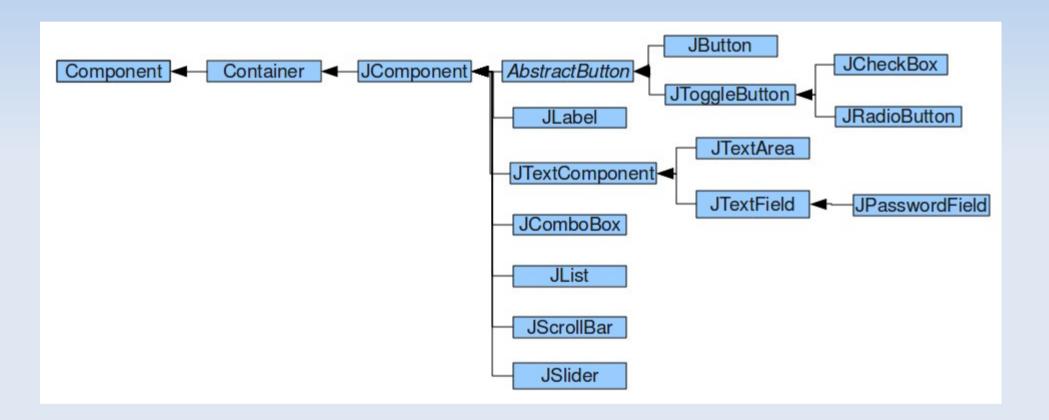
Chapter 16

Creating User Interfaces

Introduction

- So far we have covered how to make basic GUI interfaces, how to draw custom graphics onto a screen, and how to link those graphics and GUI's to listeners to perform useful tasks.
- Today we will be diving deeper into the swing library to expand upon our knowledge of basic components as well as lean about new components that will assist in making our GUI's more interactive and intuitive.

Commonly used swing components



AbstractButton

 We will begin our dive into the swing library by taking a closer look at AbstractButton

javax.swing.AbstractButton

-actionCommand: String

-text: String

-icon: javax.swing.lcon

-pressedIcon: javax.swing.Icon

-rolloverlcon: javax.swing.lcon

-mnemonic: int

-horizontalAlignment: int

-horizontalTextPosition: int

-verticalAlignment: int

-verticalTextPosition: int

-borderPainted: boolean

-iconTextGap: int

-selected(): boolean

The action command of the button (defualt == text)

The text on the button
The buttons default icon

The icon displayed when the button is being pressed The icon displayed when the mouse is over the button The key code for the ALT+<KEY> shortcut for the button

horizontal alignment for icon and text (CENTER) horizontal text position relative to the icon(RIGHT) vertical alignment of icon and text(CENTER) vertical text relative to the icon(CENTER) Indicates if the boarder for the button should be painted (TRUE)

The amount of space between the text and the icon State of the button, TRUE if check box, or radio button is selected

AbstractButton

- AbstractButton is the parent class of JButton, JRadioButton, and JCheckBox
- It defines that common methods that a button should use
- If you want to make your own button from scratch, you can extend the AbstractButton class.
- Lets look at JButton and see how to use the functionally provided by AbstractButton

- We will first go over setting the different icons on a button and see how they work
- We will then examine the different alignments for the text and icons.

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
public class ShowButtonMethods extends JFrame{
   private ImageIcon windowsIcon = new ImageIcon("images/win.jpg");
   private ImageIcon linuxIcon = new ImageIcon("images/linux.jpg");
   private ImageIcon macIcon = new ImageIcon("images/mac.jpg");
   private ImageIcon enabledIcon = new ImageIcon("images/user.jpg");
   private ImageIcon disabledIcon = new ImageIcon("images/user-
                                                      disabled.ipg");
   private JButton jbtButton1 = new JButton(windowsIcon);
   private JButton jbtButton2 = new JButton();
   public ShowButtonMethods() {
      JPanel panel = new JPanel();
      panel.setLayout(new GridLayout(1,2,5,5));
      panel.add(jbtButton1);
      panel.add(jbtButton2);
```

```
jbtButton1.setPressedIcon(macIcon);
jbtButton1.setRolloverIcon(linuxIcon);
jbtButton2.setIcon(enabledIcon);
jbtButton2.setDisabledIcon(disabledIcon);
jbtButton1.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
      if (jbtButton2.isEnabled()) {
          jbtButton2.setEnabled(false);
      else{
          jbtButton2.setEnabled(true);
});
add(panel);
```

```
public static void main(String[] args){
    JFrame frame = new ShowButtonMethods();
    frame.setTitle("Buttons with icons");
    frame.setSize(300,60);
    frame.setLocationRelativeTo(null);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
}
```

Normal icons





Rollover first button

Click first button

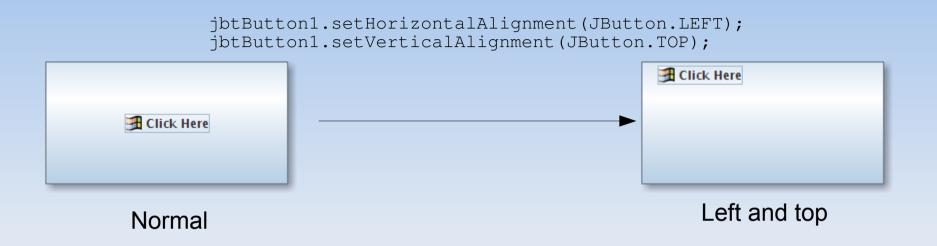




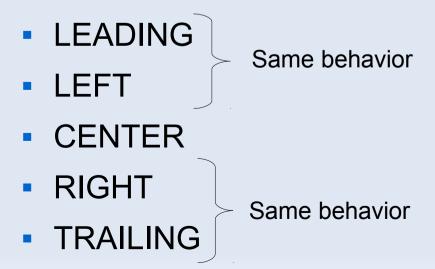
Button 2 disabled, changed to disabled icon

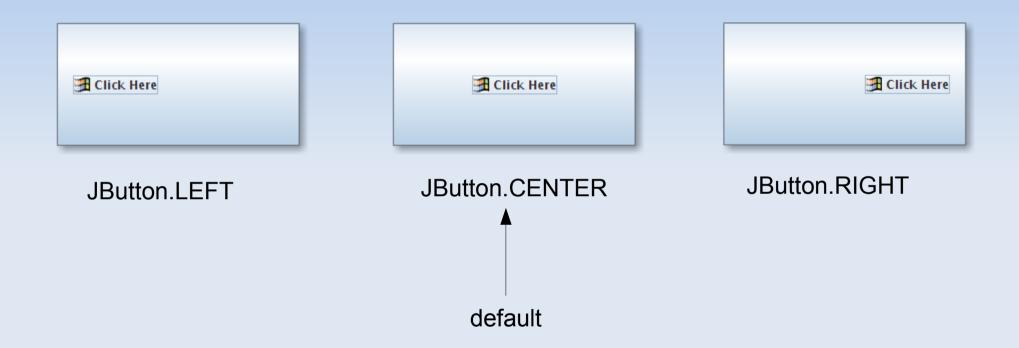
- You can move the icons and text around the button in different combinations to make the button more presentable
- Vertical alignment
- Horizontal alignment
- Vertical text alignment
- Horizontal text alignment

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
public class ShowButtonAlignments extends JFrame{
   private ImageIcon windowsIcon = new ImageIcon("images/win.jpg");
   private JButton jbtButton1 = new JButton("Click Here",
windowsIcon);
   public ShowButtonAlignments() {
       jbtButton1.setHorizontalAlignment(JButton.LEFT);
       jbtButton1.setVerticalAlignment(JButton.TOP);
      add(jbtButton1);
   public static void main(String[] args) {
       JFrame frame = new ShowButtonAlignments();
       frame.setTitle("Buttons with icons");
       frame.setSize(250,150);
       frame.setLocationRelativeTo(null);
      frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
      frame.setVisible(true);
```

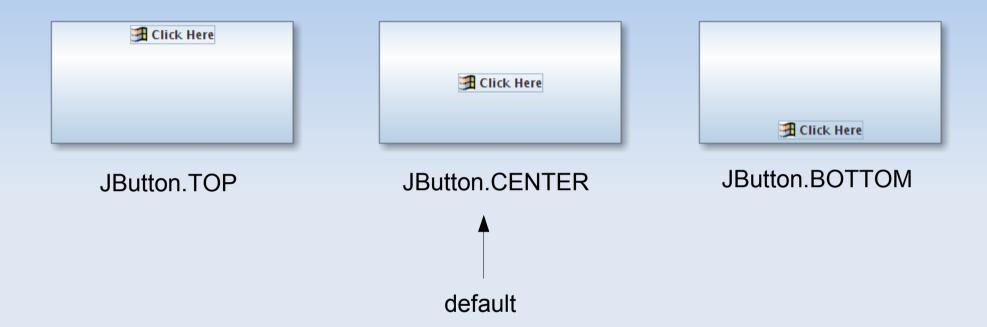


Horizontal alignment can be adjusted by using the following constants





jbtButton1.setHorizontalAlignment(JButton.LEFT);



jbtButton1.setVerticalAlignment(JButton.BOTTOM);

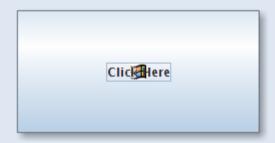
JButton Text Alignment

 You can also adjust where the text is relative to the icon

```
public ShowButtonAlignments() {
     jbtButton1.setHorizontalTextPosition(JButton.RIGHT);
     add(jbtButton1);
}
```



JButton.LEFT



JButton.CENTER



JButton.RIGHT

default

JButton Text Alignment

```
public ShowButtonAlignments() {
       jbtButton1.setVerticalTextPosition(JButton.TOP);
      add(jbtButton1);
            Click Here
                                   Click Here
                                                  JButton.BOTTOM
     JButton.TOP
                           JButton.CENTER
                              default
```

 The text is relative to the icon, so if the icon is too small, the text won't move!

Check Boxes

- Check boxes inherit from JToggleButton and represent a 2 state button (like a light switch)
- JCheckBox can be used to allow the user the ability to enable or disable a feature
- You can consider it a graphical representation of a boolean



javax.swing.JCheckBox

JCheckBox()

JCheckBox(text: String)

JCheckBox(text: String, selected: boolean)

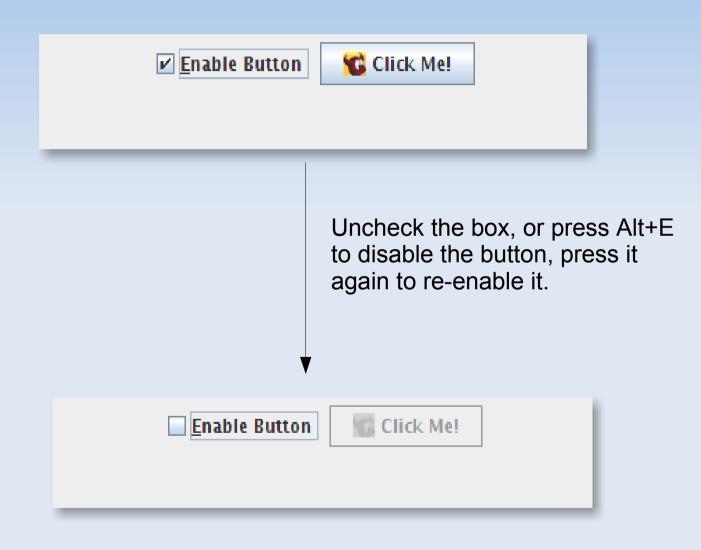
JCheckBox(icon: Icon);

JCheckBox(text: String, icon: Icon);

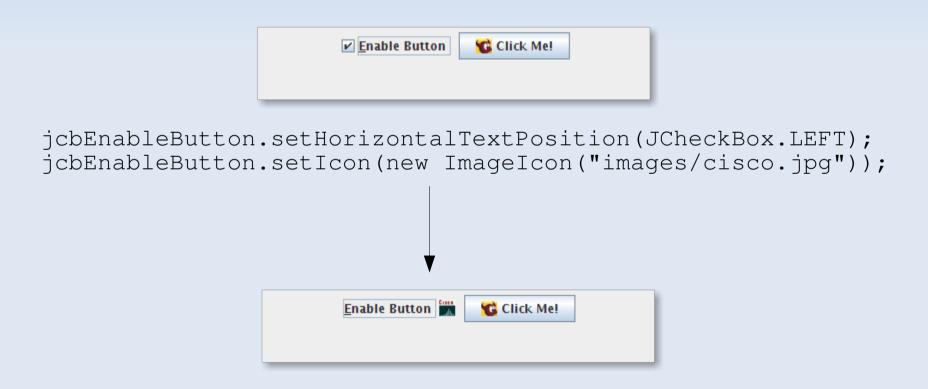
JCheckBox(text: String, icon: Icon, selected: boolean)

IsSelected(): boolean
setMnemonic(c: char)

```
jcbEnableButton.addActionListener(new ActionListener() {
      public void actionPerformed(ActionEvent e) {
          if (jcbEnableButton.isSelected()) {
             jbtButton.setEnabled(true);
          else{
             jbtButton.setEnabled(false);
   });
   add(panel);
public static void main(String[] args) {
   JFrame frame = new CheckBoxDemo();
   frame.setTitle("Check Box Demo");
   frame.setSize(400,100);
   frame.setLocationRelativeTo(null);
   frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
   frame.setVisible(true);
```



 All of the formatting that you can do with the JButton apply to the JCheckBox



- JRadioButtons are used to toggle between a set of mutually exclusive options.
- JradioButtons are added to ButtonGroups in order to make them mutually exclusive.
- ButtonGroups are only used to connect buttons together, a ButtonGroup does not extends component and therefor cannot be added to a Frame

javax.swing.JRadioButton

```
JRadioButton()
JRadioButton(text: String)
JRadioButton(text: String, selected: boolean)
JRadioButton(icon: Icon);
JRadioButton(text: String, icon: Icon);
JRadioButton(text: String, icon: Icon, selected: boolean)

IsSelected(): boolean
setMnemonic(c: char)
```

```
import javax.swing.*;
import javax.swing.border.Border;
import javax.swing.border.TitledBorder;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class ChangeText extends JFrame implements ActionListener{
   TextBuilder textBuilder = new TextBuilder();
   private JCheckBox jchbBlinking = new JCheckBox("Blinking");
   private JRadioButton jrbBlack = new JRadioButton("Black");
   private JRadioButton irbBlue = new JRadioButton("Blue");
   private JRadioButton irbRed = new JRadioButton("Red");
   private JRadioButton irbCvan = new JRadioButton("Cvan");
   private JRadioButton irbGreen = new JRadioButton("Green");
   private JRadioButton jrbYellow = new JRadioButton("Yellow");
```

```
public ChangeText() {
   JPanel iButtons = new JPanel();
   jButtons.setLayout(new GridLayout(1,7));
   jButtons.add(jrbBlack);
   jButtons.add(jrbBlue);
   jButtons.add(jrbRed);
   jButtons.add(jrbCyan);
   jButtons.add(jrbGreen);
   ¡Buttons.add(irbYellow);
   jButtons.add(jchbBlinking);
   jButtons.setBorder(new TitledBorder("Text Graphic Options"));
   ButtonGroup bg = new ButtonGroup();
   bq.add(jrbBlack);
   bq.add(jrbBlue);
   bq.add(jrbRed);
   bq.add(jrbCyan);
   bq.add(jrbGreen);
   bq.add(jrbYellow);
```

```
irbBlack.addActionListener(this);
irbBlue.addActionListener(this);
jrbRed.addActionListener(this);
irbCvan.addActionListener(this);
jrbGreen.addActionListener(this);
jrbYellow.addActionListener(this);
jchbBlinking.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
      textBuilder.isBlinking(jchbBlinking.isSelected());
});
jrbBlack.setSelected(true);
add(textBuilder, BorderLayout.CENTER);
add(jButtons, BorderLayout.SOUTH);
```

```
public void actionPerformed(ActionEvent e) {
   if (jrbBlack.isSelected()) {
      textBuilder.setColor(Color.BLACK);
   else if (jrbBlue.isSelected()) {
      textBuilder.setColor(Color.BLUE);
   else if (irbRed.isSelected()){
      textBuilder.setColor(Color.RED);
   else if (jrbCyan.isSelected()){
      textBuilder.setColor(Color.CYAN);
   else if (jrbGreen.isSelected()) {
      textBuilder.setColor(Color.GREEN);
   else if (jrbYellow.isSelected()){
      textBuilder.setColor(Color.YELLOW);
```

```
class TextBuilder extends JPanel {
   private Timer blinkTimer = new Timer(100, new TimerListener());
   private Color colorChoice;
   private boolean blinking;
   private boolean blk = false;
   private String textToChange;
   public TextBuilder() {
       this (Color.BLACK, false, "Default Message");
   public TextBuilder(String newString) {
       this (Color.BLACK, false, newString);
   public TextBuilder (Color colorChoice, boolean blinking, String
                                                                 message) {
       this.colorChoice = colorChoice;
       this.blinking = blinking;
       this.textToChange = message;
```

```
public void setColor(Color newColor) {
   this.colorChoice = newColor;
   repaint();
public Color getColor() {
   return colorChoice;
public void isBlinking(boolean blink) {
   if (blink) {
       startBlinking();
   else {
       stopBlinking();
public Dimension getPreferredSize() {
   return new Dimension (600, 300);
```

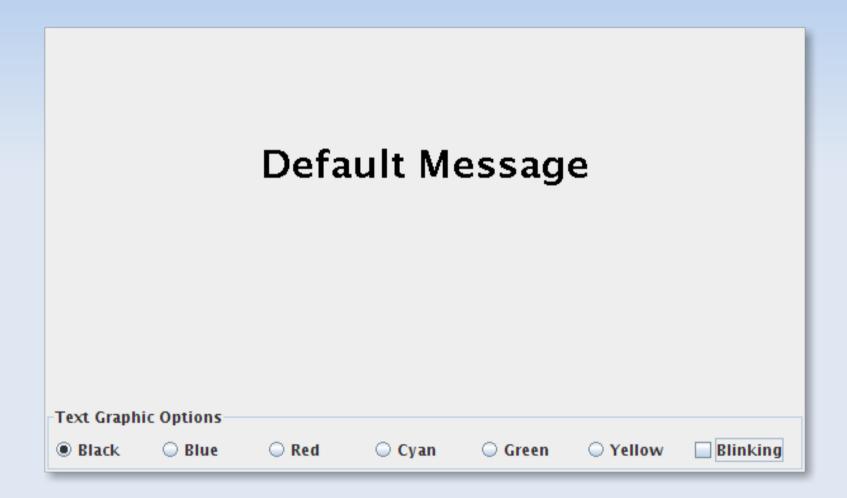
```
private void startBlinking() {
    blinking = true;
    blinkTimer.start();
}

private void stopBlinking() {
    blinking = false;
    blinkTimer.stop();
}

public void setMessage(String newMessage) {
    textToChange = newMessage;
    repaint();
}
```

```
protected void paintComponent(Graphics q) {
   super.paintComponent(q);
   Font font = new Font (Font.SANS SERIF, Font.BOLD, 30);
   q.setFont(font);
   FontMetrics fm = q.qetFontMetrics();
   g.setColor(colorChoice);
   if (blinking) {
       if (blk) {
          g.drawString(textToChange, (getWidth() / 2) -
 fm.stringWidth(textToChange) / 2, (getHeight() / 2) - fm.getAscent());
       else {
          g.setColor(Color.WHITE);
          g.drawString(textToChange, (getWidth() / 2) -
 fm.stringWidth(textToChange) / 2, (getHeight() / 2) - fm.getAscent());
   else {
       g.drawString(textToChange, (getWidth() / 2) -
 fm.stringWidth(textToChange) / 2, (getHeight() / 2) - fm.getAscent());
```

```
class TimerListener implements ActionListener {
    public void actionPerformed(ActionEvent e) {
        if (blk) {
            blk = false;
        }
        else {
            blk = true;
        }
        repaint();
    }
}
```



JLabel

A JLabel can display text, images or both

```
javax.swing.JLabel
-text: String
-icon: Icon
-horizontalAlignment: int
-horizontalTextPosition: int
-verticalAlignment: int
-verticalTextPosition: int
-iconTextGap: int
+JLabel()
+JLabel(icon: Icon)
+JLabel(icon: Icon, hAlignment: int)
+JLabel(text: String)
+JLabel(text: String, icon: Icon, hAlignment: int)
+JLabel(text: String, hAlgnment: int)
```

JLabel

```
import javax.swing.*;
import java.awt.*;
public class LabelDemo extends JFrame{
   private ImageIcon ipodsIcon = new ImageIcon("images/ipods.png");
   private JLabel jlblIpods = new JLabel("Ipod", ipodsIcon,
                                                      JLabel.CENTER);
   public LabelDemo() {
       jlblIpods.setHorizontalTextPosition(JLabel.CENTER);
       jlblIpods.setVerticalTextPosition(JLabel.BOTTOM);
      jlblIpods.setIconTextGap(10);
      add(ilblIpods);
   public static void main(String[] args) {
      JFrame frame = new LabelDemo();
      frame.setTitle("Label Demo");
      frame.setSize(200,200);
      frame.setLocationRelativeTo(null);
      frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
      frame.setVisible(true);
```

JLabel



Jlabel (not in book)

- Did you know you can style a JLabel using HTML?
- A lot (but not all) of swing components can interpret HTML

AWESOME

HTML Support

- The swing components that can render HTML are
 - JLabel
 - JButton
 - JToggleButton
 - JMenu
 - JMenuItem
 - JComboBox
 - JList
 - Tabs of the JTabbedPane
 - JTable
 - JTree

TextFields

- A text field can be used to enter or display a string
- When you press enter on a JTextField, it fires and ActionEvent
- We can use these action events to pass the data typed into the JTextField into a String and use it in our program

JTextFields

javax.swing.JTextField

- -columns: int
- -horizontalAlignment: int
- -text: String
- -editable: boolean
- +JTextField()
- +JTextField(column: int)
- +JTextField(text: String)
- +JTextField(text: String, columns: int)

JTextFields

 Lets edit our JRadioButton example to include the ability to change the default message

```
private JRadioButton jrbGreen = new JRadioButton("Green");
private JRadioButton jrbYellow = new JRadioButton("Yellow");
private JTextField jtfMessageToDisplay = new JtextField(15);

public ChangeText() {
    JPanel jButtons = new JPanel();
    JPanel jText = new JPanel();
    jText.setLayout(new BorderLayout());
    jText.add(new JLabel("Message to display "), BorderLayout.WEST);
    jText.add(jtfMessageToDisplay, BorderLayout.CENTER);
    jText.setBorder(new TitledBorder("Text Graphic Input"));
```

JTextField

JTextField

Text Graphic Input					
Message to display	Java is the best!				
Text Graphic Option	Java	is the	e best		
Black	Red	Cyan	○ Green	O Yellow	Blinking

- JTextAreas are used if you want to enter, or display multiple lines of text
- JTextAreas cannot scroll, but they can be added to JScrollPanes which can handle the scrolling for them

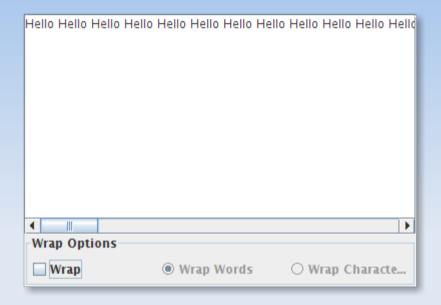
```
javax.swing.JTextArea
-columns: int
-rows: int
-tabSize: int
-lineWrap: boolean
-wordStyleWrap: boolean
JTextArea()
JTextArea(rows: int, columns: int
JTextArea(text: String)
JTextArea(text: String, rows: int, columns: int)
append(s: String)
insert(s: String, pos: int)
replaceRange(s: String, start: int, end: int)
getLineCount(): int
```

```
import javax.swing.*;
import javax.swing.border.*;
import java.awt.*;
import java.awt.event.*;
public class TextAreaDemo extends JFrame{
   private JTextArea jtaDisplay = new JTextArea();
   private JRadioButton jrbWrapWords = new JRadioButton("Wrap Words", true);
   private JRadioButton jrbWrapChar = new JRadioButton("Wrap Characters");
   private JCheckBox jcbWrap = new JCheckBox("Wrap", true);
   public TextAreaDemo() {
       itaDisplay.setLineWrap(true);
       JPanel buttonPanel = new JPanel();
       buttonPanel.setLayout (new GridLayout (1, 3, 5, 5));
       ButtonGroup wrapGroup = new ButtonGroup();
       wrapGroup.add(jrbWrapWords);
       wrapGroup.add(jrbWrapChar);
```

```
buttonPanel.add(jcbWrap);
buttonPanel.add(jrbWrapWords);
buttonPanel.add(jrbWrapChar);
buttonPanel.setBorder(new TitledBorder("Wrap Options"));
jcbWrap.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
       if (jcbWrap.isSelected()){
           jrbWrapWords.setEnabled(true);
           jrbWrapChar.setEnabled(true);
           if(jrbWrapWords.isSelected()){
               jtaDisplay.setLineWrap(true);
               jtaDisplay.setWrapStyleWord(true);
           else{
               jtaDisplay.setLineWrap(true);
               jtaDisplay.setWrapStyleWord(false);
       else{
           jrbWrapWords.setEnabled(false);
           jrbWrapChar.setEnabled(false);
           jtaDisplay.setLineWrap(false);
           jtaDisplay.setWrapStyleWord(false);
});
```

```
jrbWrapWords.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
      jtaDisplay.setWrapStyleWord(true);
});
jrbWrapChar.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
      jtaDisplay.setWrapStyleWord(false);
});
setLayout(new BorderLayout());
add(new JScrollPane(jtaDisplay), BorderLayout.CENTER);
add (buttonPanel, BorderLayout.SOUTH);
```

```
public static void main(String[] args){
    JFrame frame = new TextAreaDemo();
    frame.setTitle("Text Area Demo");
    frame.setSize(400,300);
    frame.setLocationRelativeTo(null);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
}
```



Helio Helio

Hello Hello

- A JComboBox represents a drop-down list of choices that a user can make.
- It is useful to limit the users range of choices and eliminate the need for data validation

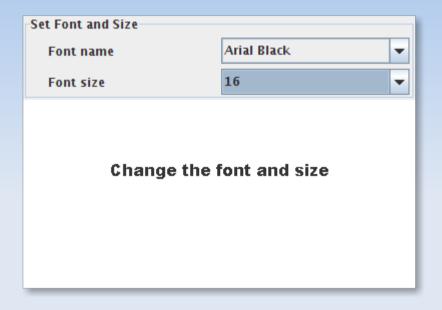
JcomboBox() JcomboBox(items: Object[]) addItem(item: Object) getItemAt(index: int): Object getItemCount(): int getSelectedIndex(): int setSelectedIndex(index: int) getSelectedItem(): Object setSelectedItem(item: Object) removeItem(obj: Object) removeItemAt(index: int) removeAllIItems()

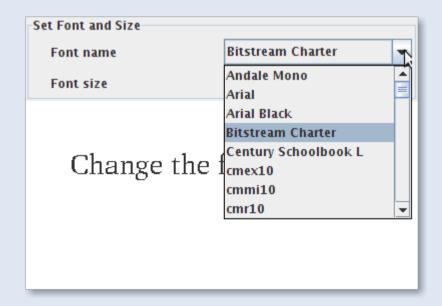
```
public class DisplayFont extends JFrame {
   FontBuilder fb = new FontBuilder();
   private JComboBox jcbFontSelection = new JComboBox(fb.getAvilableFonts());
   private JComboBox jcbFontSizes = new JComboBox(fb.getAvilableFontSizes());
   public DisplayFont() {
       JPanel boxPanel = new JPanel();
       boxPanel.setLayout (new GridLayout (2, 2, 5, 5));
       boxPanel.add(new JLabel(" Font name "));
       boxPanel.add(jcbFontSelection);
       boxPanel.add(new JLabel(" Font size "));
       boxPanel.add(jcbFontSizes);
       jcbFontSelection.addItemListener(new ItemListener() {
           public void itemStateChanged(ItemEvent e) {
               fb.setFontName(jcbFontSelection.getSelectedItem().toString());
       });
       jcbFontSizes.addItemListener(new ItemListener() {
           public void itemStateChanged(ItemEvent e) {
               fb.setSize(jcbFontSizes.getSelectedIndex() + 1);
       });
       boxPanel.setBorder(new TitledBorder("Set Font and Size"));
       add (boxPanel, BorderLayout.NORTH);
       fb.setBackground(Color.WHITE);
       add(fb);
```

```
class FontBuilder extends JPanel {
       private static final long serialVersionUID = 5549814319828008883L;
       private String selectedFontName;
       private Font selectedFont;
       private int fontSize;
       private String[] avilableFontSizes = new String[30];
       private String[] avilableFonts;
       public FontBuilder() {
           fontSize = 14;
           selectedFontName = Font.SANS SERIF;
           getSystemFonts();
           setSystemFontSizes();
       private void getSystemFonts() {
           GraphicsEnvironment e =
                  GraphicsEnvironment.getLocalGraphicsEnvironment();
           avilableFonts = e.getAvailableFontFamilyNames();
       private void setSystemFontSizes() {
           for (int i = 1; i < 31; i++) {
               avilableFontSizes[i - 1] = new Integer(i).toString();
```

```
public String[] getAvilableFontSizes() {
    return avilableFontSizes;
public String[] getAvilableFonts() {
    return avilableFonts;
public void setSize(int newSize) {
    fontSize = newSize;
    repaint();
public void setFontName(String newFontToUse) {
    selectedFontName = newFontToUse;
    repaint();
```

```
protected void paintComponent(Graphics q) {
       super.paintComponent(q);
       selectedFont = new Font(selectedFontName,
                                         Font.PLAIN, fontSize);
       g.setFont(selectedFont);
       q.drawString("Change the font and size",
               (getWidth() / 2 - (g.getFontMetrics().stringWidth("Change"+
               "the font and size") / 2)), getHeight() / 2 -
               (q.qetFontMetrics().getAscent()));
public static void main(String[] args) {
   JFrame frame = new DisplayFont();
   frame.setTitle("Avilable Fonts");
    frame.setSize(400,300);
    frame.setLocationRelativeTo(null);
    frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
   frame.setVisible(true);
```





Lists

- JLists are just like JComboBoxes except that they allow you to make multiple selections.
- They can be set to allow single, group, or multi-interval selections

-selectedIndex: int -selectedIndices: int[] -selectedValue: Object -visibleRowCount: int -selectionBackground: Color -selectionForeground: Color -selectionMode: int JList() JList(items: Object[])

JList

```
import java.awt.*;
import javax.swing.*;
import javax.swing.event.*;
public class ListDemo extends JFrame {
   final int NUMBER OF FLAGS = 9;
   private String[] flagTitles = {
       "Canada", "China", "Denmark",
      "France", "Germany", "India", "Norway", "United Kingdom",
       "United States of America" };
   private JList jlst = new JList(flagTitles);
   private JLabel[] jlblImageViewer = new JLabel[NUMBER OF FLAGS];
   private ImageIcon[] imageIcons = {
          new ImageIcon("image/ca.gif"),
          new ImageIcon("image/china.gif"),
          new ImageIcon("image/denmark.gif"),
          new ImageIcon("image/fr.gif"),
          new ImageIcon("image/germany.gif"),
          new ImageIcon("image/india.gif"),
          new ImageIcon("image/norway.gif"),
          new ImageIcon("image/uk.gif"),
          new ImageIcon("image/us.gif")
   };
```

JList

```
public ListDemo() {
   JPanel p = new JPanel (new GridLayout (3, 3, 5, 5));
   for (int i = 0; i < NUMBER OF FLAGS; <math>i++) {
      p.add(jlblImageViewer[i] = new JLabel());
      jlblImageViewer[i].setHorizontalAlignment
       (SwingConstants.CENTER);
   add(p, BorderLayout.CENTER);
   add(new JScrollPane(jlst), BorderLayout.WEST);
   jlst.addListSelectionListener(new ListSelectionListener() {
      public void valueChanged(ListSelectionEvent e) {
          int[] indices = ilst.getSelectedIndices();
          int i;
          for (i = 0; i < indices.length; i++) {
             jlblImageViewer[i].setIcon(imageIcons[indices[i]]);
          for (; i < NUMBER_OF_FLAGS; i++) {</pre>
             jlblImageViewer[i].setIcon(null);
   });
```

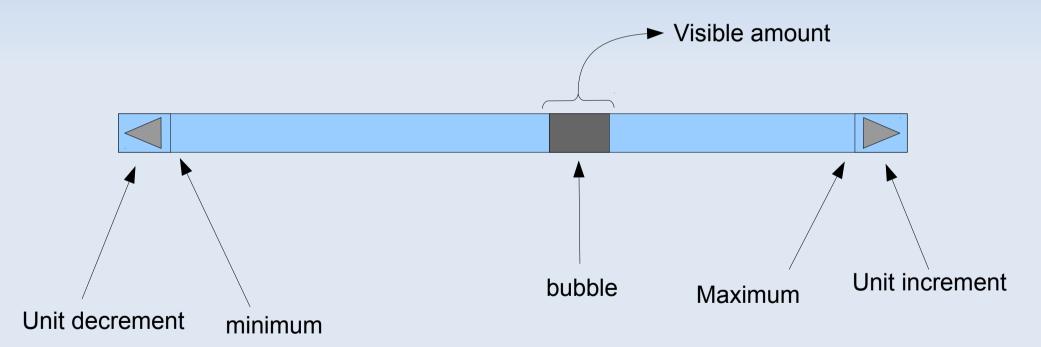
JList

```
public static void main(String[] args) {
   ListDemo frame = new ListDemo();
   frame.setSize(650, 500);
   frame.setTitle("ListDemo");
   frame.setLocationRelativeTo(null);
   frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
   frame.setVisible(true);
}
```



Scroll Bars

 JScrollBar is a component that enables the user to select from a range of values



```
-orientation: int
-Maximum: int
-minimum: int
-visibleAmount: int
-value: int
-blockImcrement: int
-unitIncrement: int

JscrollBar()
JscrollBar(orientation: int)
JscrollBar(orientation: int, value: int, extent: int, min: int, max: int)
```

The "extent" is the size of the viewable area. It is also known as the "visible amount".

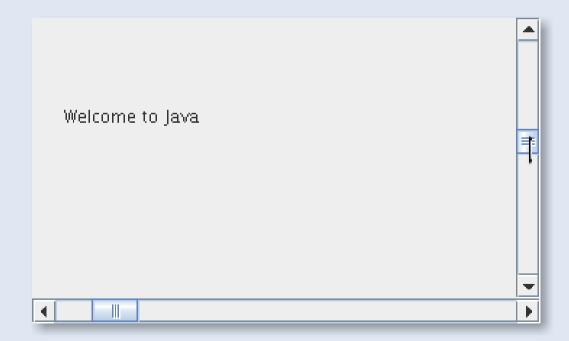
```
import javax.swing.*;
import java.awt.event.*;
import java.awt.*;
public class ScrollBarDemo extends JFrame {
   private JScrollBar iscbHort =
      new JScrollBar (JScrollBar.HORIZONTAL);
   private JScrollBar jscbVert =
      new JScrollBar (JScrollBar. VERTICAL);
   private MessagePanel messagePanel =
      new MessagePanel();
   public static void main(String[] args) {
       ScrollBarDemo frame = new ScrollBarDemo();
       frame.setTitle("ScrollBarDemo");
       frame.setLocationRelativeTo(null);
       frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
      frame.pack();
      frame.setVisible(true);
```

```
public ScrollBarDemo()
   setLayout(new BorderLayout());
   add (messagePanel, BorderLayout.CENTER);
   add(jscbVert, BorderLayout.EAST);
   add(jscbHort, BorderLayout.SOUTH);
   jscbHort.addAdjustmentListener(new AdjustmentListener() {
      public void adjustmentValueChanged(AdjustmentEvent e) {
          double value = jscbHort.getValue();
          double maximumValue = jscbHort.getMaximum();
          double newX = (value * messagePanel.getWidth() /
                maximumValue);
         messagePanel.setXCoordinate((int)newX);
   });
   jscbVert.addAdjustmentListener(new AdjustmentListener() {
      public void adjustmentValueChanged(AdjustmentEvent e) {
          double value = jscbVert.getValue();
          double maximumValue = jscbVert.getMaximum();
          double newY = (value * messagePanel.getHeight() /
                maximumValue);
         messagePanel.setYCoordinate((int)newY);
   });
```

```
class MessagePanel extends JPanel {
   private String message = "Welcome to Java";
   private int xCoordinate = 20;
   private int yCoordinate = 20;
   public MessagePanel() {
   public int getXCoordinate() {
      return xCoordinate;
   public void setXCoordinate(int x) {
      this.xCoordinate = x;
      repaint();
   public int getYCoordinate() {
      return yCoordinate;
   public void setYCoordinate(int y) {
      this.yCoordinate = y;
      repaint();
```

```
protected void paintComponent(Graphics g) {
    super.paintComponent(g);
    g.drawString(message, xCoordinate, yCoordinate);
}

public Dimension getPreferredSize() {
    return new Dimension(200, 30);
}
```

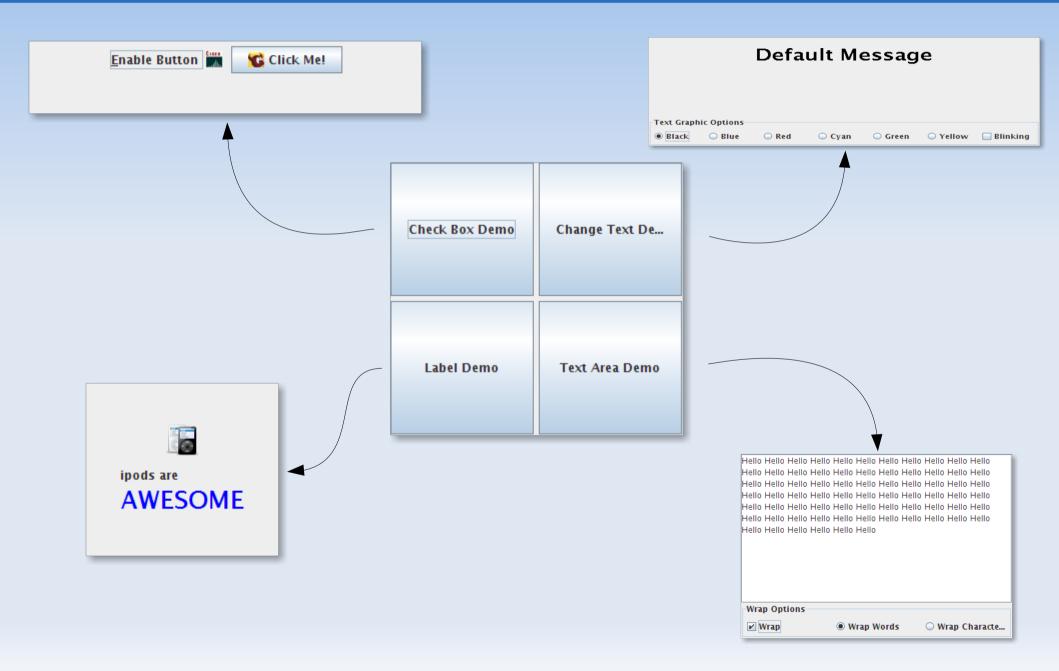


- Frames can not contain frames, but a program can use more then one frame to get job done.
- You need a main frame that will handle all of the other frames.
- All of the other frames must have there
 DefaultCloseOperation set to
 Jframe.DISPOSE_ON_CLOSE or the program
 will exit each time you close a frame

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
public class DemoSelector extends JFrame{
   private JButton jbtCheckBox = new JButton("Check Box Demo");
   private JButton jbtChangeText = new JButton("Change Text Demo");
   private JButton jbtLabelDemo = new JButton("Label Demo");
   private JButton jbtTextAreaDemo = new JButton("Text Area Demo");
   public DemoSelector() {
      setLayout (new GridLayout (2, 2, 5, 5));
      add(jbtCheckBox);
      add(jbtChangeText);
      add(jbtLabelDemo);
      add(jbtTextAreaDemo);
       jbtCheckBox.addActionListener(new ActionListener() {
          public void actionPerformed(ActionEvent e) {
             JFrame frame = new CheckBoxDemo();
             frame.setTitle("Check Box Demo");
             frame.setSize(400,100);
             frame.setLocationRelativeTo(null);
             frame.setDefaultCloseOperation(JFrame.DISPOSE ON CLOSE);
             frame.setVisible(true);
       });
```

```
jJbtChangeText.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
      JFrame frame = new ChangeText();
      frame.setTitle("Choose a style");
      frame.pack();
      frame.setLocationRelativeTo(null);
      frame.setDefaultCloseOperation(JFrame.DISPOSE ON CLOSE);
      frame.setVisible(true);
});
jbtLabelDemo.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
      JFrame frame = new LabelDemo();
      frame.setTitle("Label Demo");
      frame.setSize(200,200);
      frame.setLocationRelativeTo(null);
      frame.setDefaultCloseOperation(JFrame.DISPOSE ON CLOSE);
      frame.setVisible(true);
});
```

```
jbtTextAreaDemo.addActionListener(new ActionListener(){
        public void actionPerformed(ActionEvent e){
            JFrame frame = new TextAreaDemo();
            frame.setTitle("Text Area Demo");
            frame.setSize(400,300);
            frame.setLocationRelativeTo(null);
            frame.setDefaultCloseOperation(JFrame.DISPOSE ON CLOSE);
            frame.setVisible(true);
    });
public static void main(String[] args){
    JFrame frame = new DemoSelector();
    frame.setTitle("Demo Selector");
    frame.setSize(300,300);
    frame.setLocationRelativeTo(null);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
```



Lab Assignment

16.6* Investment Calculator

Homework

- 16.9* Jlabel Properities
- 16.3** Traffic Light
 Advanced Homework
- 16.17*** Calendar

Acknowledgments

Introduction to Java Programming by Y. Daniel Liang

