

Basics in compiling

TACL code

```
#_returns_twice_n  
fun_int_twice(int_n) = 2*_n;
```

Token sequence

```
FUN INT ID(twice) OPPER INT ID(n) CLPAR EQSIGN  
INT_LITERAL(2) TIMES ID(n) SEMICOLON
```

Grammar (partial)

$\langle \text{fundef} \rangle$	$\rightarrow \text{FUN } \langle \text{type} \rangle \text{ ID OPPAR } \langle \text{formal-args} \rangle \text{ CLPAR } \langle \text{body} \rangle$
$\langle \text{type} \rangle$	$\rightarrow \text{INT} \mid \text{REAL} \mid \text{BOOL}$
$\langle \text{formal-arg} \rangle$	$\rightarrow \langle \text{type} \rangle \text{ ID}$
$\langle \text{formal-args} \rangle$	$\rightarrow \langle \text{formal-arg} \rangle \langle \text{more-formal-args} \rangle \mid \lambda$
$\langle \text{more-formal-args} \rangle$	$\rightarrow \text{COMMA } \langle \text{formal-arg} \rangle \langle \text{more-formal-args} \rangle \mid \lambda$
$\langle \text{body} \rangle$	$\rightarrow \text{EQSIGN } \langle \text{expression} \rangle \text{ SEMICOLON}$
$\langle \text{expression} \rangle$	$\rightarrow \langle \text{expression} \rangle \text{ TIMES } \langle \text{expression} \rangle$ $\mid \langle \text{atomic-expression} \rangle$
$\langle \text{atomic-expression} \rangle$	$\rightarrow \text{ID} \mid \langle \text{literal} \rangle$
$\langle \text{literal} \rangle$	$\rightarrow \text{INT_LITERAL}$

Lexical analysis

Specifying a tokeniser

	flex	JFlex
fun	return FUN;	{ return token(sym.FUN); }
int	return INT;	{ return token(sym.INT); }
=	return EQSIGN;	{ return token(sym.EQSIGN); }
;	return SEMICOLON;	{ return token(sym.SEMICOLON); }
"(return OP PAR;	{ return token(sym.OP PAR); }
")"	return CL PAR;	{ return token(sym.CL PAR); }
*	return TIMES;	{ return token(sym.TIMES); }
[0-9]+	return INT_LITERAL;	{ return token(sym.INT_LITERAL); }

Note: token attributes are not considered here

Syntactic analysis

Writing the grammar

Bison

```
fundef : FUN type ID OPPAR formal_args CLPAR body ;
type : INT | REAL | BOOL ;
formal_arg : type ID ;
formal_args : formal_arg more_formal_args | ;
more_formal_args : COMMA formal_arg more_formal_args | ;
body : EQSIGN expression SEMICOLON ;
expression : expression TIMES expression | atomic_expression ;
atomic_expression : ID | literal ;
literal : INT_LITERAL ;
```

CUP

```
fundef ::= FUN type ID OPPAR formal_args CLPAR body ;
type ::= INT | REAL | BOOL ;
formal_arg ::= type ID ;
formal_args ::= formal_arg more_formal_args | ;
Etc.
```

Common patterns in grammars

Iteration (a.k.a. repetition)

$X \rightarrow \dots \text{something}$

A non-empty sequence of X s

$Xs_+ \rightarrow X \mid X Xs_+$

A (possibly empty) sequence of X s

$Xs_* \rightarrow \lambda \mid X Xs_*$

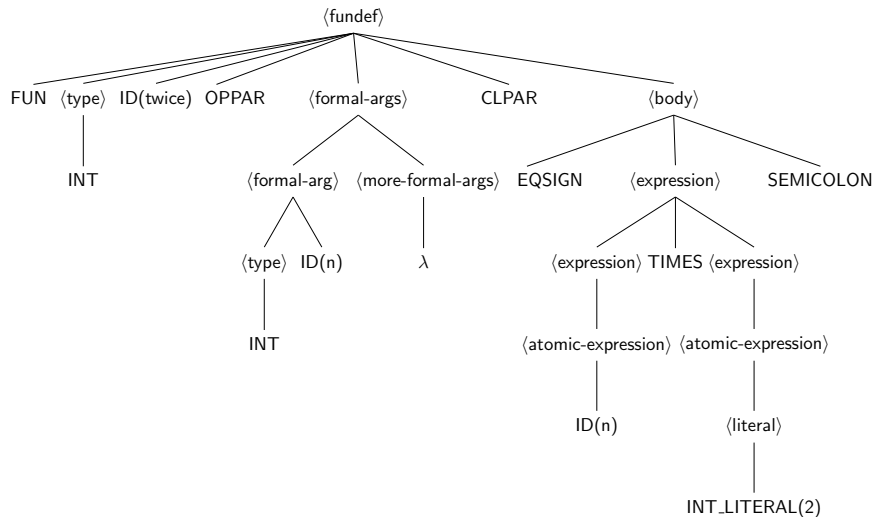
A (non-empty) separated sequence of X s

$Xs_{s+} \rightarrow X \mid X \text{ separator } Xs_{s+}$

A possibly empty separated sequence of X s

$Xs_{s*} \rightarrow \lambda \mid Xs_{s+}$

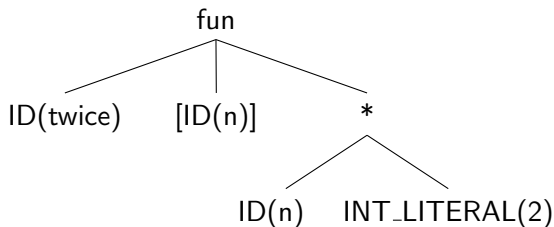
Parse tree



Too verbose...

Abstract syntax tree (AST)

Extreme version



Where have all the types gone...? Stay tuned

Abstract syntax

$\langle \text{fundef} \rangle$	$\rightarrow \langle \text{type} \rangle \text{ ID } \langle \text{formal-args} \rangle \langle \text{body} \rangle$	(fun)
$\langle \text{type} \rangle$	$\rightarrow \text{INT} \mid \text{REAL} \mid \text{BOOL}$	(<i>int</i> <i>real</i> <i>bool</i>)
$\langle \text{formal-arg} \rangle$	$\rightarrow \langle \text{type} \rangle \text{ ID}$	(<i>arg</i>)
$\langle \text{formal-args} \rangle$	$\rightarrow \langle \text{formal-arg} \rangle \langle \text{more-formal-args} \rangle \mid \lambda$	(...)
$\langle \text{more-formal-args} \rangle$	$\rightarrow \langle \text{formal-arg} \rangle \langle \text{more-formal-args} \rangle \mid \lambda$	(...)
$\langle \text{body} \rangle$	$\rightarrow \langle \text{expression} \rangle$	
$\langle \text{expression} \rangle$	$\rightarrow \langle \text{expression} \rangle \langle \text{expression} \rangle$ $\mid \langle \text{atomic-expression} \rangle$	(times)
$\langle \text{atomic-expression} \rangle$	$\rightarrow \text{ID}$ $\mid \langle \text{literal} \rangle$	(id)
$\langle \text{literal} \rangle$	$\rightarrow \text{INT_LITERAL}$	(<i>int_literal</i>)

An introduction to TACL

Informal and incomplete

Declarations

```
var type name = initialisation ;  
proc name ( formal-arguments ) [ body ]  
fun type name ( formal-arguments ) = return-value ;  
fun type name ( formal-arguments ) [ body ^ return-value ]
```

Statements

```
variable = expression ;  
name ( actual-arguments ) ;  
print expression ;  
if ( condition ) statement  
if ( condition ) statement else statement  
while ( condition ) statement  
[ statements ]
```

Example program

```
var int n = 3;
```

```
proc main()
```

```
[
```

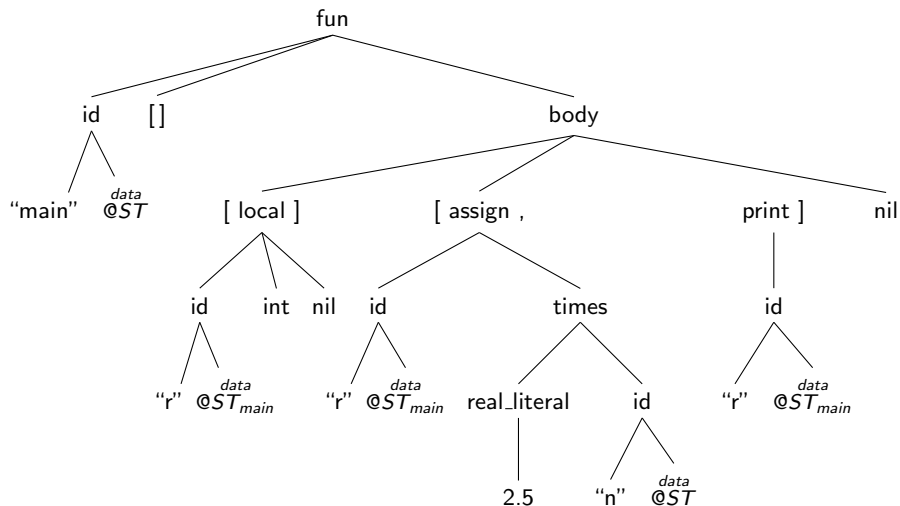
```
    var real r;
```

```
    r = 2.5 * n;
```

```
    print r;
```

```
]
```

AST for main



Program symbol table

Global symbol table (ST)

<i>name</i>	<i>kind</i>	<i>type</i>	...
"n"	var	int	
"main"	fun	void	locals = ST_{main}

main symbol table (ST_{main})

<i>name</i>	<i>kind</i>	<i>type</i>	...
"r"	local	real	