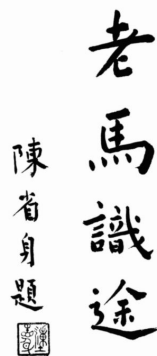


# Crypto 6

**Note: this material is not intended to replace the live lecture for students.**

## Contents

6.1	Cyclic groups and Discrete Logarithm . . . . .	2
6.1.1	Computing powers $a^n$ . . . . .	4
6.1.2	Order of a group and of an element . . . . .	5
6.2	Solving the first degree equation $a \cdot x = 1 \pmod{n}$ . . . . .	6
6.2.1	Greatest common divisor (gcd) . . . . .	8
6.3	Quadratic residues: solving $x^2 = r \pmod{n}$ . . . . .	9
6.4	The Chinese Remainder Theorem (CRT) . . . . .	11
6.4.1	CRT and Euler's $\phi$ function . . . . .	13
6.5	Prime and pseudoprime numbers . . . . .	14
6.5.1	Tests, Criteria and Certificates . . . . .	14
6.5.2	Generation of large prime numbers . . . . .	16
6.6	<b>Bibliography</b> . . . . .	17



## 6.1 Cyclic groups and Discrete Logarithm

### What is a Group ?

Roughly speaking a group is a set with two operations  $*$  and inversion.

Formally: By a group  $(G, *)$  we mean a set  $G$  and a operation  $*$  between elements of  $G$  such that:

- i) any two elements  $a, b$  of  $G$  can be used to get another element  $a * b \in G$ ;
- ii) associativity :  $(a * b) * c = a * (b * c)$ ;
- iii) there is a neutral element  $e$  i.e. for all  $a \in G$

$$a * e = e * a = a$$

- iv) any element  $a$  has an inverse i.e. there is  $b \in G$  such that  $a * b = e$ .

The cardinal  $|G|$  is called **order of the group**  $G$ .

### Exercise 6.1.1

Show:

- i) The neutral element  $e$  is unique.
- ii) Given  $a$  the inverse is unique.

### NOTE 6.1.2

Commutativity is not compulsory. The **symmetric group**  $S_n$  is not commutative if  $n > 2$ .

**Exercise 6.1.3**

Show that  $S_3$  is not commutative.

**6.1.4 Cyclic Group**

A group  $(G, *)$  is cyclic if there is  $a \in G$  such that any other element  $b$  of  $G$  is of the form

$$b = \underbrace{a * a * a * a * a * \cdots * a}_{n\text{-times}}$$

In this case the element  $a$  is called **generator** of  $G$ . It is usual to write  $b = a^n$ .

**6.1.5 Cyclic Subgroup generated by  $a$** 

For  $a$  in  $G$  the cyclic subgroup or cyclic group generated by  $a$  and denoted by  $\langle a \rangle$  is the set

$$\langle a \rangle = \{\cdots, a^{-3}, a^{-1}, 1, a, a^2, a^3, \cdots\}$$

The **order** of  $a$  is  $|\langle a \rangle|$ .

**NOTE 6.1.6**

The group  $\mathbb{Z}_p^* = \text{GF}(p) \setminus \{0\}$  with  $p$  a prime number is cyclic. A generator  $g$  is also called **primitive element**.

6.1.1 Computing powers  $a^n$ **Exercise 6.1.7**

Compute

$$8^e \pmod{p}$$

where  $p = 2^{20} - 2^3 - 1$  and  $e = \frac{p+1}{4}$ .

**Exercise 6.1.8**

Compute

$$8^e \pmod{p}$$

where  $p = 2^{256} - 2^{32} - 977$  and  $e = \frac{p+1}{4}$ .

<http://mathworld.wolfram.com/LandauSymbols.html>

Let  $n = (d_t d_{t-1} d_{t-2} \cdots d_0)_2$ ,  $d_t = 1$ , the binary representation (base-2).

**6.1.9 Efficient computation of powers: square-and-multiply algorithm**

```
T=e
For i=t downto i=0
    T = T * T
    if  $d_i = 1$ 
        T = T * a
return(T)
```

Here is the **python** to compute  $a^n \pmod{q}$ :

**6.1.10 Square-and-multiply in  $\mathbb{Z}_q$** 

```
def squaremultiply(a,n,q):
    bina='{0:b}'.format(n)
    T=1
    amq=a%q
    for d in bina:
        T=(T*T)%q
        if d=='1': T=(T*amq)%q
    return(T)
```

### 6.1.2 Order of a group and of an element

Here we take  $g \in \mathbb{Z}_n^*$  and consider the cyclic group  $\langle g \rangle$  generated by  $g$  :

$$\langle g \rangle = \{g, g^2, g^3, \dots, 1\}$$

Observe that there is a power  $w$  such that  $g^w = 1$ . The first such  $w$  is called the order (or period) of  $g$ . Notice that  $w = |\langle g \rangle|$  i.e. the order of the element is the order of the cyclic subgroup generated by itself.

#### Lagrange's theorem

the order  $w$  is a divisor of  $\phi(n)$ .  
The order of a subgroup divides the order of the group.

For example, let  $g = 3$  in  $\mathbb{Z}_{44}$ . Then

$$\langle 3 \rangle = \{3, 9, 27, 37, 23, 25, 31, 5, 15, 1\}$$

So 3 has order 10 in  $\mathbb{Z}_{44}$  and  $10 | \phi(44) = \phi(4) \times \phi(11) = 3 \times 10$ .

#### Exercise 6.1.11

Let  $a \in \mathbb{Z}_n^*$ . Show that  $a^{\phi(n)} = 1 \pmod{n}$ .

#### Exercise 6.1.12

Find  $x \in \mathbb{Z}_{44}$  of order 3.

#### Exercise 6.1.13

By using the above table about  $\mathbb{Z}_{24} \approx \mathbb{Z}_3 \times \mathbb{Z}_8$  compute a similar table for  $\mathbb{Z}_{24}^* \approx \mathbb{Z}_3^* \times \mathbb{Z}_8^*$ . Is  $\mathbb{Z}_{24}^*$  a cyclic group ?

#### Exercise 6.1.14

Show that  $\mathbb{Z}_{22}^*$  is a cyclic group.

**6.2 Solving the first degree equation  $a \cdot x = 1 \pmod{n}$** 

$$29 \cdot x = 1 \pmod{45}$$

29	1
45	0
29	1
16	-1
13	2
16	-1
13	2
3	-3
1	14
3	-3
1	14
0	-45

So  $x = 14$ .

You can also use the following **python**:

**6.2.1 Inverse in Python**

```
''' inverse(r,N) = x ,
    such that r x = 1 (mod N).

'''
def inverse(r,N):
    x=1
    while (r*x)%N != 1 and x<N:
        x+=1
    if (r*x)%N == 1:
        return x
    else: return 'non invertible'
```

**Exercise 6.2.2**

Set  $N = 16^{30} - 1$ . Compute  $x$  such that  $2x = 1 \pmod{N}$ .

**Exercise 6.2.3**

Is the above **python** script 6.2.1 efficient ? That is to say, how many iterations are (in average) necessary to compute `inverse(r,N)` ?

**Exercise 6.2.4**

Let  $F_n$  be the sequence of Fibonacci  $F_0 = 0, F_1 = 1$  and  $F_n = F_{n-1} + F_{n-2}$  for  $n > 1$ . Compute  $x$  such that

$$F_{100} \cdot x \equiv 1 \pmod{F_{101}}$$

## 6.2.1 Greatest common divisor (gcd)

## 6.2.5 gcd in Python

```
''' gcd(a,b) = [d,x,y] ,
    where $d$ is the g.c.d(a,b).
    The integers $x,y$ are such that $d=ax+by$.

'''
def gcd(a,b):
    import numpy as np
    M = np.array([[a,1,0],[b,0,1]])
    while M[0,0]*M[1,0] != 0:
        if M[0,0]<M[1,0]:
            M[1]=M[1] - (M[1,0] // M[0,0])*M[0]
        else:
            M[0]=M[0] - (M[0,0] // M[1,0])*M[1]
    if M[0,0] == 0:
        return M[1]
    else:
        return M[0]
```

## Exercise 6.2.6

Is the above **python** script 6.2.5 efficient ? That is to say, how many iterations are (in average) necessary to compute  $\text{gcd}(a,b)$  ?



### 6.3 Quadratic residues: solving $x^2 = r \pmod{n}$

**Teorema 6.3.1 ► Euler's Criterion**

Let  $p$  be a prime number and  $r$  an integer non divisible by  $p$ . Then  $r$  is a quadratic residue modulo  $p$  if and only if

$$r^{\frac{p-1}{2}} \equiv 1 \pmod{p}$$

**Group of quadratic residues**

- 1) The set  $G$  of quadratic residues is a subgroup of  $\mathbb{Z}_n^*$ .
- 2) In case  $n$  is a prime number  $n = 2p + 1$  where  $p$  is also a prime number  $G$  has order  $p$ .
- 3) If  $r$  is a quadratic residue modulo a prime  $p \equiv 3 \pmod{4}$  then a square root of  $r$  is  $r^{\frac{p+1}{4}}$ .
- 4) If  $r$  is a quadratic residue modulo a prime  $p \equiv 1 \pmod{4}$  then there is an efficient algorithm to find a square root e.g. [Algorithm of Tonelli-Shanks](#).

**Exercise 6.3.2**

Find  $x$  such that  $x^2 = 2082 \pmod{6121}$ .

**6.3.3 Cipolla's algorithm**

Let  $r$  be a quadratic residue modulo  $p$ . To find a square root  $u \in \mathbb{Z}_p$  find  $s \in \mathbb{Z}_p$  such that  $s^2 - r$  is not a quadratic residue. Set  $A = \begin{bmatrix} s & s^2 - r \\ 1 & s \end{bmatrix}$ . Compute  $u$  as

$$A^{\frac{p+1}{2}} = \begin{bmatrix} u & 0 \\ 0 & u \end{bmatrix}$$

**Exercise 6.3.4**

Find  $u$  such that  $u^2 = 4799 \pmod{1002257}$ . Hint: [python](#).

**NOTE 6.3.5**

To explain why Cipolla's method works it is necessary to develop Galois Theory but that is beyond this course.

## 6.4 The Chinese Remainder Theorem (CRT)

The CRT allows us to compute in  $\mathbb{Z}_{nm}$  regarding its elements as pairs. Here is an example:

$$\mathbb{Z}_{24} \approx \mathbb{Z}_3 \times \mathbb{Z}_8$$

0	(0, 0)
1	(1, 1)
2	(2, 2)
3	(0, 3)
4	(1, 4)
5	(2, 5)
6	(0, 6)
7	(1, 7)
8	(2, 0)
9	(0, 1)
10	(1, 2)
11	(2, 3)
12	(0, 4)
13	(1, 5)
14	(2, 6)
15	(0, 7)
16	(1, 0)
17	(2, 1)
18	(0, 2)
19	(1, 3)
20	(2, 4)
21	(0, 5)
22	(1, 6)
23	(2, 7)

So to compute  $13 \times 18 \pmod{24}$  we compute  $(1, 5) \times (0, 2) = (0, 10) = (0, 2)$  hence

$$13 \times 18 = 18 \pmod{24}$$

### Exercise 6.4.1

Find  $x < 3 \times 5 \times 7$  such that

$$\begin{cases} x = 2 \pmod{3} \\ x = 3 \pmod{5} \\ x = 2 \pmod{7} \end{cases}$$

**Exercise 6.4.2**

Compute  $x$  such that  $17 \times x = 1 \pmod{24}$ .

**Exercise 6.4.3**

Compute ALL  $x$  such that  $13 \times x = 18 \pmod{24}$ .

**Exercise 6.4.4**

Compute ALL  $x$  such that  $x^2 = 1 \pmod{24}$ .

**Exercise 6.4.5**

Find  $x < 809933$  such that

$$\begin{cases} x^2 = 62953 \pmod{809933} \\ x^2 = 504539 \pmod{854429} \end{cases}$$

### 6.4.1 CRT and Euler's $\phi$ function

Euler's  $\phi(N)$  (also called totient) function counts the positive integers up to a given integer  $N$  that are relatively prime to  $N$ . That is to say,  $\phi(N)$  is the cardinal of  $\mathbb{Z}_N^*$  the invertible elements w.r.t. the product.

Let  $N = p^r \times q^s \times \dots$  the factorization of  $N$  into powers of different prime numbers  $p, q, \dots$ . By computing with pairs we get

$$\phi(N) = \phi(p^r) \times \phi(q^s) \times$$

$$|\mathbb{Z}_{p^r}^*|$$

$$\phi(p^r) = (p - 1) \times p^{r-1}$$

For example  $\phi(7^2) = 6 \times 7 = 42$  because:

1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31	32	33	34	35
36	37	38	39	40	41	42
43	44	45	46	47	48	49

namely,  $\phi(7^2) = 7^2 - 7 = 7 \times (7 - 1) = 7 \times 6 = 42$ .

#### NOTE 6.4.6

Observe that to compute  $\phi(n)$  using the above formulae it is necessary to factorize the number  $n$ .

## 6.5 Prime and pseudoprime numbers

### Teorema 6.5.1 ► Fermat's Little Theorem

Let  $p$  be a prime number and  $r$  any integer. Then

$$r^p \equiv r \pmod{p}$$

### 6.5.1 Tests, Criteria and Certificates

#### Rabin-Miller: starting clue

Let  $n$  an odd number. Set  $n - 1 = 2^s \cdot d$  where  $d$  odd. If  $n$  is a prime number and  $a \not\equiv 0 \pmod{n}$  then either

$$a^d \equiv 1 \pmod{n}$$

or

$$a^{2^r \cdot d} \equiv -1 \pmod{n}$$

for some  $0 \leq r \leq s - 1$ .

### 6.5.2 Rabin-Miller probabilistic test

```

Input #1:  $n > 3$ , an odd integer to be tested for primality
Input #2:  $k$ , the number of rounds of testing to perform
Output: "composite" if  $n$  is found to be composite, "probably prime" otherwise

write  $n$  as  $2^r \cdot d + 1$  with  $d$  odd (by factoring out powers of 2 from  $n - 1$ )
WitnessLoop: repeat  $k$  times:
    pick a random integer  $a$  in the range  $[2, n - 2]$ 
     $x \leftarrow a^d \bmod n$ 
    if  $x = 1$  or  $x = n - 1$  then
        continue WitnessLoop
    repeat  $r - 1$  times:
         $x \leftarrow x^2 \bmod n$ 
        if  $x = n - 1$  then
            continue WitnessLoop
    return "composite"
return "probably prime"
  
```

**NOTE 6.5.3**

The running time is  $O(k \cdot \log^3(n))$ . The mistake probability declaring prime a composite number is at most  $4^{-k}$  [Rabin77, Theorem 2, page 134].

<https://inventwithpython.com/cracking/chapter22.html>

### 6.5.2 Generation of large prime numbers

Problem: How to construct a random  $n$ -bit prime number  $p$  ?

Idea of the solution: Pick a  $n$ -bit random number  $X$  from

$$[2^{n-1}, 2^n - 1]$$

and check if it is a prime number.

Iteration until the test gives a positive answer.

#### Running time ?

##### Teorema 6.5.4 ► Prime Number Theorem

The total number of prime  $< N$  is (roughly)

$$\frac{N}{\log(N)}$$

So the number of primes in the interval  $[2^{n-1}, 2^n - 1]$  is roughly

$$\frac{2^{n-1}}{n}$$

hence the probability that a random number in that range is a prime is  $\frac{1}{n}$ .

The failing probability after  $t$  trials is  $(1 - \frac{1}{n})^t$ . By putting  $t = \alpha \cdot n$  we can estimate ( $n \gg 0$ ):

$$(1 - \frac{1}{n})^t = (1 - \frac{1}{n})^{\alpha \cdot n} = \left( (1 - \frac{1}{n})^n \right)^\alpha \approx (e^{-1})^\alpha = e^{-\alpha}$$

So for  $n = 1000$  and  $t = 3000$  we have  $e^{-\alpha} \approx 0.05$ .

<https://www.cs.purdue.edu/homes/hmaji/teaching/Fall%202018/lectures/11.pdf>



## 6.6 Bibliography

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