SO(3) and so(3) [1] Lie group and Lie algebra for 3D rotation matrices

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# 1.1 Skew-symmetric matrices

## Definition 1.1.1: Skew-symmetric matrix

A matrix  $A \in \mathbb{R}^{n \times n}$  is called skew-symmetric or anti-symmetric if

$$A^T = -A \tag{1.1}$$

Given a vector  $w \in \mathbb{R}^3$  the hat operator give the corresponding skew-symmetric matrix

$$\hat{w} = [w]_{\times} = \begin{pmatrix} 0 & -w_3 & -w_2 \\ w_3 & 0 & -w_1 \\ -w_2 & w_1 & 0 \end{pmatrix}$$
 (1.2)

In particular

$$\hat{w}u = [w]_{\times} u = w \times u \tag{1.3}$$

# 1.2 SO(3) and so(3)

#### Definition 1.2.1: Lie group

A Lie group (or infinitesimal group) is a smooth manifold that is also a group, such that the group operations multiplication and inversion are smooth maps.

We define as the special orthogonal group SO(3) the Lie group of all 3D rotation matrices

$$SO(3) = \left\{ R \in \mathbb{R}^{3x3} \mid R^T R = I, \det(R) = 1 \right\}$$
 (1.4)

Let's now consider a family of rotations R(t) with R(0) = I which continuously transform a point from its original location

$$X(t) = R(t)X_0 \quad R(t) \in SO(3)$$
 (1.5)

since  $R(t)R(t)^T = I$  then

$$\frac{d}{dt}(RR^T) = \dot{R}R^T + R\dot{R}^T = 0 \quad \to \quad \dot{R}R^T = -(\dot{R}R^T)^T \tag{1.6}$$

It follow that  $\dot{R}R^T$  is a skew-symmetric matrix, so

$$\dot{R}R^{T} = \hat{w}(t) \quad \to \quad \dot{R} = \hat{w}(t)R \tag{1.7}$$

Since R(0) = I then  $\dot{R}(0) = \hat{w}(0)$ , therefore from the first order Taylor expansion

$$R(dt) = R(0) + dR = I + \hat{w}(0)dt$$
(1.8)

We define the space so(3) as

$$so(3) = \left\{ \hat{w} \mid w \in \mathbb{R}^3 \right\} \tag{1.9}$$

The so(3) is the Lie algebra of the Lie group SO(3).

#### Definition 1.2.2: Lie algebra

A Lie group gives rise to a Lie algebra, which is its tangent space at the identity.

#### 1.2.1 Exponential map

Given the differential equation system

$$\begin{cases} \dot{R}(t) = \hat{w}R(t) \\ R(0) = I \end{cases}$$
 (1.10)

the solution is

$$R(t) = e^{\hat{w}t} = \sum_{n=0}^{\infty} \frac{(\hat{w}t)^n}{n!} = I + \hat{w}t + \frac{(\hat{w}t)^2}{2} + \dots$$
 (1.11)

This matrix exponential defines a map from the Lie algebra to the Lie group

$$\exp: so(3) \to SO(3) \tag{1.12}$$

which is a rotation around the axis  $w \in \mathbb{R}^3$  by an angle of t if |w| = 1.

#### 1.2.2 Logarithm map

The logarithm map is the inverse of the exponential map

$$\log: SO(3) \to so(3) \tag{1.13}$$

Given  $R \in SO(3), R \neq I$ 

$$|w| = \cos^{-1}\left(\frac{\operatorname{tr}(R) - 1}{2}\right)$$
 (1.14)

$$\frac{w}{|w|} = \frac{1}{2\sin(|w|)} \begin{pmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{pmatrix}$$
(1.15)

#### Note 1.1

The above statement says any orthogonal transformation  $R \in SO(3)$  can be realized by rotating by an angle |w| around an axis  $\frac{w}{|w|}$  as defined above.

The above representation is not unique because increasing the angle by multiples of  $2\pi$  will give the same rotation.

#### 1.2.3 Rodrigues' Formula

Given  $w \in \mathbb{R}^3$ , the exponential map can be computed in closed form as

$$e^{\hat{w}} = I + \frac{\hat{w}}{|w|} \sin(|w|) + \frac{\hat{w}^2}{|w|^2} (1 - \cos(|w|))$$
(1.16)

# **1.3** SE(3) and se(3)

In the same way it is possible to define a Lie group and a Lie algebra for the rigid-body transformation.

#### Definition 1.3.1: Special euclidian group SE(3)

$$SE(3) = \left\{ g = \begin{pmatrix} R & T \\ 0 & 1 \end{pmatrix} \mid R \in SO(3), T \in \mathbb{R}^3 \right\} \subset \mathbb{R}^{4 \times 4}$$
 (1.17)

Given  $g(t) = \begin{pmatrix} R(t) & T(t) \\ 0 & 1 \end{pmatrix}$  we have

$$\dot{g}(t)g^{-1}(t) = \begin{pmatrix} \dot{R}R^T & \dot{T} - \dot{R}R^TT \\ 0 & 1 \end{pmatrix}$$
 (1.18)

As in the case of SO(3), the matrix  $\dot{R}R^T$  corresponds to some skew-symmetric matrix  $\hat{w} \in so(3)$ 

$$\dot{g}(t)g^{-1}(t) = \begin{pmatrix} \hat{w}(t) & v(t) \\ 0 & 1 \end{pmatrix} = \hat{\xi}(t)$$

$$(1.19)$$

So

$$\dot{g} = \dot{g}g^{-1}g = \hat{\xi}g \tag{1.20}$$

therefore  $\hat{\xi}$  is the tangent space of g(t) and it is called a twist.

#### **Definition 1.3.2:** se(3)

The Lie algebra of SE(3) is

$$se(3) = \left\{ \hat{\xi} = \begin{pmatrix} \hat{w} & v \\ 0 & 0 \end{pmatrix} \mid \hat{w} \in so(3), v \in \mathbb{R}^3 \right\}$$
 (1.21)

### 1.3.1 Exponential map

For  $\hat{w} = 0$ ,  $e^{\hat{\xi}t} = \begin{pmatrix} I & v \\ 0 & 1 \end{pmatrix}$ , otherwise

$$e^{\hat{\xi}} = \begin{pmatrix} e^{\hat{w}} & \frac{(I - e^{\hat{w}})\hat{w}v + ww^Tv}{|w|^2} \\ 0 & 1 \end{pmatrix}$$
 (1.22)

## 1.3.2 Logarithm map

Given g = (R, T), we know that there exists  $w \in \mathbb{R}^3$  with  $e^{\hat{w}} = R$ .

If  $|w| \neq 0$ , the exponential form of g introduced above shows that we merely need to solve the equation

$$\frac{(I - e^{\hat{w}})\hat{w}v + ww^{T}v}{|w|^{2}} = T \tag{1.23}$$

for the vector  $v \in \mathbb{R}^3$ .

Just as in the case of SO(3), this representation is generally not unique, because there exist many twists which represent the same rigid-body motion.

# Bibliography

[1] Prof. Daniel Cremers. Multiple view geometry course: Representing a moving scene.