

# Induction: in many forms

Massimo Merro

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# Induction as a proof technique

- In the previous lecture we stated several “theorems”; but how can we formally prove them?
- Intuition is often wrong: we need **formal proofs**!
- Formal proofs are also useful for strengthening our intuition about subtle language features, and for debugging definitions: they help in examining all possible cases.
- Which proof technique should we adopt?
- Most of our definitions are **inductively defined**. To prove properties about them we need the use the adequate **induction principle**!

# What is induction for?

*Induction* is a formal technique for reasoning about and working with collections of objects (things!) which are

- **structured** in some well-defined way
- **finite** but **arbitrarily large** and **complex**.

Induction exploits the finite, structured nature of these objects to overcome the arbitrary complexity.

Structured and finite objects arise in many areas of computer science. Data structures, but in fact programs themselves can be seen as structured finite objects.

This means that induction can be used to prove facts about *all programs of a certain language*.

# Three forms of induction

In the following we will focus on three different forms of induction.

## Mathematical induction

Prove facts/properties about all natural numbers.

## Structural induction

Prove facts/properties about things that have an inductively defined structure: trees, lists, programs, etc.

## Rule induction

Prove facts/things about all elements of a relation defined by means of inference rules.

We will see that all three forms of induction boils down to induction over certain trees.

# The natural numbers $\mathbb{N}$

## Two rules for constructing natural numbers

- (a) **base rule**: 0 is in  $\mathbb{N}$
- (b) **inductive rule**: if  $k$  is in  $\mathbb{N}$  then so is its successor  $k + 1$

Every natural number can be *constructed* using these two rules.

Use induction to define functions which operates on natural numbers.

## Definition principle for $\mathbb{N}$

To define a function  $f : \mathbb{N} \longrightarrow X$

- (a) **base rule**: describe the result of applying  $f$  to 0
- (b) **inductive rule**: assuming  $f(k)$  has already been defined, define  $f(k + 1)$  in terms of  $f(k)$

Result: with (a) and (b) function  $f$  is defined for every natural number.

# Examples

## Summation:

$\text{sum} : \mathbb{N} \longrightarrow \mathbb{N}$  is defined by:

- (a) base rule:  $\text{sum}(0) = 0$
- (b) inductive rule:  $\text{sum}(k + 1) = \text{sum}(k) + (k + 1)$

## Factorial:

$\text{fac} : \mathbb{N} \longrightarrow \mathbb{N}$  is defined by:

- (a) base rule:  $\text{fac}(0) = 1$
- (b) inductive rule:  $\text{fac}(k + 1) = \text{fac}(k) \times (k + 1)$

# Example

## Multi-step reductions in Exp:

$\text{red} : \text{Exp} \times \mathbb{N} \longrightarrow \text{Exp}$  is defined by:

- (a) base rule:  $\text{red}(E, 0) = E$ , for every expression  $E$
- (b) inductive rule:  $\text{red}(E, k + 1) = E''$   
if there is  $E'$  such that  $\text{red}(E, k) = E'$  and  $E' \rightarrow E''$ .

Quite often, instead of writing  $\text{red}(E, k) = E'$  we write, more intuitively,

$$E \rightarrow^k E'$$

The intuition is that after  $k$  steps the evaluation of the expression  $E$  returns  $E'$ .

Are we sure the function  $\text{red}$  is correctly defined? Does it change anything if we replace  $\rightarrow$  with  $\rightarrow_{\text{ch}}$ ?

# Proof principle for $\mathbb{N}$ – Mathematical Induction

The simplest form of induction is *mathematical induction*, that is to say, induction over natural numbers. The principle can be described as follows.

Given a property  $P(-)$  on natural numbers we want to prove that  $P(n)$  holds for every natural number  $n$ :

- (a) **Base case:** prove  $P(0)$  is true (using some known mathematical facts)
- (b) **Inductive case:**
  - assume the *inductive hypothesis*, i.e., that  $P(k)$  is true
  - from the inductive hypothesis prove that  $P(k + 1)$  follows (using some known mathematical fact)

If (a) and (b) are established then  $P(n)$  is true for every natural number  $n$ .

Mathematical induction is a valid principle because every natural number can be “built” using 0 as a starting point and the operation of adding one for building new numbers.



It should be clear why this principle is valid: if we can prove (a) and (b). then we know

- $P(0)$  holds
- Since  $P(0)$  holds,  $P(1)$  holds
- Since  $P(1)$  holds,  $P(2)$  holds
- Since  $P(2)$  holds,  $P(3)$  holds
- and so on...

Therefore  $P(n)$  holds for any  $n$ , regardless of how big  $n$  is.

This conclusion can only be drawn because every natural number can be reached by starting at zero and adding one repeatedly.

# Example 1

**Lemma 1**  $\text{sum}(n) = \frac{n*(n+1)}{2}$  for every natural number  $n$ .

Property  $P(n)$ :  $\text{sum}(n) = \frac{n*(n+1)}{2}$

**Proof** We must show:

(a) *Base case*:  $\text{sum}(0) = 0$  (it follows from the def. of  $\text{sum}(-)$ )

(b) *Inductive case*:

- Assume the inductive hypothesis (IH):  $\text{sum}(k) = \frac{k*(k+1)}{2}$
- Use IH to deduce  $P(k+1)$ :  $\text{sum}(k+1) = \frac{(k+1)*(k+2)}{2}$  (use some algebraic manipulations)

**Result:**  $\text{sum}(n) = \frac{n*(n+1)}{2}$  for every natural number  $n$ .

## Example 2

**Lemma 2** For every  $E \in \text{Exp}$ , if  $E \rightarrow^k F$  then  $E + G \rightarrow^k F + G$  for any expression  $G$ .

Property  $P(k)$ :  $E_1 \rightarrow^k E_2$  implies  $E_1 + G \rightarrow^k E_2 + G$ , for any  $E_1, E_2, G$ .

**Proof** We must show:

(a) *Base case*:  $P(0)$  is true. For if  $E_1 \rightarrow^0 E_2$  then  $E_2 = E_1$  and therefore trivially  $E_1 + G \rightarrow^0 E_2 + G$

(b) *Inductive case*: prove  $P(k+1)$  by assuming  $P(k)$ .

Let  $E_1 \xrightarrow{k+1} E_2$ .

There must be  $E_3$  s.t.  $E_1 \rightarrow E_3 \rightarrow^k E_2$ .

- By IH,  $E_3 + G \rightarrow^k E_2 + G$ .

- By an application of rule (S-Left),  $E_1 + G \rightarrow E_3 + G$ .

It follows that  $E_1 + G \rightarrow^{k+1} E_2 + G$ .

# Inductively defined structures: Natural numbers

We said that mathematical induction is a valid principle because every natural number can be “built” using zero as a starting point and the operation of adding one for building new numbers.

## Example: Natural numbers as inductive objects

We can turn **mathematical induction** into a form of **structural induction** by viewing natural numbers as elements of the following BNF grammar:

$$N ::= \text{zero} \mid \text{succ}(N)$$

Here, **succ**(—), short for *successor*, should be thought as the operation of adding one to its argument. Therefore, **zero** represents 0 and, 3, for instance, is represented by **succ(succ(succ(zero)))**.

Numbers, when thought of like this, are finite, structured objects.

# Functions on natural numbers, revisited

The principle of defining functions by induction works for this representation of the natural numbers in exactly the same way as before:

## Summation:

$\text{sum} : N \longrightarrow N$  is defined by:

- (a) base rule:  $\text{sum}(\mathbf{zero}) = \mathbf{zero}$
- (b) inductive rule:  $\text{sum}(\mathbf{succ}(N)) = \mathbf{succ}^{n+1}(\text{sum}(N))$   
if  $N = \mathbf{succ}(\dots \mathbf{succ}(\mathbf{zero})) = \mathbf{succ}^n(\mathbf{zero})$ , for some natural number  $n$ .

## Factorial:

$\text{fac} : N \longrightarrow N$  is defined by:

- (a) base rule:  $\text{fac}(\mathbf{zero}) = \mathbf{succ}(\mathbf{zero})$
- (b) inductive rule:  $\text{fac}(\mathbf{succ}(N)) = \dots$  That's a good exercise!

# Structural induction for natural numbers

The principle of induction now says that in order to prove  $P(N)$  for all numbers  $N$ , it suffices to do two things:

- (a) **Base case:** Prove that  $P(\mathbf{zero})$  holds.
- (b) **Inductive case:** Prove that  $P(\mathbf{succ}(K))$  follows by assuming as IH that  $P(K)$  holds for some number  $K$ .

Note that when trying to prove  $P(\mathbf{succ}(K))$ , the inductive hypothesis tells us that we may assume the property holds for the *substructure* of  $\mathbf{succ}(K)$ , that is, we can assume  $P(K)$  holds.

This structural viewpoint, and the associated form of induction, called **structural induction**, is widely applicable.

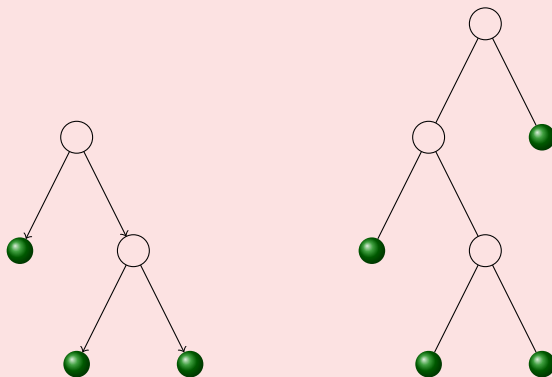
It should be clear why this principle is valid: if we can prove (a) and (b), then we know

- $P(\mathbf{zero})$  holds
- Since  $P(\mathbf{zero})$  holds,  $P(\mathbf{succ}(\mathbf{zero}))$  holds
- Since  $P(\mathbf{succ}(\mathbf{zero}))$  holds,  $P(\mathbf{succ}(\mathbf{succ}(\mathbf{zero})))$  holds
- Since  $P(\mathbf{succ}(\mathbf{succ}(\mathbf{zero})))$  holds,  $P(\mathbf{succ}(\mathbf{succ}(\mathbf{succ}(\mathbf{zero}))))$  holds
- and so on...

That is to say, we have shown that every way of building a number preserves the property  $P$ , and that if  $P$  is true of the basic building block  $\mathbf{zero}$ , so  $P$  is true of every number.

# Inductive structures: Binary Trees

## Example: Binary trees



Each node is either

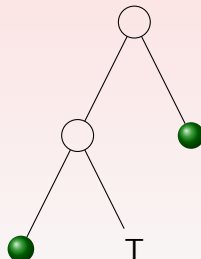
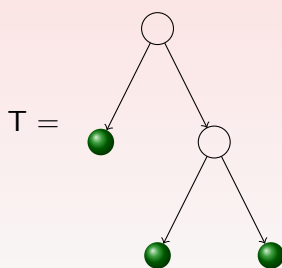
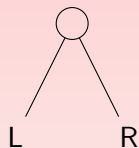
- a leaf: ●
- or a node ○ with two siblings



# Constructing binary trees

(a) Base case:  is a binary tree

(b) Inductive case: If  $L$  and  $R$  are binary trees then so is



# Syntax over binary trees

$$T \in bTree ::= \mathbf{leaf} \mid \mathbf{tree}(T, T)$$

## Construction rules:

- (a) Base case: **leaf** is a binary tree
- (b) Inductive case: if  $L$  and  $R$  are binary trees then so is **tree**( $L, R$ )

## Examples

**tree**(**leaf**, **tree**(**leaf**, **leaf**))

**tree**(**tree**(**leaf**, **tree**(**leaf**, **leaf**)), **tree**(**leaf**, **leaf**))

# Definition principle for binary trees

The principle of defining functions by induction works for this representation of the binary trees in exactly the same way as for natural numbers:

To define a function  $f : bTree \longrightarrow X$ :

- (a) **Base rule**: describe the result of applying  $f$  to the terminal **leaf**
- (b) **Inductive rule**: assuming  $f(T_1)$  and  $f(T_2)$  have already been defined, describe the result of applying  $f$  to the binary tree **tree**( $T_1, T_2$ ).

Result: with (a) and (b) we know that function  $f$  is defined for every binary tree.

# Example definitions

Number of leaves in a tree:

$\text{leaves} : bTree \longrightarrow \mathbb{N}$  define by:

(a) Base case:  $\text{leaves}(\mathbf{leaf}) = 1$

(b) Inductive case:  $\text{leaves}(\mathbf{tree}(T_1, T_2)) = \text{leaves}(T_1) + \text{leaves}(T_2)$

Number of branches in a tree:

$\text{branches} : bTree \longrightarrow \mathbb{N}$  define by:

(a) Base case:  $\text{branches}(\mathbf{leaf}) = 0$

(b) Inductive case:

$\text{branches}(\mathbf{tree}(T_1, T_2)) = \text{branches}(T_1) + \text{branches}(T_2) + 1$

# Structural induction for binary trees

To prove a property  $P(T)$  for every binary tree  $T \in bTree$ .

(a) **Base case:** prove  $P(\mathbf{leaf})$  is true (using known mathematical facts)

(b) **Inductive case:**

- assume the *inductive hypothesis*:  $P(T_1)$  and  $P(T_2)$  are both true
- from this hypothesis prove that  $P(\mathbf{tree}(T_1, T_2))$  follows (using known mathematical facts)

If (a) and (b) are established it follows that  $P(T)$  is true for every binary tree  $T$ .

## Example proof

Let us prove

$$\text{leaves}(T) = \text{branches}(T) + 1 \text{ for every binary tree } T$$

Property  $P(T)$  is:  $\text{leaves}(T) = \text{branches}(T) + 1$

(a) Base case:

$P(\mathbf{leaf})$ :  $\text{leaves}(\mathbf{leaf}) = \text{branches}(\mathbf{leaf}) + 1$  (follows by definition)

(b) Inductive case:

assume  $P(T_1)$  and  $P(T_2)$  are true (IH). From IH prove

$P(\mathbf{tree}(T_1, T_2))$  follows:

$$\begin{aligned} \text{leaves}(\mathbf{tree}(T_1, T_2)) &= \text{leaves}(T_1) + \text{leaves}(T_2) \\ &= \text{branches}(T_1) + 1 + \text{branches}(T_2) + 1 \quad (IH) \\ &= (\text{branches}(T_1) + \text{branches}(T_2) + 1) + 1 \\ &= \text{branches}(\mathbf{tree}(T_1, T_2)) + 1 \end{aligned}$$

# Inductive structures: Arithmetic expressions

Also arithmetic expressions were defined in terms of inductive definitions.

$$E \in Exp ::= n \mid E + E \mid E \times E$$

Constructing arithmetic expressions:

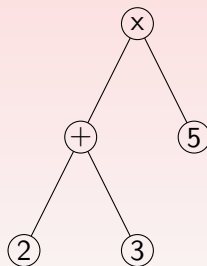
- (a) **Base case:**  $n$  is an arithmetic expression for every numeral  $n \in Num$
- (b) **Inductive case:** if  $E_1$  and  $E_2$  are arithmetic expressions so are
  - $E_1 + E_2$
  - $E_1 \times E_2$
- an infinite number of base cases
- two inductive cases.

# Abstract syntax 1/2

Here, we want to stress a bit that when proving properties on expressions defined by a grammar we are actually interested in the *abstract syntax*!

Q: Is the expression  $(2 + 3) \times 5$ :

- ❶ a list of characters?
- ❷ or, a list of tokens?



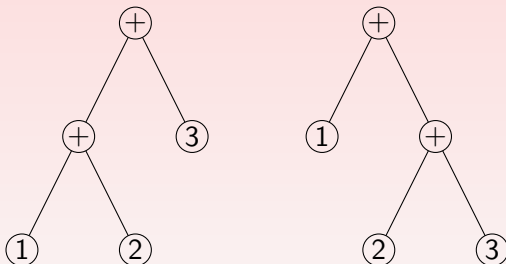
- ❸ or, an **abstract syntax tree**?

A: An abstract syntax tree!



## Abstract syntax 2/2

- Notice that parentheses are not part of the grammar: they are only used for disambiguation!
- The expression  $1 + 2 + 3$  is ambiguous.
- In fact  $(1 + 2) + 3 \neq 1 + (2 + 3)$ : their corresponding abstract syntax trees are different!



- For semantics purposes it's easier to work with abstract syntax and abstract syntax trees rather than concrete syntax!

# Definition principle for arithmetic expressions

To define a function  $f : Exp \longrightarrow X$ :

- (a) **Base case**: describe the result of applying  $f$  to  $n$ , for every  $n \in Num$ .
- (b) **Inductive case**: assuming  $f(E_1)$  and  $f(E_2)$  have both already been defined, describe the result of
  - applying  $f$  to  $E_1 + E_2$
  - applying  $f$  to  $E_1 \times E_2$

Result: with (a) (b) we know function  $f$  is defined for every arithmetic expression.

# Structural induction over arithmetic expression

To prove a property  $P(E)$  for every arithmetic expression  $E \in \text{Exp}$ .

- (a) **Base case:** prove  $P(n)$  is true for every numeral  $n \in \text{Num}$  (using known mathematical facts)
- (b) **Inductive case:**
  - assume the *inductive hypothesis*:  $P(E_1)$  and  $P(E_2)$  are both true
  - from this hypothesis prove that
    - $P(E_1 + E_2)$  follows (using known mathematical facts)
    - $P(E_1 \times E_2)$  follows (using known mathematical facts)

If (a) and (b) are established it follows that  $P(E)$  is true for every arithmetic expression  $E$ .

## Example: normalisation of big-step semantics

**Property:** "For every arithmetic expression  $E$  there exists some numeral  $k$  such that  $E \Downarrow k$ ."

This property says that all programs in our *Exp* language have a final answer or so-called "*normal form*".

Formally, the property  $P(E)$  is:  $E \Downarrow k$  for some numeral  $k$

Proof by structural induction:

- (a) **Base case:** We have to show  $P(n)$  for every numeral  $n$
- (b) **Inductive case:** Assume  $P(E_1)$  and  $P(E_2)$  are true. We have to show
  - $P(E_1 + E_2)$  is true
  - $P(E_1 \times E_2)$  is true.

## Example: small-step semantics

**Property:** “ $E \rightarrow F$  implies  $E \rightarrow_{ch} F$  for all arithmetic expressions  $E$  and  $F$ ”

Formally,  $P(E)$  is:  $E \rightarrow F$  implies  $E \rightarrow_{ch} F$

Proof by induction on the structure of  $E$ :

(a) **Base case:** We have to show  $n \rightarrow F$  implies  $n \rightarrow_{ch} F$ , for every numeral  $n$

(b) **Inductive case:** Assume the inductive hypothesis (IH)

- $E_1 \rightarrow F_1$  implies  $E_1 \rightarrow_{ch} F_1$
- $E_2 \rightarrow F_2$  implies  $E_2 \rightarrow_{ch} F_2$

From (IH) we have to show

- $E_1 + E_2 \rightarrow F$  implies  $E_1 + E_2 \rightarrow_{ch} F$
- $E_1 \times E_2 \rightarrow F$  implies  $E_1 \times E_2 \rightarrow_{ch} F$ .

Q: Does  $E \rightarrow_{ch} F$  imply  $E \rightarrow F$  for all arithmetic expressions  $E$  and  $F$ ?

# More properties

Normalisation goes hand in hand with *determinacy*.

## Determinacy for big-step semantics

$E \Downarrow m$  and  $E \Downarrow n$  implies  $m = n$

## Determinacy for small-step semantics

- (strong)  $E \rightarrow F$  and  $E \rightarrow G$  implies  $F = G$
- (weak)  $E \rightarrow^* m$  and  $E \rightarrow^* n$  implies  $m = n$ .

Any relation between the weak and the strong form?

Any idea on how to prove these properties?

What about by induction on the structure of  $E$ ?

# Rule induction

Assumo la presenza di un sistema di inferenza

Lemma:  $\Gamma \vdash E.T \Rightarrow \Gamma(E)$

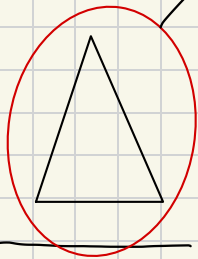
Per rule induction sulla profondità dell'albero di derivazione di  $\Gamma \vdash E.T$ .

- The behaviour of an arithmetic expression  $E$  is completely determined by the behaviour of its components
- For this reason structural induction is sufficiently powerful to prove properties for the different semantics of  $Exp$
- However, in more complicated languages, with recursive or inductive control operators, we need more sophisticated instruments
- **Idea:** The basic idea of **rule induction** is to ignore the structure of objects and instead concentrate on the **size of the derivations** of judgements.   
 non guardiamo la struttura dell'oggetto ( $E$ ) ma la dimensione della profondità dell'albero di derivazione (in questo caso il page)

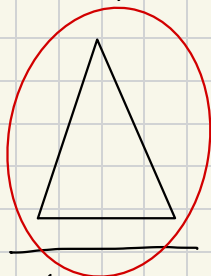
utilizzati per inclusione

Albero originale  
di dimensione più grande

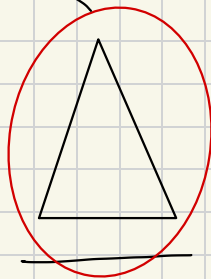
Alberi di profondità  
più piccola



$\Gamma + E_1 : \text{Bool}$



$\Gamma + E_2 : T$



$\Gamma + E_3 : T$

$\Gamma + E : T$



# What is the size of a derivation?

For example, consider the following pair of rules, defining an infix binary relation  $D$  between numbers in  $\mathbb{N}$ .

$$(Ax) \frac{-}{n \text{ Div } 0}$$

↓  
divisore

↓  
numero da divider

$$(Plus) \frac{n \text{ Div } m}{n \text{ Div } (m + n)}$$

premissa

Derivations:

$$(Plus) \frac{(Plus) \frac{(Ax) \frac{-}{7 \text{ Div } 0}}{7 \text{ Div } 7}}{7 \text{ Div } 14}}{7 \text{ Div } 21}$$

$$(Plus) \frac{(Plus) \frac{(Ax) \frac{-}{2 \text{ Div } 0}}{2 \text{ Div } 2}}{2 \text{ Div } 4}}$$

Devo usare sempre una  
delle due regole

Size of the derivation of  $2 \text{ Div } 4$  is smaller than that of  $7 \text{ Div } 21$ .

## Example of rule induction 1/3

- Suppose we want to prove a statement of the form

$$n \text{ Div } m \text{ implies } P(n, m)$$

then we can use induction on the **size of the derivation** of  $n \text{ Div } m$ .

- As an example, suppose  $P(n, m)$  be:  $m = n \times k$  for some natural number  $k$   
*↳ profondità - 1  
albero*
- This actually means that the rules (Ax) and (Plus) correctly capture the notion of *division*
- So, let us prove

$$n \text{ Div } m \text{ implies } P(n, m)$$

by **mathematical induction** on the **size of derivation** of the judgement  $n \text{ Div } m$  from the rules (Ax) and (Plus).

## Example of rule induction 2/3

- Suppose we have a derivation of  $n \text{ Div } m$
- Using mathematical induction means that we have as inductive hypothesis saying that  $P(k_1, k_2)$  is true for any  $k_1, k_2$  for which there is a derivation  $k_1 \text{ Div } k_2$  whose size is less than the size of the derivation for  $n \text{ Div } m$ .
- $n \text{ Div } m$  can be derived only using axioms (Ax) and (Plus).
- What does this derivation look like? There are only two possibilities:

(a) It is an application of axiom (Ax):  $(Ax) \frac{}{n \text{ Div } 0}$ .

Only if  $m$  is actually 0.  $P(n, 0)$  is trivially true, the required  $k$  being 0.

## Example of rule induction 3/3

(b) It is an application of **rule** (Plus):

$$\text{(Plus)} \quad \frac{(\dots) \quad \frac{\dots}{n \text{ Div } m_1}}{n \text{ Div } (m_1 + n)}$$

Se uso questa regola ho una qualche informazione sulla struttura, poiché  $m = m_1 + n$ , informazione derivata dal fatto che ho usato quella regola

where  $m = m_1 + n$ .

- But this means that the judgement  $n \text{ Div } m_1$  also has a derivation from the rules.
- Moreover, the size of this derivation is strictly less than that of  $n \text{ Div } m$ .
- So, (IH) applies and we know there is  $k_1$  such that  $m_1 = n \times k_1$ .
- Now,  $P(n, m)$  is an immediate consequence as  $m = n \times (k_1 + 1)$ .

# Formally, Rule induction

To prove a property  $P(D)$  for every derivation  $D$ , it is enough to do the following.

(a) **Base case:** prove  $P(A)$  is true for every axiom  $A$  (using known mathematical facts)

(b) **Inductive case:**

for each rule of the form

$$(\text{rule}) \frac{h_1 \dots h_n}{c}$$

prove that any derivation ending with a use of this rule satisfies the property. Such derivation has *subderivations*  $D_1, \dots, D_n$  with conclusions  $h_1, \dots, h_n$ . By *inductive hypothesis* we assume that  $P(D_i)$  holds for each subderivation  $D_i$ ,  $1 \leq i \leq n$ .

# Proving Progress (Outline)

*se ho un programma ben tipato il programma non va in deadlock*

**Theorem 3 (Progress)** If  $\Gamma \vdash e : T$  and  $\text{dom}(\Gamma) \subseteq \text{dom}(s)$  then either  $e$  is a value or there exist  $e', s'$  such that  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$ .

**Proof** Let  $\phi$  be the ternary relation defined as follows:

$$\phi(\Gamma, e, T) \stackrel{\text{def}}{=} \underbrace{\forall s. \text{dom}(\Gamma) \subseteq \text{dom}(s)}_{\text{per ogni store}} \Rightarrow \underbrace{\text{value}(e)}_{e \text{ valore}} \vee \underbrace{(\exists e', s'. \langle e, s \rangle \rightarrow \langle e', s' \rangle)}_{\text{ha continuazione}}$$

We prove that for all

$$\Gamma, e, T, \text{ if } \Gamma \vdash e : T \text{ then } \phi(\Gamma, e, T)$$

by rule induction on why  $\Gamma \vdash e : T$ .

This means that we do a case analysis on the “last” typing rule applied to derive  $\Gamma \vdash e : T$ . There are

4 base cases: axioms (int), (bool), (deref), (skip);

6 inductive cases: rules (op +), (op  $\geq$ ), (if), (assign), (seq) and (while).

Let us see in detail a few of them.

# Proof By rule induction on home $\Gamma \vdash E:T$

Questo significa fare induzione con un analisi per casi sull'ultima regola di  
ripiegato usato

$\downarrow$   
quella che sta più  
in basso

- ① Caso base: ho usato la regola (int). Se  $\Gamma \vdash E:T$  ne consegue che  $E=n$  per qualche  $n$  e  $T=int$ . Possiamo concludere che vale  $\Phi(\Gamma, n, int)$  perché  $val(n) = true$  e quindi  $\Phi$  è vero.

$$\frac{}{\Gamma \vdash n : int} (int)$$

- ② Caso base 2: ho usato deref:  $\frac{}{\Gamma \vdash !l : int} (\Gamma(l) = intref)$

Ne consegue che  $E \equiv !l$  per qualche  $l$ , e  $T \equiv int$ . Posso concludere  $\Phi(\Gamma, !l, int)$  perché usando la regola semantica (deref) ho

$$\langle E, s \rangle \equiv \langle !l, s \rangle \rightarrow \langle n, s \rangle \text{ se } s(l) = n \text{ che } dom(s) \supseteq dom(\Gamma) \supseteq \{l\}$$

Gli altri due casi base sono skip e bool

- Caso induttivo: i casi induttivi sono 6,  
ho usato la regola assign:

$$\frac{\Gamma \vdash E_1 : \text{int} \quad \Gamma \Vdash \text{true}}{\Gamma \vdash l := E_1 : \text{unit}}$$

ne consegue che  $E \equiv l := E_1$ , per qualche  $E_1$ , e  $\text{true} \equiv \text{unit}$

Per ipotesi induttiva (IH) ho  $\Gamma \vdash E_1 : \text{int}$   
vale che  $\Phi(\Gamma, E_1, \text{int})$  è vera

ho un albero più piccolo rispetto a quello da cui sono partito  
cioè quello di  $\Gamma \vdash E : T$  perché vale la proprietà

Ne consegue che ci sono due casi

①  $\text{value}(E_1) = \text{true}$ . Cioè un intero, visto che  $l = \text{int}$

Cioè  $E \equiv l := n$  per qualche  $n$

Ma allora per uno store  $s$ , t.c.  $\text{dom}(s) \equiv \text{dom}(\Gamma)$ , uso le regole assign 1 per derivare

$$\langle E, s \rangle \equiv \langle l := n, s \rangle \longrightarrow \langle \text{skip}, s[l \mapsto n] \rangle \equiv \langle E', s' \rangle$$

Quindi  $\Phi(\Gamma, E, \tau)$  è vera



②  $\text{value}(E_1) = \text{false}$ , cioè  $E_1$  non è un terminale!

Da  $\Phi(\Gamma, E_1, \text{int})$  deriva che  $\langle E_1, s \rangle \rightarrow \langle E'_1, s' \rangle$  per qualche  $E'_1, s'$  Usando la regola (assign 2)

$$\langle E, s \rangle \equiv \langle l := E_1, s \rangle \rightarrow \langle l := E'_1, s \rangle \equiv \langle E'_1, s' \rangle$$

Quindi  $\Phi(\Gamma, E, \tau)$  è vero

• Caso induttivo ②: ho usato la regola di tipaggio seq:

$$\frac{\Gamma \vdash E_1 : \text{unit} \quad \Gamma \vdash E_2 : \tau}{\Gamma \vdash E_1; E_2 : \tau}$$

Ne consegue che  $E = E_1; E_2$ ,  $\Gamma \vdash E_1 : \text{unit}$ ,  $\Gamma \vdash E_2 : \tau$

Per (IH) da  $\Gamma \vdash E_1 : \text{unit}$  ne deriva che  $\Phi(\Gamma, E_1, \text{unit})$ . Ne consegue che ci sono 2 casi:

①  $\text{value}(E_1) = \text{true}$  ne consegue che  $E_1 \equiv \text{skip}$ , quindi  $E \equiv \text{skip}; E_2$

Ma allora usando la regola semantica (seq. skip). Per uno store  $\text{loc}$   $\text{dom}(s) \geq \text{dom}(\Gamma)$

Abbiamo  $\langle E, s \rangle \equiv \langle \text{skip}; E_2, s \rangle \rightarrow \langle E_2, s \rangle \equiv \langle E', s' \rangle$ . Quindi vale  $\Phi(\Gamma, E, \tau)$ .

②  $\text{value}(E_1) = \text{false}$ . Ne consegue che  $\exists E_1', s' \text{ t.c. } \langle E_1, s \rangle \rightarrow \langle E_1', s' \rangle$   
Usando la regola semantica

$$\langle E_1, s \rangle \equiv \langle E_1; E_2, s \rangle \rightarrow \langle E_1'; E_2, s' \rangle \equiv \langle E_1', s' \rangle$$

Ne consegue che  $\mathbb{I}(\Gamma, E, T)$  è vero

Caso induttivo ③: ho usato la regola di tipaggio if:

$$\frac{\Gamma \vdash E_1 : \text{bool} \quad \Gamma \vdash E_2 : T \quad \Gamma \vdash E_3 : T}{\Gamma \vdash \text{if } E_1 \text{ then } E_2 \text{ else } E_3 : T}$$

Ne consegue che  $E \equiv \text{if } E_1 \text{ then } E_2 \text{ else } E_3$  con  
 $\Gamma \vdash E_1 : \text{bool}$ ,  $\Gamma \vdash E_2 : T$ ,  $\Gamma \vdash E_3 : T$ . Poiché l'albero di  
derivazione  $\Gamma \vdash E_1 : \text{bool}$  ha profondità inferiore rispetto a quello di  
 $\Gamma \vdash E : T$  posso usare l'induzione e concludere che  $\mathbb{I}(\Gamma, E_1, \text{bool})$  è vero

Ci sono allora 2 casi:

①  $\text{value}(E_1) = \text{valore}$

$$\exists E_1', s', \text{ t.c. } \langle E_1, s \rangle \rightarrow \langle E_1', s' \rangle$$

Ne consegue che  $E_1$  è un booleano ma allora ci sono 2 ulteriori sottocasi:

①  $E_1 \equiv \text{true}$ . In tal caso

$$\langle E_1, s \rangle \equiv \langle \text{if } E_1 \text{ then } E_2 \text{ else } E_3, s \rangle \rightarrow \langle E_2, s \rangle \equiv \langle E_1', s' \rangle$$

usando la regola semantica if

②  $E_1 \equiv \text{false}$ . In tal caso

$$\langle E_1, s \rangle \equiv \langle \text{if } E_1 \text{ then } E_2 \text{ else } E_3, s \rangle \rightarrow \langle E_3, s \rangle \equiv \langle E_1', s' \rangle$$

usando la regola semantica if

Però  $\nexists (\Gamma, E, T)$  è vero!!!

$$\textcircled{2} \exists E_1', s', t. c \langle E_1, s \rangle \rightarrow \langle E_1', s' \rangle$$

Ma allora usando la regola semantica (If) ne consegue che

$$\langle E, s \rangle \rightarrow \langle \text{if } E_1 \text{ then } E_2 \text{ else } E_3, s \rangle \rightarrow \langle \text{if } E_1' \text{ then } E_2 \text{ else } E_3, s' \rangle \equiv \langle E', s' \rangle$$

Quindi  $\models (\Gamma, E, \tau)$  è vera

4) caso induttivo 4: ha le regole di frappingo (while):

$$\frac{\Gamma \vdash E_1 : \text{bool} \quad \Gamma \vdash E_2 : \text{unit}}{\Gamma \vdash \text{while } E_1 \text{ do } E_2 : \text{unit}}$$

e consegue  $E = \text{while } E_1 \text{ do } E_2$ . Ma allora usando la regola semantica while ho:

$$\langle E, s \rangle$$

$$\langle \text{while } E_1 \text{ do } E_2, s \rangle \longrightarrow$$

$$\langle \text{if } E_1 \text{ then } E_2 \text{ while } E_1 \text{ do } E_2 \text{ else skip}, s \rangle = \langle E', s' \rangle$$

$$\langle E', s' \rangle$$

Quindi  $E$  fa un passo!

e  $\models (\Gamma, E, \tau)$  è vera

- (int): then  $e = n \in \mathbb{Z}$  and  $T = \text{int}$ ; this implies  $\phi(\Gamma, n, \text{int})$ .
- (deref): then  $e = !l$ , for some  $l$ ,  $\Gamma(l) = \text{intref}$  and  $T = \text{int}$ ; this implies  $\phi(\Gamma, !l, \text{int})$ .
- (op +): then  $e = e_1 + e_2$ ,  $T = \text{int}$ ,  $\Gamma \vdash e_1 : \text{int}$  and  $\Gamma \vdash e_2 : \text{int}$ ; by inductive hypothesis  $\phi(\Gamma, e_1, \text{int})$  and  $\phi(\Gamma, e_2, \text{int})$ . Thus,
  - if not  $\text{value}(e_1)$  then  $\langle e_1, s \rangle$  progresses and hence, by an application of the small-step rule (op1), we have  $\phi(\Gamma, e_1 + e_2, \text{int})$ ;
  - if  $\text{value}(e_1)$  and  $\text{value}(e_2)$  then, by an application of the small-step rule (op +), we have  $\phi(\Gamma, e_1 + e_2, \text{int})$ ;
  - if  $\text{value}(e_1)$  and not  $\text{value}(e_2)$  then  $\langle e_2, s \rangle$  progresses and hence, by an application of the small-step rule (op2), we have  $\phi(\Gamma, e_1 + e_2, \text{int})$ .
- (seq): then  $e = e_1; e_2$ ,  $T = \text{unit}$ ,  $\Gamma \vdash e_1 : \text{unit}$  and  $\Gamma \vdash e_2 : \text{unit}$ ; by inductive hypothesis  $\phi(\Gamma, e_1, \text{unit})$  and  $\phi(\Gamma, e_2, \text{unit})$ . Thus,
  - if not  $\text{value}(e_1)$  then  $\langle e_1, s \rangle$  progresses and hence, by an application of the small-step rule (Seq), we have  $\phi(\Gamma, e_1; e_2, \text{unit})$ ;
  - if  $\text{value}(e_1)$  then by an application of the small-step rule (Seq.Skip), we have  $\phi(\Gamma, e_1; e_2, \text{unit})$ .
- ... do the remaining 2 base cases and 4 inductive cases.

## Example

As an example, if  $\Gamma \supseteq \{(l, \text{intref})\}$ , then  $\Gamma \vdash (!l + 2) + 3 : \text{int}$  implies  $\phi(\Gamma, (!l + 2) + 3, \text{int})$ . In fact

$$\frac{\begin{array}{c} \text{(op +)} \quad \text{(op +)} \quad \text{(deref)} \quad \frac{}{\Gamma !l : \text{int}} \quad \text{(int)} \quad \frac{}{2 : \text{int}} \\ \hline \Gamma \vdash (!l + 2) : \text{int} \end{array} \quad \text{(int)} \quad \frac{}{\Gamma \vdash 3 : \text{int}}}{\hline \Gamma \vdash (!l + 2) + 3 : \text{int}}$$

# Proving Type Preservation (Outline)

**Lemma 4** If  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$  then  $\text{dom}(s) = \text{dom}(s')$ .

**Proof** By rule induction on why  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$ . Let  $\Phi(e, s, e', s') = (\text{dom}(s) = \text{dom}(s'))$ . All rules are immediate uses of the inductive hypothesis, except rule (assign1), for which we note that if  $l \in \text{dom}(s)$  then  $\text{dom}(s[l \mapsto n]) = \text{dom}(s)$ .  $\square$

**Theorem 4 (Type Preservation)** If  $\Gamma \vdash e : T$  and  $\text{dom}(\Gamma) \subseteq \text{dom}(s)$  and  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$  then  $\Gamma \vdash e' : T$  and  $\text{dom}(\Gamma) \subseteq \text{dom}(s')$ .

**Proof** By Lemma 4 we only prove the first part. The proof is by rule induction on why  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$ . Let

$$\Phi(e, s, e', s') = \forall \Gamma, T. (\Gamma \vdash e : T \wedge \text{dom}(\Gamma) \subseteq \text{dom}(s)) \Rightarrow \Gamma \vdash e' : T.$$

This means that we do a case analysis on the semantics rule applied to derive  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$ . There are

**8 base cases:** (op +), (op  $\geq$ ), (deref), (assign1), (seq1), (if1), (if2), (while);

**5 inductive cases:** rules (op 1), (op 2), (assign2), (seq2), (if3).

Let us see in detail a few of them.

Hp

**Theorem:**  $\Gamma \vdash e : T, \text{dom}(\Gamma) \supseteq \text{dom}(s), \langle e, s \rangle \rightarrow \langle e', s' \rangle \Rightarrow \Gamma \vdash e' : T \quad \Phi(e, s, e', s')$

**Proof:**

Per rule induction su come ho derivato il passo  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$

$$\langle n + \phi, s \rangle \rightarrow \langle \text{ff}, s \rangle$$

Caso base:  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$  derivato usando la regola semantica (defef). Ne consegue da  $e \equiv !l$ , per qualche  $l \in \text{dom}(s)$ , inoltre  $e' \equiv n, t.c. s(l) = n$ . Sappiamo che  $\Gamma \vdash e.T$ .

Per tiparlo abbiamo usato la regola di tipaggio della dereferenziazione  $\frac{\Gamma(l) = \text{intref}}{\Gamma \vdash e \equiv !l : \text{int} = T}$  Cio  $\epsilon T \equiv \text{int}$  ma allora banalmente

$$\Gamma \vdash e' \equiv n : T = \text{int}$$

CASO BASE 1:  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$  derivato dall'applicazione della regola semantica (assign 1)

Ne consegue che  $e \equiv l := n$ , per qualche  $l, n$ , con  $l \in \text{dom}(s)$ . Inoltre  $l' \equiv \text{skip}$ .  $\text{dom}(s') = \text{dom}(s)$

Essendo  $\Gamma \vdash e.T$ , vuol dire che abbiamo usato le regole di tipaggio (assign)

$$\frac{\Gamma \vdash n : \text{int} \quad \Gamma(l) = \text{intref}}{\Gamma \vdash e \equiv l := n : \text{unit}} \quad (\text{Assign}) \quad \text{cio } \epsilon T \equiv \text{unit. Ma ovviamente usando le regole di tipaggio (skip)}$$

$$\Gamma \vdash l' \equiv \text{skip} : T \equiv \text{unit}$$



CASO BASE 2:  $\hookrightarrow \langle e, s \rangle \rightarrow \langle e', s' \rangle$  derivato dall'applicazione della regola semantica (seq 1)

Ne consegue che  $l \equiv \text{skip}; l_1$ , per qualche  $e_1$ . Inoltre  $e' \equiv e_1$ . Poiché  $\Gamma \vdash e : T$  ne consegue che ho applicato la regola di tipaggio (seq)

$$\frac{\Gamma \vdash \text{skip} : \text{unit} \quad \Gamma \vdash e_1 : T}{\Gamma \vdash e \equiv \text{skip}; l_1 : T} \quad \text{Notate che } T \text{ è rimasto generica}$$

Ma allora poiché  $l' \equiv l_1$ ,  $\Gamma \vdash e_1 : l$  ne deriva che  $\Gamma \vdash l' \equiv l_1 : T$  come desiderato.

$$\frac{\langle l_1, s \rangle \rightarrow \langle e'_1, s' \rangle}{\langle l := e_1, s \rangle \rightarrow \langle l := e'_1, s' \rangle}$$

CASO INDUTTIVO 1  $\hookrightarrow \langle e, s \rangle \rightarrow \langle e', s' \rangle$  derivato dall'applicazione della regola semantica (assign 2)

Ne consegue che  $e \equiv l := e_1$ ,  $\langle e_1, s \rangle \rightarrow \langle e'_1, s' \rangle$ , inoltre  $e' \equiv l \equiv e_1$ . Sappiamo  $\Gamma \vdash e : T$ ,

Così ho usato le regole di tipaggio (Assign)  $\frac{\Gamma \vdash e_1 : \text{int}}{\Gamma \vdash l := e_1 : \text{unit}}$   $\frac{\Gamma(l) = \text{intref}}{\Gamma(l) = \text{intref}}$  Quindi  $T \equiv \text{unit}$ . Per (14)

Poiché, l'albero di derivazione di  $\Gamma \vdash e_1 : \text{int}$  ha profondità inferiore a quella dell'albero  $\Gamma \vdash e : T$  e poiché  $\langle e_1, s \rangle \rightarrow \langle e'_1, s' \rangle$  ne deriva che  $\Gamma \vdash e'_1 : \text{int}$ . Applicando la regola di tipaggio (Assign)

$\frac{\Gamma \vdash e'_1 : \text{int}}{\Gamma \vdash e' \equiv l := e'_1 : \text{unit}}$  quindi  $l'$  ha lo stesso tipo  $T$ .

CASO INDUTTIVO 2: Per rule induction su come ho derivato il passo  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$

La  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$  derivato dall'applicazione della regola semantica (seq2). Cioè  $e \equiv e_1, e_2$ , per qualche  $e_1, e_2$ , inoltre  $\langle e_1, s \rangle \rightarrow \langle e_1', s' \rangle$

$\frac{\langle e_1, s \rangle \rightarrow \langle e_1', s' \rangle}{\langle e \equiv e_1, e_2, s \rangle \rightarrow \langle e_1', e_2, s' \rangle}$ . Poiché  $\Gamma \vdash e : T$  vuol dire che ho usato

le regole di tipaggio (seq)  $\frac{\Gamma \vdash e_1 : \text{unit} \quad \Gamma \vdash e_2 : T}{\Gamma \vdash e \equiv e_1, e_2 : T}$ . Per (IH) avendo il passo  $\langle e_1, s \rangle \rightarrow \langle e_1', s' \rangle$

una derivazione con profondità inferiore di  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$ , ed essendo  $\Gamma \vdash e_1 : \text{unit}$ , ne derivo che

$\Gamma \vdash e_1' : \text{unit}$ . Allora, usando la regola di tipaggio (seq) ottengo:  $\frac{\Gamma \vdash e_1' : \text{unit} \quad \Gamma \vdash e_2 : T}{\Gamma \vdash e' \equiv e_1', e_2 : T}$ , cioè  $\Gamma \vdash e' : T$ , come derivato

CASO INDUTTIVO 3: Per rule induction su come ho derivato dall'applicazione della regola semantica (if 3). Cioè

$e \equiv \text{if } e_1 \text{ then } e_2 \text{ else } e_3 \quad \frac{\langle e_1, s \rangle \rightarrow \langle e_1', s' \rangle}{\langle e \equiv \text{if } e_1 \text{ then } e_2 \text{ else } e_3, s \rangle \rightarrow \langle \text{if } e_1' \text{ then } e_2 \text{ else } e_3, s' \rangle}, e' \equiv \text{if } e_1' \text{ then } e_2 \text{ else } e_3$

Da  $\Gamma \vdash e : T$  derivo che ho usato la regola di tipaggio if  $\frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : T \quad \Gamma \vdash e_3 : T}{\Gamma \vdash e \equiv \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : T}$

Per (IH) poiché il passo  $\langle e_1, s \rangle \rightarrow \langle e_1', s' \rangle$  ha un albero di derivazione con profondità inferiore di  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$  ne derivo che  $\Gamma \vdash e_1' : \text{bool}$ . Applicando nuovamente la regola di tipaggio dell' (if)

$\frac{\Gamma \vdash e_1' : \text{bool} \quad \Gamma \vdash e_2, e_3 : T}{\Gamma \vdash e' \equiv \text{if } e_1' \text{ then } e_2 \text{ else } e_3 : T}$ . Cioè ci ho tipo bool

La  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$  derivato dall'applicazione della regola semantica (Assign 2)

Cioè  $e \equiv l := e_1$  con  $\frac{\langle e_1, s \rangle \rightarrow \langle e_1', s' \rangle}{\langle e \equiv l := e_1, s \rangle \rightarrow \langle e' \equiv l := l_1', s' \rangle}$  Poiché  $\Gamma \vdash e : T$ , ho usato la regola di tipaggio (Assign)

$\frac{\Gamma \vdash e_1 : \text{int} \quad \Gamma(l) = \text{intref}}{\Gamma \vdash e \equiv l : e_1 : \text{unit} \equiv T}$  Per (IH) poiché il passo  $\langle e_1, s \rangle \rightarrow \langle e_1', s' \rangle$  ha profondità inferiore del  $\langle e, s \rangle \rightarrow \langle e', s' \rangle$  ne deriva che  $\Gamma \vdash e_1' : \text{int}$ . Ma allora usando ancora la regola di tipaggio (Assign)

$\frac{\Gamma \vdash e_1' : \text{int} \quad \Gamma(l) = \text{intref}}{\Gamma \vdash e' \equiv l : e_1' : \text{unit} \equiv T}$  . Cioè  $e'$  ha lo stesso tipo  $T$ .

- (op +):

$$(\text{op } +) \frac{-}{\langle n_1 + n_2, s \rangle \rightarrow \langle n, s \rangle} \quad \text{if } n = \text{add}(n_1, n_2)$$

Take arbitrary  $\Gamma, T$ . Suppose  $\Gamma \vdash n_1 + n_2 : T$  and  $\text{dom}(\Gamma) \subseteq \text{dom}(s)$ . The last rule applied in the type derivation must be (op+), so must have  $T = \text{int}$ . Then we use the typing rule (int) to derive  $\Gamma \vdash n : \text{int}$ .

- (op 1):

$$(\text{op } 1) \frac{\langle e_1, s \rangle \rightarrow \langle e'_1, s' \rangle}{\langle e_1 \text{ op } e_2, s \rangle \rightarrow \langle e'_1 \text{ op } e_2, s' \rangle}$$

By induction  $\Phi(e_1, s, e'_1, s')$ . Take arbitrary  $\Gamma, T$ . Suppose  $\Gamma \vdash e_1 \text{ op } e_2 : T$  and  $\text{dom}(\Gamma) \subseteq \text{dom}(s)$ . There are 2 cases:

- $\text{op} = +$ . Must have  $T = \text{int}$ ,  $\Gamma \vdash e_1 : \text{int}$ ,  $\Gamma \vdash e_2 : \text{int}$ . By induction  $\Gamma \vdash e'_1 : \text{int}$ , and by applying rule (op+) we have  $\Gamma \vdash e'_1 + e_2 : T$ .
- $\text{op} = \geq$ . Similar.