

Network analysis and simulation

Homework 1

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Exercise 1

In the first exercise the implementation of a slotted queue is required. The three different case follows:

Exercise 1.1

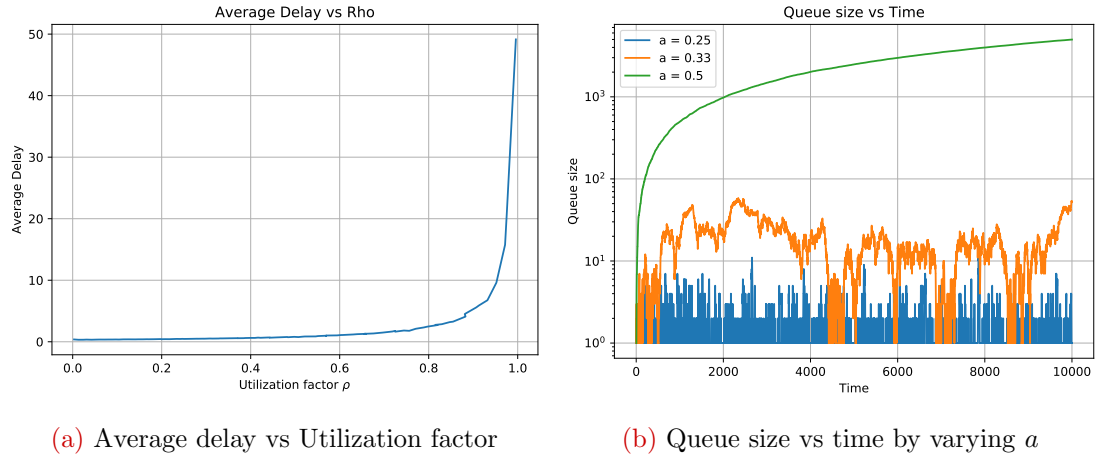


Figure 1: Plots required in Exercise 1.1

In this first case is required to plot:

- the average delay in function of the utilization factor ρ by varying a , that is the probability the 1 or 2 packets arrive to the queue, from 0 to $1/3$, the result is in Figure 1a
- a realization of the queue size in function of the time for 10000 slots for $a = 1/4$, $1/3$ and $1/2$, the result is in Figure 1b

From the second plot can be seen that for $a = 1/2$ the queue is unstable and its size diverges. Indeed from queueing theory we know that the arrival rate for this queue is:

$$\lambda = 1 \cdot a + 2 \cdot a \quad (1)$$

while the service time μ is one slot. To be stable, the queue has to satisfy Equation 2, so, as simulated, in the first two cases the queue is stable.

$$\lambda \leq \mu \Rightarrow 3a \leq 1 \Rightarrow a \leq 1/3 \quad (2)$$

Exercise 1.2

In the second case the same plots are required with the difference that this time the parameter to vary is b , i.e. the parameter of the geometric service time.

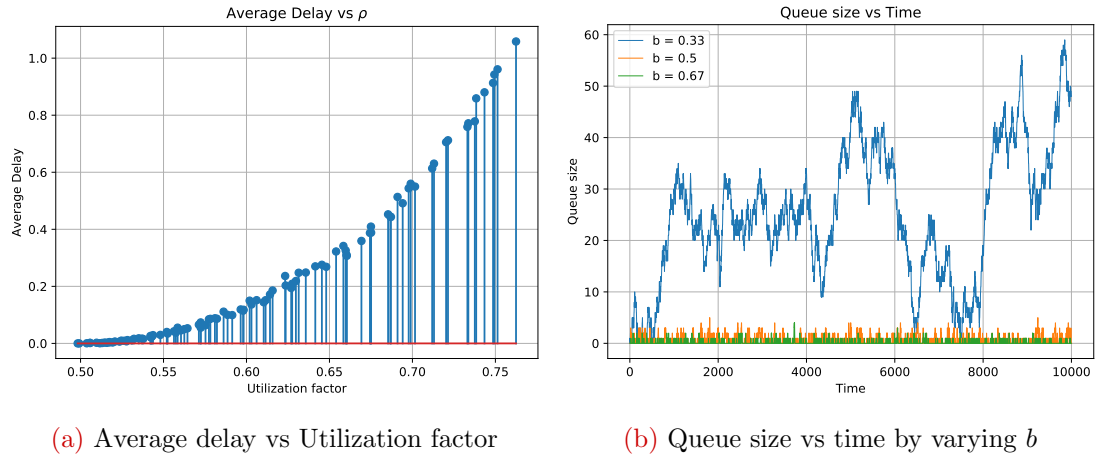


Figure 2: Plots required in Exercise 1.2

Exercise 1.3

In Exercise 1.1 the queue size for which $P[\text{overflow}] = 0.00001$ is respectively 12 for $a = 0.25$, 58 for $a = 0.33$ and 61 for $a = 0.5$ even if in the latter the queue is unstable, so eventually the queue will become full.

In Exercise 1.2 the queue size for which $P[\text{overflow}] = 0.00001$ is respectively 81 for $b = 0.33$, 9 for $b = 0.5$ and 5 for $b = 0.66$.

Exercise 2

The second exercise is required to implement a raw simulator of a basic cellular network. In the follows the required plots are showed.

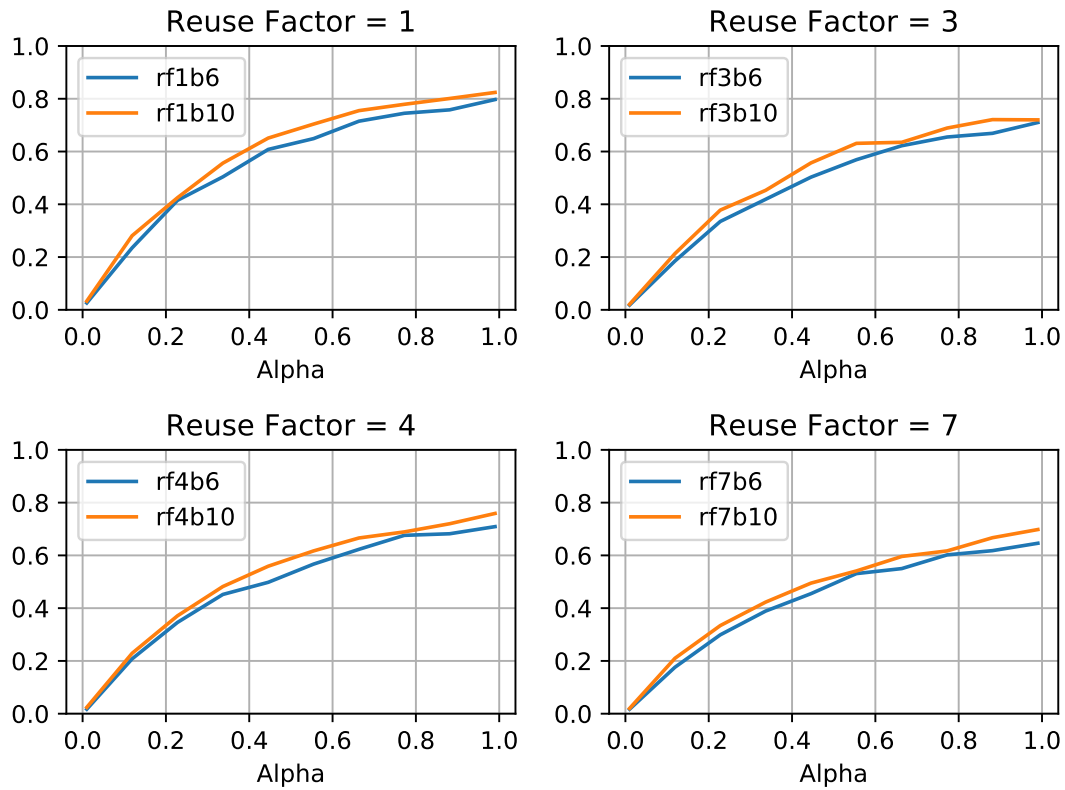
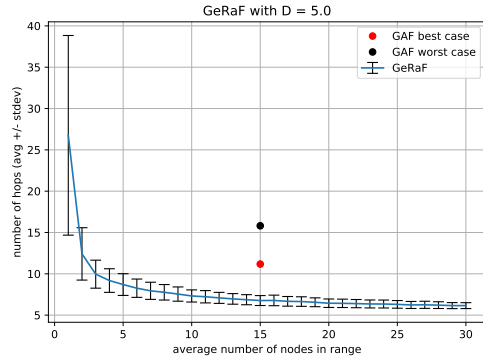


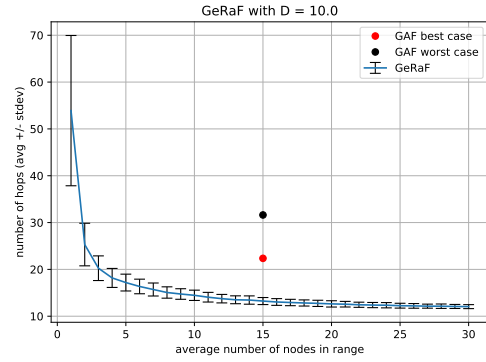
Figure 3: Outage probabilities vs activity of interferers for six cells and reuse factor 1,3,4,7

Exercise 3

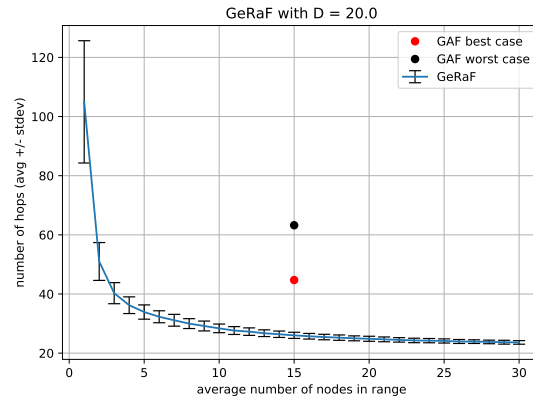
The third exercise requires to perform a simulation study of the multihop performance of GeRaF using both Montecarlo simulations and numerical evaluation and to ripropose the figures showed in the paper. The figures follows:



(a) Average number of hops \pm standard deviation versus average number of active neighbors. Distance $D = 5$

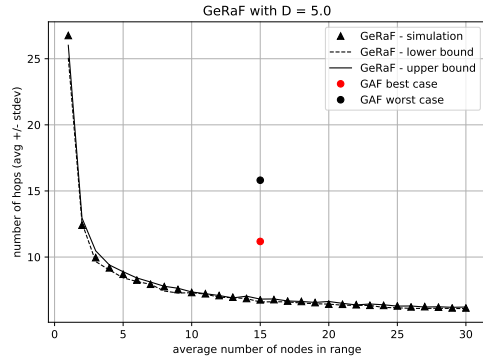


(b) Average number of hops \pm standard deviation versus average number of active neighbors. Distance $D = 10$

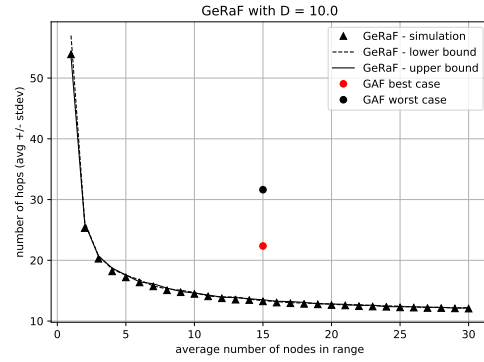


(c) Average number of hops \pm standard deviation versus average number of active neighbors. Distance $D = 20$

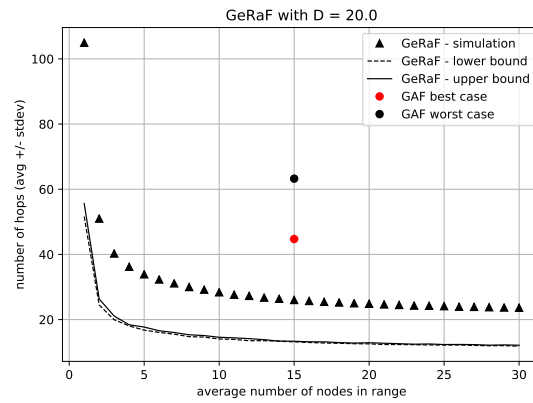
Figure 4: Plots required in third exercise using Montecarlo simulations



(a) Average number of hops \pm standard deviation versus average number of active neighbors. Distance $D = 5$



(b) Average number of hops \pm standard deviation versus average number of active neighbors. Distance $D = 10$



(c) Average number of hops \pm standard deviation versus average number of active neighbors. Distance $D = 20$

Figure 5: Plots required in third exercise using numerical evaluation