

2.3.1

Cellar

Main objective: Find all the symbols and open the door playing right melody

Reward: Quest progression

Linked quest: [1312](#)

Requirements: Sextant upgrade

Melody [link](#)

Darkness involved

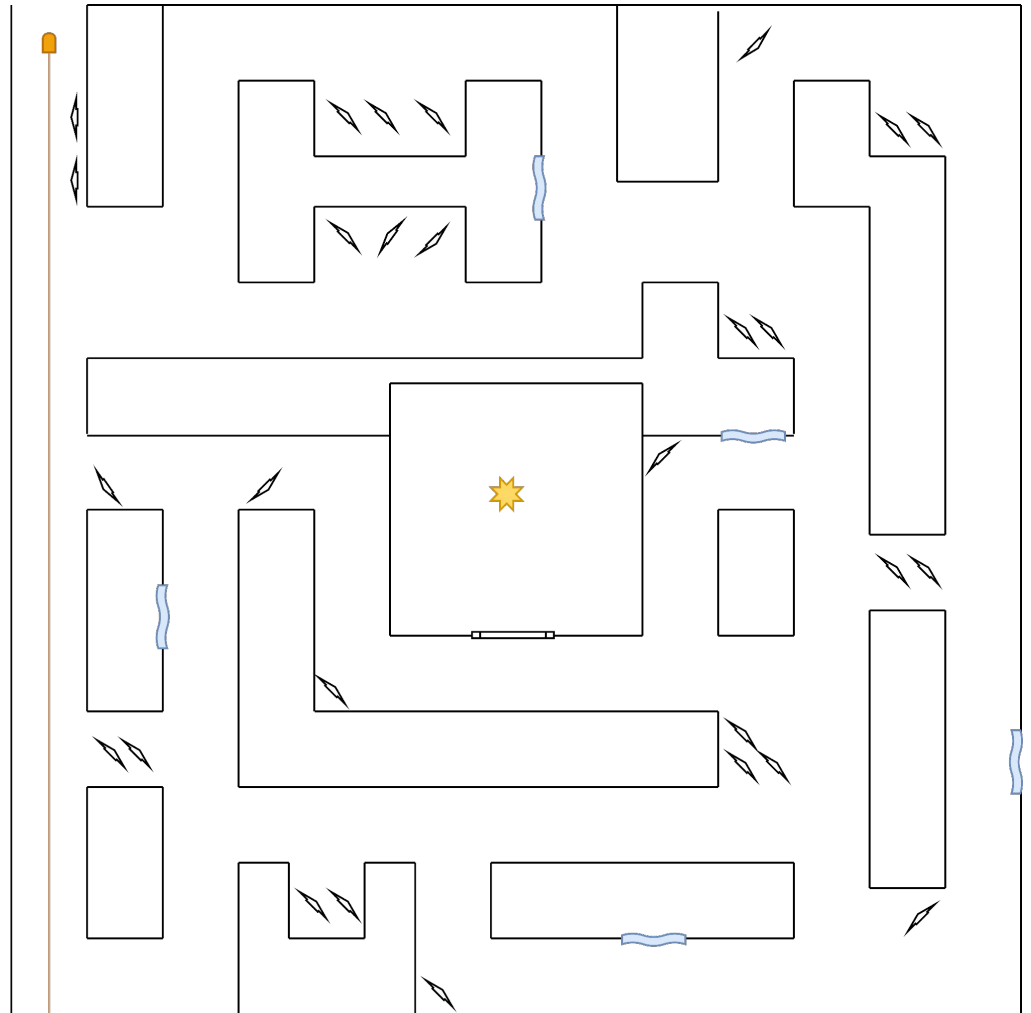
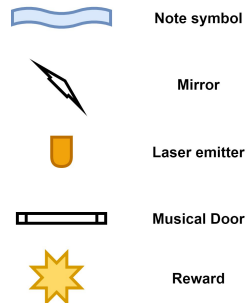
Accessible in the 1st and the 2nd time slots

General map

The player needs explore the labyrinth to find all note symbols scattered into it.

To explore, they must make their way with lasers to avoid the darkness.

Once the player has found all the symbols they need to play then in the right order near the door to open the reward room.



Path example



Note symbol



Mirror



Laser emitter



Musical Door



Reward

Door code BT Door code BP

[V]	Left
[C]	LT
[N]	Right
[Z]	RB
[X]	RT

Fa
Mi
La
Do
Re

