

Tourist		Charger faun		Sneaky faun		Tough faun		Throwing faun		Medusa on vespa		Krstos	
Prefab name:	CiclopeTurista	Prefab name:	fauno1	Prefab name:	fauno2	Prefab name:	fauno3	Prefab name:	fauno4	Prefab name:	Medusa	Combat Settings	
Combat Settings		Combat Settings		Combat Settings		Combat Settings		Combat Settings		Movement Settings		Health points	20
Health points	2	Health points	2	Health points	2	Health points	3	Health points	4	Movement speed	0.8	Ground Y Position	28.2
Ground Y Position	26.4	Ground Y Position	23.8	Ground Y Position	23.8	Ground Y Position	23.8	Ground Y Position	23.8	Ground Y Position	23.2	Death Trigger Distance	500
Death Trigger Distance	65	Death Trigger Distance	65	Death Trigger Distance	65	Death Trigger Distance	65	Death Trigger Distance	65	Spawn Offset	x 15 y 16	Movement Settings	
Movement Settings		Movement Settings		Movement Settings		Movement Settings		Movement Settings		Distance Settings		Approach Distance Limits	x 6 y 2
Approach Distance Limits	x 3 y 4	Approach Distance Limits	x 9 y 2	Approach Distance Limits	x 9 y 2	Approach Distance Limits	x 15 y 8	Approach Distance Limits	x 15 y 8	Min distance Between medusas	20	Spacing Approach Scale	1
Spacing Approach Scale	1	Spacing Approach Scale	1	Spacing Approach Scale	1	Spacing Approach Scale	1	Spacing Approach Scale	1	Push settings		Movement Speed	20
Movement Speed	12	Movement Speed	15	Movement Speed	15	Movement Speed	15	Movement Speed	15	Push Force	100	Retreat settings	
Retreat settings		Retreat settings		Retreat settings		Retreat settings		Retreat settings		Push Duration	0.5	Retreat Offset	x 5 y 10
Retreat Offset	x 7 y 13	Retreat Offset	x 7 y 15	Retreat Offset	x 7 y 15	Retreat Offset	x 5 y 10	Retreat Offset	x 5 y 10	Attack settings		Attack settings	
Attack Settings		Attack settings		Attack settings		Attack settings		Attack settings				Attack range limits	x 10 y 7
Attack range limits	x 15 y 7	Attack range limits	x 10 y 3	Attack range limits	x 10 y 3	Attack range limits	x 17 y 10	Attack range limits	x 17 y 10			Attack charge speed	25
Attack charge speed	25	Attack charge speed	35	Attack charge speed	35	Attack charge speed	35	Attack charge speed	45	Attack animation timing		Attack animation timing	
Attack animation timing		Attack animation timing		Attack animation timing		Attack animation timing		Attack animation timing				Charge animation speed	0.6
Charge animation speed	1	Charge animation speed	1	Charge animation speed	1	Charge animation speed	1	Charge animation speed	1			Position Adjustment Duration	0.7
Position Adjustment Duration	1.7	Position Adjustment Duration	1	Position Adjustment Duration	1	Position Adjustment Duration	1	Position Adjustment Duration	1			Attack Charge Duration	0.4
Attack Charge Duration	0.6	Attack Charge Duration	0.5	Attack Charge Duration	0.5	Attack Charge Duration	0.5	Attack Charge Duration	0.5	Stun and Attack Timers		Stun and Attack Timers	
Stun and Attack Timers		Stun and Attack Timers		Stun and Attack Timers		Stun and Attack Timers		Stun and Attack Timers				Stun Duration	1.4
Stun Duration	0.7	Stun Duration	1.4	Stun Duration	1.4	Stun Duration	1.4	Stun Duration	1.4			Post Attack Reset time	0.6
Post Attack Reset time	3	Post Attack Reset time	2	Post Attack Reset time	2	Post Attack Reset time	4	Post Attack Reset time	4	Avoidance Settings		Avoidance Settings	
Avoidance Settings		Avoidance Settings		Avoidance Settings		Avoidance Settings		Avoidance Settings				Avoidance Radius	2
Avoidance Radius	4	Avoidance Radius	6	Avoidance Radius	6	Avoidance Radius	6	Avoidance Radius	6			Avoidance Threshold	1.5
Avoidance Threshold	3	Avoidance Threshold	4	Avoidance Threshold	4	Avoidance Threshold	4	Avoidance Threshold	4	Study Movement Settings		Study Movement Settings	
Cyclops Combat Settings		Study Movement Settings		Study Movement Settings		Study Movement Settings		Study Movement Settings				Boss baloon	
Hit To Knock Out	2	Enable Charge attack	TRUE	Enable Charge attack	TRUE	Enable study movement	TRUE	Enable study movement	FALSE			Duration	2
Enemy Point Settings		Enable study movement	FALSE	Enable study movement	TRUE	Enable study movement	TRUE	Enable study movement	TRUE	Boss movement settings		Reverse Speed	25
Point Value	5	Enemy Point Settings		Study Duration	1.5	Study Duration	1.5	Study Duration	1.5	Attack settings		Attack settings	
		Point Value	1	Study Amplitude	12	Study Amplitude	12	Study Amplitude	12			Time before second attack	0.7
				Study Frequency	1.8	Study Frequency	1.8	Study Frequency	1.8			Wave generation delay	0.3
				Min Study Distance	8	Min Study Distance	8	Min Study Distance	8	Animation settings		Wave angle increment	10
				Max Study Distance	15	Max Study Distance	15	Max Study Distance	15			Animation settings	
		Enemy Point Settings		Enemy Point Settings		Enemy Point Settings		Enemy Point Settings				Lunge Animation Speed	1.7
		Point Value	2	Point Value	3	Point Value	1					Sweep Animation Speed	1