

Course Notes for
CS 1520
Programming Languages for
Web Applications

By
Matt Bowytz
Department of Computer Science
University of Pittsburgh

- These notes are intended for use by students in CS1520 at the University of Pittsburgh and no one else
- These notes are provided free of charge and may not be sold in any shape or form
- These notes are NOT a substitute for material covered during course lectures. If you miss a lecture, you should definitely obtain both these notes and notes written by a student who attended the lecture.
- Material from these notes is obtained from various sources, including, but not limited to, the following:
 - Programming the World Wide Web, various editions, by Robert W. Sebesta
 - Online documentation at: <http://www.php.net> and in particular the PHP Manual at <http://www.php.net/manual/en/>
 - PHP and MySQL Web Development, by Luke Welling and Laura Thomson (Developer's Library)
 - The Web Wizard's Guide to PHP by David A. Lash (AW)

Goals of the Course

- To understand and be able to **program web servers** and **web clients** to accomplish useful tasks
- Web servers are ubiquitous and many / most organizations now have elaborate / interactive web sites
- These web sites require programming on the **server side**
 - Scripts that execute on the server and return resulting documents to the client
 - For server-side scripts we will primarily utilize the **PHP language**

These web sites require programming on the **client side**

- Scripts that execute locally on a user's machine via the web browser
- For client-side scripts we will primarily utilize the **Javascript language**
- We will also utilize **JQuery**, a library of Javascript functions that simplifies much of the client-side programming
- We may also look at an **API**, such as Google Maps that can be integrated into our sites

These web sites often require **interaction between web servers and web clients**

- More and more sites contain resident client code which accesses the server asynchronously and dynamically updates the client page
- We will utilize **DOM** and **AJAX** for this interaction
 - Document Object Model
 - Asynchronous Javascript And XML

Goals of the Course

- To examine and understand the **differences in various programming languages**, focusing especially on those geared toward Web programming
- Many programming languages are used for general and Web programming
 - See just the previous few slides for examples
- How do these languages differ?
 - Why is one better suited to a specific purpose than another?
- Now some more fine-grained goals:

Goals of Course

- To learn and utilize the **PHP language**, and its applications
- PHP syntax, constructs and basic language features
- Using PHP for **server-side embedded scripts**
 - Writing and processing HTML forms with PHP
 - Access and utilizing system state variables
 - Maintaining individual states via cookies and sessions

Regular expression handling in PHP

Object-oriented features of PHP

Using PHP for Web database access

- With a **MySQL database**
 - We will cover the very basics of using MySQL and DB development as well
 - Simple database setup and querying

Simple **authentication and authorization**

- Multiple methods
 - Within the site
 - External Services (fb, GitHub, google, etc.)

Goals of Course

- To learn and utilize the **Javascript** language in conjunction with html files
- Learning the basics of the language
 - Quickly
- Using Javascript in conjunction with **DOM** to add dynamic content to web pages
 - Ex: Doing **client-side** processing of forms
 - Checking form input, dynamic formatting, etc.
- Using **AJAX** techniques to make web apps more like stand-alone applications
 - Updating a web page without requiring a full refresh

Goals of Course

- To learn and utilize the **JQuery library**
 - Many client-side actions can be simplified greatly utilizing JQuery rather than straight Javascript
 - JQuery has many powerful plugins
- To learn and utilize **XML** and how it can be used in Web applications
 - Basic idea / syntax of XML
 - Parsing / formatting XML documents

- If time permits...
- To learn the basics of other languages or frameworks
- To look at an **API such as Google Maps** and how it can be integrated into our sites
- To examine **mobile web apps** and how they differ from traditional web apps
 - Content and formatting differences
 - Responsive vs. Adaptive
 - Native vs. Web

Lecture 1: Getting Started

- What **is assumed** of you:
 - You should be familiar with Java and have used it in CS0401/445
- You are expected to know **object-oriented programming** and basic **event-driven programming**
 - You are expected to know the basics of html
- What is **not assumed** of you:
 - Detailed knowledge / experience with any of the languages we will be using

- How do **Web Servers** work?
 - Client specifies document at a specific web address that is desired (specified by a URL)
 - Ex: `http://www.cs.pitt.edu/`
 - If the document is HTML or text, the server simply forwards it back to the client
 - If it is text, it is shown unaltered in the browser
 - If it is HTML it is **rendered** in the client's browser
 - HTML tags are interpreted and result is shown to the user
 - For info on HTML/XHTML, read Ch. 2 in the Sebesta text

Lecture 1: Intro. to Web Servers

- However, the requested document may be **an executable script (PHP)**, or it may be **HTML with an embedded script(JS)**
 - The script could be written in any of many different web scripting languages
 - PHP, JS, ASP, JSP, Perl, Python
- In these cases, the server executes the script
 - If the entire document was a script, the server simply sends the output back to the client
 - If the document had an embedded script, the script sections are replaced with the output and the modified document is then sent to the client

- Note that **the client never sees the server-side script code**
 - This is important – typically client should not see logic / code that the server executes to process requests
 - The server may be accessing files whose names should not be seen, or preprocessing data that it does not want the client to see
- See ex1.txt
- See ex1.html
- See ex1.php

Lecture 1: CS 1520 Web Servers

- In order to be useful, **web servers** need **access to the directories** from which they serve and process files
- Minimally the server must have **read access**, but in many cases, **write access** is also needed and/or useful
 - In case server creates / modifies files
 - Ex: User submits a file
 - Ex: Various user data is stored / updated in a file
- This leads to an issue for a course like CS 1520:

Lecture 1: CS 1520 Web Servers

- How do we give the server access to students' individual directories in isolation?
 - For student X the server should have read/write access to X's directory
 - However, when executing a script in X's directory, the server should not be able to access files in the directory of some other student, Y
- There are ways of doing this but they are not simple
- For now we are eliminating this issue entirely

Lecture 1: CS 1520 Web Servers

- Rather than using a shared Web server, you **will each use your own server**
- The server you will use is **XAMPP**
- This is a full-featured **A**pache / **M**ySQL / **P**HP / **P**erl development environment
- It can be installed on a laptop
 - If you have one
- It can be installed on a flash drive
 - Makes it very portable
- See: <https://www.apachefriends.org/>

Lecture 1: CS 1520 Web Servers

- You will develop your projects on your own servers, and then run them for your TA via a demonstration
 - You will need to bring either your laptop or your flash drive (with the server on it) to the demonstration
- **Assignment:**
 - Your first in-class exercise will be to run a simple script on your own XAMPP server
 - You have from now until then to get it installed on either your laptop or on a flash drive

Lecture 1: CS 1520 Web Servers

- If you are putting it on your laptop the installation is fairly straightforward
- If you are putting it on a flash drive, you don't actually "install" it – just download the .zip file, unzip it and run a .bat script
- See documentation for where to put your scripts so that they will run
- If you have any trouble with this, see your TA or me before next class!

- HTML is a **mark-up** language
- Idea is that extra characters / symbols in the text provide information to a parser, which uses that information to **render** the document in a certain way
 - Ex:
`<h1>Hello There</h1>`
 - The tags do not appear in the rendered document
 - The parser utilizes them to alter the appearance of the text
- We will discuss mark-up languages in more detail when we discuss XML later in the term

- HTML has evolved greatly over the years
 - New tags have been added
 - Some obsolete tags have been removed
 - Syntax has been standardized
- The current version is HTML 5
 - Still not universally used
 - However, recently updated browsers should all support it for the most part
 - Allows the language to be more semantic

- Fundamentally, each HTML 5 document has the following shell:

```
<!DOCTYPE html>
<html>
  <head>
  </head>
  <body>
  </body>
</html>
```

- There are a LOT of other tags / attributes and variations
- We will discuss more of these in detail later, when we focus on client-side programming

- HTML can be generated in several ways:
 - Can be **typed in directly**, using a text editor
 - Ex: TextWrangler, TextPad, vi
 - Can be **generated through software**
 - Ex: MS Word, IDEs
 - Can be **generated dynamically via scripts**
 - Ex: PHP, Perl
 - In this course we will be either typing in HTML directly or generating dynamically via scripts
 - Ex: Using PHP or JavaScript

- CSS - Cascading Style Sheets
 - CSS allows you to change and enhance the appearance of elements in a web site
 - Can happen inline (sparingly, or will happen inline with js manipulation)
 - Can live in an external, linked file
 - Target elements by class, id and other attributes
 - Pre-compilers take styling to a whole new level
 - SASS, LESS, Stylus

- Conclusion
 - Course Logistics
 - Course Objectives
 - PHP, SQL, HTML, JAVAScript, ...