

# Using HTTP/2 as a Transport for Arbitrary Bytestreams

*draft-kinnear-httpbis-http2-transport*

*Eric Kinnear (ekinnear@apple.com)*

*Tommy Pauly (tpauly@apple.com)*

WEBTRANS

*IETF 106, November 2019, Singapore*

# Motivation

Generic transport for secure, multiplexed bytestreams

- These can be unidirectional or bidirectional

- Low setup cost for new streams

- Single congestion and recovery context

Peer-to-peer communication

- Example: Remote IPC

Share underlying transport with existing infrastructure

# Why HTTP/2?

HTTP/2 provides framing layer with many desired transport features

- Configuration exchange

- Multiplexed streams

- Shared congestion control and loss recovery state

- Flow control

- Stream relationships and priorities

- Traverses the internet

Some of these properties are really coming from TLS/TCP

# Potential Solution

CONNECT allows tunneling to another endpoint

Extended CONNECT allows connecting to server itself

HTTP headers enable additional negotiation

Coexists with standard HTTP request/response streams

Can also enable tunneling of UDP, with additional framing

# New :protocol Values

Extended CONNECT defines :protocol value for use with WebSocket

Make generic by defining common base not specific to WebSocket

Define additional :protocol value

“bytestream”

Direct stream mapping for arbitrary bytestreams to remote server

Individual applications can use specific :protocol values for negotiation

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Generic transport for secure, multiplexed bytestreams

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Example: Remote IPC, QUIC

Share underlying transport with existing infrastructure

# Why QUIC?

HTTP/3 over QUIC falls back to HTTP/2 over TLS/TCP

What transport abstraction does QUIC alone use over TCP?

HTTP/2 provides framing layer with many desired transport features

- Configuration exchange

- Multiplexed streams

- Flow Control

- Stream relationships and priorities

TLS/TCP provides shared congestion control and loss recovery state



# Solution

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Direct stream mapping for arbitrary bytestreams to remote server

Individual applications can use specific :protocol values for negotiation

**Define new SETTING to allow bidirectional use of (Extended) CONNECT**

# Summary

Add new `:protocol` values to Extended CONNECT handshake

Sharing multiple connections to server over single underlying transport

Ability to proxy UDP traffic more effectively to (and through) the server

Built in security with low setup cost for new streams

Add new SETTING to allow using Extended CONNECT in both directions

Enables the benefits above for peer-to-peer communications

Provides fallback mechanism for QUIC over HTTP/2 framing

# Underlying Concepts

Multiplex multiple protocols over a single transport connection

Method for negotiating use of stream for different protocol

Built in security with minimal setup cost for new streams

Bidirectional establishment of streams

Must traverse intermediaries in both directions

Can be extended to support unreliable delivery and datagrams

# Questions?