

*Computer Vision Course — A.A. 2020/2021*

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# Lab 1:

# OpenCV Intro

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# Recommendations

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- ❖ Feel free to interrupt and ask questions
- ❖ If you have any doubt, you can ask me after lecture or drop me an e-mail: [niccolo.bisagno@unitn.it](mailto:niccolo.bisagno@unitn.it)



# Feedback

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- ❖ First time the Lab is run remotely
- ❖ Any feedback is welcome, **especially** negative ones
- ❖ Anonymous feedback form at the end of this week





*Any questions so far?*





# What's up today

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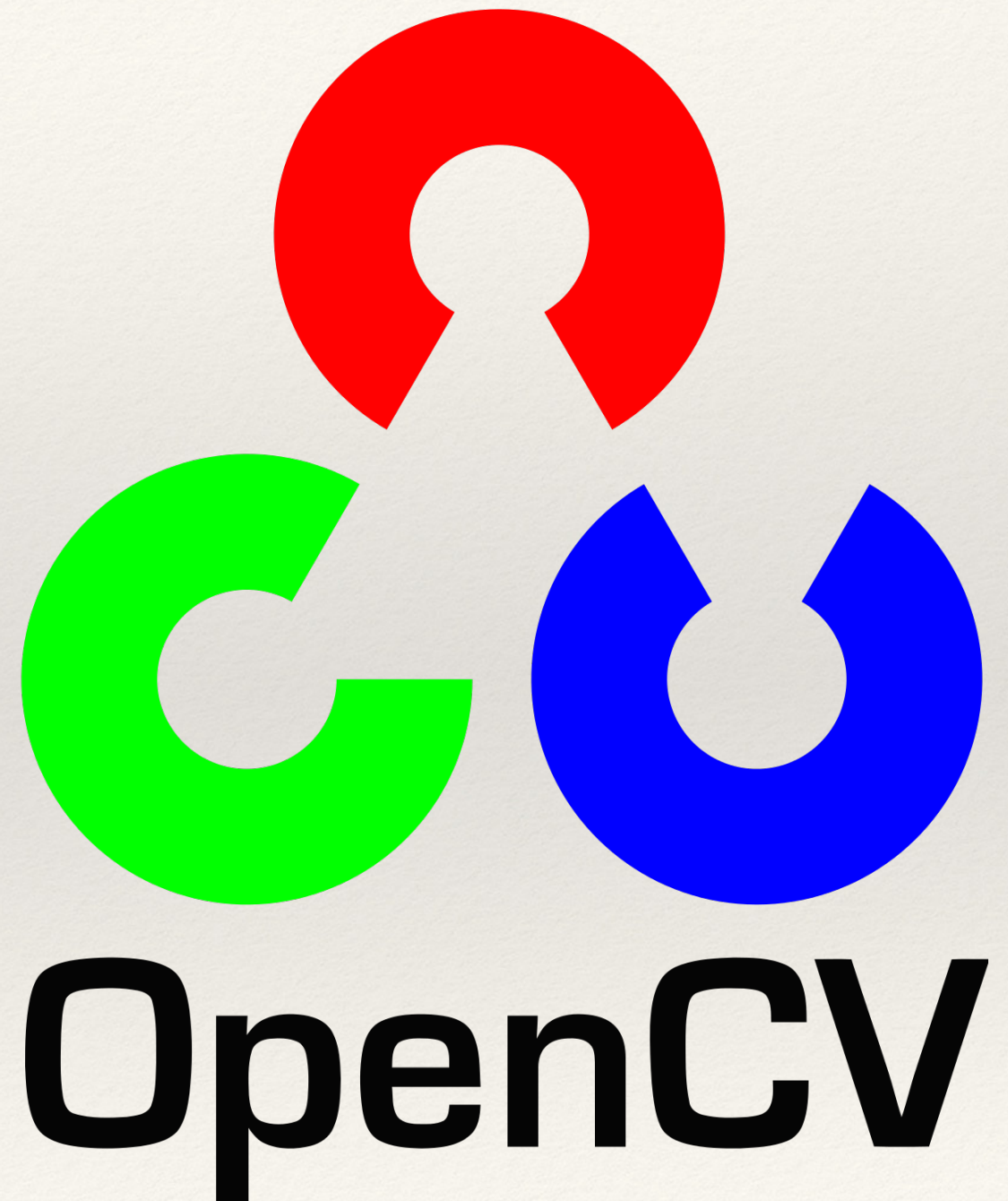
- ❖ What is OpenCV?
- ❖ The Virtual Machine
- ❖ How to initialise project in OpenCV
- ❖ How to open and display images
- ❖ How to open and display videos



# What is OpenCV?

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- ❖ Computer Vision library
- ❖ Open source
- ❖ Website: [opencv.org](http://opencv.org)





# What is OpenCV?

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OpenCV is an Open Source Computer Vision Library: it's a collection of C/C++, Python and Java implementations of some of the popular algorithms of image processing and computer vision, which cover:

- ❖ 2D/3D feature toolkit
- ❖ Works for images and videos
- ❖ Face/gesture recognition
- ❖ Segmentation and recognition
- ❖ Tracking
- ❖ Image/video load, save, display
- ❖ Many more...



# Why OpenCV?

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- ❖ Fully supported and widely used
- ❖ Open Source
- ❖ Huge number of algorithms ready to use
- ❖ Recognised as the reference library by the research community
- ❖ Has good interface also for newbies



# The working environment

## Prerequisites:

- ❖ Virtual Box: [www.virtualbox.org](http://www.virtualbox.org)
- ❖ Virtual Box Guest Additions
- ❖ Recommended: Virtual Box Extension Pack
- ❖ **Characteristics:**
- ❖ OS: Ubuntu 18.04 LTS
- ❖ User: mmlab
- ❖ Password: mmlab
- ❖ OpenCV version: 4.1.2-pre







# How to initialise a project: Python

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- ❖ Start Visual Studio Code
- ❖ Create a new folder under Python path
- ❖ Create a new file e.g. `main.py`
- ❖ Open file
- ❖ Press play





# How to open and display images (Python)

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```
import cv2 as cv
```

```
image = cv.imread("/home/mmlab/workspace/Python/Google.jpg",1)
```

```
cv.imshow('image',image)
```

```
cv.waitKey(0)
```





# How to open and display videos (Python)

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```
import numpy as np
```

```
import cv2 as cv
```

```
cap = cv.VideoCapture(0)
```

```
while(True):
```

```
    # Capture frame-by-frame
```

```
    ret, frame = cap.read()
```

```
    # Display the resulting frame
```

```
    cv.imshow('frame',frame)
```

```
    cv.waitKey(1)
```

```
## When everything done, release the capture
```

```
cap.release()
```





# How to initialise a project: C++

- ❖ **Start Visual Studio Code**
- ❖ Create a new folder under C++ path
- ❖ Create a new file e.g. main.cpp
- ❖ Create a new file CMakeLists.txt

```
cmake_minimum_required(VERSION 2.8)
project( ProjectName )
find_package( OpenCV REQUIRED )
include_directories( ${OpenCV_INCLUDE_DIRS} )
include_directories( ${PROJECT_SOURCE_DIR} )
add_executable( ProjectName main.cpp )
target_link_libraries( ProjectName ${OpenCV_LIBS} )
```
- ❖ Now you have linked the OpenCV libraries with your project
- ❖ Open the project folder in Terminal
- ❖ In Terminal: **'cmake .'** to compile the project in the current folder
- ❖ In Terminal: **'make'** to build an executable of your project
- ❖ In Terminal: **'./ProjectName'** to run your executable





# How to open and display images (C++)

```
#include <opencv2/opencv.hpp>
#include <opencv2/highgui.hpp>

using namespace cv;

int main( int argc, char** argv )
{
    Mat image;
    image = imread("Google.jpg", 1);

    namedWindow("Window",1);
    imshow("Window", image);
    waitKey(0);

    return 0;
}
```





# How to open and display videos (C++)

```
#include <opencv2/opencv.hpp>
#include <opencv2/highgui.hpp>
using namespace cv;

int main( int argc, char** argv )
{
    Mat image;
    VideoCapture cap;
    cap.open("Video.mp4");
    if(!cap.isOpened())
        return 0;

    namedWindow("Window",1);

    for(;;){
        cap >> image;
        imshow("Window", image);

        if(waitKey(10) >= 0) break;
    }
    return 0;
}
```