# A Stochastic Quasi-Newton Optimizer for TensorFlow

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#### Problem overview

- TensorFlow is an open source framework for building neural networks.
- It provides an interface for creating new Optimizer objects which perform different minimization algorithms.
- Typical existing implementations are first order descent algorithms, but it lacks<sup>1</sup> any implementation of a BFGS-type algorithm.

<sup>&</sup>lt;sup>1</sup>See: https://github.com/tensorflow/tensorflow/issues/446

## Our contribution

- We implemented stochastic L-BFGS in TensorFlow following the work of Wang, Ma, Goldfarb, and Liu (2017).
- The approach is based on the iteration step:

$$x_{k+1} = x_k - \alpha_k H_k g_k,$$

- $\alpha_k$  is the step size,
- $H_k$  is the L-BFGS approximate Hessian,
- $g_k$  is a batch gradient defined as

$$g_k = \frac{1}{m_k} \sum_{i=1}^{m_k} g(x_k, \xi_{k,i}),$$

- $m_k$  is the batch size,
- $\xi_{k,i}$  is randomly sampled training data.

### Our contribution

- The specific approach to approximating the Hessian differs from traditional L-BFGS implementations.
- Wang, et al showed that convergence (in expectation) is guaranteed by applying dampening at specific places in the approximation.
- Crucially, this holds even if the problem is non-convex.
- Their update, SdLBFGS, preserves the positive-definiteness of H<sub>k</sub> even in non-convex situations.

# Implementation

- Implementing L-BFGS proved challenging, and we discovered why it wasn't part of the library already!
- Following the advice from the discussion of Issue 446, we implemented L-BFGS as an ExternalOptimizerInterface.
- This allowed us to write NumPy code but "plug in" to TensorFlow.

