

# Triggering a Task on the Outcome of Another Task

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**José Paumard**

PHD, Java Champion, JavaOne RockStar

@JosePaumard <https://github.com/JosePaumard>

# Agenda



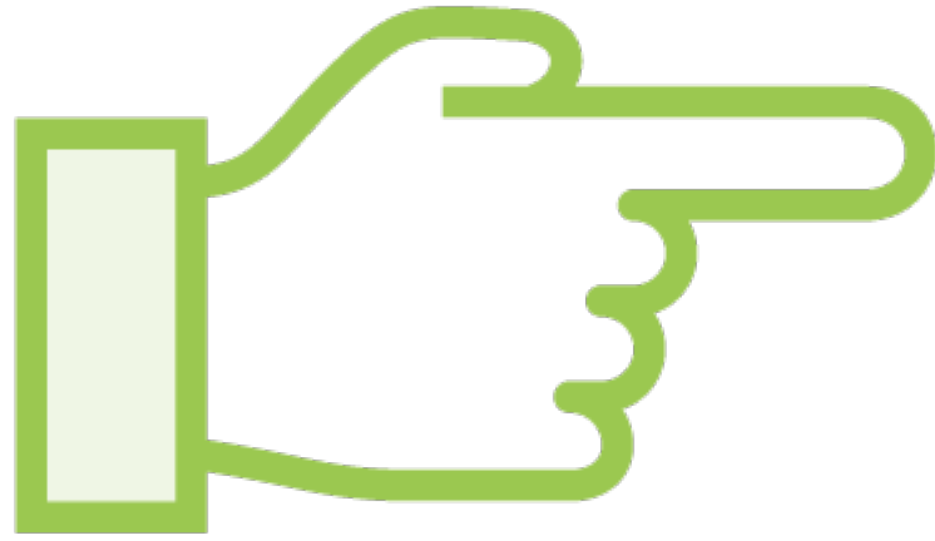
**Introducing the CompletionStage API**

**How to chain tasks**

**To process your data asynchronously**

# Where Does it Block?

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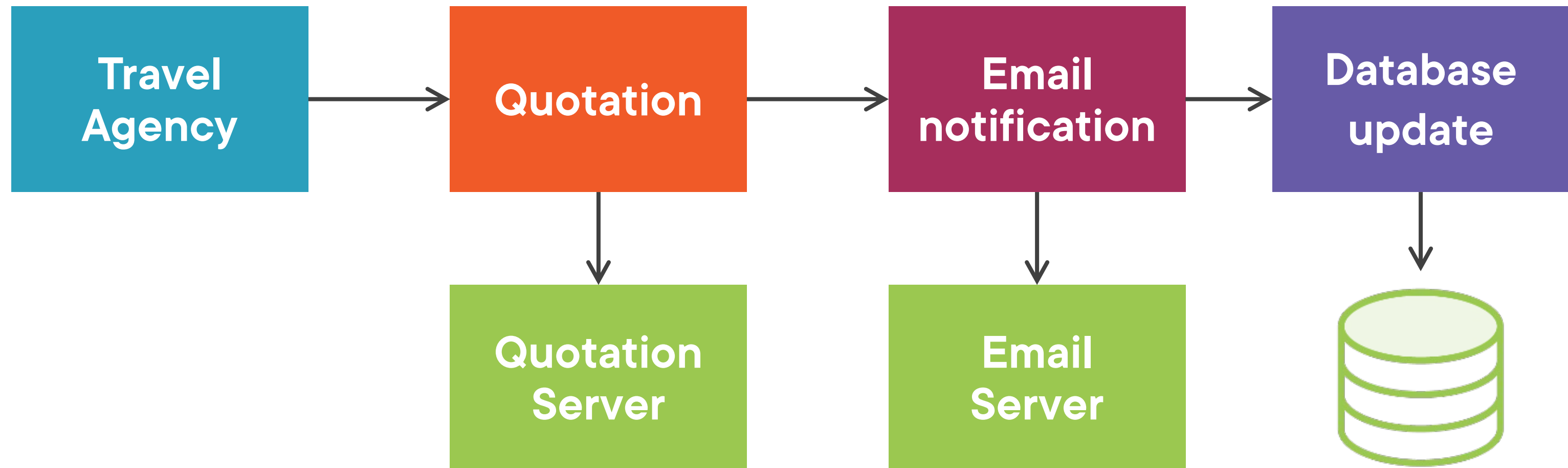


A thread is an operating system resource

Threads are expensive!

You do not want to block too many threads

# The Travel Agency Example



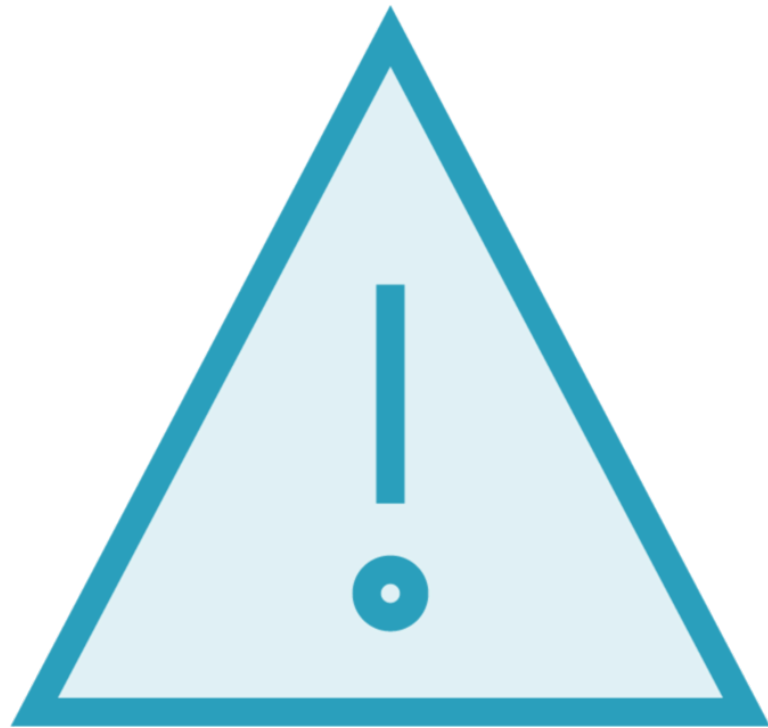
```
ExecutorService service = ...;

Future<Quotation> futureQuotation =
    service.submit(() -> getQuotation());
Quotation quotation = futureQuotation.get();

Future<Email> futureEmail =
    service.submit(() -> email(quotation));
Email emailInfos = futureEmail.get();

Future<DB> futureDB =
    service.submit(() -> writeToDB(emailInfos));
boolean done = futureDB.get();
```





Blocking a thread for a long time is expensive!

You want to avoid having to get the result back to the main thread

The solution is to trigger a task on the outcome of another task



# A First CompletionStage Pattern

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The **CompletionStage** interface is the center of the **API**

The **CompletableFuture** class implements **CompletionStage**

It also implements the **Future** interface

```
CompletableFuture<Quotation> quotationCF =  
    CompletableFuture.supplyAsync(  
        () -> getQuotation()  
    );  
  
CompletableFuture<EmailInfos> infosCF =  
    quotationCF.thenApply(  
        quotation -> email(quotation)  
    );  
  
CompletableFuture<Boolean> doneCF =  
    infosCF.thenApply(  
        emailInfos -> writeToDB(emailInfos)  
    );  
  
doneCF.thenApply(done -> updateGUI(done));
```



You should never block your main thread  
when using **CompletionStage**

You need to divide the processing of your  
data in small operations

That you can chain with the  
**CompletionStage API**

One task can trigger as many tasks as you  
need

# Demo



**Live demo!**

**Let us chain tasks with the  
CompletionStage API**

**And see what thread is executing what  
task**

# Module Wrap Up



**What did you learn?**

**How to chain tasks using CompletionStage**

**A task can trigger as many tasks as you need**

**How can you handle the chaining of a task that is itself asynchronous?**

Up Next: Splitting a Result into Several  
Asynchronous Tasks

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