

Technology comparison for interface selection in mmWave Vehicular Networks

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Introduction

Introduction

In the near future, vehicles will communicate each other for several reasons. Nowadays technologies are not suitable for every kind of application.

A set of technologies have to coexist to ensure good connection in every situation

In this work a comparison between the following three technologies is made:

- IEEE 802.11p / DSRC
- LTE
- mmWaves

DSRC

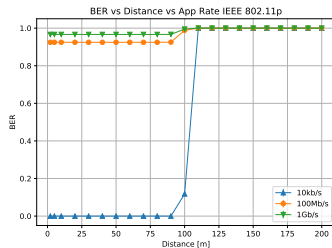
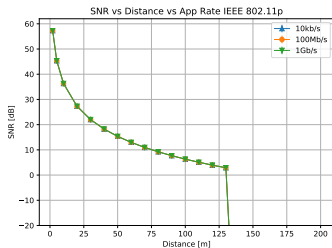
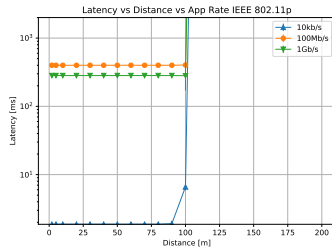
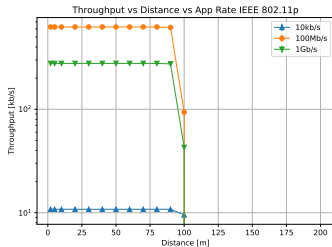
DSRC Introduction

- Used for a V2V scenario
- **Physical data rate:** 6Mb/s
- **Bandwidth:** 10MHz
- **Application data rates simulated:** 10kb/s , 100Mb/s , 1Gb/s
- **Packet Size:** 1000 bytes

DSRC Simulation Scenario

- 2 vehicles in Line-of-Sight share data using UDP
- Distance increases from 2 meters to 200 meters
- 15 runs for each distance and for each data rate

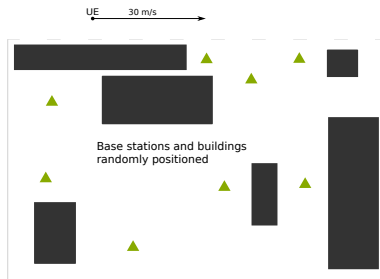
DSRC Results



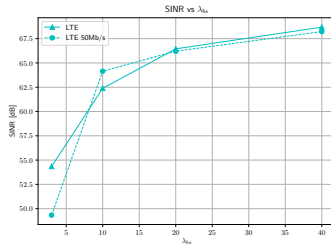
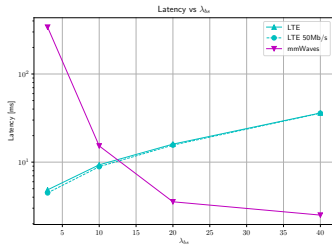
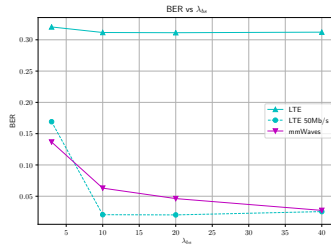
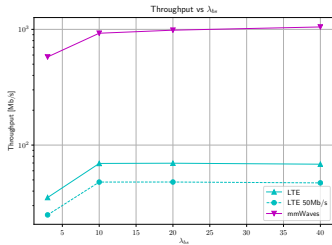
LTE and mmWaves

Simulated scenario

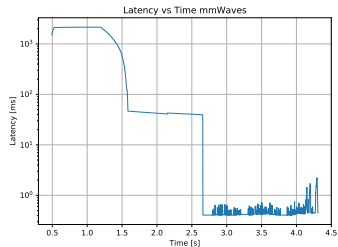
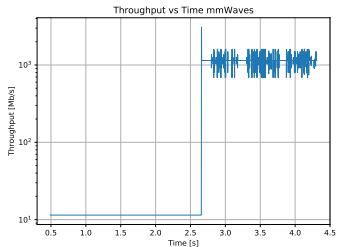
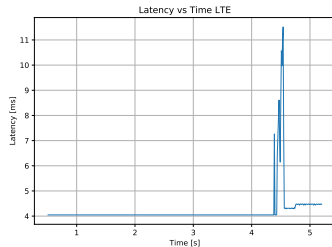
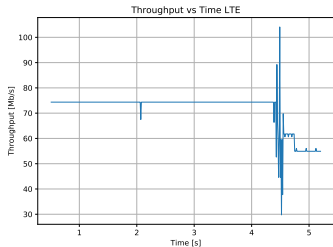
These technologies have been simulated for a V2I scenario, in a square area 500 meters wide with 6 buildings and an increasing number of base stations randomly positioned. The number of base stations increases from 3 to 40, the User Equipment moves 30 m/s and sends packets of 1000 bytes each.



LTE and mmWaves results



LTE and mmWaves single run



Conclusions

Conclusions

DSRC

- Uses standard IEEE 802.11 frequency band (5.9GHz), suitable for a dense urban environment
- Lower data rate implies slower communications

LTE

- Low frequency but higher data rate, suitable for faster communications in dense urban environment
- Can not reach mmWave's data rates

mmWaves

- Very high frequency implies very high data rates
- High sensitivity to blockages (buildings, people, environment conditions)