

19/11/12

Management Science Queues

Week 9

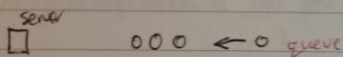
2 broad types of model:

- Single server queue
- Multiple server queue

Defined by ^{system} 4 characteristics

- queue discipline - (first in first out) or (last in first out)
- calling population - size - customers where they are coming from
- Arrival rate - average people per unit time λ
- Service rate - average time spent to serve customer μ

Single queue



Arrival rate:

- Actual number of arrivals to arrive per unit time is a random quantity whose expected value is λ
- Formula for the probability of number of customers that show up work in many systems

$$P(n \text{ arrival in unit of time}) = \frac{\lambda^n}{n!} e^{-\lambda}$$

for $n = 0, 1, 2, 3, 4, \dots$

Formula called the Poisson distribution

- Expected value of the distribution is λ

2.

Suppose $\lambda = 5$ per hour. Then: $P(n) = \frac{\lambda^n}{n!} e^{-\lambda}$ $0! = 1$
 $1! = 1$

$$- P(0 \text{ customer in 1 hour}) = \frac{5^0 e^{-5}}{0!} = \frac{1}{e^5} = 0.00674$$

$$- P(1 \text{ customer in 1 hour}) = \frac{5^1 e^{-5}}{1!} = 0.0337$$

$$- P(5 \text{ customer in 1 hour}) = \frac{5^5 e^{-5}}{5!} = 0.175$$

Service rate

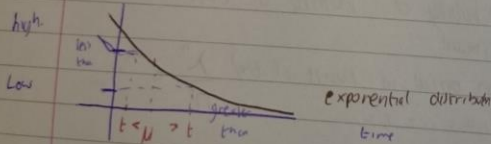
- average number of customer that can be served per unit time per server.
- denoted by μ
- Note: an average actual figure is actually random

$$P(\text{service time } > t) = \exp(-\mu t)$$

↑
particular probn
↑
units of time

$$= e^{-\mu t}$$

need to know μ



Single Service

Most common single server model has:

- Infinite calling popn
- FIFO que discipline
- Poisson arrival at λ
- Service rate exponential service time with rate μ

④.

Multi-Server queue

- Complicated Situation when more than 1 server but 1 queue
- number of servers = c
- assum:
 - FIFO que discipline
 - infinite calling population
 - Poisson arrival (with rate λ)
 - Exponential service time Each server serves at a rate μ

$P(\text{Service time} > t) = e^{-\mu t}$ average num of customers served per unit time for server

$P(n) = \frac{\lambda^n e^{-\lambda}}{n!}$ - average num of customers to arrive per unit time

server

□ 0

□ 0 \leftarrow queue

□ 0

- Collectively all c servers will serve at a rate $c\mu$. This is called the mean efficient service rate
- assume then $c\mu > \lambda$
- If $c\mu$ is $\geq \lambda$ que is unstable

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Outline

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Example

cars arrive 15 per hour
average car served in 2 mins

① $\lambda = 15$ cars on average per hour.
 $\mu = 30$ cars on average per hour

② station empty $= P_0 = 1 - \frac{\lambda}{\mu} = 1 - \frac{15}{30} = 0.5$ hour or 30 minutes
↑

③ 2 customers $P_n = P_2 = \left(\frac{\lambda}{\mu}\right)^n P_0 = \left(\frac{15}{30}\right)^2 \left(\frac{1}{2}\right) = 0.125$

④ Average in station $= L = \frac{\lambda}{\mu - \lambda} = \frac{15}{30 - 15} = 1$

⑤ Avg waiting to be served $= L_q = \frac{\lambda^2}{\mu(\mu - \lambda)} = \frac{15^2}{30(15)} = 0.5$

⑥ Avg waiting or being served $= w = \frac{1}{\mu - \lambda} = \frac{L}{\lambda} = \frac{1}{15}$ hour or 4 mins

⑦ Avg waiting $W_0 = \frac{\lambda}{\mu(\mu - \lambda)} = \frac{15}{30 \times 15} = \frac{1}{30}$

⑧ Utilization factor $= U = 1 - P_0 = 1 - 0.5 = 0.5$ hour or 30 mins

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S. Management Science

3 cashier $s = c$
serving rate 20/hr
customers rate 50/hr

$c = 3$
 $\mu = 20$
 $\lambda = 50$

$\rho < 1$ queueing system
stable

1. proportion time bank empty $= P_0 = 1 / \left[\sum_{n=0}^{c-1} \frac{1}{n!} \left(\frac{\lambda}{\mu} \right)^n + \frac{1}{c!} \left(\frac{\lambda}{\mu} \right)^c \frac{c!}{c! - \lambda} \right]$

$= 1 / \left[\left(1 + \frac{\lambda}{\mu} + \frac{1}{2!} \left(\frac{\lambda}{\mu} \right)^2 \right) + \frac{1}{6} \left(\frac{\lambda}{\mu} \right)^3 \times 6 \right] = \frac{1}{22.25} = 0.0449$ of an hour

2. Probability 5 customer in bank $= P_5 = \text{as } n > c \Rightarrow \left[\frac{1}{3!} \left(\frac{\lambda}{\mu} \right)^3 \right] P_0$
 $= 0.289 \times P_0$
 ≈ 0.013

3. Average number customers in queue $= L = \frac{\lambda (\lambda/\mu)^c}{(c-1)! (1 - \lambda/\mu)} P_0 + \frac{\lambda}{\mu}$
 $= 6.00$ in queue

4. Length of Queue $= L_q = 3.5$

5. average wait $w = 0.12$ hour $= 7.2$ min.

6. average wait time in queue $= 0.047$ of hour $= 4.2$ min

7. Probability has to wait (someone in the server bay) $= 0.701$

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5. Find absolute extrema:

$$\frac{dA}{dr} = 6 - 4r - \pi r = 0$$
$$\Rightarrow r = \frac{6}{4+\pi}$$

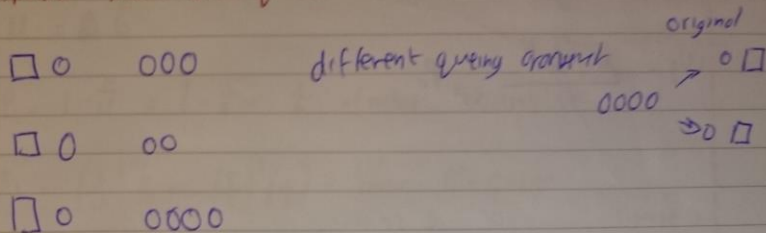
$$A\left(\frac{6}{4+\pi}\right) \approx 2.52 \quad \text{absolute extreme}$$

$$A\left(\frac{6}{2+\pi}\right) \approx 2.14$$

Radius for which area is maximised is $r = \frac{6}{4+\pi}$

6/11/12 Managing Server Queue

Another multi-server queue



Assume:

- each server has same arrival rate but
may be that a customer joins a queue behind a busy server
when other servers are idle!

- If customers arrive at rate λ then they arrive to
each server at rate λ/c

- Now view each server independently (single server) arrival λ/c
service μ

One queue vs c queues

Question: Suppose customers arrive at rate λ . If you have
 c servers is the average time a customer waits
different if there is one queue for all or a
separate queue for each server?

With c queues average arrival rate to a server is λ/c so average
waiting time at any server will be

$$w_q = \frac{\lambda}{\mu(c\mu - \lambda)}$$

$$W_q = \frac{L}{\lambda} - \frac{1}{\mu} \quad \text{--- } L = \frac{\lambda \mu \left(\frac{\lambda}{\mu}\right)^c}{(c-1)!(c\mu-\lambda)^2} P_0 + \frac{\lambda}{\mu}$$

$$W_q = \frac{\mu \left(\frac{\lambda}{\mu}\right)^c}{(c-1)!(c\mu-\lambda)^2} P_0$$

(Server) or (servers)
1 queue c queue

	Multiple Servers Single queue $(c\mu-\lambda)^2 [c-1] \dots$	Multiple Servers c queue $W_q = \frac{\lambda}{\mu(c\mu-\lambda)}$
1. $\lambda=10, \mu=6, c=3$	$W_q = \frac{6}{(18-10)^2 \left[2! \left[\left(\frac{10}{6}\right)^2 + 2! \left(\frac{10}{6}\right) \left(\frac{10}{6}\right) \right] + 6 \times 8 \right]} = 0.0375$	$W_q = \frac{10}{6 \times 8} = 0.208$
2. $\lambda=5, \mu=6, c=3$	$W_q = \frac{6}{13^2 \left[2! \left(\frac{5}{6}\right)^3 + 2! \left(\frac{5}{6}\right)^2 + \left(\frac{5}{6}\right) \right] + 6 \times 8} = 0.00444$	$W_q = \frac{5}{6 \times 3} = 0.064$
3. $\lambda=10, \mu=6, c=2$	$W_q = \frac{6}{10^2 \left[\left(\frac{10}{6}\right)^2 + \left(\frac{10}{6}\right) \right] + 6 \times 2} = 0.379$	$W_q = \frac{10}{6 \times 2} = 0.833$
4. $\lambda=10, \mu=4, c=3$	$W_q =$	$W_q = \frac{10}{4 \times 2} = 1.25$

Single queue
multiple server is faster

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$$c=3 \quad \lambda=15 \quad \mu=6 \quad \mu > \lambda$$

$$2. a. p_0 = \frac{1}{\left[\sum_{n=0}^{\infty} \frac{1}{n!} \left(\frac{\lambda}{\mu} \right)^n \right] + \frac{1}{c!} \left(\frac{\lambda}{\mu} \right)^c \left(\frac{\mu}{\mu - \lambda} \right)} = \frac{1}{\left(\sum_{n=0}^{\infty} \frac{1}{n!} \right) + \frac{1}{c!} \left(\frac{\lambda}{\mu} \right)^c \left(\frac{\mu}{\mu - \lambda} \right)}$$

$$(1) \frac{1}{\left(\frac{x}{6}\right)^3 + \left(\frac{1}{2}\right)\left(\frac{15}{6}\right)^2} + \frac{1}{6} \left(\frac{15}{6}\right)^3 \left(\frac{x}{13-15}\right) = \frac{85}{6} - \frac{4}{2+25} = 0.0470588$$

$$b) P_5 = \frac{1}{c! c^{n-1}} \left(\frac{\lambda}{\mu}\right)^n P_0 = \frac{1}{6 \cdot 6^2} \left(\frac{15}{6}\right)^5 \left(\frac{4}{8}\right) = 0.02127587146$$

$$c. L = \frac{\lambda u \left(\frac{\lambda}{u}\right)^k}{(1-1)!(u-\lambda)^2} p_0 + \frac{\lambda}{u}$$

$$\frac{15(6) \left(\frac{15}{6}\right)^3}{2 \times 9} \cdot \frac{4}{85} + \frac{15}{6} = 6.17647588$$

$$d) Lq = L - \frac{L}{n} = \frac{105}{17} - \frac{15}{6} = \frac{125}{34} = 3,676470588$$

$$e_{wr} = \frac{L}{\lambda} = \frac{\frac{105}{17}}{15} = \frac{7}{17} = 0.411764$$

$$f. w_g = w - \frac{1}{\mu} = \frac{L_g}{\lambda} = \frac{\frac{125}{24}}{15} = \frac{25}{192} = 0.2450980$$

$$g) P_w = \frac{1}{c!} \left(\frac{\lambda}{\mu} \right)^c \frac{c\mu}{c\mu - \lambda} P_0$$

$$\frac{1}{6} \cdot \left(\frac{15}{6}\right)^3 \cdot \frac{18}{3} \cdot \frac{4}{85} = \frac{25}{34} \approx 0.7352941176$$

20/11/12 Theory of Queues Tutorial

①

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1. a $\lambda = 5$
 $\mu = 6$

b $P_0 = 1 - \frac{\lambda}{\mu} = 1 - \frac{5}{6} = \frac{1}{6}$ of an hour = 10 minutes

c $P_3 = \left(\frac{\lambda}{\mu}\right)^3 P_0 = \left(\frac{5}{6}\right)^3 \left(\frac{1}{6}\right) = \frac{125}{1296} = 0.09645$

d $L = \frac{\lambda}{\mu - \lambda} = \frac{5}{6 - 5} = \frac{5}{1} = 5$

e $L_q = \frac{\lambda^2}{\mu(\mu - \lambda)} = \frac{5^2}{6(6 - 5)} = \frac{25}{6} = 4.1666$

f $W = \frac{1}{\mu - \lambda} = \frac{1}{6 - 5} = \frac{1}{1} = 1$

g $W_q = \frac{\lambda}{\mu(\mu - \lambda)} = \frac{5}{6(6 - 5)} = \frac{5}{6}$

h $U = 1 - P_0 = \frac{\lambda}{\mu} = \frac{5}{6}$

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Marginal Score

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$$c = 3 \quad \lambda = 15 \quad \mu = 6$$

- A single queue works best.
- It works because it eliminates problem of being stuck behind someone who is taking much longer than average.
- With one queue people are distributed to the next available server according to above pattern.

Q2

1 queue

$$\frac{\lambda}{\mu(c\mu - \lambda)^2 \sum_{n=0}^{c-1} \frac{\lambda^n}{n!} + c\lambda}$$

$$= \frac{6}{3^2 \left[\frac{(15-1)!}{1!} \left(\frac{15}{6}\right)^{-2} + \frac{(2-1)!}{2!} \left(\frac{15}{6}\right)^{-1} + 6(3) \right]}$$

$$= \frac{9 \left(\frac{8}{25} + \frac{2}{5} \right) + 18}{18} = 0.24504$$

1 queue

Quicker

than multiple queues

multiple queue

$$= \frac{\lambda}{\mu(c\mu - \lambda)} = \frac{15}{15(3)} = 0.3333$$

Q1