

Multipath Steering Modes in 3GPP ATSSS

“3GPP Access Traffic Steering Switching and Splitting (ATSSS)”

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Disclaimers and References

This presentation is only on ATSSS steering modes
ATSSS, 5G, and 3GPP are a LOT bigger than what I'm talking about now.

*This presentation is **my** understanding, wearing no 3GPP or IETF hats*

ATSSS Phase One is documented [here](#)

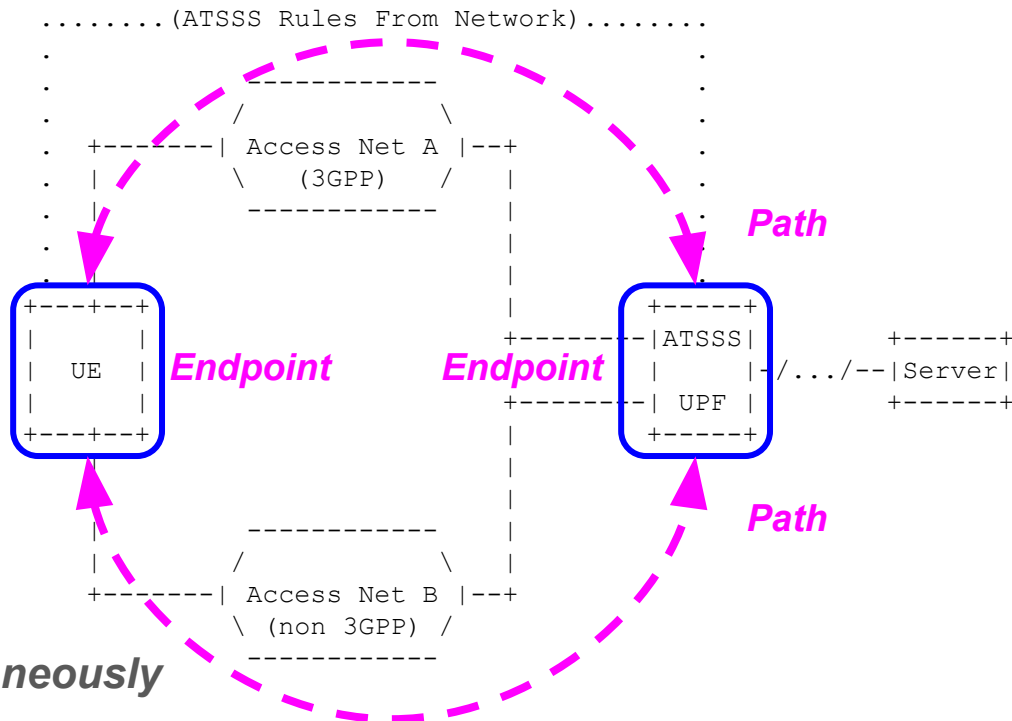
ATSSS Phase Two Study is documented [here](#)

ATSSS Overview for IETF Participants is documented [here](#)

I gave a presentation at IETF 108 based on that Overview, available [here](#)

3GPP reference model in IETF terminology

- *ATSSS uses only two paths*
 - “One 3GPP, one non-3GPP”
 - E.g. Cellular + WiFi/wireline
- *Network provides ATSSS rules*
 - Modes assigned “per flow”
- “Steering”
 - Selecting a path
- “Switching”
 - Selecting a different path
- “Splitting”
 - Using multiple paths **simultaneously**



ATSSS Phase 1 steering modes in Release 16

- "Active-Standby" *(could work in QUICv1 using migration)*
 - Forward traffic via “active access” when available, switching to “standby”
- "Smallest Delay" *(could work in QUICv1 using migration)*
 - Forward traffic on access with the smallest RTT measured by UE/UPF
- "Load-Balancing" *(multipath QUIC required to enable traffic splitting)*
 - Forward traffic distributed among available access networks (“30%/70%”)
- "Priority-based" *(could work in QUICv1 using migration)*
 - Assign priorities to accesses
 - Forward traffic on “high priority” path until congestion is encountered
 - *(multipath QUIC required to enable traffic splitting across accesses)*

ATSSS Phase 2 steering all require multipath QUIC

- "Autonomous"/"advanced PMF" (*QUICv1 uses one path at a time*)
 - Allow UE and UPF to change access splitting weights dynamically
 - "Advanced PMF" adds measurement for per-QoS RTT, loss ratio, jitter
- "Redundant" (*QUICv1 uses one path at a time*)
 - Adds capability to forward on both accesses only when necessary
- "RTT Difference" (*QUICv1 uses one path at a time*)
 - Allow use of both accesses if RTT difference is below a threshold
- "UE-assisted" (*QUICv1 uses one path at a time*)
 - UE makes decisions about uplink access on its own
 - Reasons to choose an access include battery, energy consumption, etc.

Questions and Comments?