

David Omar Flores Chávez

SOFTWARE DEVELOPER

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Experience

Ginpar

Oct. 2019 - Present

CLI STATIC CONTENT GENERATOR FOR GENERATIVE ARTISTS

★ 4

Python · Jinja2 · Click

- Convert P5.js scripts into interactive pages that let you control the script parameters in a GUI.
- Templating engine to generate the GUI using a user-defined list of parameters.
- Generate buttons for value randomization, sketch regeneration, and image download with seeding information.
- CLI commands to initialize projects and sketches; build projects, and start a live reloading server.

PyPi: pypi.org/project/ginpar · Repository: [davidomarf/ginpar](https://github.com/davidomarf/ginpar) · Docs: ginpar.readthedocs.io · Example: ginpar-quickstart.netlify.com

Attractor Seeder

Aug. 2019 - Present

WEB TOOL TO ASSIST GENERATIVE ARTISTS INTERESTED IN RENDERING ATTRACTORS

HTML · CSS · Vanilla JS · P5.js

- Mass-produce attractors to efficiently choose attractor building values
- Create multiple canvas elements that depend on the size of the screen and the URL parameters
- Each canvas can be regenerated without affecting the others

Homepage: davidomarf.github.io/attractor-seeder · Repository: [davidomarf/attractor-seeder](https://github.com/davidomarf/attractor-seeder)

Last.fm Stats

Jun 2019 - Present

INTERACTIVE VISUALIZATIONS OF THE LISTENING HABITS FROM LAST.FM USERS

📄 3 · ★ 3

React · D3.js · REST APIs · Heroku

- Fetch scrobbles from Last.fm API and build a dataset.
- Clean data to remove falsy *scrobbles* and fix to current timezone.
- Design interactive D3.js visualizations that reflect listening habits.

Homepage: lastfmstats.herokuapp.com/ · Repository: [davidomarf/lastfm](https://github.com/davidomarf/lastfm)

Presentation

Generative Art: A quick introduction to start producing algorithmic visual art

Mexico City, Mexico

PRESENTED AT EVENTLOOP: JAVASCRIPT MEETUP FROM MEXICO CITY

04 Sep. 2019

👤 150 attendees · ⌚ 40 min talk + 20 min Q&A

Slides: davidomarf.github.io/presentations

Writing

Generative Mistakes

Mar. 2018 - Present

COLLECTION OF TEXTS AND PROJECTS TO EXPLORE GENERATIVE ART AND PROCEDURAL GENERATION

Website: gen.davidomar.com

- Algorithms consist mostly on the production of data that is later visualized in creative ways
- Made me get familiar with computational geometry concepts like triangulations, meshes, Voronoi diagrams, hulls, and interpolations
- Visualizations created with P5.js and D3.js

Education

B.E. in Computer Systems

2016 - 2018

ESCOM (ESCUELA SUPERIOR DE CÓMPUTO)

INCOMPLETE. WON'T CONTINUE