

# Efficient Exploration in Deep Reinforcement Learning

## A Gaussian-Processes-Tensor-Decomposition Approach

Baddar, Mohamed

July 16, 2020

# Table of contents

- 1 Exploration in Reinforcement Learning
- 2 Uncertainty Quantification and Efficient Exploration
- 3 Gaussian Processes for efficient Uncertainty Quantification
- 4 Challenges

# Table of Contents

- 1 Exploration in Reinforcement Learning
- 2 Uncertainty Quantification and Efficient Exploration
- 3 Gaussian Processes for efficient Uncertainty Quantification
- 4 Challenges

# Exploration vs Exploitation

- Main RL objective : find best sequence of action in an uncertain environment. [1]
- Exploitation: Apply highest reward action based on model at hand
- Exploration: Explore *possibly* higher reward action
- Usually have limitation over number of interaction with the environment (time, cost)
- Finding the right balance is usually challenging
- One of the main stream research direction:
  - Quantify uncertainty in the reward model, for example the Q-NN.[2][3]
  - Utilized quantified uncertainty for efficient exploration[4]

# Bayesian Reinforcement Learning

- Stochastic model for reward function  
 $r_t = E_{\theta \sim p(\theta|D)}(R_\theta(a_t, s_t))$  [5]
- $D$  is the training data, tuples of records of actions, states and corresponding rewards  $(s_t, a_t, r_t)$
- Quantify uncertainty in reward distribution and use it for efficient exploration

# Table of Contents

- 1 Exploration in Reinforcement Learning
- 2 Uncertainty Quantification and Efficient Exploration**
- 3 Gaussian Processes for efficient Uncertainty Quantification
- 4 Challenges

# Thompson Sampling

- Model the uncertainty in the model parameters via approximate posterior[6]
- The uncertainty propagates to the target (reward) via sampling
- Proven to converge asymptotically to optimal reward [7][8]

for  $t$  in  $1:T$  do

    Sample  $\hat{\theta}$  from (approximate) posterior  $q$

$a_t \leftarrow \operatorname{argmax}_{a_t} E_{\theta \sim q}(R_{\theta}(a_t, s_t))$

    Apply  $a_t$

    Observe  $s_t$  and  $r_t$

    Update approximate posterior  $q$

end

# Table of Contents

- 1 Exploration in Reinforcement Learning
- 2 Uncertainty Quantification and Efficient Exploration
- 3 Gaussian Processes for efficient Uncertainty Quantification**
- 4 Challenges



# Cast Deep Neural Network as GP-LVM

- Core idea: Create a stochastic generative process that "emulates" deep neural networks[9][2][3]
- Variational Methods to approximate the latent posterior distribution and find the posterior predictive distribution  
 $P(y^*|y) = \int p(y^*, x, z|y)$  [2][10][11][12]



Figure: Two-Layer Gaussian Process

$$\begin{aligned} y_{nd} &= f_d^Y(x_n) + \epsilon_{nd}^Y, \quad d = 1, \dots, D, \quad x_n \in \mathcal{R}^Q \\ x_{nq} &= f_q^X(z_n) + \epsilon_{nq}^X, \quad q = 1, \dots, Q, \quad z_n \in \mathcal{R}^Q \\ f^Y &\sim \mathcal{GP}(0, k^Y(X, X)) \\ f^X &\sim \mathcal{GP}(0, k^X(Z, Z)) \\ k(x_i, x_j) &= (\sigma_{se})^2 \exp\left(-\frac{(x_i - x_j)^2}{2l^2}\right) \end{aligned} \tag{1}$$

- Optimize the log evidence[2]

$$\log p(Y) = \log \int_{X,Z} p(Y | X)p(X | Z)p(Z) \quad (2)$$

- maximize the ELBO instead

$$\mathcal{F}_v = \int_{X,Z,F^Y,F^X} \mathcal{Q} \log \frac{p(Y, F^Y, F^X, X, Z)}{\mathcal{Q}} \quad (3)$$

- Decompose the Joint distribution

$$p(Y, F^Y, F^X, X, Z) = p(Y | F^Y) p(F^Y | X) p(X | F^X) p(F^X | Z) p(Z) \quad (4)$$

- the terms  $X, Z$  appear in highly non linear manner  $P(F|X), p(F|Z)$  respectively

- The term appears in double exponential function (first exp from Gaussian definition , second from kernel definition). Also the second level is an inverse function, which makes integration intractable

# Table of Contents

- 1 Exploration in Reinforcement Learning
- 2 Uncertainty Quantification and Efficient Exploration
- 3 Gaussian Processes for efficient Uncertainty Quantification
- 4 Challenges

- Mathematical tractability (illustrated above)[2][12]
- Scalability [10][13]
- Generality [14][15][16]

- Gaussian Process  $f(x)$  calculation

$$\begin{aligned} f(x) &\sim \mathcal{N}(m(x), k_{\theta}(x, x')) \\ m_y(x) &= K_{xn} (\sigma^2 I + K_{nn})^{-1} y \\ k_y(x, x') &= k(x, x') - K_{xn} (\sigma^2 I + K_{nn})^{-1} K_{nx'} \end{aligned} \tag{5}$$

- Inversion of a  $N \times N$  matrix is of  $O(N^3)$

# Inducing points

- Select set of pseudo-inputs (or latents)  $X_m$  where  $M \ll N$  with corresponding Gaussian process value of  $f_m$ [10][12]
- The input (or latent) space will be  $(X, X_m)$  with corresponding Gaussian process distribution  $P(f, f_m)$
- Assume that  $X_m$  selection is independent from  $X$  selection (Key assumption in mathematical derivation for lower bounds.
- Variational-EM approach by maximizing the ELBO for marginal likelihood  $\log(p(y))$  to simultaneously select  $X_m$  and optimize its variational posterior parameters  $\phi(f_m) \sim N(\mu, A)$
- Inducing points solve two problems 1. Mathematical tractability (find a closed form lower bound for Marginal likelihood for the GP-LVM model, and reduce computation cost from  $O(N^3)$  to  $O(NM^2)$ )

# Tensor + GP + Inducing points

- Tensors can learn high-order correlation from data efficiently
- Recent work has been published trying to mathematically connect GP with Tensor Regression[13]
- Furthermore, another direction is to apply hybrid inducing points + Tensors to scale GP to billions of inducing points [17]



# Current Research direction(s)

- Deep understanding of inducing points methods [10][12]
- understand the connection between Tensor Regression and inducing points[13]
- Explore applying Tensor + GP methods for scalable uncertainty quantification in the context of RL exploration  
scalable`gp`tensor`train`dec
- Explore tackling the Generality problem (no determined yet, Generalized Gaussian Process or Normalizing flows) [14][15]

- [1] R. S. Sutton and A. G. Barto, *Reinforcement Learning: An Introduction*. Cambridge, MA, USA: A Bradford Book, 2018, ISBN: 0262039249.
- [2] A. Damianou and N. Lawrence, “Deep gaussian processes,” in *Proceedings of the Sixteenth International Conference on Artificial Intelligence and Statistics*, C. M. Carvalho and P. Ravikumar, Eds., ser. Proceedings of Machine Learning Research, vol. 31, Scottsdale, Arizona, USA: PMLR, 29 Apr–01 May 2013, pp. 207–215. [Online]. Available: <http://proceedings.mlr.press/v31/damianou13a.html>.
- [3] Y. Gal and Z. Ghahramani, “Dropout as a bayesian approximation: Representing model uncertainty in deep learning,” in *Proceedings of The 33rd International Conference on Machine Learning*, M. F. Balcan and K. Q. Weinberger, Eds., ser. Proceedings of Machine Learning Research, vol. 48, New York, New York, USA: PMLR, 20–22 Jun 2016, pp. 1050–1059. [Online]. Available: <http://proceedings.mlr.press/v48/gal16.html>.

- [4] C. Riquelme, G. Tucker, and J. Snoek, *Deep bayesian bandits showdown: An empirical comparison of bayesian deep networks for thompson sampling*, 2018. arXiv: 1802.09127 [stat.ML].
- [5] M. Ghavamzadeh, S. Mannor, J. Pineau, and A. Tamar, “Bayesian reinforcement learning: A survey,” *CoRR*, vol. abs/1609.04436, 2016. arXiv: 1609.04436. [Online]. Available: <http://arxiv.org/abs/1609.04436>.
- [6] D. Russo, B. V. Roy, A. Kazerouni, and I. Osband, “A tutorial on thompson sampling,” *CoRR*, vol. abs/1707.02038, 2017. arXiv: 1707.02038. [Online]. Available: <http://arxiv.org/abs/1707.02038>.

- [7] E. Kaufmann, N. Korda, and R. Munos, “Thompson sampling: An asymptotically optimal finite-time analysis,” in *Proceedings of the 23rd International Conference on Algorithmic Learning Theory*, ser. ALT'12, Lyon, France: Springer-Verlag, 2012, pp. 199–213, ISBN: 9783642341052. DOI: 10.1007/978-3-642-34106-9\_18. [Online]. Available: [https://doi.org/10.1007/978-3-642-34106-9\\_18](https://doi.org/10.1007/978-3-642-34106-9_18).
- [8] S. Agrawal and N. Goyal, “Analysis of thompson sampling for the multi-armed bandit problem,” in *Proceedings of the 25th Annual Conference on Learning Theory*, S. Mannor, N. Srebro, and R. C. Williamson, Eds., ser. Proceedings of Machine Learning Research, vol. 23, Edinburgh, Scotland: PMLR, 25–27 Jun 2012, pp. 39.1–39.26. [Online]. Available: <http://proceedings.mlr.press/v23/agrawal12.html>.
- [9] C. Rasmussen and C. Williams, *Gaussian Processes for Machine Learning*, ser. Adaptive Computation and Machine Learning. Cambridge, MA, USA: MIT Press, Jan. 2006, p. 248.

- [10] M. Titsias, “Variational learning of inducing variables in sparse gaussian processes,” in *Proceedings of the Twelfth International Conference on Artificial Intelligence and Statistics*, D. van Dyk and M. Welling, Eds., ser. Proceedings of Machine Learning Research, vol. 5, Hilton Clearwater Beach Resort, Clearwater Beach, Florida USA: PMLR, 16–18 Apr 2009, pp. 567–574. [Online]. Available: <http://proceedings.mlr.press/v5/titsias09a.html>.
- [11] M. K. Titsias, “Variational model selection for sparse gaussian process regression,” , 2008.
- [12] M. Titsias and N. D. Lawrence, “Bayesian gaussian process latent variable model,” in *Proceedings of the Thirteenth International Conference on Artificial Intelligence and Statistics*, Y. W. Teh and M. Titterton, Eds., ser. Proceedings of Machine Learning Research, vol. 9, Chia Laguna Resort, Sardinia, Italy: PMLR, 13–15 May 2010, pp. 844–851. [Online]. Available: <http://proceedings.mlr.press/v9/titsias10a.html>.

- [13] R. Yu, G. Li, and Y. Liu, *Tensor regression meets gaussian processes*, 2017. arXiv: 1710.11345 [cs.LG].
- [14] B. Wang and J. Q. Shi, “Generalized gaussian process regression model for non-gaussian functional data,” *Journal of the American Statistical Association*, vol. 109, no. 507, pp. 1123–1133, 2014, ISSN: 01621459. [Online]. Available: <http://www.jstor.org/stable/24247440>.
- [15] I. Kobyzev, S. Prince, and M. A. Brubaker, *Normalizing flows: An introduction and review of current methods*, 2019. arXiv: 1908.09257 [stat.ML].
- [16] D. Rezende and S. Mohamed, “Variational inference with normalizing flows,” in *Proceedings of the 32nd International Conference on Machine Learning*, F. Bach and D. Blei, Eds., ser. Proceedings of Machine Learning Research, vol. 37, Lille, France: PMLR, Jul. 2015, pp. 1530–1538. [Online]. Available: <http://proceedings.mlr.press/v37/rezende15.html>.

- [17] P. Izmailov, A. Novikov, and D. Kropotov, “Scalable gaussian processes with billions of inducing inputs via tensor train decomposition,” in *Proceedings of the Twenty-First International Conference on Artificial Intelligence and Statistics*, A. Storkey and F. Perez-Cruz, Eds., ser. Proceedings of Machine Learning Research, vol. 84, Playa Blanca, Lanzarote, Canary Islands: PMLR, Sep. 2018, pp. 726–735. [Online]. Available: <http://proceedings.mlr.press/v84/izmailov18a.html>.