

4.3.1

Ritual room

Main objective: Complete the ritual (lit the crystal on the summit of the column)

Reward: Quest progression/ good ending

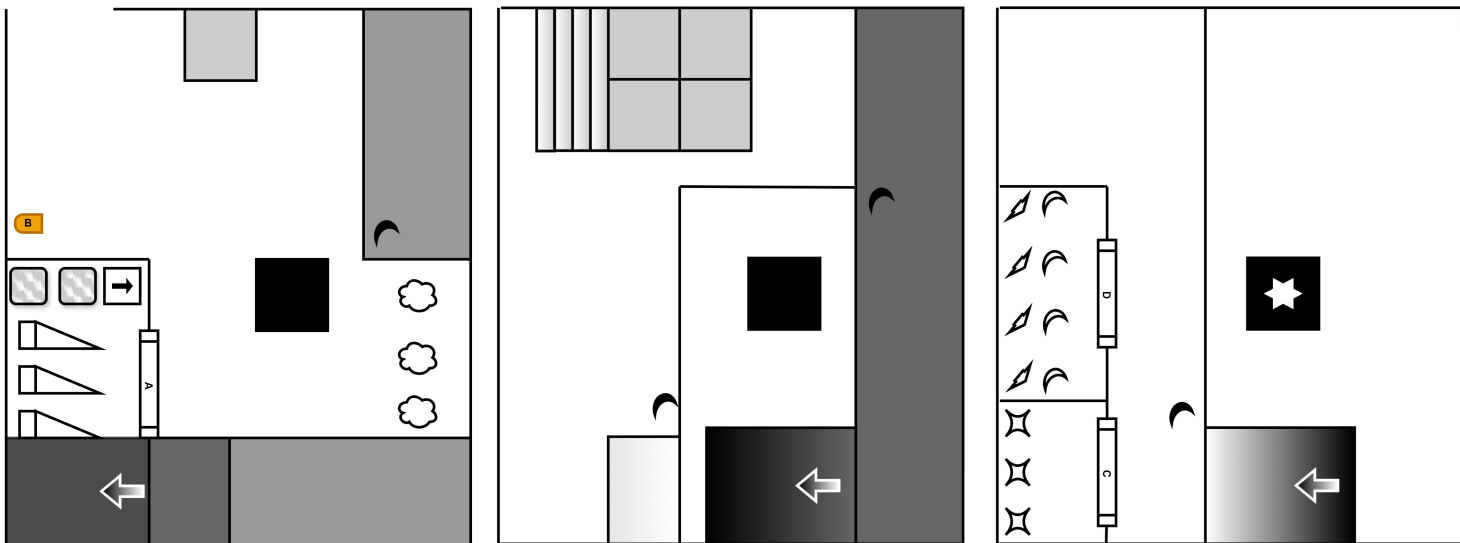
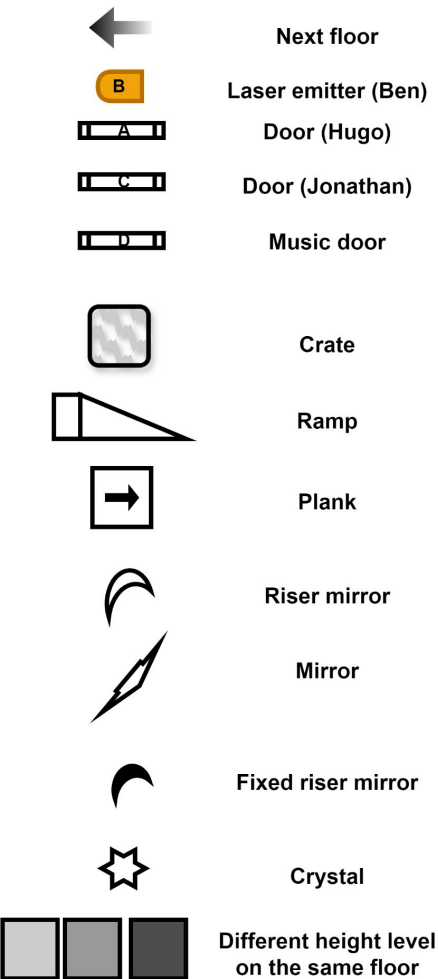
Linked quest: [1000](#)

Melody [link](#)

Requirements: Sextant upgrade, lantern upgrade, hurdy-gurdy upgrade &
having convinced all NPCs to follow you

[Accessible only in the 4th time slot](#)

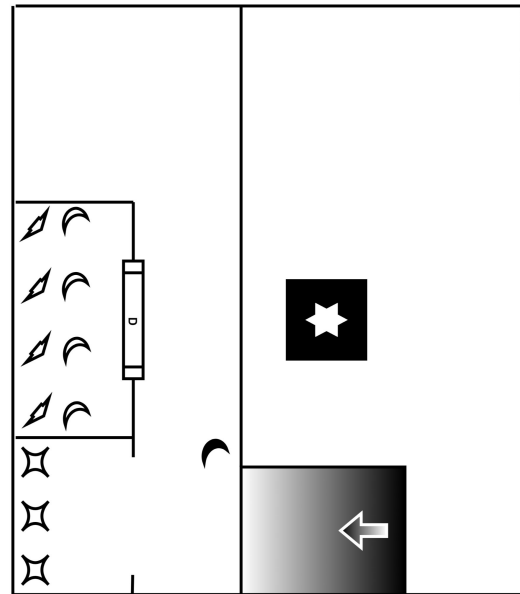
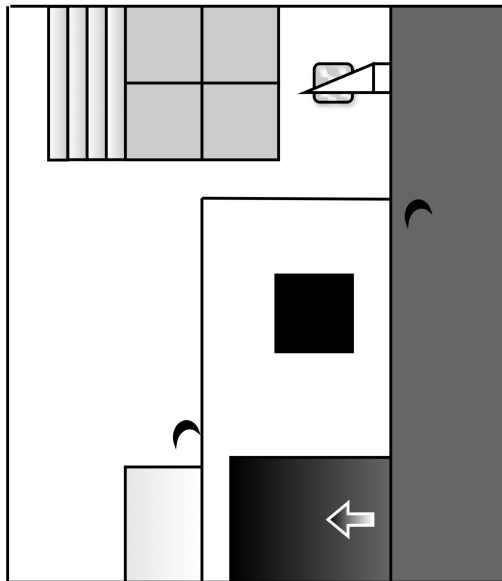
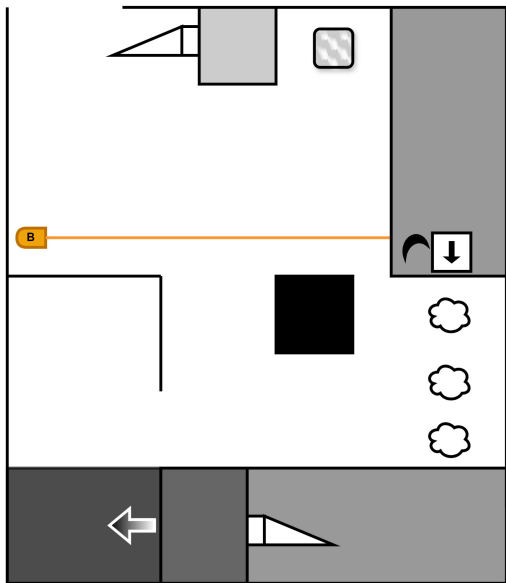
General map



This puzzle can only be completed if all three leaders have been persuaded by the player to follow him on the tower in fact:

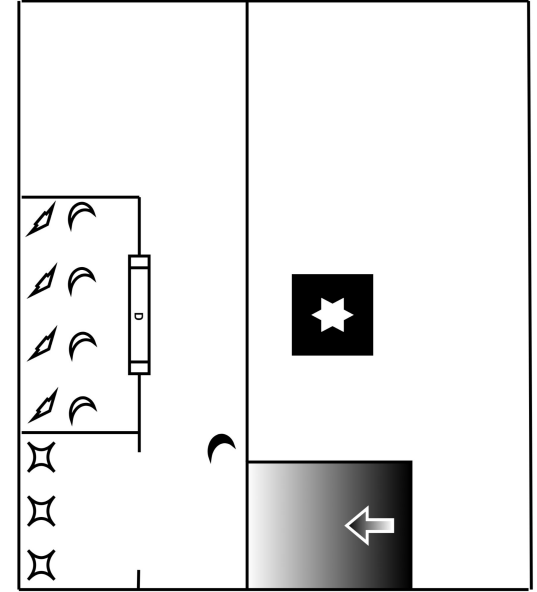
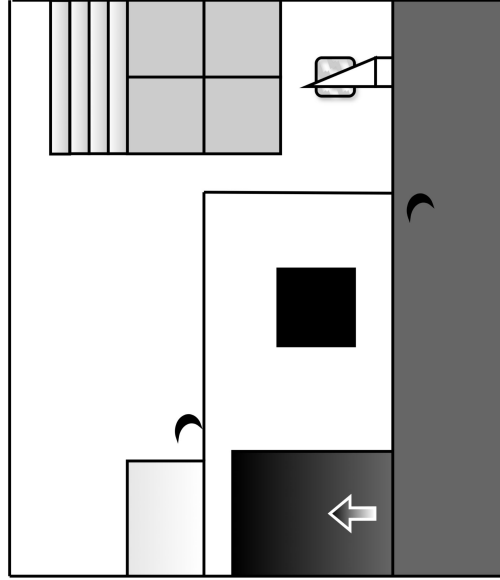
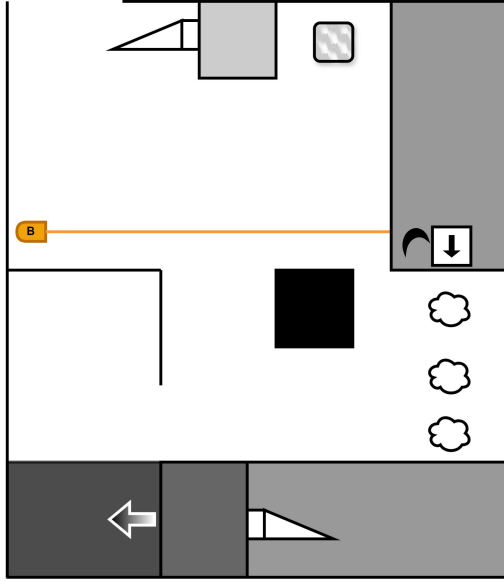
- Rowan will unlock the room full of ramps, crates and plank;
- Ben will activate the laser emitter;
- Jonathan will open the room that contains the note stands.

General map



First the player must use ramps, crates and the plank to climb the tower.

General map

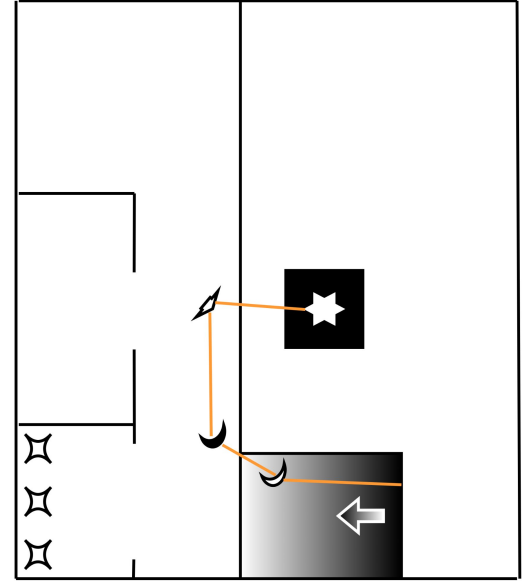
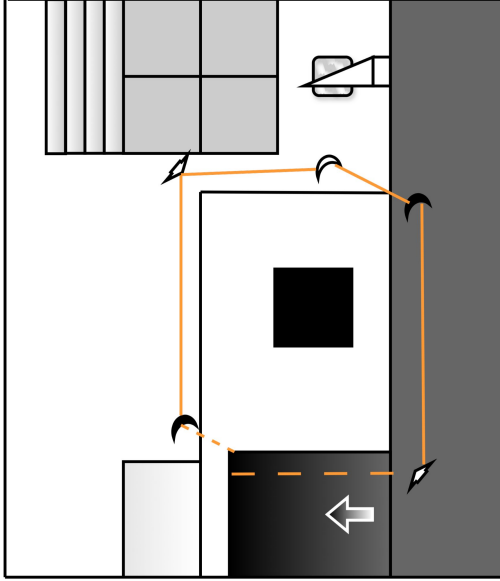
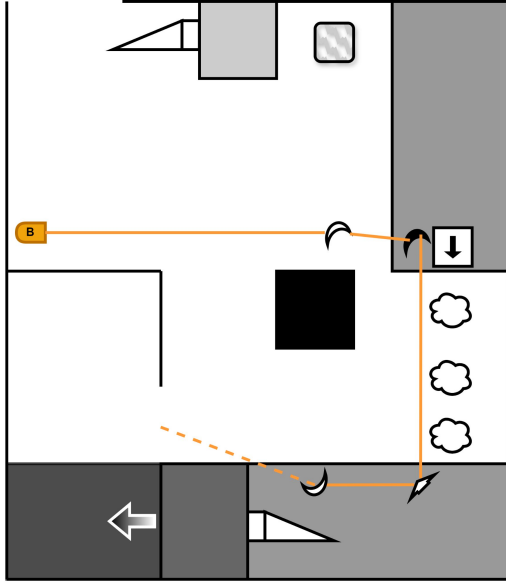


Once they reach the peak they need to open the musical door with the hurdy-gurdy. Using the note stands they can get to the code to open it. Opening the door give access to the mirrors.

Door D code BP Door D code BT

MI	[C]	LT
DO	[Z]	RB
RE	[X]	RT
MI	[C]	LT
MI	[C]	LT
DO	[Z]	RB

General map



With the mirrors unlocks, the player is able to deflect the laser to the crystal on top of the central column. By doing so they have completed the ritual and thus the game!