ALL / AMY / DAVIDE / GRACE / ANA / CHRIS / OLLIE

ANALYSIS / CRITIQUE / DETAIL

1. System Design [40pts]:

- need to discuss VERIFICATION and VALIDATION are we building the product RIGHT (conforms to its specifications,so lay out the specifications here)
- VALIDATION are we building the right PRODUCT is it a valid solution to the problem?
 - DETAIL: what problem are we addressing? This needs to be discussed
- In this section, also need to highlight that because of AGILE development the design of our system was adjusted before each phase of implementation
- Consider adding in a sequence diagram as a companion to our UML diagrams.
- Talk more about data schema
- Need to highlight how we moved from ideation
- Requirements of key sub-systems (in the form of selected user stories)
- Tests that we needed to pass! Asserts: AMY / DAVIDE / GRACE / ANA
- DETAIL: what are the key needs of the users?: ALL
- **DETAIL**: add in the "non-functional" characteristics and requirements of the system including security, reliability, ease of use, maintainability: ALL
- ANALYSIS : Test-driven development from Agile development code written covers 1 test
- Architecture of the entire system
- Talk about the substitution principle the common contract and data schema
- See architecture workshop
- DETAIL: Liskov Substitution Principle
- Object-Oriented design of key sub-systems (e.g. Desktop Application, Web Application etc.)
- ANALYSIS / CRITIQUE
 - DESKTOP : critique the design, analyse flaws discuss how this changed during each phase of implementation : GRACE / ANA
 - WEB : critique the design, analyse flaws discuss how this changed during each phase of implementation : CHRIS / OLLIE
 - M5Stack : critique the design, analyse flaws discuss how this changed during each phase of implementation : AMY / DAVIDE

- Sequence diagram? : ensure that APIs between objects are clearly articulated

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- The evolution of UI wireframes for key sub-systems
- At the beginning of the section, reflect on how we did this in an iterative fashion: Plan Do Check React (add how we took into consideration user feedback) ... User-center
 evaluation: ALL
- FORMAT PICTURES FOR SIDE BY SIDE COMPARISON!
- More detail and ANALYSIS needed so not just one line per picture!
- Talk about how we changed our design, can go beyond the pictures!
- DETAIL: EACH subsystem talk about the User Interface Design

- PROCESSING : GRACE / ANA

- WEB: CHRIS/OLLIE

- M5STACK: AMY / DAVIDE

- Details of the communication protocols in use (including a rational for your choice)
- ANALYSIS: Why did we chose to use JSON: AMY / DAVIDE / GRACE
- Details of the data persistence mechanisms in use (including a rational for your choice)
- ANALYSIS / CRITIQUE
- Details of web technologies in use (including a rational for your choice)
- ANALYSIS / CRITIQUE

2. System Implementation [40pts]:

- Breakdown of project into sprints (showing the users stories implemented in each).
 - ADD IN TESTS WE WANTED TO PASS EACH WEEK: TEST-DRIVEN DEVELOPMENT
- **DETAIL**: Always had operational software!
- DETAIL: Implementations by system during each sprint: ALL
 - Which user stories were most pressing.

- ANALYSIS: Consider where more time could have been devoted to each feature, etc.:
 ALL
- CRITIQUE: Add more critique into the way that we actually broke down the product in to sprints (ie: this was done too soon, etc): ALL
- DETAIL: Integration testing and how this took place: AMY / DAVIDE / GRACE / ANA / CHRIS / OLLIE
- ANALYSIS Also need to highlight how we RESPONDED TO CHANGE over following a
 predefined plan (how we moved back the release of second beta version prioritised
 operational software?)
 - Always doing integration testing : whole system constantly working, hence delay in pushing back project.
 - CRITIQUE: Releases were planned, but we did push one back:
- ANALYSIS ISSUES FACED highlighted by test-driving development
- AMY / DAVIDE step count : pedometer.
 - To implement this user story online, use an external story.

• Details of how you evaluated your designs (techniques used & awareness of their limitations)

- This section is a good place to discuss how our verification and validation affected the design of our system!
- **DETAIL**: User evaluation, validation rather than verification.
 - Heuristic analysis: checklists from experts
 - Task-oriented observation: watch how users do stuff User "talk-throughs": get users to explain as they do Questionnaires: ask users written questions Interviews: talk to users one-on-one
 - Focus groups: talk to users in small groups
- ANALYSIS: Have to consider both the quantitative aspects (size/time/count) and qualitative aspects of our system (opinions/judgment/perceptions)
- CRITIQUE: Critique the fact that maybe we did not have enough user evaluation need to adapt to this in the future (link to future work).
- DETAIL: For AGILE progress measured by the amount of working code

• Discussion of Social and Ethical implications of the work

- DETAIL: why ethics are so important: socio-technical
- Research: How you study the domain
- Development: How you build the software
- Project Management: How you manage developers Evaluation: How you assess effectiveness of system Promotion & Adoption: How you get system into use System Operation: Long-term functioning of system
- SEE ETHICS DOCUMENTS FORM IN WORKSHOP MATERIALS

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3. Project Evaluation [20pts]:

- Reflective discussion of the success of the project
- ANALYSIS: discuss each of our subsystems: AMY / DAVIDE / GRACE / ANA
- CRITIQUE: opportunity to critique design decisions: ALL
- CRITIQUE: critique the way that we designed and implemented the system: ALL
- REMAINING ISSUES
- Discussion of future work (in terms of design, development and evaluation)
- DETAIL: Add what remains in the 'backlog' section of Agile development in the 'Do or Die' Kanban board: GRACE / ANA / CHRIS / OLLIE
- DETAIL /ANALYSIS : Read through future work and analyse, add more detail for each of your subsystems : GRACE / ANA / CHRIS / OLLIE
- Reflect on the working practices of your group, how well they did or did not work, e.g, management of issues, communication, Agile (etc).
- Really drive home how we were able to embrace change bc Agile : AMY
- This is a chance to reflect on how coronavirus has affected your project (remote working practices etc)

4. General Improvements:

- README
- References to be added to README section : GRACE / ANA / CHRIS / OLLIE
- Brief detail on what the references are used for : ALL
- Hyperlink to references section where necessary through document : ALL
- Ensure that it makes sense : DO YOU KNOW WHAT IS GOING ON FROM BEGINNING TO END!