

PRICE	SIGNATURE DRINKS
1 silver coin	Wizardini. The classic mix of every single potion in the tower. Dry and bitter.
2 silver coins	Health and Sand. A green herbal drink mixed with actual sand. Sour and gritty.
3 silver coins	Elixir 75. That random elixir from the shelf. Like being shot out from a cannon.
4 silver coins	Flying Giant. Said to imbue the drinker with great strength but it is actually just caffeinated. Giant lemon slices included.
5 silver coins	Newest Corpse Revival. Won't actually animate you with grotesque unlife but feels like it could. Gin, bits of orange.
1 gold coin	Old Dragon. A mix of treasure liquors from the Wizard's hoard. Tart and fruity.

2 turns
Granny's Cottage

1 turn
Somnambula's

PRICE	SIGNATURE DRINKS
1 silver coin	The Glass Slipper. A vodka drink served in a shoe. Available only before midnight.
2 silver coins	Witch's Brewdriver. Boiled eyes of newt in a cauldron of vodka and orange juice.
3 silver coins	Gingerbread Martini. The gingerbread person floats face down in the drink.
4 silver coins	Hansel & Grenadine. The vibrant red of this syrupy drink is nothing suspicious...
7 silver coins	Seven and Seven Dwarves. A blend of lime and lemon juice with dwarven ale.
1 gold coin	Poison Appletini. A sour cocktail with a bone-white froth. Finishing it causes the effect of the Feign Death spell for 1 day.

3 turns
The Royal Wine Cellar

2 turns
Watchtower W/O Wizard

3 turns
Off-Central Park

PRICE	SIGNATURE DRINKS
1 silver coin	Dimension Door. Drinking this feels like teleportation, but it's just memory loss.
2 silver coins	Hallucinatory Terrain. The absinthe in this won't make you trip. The acid might.
3 silver coins	Haste. This is high-proof grain alcohol. It'll get you where you're going and fast.
4 silver coins	Knock. Orange juice, vodka and dark rum poured over a brass skeleton key.
5 silver coins	Lightning Bolt. White lightning mixed with blue curacao. Perks you right up.
1 gold coin	Pimm's No. 1 Magic Jar. Souls and spirits served over various chopped fruits.

1 turn
Three's Company

1 turn
Somnambula's

3 turns
The Original Tavern

PRICE	SIGNATURE DRINKS
1 silver coin	Flaming Lip. Shot of whiskey topped with a burning layer of tangerine jelly.
2 silver coins	Dark & Smoky. Continuously emits a cloud of fragrant black smoke.
3 silver coins	Visit to the Burn Ward. Spiced, flaming cocktail with an aloe-water chaser.
4 silver coins	No More Ashes, No More Tears. Traditional Fire Plane liqueur with a new name. Happiness in a glass.
5 silver coins	Fever Dream. Vaporized and served as a cloud in a bell jar. "Drink" it by inhaling.
1 gold coin	Brazen Boulevardier. Served boiling and on fire inside a glowing-hot bronze cow creamer. Careful, it's hot!

4 turns
Someone's Apartment

1 turn
Rathskeller Grubenthalle

2 turns
The Brutal Legion

1 turn
Rathskeller Grubenthalle

3 turns
Granny's

3 turns
Somnambula's

1d4 FOOD & DRINK VENDORS

- 1 **Trail Ale.** Fermented from pinecones, it tastes like terrible gin. Costs 1 silver coin.
- 2 **Grizzly Beer.** Notes of salmon and honey after the first few sips. Costs 2 silver coins.
- 3 **Cone of Cold.** Wizards sell magically infused ice cream cones for 3 silver coins or 1 gold coin if also infused with liquor.
- 4 **Skewer Shack.** Bugbears sell piping hot meat on skewers for 4 silver coins. A pint of grog comes free with a purchase of a lump of meat. The grog induces hunger.

1 turn
Three's Company

3 turns
The Whirling Mummy



1 turns Warm Shoulder

PRICE	SIGNATURE DRINKS
Free	Suspicious Liquid. You are assured that it is "top shelf", but top shelf of what?
Free	Bathtub Mead. This honey and water mixture has been fermenting for weeks.
Free	Warm Ale. This ale has been sitting out for at least hours, at most a few days.
Free	The Good Wine. Ah geez, the Tenant was saving this for a special occasion!
Favor	Fancy Whiskey. A patron bogarts the hooch but will share it with a friend.
1 gold coin	Commemorative Champagne. A savvy entrepreneur is selling this as a souvenir.

4 turns The Brazen Boulevardier

1 turn Off-Central Park

2 turns The Brazen Boulevardier

2 turns The Whirling Mummy

2 turns Warm Shoulder

1 turns Warm Shoulder

4 turns The Birdcage

PRICE	SIGNATURE DRINKS
1 silver coin	Milk. Slides down the counter before you've even finished asking.
2 silver coins	Beer. The bottle literally just says "beer".
3 silver coins	Whiskey on the Rocks. Actual rocks.

CHEF'S SPECIAL (1 copper coin each)

- 1 Fresh **mussels** in an eschalot white wine sauce. Can breathe in water.
- 2 **Cassoulet** with duck confit, smoked sausage, pork lardons. Can double jump.
- 3 Braised **veal shank** on a bed of saffron risotto. Carrying capacity quadrupled.
- 4 Baked **lobster**, stuffed with mirepoix, served with garlic butter. Extra life.

2 turns Our Lady of the Sacred Speakeasy

PRICE	SIGNATURE DRINKS
1 silver coin	Blood Bitter. Weak, red beer steeped with iron ore. Optional rock garnish.
2 silver coins	Titan Tonic. Served bracingly cold. Bubbly, sharp and medicinal. Good for your joints and restful sleep.
3 silver coins	Ur-porter. A pint of rough, savory, black ale. Optional spoon of mustard stirred in.
4 silver coins	The Alfred. A half pint of the Ur-porter served in a clay mug that must be smashed and eaten as a chaser.
5 silver coins	Barley Stinger. Thick, malty beer stirred periodically with a white-hot sword.
1 gold coin	Monk & Mayhem. Sticky herbal liqueur, brought out in anticipation of a fight.

1 turn Ship of Thesis

PRICE	BIER AND VORSPEISEN
1 silver coin	Milchbier Kobolde. "Erde vieh" milk. Tangy, thick, pale yellow and malted.
2 silver coins	Skewer Meat. 2" rock-spiced, charred meat on a very thin bone skewer.
3 silver coins	Hofbräu. Kobold-sized meal: fried bones, sulfur sausages and mushroom pickles
4 silver coins	Miner's Lunch. A harsh shot of fungus brandy dropped into a Milchbier. Foamy, explosively so if left unattended.
5 silver coins	Cheese Platter. Waxed wheel of cheese, bonemilk biscuits, jerky and pickles.
1 gold coin	Milchbier Rouge. A bier in a red pint. Grants access to the Casino (Off-menu).

1 turn The Brazen Boulevardier

1 turn Ship of Thesis

2 turns Three's Company

Formerly the "Cult of Evil Chaos," the Church has made efforts to rebrand, pivoting to a less overtly sinister image. After all, it was an early priest of the Church who returned as the sole survivor from the Caves of Chaos over two centuries ago.

The Church has long since gained wide acceptance. Some remain suspicious of the Church, but its evil machinations are only ever half-observed, usually felt through an eerie sense of déjà vu, and never discussed outright.

1 turns The Brutal Legion

2 turns Rathskeller Grubenfalle



1 turn
Someone's Apartment

2 turns
Sommambula's

1 turn The Whirling Mummy

NAME	BACKGROUND	MEMBERSHIPS
Benji	Dishonored warrior	Castles & Crusades Society
Isaac	Elitist musician	Iron Fens Glee Club
Sam	Bankrupt gambler	Rogues' Gallery
Henry	Highfalutin sage	Academy of Sorcerous Sciences
Ian	Tortured artist	Church of Chaos
Evan	Tasteless tastemaker	Borderland Bugle

NAME	TYPE	FAVORITE WINE
Benji	Strong	Merlot
Isaac	Delicate	Prosecco
Sam	Vigorous	Sherry
Henry	Intellectual	Moscato
Ian	Witty	Chardonnay
Evan	Charming	Rosé

4 turns Three's Company

PRICE	SIGNATURE DRINKS
1 silver coin	Edible Crow. A shot of bourbon with lemon juice and notes of bitter defeat.
2 silver coins	Jungle Bird. It's the only vintage tiki drink for amaro-loving mixologists.
3 silver coins	The Albatross. If you drink it all, you must carry around its big, novelty glass.
4 silver coins	Yellow Bird. This drink is distressingly yellow. Drink it indoors or hurt your eyes.
5 silver coins	Coal Mine. This effete cocktail is not the drink of choice for rugged coal miners.
1 gold coin	Tequila Worm. It's a marketing scam. Someone came early and ate them all.

1 turn
The Original Tavern

3 turns
Ship of Thesis

2 turns
The Brural Legion

1 turn
The Birdcage

1d10* COMBO MEAL

- 1 Flail snail escargot, onion soup and a flail snail pale ale, served in a grail.
- 2 Ceviche, baked sweet potatoes and rum-infused gelatinous cube shots.
- 3 Growlyhoot hot wings, crinkle fries and a bloody mary with extra celery.
- 4 Bacon, eggs, beans, tomatoes, black pudding and a black tea hot toddy.
- 5 Fried cockatrice, collard greens and an old fashioned with pecan bitters.
- 6 Soft-shell giant crab on tortillas, guacamole and a mezcal collins.
- 7 Froghemoth legs, haricot vert almondine and a sazerac de frog.
- 8 Minotaur tail stew, beans and rice, plantains and a guava rum punch.
- 9 Kraken calamari, chickpeas, olives and an ouzo lemonade.
- 10 Grilled eyestalks (ten unique flavors) and a dirty martini with ten olives.

*Each combo costs this amount in TavernBucks.

2 turns
Bar at the Beginning of the Universe

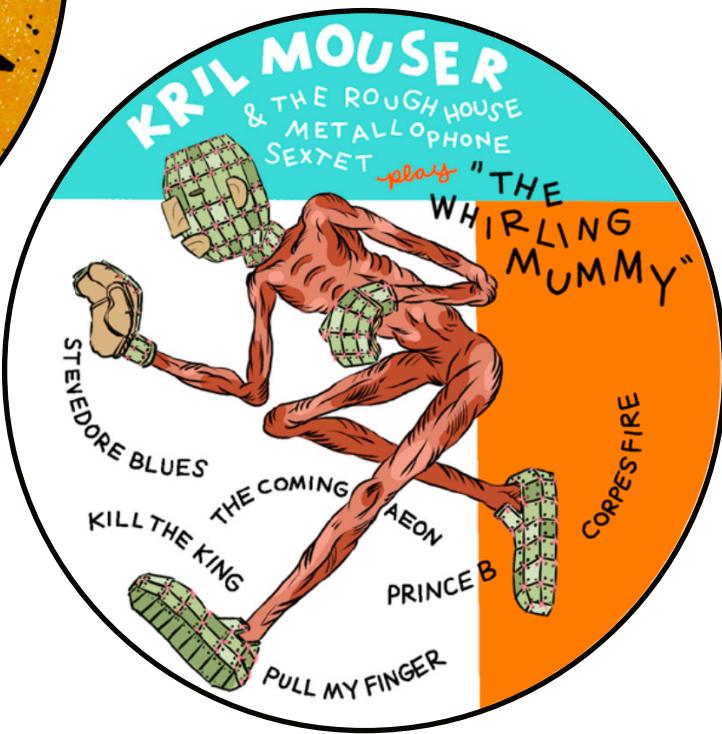
3 turns
Quasi-Parliament

PRICE	SIGNATURE DRINKS
1 silver coin	House Tea (Do Not Steal). Complex proprietary leaf mixture. Tastes okay.
2 silver coins	Fresh Mountain Spring Water. Daily teleportation spells are expensive.
3 silver coins	Durian Juice. From concentrate.
4 silver coins	Toffee in a mug. Definitely intentional and not due to a smudged order form.
5 silver coins	Lavender Infused Kombucha. Made from the Keep's only sentient SCOBY!
1 gold coin	Licorice-Fortified Wyrmwood Spritzer. Signature Booze of your MOMs.

1 turn
Quasi-Parliament

3 turns
Off-Central Park





1 turn
The Royal Wine Cellar

2 turns
Bar at the Beginning of the Universe

Parliamentary Procedure

Parliament is in session during the entire Raves of Chaos, day and night. Members take turns delivering diatribes while their colleagues in the audience toss back subsidized ale with their constituents. Ale is free for parliamentarians but costs 3 silver coins (but is tax deductible) for civilians.

1 turn
Savings and Lonely Hearts Club

3 turns
Off-Central Park

1 turn
Warm Shoulder

Before the Keep, before goblins lived in caves—a demon queen cursed a king to dance.

He danced all night, he danced all season. He danced and he died. They buried him dancing. He danced in his tomb of jade mosaic. A quake split the Iron Fens, and cracked his tomb, and spat him out dancing.

2 turns
The Brutal Legion

3 turns
Untipppler's Nook

1 turn
Watchtower Without Wizard

3 turns
Our Lady of the Sacred Speakeasy

PRICE SIGNATURE DRINKS

1 silver coin	Pinwheel Pastis: Opaque yellow with odor of licorice. Garnished with a slowly spinning pinwheel.
2 silver coins	White Honey Toddy: Smells of cherry and old money. Euphoric soporific that dulls the senses, making one an easy mark.
3 silver coins	Chamomile Martini: With a whisper of juniper.
4 silver coins	Peacock Sour: Frothy mix of turquoise liquor and peacock egg whites, garnished with a peacock feather.
5 silver coins	Phantasmal Spritz: Rainbow hued and odorless. Induces mild hallucination at the periphery of one's vision (disadvantage on saves versus hypnosis).
1 gold coin	Vibrating Gimlet: Smells of turpentine, the surface visibly trembling. Each sip delivers a momentary blast of hallucination. Not for the faint of heart.

3 turns
Off-Central Park

1 turn
Quasi-parliament

2 turns
The Birdcage

PRICE

5 silver coins

7 silver coins

1 gold coin

5 gold coins

10 gold coins

20 gold coins

50 gold coins

WINE LIST

It was **Grape Juice** just yesterday but is perfect for an unsophisticated palate.

Pinot War. Spoils from the victory over the lizardfolk. Most soldiers won't touch the stuff. Dry and acidic. Aged 3 years.

Wizardonny. Magic was so dangerous before the Academy standardized spells. This vintage was recovered from the wreckage of the original Original Tavern location. Notes of ash. Aged 50 years.

Clos du Keep. It was too gauche to drink this red wine after the old monarch met their soggy demise in a barrel of it, but enough time has passed. Aged 80 years.

Hobgobgarganega. The same vintage served when the Pangoblinic Council was formed. Zesty and nutty, best served with brie-york cheese. Aged 100 years.

Orchio di Pernice. Left by terrified orcs driven from the Caves of Chaos. Sweet, spicy and terroir-driven. Aged 220 years.

Savior Blanc. The adventurer who built the Keep imported this wine when they felt homesick in this savage land. Tastes like fresh mowed grass. Aged 250 years.

SIGNATURE DRINKS

1 silver coin

2 silver coins

5 silver coins

1 gold coin

Pure Abyssinthe. Burns like good sin. Visions of times lost. Leads 1 Floor down.

Pepi's Forgotten. Nobody remembers how it tastes. Just fond nostalgia at the edge of memory. Leads 1 Floor up.

Oldest Fashioned. Ambrosia over a chunk of unmelting Original Ice from the dawn of time. Leads 2 Floors down.

Portal Porter. Notes of strawberry, citrus, sandstone and starlight. Drink (roll d6): (1-2) sucks imbiber through their belly into a random pub, (3-4) leads 2 Floors up, (5-6) leads 3 Floors down.

2 turns
Savings and Lonely Hearts Club

3 turns
Granny's Cottage

2 turns
Quasi-Parliament