# COMS W4701: Artificial Intelligence

Lecture 1: Introduction to Al

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## Today

Course logistics

Defining intelligence and Al

History and development of AI

Al today and to come

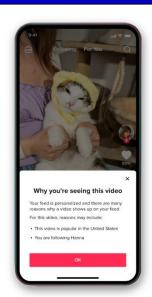
### **Course Logistics**

- Course website and materials on Ed
- Lecture recordings (for all students) on Courseworks
- Assignments submitted through and graded on Gradescope

- Prerequisites and textbooks; class sections and communications
- Assignments, exams, and grading scheme; academic integrity

Lecture and exam schedule; live OH calendar

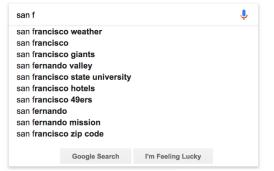
## Your Experience with AI









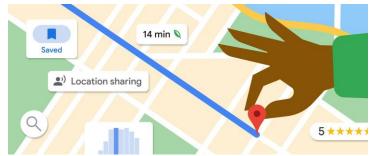












## **Intelligence Tests**

 What is intelligence? Possible definition—behavior that is indistinguishable from that of a human

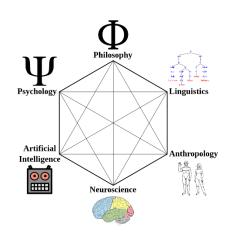
Turing test: Can a computer reliably imitate a human in natural language so as to be indistinguishable?

- Simple to implement, can test a breadth of knowledge
- But human intelligence may not be the best milestone

Al is much more than just NLP and human imitations

## Thinking and Reasoning

- Human intelligence is a facet of human thinking
- Studied more fully in cognitive science and psychology
- As with human behavior, AI can interface with studies on human thinking, but they are separate fields
- Philosophy and mathematics utilize logic and inference to reason and make predictions about the world
- Important components of many AI systems, but much of modern AI goes beyond rational thinking



$$p \xrightarrow{p \to q}$$

### Rational Agents

- All is concerned with the synthesis and analysis of rational agents
- Agents are evaluated by their actions in their environments

 Acting rationally considers factors like goals, limitations, externalities, experiential learning, and flexibility in dynamic or uncertain situations



## Human Intelligence

- Humans are also agents, sometimes acting rationally
- Sources of human intelligence: Biology, culture, lifelong learning
- Humans can also organize into organizations and societies

- Some of these sources may inspire the creation of AI agents
- Al systems may also operate with "humans in the loop" for assistance and feedback on both sides

### Related Fields and Subdomains

- In addition to previously mentioned fields, AI also shares ideas and techniques with economics, optimization, neuroscience, control theory, linguistics, etc.
- Within CS, AI is a broad domain encompassing subdomains like machine learning, natural language processing, computer vision, and robotics
- Each of the above has subdomains of their own; e.g., ML includes supervised, unsupervised, self-supervised, reinforcement, and deep learning
- Many techniques and ideas can fall under multiple subdomains

## Pre-history of Al

■ People have built models and technology for "intelligent agents" throughout history—clocks, telephones, hydraulics, automata, etc.

• 16<sup>th</sup> and 17<sup>th</sup> centuries: Formal reasoning espoused by European philosophers like Hobbes, Descartes, Leibnitz, and others  $v_1 \sim w_1$ 

Early 1900s: Turing and Church computational models  $x_2 \xrightarrow{w_2} \sum y_3 = x_3 \xrightarrow{w_3} w_3$ 

- 1940s: Brain models, early artificial neural networks and perceptrons (McCulloch and Pitts, Hebb, Minsky and Edmonds, Rosenblatt)
- 1950s: Checkers programs (Samuel), theorem provers (Newell and Simon)

### 1956 Dartmouth Conference

#### A Proposal for the

#### DARTMOUTH SUMMER RESEARCH PROJECT ON ARTIFICIAL INTELLIGENCE June 17 - ling. 16

We propose that a 2 month, 10 man study of artificial intelligence be carried out during the summer of 1956 at Dartmouth College in Hanover, New Hampshire. The study is to proceed on the basis of the conjecture that every aspect of learning or any other feature of intelligence can in principle be so precisely described that a machine can be made to simulate it. An attempt will be made to find how to make machines use language, form abstractions and concepts, solve kinds of problems now reserved for humans, and improve themselves. We think that a significant advance can be made in one or more of these problems if a carefully selected group of scientists work on it together for a summer.

#### 1956 Dartmouth Conference: The Founding Fathers of AI















**Marvin Minsky** 

Claude Shannon

**Ray Solomonoff** 

Alan Newell







**Arthur Samuel** 



Oliver Selfridge



Nathaniel Rochester



Trenchard More

### **Boom and Bust**

- 1956-74: Advances in *symbolic artificial intelligence* 
  - Search algorithms, natural language representation, robotics and automata
- 1974-80: First **AI winter** due to computational intractability (Karp, Lighthill), limited computational power, and commonsense knowledge requirements
  - Perceptrons (Minsky and Papert 1969) discouraged new research into connectionism and neural nets for next 10 years due to pessimistic predictions about applicability
- 1980-87: **Expert systems** used domain knowledge to tackle specific problems
  - Examples: Disease diagnostics, product manufacturing, more advanced chess Als
  - Lots of investments by companies and governments for large-scale projects
- 1987-93: Al winter when companies failed to deliver and funding dried up

### Modern Al

- Late 1980s-1990s: Shift toward "intelligent agents" thanks to paradigms from decision theory, economics, and control theory
- 1988: Introduction of **Bayesian networks** (Pearl) for probabilistic reasoning
- 1986-89: New interest in neural nets and advances in reinforcement learning
- 1990s: General shift in machine learning toward data-based approaches
- 2000s-present: Big data facilitated success of new ML algorithms
- 2010s-present: Deep learning using multiple-layer neural networks (CNNs, large language models), especially in vision, NLP, and generative AI

### Possible Al Trends

- Further progress in subdomains like robotics, NLP, and computer vision
- Further progress in automated solutions like search, planning, scheduling
- Al in new domains: Cancer and disease research, sustainability, climate
- Increased mainstream presence ("democratization"): Virtual assistants,
  recommender systems, business tools, communications, healthcare

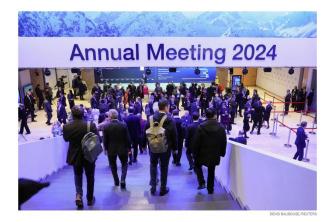
- Generative AI: Art, writing, music, speech, videos ("deepfakes")
- Ethics, fairness, AI safety, explainable AI: "AI for Good"

### Societal Impacts

### Eating disorder helpline takes down chatbot after it gave weight loss advice

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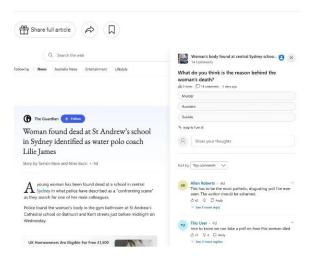
By Kate Wells



The Big Buzz at Davos: A.I., Ukraine, China, and the Middle

#### Microsoft Criticized for Embedding 'Crass' A.I. Poll Beside News Article

A poll generated by artificial intelligence, embedded next to a Guardian article on Microsoft's news aggregator platform, asked readers to speculate on the cause of a woman's death.



#### Is Argentina the First A.I. Election?

The two men jostling to be the country's next president are using artificial intelligence to create images and videos to promote themselves and attack each other.



### **Course Outline**

Planning and problem solving through intelligent search

Decision making to maximize expected utility with uncertainty

 Probabilistic reasoning and inference with incomplete or uncertain information

Machine learning: Forming models and predictions from data