

Brandon Libbesmeier

UI Designer

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Education

CareerFoundry

Jan. - Oct. 2020

User Interface Design

Focused on user experience and interface design techniques, processes, and project-based work.

St. Cloud State University

2008 - 2013

Information Systems

Involved learning about software development practices, agile methods, coding, and gathering user requirements.

Skills

Soft Skills

Creative Problem Solving
Artistic Abilities
Analytical Thinking
High Attention To Detail
Adaptability
Customer Focused Mindset
Active Listener

Technical Skills and Tools

Agile Methodologies
Wireframing
Prototyping
Personas
User Research
Web Development (HTML, CSS, JS)
Source Control (Git and TFS)
Visual Studio
Sketch
Figma
InVision

Work Experience

Software Quality Assurance Engineer

Wolters Kluwer [Jan. 2016 - Present.]

- Leveraged my attention to detail to uncover bugs and enhance business requirements.
- Utilized a customer mindset to identify enhancements to improve user satisfaction.
- Designed manual and automated tests for over a dozen web applications offered by the company, using testing techniques and user requirements.
- Collaborated with members of my development team to strive for quality work.

Business Systems Analyst

Wolters Kluwer [Apr. 2015 - Jan. 2016]

- Reviewed customer and internal team information to figure out ways to implement or improve software features.
- Communicated with product stakeholders and team members to discuss current issues, future features and desired changes.

Software Developer

OATI [Mar. 2014 - Feb. 2015]

- Created and maintained code for web applications in the energy industry.
- Wrote bug fixes and enhancements for back-end applications for web and database servers.
- Investigated and debugged problems reported internally and by customers.
- Performed code reviews and walk-throughs with other developers.