Phase		Alpha											Beta										Polish/Release					
Week		8-gen-	15-gen-	22-gen-	29-gen-	5-feb-	12-feb-	19-feb-	26-feb-	5-mar-	12-mar-	14-mar-	19-mar-	26-mar-	2-apr-	9-apr-	16-apr-	23-apr-	30-apr-	7-mag-	14-mag-	21-mag-	24-mag-	28-mag-	4-giu-	11-giu-	18-giu-	21-giu-

Legend:
- General duration (yellow)
- Design (orange)
- 2D (green)
- Prog (blue)
- 3D (red)

Tasks:
- Core puzzle
- Level references
- Core gameplay test
- Character
- Boat
- Puzzle test
- Debugging tools
- Narrative/lore
- Puzzles (all) + npc quest
- NPC (dialog/behavior all)
- UI
- Island 1
- Island 2
- island 3
- Island 4
- Ending ?
- Polish
- Trailer
- Sound