# **SMITE NIGHT LEAGUE SUMMARY**

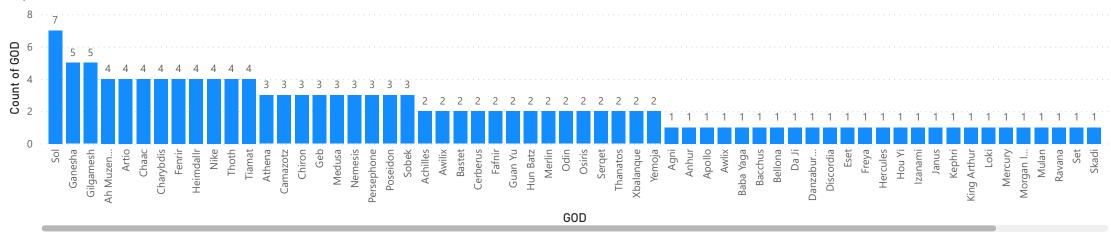
#### **POWER RANKING**

Pos.	ABR.	Team Name	Played	Wins	Losses	Points	Challenge ban	Priority	Warnings
С							1 1		N .
1	AMR	AM Rising	1	1	0	4			
2	AMA	Ambitious Assasins	1	1	0	4			
3	AM	Arena Merchants	1	1	0	4			
4	ASA	Ascended Angels	1	1	0	4			
5	CRC	Cruel Counts	1	1	0	4			
6	DD	Deceitful Demons	1	1	0	4			
7	FEF	Ferocious Flowers	1	1	0	4			
8	HID	Hidden Svirkias	1	1	0	4			
9	JOJ	Joyful Jesters	1	1	0	4			
10	PAP	Passionate Pheonixes	1	1	0	4			
11	PEP	Pendragon Playmakers	1	1	0	4			
12	SKL	Sköll	1	1	0	4			
13	ABA	Abyssal Acolytes	1	0	1	1			
14	HTI	Hati	1	0	1	1			
15	KEK	Keen Kitsune	1	0	1	1	-		
16	MUM	Mummified Mummys	1	0	1	1			
17	PTP	Part Time Pantheon	1	0	1	1			
18	PP	Peacekeeping Pandas	1	0	1	1			
19	RL	Royal Lobsters	1	0	1	1			
20	TC	Team Crow	1	0	1	1			
21	TT	Team Toxic	1	0	1	1			
22	TSS	The Scorn Spirits	1	0	1	1			
23	VGR	Vargr	1	0	1	1			
24	VIV	Vicious Vipers	1	0	1	1			
25	ABE	A Bunch of Eeedjiots	0	0	0	0			
26	AOE	AOE	0	0	0	0			
27	вов	Boisterous Bears	0	0	0	0			
28	DC	Dream Conspiracy	0	0	0	0			
29	FAQ	FAQ	0	0	0	0			
30	GG	Gigantic Golems	0	0	0	0			
31	HEH	Headless Horsemen	0	0	0	0			
32	NIN	Nippleheim Nutjobs	0	0	0	0		R	
33	OWO	Other-Wordly Oracles	0	0	0	0			
34	RAR	Ravenous Reapers	0	0	0	0			
35	RR	Renegade Ronins	0	0	0	0	-		
36	SKS	Skirmishing Spartans	0	0	0	0			
37	SH	Soaring Heights	0	0	0	0			
38	SOS	Solar Sentinals	0	0	0	0			
39	TD	Takedown	0	0	0	0			
40	TSF	Team SoloFarm	0	0	0	0			
41	UU	United Unicorns	0	0	0	0			

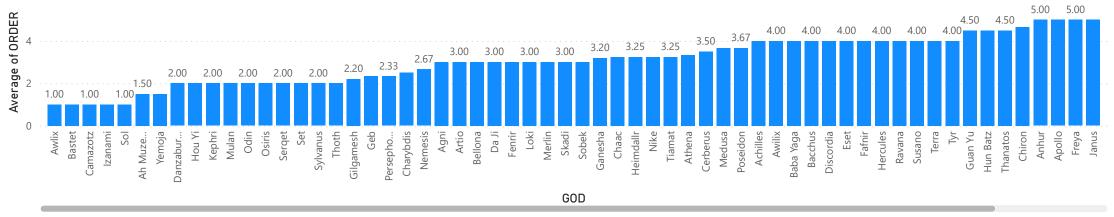
#### **FIXTURE**



#### Top Picked God



#### Order of top Picked God



Sol had the highest Count of GOD at 7, followed by Gilgamesh and Ganesha, which tied for second at 5.

Total Number of Game

Patch Used

Sol accounted for 5.00% of Count of GOD.

PATCH

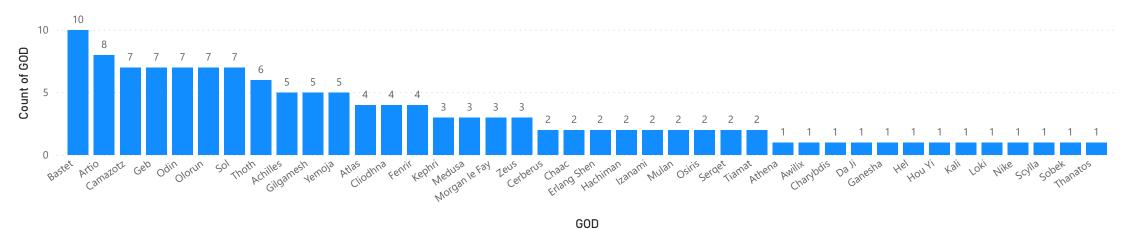
9.10

Across all  $\underline{67}$  GOD, Count of GOD ranged from  $\underline{1}$  to  $\underline{7}$ .

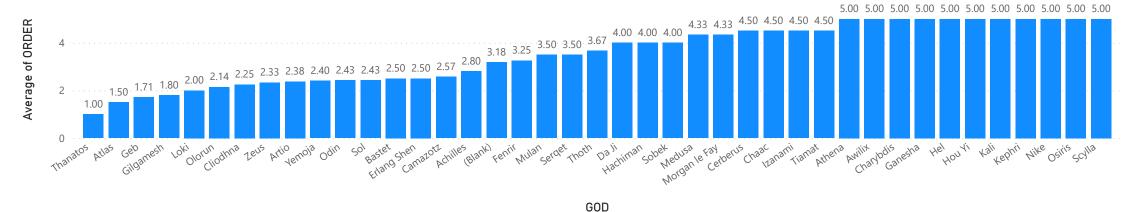
14

Count of GAME ID

#### Top Banned God



### Order of top Banned God



Count of GOD was highest for <u>Bastet</u> at <u>10</u>, followed by <u>Artio</u> and <u>Geb</u>.

Bastet accounted for 7.75% of Count of GOD.

Across all 40 GOD, Count of GOD ranged from 1 to 10.

Total Number of Game

14

Count of GAME ID

Patch Used

PATCH

9.10

## **TEAM TOXIC OVERVIEW**

#### **TEAM DESCRIPTION**

#### **ALBY SCOUTING**

The mistakes i saw were that they didn't prioritise mid harpies as much as they should and overaggressive on their jungle

he's more gank oriented than farm and takes fights he can't win sometimes their support is kind of invisible a lot of the time and diving them seems effective their solo doesn't really expect ganks and invades a lot so he gets caught out here and there

their mid stays faaaarrr back but is very aggressive early and the carry sticks to purple a little too hard when doing it so if you have pressure you can bully him though

their jungle seems like the biggest weak link though and very aggressive early

Nothing significant draft wise but we just got one set to scout.

## **LEAGUE RESULTS**



WEEK 1 (ROULETTE) 0-2



#### **5 TOP PICKED GODS**



100 % Pick rate 0 % Win rate 21 % League pick rate 33 % League win rate



50 % Pick rate 0 % Win rate 28 % League pick rate 25 % League win rate



50 % Pick rate 0 % Win rate 28 % League pick rate 25 % League win rate



50 % Pick rate 0 % Win rate 21 % League pick rate 0 % League win rate



50 % Pick rate 0 % Win rate 7 % League pick rate 0 % League win rate

#### **TEAM COMPOSITION**

JustLikeAza-**ADC**Vileblood\_Mitch-**Support**Mike27R-**Mid**Thomasflop-**Jungle**TerrorTimzor-**Solo** 

# JUSTLIKEAZA (ADC) OVERVIEW

#### PLAYER DESCRIPTION

### **LEAGUE PERFORMANCES**



#### **WEEK 1 ROULETTE**

- G1,0-5-2,Heimdallar (L)
- G2,0-6-1,Xbalanque (L)

## **TOP 3 GODS**



147 Matches 60.54 % Win Rate 2.31 KDA



138 Matches 55.8 % Win Rate 2.4 KDA



116 Matches 68.9 % Win Rate 3.01 KDA

#### **TOP 2 LEAGUE**



50 % Pick Rate 0 % Win Rate 0.4 KDA



50 % Pick Rate 0 % Win Rate 0.16 KDA

#### **ACCOUNT OVERVIEW**



Diamond IV 2524 MMR Level 159 2908 h 34.3 % Normal Conquest 15.7 % Ranked Conquest

## VILLEBLOOD\_MITCH (SUPPORT) OVERVIEW

#### **PLAYER DESCRIPTION**

### **LEAGUE PERFORMANCES**



**WEEK 1 ROULETTE** G1,0-3-1,Sobek (L) G2,0-5-1,Geb (L)

#### **TOP 3 GODS**



83 Matches 45.78 % Win Rate 2.22 KDA



49 Matches 61.2 % Win Rate 2.46 KDA



45 Matches 57.8 % Win Rate 2.96 KDA

#### **TOP 2 LEAGUE**



50 % Pick Rate 0 % Win Rate 0.33 KDA



50 % Pick Rate 0 % Win Rate 0.2 KDA

#### **ACCOUNT OVERVIEW**



Diamond V 2151 MMR Level 156 1070 h 49.2 % Normal Conquest 17.3 % Ranked Conquest

# MIKE27R (MID) OVERVIEW

#### PLAYER DESCRIPTION

### **LEAGUE PERFORMANCES**



WEEK 1 ROULETTE G1,1-4-2,Thoth (L) G2,0-4-2,Merlin (L)

### **TOP 3 GODS**



194 Matches 53.1 % Win Rate 2.59 KDA



132 Matches 46.2 % Win Rate 2.32 KDA



103 Matches 49.5 % Win Rate 2.3 KDA

#### **TOP 2 LEAGUE**



50 % Pick Rate 0 % Win Rate 0.5 KDA



50 % Pick Rate 0 % Win Rate 0.75 KDA

#### **ACCOUNT OVERVIEW**

#### **RANK**



Masters 2422 MMR

Level 158 2971 h 30.8 % Normal Conquest 41.3 % Ranked Conquest

## THOMASFLOP (JUNGLE) OVERVIEW

#### PLAYER DESCRIPTION

### **LEAGUE PERFORMANCES**



WEEK 1 ROULETTE G1,1-6-0,Fenrir (L) G2,4-3-0,Camazotz (L)

### **TOP 3 GODS**



190 Matches 58.4 % Win Rate 2.7 KDA



170 Matches 57.1 % Win Rate 2.34 KDA



139 Matches 62.6 % Win Rate 2.23 KDA

#### **TOP 2 LEAGUE**



50 % Pick Rate 0 % Win Rate 0.16 KDA



50 % Pick Rate 0 % Win Rate 1.3 KDA

#### **ACCOUNT OVERVIEW**

#### **RANK**



2133 h 36.6 % Normal Conquest 23.2 % Ranked Conquest

Level 153

## TERRORTIMZOR (SOLO) OVERVIEW

#### PLAYER DESCRIPTION

### **LEAGUE PERFORMANCES**



WEEK 1 ROULETTE G1,1-2-0,Camazotz (L) G2,0-4-3,Chaac (L)

## **TOP 3 GODS**



114 Matches 60.5 % Win Rate 2.47 KDA



94 Matches 57.5 % Win Rate 2.3 KDA



72 Matches 59.7 % Win Rate 1.43 KDA

#### **TOP 2 LEAGUE**

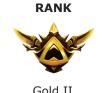


50 % Pick Rate 0 % Win Rate 0.5 KDA



50 % Pick Rate 0 % Win Rate 0.75 KDA

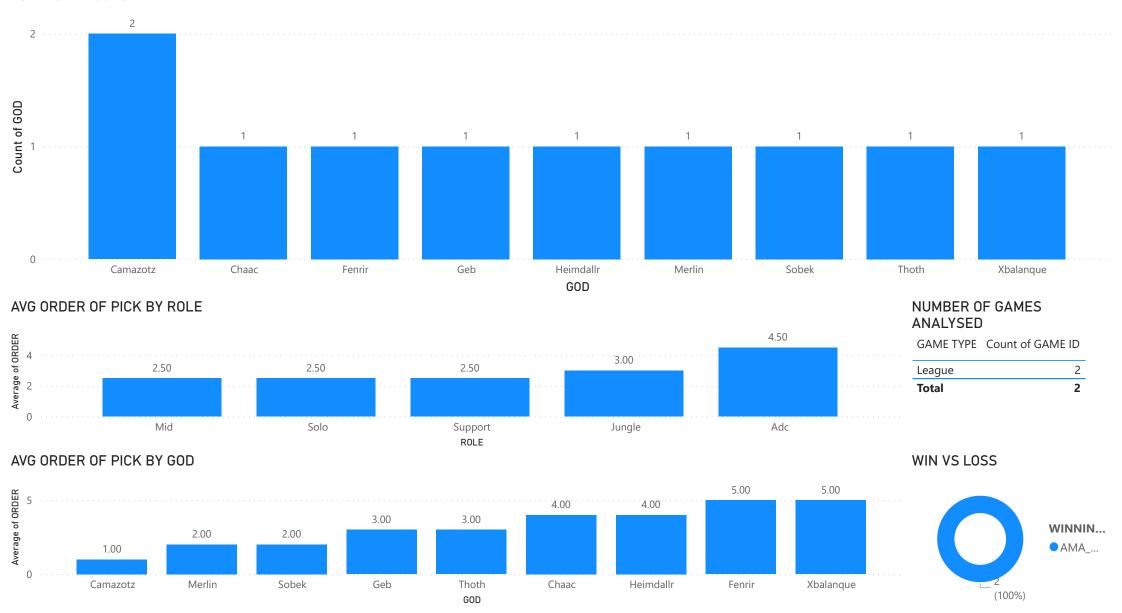
#### **ACCOUNT OVERVIEW**



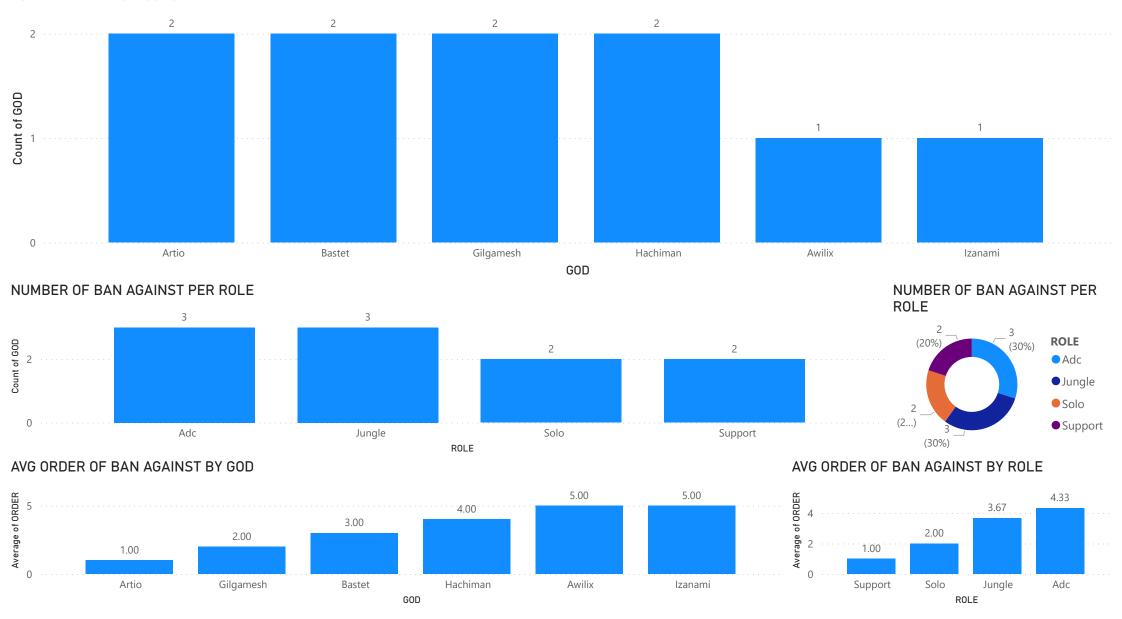
Gold II 1635 MMR

Level 136 1549 h 52.7 % Normal Conquest 7.6 % Ranked Conquest

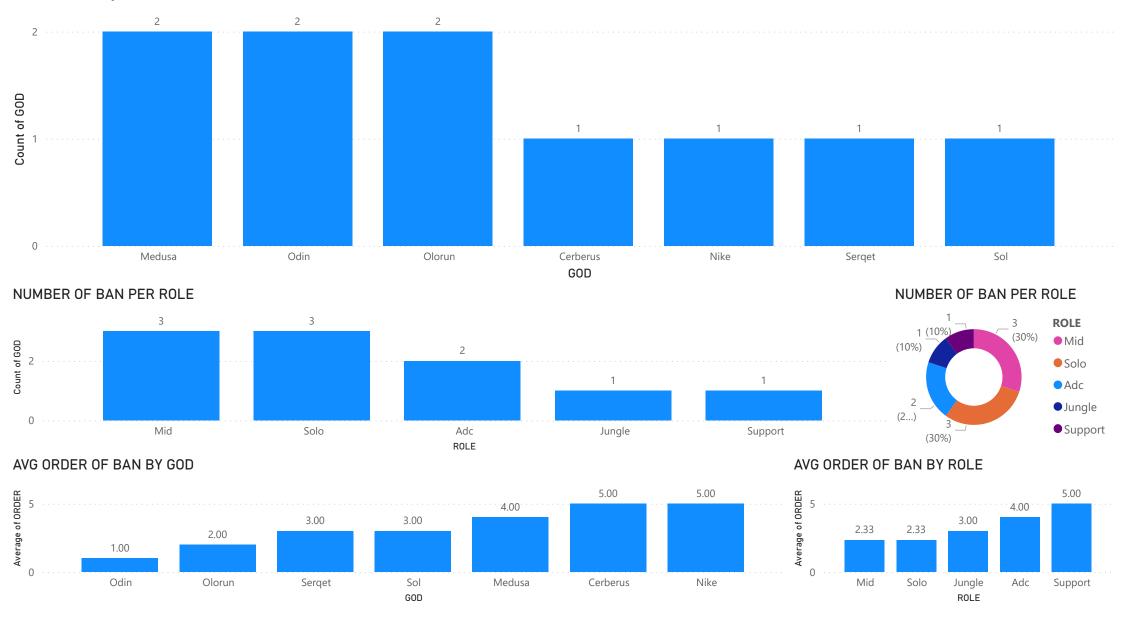
#### TOP PICKED GODS



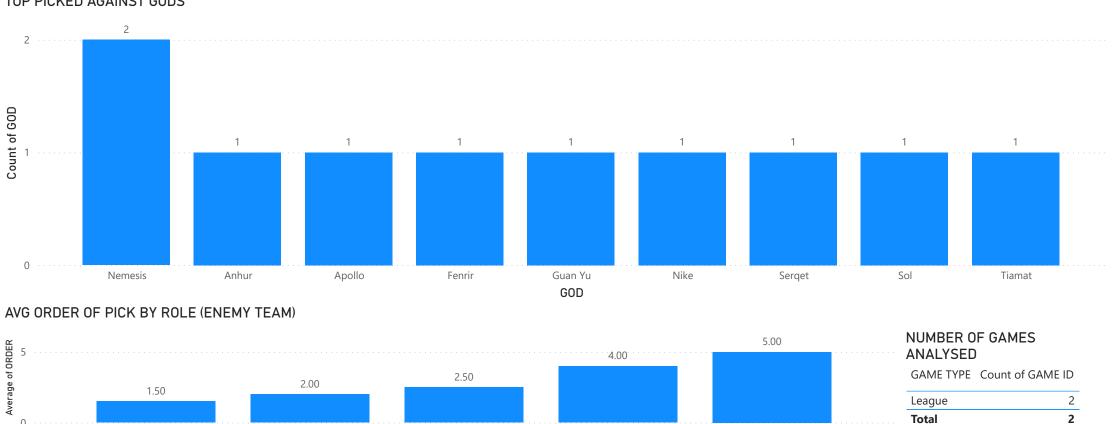
#### TOP BANNED FROM GODS

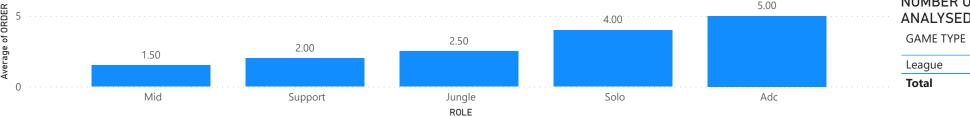


## TOP BANNED by



#### TOP PICKED AGAINST GODS









## WIN VS LOSS

