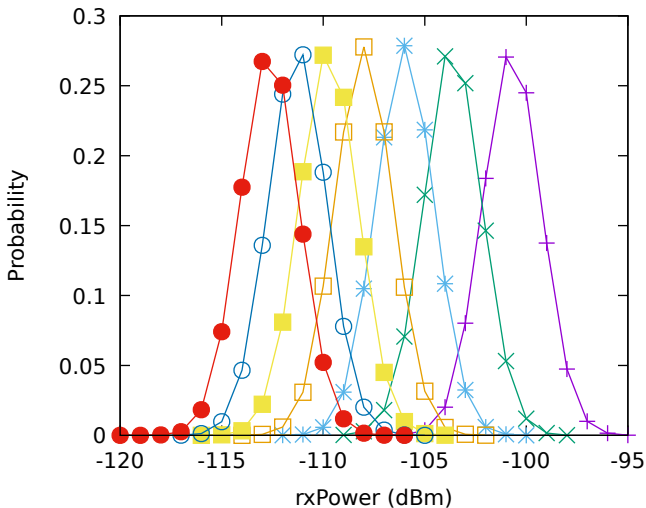


LogNormalShadowModel



- Distance : 200
- Distance : 250
- Distance : 300
- Distance : 350
- Distance : 400
- Distance : 450
- Distance : 500