

AUG23



AUG23 Monthly Challenge

Play **The Moss Mother's Maze by Loot The Room** and submit your high score for the chance to win great prizes! Buy the [beautiful print edition](#) or use the [free online version](#).

GOAL: Begin in Room **E**. Completely scan Room **V**.

UPGRADE: All d4s roll 4.

GLITCH: Your bot cannot spend dice worth multiples of 5.

PRIZES: Whoever accomplishes the Goal with the highest score will receive:

➤ **1st Prize:** Hardcover copies of Bridgetown and Bones Deep.

➤ **2nd Prize:** A Hardcover copy of Moss Mother's Maze.

➤ **3rd Prize:** Softcover copy of Moss Mother's Maze and A Dungeon Game.

Worldwide shipping costs are included as part of the prizes!

Guidelines

Players have from August 1st, 2023 until September 1st, 2023 to participate.

Proof of Score: Scores must be submitted to the [Technical Grimoire Overpowered Online Scoreboards](#) with a complete adventure log, detailed writeup, or a video recording.

Bot Name: Your bot may be named anything starting with "AUG23".

E.g. "AUG23.Mother.Hunter.12" is a valid bot name for this Monthly Challenge. Bots with the same name get the same rolls. Re-use someone's bot name to compete directly with them, or create a new name and hope for better rolls.

Moss Mother's Maze Room Key

In case of any confusion about interpreting room contents, here is the official room key for The Moss Mother's Maze. Follow the described Random Encounter rules and use the Random Roller on the Web App.

Random Encounters

- 2d6 Clackers: Obstacle + One Type of Valuable
- Moss Mother: Obstacle + One Type of Valuable + Named Creature
- Radiation: Obstacle

E. Begin here.

- 1.** Obstacle: Portcullis
Obstacle: Kaveniss
Named Creature: Kaveniss
- 2.** Obstacle: Gargoyles
- 3.** Three types of Valuables
One Powerful Object
- 4.** Empty Room
- 5.** Obstacle: Caustic Flood Trap
One Type of Valuable
- 6.** Obstacle: Kaleidoscope Gas
One Type of Valuable
Unique Feature: Mechanism

7. Two Types of Valuables

8. One Type of Valuable

9. One Powerful Object

10. Obstacle: Nightdarts
Named Creature: Nightdarts

11. Obstacle: slippery grate
One Type of Valuable

12. Obstacle: Clanking Chains
Obstacle: 2d20 Clackers
One type of valuable

13. Obstacle: Clanking Chains
One type of valuable

14. Obstacle: Sigil
Powerful Object: Sigil

15. Named Creature: Abonath

16. Powerful Object: Wand

17. Empty Room

18. Obstacle: Caged Man

19. One Type of Valuable

20. Obstacle: Floor Trap
One Type of Valuable

21. Named Creature: Cael
Powerful Object: Spear

22. Obstacle: Clacker
Type of Valuable
Unique Feature: Bone Bed

23. Obstacle: Rusted Knight

24. Obstacle: Crushing Wall

25. Unique Feature: Mother Den

P1. Obstacle: Portcullis
Obstacle: Pressure Plate
Obstacle: Spores

P2. Obstacle: Panels
Obstacle: Acid Door

P3. Obstacle: Magnet Spikes
Obstacle: Door Maze
Unique Feature: Door Maze

V. Obstacle: Damaging Aura
Powerful Object: Monolith
One Type of Valuable: cutting