



ALMA MATER STUDIORUM
UNIVERSITÀ DI BOLOGNA

Model-based reconstruction methods

Computational imaging 2024-25

Elena Loli Piccolomini

Dipartimento di Informatica - Scienza e Ingegneria (DISI)

Direct regularization

Direct regularization methods compute the solution of an ill posed inverse problem (imaging) by imposing some constraints on the solution.

The so called *model-based* approach mathematically models the problem to be solved as a **minimization**

Problem with two acting functions:

- The term $\|Ax - (y + e)\|_2^2 = \|Ax - y^\delta\|_2^2$, representing the data fitting
- The regularization term $R(x)$ that incorporates a priori information on the solution.



Direct regularization

The minimization can be expressed as a constrained minimization:

$$\min R(x) \text{ such that } \|Ax - y^\delta\|_2^2 = \epsilon$$

Or

$$\min \|Ax - y^\delta\|_2^2 \text{ such that } R(x) = \sigma$$

Or as an equivalent unconstrained minimization:

$$\min \|Ax - (y + e)\|_2^2 + \lambda R(x)$$

where λ is the regularization parameter representing the trade off between the fit-to-data and the regularization terms.



Some popular regularizers



The p-norm regularization

$$R(x) = \|Lx\|_p^p, \quad 0 < p \leq 2$$

Where the p-norm is defined as:

$$\|x\|_p^p = \left(\sum_{i=1}^n x_i^p \right)^{1/p}$$

The most popular settings are:

- Concerning the operator L : $L = I$ or $L = D$ where D is the discrete gradient (or derivative) operator
- Concerning the exponent p : $p=1, p=2$



The *gradient* of an image

Given a differentiable function $f : \mathbb{R}^2 \rightarrow \mathbb{R}$, we know that the gradient of f $\nabla f : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is a function constituted by the partial derivatives of f :

$$\nabla f(x) = \left(\frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2} \right)^T$$

We remark that if all the partial derivatives of a function $f : \mathbb{R}^n \rightarrow \mathbb{R}$ exist and are continuous in a point x_0 then f is said **differentiable** in x_0 .

However, the image is not a function, but a matrix. How can we «define» the gradient of an image?

We consider the discretization of the gradient function and apply it to the pixels of the image.



The *gradient* of an image

24



ALMA MATER STUDIORUM
UNIVERSITÀ DI BOLOGNA

The image gradient



image



gradient

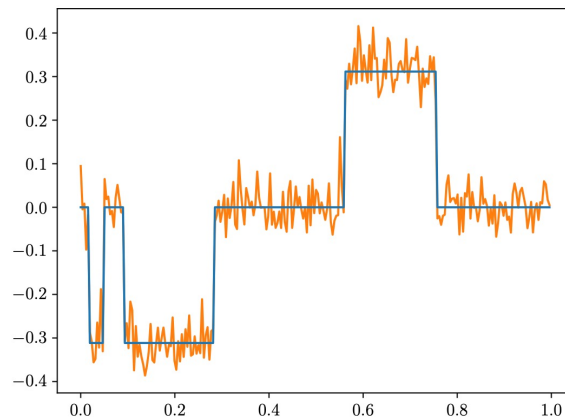


Tikhonov regularization method: $p=2$

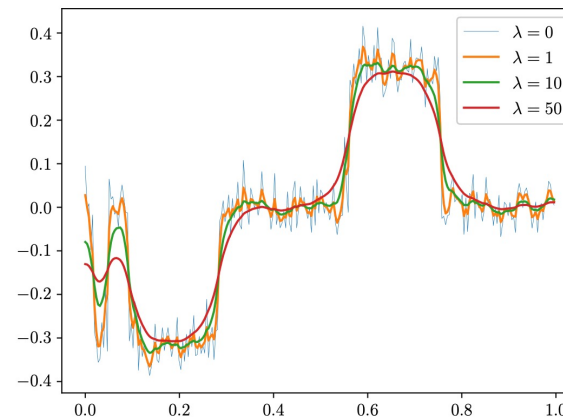
Tikhonov corresponds to the choice $p=2$.

$$\min \|Ax - y^\delta\|_2^2 + \lambda \|Lx\|_2^2$$

- Tikhonov regularization imposes smoothness on the solution (in the following examples $L=I$).



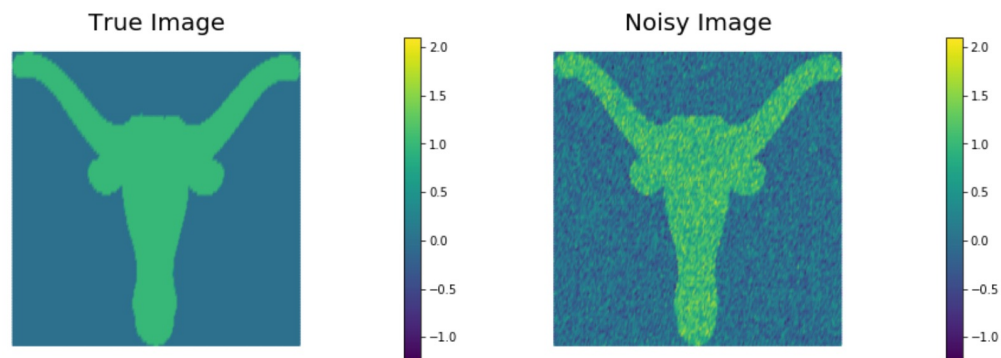
(a) Noisy signal



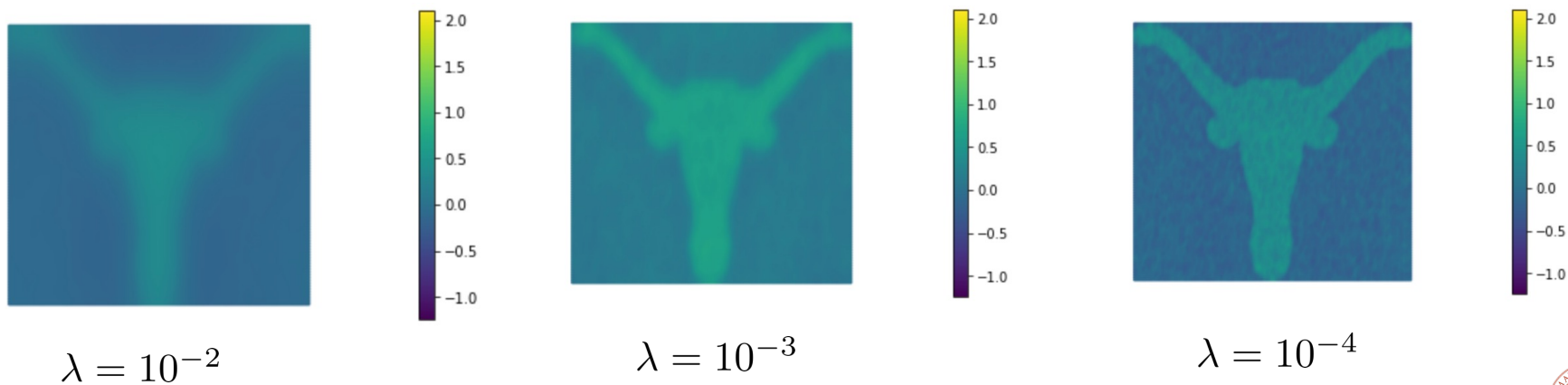
(b) Tikhonov denoising



Tikhonov regularization



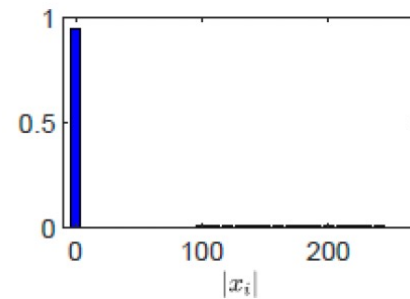
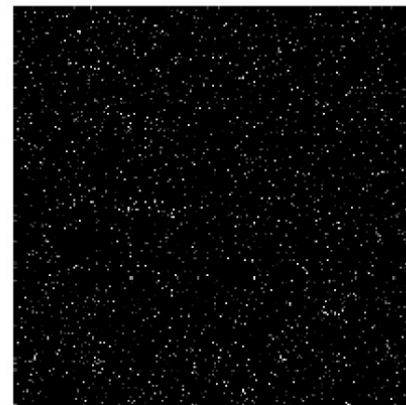
Tikhonov regularization



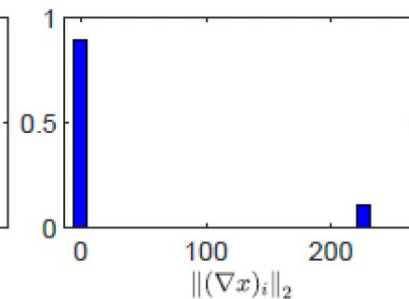
Sparsifying regularizers and compressed sensing

A new challenge in imaging is to reconstruct an image which is sparse in some domain.

Sparse in the image domain



Sparse in the gradient domain



Compressed sensing

Compressed Sensing is a recent methodology of signal and image acquisition and reconstruction
[Candes et al, IEEE transaction o Infomation theory, vol. 52, 2006,
Donoho, IEEE Trans. On Inf. Thoery, vol 52, 2006]

When the signal (or image) is sparse in a certain domain.

Sparse representation means that a signal can be represented with a few significant non-zero components.

In this case the problem is formulated as:

$$\min \|Lx\|_1 \text{ so that } Ax = y^\delta$$

Or in a relaxed fromulation: $\min \|Lx\|_1 \text{ so that } \|Ax - y^\delta\|_2^2 = \epsilon$

Where epsilon is an estimate of the noise norm.



Total Variation regularization: L=gradient

If we consider L as the gradient of the image, the equivalent Lasso unconstrained problem is :

$$\min \|Ax - (y + e)\|_2^2 + \lambda \|\nabla x\|_1$$

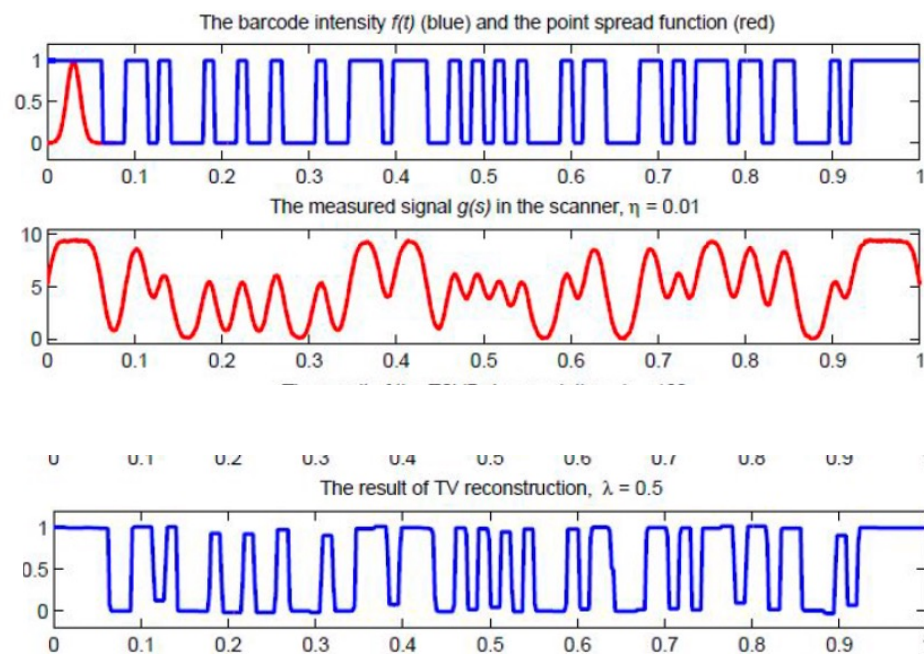
The regularization term is called Total Variation (TV) of x.

- **.Isotropic TV:** $TV(x) = \sum_{i=1}^n \sqrt{(D_h x)_i^2 + (D_v x)_i^2}$

Where $D_h x$ is the matrix of the discrete horizontal partial derivative of x and $D_v x$ is the matrix of the discrete vertical partial derivative of x.



Total Variation regularization, $p=1$

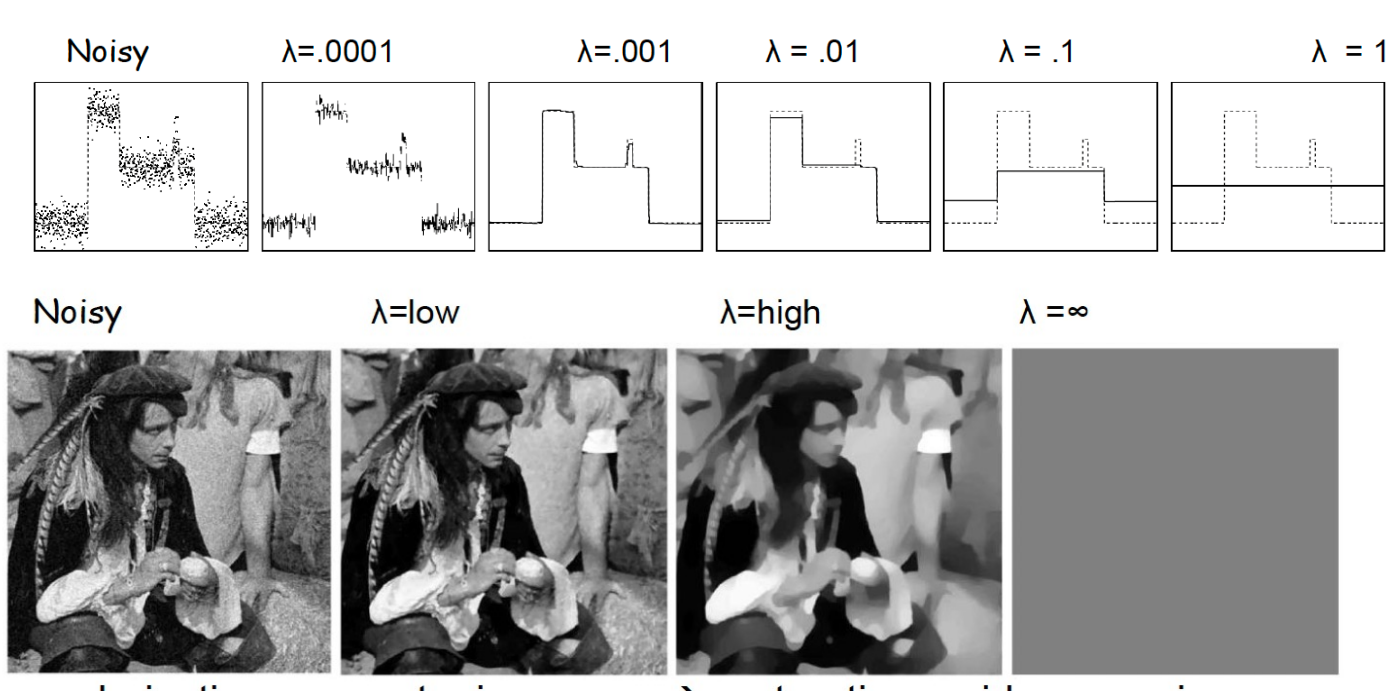


The Total Variation is suitable for signals and images sparse in the gradient domain.



Total Variation regularization, $p=1$

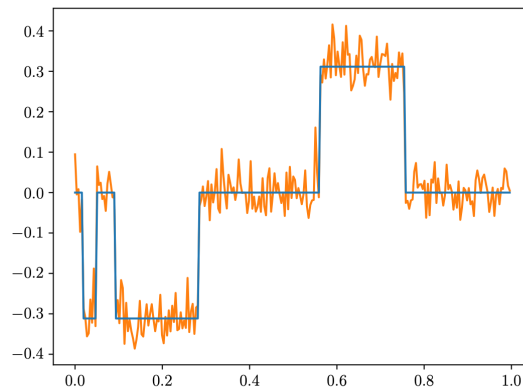
Effects of the regularization parameter in TV regularization:



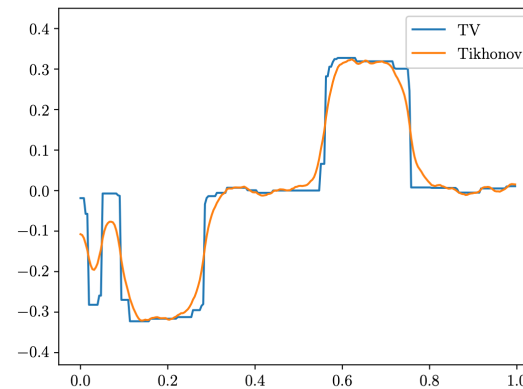
TV is a regularizer suitable for piecewise constant signals and images.



TV vs Tikhonov regularization



(c) Noisy signal



(d) Denoised

It turns out that $TV(x)$ really is a powerful method, but numerical minimization is more difficult than in the case of Tikhonov regularization; this is because the function to be minimized is no more quadratic (and actually not even differentiable).

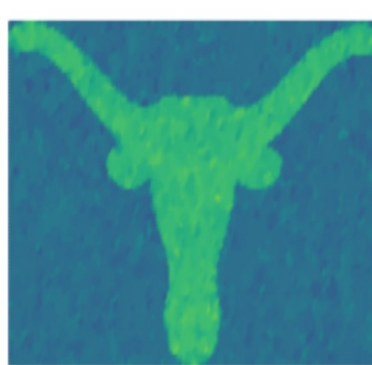


TV regularization

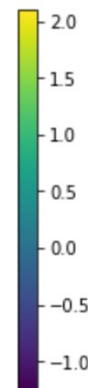
TV regularization



$$\lambda = 10^{-2}$$



$$\lambda = 10^{-3}$$



$$\lambda = 10^{-4}$$



Case $p=0$

When $p=0$ we obtain a semi-norm (not all the properties of a norm are satisfied)

$$\|z\|_0 = p \quad \text{If } p \text{ is the number of non-zero elements in } z.$$

Constrained formulation with $L=I$: $\min \|x\|_0$ such that $Ax = y^\delta$

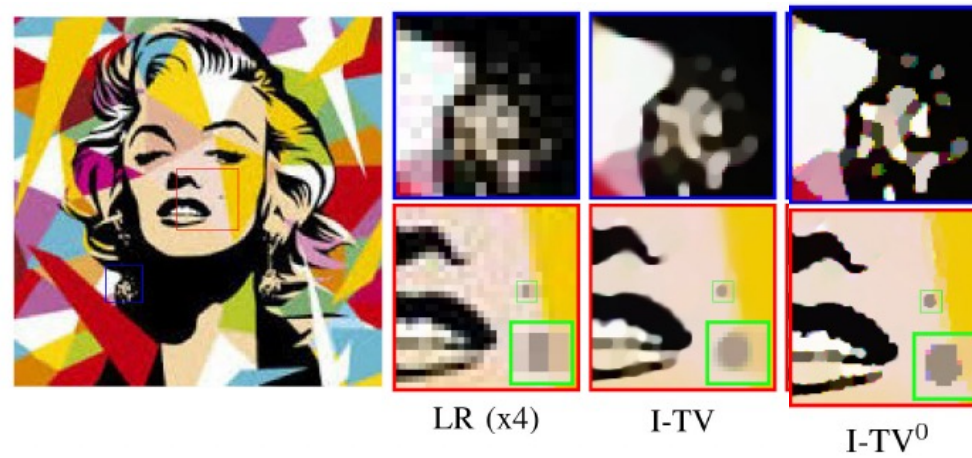
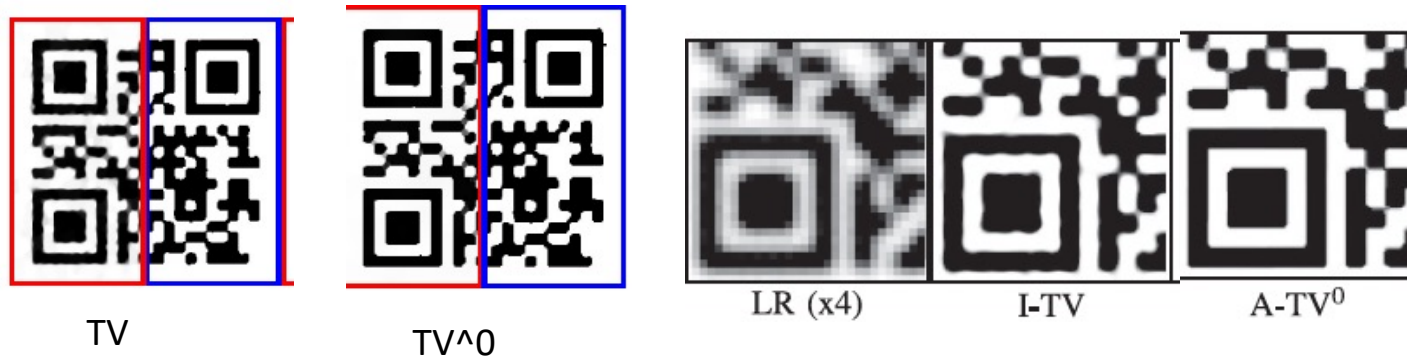
Unconstrained formulation with $L=D$:

$$TV^0(x) = \sum_{i=1}^N |\sqrt{(D_h x)_i^2 + (D_v x)_i^2}|_0$$



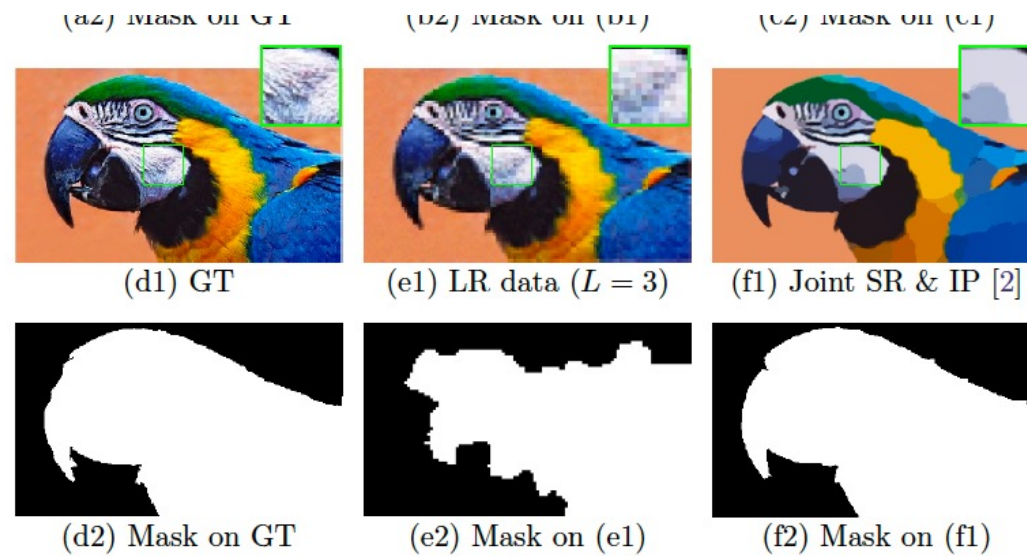
Total Variation regularization, $p=0$

Very sparse signal in the gradient domain, Super Resolution



Total Variation regularization, $p=0$

Super Resolution and mask decetion with TV_0



Combined regularization

$$\min \|Ax - y^\delta\|_2^2 + \lambda_1 R_1(x) + \lambda_2 R_2(x)$$

Possible choices are:

$$R_1(x) = \|Lx\|_1 \quad \text{and} \quad R_2(x) = \|Lx\|_2^2$$

This is called l1-l2 regularization and combines the effects of both the priors



The regularization parameter

The value of the regularization parameter is the most critical setting in the model-based approach.

- A Too small value produces a noisy reconstructed image, whereas a too large value produces an Image with extreme characteristics imposed by the regularization term.
- There are some *rules* for a good choice of the regularization parameter. However they usually requires multiple executions of the minimization problems to finally choose *the best one* for some predefined criteria. However this is too time consuming in imaging applications.
- The criteria can be split in:
 - ❖ Criteria using an estimate of the noise σ
 - ❖ Criteria that do not use any information on the noise σ



The regularization parameter

The general idea is that the solution corresponding to the regularization parameter λ should satisfy:

$$x_\lambda \rightarrow x^{exact} \quad \text{as} \quad \|e\|_2 \rightarrow 0$$

In particular is important to develop strategies whose convergence is as fast as possible.



The Discrepancy Principle (or Morozov principle)

The Discrepancy Principle is an *a posteriori criterion* which applies to an inverse problem modelled by:

$$Ax = y + e = y^\delta$$

Where e is white noise, i.e. random noise with normal distribution $N(0, \delta^2)$.

We suppose that the problem is ill-posed in the sense that the solution does not depend continuously on the data.

Discrepancy principle(DP).

Let $\tau \geq 1$ be a given number. Choose the regularization parameter. λ So that:

$$\|Ax_\lambda - y^\delta\|_2 = \tau\delta$$

N.B. The DP requires to know (or estimate) δ .



The Discrepancy Principle (or Morozov principle)

In the DP we choose the regularization parameter such that the residual norm is equal to

An a priori upper bound δ_ϵ for $\|e\|_2$, i.e.:

$$\|Ax_\lambda - y\|_2 = \delta_\epsilon \quad \text{where} \quad \|e\|_2 \leq \delta_\epsilon$$

The Discrepancy principle is sensitive to variations in the estimate of the error norm.



Iterative regularization

Iterative regularization is based on the idea that when original least-squares problem:

$$\min \|Ax - y^\delta\|_2^2$$

Is solved by means of an iterative method, we have the so called *semi-convergence* effect.

This means that in a iterations-error plot, the error curve has a convex shape, reaching its minimum and then increasing again.

The regularization is obtained by **stopping the iterations before the error increases**, i.e. before the noise enters the reconstructed image.



Iterative regularization

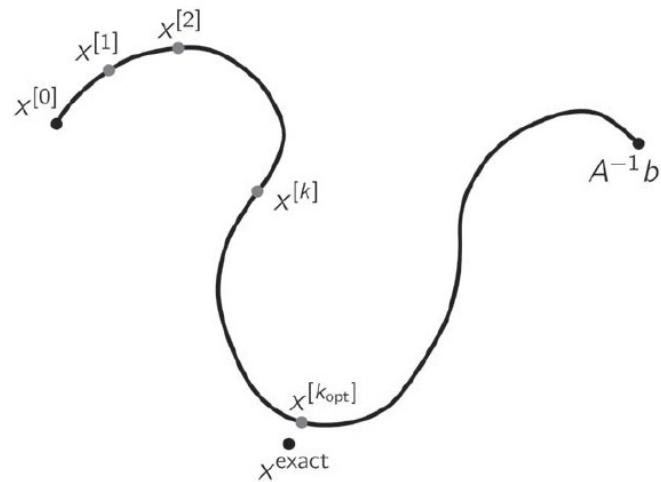


Figure 6.1. The basic concept of semiconvergence. During the first iterations, the iterates $x^{[k]}$ tend to be better and better approximations to the exact solution x^{exact} (the optimal iterate is obtained at iteration k_{opt}), but at some stage they start to diverge again and instead converge toward the “naive” solution $A^{-1}b$.

