Ack Frequency

draft-ietf-quic-ack-frequency
https://github.com/quicwg/ack-frequency

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Current Frame Format

```
ACK_FREQUENCY Frame {
    Type (i) = 0xaf,
    Sequence Number (i),
    Ack-Eliciting Threshold (i),
    Request Max Ack Delay (i),
    Reserved (6),
    Ignore CE (1),
    Ignore Order (1)
}
```

Sequence Number: Allows receivers to ignore obsolete frames after reordering.

<u>Ack-Eliciting Threshold:</u> The maximum number of ack-eliciting packets the recipient of this frame can receive before sending an acknowledgment.

Request Max Ack Delay: The value to which the endpoint requests the peer update its max_ack_delay

<u>Ignore CE</u>: This field is set to true by an endpoint that does not wish to receive an immediate acknowledgement when the peer receives CE-marked packets.

<u>Ignore Order:</u> This field is set to true by an endpoint that does not wish to receive an immediate acknowledgement when the peer receives a packet out of order.



Latency to detect packet loss? (#96)

Issue: One ACK is sent immediately, like QUIC v1. But after that, the next ACK will not be sent until the Ack-Eliciting Threshold or Ack Delay are hit.

Loss detection delayed when Ack-Eliciting Threshold is larger than the Packet Threshold.

Importantly, loss detection latency is worse than QUIC v1.



Latency to detect packet loss? (#96)

Proposal (<u>#100</u>):

Communicate Reordering Threshold to receiver instead of Ignore Order

Receiver immediately ACKs when missing packets in:

```
[largest_acknowledged_sent - Reordering Threshold,
largest_acknowledged - Reordering Threshold]
```

Result: Receiver reduces ACKs when packets received out of order while improving loss detection latency over QUIC v1



What next

Several deployments have shown perf improvement

WGLC?

