SDNFV FINAL PROJECT

SDN Network as Virtual Router

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Deadline: 2025/12/18

OUTLINE

- Router Comparison
- Service in Use
- Router’s activity
- Project Setup
- Final Project Topology
- Scoring Criteria and Verifications
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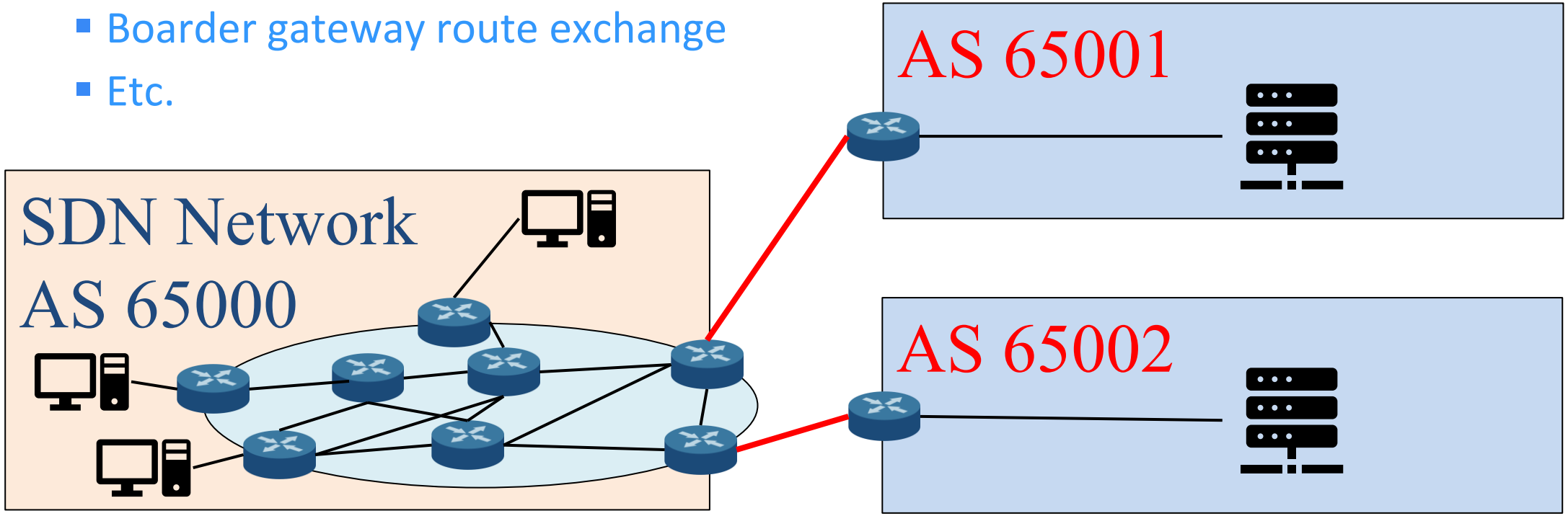
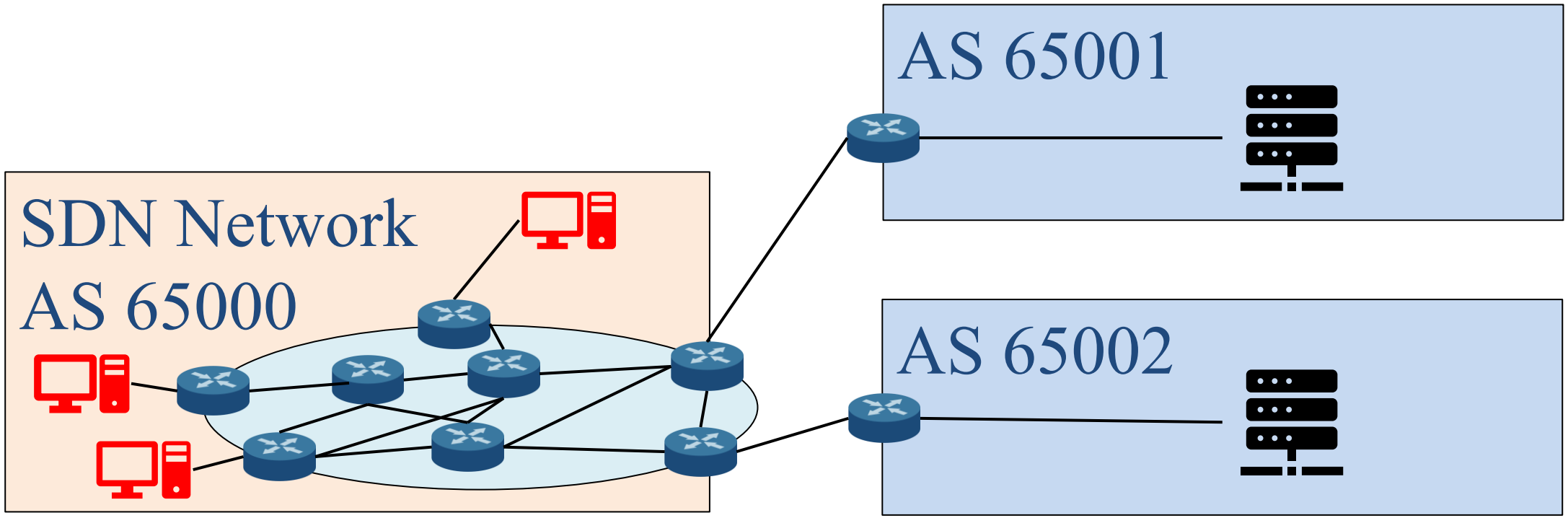
SDN-enabled Virtual Router

- SDN Network with virtual router
  - Use openflow switches and flowrules to simulate router behavior
  - For instance:
    - Layer2 forwarding for next hop communication
    - Boarder gateway route exchange
    - Etc.



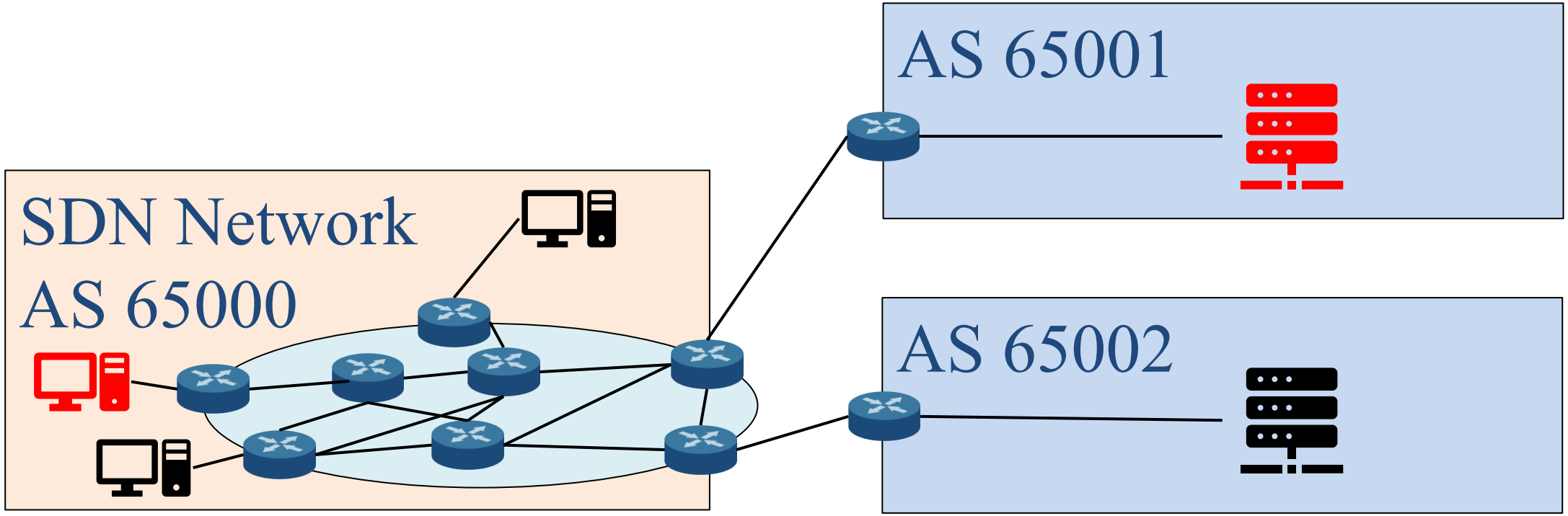
Traffic Types

- Intra-domain Traffics
  - Where **hosts** within the same AS communicates with each other.
  - SDN handles the traffic.



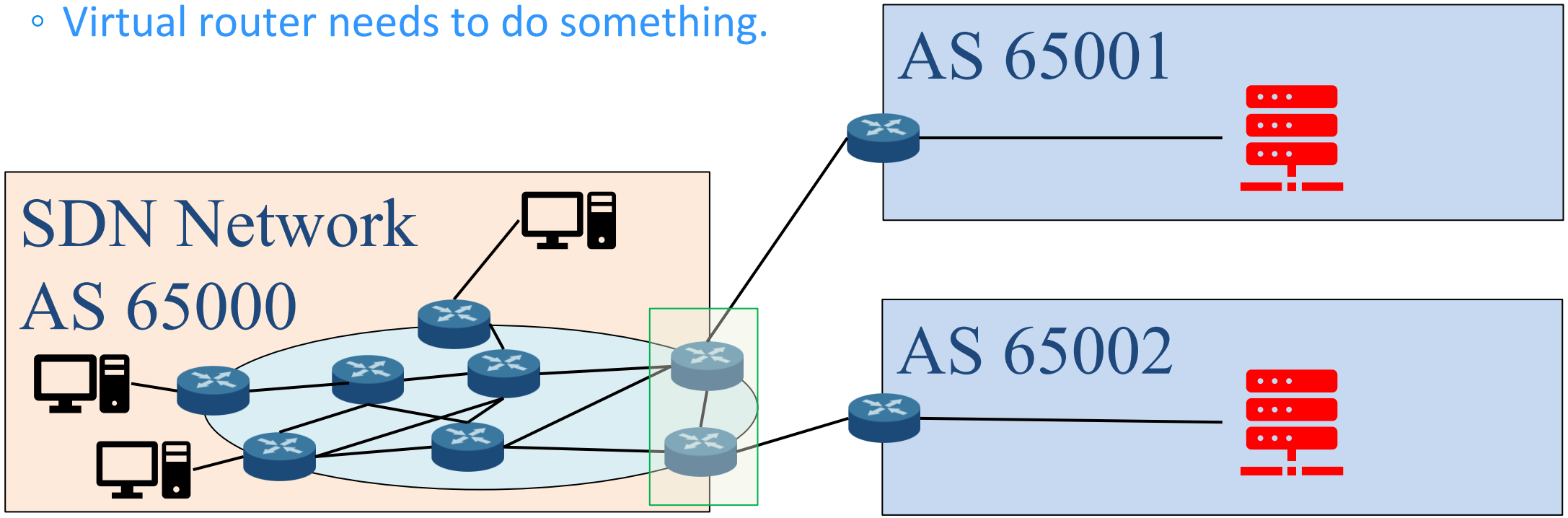
Traffic Types (cont.)

- Inter-domain Traffics
  - Where **an external host** from other domain communicates with **an internal host**.
  - The traffic pass through **gateways**.
  - Virtual router needs to do something.



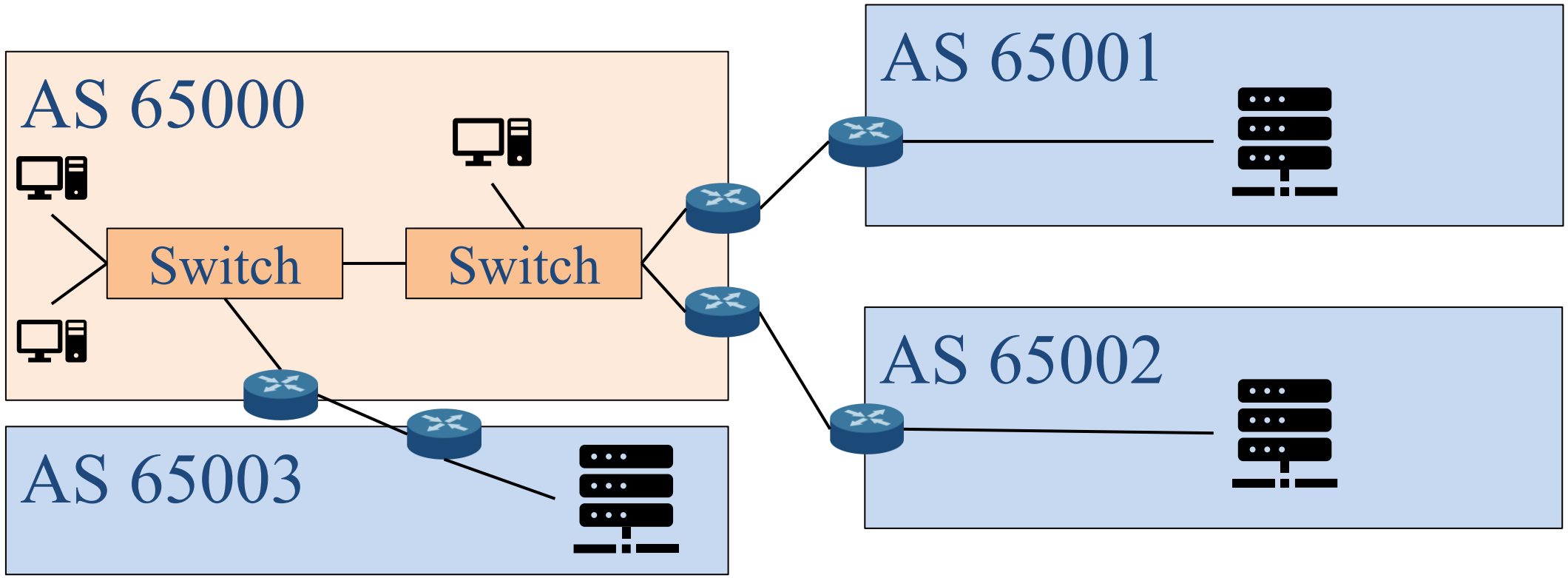
Traffic Types (cont.)

- Transit Traffics
  - Where **hosts** from different domains communicates with one another bypass the SDN network.
  - The traffic pass through virtual router.
  - Virtual router needs to do something.



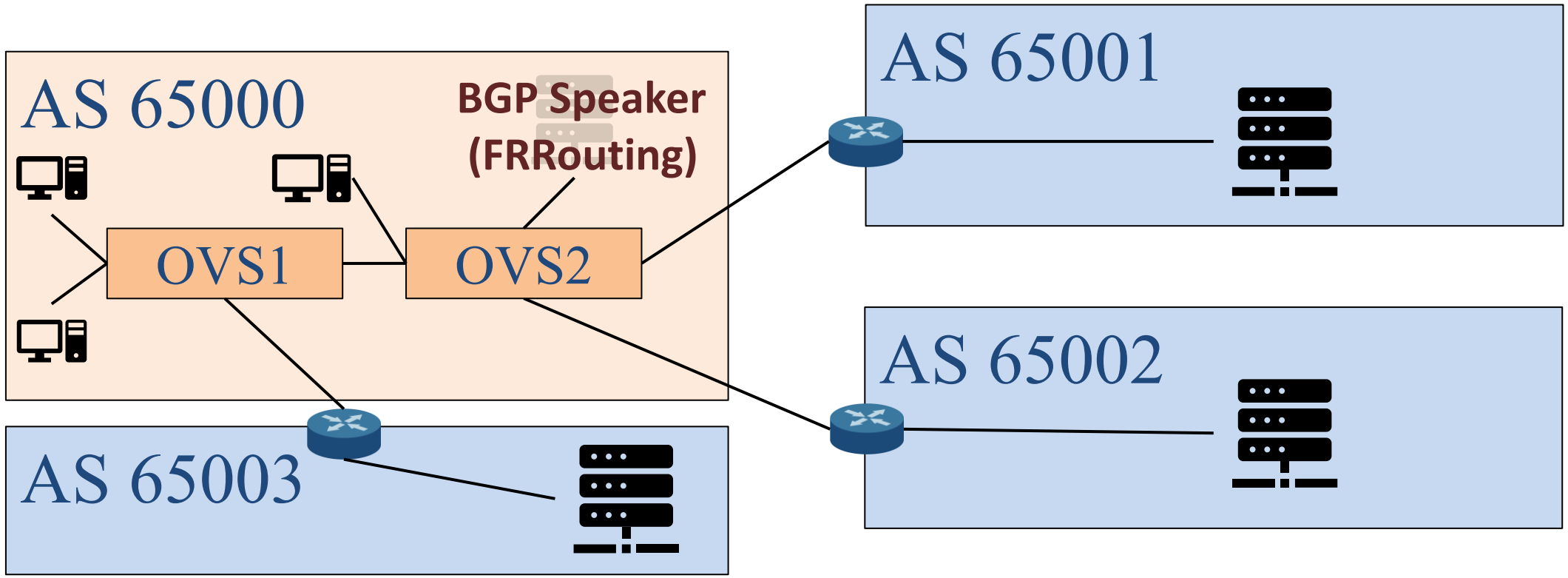
Networks with Physical Routers

- Physical routers
  - 1. Deal with routing decision.
  - 2. Deal with gateway exchange.
- Every edge requires a router, running eBGP and iBGP protocols.



SDN Networks with Virtual Routers

- SDN-enabled Virtual Routers
  - Doesn’t requires router connection to edge.
  - Only one BGP speaker is enough.
  - Doesn’t need a **real gateway.**

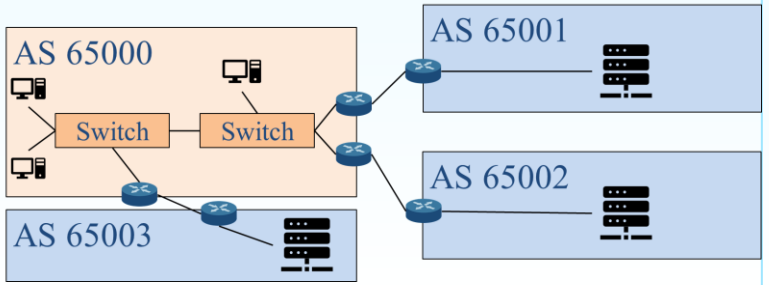


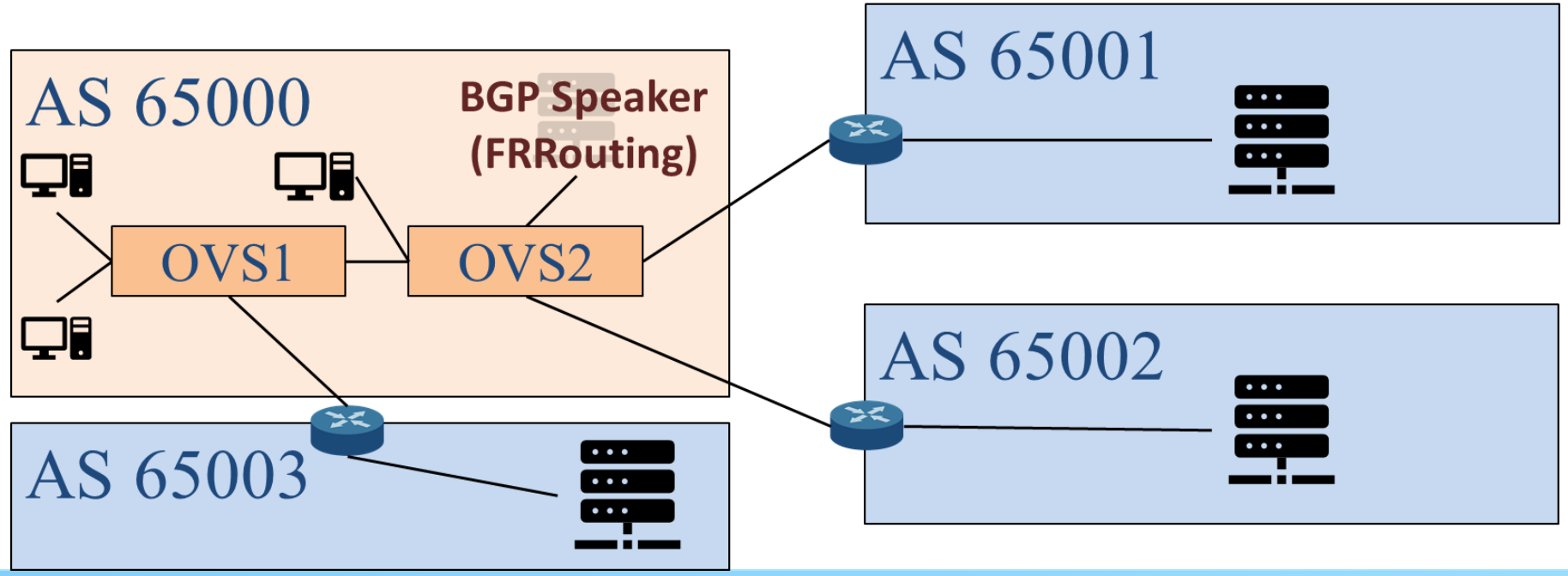
Goal

- Intra-domain host communication
  - Handled by Bridge APP
- Inter-domain host communication
  - SDN domain <-> Other domain
- Transit host communication
  - Other domain <-> SDN domain <-> Other domain

Virtual Router BGP Connection

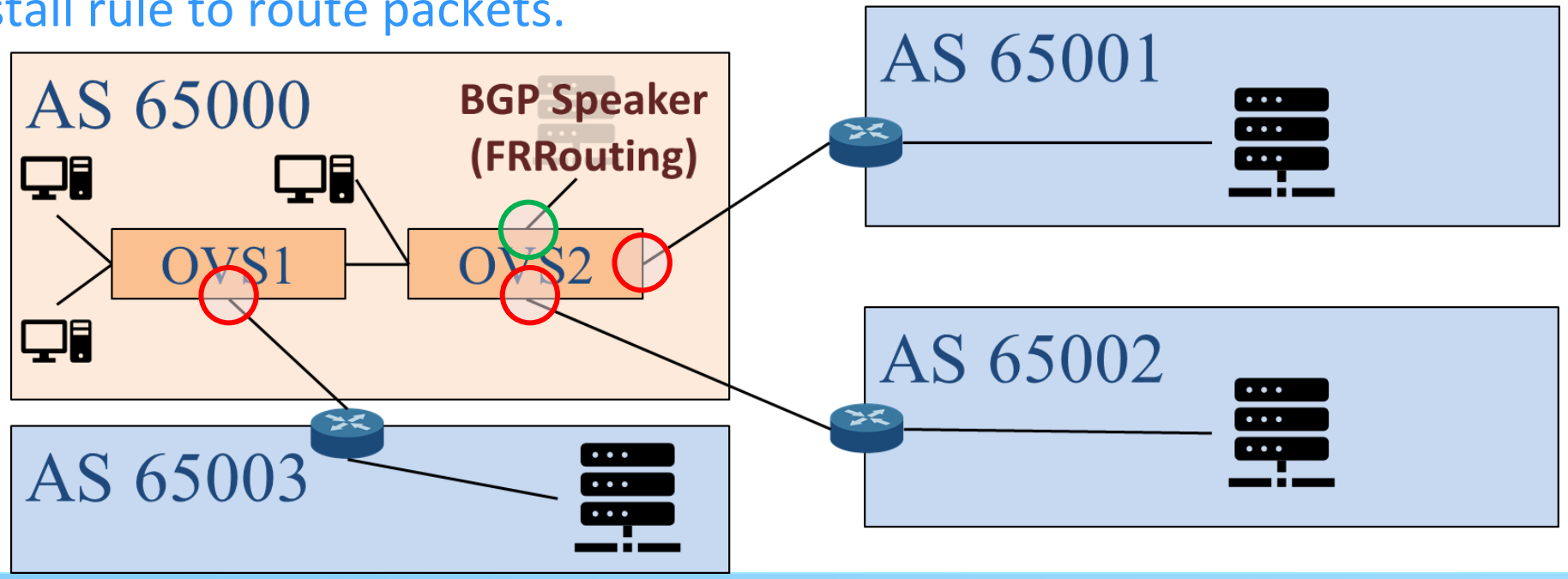
- Physical router:
  - External routers connect with the boarder gateway.
- Virtual router:
  - External routers connect with BGP Speaker.
  - ➢Need to delegate BGP Speaker IP to edge switch.





BGP Speaker IP Delegation and Routing

1. Delegate BGP speaker IP to the WAN Connect Point on edge switch.
   1) Determine WAN Connect Point.
   2) Config (via netcfg) WAN Connect Point interface.
2. Route packet between BGP speaker Connect Point and WAN Connect Point.
   1. Determine BGP speaker connect point.
   2. Install rule to route packets.



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WAN Connect Point Configuration

- Create a configuration file for WAN Connect Point
  - Making external routers think that the BGP Speaker is at the Connect Point.

```
1  {
2      "ports": {
3          "of:0000ceefffee9943/3": {
4              "interfaces": [
5                  {
6                      "name": "intf1",
7                      "ips": [
8                          "192.168.70.1/24",
9                          "fd70::1/64",
10                         "fe80::42:c0ff:fea8:46fd/128"
11                     ]
12                 }
13             ]
14         },
```

Connect Point

Interface Config

***NOTE**

This only gives ONOS controller information of the interface and its IPs. How to make BGP speaker receive packets designated to the IP is your work!

WAN Connect Point Information Retrieval

- Use ONOS Interface Service to retrieve WAN Connect Point.
  - Import Interface service

```
36  import org.onosproject.net.intf.InterfaceService;
```

  - Reference interface service

```
84      @Reference(cardinality = ReferenceCardinality.MANDATORY)
85      protected InterfaceService interfaceService;
```

  - Query WAN Connect Point information from the interface service

```
interfaceService.getMatchingInterface(IpAddress.valueOf("192.168.70.1")).connectPoint()
```

ONOS Route Service Usage

- Update dependencies in **pom.xml** file.

```
<dependency>
        <groupId>org.onosproject</groupId>
        <artifactId>onos-apps-route-service-api</artifactId>
        <version>2.7.0</version>
</dependency>
```

- Import methods.

```
import org.onosproject.routeservice.xxx;

@Reference(cardinality = ReferenceCardinality.MANDATORY)
protected RouteService routeService;
```

- Read the docs

https://javadoc.io/doc/org.onosproject/onos-cli/1.8.1/org/onosproject/incubator/net/routing/package-summary.html

How to Read The Friendly Manual

- Steps to build and view onos docs
  1. Goto ONOS_HOME (often ~/onos)
  2. Open docs/BUILD
  3. Modify SOURCES add `//apps/route-service/api:onos-apps-route-service-api-sources`

```
SOURCES = glob(["src/main/javadoc/doc-files/*"]) + [
    "src/main/javadoc/overview.html",
    "//utils/osgi:onlab-osgi-sources",
    "//utils/junit:onlab-junit-sources",
    "//utils/misc:onlab-misc-sources",
    "//utils/rest:onlab-rest-sources",
    "//core/api:onos-api-sources",
    "//core/net:onos-core-net-sources",
    "//core/common:onos-core-common-sources",
    "//core/store/primitives:onos-core-primitives-sources",
    "//core/store/serializers:onos-core-serializers-sources",
    "//core/store/dist:onos-core-dist-sources",
    # "//core/security:onos-security-sources",
    "//core/store/persistence:onos-core-persistence-sources",
    "//cli:onos-cli-sources",
    "//web/api:onos-rest",
    "//apps/cpman/api:onos-apps-cpman-api-sources",
    "//apps/routing-api:onos-apps-routing-api-sources",
    "//apps/dhcp/api:onos-apps-dhcp-api-sources",
    "//apps/route-service/api:onos-apps-route-service-api-sources",
]
```

How to Read The Friendly Manual

- Steps to build and view onos docs
  1. Goto ONOS_HOME (often ~/onos)
  2. Open docs/BUILD
  3. Modify SOURCES, add `//apps/route-service/api:onos-apps-route-service-api-sources`
  4. Modify EXTERNAL_GROUPS, add `org.onosproject.routeservice`

```
58 EXTERNAL_GROUPS = {
59     "Network Model &amp; Services": ["org.onosproject.*"],
60     "Incubator for Network Model &amp; Services": ["org.onosproject.incubator.*"],
61     "Utilities": ["org.onlab.*"],
62     "App &amp; Extensions": [
63         "org.onosproject.dhcp",
64         "org.onosproject.cpman",
65         "org.onosproject.routing",
66         "org.onosproject.routeservice",
67     ],
68 }
```

How to Read The Friendly Manual

- Steps to build and view onos docs
  1. Goto ONOS_HOME (often ~/onos)
  2. Open docs/BUILD
  3. Modify SOURCES, add `//apps/route-service/api:onos-apps-route-service-api-sources`
  4. Modify EXTERNAL_GROUPS, add `org.onosproject.routeservice`
  5. Run `onos-build-docs`
  6. Run `unzip bazel-bin/docs/external.jar`
     - You shall find `apidocs` directory been generated
  7. Goto `apidocs` and run `python3 –m http.server`
  8. You will find the documentation been serve at localhost:8000

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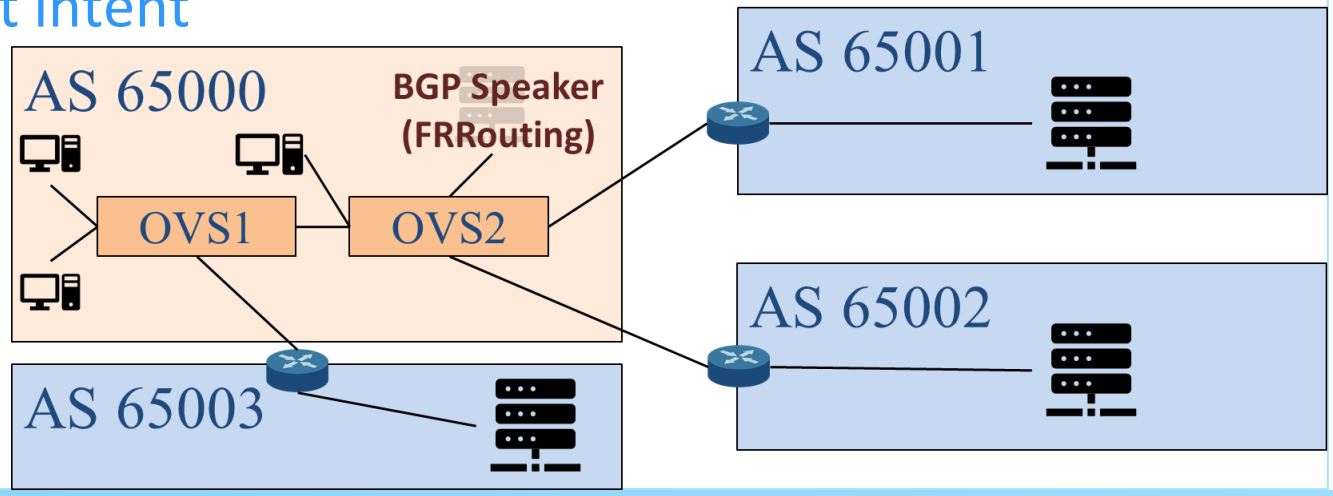
BGP Message Exchange

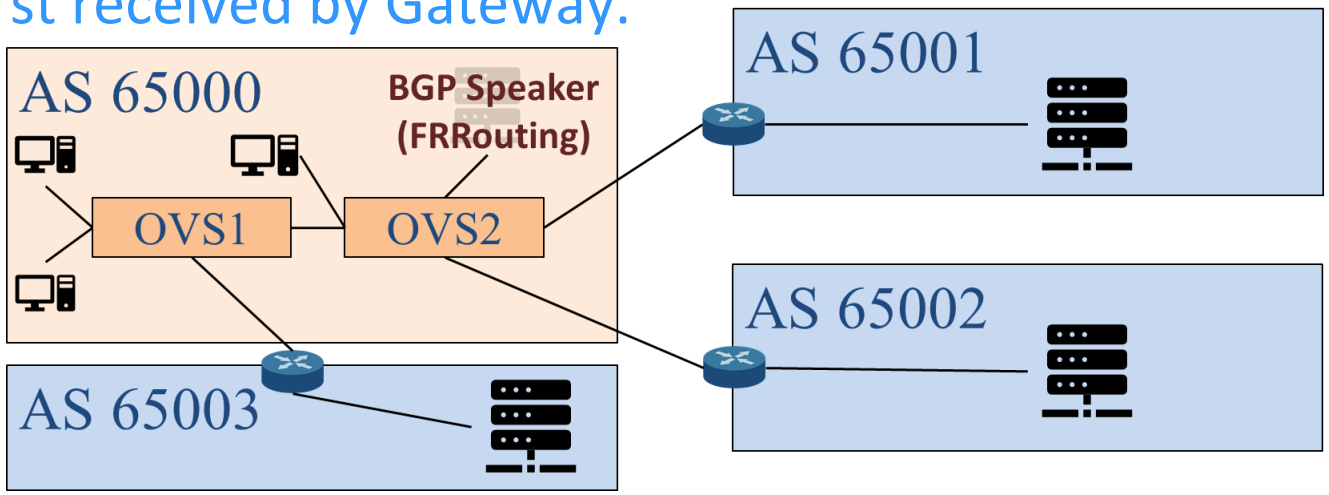
- In order to exchange BGP message with neighbor router
  - Neighbor discovery for L2 connectivity
    - Proxy ARP APP handles ARPs and NDPs on behalf of BGP Speaker.
  - L3 forwarding for BGP Messages

- **L3 forwarding for BGP Messages?**
  - **Incoming**
    - Hint: MultiPointToSinglePoint intent
  - **Outgoing**
    - ????



Virtual Gateway and Inter-domain Routing

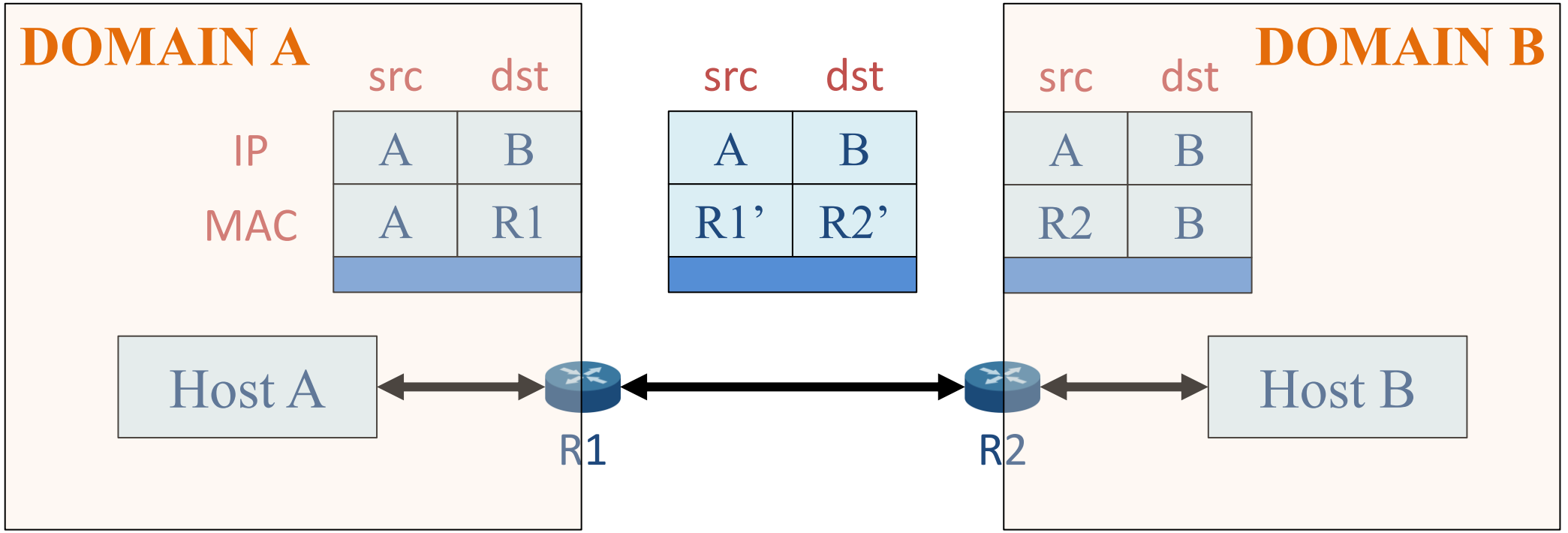
- Gateway and Routing
  - Assume Gateway IP: 192.168.1.254/24
    - Packets originated from 192.168.1.0/24 towards other networks
      - Packet first sent to Gateway.
    - Packet coming from other networks destined 192.168.1.0/24
      - Packet first received by Gateway.



- IP is the logical address of ultimate destination.
  - But, MAC is the physical address of the next hop.

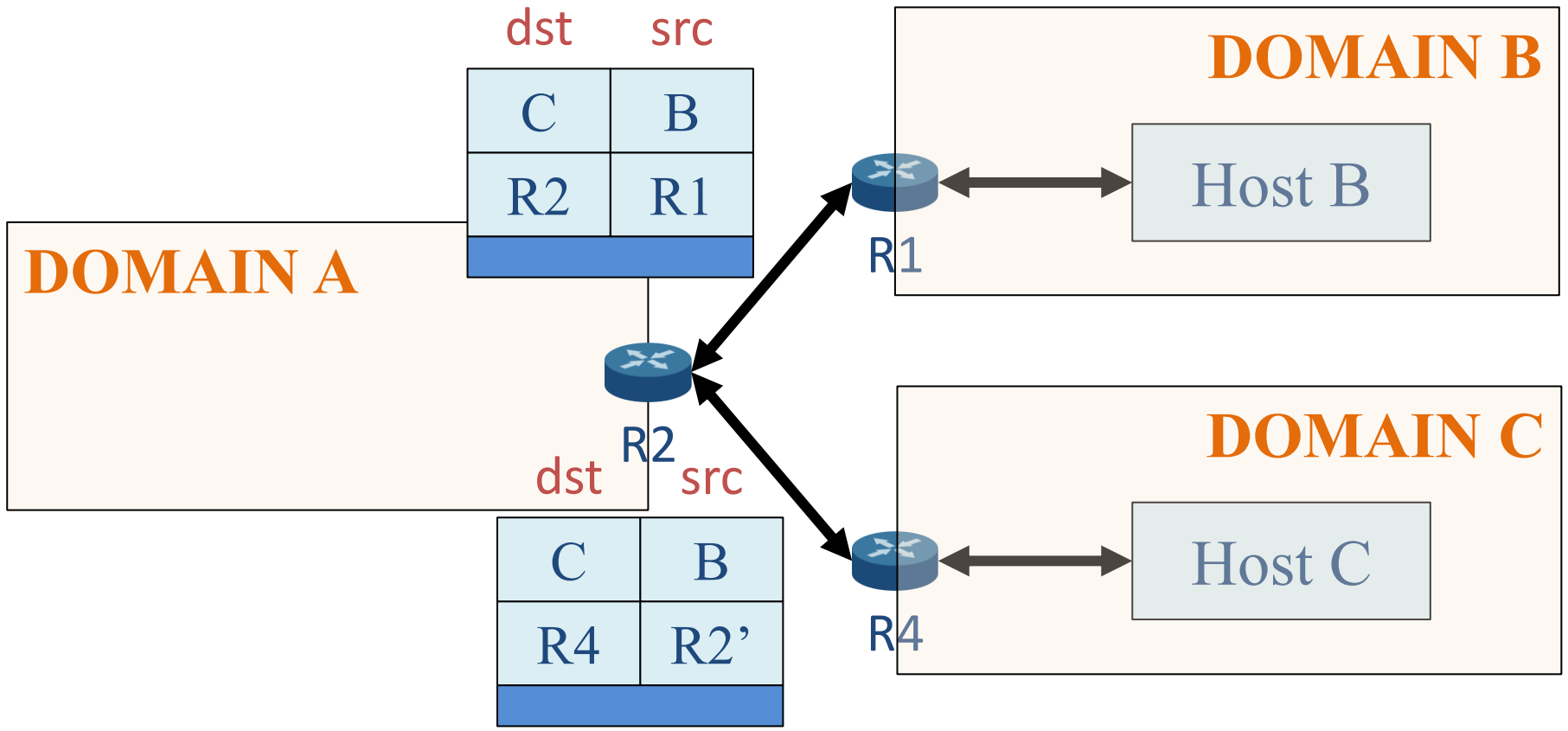
Gateway Traffic Handling Example

- Any packets within the domain only knows about the gateway's MAC.
- After analyzing the information (IP), it will change the according MAC and sends the packet out.



Transit Traffics

- Transit traffics are in fact two interdomain traffics.



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Tunnel and VXLAN

- A Tunnel send data over a network by encapsulating packets within other packets.
  - Commonly used to connect different networks, provide secure communication, bypass firewalls.
  - Applications
    - Virtual Private Networks (VPN)
    - Generic Routing Encapsulation (GRE)
    - Virtual Extensible LAN (VXLAN)
  - Types
    - Layer 2: Transmit data that is higher or equal to Layer 2
    - Layer 3: Transmit data that is higher or equal to Layer 3

- VXLAN (L2 Tunnel)
  - Designed to help build large, scalable L2 networks over existing L3 networks

Wireguard

- TA will provide a Wireguard configuration file
  - **Remember, the last number of your IP is your ID (x)**
- Run the follow command to install wireguard

```
n0ball@SDN-NFV:~/workspace$ apt install -y wireguard
```

- Copy the configuration file to wg0

```
n0ball@SDN-NFV:~/workspace$ cp xxx.conf /etc/wireguard/wg0.conf
```

- Bring up the Wireguard interface

```
n0ball@SDN-NFV:~/workspace$ sudo wg-quick up wg0
```

- Check if Wireguard is good
  - Wireguard gateway

This is Wireguard gateway

```
n0ball@SDN-NFV:~/workspace$ ping 192.168.61.254
PING 192.168.61.254 (192.168.61.254) 56(84) bytes of data.
64 bytes from 192.168.61.254: icmp_seq=1 ttl=64 time=10.2 ms
```

  - VXLAN Target

```
n0ball@SDN-NFV:~/workspace$ ping 192.168.60.200
PING 192.168.60.200 (192.168.60.200) 56(84) bytes of data.
64 bytes from 192.168.60.200: icmp_seq=1 ttl=63 time=12.6 ms
```

This is your x

```
1  # AUTOGENERATED FILE - DO NOT EDIT
2  # This file uses wg-quick format.
3  # See https://man7.org/linux/man-pages/man8/wg-quick.8.html#CONFIGURATION
4  # Lines starting with the -WGP- tag are used by
5  # the WireGuard Portal configuration parser.
6
7  # -WGP- WIREGUARD PORTAL CONFIGURATION FILE
8  # -WGP- version unknown
9
10 [Interface]
11 # -WGP- Peer: EgPpCagJ1r6mBzTYjYrnUQt0bC6Xc41a8Ga31gcdbmI=
12 # -WGP- Created: 2024-10-27 15:00:59.085921029 +0000 UTC
13 # -WGP- Updated: 2024-10-27 15:00:59.090268647 +0000 UTC
14 # -WGP- Display name: Peer EgPpCagJ stu
15 # -WGP- PublicKey: EgPpCagJ1r6mBzTYjYrnUQt0bC6Xc41a8Ga31gcdbmI=
16 # -WGP- Peer type: client
17
18 # Core settings
19 PrivateKey = wAr/OZnGxxxxxxxxxxxxxxxxxxxxYGlkTx3xBxxxx
20 Address = 192.168.61.1/32
21
22 # Misc. settings (optional)
23 MTU = 1420
24
25 # Interface hooks (optional)
26
27 [Peer]
28 PublicKey = yhjlxxxxkMOuD5xxxxxEbxxxxHsOxxxxxaUa+6y5n1xxxx=
29 Endpoint = 10.10.100.250:51820
30 AllowedIPs = 192.168.60.0/23,fe60::/64
31 PresharedKey = tweIi0pRxxxxQyxxxxoY7E1xxxBXDMxxxt6L+5xxxx=
32 PersistentKeepalive = 16
```

This is your ID (x)

Some wireguard version requires port

Maximum Transmission Unit (MTU)

- The largest size (in bytes) of a network packet that can be transmitted over a particular interface or network medium without fragmentation.
- Default to 1500 Bytes.

- What Happens if Packet Size Exceeds the MTU?
  - Fragmentation
  - Drop (Especially IPv6)

- Suggested subtraction of MTU due to encapsulation
  - VXLAN: 50 Bytes
  - Wireguard: 80 Bytes

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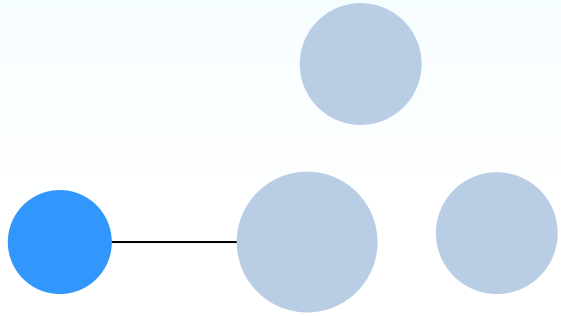
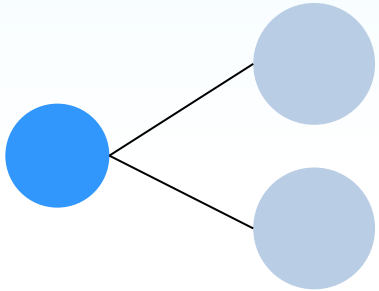
Autonomous System (AS)

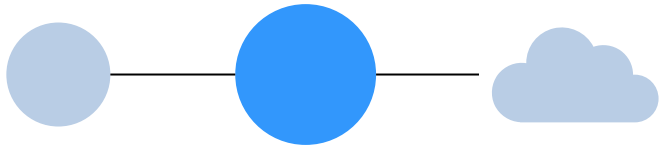
- AS Types



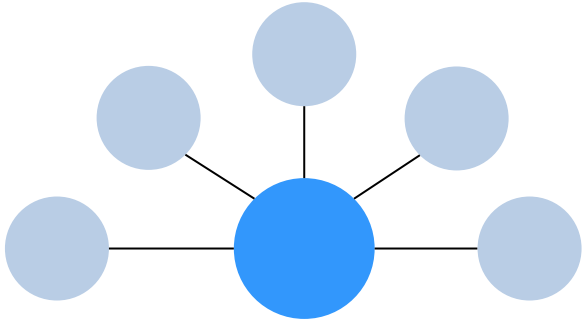
Stub



Multi Homed



Transit



Internet Exchange Point

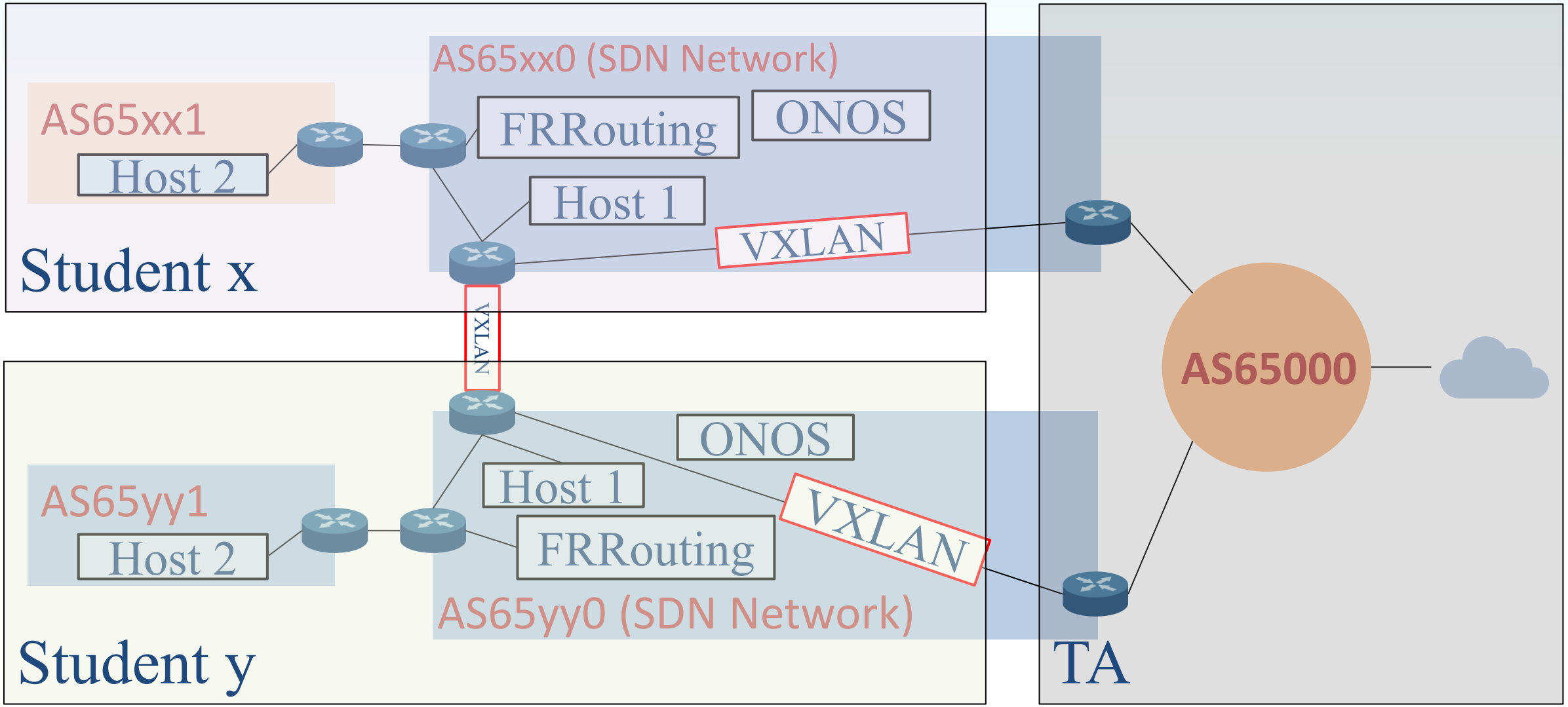
ISP Characteristic

- Internet Service Provider (ISP)
  - A company or organization that provides individuals, enterprises, and other entities access to the internet.
- Key Concepts
  - Internet Access
  - Internet Service
  - IP Addresses
- If you have been assigned an IP from NYCU
  - How does the Internet world routes packets to your IP's location?
  - How does others know the way to find you in the Internet world?
- Goal: A vrouter in a small ISP and that manages internet resources.

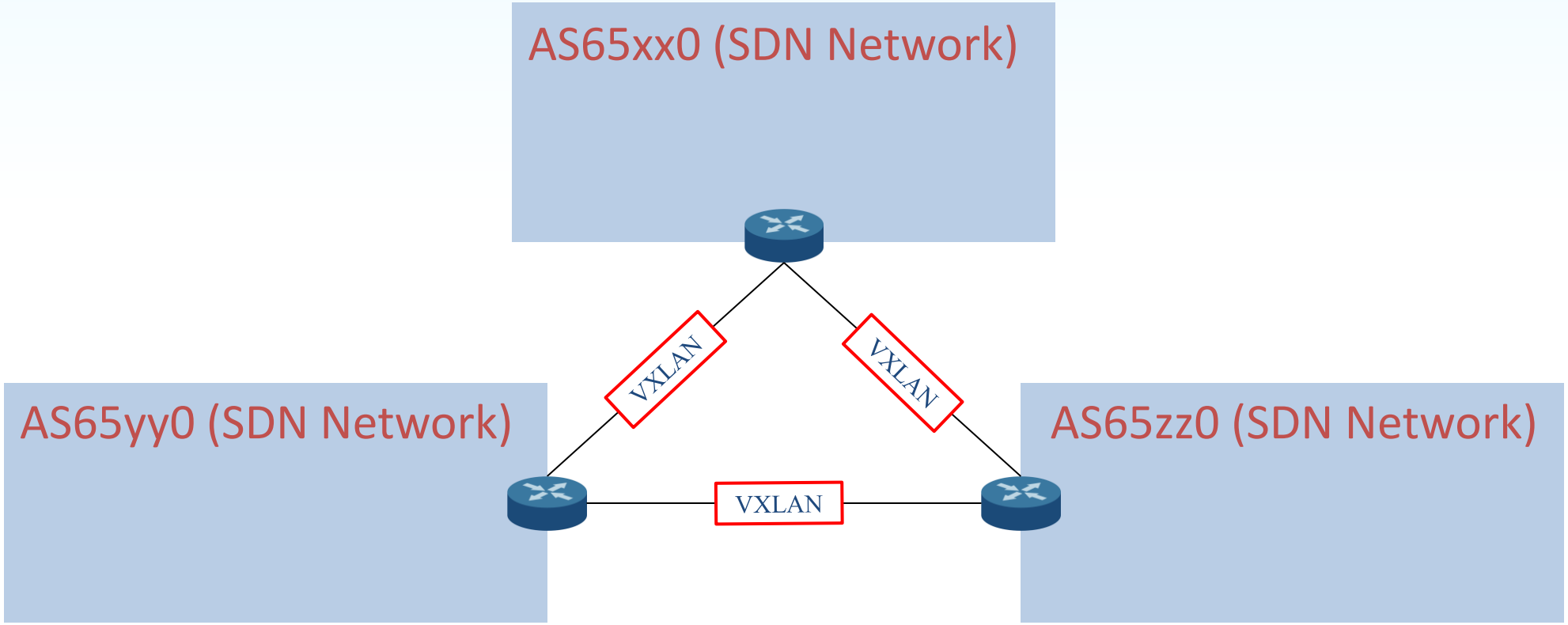
ISP Service Requirements

- Service requirements for customers.
  - Routers to exchange other AS's route.
  - Layer 2 modification
  - Packet handling
- Service requirements for other ISPs.
  - Packet handling
  - Quality of Service (QoS)

Topology


AS65xx0 (SDN Network)
AS65xx1
Host 2
FRRouting
ONOS
Host 1
VXLAN
Student x
VXLAN
ONOS
Host 1
AS65yy1
Host 2
FRRouting
VXLAN
AS65yy0 (SDN Network)
Student y
AS65000
TA

Topology for 2/3 Students



Configuration Requirements

- You are running an AS65xx0 and announcing prefixes
  - 172.16.x.0/24.
  - 2a0b:4e07:c4:xx::/64
- You help to transit prefixes announced by AS65xx1
  - 172.17.x.0/24.
  - 2a0b:4e07:c4:1xx::/64

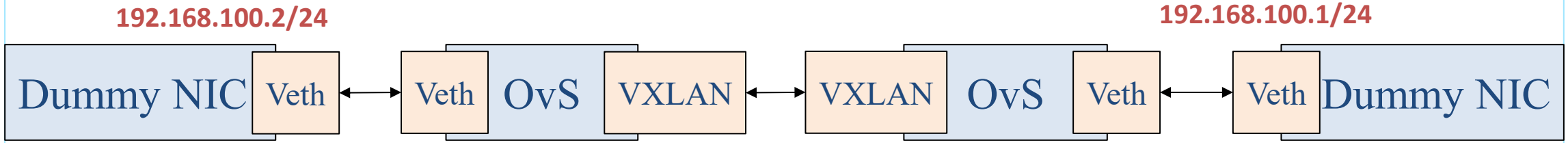
- IXP is AS65000 at 192.168.70.253/24 and fd70::fe/64
  - You have to announce the prefixes you know to the IXP
  - You can connect the IXP via
    - 192.168.70.x/24
    - fd70::x/64
  - BGP Password is winlab.nycu

OVS and VXLAN

- You can consider OVS as a bridge.
  - You can create veth pairs and connect your container
  - You can create VXLAN Tunnel

- Let’s see if we can create a tunnel using `ovs-vsctl` and `ip` commands.

- TA Server have already opened a VXLAN connection with IP 192.168.100.2/24

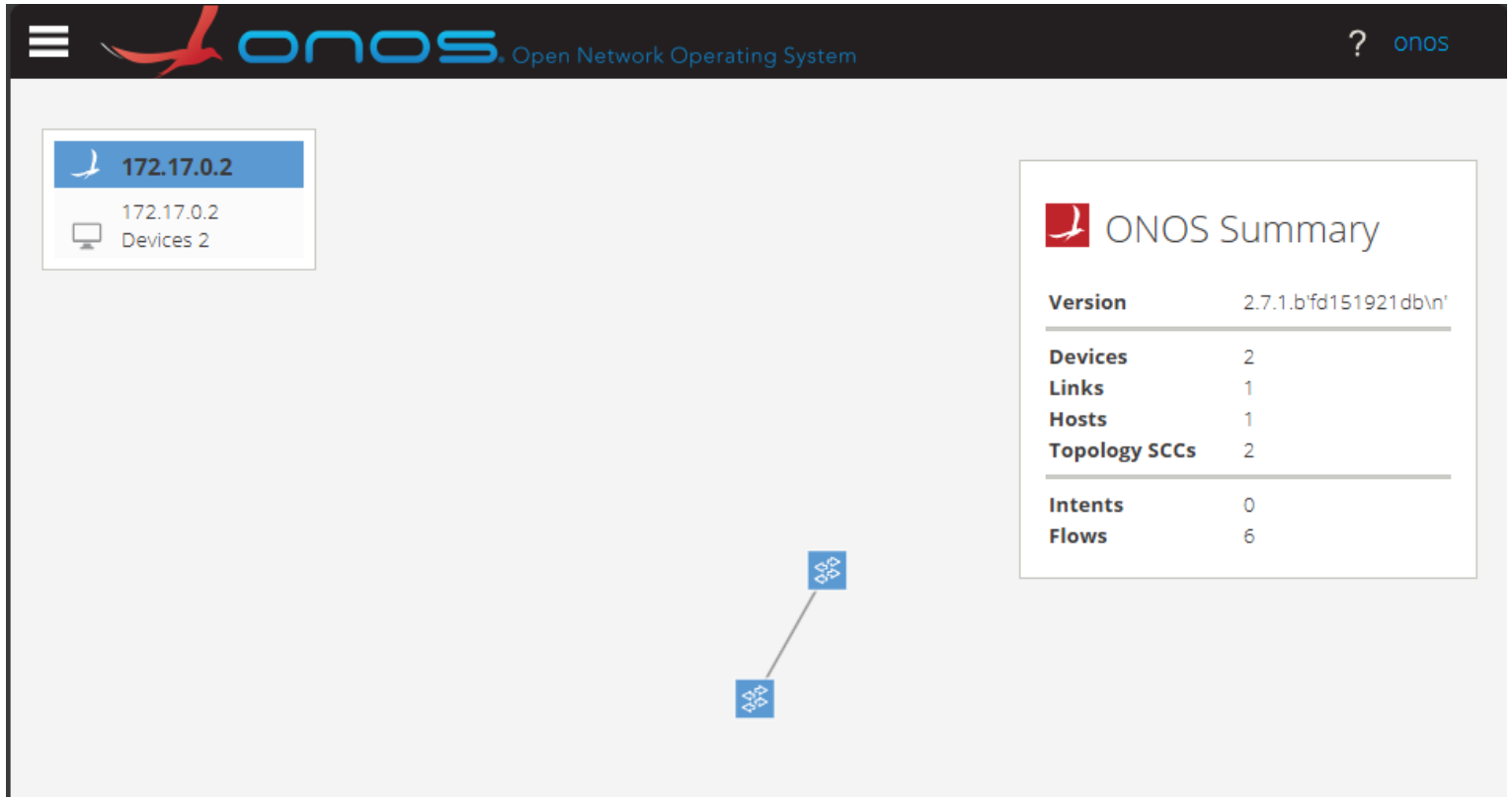


OVS and VXLAN (cont.)

- You can use docker to create an onos controller

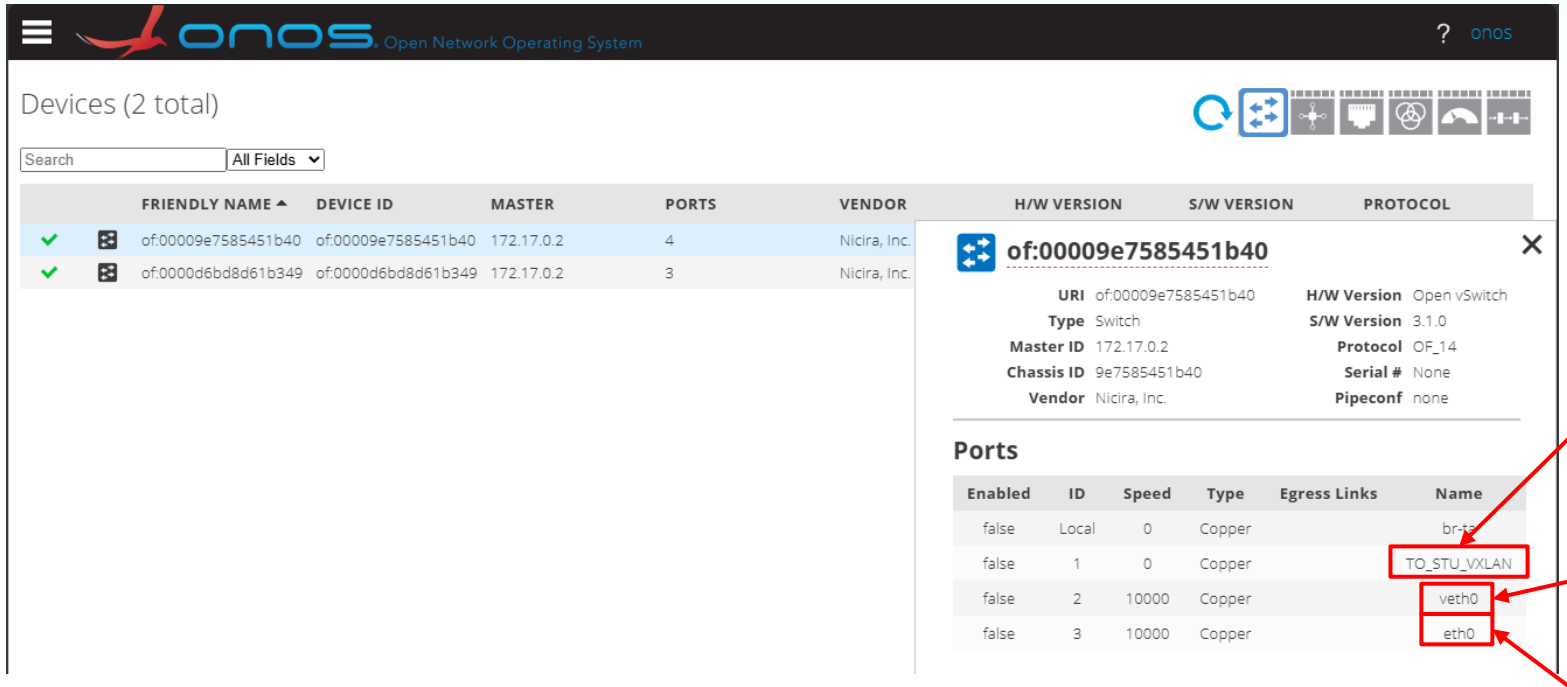
```
n0ball@SDN-NFV:~/workspace$ docker run --rm --name onos -d -p 8181:8181 -p 6653:6653 -p 8101:8101 onosproject/onos:2.7-latest
```

- If you have finish lest step, you shall see two switches connected



OVS and VXLAN (cont.)

- You can see ports on the onos GUI that TA have created for you.



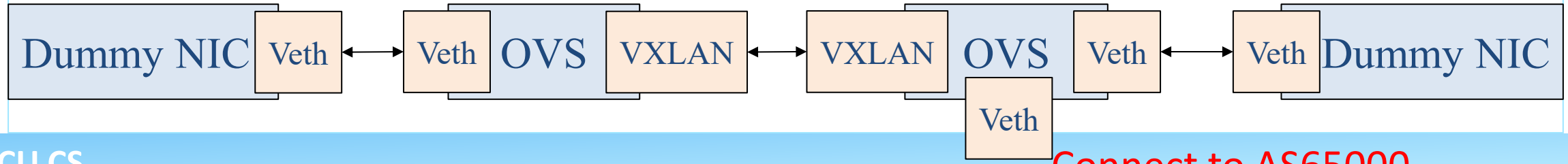
VLAN Port

A Veth for dummy NIC

Connect to AS65000

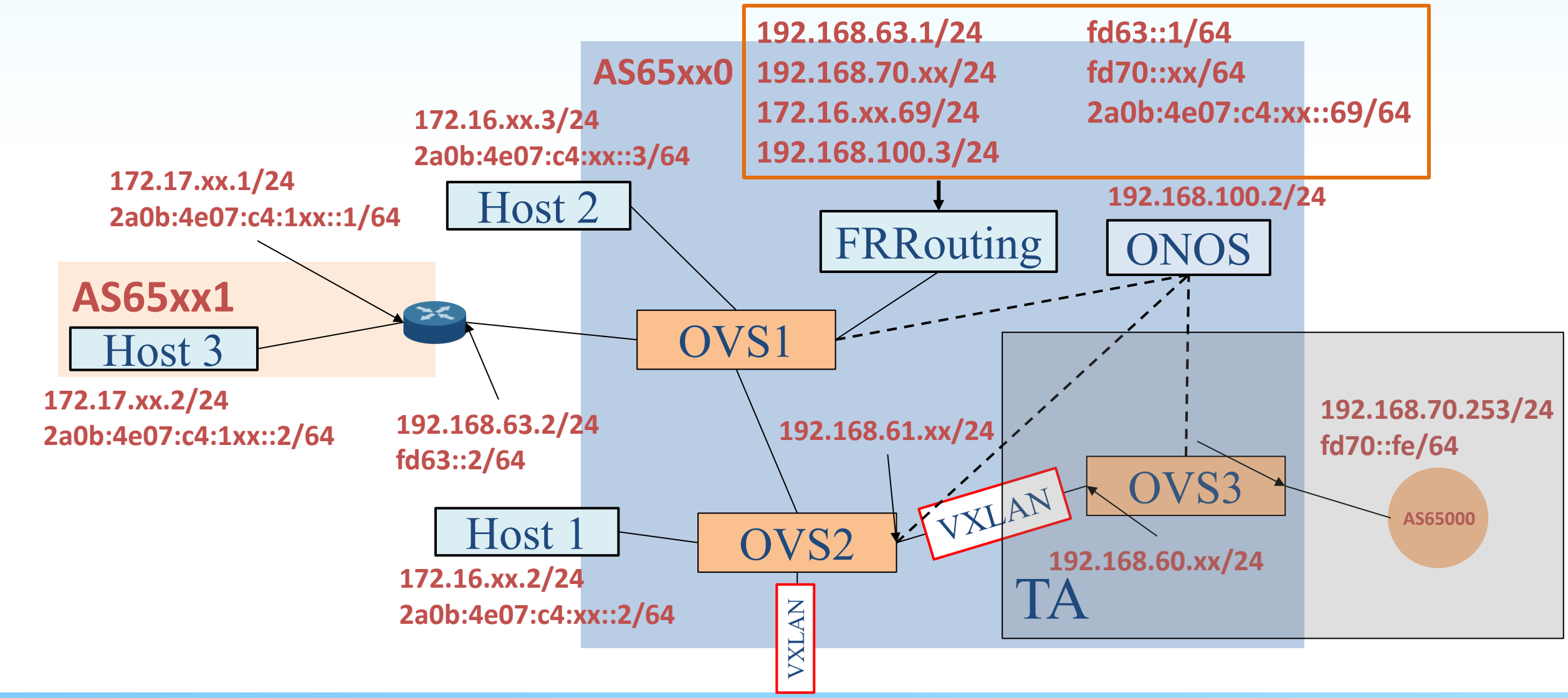
192.168.100.2/24

192.168.100.1/24

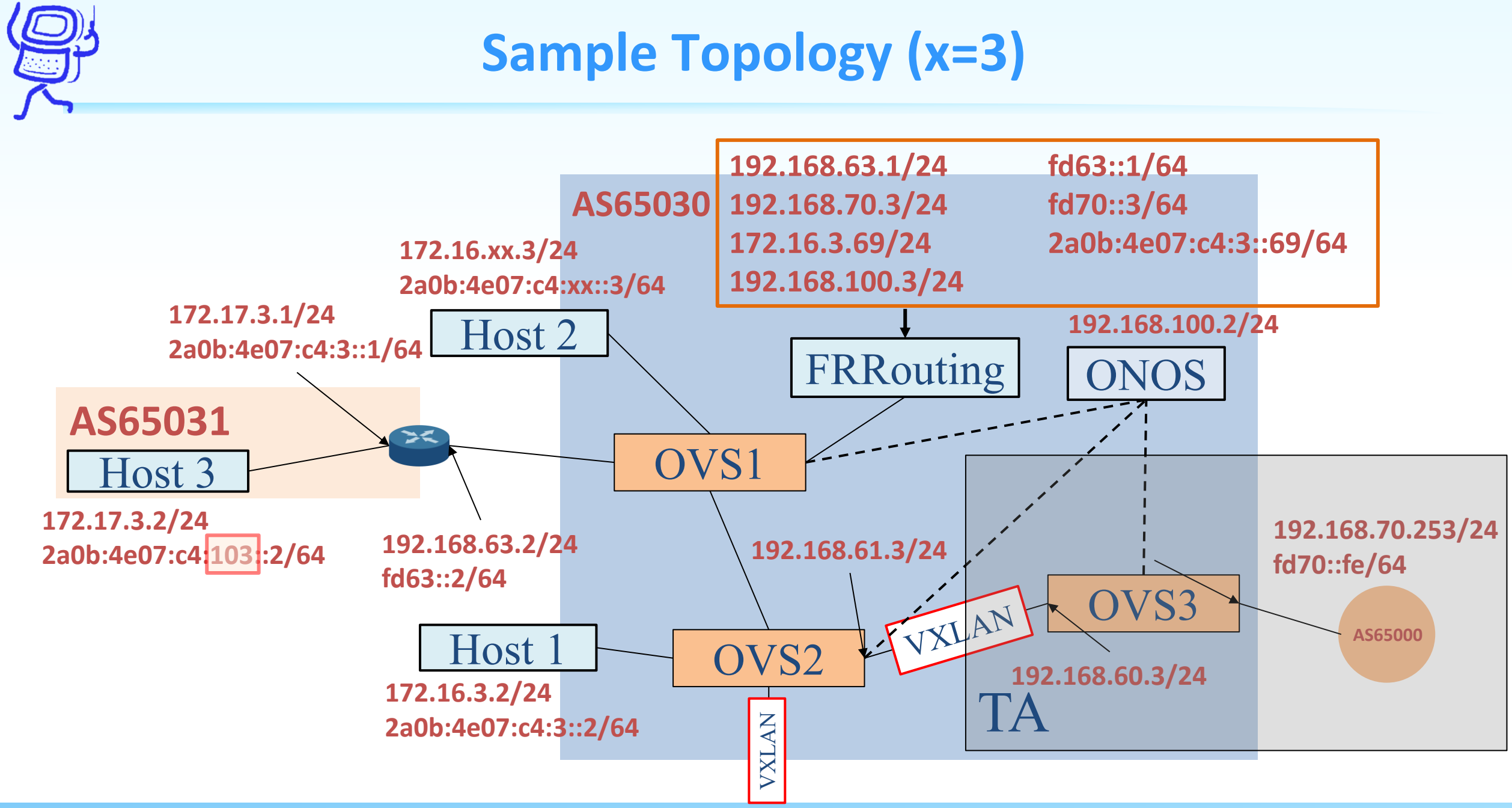


Connect to AS65000

Topology Template

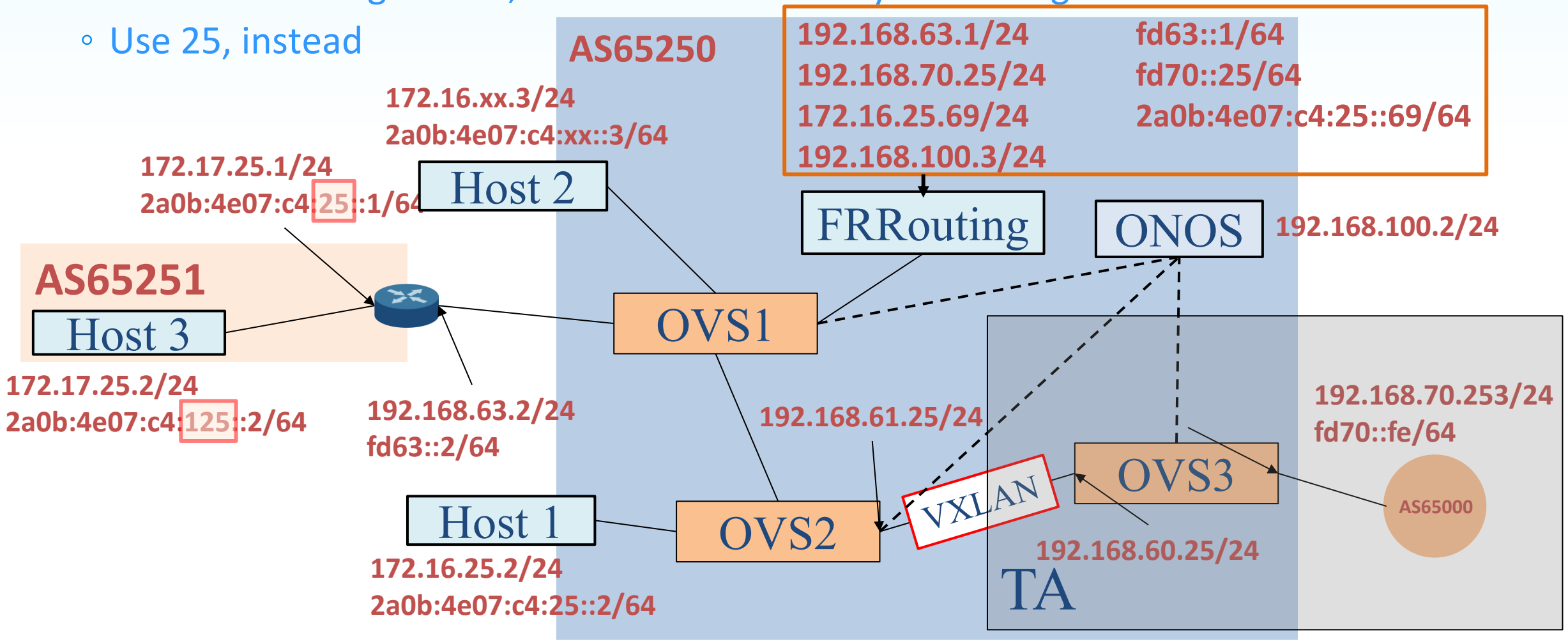


Sample Topology (x=3)



Sample Topology (x=25)

- To avoid misconfiguration, don't use a-f as IP in your settings.
  - Use 25, instead



vRouter TODO List

- Create a VXLAN tunnel between your SDN network and TA's server.
- ONOS can control OVS.
- Adding IPV6 capability.
- Intra/inter-domain packet handling.
- Virtual Gateway function.
- Edge routers can ping each other (FRRouting is not directly connect to external router).
- FRRouting can push FIB to ONOS controller.
  - (Connection between 192.168.100.1 and 192.168.100.3)
- Deal with inter-domain traffics, i.e. ASx's hosts can ping ASy's hosts.
- Deal with transit traffics, i.e. ASx's hosts can ping from outside the world.

APP Configs

- Recommended configs

- Create a VXLAN tunnel between your SDN network and TA's server.
- ONOS can control OVS.
- Adding IPV6 capability.
- Intra/inter-domain packet handling.
- Virtual Gateway function.
- Edge routers can ping each other (FRRouting is not directly connect to external router).
- FRRouting can push FIB to ONOS controller.
- Deal with inter-domain traffics, i.e. ASx's hosts can ping ASy's hosts.
- Deal with transit traffics, i.e. ASx's hosts can ping from outside the world.

```
28      "apps": {
29          "nycu.sdnfv.vrouter": {
30              "router": {
31                  "vrrouting": "of:0000000000000001/4",
32                  "vrrouting-mac": "56:6c:11:ed:b9:28",
33                  "gateway-ip4": "172.16.1.1",
34                  "gateway-ip6": "2a0b:4e07:c4:1::1",
35                  "gateway-mac": "00:00:00:00:00:02",
36                  "v4-peers": [
37                      "192.168.70.1, 192.168.70.253",
38                      "192.168.63.1, 192.168.63.2"
39                  ],
40                  "v6-peers": [
41                      "fd70::1, fe80::42:c0ff:fea8:46fd",
42                      "fd63::1, fe80::a01d:f8ff:fea9:4d40"
43                  ]
44              }
45          },
46          "nycu.sdnfv.proxyarp": {
47              "virtual-arps": {
48                  "virtual-ip4": "172.16.1.1",
49                  "virtual-ip6": "2a0b:4e07:c4:1::1",
50                  "virtual-mac": "00:00:00:00:00:02"
51              }
52          }
53      }
54  }
```

OUTLINE

- Router Comparison
- Service in Use
- Router’s activity
- Project Setup
- Final Project Topology
- Scoring Criteria and Verifications
- References

SDN AS Requirements

- For service customers (AS65xx0 SDN Network, **host 1**)
  - Able to ping **FRRouting's** IP (172.16.xx.69/24).
  - Able to ping **student y's FRRouting's** IP (172.16.yy.69/24).
  - Use https://tools.keycdn.com/ipv6-ping to see ICMP replies.

- For transit ISP (AS65xx1, **host 2**)
  - Able to ping **host 1** IP (172.16.xx.2/24).
  - Able to ping **student y's FRRouting's** IP (172.16.yy.69/24).
  - Able to ping **student y's host 2's** IP (172.17.yy.2/24).
  - Use https://tools.keycdn.com/ipv6-ping to see ICMP replies.

Deployment Requirements

- **DO NOT TRY TO ATTACK EITHER OTHER STUDENTS OR TA SERVERS**
- You are required to create a Makefile so that you are able to
  - Clear the entire project via **make clean** command
  - Deploy the project via **make deploy** command

- **Only openflow (and route service) related apps can be use**

```
*   8 org.onosproject.drivers              2.7.1.SNAPSHOT Default Drivers
*  15 org.onosproject.fpm                  2.7.1.SNAPSHOT FIB Push Manager (FPM) Route Receiver
*  21 org.onosproject.gui2                 2.7.1.SNAPSHOT ONOS GUI2
*  36 org.onosproject.hostprovider         2.7.1.SNAPSHOT Host Location Provider
* 100 org.onosproject.lldpprovider         2.7.1.SNAPSHOT LLDP Link Provider
* 102 org.onosproject.openflow             2.7.1.SNAPSHOT OpenFlow Provider Suite
* 101 org.onosproject.openflow-base        2.7.1.SNAPSHOT OpenFlow Base Provider
*   7 org.onosproject.optical-model        2.7.1.SNAPSHOT Optical Network Model
*  14 org.onosproject.route-service        2.7.1.SNAPSHOT Route Service Server
```

- **If not, you will be scored 0**

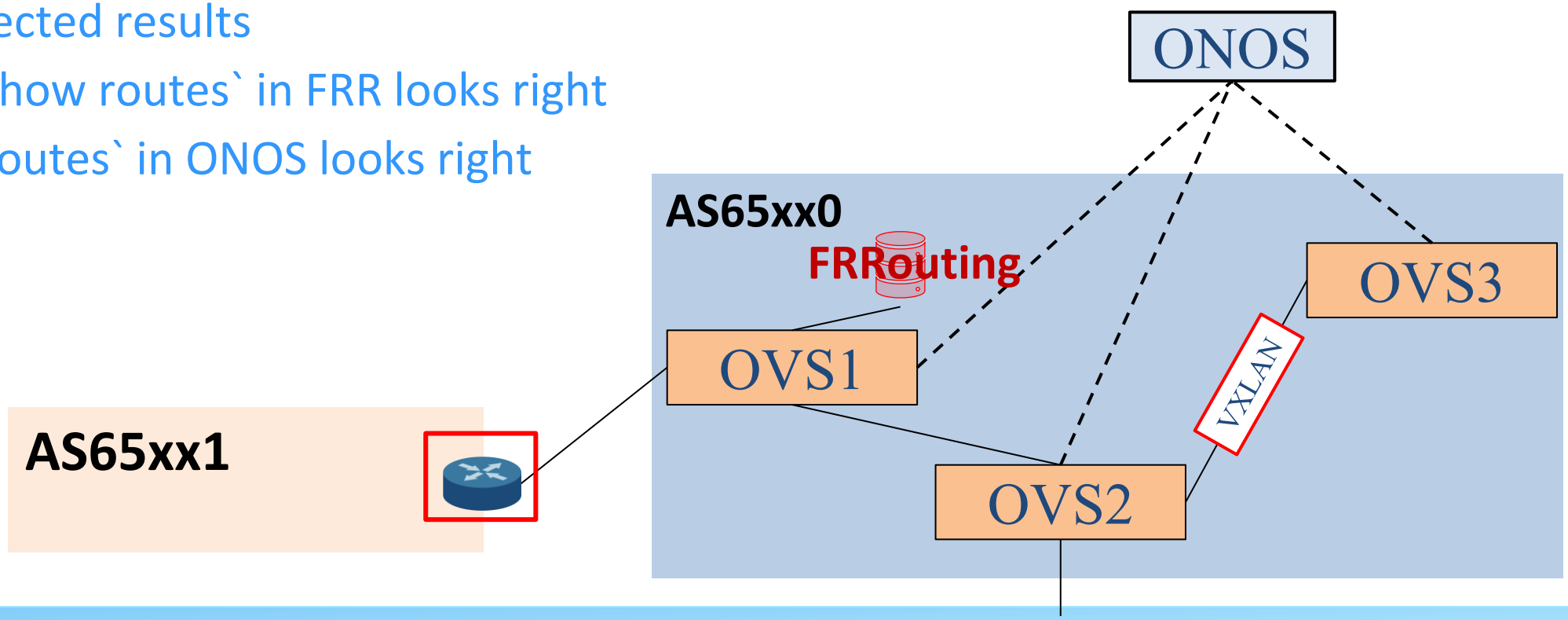
Scores

- Intra-domain traffic (from both AS)
  - IPv4 **(6 points) +** IPv6 **(4 points)**
- Inter-domain traffic (from both AS)
  - IPv4 **(12 points) +** IPv6 **(8 points)**
- Transit traffic
  - IPv4 **(12 points) +** IPv6 **(8 points)**
- Routes shown in IXP Manager
  - IPv4 **(2 points) +** IPv6 **(3 points)**

- Peer Traffic (**10 points** explanation + **10 points** verification)
- Anycast Traffic (**10 points** explanation + **10 points** verification)
- Able to communicate with the outside world **(5 points)**

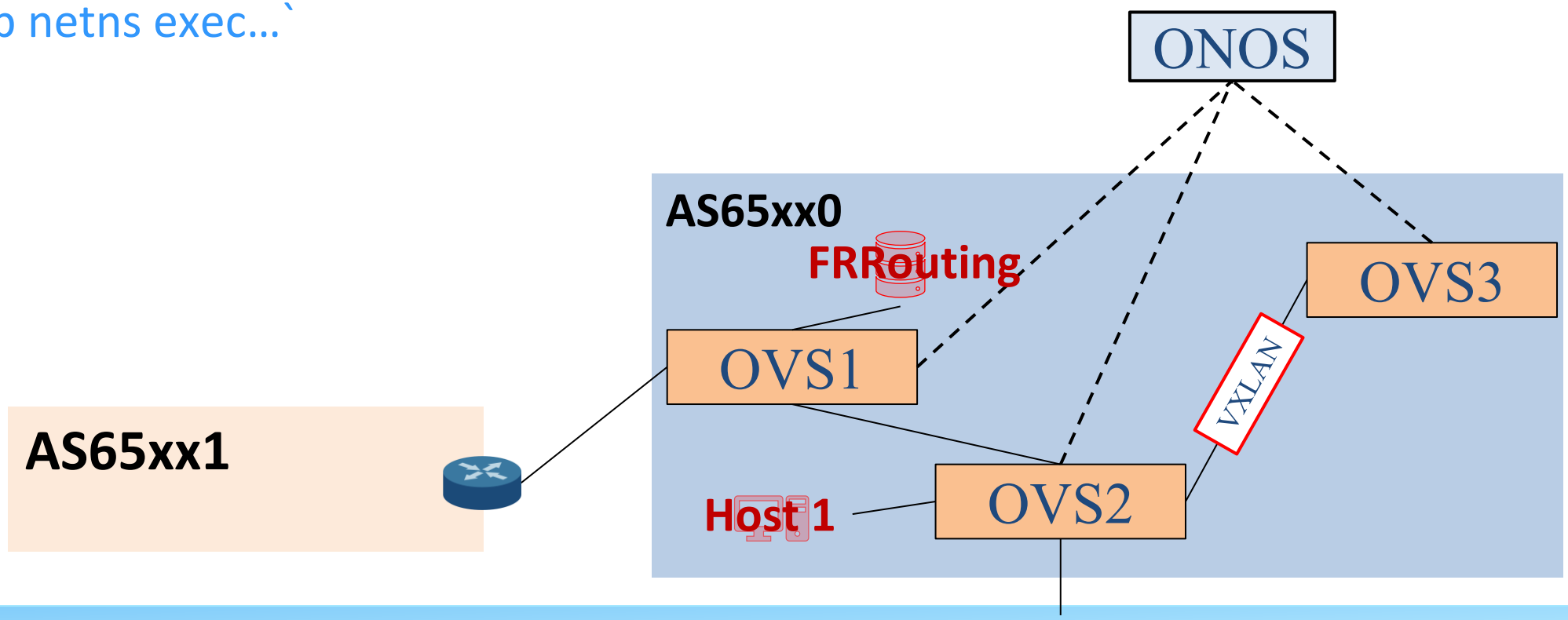
vRouter Verifications – Router Communication

- Assure Router Communication
  - Each FRRouting can ping its' neighbors
  - Things to think twice
    - What is the communication IP
  - Expected results
    - `show routes` in FRR looks right
    - `routes` in ONOS looks right



vRouter Verifications – Router Communication

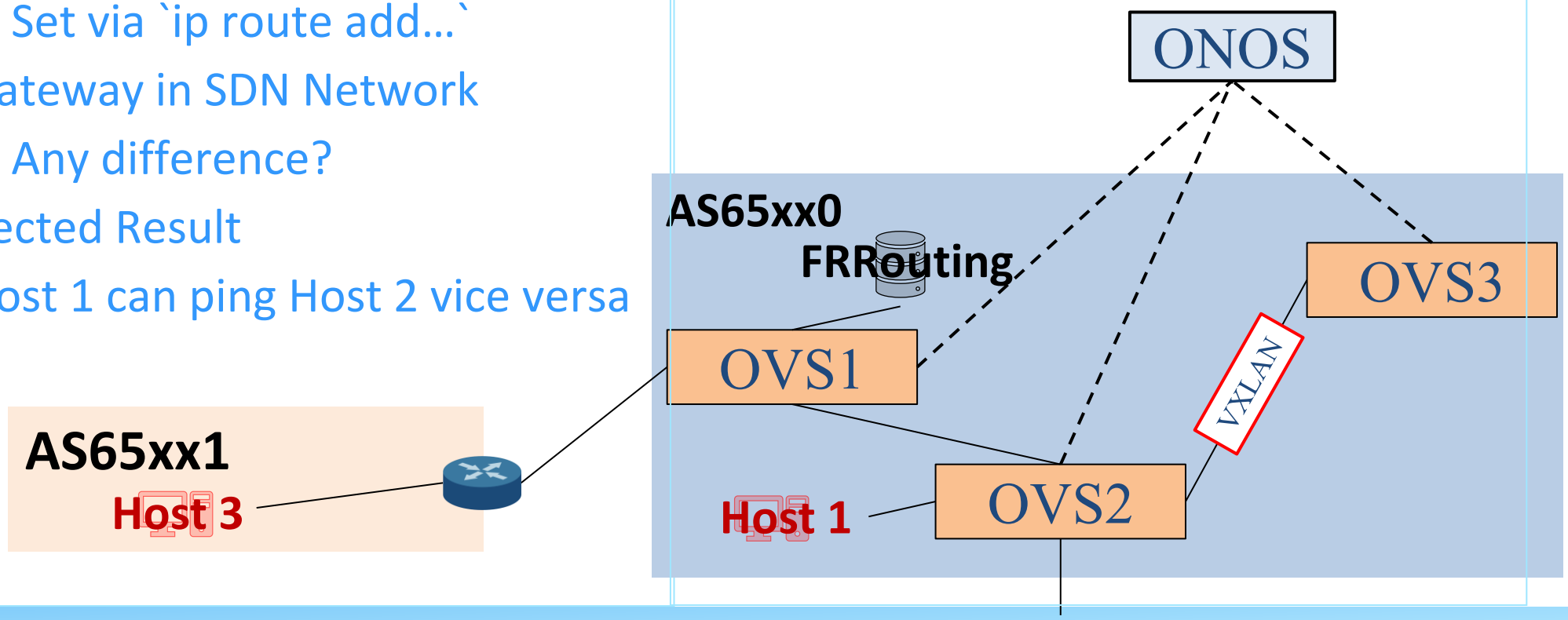
- Assure Intra Domain Traffic
  - BGP speaker in AS65xx0 can ping Web Server (host) vice versa
  - Host 1 can ping Host 2 vice versa
  - traefik/whoami does not have an interactive shell
    - `ip netns exec…`



vRouter Verifications – Inter Domain Traffic

- Assure Inter Domain Traffics
  - Get use of `routes` in OVS
  - Hint
    - Gateway in none-SDN network
      - Set via `ip route add…`
    - Gateway in SDN Network
      - Any difference?
  - Expected Result
    - Host 1 can ping Host 2 vice versa

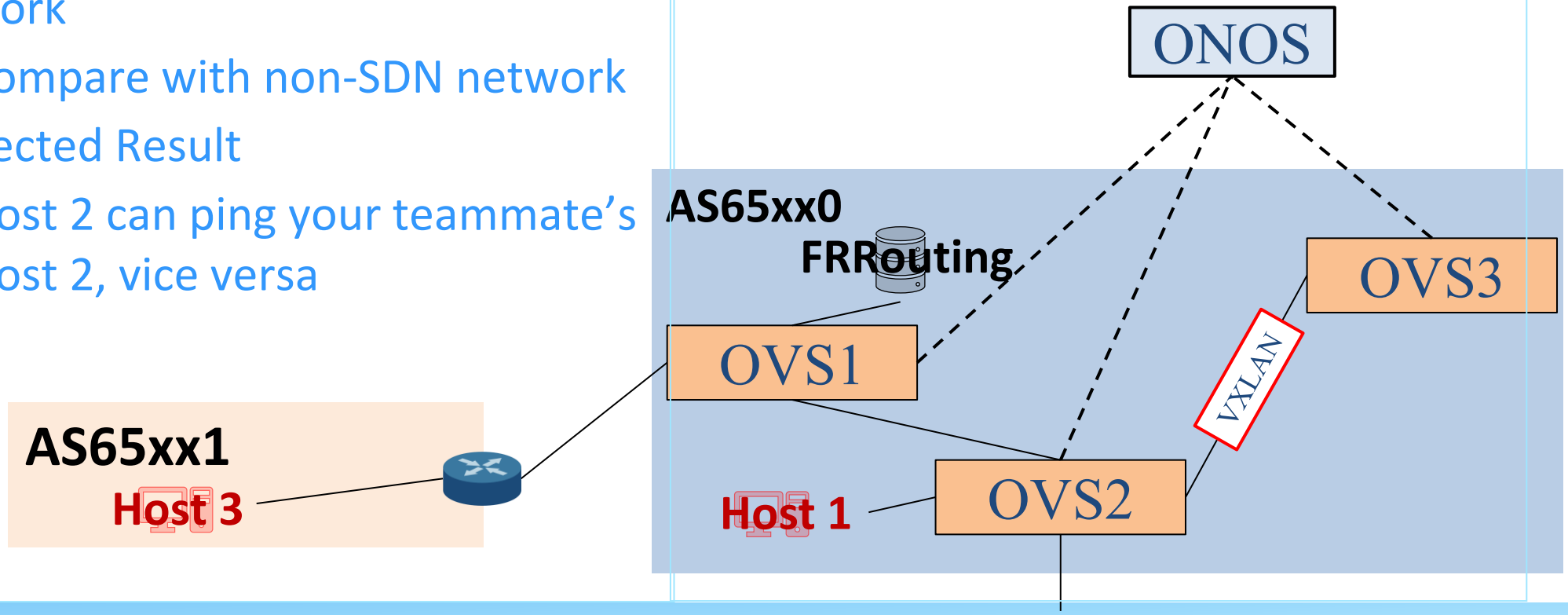
- **IMPORTANT**
  - **`mtr` (traceroute tool) shall not see the packets pass FRRouting.**



vRouter Verifications – Transit Traffic

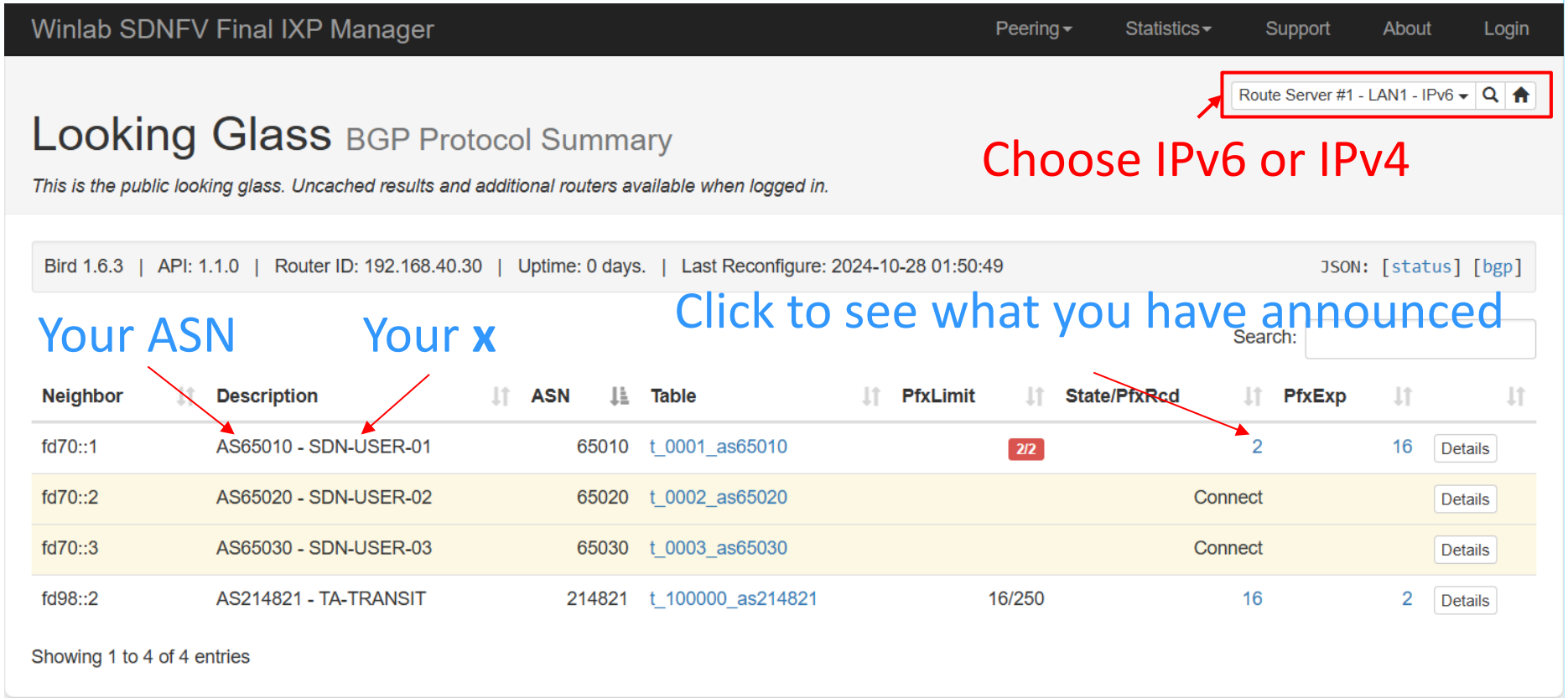
- Assure Transit Traffics
  - Get use of `routes` in OVS
  - Hint
    - Think again about how routers work
    - Compare with non-SDN network
  - Expected Result
    - Host 2 can ping your teammate's Host 2, vice versa

- **IMPORTANT**
  - **`mtr` (traceroute tool) shall not see the packets pass FRRouting.**



SDN Requirements

- You can see what you have announced via IXP Manager
- http://140.113.60.186:8880/lg

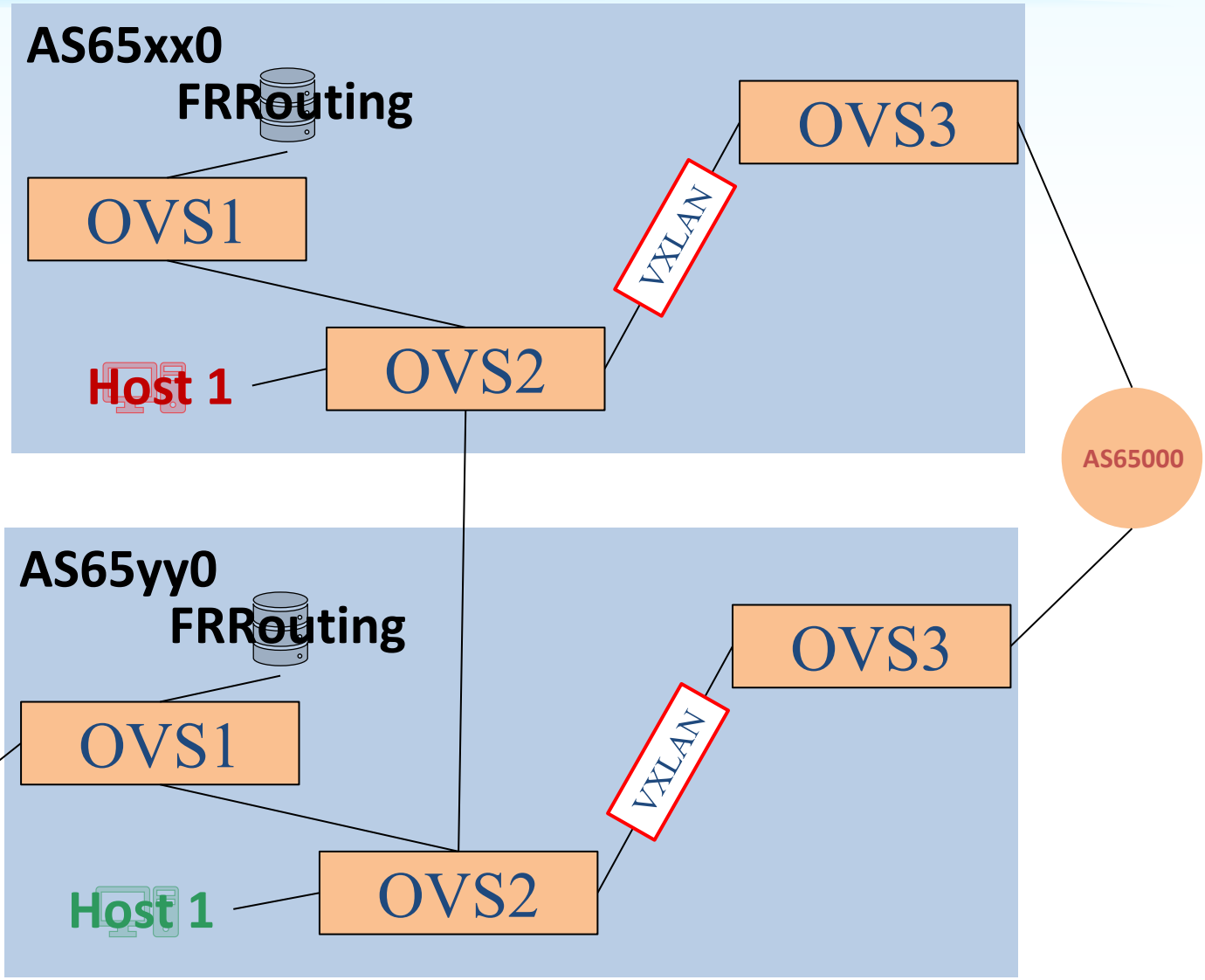


vRouter Verifications – Peer Traffic

- AS65xx0 only advertises its own prefix to TA's Router.
  - AS65yy0 will not receive AS65xx1's prefix from AS65xx0.
  - TA's Router will not receive AS65yy0, AS65zz0… from AS65xx0
    - Only two prefixes will be advertised to TA's Router.
- Hint
  - AS65yy0 will receive AS65xx1's prefix from AS65000
    - What does this mean?
  - Think twice
    - How will packet flow from AS65xx0's Host to AS65yy1's Host
    - How will packet flow from AS65xx1's Host to AS65yy1's Host

vRouter Verifications – Peer Traffic (cont.)

- How will packet flow
  - from AS65xx0's Host to AS65yy0's Host
- How will packet flow
  - from AS65xx0's Host to AS65yy1's Host



vRouter Verifications – Anycast Web Container

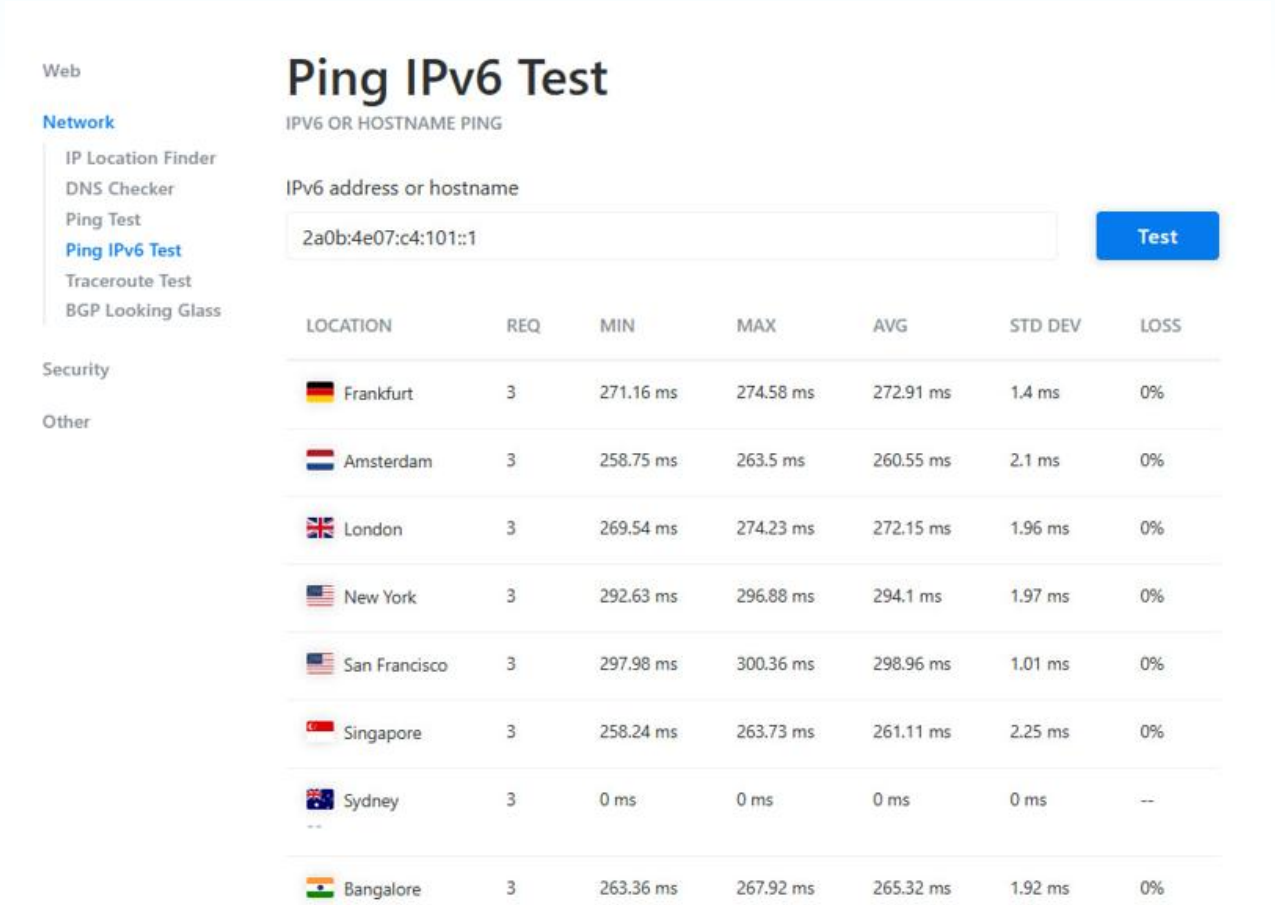
- Requirement
  - Add two web container in AS65xx0 with the same IP, one on OVS1 and one on OVS2.
  - Use traefik/whoami as image
  - Why?
    - OVS1 and OVS2 might be in different physical zone (America vs Taiwan)
    - OVS1 and OVS2 have very high latency
    - OVS1 and VOS2's link is very expensive
    - An anycast web container
  - Expected Result
    - Requests near OVS1 will receive OVS1's web container's result
    - Requests near OVS2 will receive OVS2's web container's result

vRouter Verifications – Anycast Web Container

- An example
  - Since AS65xx1's Host (Host 3) is closer to OVS1; therefore, curl shall response OVS1's web container result.
  - Since AS65yy0'1 Host (Your teammates Host 1) is closer to OVS2; therefore, curl shall response OVS2's web container result.
- Hint
  - Anycast is a very tricky part; you have to look closely at what happens in the topology.
  - This might crash your whole work. Please be careful and perhaps use version control methods while doing your project.

SDN Requirements

- You can see that you have connected to the outside world
- https://tools.keycdn.com/ipv6-ping



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TA Contacts

- If you have any problem
  - Mail to me
  - Register demo time for help

- Final Project
  - Demo Register: Bookings - Outlook
  - Deadline: 12/??

Reference

- ovs-vsctl(8) - Linux manual page (https://man7.org/linux/man-pages/man8/ovs-vsctl.8.html)
- ip(8) - Linux man page (https://linux.die.net/man/8/ip)