

# 1.0.1

## Amaryllis tempe

Main objective: Exit the temple

Reward: Lantern Upgrade

Linked quest: [0100](#)

Requirements: None

*Always accessible*

## Step 0 (Default)

This is the tutorial for the lantern in the temple.

The player must jump down to take the lantern's upgrade.  
With the upgrade they can use the objects in order to escape from the temple.

In this puzzle the player will learn to use the principal three objects, that the player will find in the next similar puzzles, and the charging mechanic.

Each object must be reached with the use of other objects previously unlocked in the puzzle.



Temple base



3m platform



4 m platform



6 m platform



Ramp



Plank



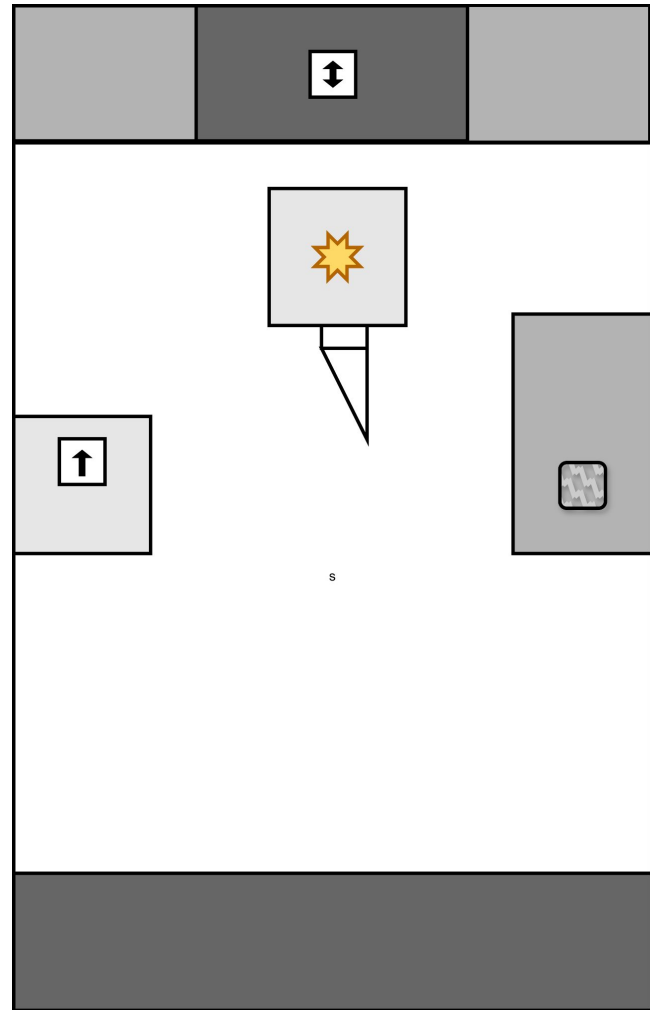
Walking platform



Crate



Artefact



## To reach the exit

The player need to use the ramp to reach the upgrade

Once they get the upgrade, they can move the ramp to reach the plank

Then use the plank to reach the crate

With the crate they can reach the walking cube

Standing on the walking platform, they can activate it, to traverse the temple and reach the exit.

