

# High level programming language for quantum computing

Davide Camino



UNIVERSITÀ  
DI TORINO

[davide.camino@edu.unito.it](mailto:davide.camino@edu.unito.it)

# Obiettivo del lavoro

**Reasoning su quantum computer**

Base di conoscenza classica + query

Embedding su quantum computer

Esecuzione e recupero risultati

# QA-Prolog

## Il progetto

- Sviluppato da Scott Pakin
- Python + GO
- Proof of concept
- Trasformazioni successive
- Prolog + Query  $\rightarrow \mathcal{H}_f$
- Interagisce direttamente con il solver
- Raccoglie e organizza i risultati

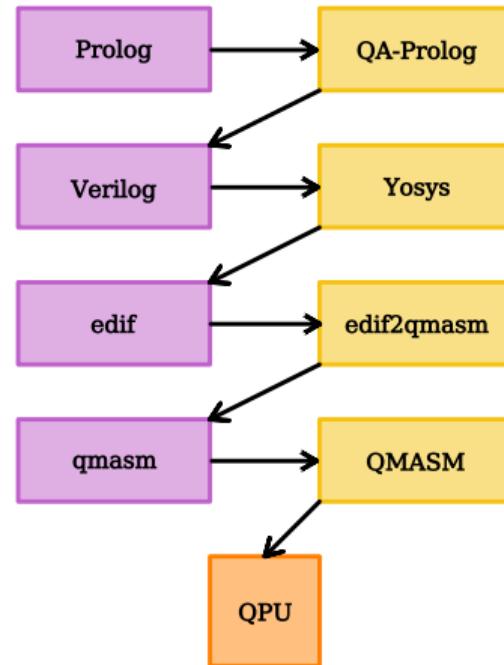


Figure: Transformation pipeline

# QMASM

$\mathcal{H}_f$  simbolica  $\rightarrow \mathcal{H}_f$  fisica

## Cos'è

- Quantum macro assembler
- Si interfaccia con Ocean

## Cosa permette di fare

- Riferimento simbolico a *qubit*
- *Qubit* "pinnati" a TRUE o FALSE
- Incapsulare pattern in macro
- Creazione di librerie di macro
- Organizzazione output

```
# Y = A OR B
!begin_macro OR
$A 0.5
$B 0.5
$Y -1
```

```
$A $B 0.5
$A $Y -1
$B $Y -1
!end_macro OR
```

Figure: or gate

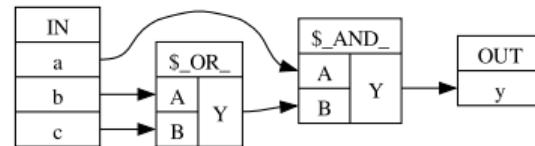
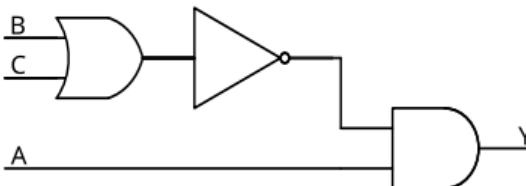
Creiamo il file gates.qasm

# Yosys - edif2qasm

Verilog → Circuito digitale →  $\mathcal{H}$  simbolica

## Yosys

- Framework per la sintesi del Verilog
- Output: RTL Netlist in formato EDIF



## edif2qasm

- Converte dal formato EDIF a QMASM
- Attinge a una libreria di gate

```
!begin_macro sat
!use_macro AND $id00006
!use_macro NOT $id00004
!use_macro OR $id00005
$id00004.A = $id00005.Y
$id00005.A = b
$id00005.B = c
$id00006.A = a
$id00006.B = $id00004.Y
$id00006.Y = y
!end_macro sat
```

# QA-Prolog

- Traduzione da Prolog a Verilog
- Wrapper per tutta la Pipeline
- Risultati formato Human Readable
- Decide dimensione delle variabili

---

```
sat(A, B, C, Y) :-  
    or(B, C, X),  
    not(X, Z),  
    and(A, Z, Y).
```

---

Figure: Prolog Code

---

```
module sat (A, B, C, Y);  
    input A, B, C;  
    output Y;  
  
    assign Y = A & ~(B | C);  
endmodule
```

---

Figure: Verilog Code

## Interrogazione

```
QA-Prolog --qmasm-args="--solver=tabu --postproc=opt"  
--query='sat(A, B, C, true).' circ_sat.pl
```

---

```
A = true  
B = false  
C = false
```

---

Figure: Query Result

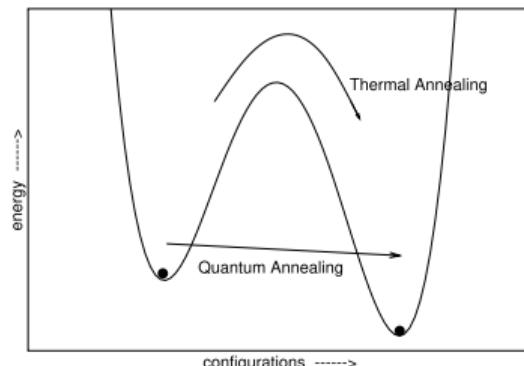
# Non un solo paradigma

## Problema QUBO/Ising

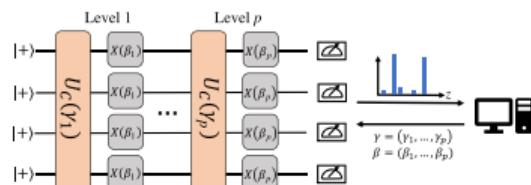
$$\mathcal{H}_f$$



(a) Simulated annealing (Li Yang)



(b) Quantum annealing (K. Chakrabarti, A. Das)



(c) QAOA (Z. Zhou, Y. Du, X. Tian, D. Tao)

Figure: Single rappresentazione 3 different approach

# Ontologia

I Simpson

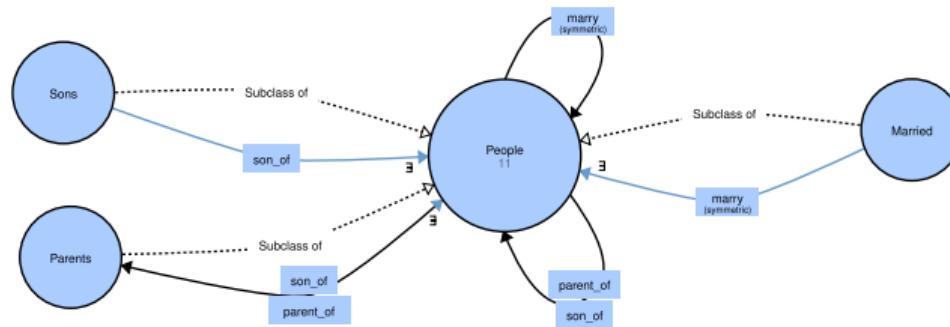


Figure: Ontology Structure

---

```
<owl:NamedIndividual rdf:about="http://www.people#marge">
  <rdf:type rdf:resource="http://www.people#People"/>
  <www:marry rdf:resource="http://www.people#homer"/>
  <www:parent_of rdf:resource="http://www.people#bart"/>
</owl:NamedIndividual>
```

---

Figure: Marge Simpson entry

# Da OWL-rdf a Prolog

```
person(marge).  
person(bart).  
person(jackie).  
person(selma).  
person(ling).  
  
parent_of(marge, bart).  
parent_of(jackie, marge).  
parent_of(jackie, selma).  
parent_of(selma, ling).  
  
son_of(P, Q) :- parent_of(Q, P).  
  
gran_parent_of(P, Q) :-  
    son_of(Q, X),  
    son_of(X, P).
```

Figure: Prolog Ontology

## Interrogazione

```
QA-Prolog --verbose --qmasm-args="--solver=sim_anneal  
--postproc=opt" --query='gran_parent_of(P1, P2).' family.pl
```

---

```
P1 = jackie  
P2 = bart
```

---

```
P1 = jackie  
P2 = selma
```

---

Figure: Query Result 1

---

```
P1 = jackie  
P2 = bart
```

---

Figure: Query Result 2

# Lavoro Futuro

## Monte

- Compilatore OWL/RDF → Prolog
- Sperimentare altri linguaggi

## Valle

- Aggiungere simulated annealing
- Interfacciare QMASM con quantum gate

- Mantenere aggiornati i componenti
- Testare su hardware quantistico
- Confronto ACQ e QAOA

# Grazie per l'attenzione

Davide Camino

[davide.camino@edu.unito.it](mailto:davide.camino@edu.unito.it)



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# Perché il quantum computing

Grazie a

- Superposition
- Entanglement

Violiamo

Strong Church-Turing Thesis

$$\mathcal{H}(t) |\psi(t)\rangle = i\hbar \frac{\partial}{\partial t} |\psi(t)\rangle$$
$$\langle A_0 \otimes B_0 \rangle + \langle A_0 \otimes B_1 \rangle + \langle A_1 \otimes B_0 \rangle - \langle A_1 \otimes B_1 \rangle = 2\sqrt{2}$$

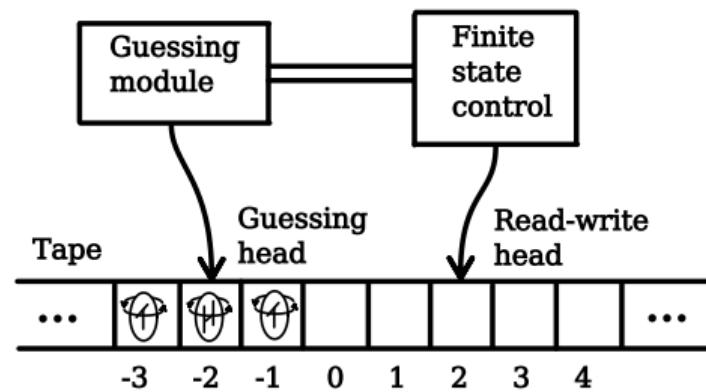


Figure: Probabilistic Turing Machine

# Due paradigmi di programmazione

## Quantum Gate

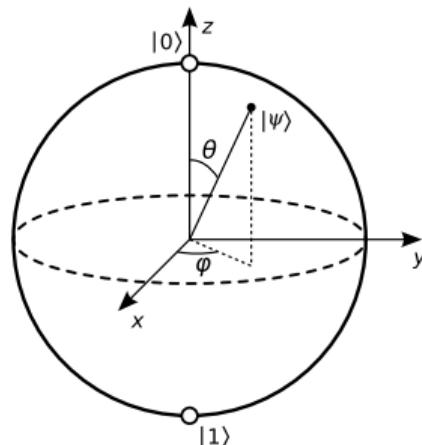


Figure: A single *qubit* gate can be seen as a rotation on the Bloch Sphere

## Quantum Annealing

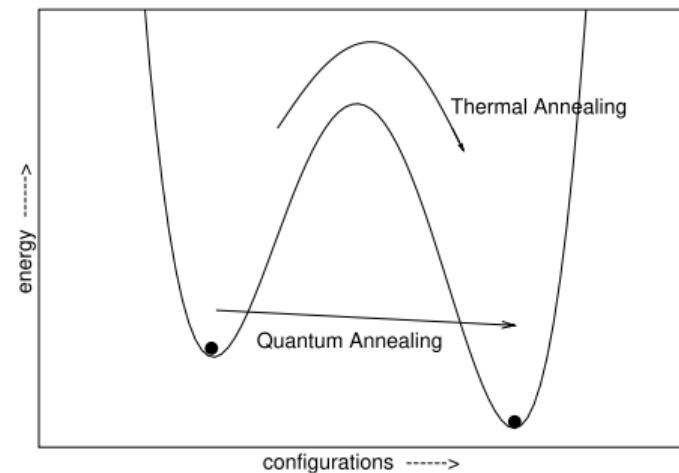


Figure: Tunneling effect (K. Chakrabarti, A. Das)

# Quantum Gate

- Formalismo molto studiato
- Gate Reversibili
- Set di porte universali
- Algoritmi di Shor, ecc.

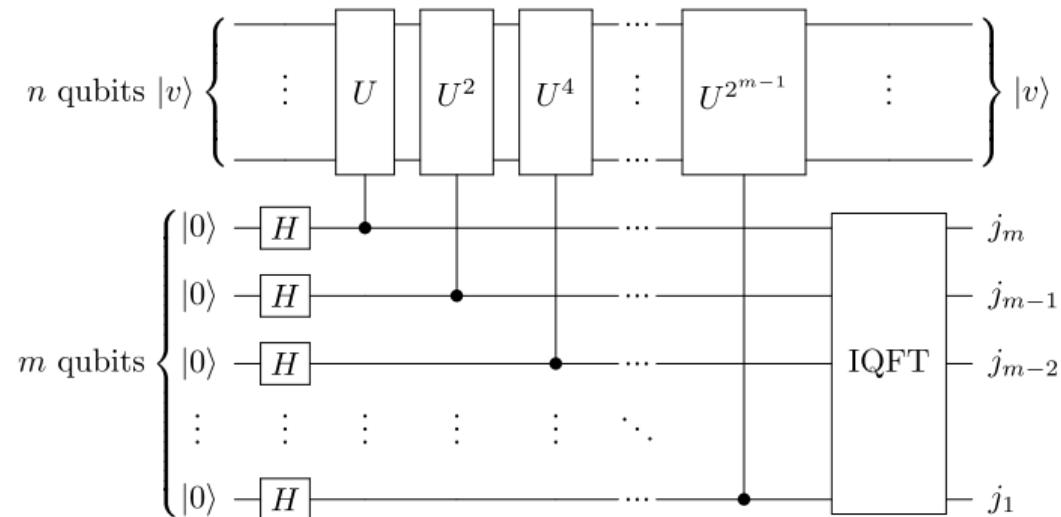
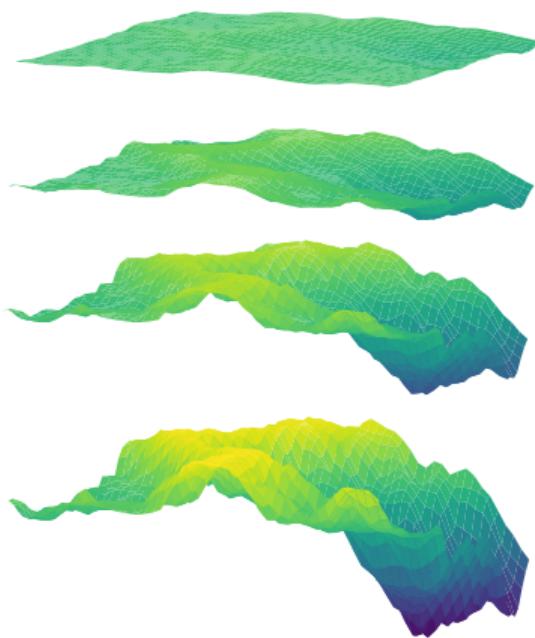


Figure: Step for Shor algorithm (Thomas G. Wong)

# Quantum Annealer



- Problemi in forma QUBO
- Ispirato a Simulated Annealing
- Effetto tunneling
- Adiabatic Quantum Computing (AQC)
- $\mathcal{H}(t) = s(t)\mathcal{H}_i + (1 - s(t))\mathcal{H}_f$

Figure: Complete sovrapposizione → ground state  $\mathcal{H}_f$

# QASM

Esempio: Macro

---

```
# Y = A OR B
!begin_macro OR
$A 0.5
$B 0.5
$Y -1
$A $B 0.5
$A $Y -1
$B $Y -1
!end_macro OR
```

---

Figure: or gate

---

```
# Y = NOT A
!begin_macro NOT
$A $Y 1.0
!end_macro NOT
```

---

Figure: not gate

---

```
# Y = A AND B
!begin_macro AND
$A -0.5
$B -0.5
$Y 1
$A $B 0.5
$A $Y -1
$B $Y -1
!end_macro AND
```

---

Figure: and gate

possiamo racchiudere queste macro nel file gates.qasm

# QASM

Esempio:  $y = x_1 \wedge \neg(x_2 \vee x_3)$

---

```
!include <gates>

!use_macro OR x2_or_x3
x2_or_x3.$A = x2
x2_or_x3.$B = x3
x2_or_x3.$Y = $x4

!use_macro NOT not_x4
not_x4.$A = $x4
not_x4.$Y = $x5

!use_macro AND x1_and_x5
x1_and_x5.$A = x1
x1_and_x5.$B = $x5
x1_and_x5.$Y = y
```

---

“Pinniamo” il valore di  $y$  per ottenere l’assegnamento delle  $x_i$  che verificano la formula logica:

```
qasm --run --pin="y := true" circsat.qasm
```

---

Solution #1 (energy = -20.0000, tally = 647):

Variable	Value
-----	-----
x1	True
x2	False
x3	False
y	True

---

Figure: CircSat problem

Figure: CircSat solution

# Yosys - edif2qasm

Esempio: moltiplicazione tra interi

---

```
module mult (multiplicand, multiplier, product);
    input [1:0] multiplicand;
    input [1:0] multiplier;
    output[2:0] product;

    assign product = multiplicand * multiplier;
endmodule
```

---

Figure: Factorization problem

## Traduzione in EDIF

```
yosys myfile.v synth.ys -b edif -o myfile.edif
```

## Traduzione in QMASM

```
edif2qasm -o="myfile.qasm" myfile.edif
```

## Esecuzione

```
qasm --run --pin="mult.product[2:0] := 110"
      --solver="sim_anneal" mult.qasm
```

Solution #1 (energy = -57.5000, tally = 68):

Variable	Value
mult.multiplicand[0]	False
mult.multiplicand[1]	True
mult.multiplier[0]	True
mult.multiplier[1]	True
mult.product[0]	False
mult.product[1]	True
mult.product[2]	True

Figure: Factorization Solution

# QA-Prolog

## Esempio

### Base di conoscenza

Il nemico del mio nemico è mio amico

---

```
hates(alice, bob).  
hates(bob, charlie).  
  
enemies(P, Q) :- hates(P, Q).  
enemies(P, Q) :- hates(Q, P).
```

---

```
friends(A, B) :-  
    enemies(A, X),  
    enemies(X, B),  
    A \= B.
```

### Esecuzione

```
QA-Prolog --qasm-args="--postproc=opt"  
--query='friends(P1, P2).' friends.pl
```

---

```
P1 = alice  
P2 = charlie
```

---

```
P1 = charlie  
P2 = alice
```

Figure: Query Solution

Figure: Enemy of my Enemy

# Update al progetto

## Integrazione con Ocean

- Aggiornamento librerie obsolete
- Rimozione metodi deprecati
- Sostituzione funzioni “spostate”
- Correzione parametri funzioni

## Altro

- Sostituzione funzioni rinominate
- Parametri command line

```
#from dwave.cloud import Client, hybrid, qpu, sw
from dwave.cloud import Client
import hybrid

#from greedy import SteepestDescentSolver
from dwave.samplers import SteepestDescentSolver

#from tabu import TabuSampler
from dwave.samplers import TabuSampler

#from scipy.stats import median_absolute_deviation
from scipy.stats import median_absDeviation
```

Figure: Update librerie

```
#elif solver == "neal":
elif solver == "sim_anneal":
```

Figure: Correzione parametri command line

# Update al progetto

Incompatibilità tra output edif2qasm e input QMASM

---

```
// Define hates(atom, atom).
module \hates/2 (A, B, Valid);
...
endmodule
```

---

Figure: Verilog

---

```
# hates/2
!begin_macro id00011
...
!end_macro id00011

# enemies/2
!begin_macro id00010
!use_macro OR $id00031
!use_macro hates/2
...
```

---

Figure: qmasm

---

```
with open(file, 'r') as input:
    first = input.readline()
    second = input.readline()
    while(second_row != ""):
        if first.startswith("#") and second.startswith("!begin_macro"):
            self.name[first[2:-1]] = second[len("!begin_macro "):-1]
        first_row = second_row
        second_row = input.readline()

with open(file, 'r') as input:
    doc = input.read()
    lines = doc.splitlines()
    for line in lines:
        for word in line.split():
            if word in self.name.keys():
                line = line.replace(word, self.name[word])
    self.new_lines.append(line)
```

---

Figure: Preprocessing

# QAOA

## Quantum approximate optimization algorithm

- ① Definire matrici:  $\mathcal{H}_c$  e  $\mathcal{H}_m$
- ② Definire oracoli parametrici:  $\mathcal{U}_c(\gamma) = e^{-i\gamma\mathcal{H}_c}$  e  $\mathcal{U}_m(\beta) = e^{-i\beta\mathcal{H}_m}$
- ③ Applicazione ripetuta di  $\mathcal{U}_c(\gamma)$  e  $\mathcal{U}_m(\beta)$
- ④ Ottimizzazione (classica) dei parametri  $\gamma_i$  e  $\beta_i$

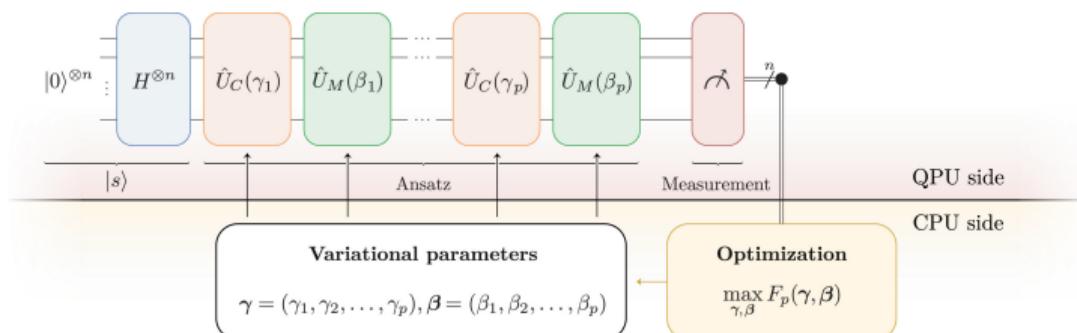


Figure: QAOA sketch (BLEKOS, Kostas, et al.)

# QUBO → ISING → Operatori di Pauli

---

```
qubo = qubovert.utils.matrix_to_qubo(qubo_mat)
ising = qubovert.utils.qubo_to_quso(qubo)
qubo_dict = dict(qubo)
ising_dict = dict(ising)
ising_dict.pop(())
ising_mat = qubovert.utils.qubo_to_matrix(ising_dict)
```

---

Figure: QUBO → ISING (libreria qubovert)

---

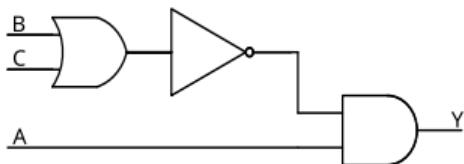
```
def build_paulis(matrix):
    pauli_list = []
    for i in range(len(matrix)):
        pauli_list.append(("Z", [i], matrix[i][i]))
        for j in range(i+1, len(matrix)):
            pauli_list.append(("ZZ", [i, j], matrix[i][j]))
    return pauli_list

sat_paulis = build_paulis(ising_mat)
cost_hamiltonian = SparsePauliOp.from_sparse_list(sat_paulis, n_qubits)
```

---

Figure: ISING → Operatori di Pauli

# Esempio



```
!begin_macro sat
  !use_macro AND $id00006
  !use_macro NOT $id00004
  !use_macro OR $id00005
  $id00004.A = $id00005.Y
  $id00005.A = b
  $id00005.B = c
  $id00006.A = a
  $id00006.B = $id00004.Y
  $id00006.Y = y
!end_macro sat
```

0.5	0.5	-1	0	0	0	0	0	0	0	-2
0	0.5	-1	0	-2	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	-2	0	0	0
0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	-0.5	0.5	-1	-2	0	0
0	0	0	0	0	0	-0.5	-1	0	-2	0
0	0	0	0	0	0	0	1	0	0	0
0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0

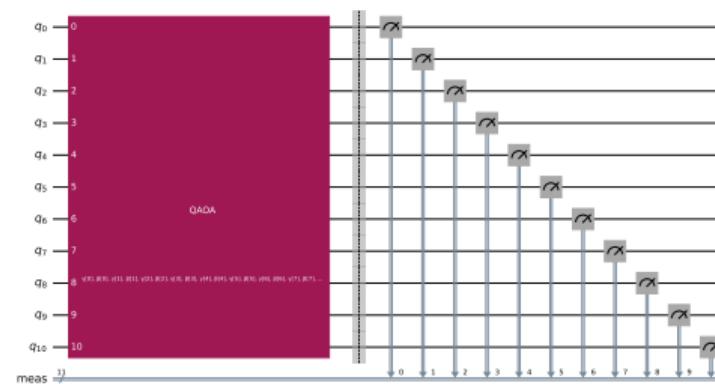


Figure: CircSat

Figure:  $\mathcal{H}_f$  and QAOA Quantum Circuit

# Esempio

## Risultato 1

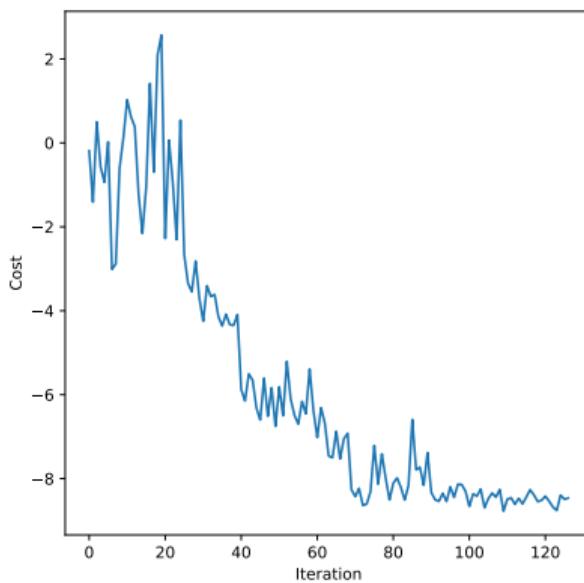


Figure: Parameter optimization

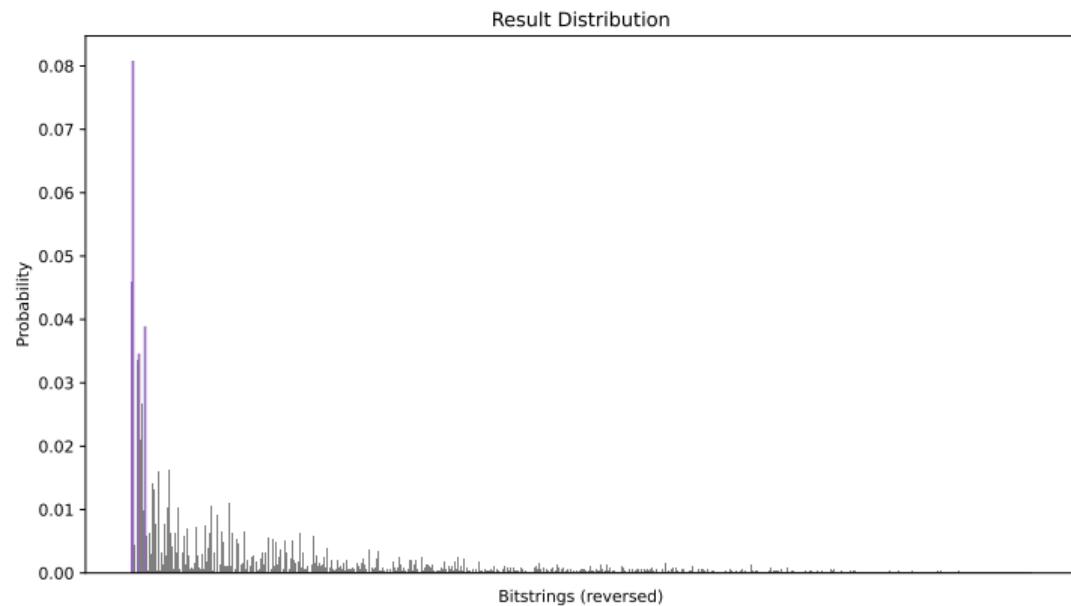


Figure: Sample results

# Esempio

## Risultato 2

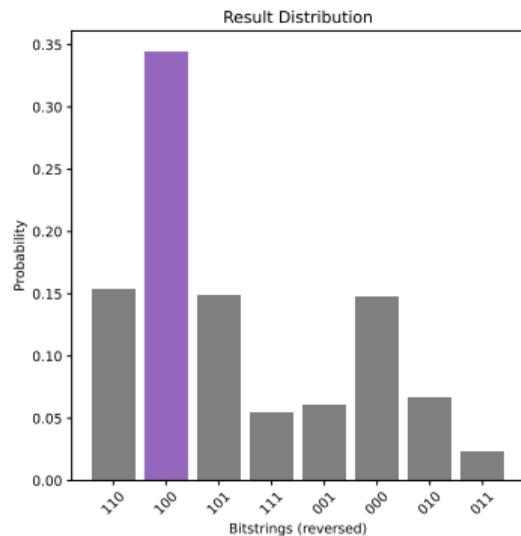


Figure: 3 “interesting” bit

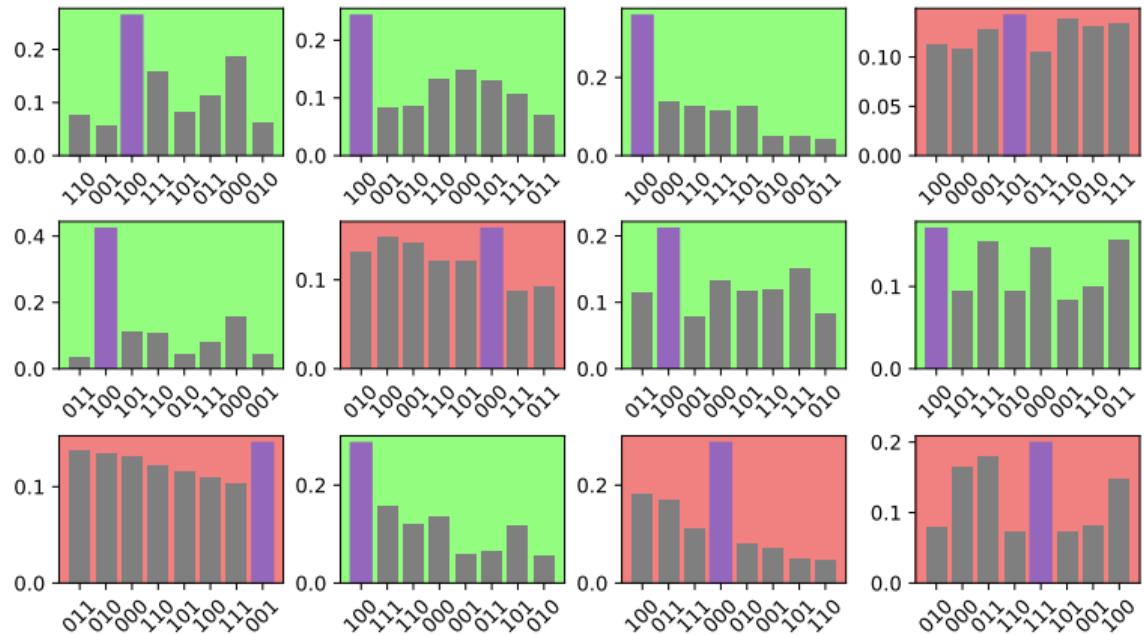


Figure: Multiple experiment runs

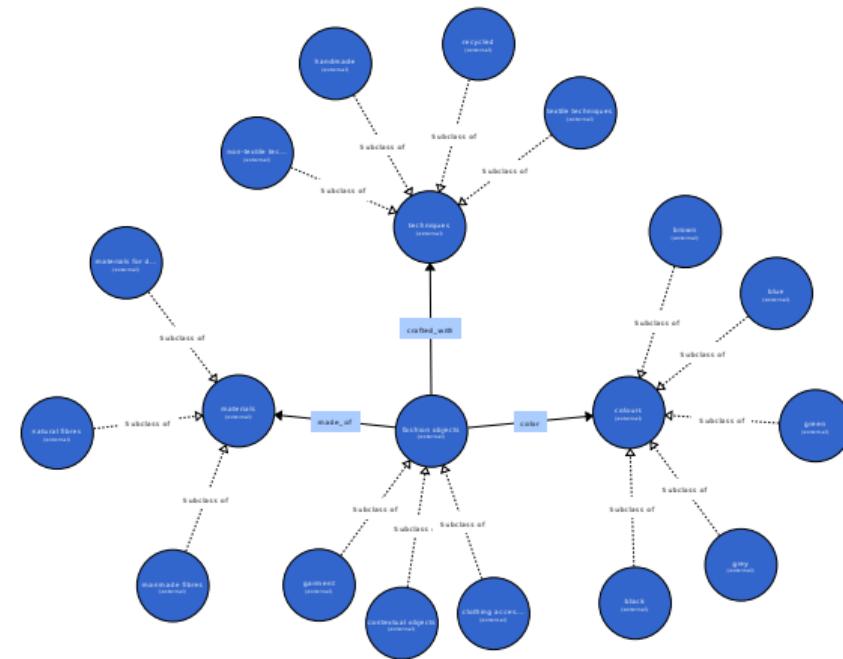
# Ontologie

## Cos'è un'ontologia

- Insieme di fatti
- Riguardanti un dominio di interesse
- Prevengono interpretazioni sbagliate
- Assicurano la cooperazione tra software

## Come si definisce un'ontologia

- Ontology Web Language (OWL)
- Diversi "flavours"
  - OWL Full
  - OWL DL
- Classi Individui e Relazioni



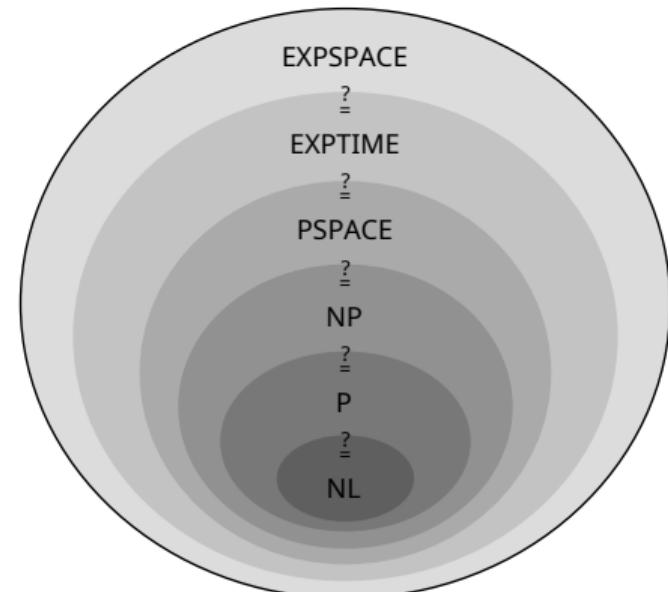
# Inferenze in OWL

## Complessità

- Variazione sintattica di  $SROIQ$
- $\mathcal{ALC}$  è una restrizione di  $SROIQ$
- $\mathcal{ALC}$  è PSpace-hard

## Reasoner

- Pellet
- Fact++
- HermiT
- ...



# Limitazioni del simulatore

```
cousins(P, Q):-  
    gran_parent_of(X, P),  
    gran_parent_of(X, Q),  
    parent_of(Y, P),  
    parent_of(Z, Q),  
    Z \= Y.
```

Figure: Cousins rule

## Interrogazione

```
QA-Prolog --verbose --qasm-args="--solver=sim_anneal  
--postproc=opt" --query='cousins(P1, P2).' family.pl
```

QA-Prolog: No solutions were found

Figure: Query Result