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Maths

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For ~~from~~ ^{from} ~~hand in~~ ^{hand in} ~~school~~ ^{school} or end of M.

Exam 2nd end of yr. May
90% exam 10% assignment.

Overview

- Vector - valued functions.
- Function of several variables, partial derivatives
- Double Integrals
- Triple Integrals
- Vector calculus.
- Laplace Transforms

Textbook:

calculus like (textbook) 10th edn

Should know.

1 direction

$\vec{L} \rightarrow$

, $+\infty$)

as i.e. $\lim_{t \rightarrow \infty} \frac{d}{dt}$

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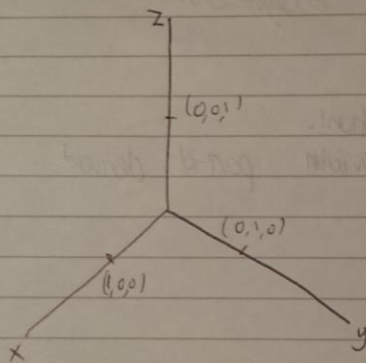
1 Vector

Function $f(t)$

Vector $\vec{v} = (x, y, z)$, text boldface \mathbf{r}

Another common notation uses unit vectors

Unit vector: a vector of length 1



$$\vec{r}(t) = x\vec{i} + y\vec{j} + z\vec{k}$$

Give position relative to fixed point (origin)

$$\vec{0} = (0, 0, 0)$$

We can add vectors

$$\vec{v}_1 = (1, 3, 1)$$

$$\vec{v}_2 = (0, 3, -2)$$

$$\vec{v}_1 + \vec{v}_2 = (1, 0, -1)$$

The magnitude or length of a vector is

$$\|\vec{r}\| = \sqrt{x^2 + y^2 + z^2}$$

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3. main

We are used to function like

$$x(t) = 3t,$$

$$x(t) = x^2$$

We define vector-valued function to be function of a real variable with several component function which depend on a parametric variable, t .

$$\vec{r}(t) = f(t)\vec{i} + g(t)\vec{j} + h(t)\vec{k}$$

In this course we are only concerned with function with values in \mathbb{R} (Real). t is also \mathbb{R} $t \in \mathbb{R}$

The domain of $\vec{r}(t)$ is the set of all values for which $\vec{r}(t)$ is defined. It is denoted $D(r)$

Example: What is the domain of $\vec{r}(t) = t\vec{i} + \sqrt{t}\vec{j} + \ln(t-3)\vec{k}$?

Solution: Where is $\vec{r}(t)$ defined? Look at the first component.

$f(t) = t$ is defined for any real number, so the domain is $(-\infty, +\infty)$

Next $g(t) = \sqrt{t}$ is defined for non-negative values of t

$$D(g) = [0, \infty)$$

Finally $h(t) = \ln(t-3)$ is defined where the argument is positive

$$t-3 > 0 \Rightarrow t > 3 \quad D(h) = (3, \infty)$$

The entire function $\vec{r}(t)$ is therefore only defined on the smallest range i.e. $(3, \infty) = D(r)$

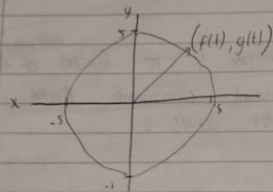
In this course we will only consider function in 2 or 3 dimensions

$$\vec{r} \in \mathbb{R}^2 \quad \text{or} \quad \vec{r} \in \mathbb{R}^3$$

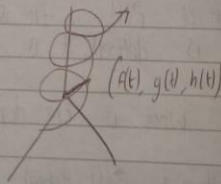
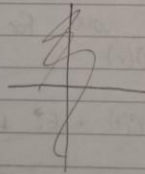
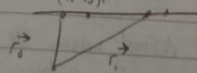
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Example (2 dimension)

Consider the circle of radius 5.

The equations are $f(t) = 5 \cos t$, $g(t) = 5 \sin t$ In three dimensions, consider the equations $f(t) = 5 \cos t$, $g(t) = 5 \sin t$, $h(t) = t$

This is a spiral (circular helix)

Vector form of a line segmentConsider how to write a line segment in parametric equations
consider a line passing through 2 vectors \vec{r}_0 and \vec{r}_1
which look likeWe could start at \vec{r}_0 and move along the line \vec{r}_1 by
 $\vec{r} = \vec{r}_0 + t\vec{v}$ \vec{v} is the rate at which our position changes (velocity) and t
describes how "time" has elapsed

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5 min

Let \vec{r}_0 be at $t=0$, and \vec{r}_1 at $t=1$

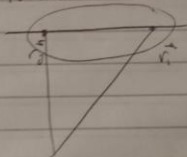
$$\vec{r}_1 = \vec{r}_0 + \vec{v}(1)$$

$$\Rightarrow \vec{v} = \vec{r}_1 - \vec{r}_0$$

and we get $\vec{r} = \vec{r}_0 + (\vec{r}_1 - \vec{r}_0)t$

This is called the two point form of a line

Notice that when $0 \leq t \leq 1$, it describes the line segment between \vec{r}_0 and \vec{r}_1



- Monday 10am 2034
- Wednes 9am 2014
- Friday 10am 2024

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LIMITS AND CONTINUITY

We define the limit of a vector valued function to be

$$\lim_{t \rightarrow a} \vec{r}(t) = \vec{L}$$

$$\text{if for } \vec{r}(t) = (x(t), y(t), z(t))$$

$$\lim_{t \rightarrow a} x(t) = L_x$$

$$\lim_{t \rightarrow a} y(t) = L_y$$

$$\lim_{t \rightarrow a} z(t) = L_z$$

$$\text{with } \vec{L} = (L_x, L_y, L_z)$$

Using this we say a vector-valued function (vuf) is continuous at the point $t=a$ if $\lim_{t \rightarrow a} \vec{r}(t) = \vec{r}(a)$

A vuf is continuous if it is continuous at all points in the interval

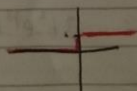
Example:

The vuf $\vec{r}(t) = (t, t^2, t+t^3)$ is continuous at all points because of $t \rightarrow a$, that limit is $\vec{r}(a) = (a, a^2, a+a^3)$

It is continuous for all real values. i.e. on the interval $(-\infty, \infty)$

Consider instead $\vec{r}(t) = (\theta(t), t^2, t+t^2)$, $\theta(t)$ is the heaviside step function, defined by

$$\theta(t) = \begin{cases} 1 & \text{if } t \geq 0 \\ 0 & \text{if } t < 0 \end{cases}$$



It is continuous on the intervals $[0, \infty)$ and on $(-\infty, 0)$
 If we look at the interval $[-2, 0]$, it is discontinuous
 at $t=0$

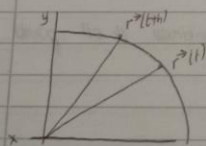
Notice that the limit at $t=0$ is 0 (from below)
 But we know $\theta(0)=1$
 Therefore θ is not continuous and therefore $\vec{r}(t)$ is
 not continuous since one of the components is not continuous

DERIVATIVES

We define derivative of vvf using limits in order to
 differentiate, the vvf must be continuous, but the
 converse does not hold

The derivative is defined as $\vec{r}'(t) = \lim_{h \rightarrow 0} \frac{\vec{r}(t+h) - \vec{r}(t)}{h}$
 provided the limit exists

It only exists where the function is continuous



The derivative $\vec{r}'(t)$ is tangent to the
 curve traced out by $\vec{r}(t)$

It points in the direction of increasing t

In mechanics, $\vec{v}(t) = \vec{r}'(t)$

Alternative notation $\vec{r} \rightarrow \frac{d}{dt} \vec{r} \rightarrow \frac{d\vec{r}}{dt}$

Example: $\vec{r}(t) = e^{t^2} \vec{i} + \sqrt{1+t^2} \vec{j} + \sin t \vec{k}$

$$\vec{r}'(t) = 2te^{t^2} \vec{i} + \frac{t}{\sqrt{1+t^2}} \vec{j} + \cos t \vec{k}$$

25/10/13 3. Note

Rule of diff

$$1. \frac{d}{dt} i = 0$$

$$2. \frac{d}{dt} (kr) = k$$

$$3. \frac{d}{dt} (\vec{r}_1 + \vec{r}_2) =$$

$$4. \frac{d}{dt} (\vec{r} - \vec{r}_0)$$

$$2-4 \Rightarrow 5. \frac{d}{dt}$$

$$6. \frac{d}{dt} (f(t)\vec{r})$$

TANGENT

We said the
 vvf at t

We define
 line parallel

The equation

$$\vec{r}(t)$$

this is

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3.

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Rule of differentiation for vvf

$$1. \frac{d}{dt} i = 0 \quad i \text{ constant}$$

$$2. \frac{d}{dt} (kr) = k \frac{d}{dt} r \quad k \text{ constant!}$$

$$3. \frac{d}{dt} (r_1 + r_2) = \dot{r}_1 + \dot{r}_2$$

$$4. \frac{d}{dt} (r_1 - r_2) = \dot{r}_1 - \dot{r}_2$$

$$2-4 \Rightarrow 5. \frac{d}{dt} (ar + br) = a\dot{r} + b\dot{r} \quad a, b \text{ constant}$$

$$6. \frac{d}{dt} (f(t)r) = f'(t)r + f(t)\dot{r} \quad \text{when } f \text{ is only function of } t$$

→ chain rule

TANGENT LINE AND TANGENT VECTOR

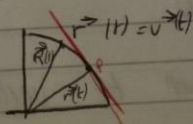
We said earlier that the derivative of a vvf is tangent to the vvf at that point.

We define the tangent line of $r(t)$ at t_0 to be the line parallel to the derivative $\dot{r}(t)$.

The equation of the tangent line is

$$R(t) = r_0 + \vec{v}_0 t \quad \text{with } r_0 = r(t_0) \quad \vec{v}_0 = \dot{r}(t_0)$$

This is clearly the vector form of a line segment (infinite)



Example

Find the tangent line of a circular helix with the equation

$$\vec{r}(t) = p \cos t \vec{i} + p \sin t \vec{j} + ct \vec{k}$$

Solution

The derivative is $\vec{r}'(t) = -p \sin t \vec{i} + p \cos t \vec{j} + c \vec{k}$

Let's the tangent line at $t = t_0$

$$\Rightarrow \vec{r}_0 = \vec{r}(t_0) = p \vec{i} + p \vec{j}$$

$$\text{and } \vec{v}_0 = \vec{r}'(t_0) = -p \vec{j} + c \vec{k}$$

Therefore the tangent line has equation

$$\begin{aligned} \vec{R}(t) &= (p \vec{i} + p \vec{j}) + (-p \vec{j} + c \vec{k})t \\ &= p \vec{i} - p \vec{j} + c(t + \vec{j}) \vec{k} \end{aligned}$$

We define unit tangent vector to be the unit vector pointing
along the tangent line

$$\vec{T} = \frac{\vec{v}_0}{\|\vec{v}_0\|} = \frac{\vec{r}'(t_0)}{\|\vec{r}'(t_0)\|}$$

- Derivatives of cross and dot product

Recall that for $\vec{r}_1 = (x_1, y_1, z_1)$ and

$$\vec{r}_2 = (x_2, y_2, z_2)$$

the dot product is

$$\vec{r}_1 \cdot \vec{r}_2 = x_1 x_2 + y_1 y_2 + z_1 z_2 \text{ and magnitude is given by}$$

$$\|\vec{r}\| = \sqrt{\vec{r} \cdot \vec{r}}$$

The cross (or vector) product of $\vec{r}_1 \times \vec{r}_2 = (y_1 z_2 - y_2 z_1) \vec{i} + (z_1 x_2 - z_2 x_1) \vec{j} + (x_1 y_2 - x_2 y_1) \vec{k}$

with magnitude

$$\|\vec{r}_1 \times \vec{r}_2\| = \|\vec{r}_1\| \cdot \|\vec{r}_2\| \sin \theta$$

where θ is the angle between the vector

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Math -

Useful ~~identities~~ derivs

$$\vec{r}_1 \cdot \vec{r}_2 = \vec{r}_2 \cdot \vec{r}_1$$

$$\vec{r}_1 \times \vec{r}_2 = -\vec{r}_2 \times \vec{r}_1$$

Then the derivs are

$$\frac{d}{dt} (\vec{r}_1 \cdot \vec{r}_2) = \dot{\vec{r}}_1 \cdot \vec{r}_2 + \vec{r}_1 \cdot \dot{\vec{r}}_2$$

$$\frac{d}{dt} (\vec{r}_1 \times \vec{r}_2) = \dot{\vec{r}}_1 \times \vec{r}_2 + \vec{r}_1 \times \dot{\vec{r}}_2$$

Theorem: If $\vec{r}(t) \neq 0$ real v/f with constant magnitude $\|\vec{r}(t)\|$ then $\dot{\vec{r}} \cdot \vec{r} = 0$
 i.e. $\dot{\vec{r}}$ is perpendicular to \vec{r} $\vec{r} \perp \dot{\vec{r}}$

Proof: $\|\vec{r}\|^2 = \vec{r} \cdot \vec{r}$
 $\Rightarrow 0 = \frac{d}{dt} \|\vec{r}\|^2 = \dot{\vec{r}} \cdot \vec{r} + \vec{r} \cdot \dot{\vec{r}}$
 $= 2\vec{r} \cdot \dot{\vec{r}}$
 $\Rightarrow \vec{r} \perp \dot{\vec{r}}$

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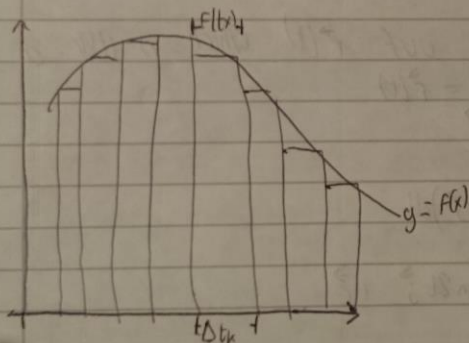
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Definite Integral of Vector-Valued Function

Let $\vec{r}(t)$ be a continuous (not necessarily differentiable) vvf on an interval as $t \leq b$

$$\begin{aligned} \text{We define the definite integral } \int_a^b \vec{r}(t) dt &= \lim_{\max \Delta t_k \rightarrow 0} \sum_{k=1}^n \vec{r}(t_k) \Delta t_k \\ &= \int_a^b x(t) dt \vec{i} + \int_a^b y(t) dt \vec{j} + \int_a^b z(t) dt \vec{k} \end{aligned}$$

This can be understood by Riemann Integral



Rules of Integration:

$$\int_a^b k \vec{r}(t) dt = k \int_a^b \vec{r}(t) dt \quad k, \text{ constant}$$

$$\int_a^b (c \vec{r}_1(t) + d \vec{r}_2(t)) dt = c \int_a^b \vec{r}_1(t) dt + d \int_a^b \vec{r}_2(t) dt \quad c, d \text{ constants}$$

If the graph of F lies above the graph of g , then the area between the graphs is:

$$\text{Area} = \int_a^b (F(x) - g(x)) dx$$

2.

The volume of a solid with cross-sectional area $A(x)$ has volume
 $\text{Volume} = \int_a^b A(x) dx$

Example: Find the integral of $\vec{r}(t) = t^3 \vec{i} + t\vec{j} + \sin \frac{\pi t}{2} \vec{k}$ between 0 and 2.

Solution: $\int_0^2 (t^3 \vec{i} + t\vec{j} + \sin \frac{\pi t}{2} \vec{k}) dt$
 $\Rightarrow \left[\frac{1}{4} t^4 \vec{i} + \frac{1}{2} t^2 \vec{j} + \frac{2}{\pi} \cos \frac{\pi t}{2} \vec{k} \right]_0^2$
 $\Rightarrow \left[\frac{1}{4} (2)^4 \vec{i} + \frac{1}{2} (2)^2 \vec{j} + \frac{2}{\pi} \cos \frac{\pi (2)}{2} \vec{k} \right] - \left[0 \vec{i} + 0 \vec{j} + \frac{2}{\pi} \vec{k} \right]$
 $= 4 \vec{i} + \frac{4\pi}{\pi} \vec{j} - \frac{4}{\pi} \vec{k}$

The anti-derivative for a vvf $\vec{r}(t)$ which is the vvf $\vec{R}(t)$ given by $\vec{R}'(t) = \vec{r}(t)$

$\Rightarrow \int \vec{r}(t) dt = \vec{R}(t) + \vec{C}$
 $\Rightarrow \int (\frac{1}{t-1} \vec{i} + \cos 2t \vec{j}) dt$
 $\Rightarrow \log|t-1| \vec{i} + \frac{1}{2} \sin 2t \vec{j} + \vec{C}$

Properties:

1. $\frac{d}{dt} \int \vec{r}(t) dt = \vec{r}(t)$
2. $\int \vec{r}'(t) dt = \vec{r}(t) + \vec{C}$

* THE FUNDAMENTAL THEOREM OF CALCULUS

$\int_a^b \vec{r}'(t) dt = \vec{R}(b) - \vec{R}(a)$

$\int_2^3 (\frac{1}{t-1} \vec{i} + \cos 2t \vec{j}) dt$

$\vec{R}(3) - \vec{R}(2)$
 $= (\log 2 \vec{i} + \frac{1}{2} \sin 6 \vec{j}) - (\log 1 \vec{i} + \frac{1}{2} \sin 4 \vec{j})$

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$= \log 2 \vec{i} + \frac{1}{2} \sin 6 \vec{j}$
 Since $\log 1 = 0$

Arc length
 We say
 or that
 is continuous

If a function
 $L = \int_a^b \sqrt{1 + f'(x)^2} dx$

Example: $\vec{r}(t) = t \vec{i} + t^2 \vec{j}$

Solution: $\int_0^1 \sqrt{1 + (2t)^2} dt$
 $\Rightarrow L = \int_0^1 \sqrt{1 + 4t^2} dt$

Parameter
 select
 one direction

Then the
 arc length
 of the curve

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mod 3

$$= \log 2 \vec{i} + \frac{1}{2} (\sin 6 - \sin 4) \vec{j}$$

Since $\log 1 = 0$

Arc length and Changing Parameter

We say that a curve is smoothly parameterised by $\vec{r}(t)$, or that $\vec{r}(t)$ is a smooth function of t and $\vec{r}(t)$ exists, is continuous, and $\vec{r}'(t) \neq 0$ for all t .

If a function is smooth, we can calculate the arc length.

$$L = \int_a^b \left\| \frac{d\vec{r}}{dt} \right\| dt = \int_a^b \sqrt{\left(\frac{dx}{dt} \right)^2 + \left(\frac{dy}{dt} \right)^2 + \left(\frac{dz}{dt} \right)^2} dt$$

Example Find the arc length of

$$\vec{r}(t) = 5 \cos t \vec{i} + 5 \sin t \vec{j} + t \vec{k} \quad \text{from } 0 \text{ to } \frac{\pi}{2}$$

Solution: $\vec{r}'(t) = -5 \sin t \vec{i} + 5 \cos t \vec{j} + \vec{k}$

$$\left\| \vec{r}'(t) \right\| = \sqrt{(-5 \sin t)^2 + (5 \cos t)^2 + 1^2} = \sqrt{26}$$

$$\Rightarrow L = \int_0^{\frac{\pi}{2}} \sqrt{26} dt = \sqrt{26} \frac{\pi}{2}$$

Parameterising curves using arc length

Select a reference point, P , and we choose an orientation, so one direction is positive and the other negative.

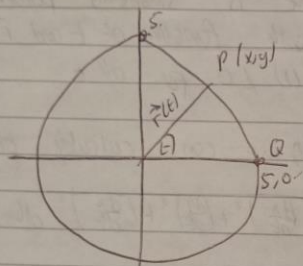
Then the "signed" arc length parameterises the curve via

$$x = x(s) \quad y = y(s) \quad z = z(s)$$

In other words, we view position on the curve as a function of its arc length ("distance") from P . This is known as arc length parameterisation.

Example: Find the arc length parameter of $\vec{r}(t)$
 $\vec{r}(t) = 5(\cos t \vec{i} + \sin t \vec{j})$, $0 \leq t \leq 2\pi$

Solution: Here t plays the role of a radius angle measured from Q to $P(x, y)$.



$$s = L = \int_0^t \sqrt{(-5\sin t)^2 + (5\cos t)^2} dt = 5t.$$

$$\Rightarrow s = 5t \quad \text{or} \quad t = \frac{s}{5}$$

The circle is now parameterized by
 $x = 5\cos(\frac{s}{5})$, $y = 5\sin(\frac{s}{5})$, $0 \leq s \leq 10\pi$

Change of Parameter

More generally, we can change the parameter of a curve using the chain rule. If $\vec{r}(t)$ is a v.f. that is differentiable with respect to t .

We can change parameter to T using $t = g(T)$ where g is differentiable with respect to T . Then $\vec{r}(g(T))$ is differentiable with respect to T and we have $\frac{d\vec{r}}{dT} = \frac{d\vec{r}}{dt} \frac{dt}{dT}$

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Change of Parameter (continued)

$$\frac{d\vec{r}}{dt} = \frac{d\vec{r}}{dt} \frac{dt}{dT} \quad \text{where } t = g(T)$$

If $g(T)$ is smooth, this is a smooth change of parameter.

If $\frac{dt}{dT} > 0$ for all T , this is a positive change of parameter.

If $\frac{dt}{dT} < 0$ for all T , this is a negative change of parameter.

If C is a graph of a smooth wf $\vec{r}(t)$, with a reference point $\vec{r}(t_0)$, then the arc length parameter is a positive change parameter, given by

$$s = \int_{t_0}^b \left\| \frac{d\vec{r}}{du} \right\| du$$
$$= \int_{t_0}^b \sqrt{\left(\frac{dx}{du}\right)^2 + \left(\frac{dy}{du}\right)^2 + \left(\frac{dz}{du}\right)^2} du$$

Example: $\vec{r}(u) = 2\cos u \vec{i} + 2\sin u \vec{j} + u \vec{k}$ u is a parameter. Let's use $t_0 = 0$ as a reference point.

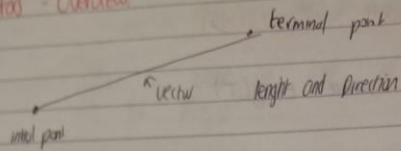
Solution: $\left\| \frac{d\vec{r}}{du} \right\| = \sqrt{5}$

$$\Rightarrow s = \int_0^b \sqrt{5} du$$

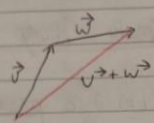
$$= \sqrt{5} u \Big|_0^b = \sqrt{5} b$$

$$\vec{r}(s) = 2\cos\left(\frac{s}{\sqrt{5}}\right) \vec{i} + 2\sin\left(\frac{s}{\sqrt{5}}\right) \vec{j} + \frac{s}{\sqrt{5}} \vec{k}$$

Vectors - Overview



Summing Vectors:

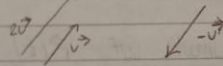


$$\vec{u} + \vec{w} = \vec{w} + \vec{u}$$

$$\vec{u} + \vec{0} = \vec{u}$$

If k is a scalar (a number)

$k\vec{u}$ a multiple of \vec{u} \vec{u} and $k\vec{u}$ are parallel vectors



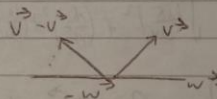
Subtracting Vectors

$$\vec{u} - \vec{w} = \vec{u} + (-\vec{w})$$

$$\vec{u} - \vec{u} = \vec{u} + (-\vec{u}) = \vec{0}$$



$\vec{u} - \vec{w}$

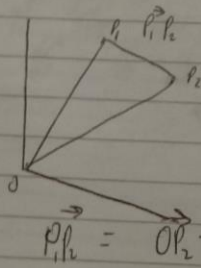


Component

$$\vec{u} = (u_1, u_2, u_3)$$

$$\vec{u} + \vec{w} = (u_1 + w_1, u_2 + w_2, u_3 + w_3)$$

$$a\vec{u} + b\vec{w} = (au_1 + bw_1, au_2 + bw_2, au_3 + bw_3)$$



\vec{OP} is the vector pointing from origin to $P(x, y, z)$

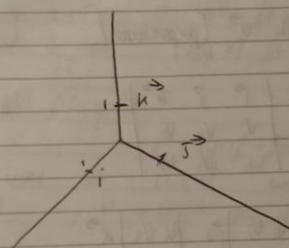
$$\vec{P_1P_2} = \vec{OP_2} - \vec{OP_1}$$

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Magnitude (length) ^{3 methods}

$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + v_3^2}$$

Unit vectors are vectors of length 1.
Special unit vectors $\vec{i}, \vec{j}, \vec{k}$



$$\begin{aligned}\vec{i} &= (1, 0, 0) \\ \vec{j} &= (0, 1, 0) \\ \vec{k} &= (0, 0, 1)\end{aligned}$$

$$\vec{v} = v_1 \vec{i} + v_2 \vec{j} + v_3 \vec{k}$$

$$a\vec{v} + b\vec{w} = (av_1 + bw_1)\vec{i} + (av_2 + bw_2)\vec{j} + (av_3 + bw_3)\vec{k}$$

Normalizing a vector $\vec{u} = \frac{\vec{v}}{\|\vec{v}\|} \Rightarrow$ unit vector in direction \vec{v}

Dot product.

$$\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 + u_3 v_3 \Rightarrow \text{Scalar (not a vector)}$$

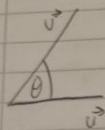
Properties - $a\vec{u} \cdot b\vec{v} = ab \vec{u} \cdot \vec{v}$

$$-\vec{u} \cdot (\vec{v} + \vec{w}) = \vec{u} \cdot \vec{v} + \vec{u} \cdot \vec{w}$$

$$\vec{0} \cdot \vec{v} = 0$$

$$\vec{v} \cdot \vec{v} = (\|\vec{v}\|)^2$$

Angle between vectors



$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$$

$$\vec{u} \cdot \vec{v} = 0 \Rightarrow \vec{u} \perp \vec{v} \text{ (perpendicular)}$$

Cross product: $\vec{v} \times \vec{w} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$

$$= \begin{vmatrix} v_2 & v_3 \\ w_2 & w_3 \end{vmatrix} \vec{i} - \begin{vmatrix} v_1 & v_3 \\ w_1 & w_3 \end{vmatrix} \vec{j} + \begin{vmatrix} v_1 & v_2 \\ w_1 & w_2 \end{vmatrix} \vec{k}$$

$$= (v_2 w_3 - v_3 w_2) \vec{i} + (v_3 w_1 - v_1 w_3) \vec{j} + (v_1 w_2 - v_2 w_1) \vec{k}$$

Properties:

- $\vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$
- $\vec{u} \times (\vec{v} + \vec{w}) = (\vec{u} \times \vec{v}) + (\vec{u} \times \vec{w})$

$$-(\vec{u} + \vec{v}) \times \vec{w} = (\vec{u} \times \vec{w}) + (\vec{v} \times \vec{w})$$

$$k(\vec{u} \times \vec{v}) = (k\vec{u}) \times \vec{v} = \vec{u} \times (k\vec{v})$$

$$\vec{u} \times \vec{0} = \vec{0}$$

$$\vec{u} \times \vec{u} = \vec{0} \text{ parallel vectors have zero cross product.}$$

$$\|\vec{u} \times \vec{v}\| = \|\vec{u}\| \|\vec{v}\| \sin \theta$$

30/9/15

2 PARTIAL

Function of
Before

The domain
D(L)

Example:

Find its
F(1, 3, 4)

To find
is defn
 \Rightarrow

F(x, y)
The

F is

Graphing
Find

Let's
The
Hemis