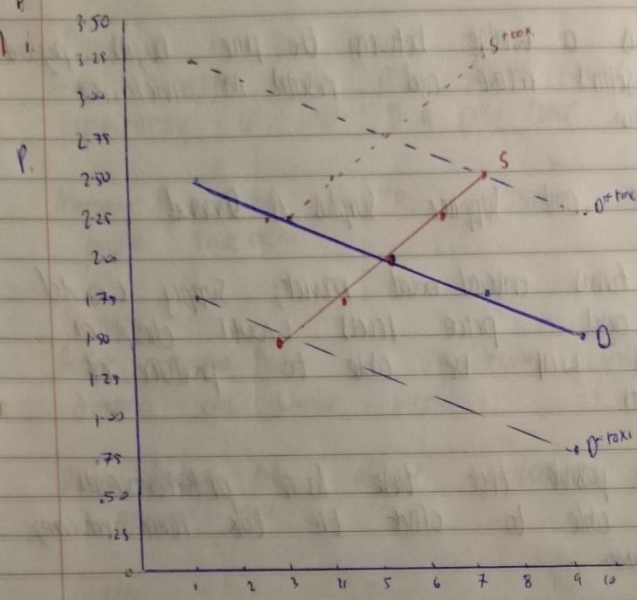


2010 Economical



Price is 2.00 per coffee and 500 is consumed

- ii. This market is efficient.
- Consumer surplus and Supplier surplus is maximised.
- There is no deadweight loss
- Equilibrium has been reached

iii. If tax is on Supply New equilibrium is 300 units at 2.25 each
seller pays 50c tax, buyer pays 25c tax

If tax is on demand: new equilibrium is 250 and 300 mg.
Seller pays 75c tax buyer pays 50c tax

iv. A tax drives a wedge between the price buyers pay and the price sellers receive and results in inefficient under-production.

Both consumer and Supplier Surplus is shrunk.

v. If other firms entered exit market; supply would increase and price level would drop as other firms will be able to produce at lower costs.

It may be possible that these lower production costs will be able to offset the tax hence returning to equilibrium.

2010 economics

3a

Price:

Perfect competition: lowest price possible without creating any inefficiency or loss to a price taker

Monopoly: Price where $MR = MC$. Inefficient; increase their profit. Price maker

Quantity:

Perfect competition: Produce at equilibrium quantity, maximizing consumer and supplier surplus

Monopoly: Produce below efficient equilibrium quantity to maximize profit

Quality:

Perfect competition: Good quality products or low price

Monopoly: High quality, only firm producing these products

Economic Profit:

Perfect competition: little to no economic profit - highly competitive

Monopoly: Strong profit; they decide quantity sold and their desired profit

Consumer surplus

Perfect competition: maximised

Monopoly: Smaller than that of P.C. leading to inefficiency

Social welfare

Perfect competition: there to serve society and produce at lowest possible cost.

Monopoly: In it to make profits by exploiting their position

Natural monopoly

Perfect competition: little/no barriers to entry/exit into market. Firms must be competitive to survive

Monopoly: total monopoly, high barriers to entry, little to no threat from other firms

bn.

		Speed	
		Comply	Cheat
Fast	Comply	30 / 30	-10 / 45
	Cheat	45 / -10	0 / 0

ii. Nash equilibrium is for both to cheat.

Speed: if Fast cheats, Speed should cheat to minimise loss
if Fast complies, Speed should cheat to get profit of 45

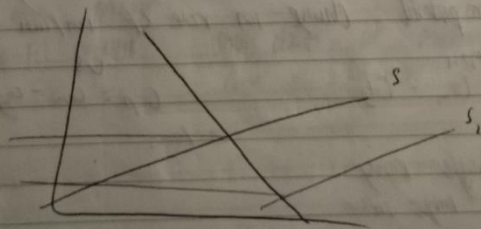
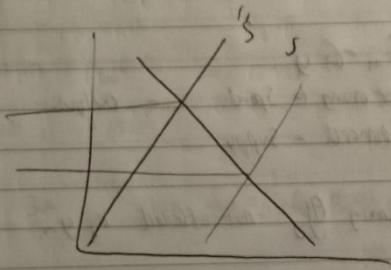
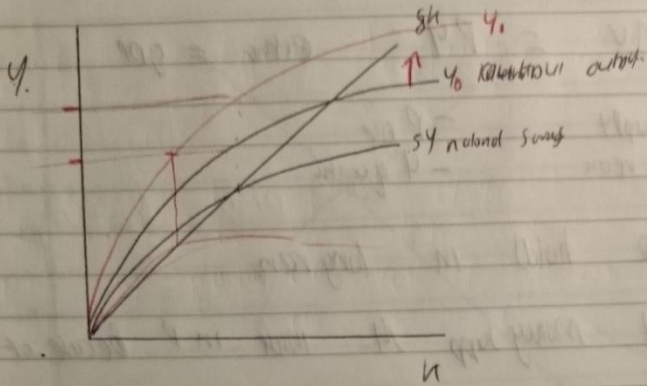
Vice versa for Fast.

iii. Firms will realise that by both cheating they are missing out on 30m profit each. They may form a cooperative equilibrium.

If one firm cheats the other has the opportunity to get back during the next move.

Econ 2010

Q4



Quantity Theory Money

$$MV = PY \quad \text{either} = GDP$$

- M - Money Supply

- P rise

- V - Money velocity

- Y quantity

- Assume hold in long run

Increased money supply $M = \text{increase in } P$ because of inflation

$$G_M = 0 \quad \text{growth velocity} = 0$$

$$G_P = G_M - G_Y$$

more money to spend - output

$$\text{Inflation} = \text{demand} - \text{supply}$$

$$\frac{G_P}{G_M} = 1 \quad \text{assuming } G_Y \text{ not affected by } G_M$$

5: In the long run, change in money growth
imply proportional change in rate of inflation

$$G_P = G_M - G_Y$$

$$G_P = G_M - G_Y$$

higher inflation

Japan higher money
in Japan higher inflation

lower

$$\text{nominal} = \text{real} + \text{inflation}$$

Japan higher nominal

2010

4b

$$G_P = G_M - G_Y$$

$$\text{inflation} = 8 + 1 = 9\%$$

$$\text{Nominal} = \text{inflation} + \text{real} \\ 9 + 2 = 11\%$$

2010

Q 5 i. euro appreciated.

dollar to euro rate increased or paid

ii. Strong exchange rate for Europe

would devalue current account balance

euro was less competitive - demand not exported

iii. PPP say $P = \frac{P^*}{E}$

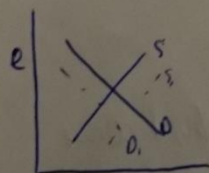
$$\text{real exchange} = \frac{P}{P_e^*} = \frac{eP}{P^*} \quad \frac{\text{exchange rate (Price dom)}}{\text{Price foreign}}$$

if $P_{\text{price dom}} = \frac{P_{\text{euro}}^*}{e}$ was adjusting until this was

true i.e. Europe became "cheaper" then current account would not devalue

iv. It would increase supply of euro to weaken currency
i.e. print more money

v.



rate devalued euro,
demand devalued
or S_1 increased

$$b \quad \frac{A}{P} = \frac{\frac{S}{P^x}}{e}$$

$$L_1 = \frac{1}{e}$$

$$10 = \frac{20}{2}$$

$$L_1 e = 1$$

$$e = 0.25$$

$$10.04$$

$$10.04 = \frac{20.02}{e}$$

$$A_{inlet} = 4\%$$

$$B = 1\%$$

Inflation causes domestic price level to rise
 PPP predict e will fall

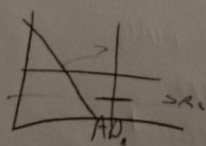
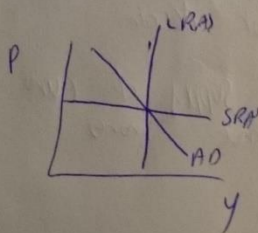
Unattractive to foreign customers
 exchange rate must fall

* Higher domestic prices lower demand for our goods
 and hence our currency, causing it to depreciate

AS-AD model

Output = demand
 $y = AD$

The price is not right!



SRAS drops down
 Interest rate causing higher
 prices, leading to decreased
 output as y adjusts
 to y_n

Fisher effect: real interest rate equal nominal rate
minus expected inflation

Therefore real interest fall w/ inflation (rise), unless
nominal rate increase at the same rate w/ inflation

Purchasing Power Parity:

- If price of good cost more in both countries then

$$P = \frac{P^*}{e}$$

- According to PPP, exchange rate adjust until this holds

- Predicts exchange rate adjust until basket of goods cost the same way
denominated by the same currency

PPP predicts real exchange rate $e=1$.

Taylor Rule:

Goal of monetary policy is to keep output at potential and to maintain inflation at target (2-3%).

Manipulation of money supply through interest rates

example $y < y_n$:

Rule dictates bank should lower interest rate by reducing cost of borrowing (people move money to spend) ~~causing~~ AD shift right to clear output gap.

TED Spd

A rise in Ted Spd and the fall in ^{AD} money supply

