



Recommender System

Davide Roznowicz

The background features a light gray base with large, organic, overlapping shapes in muted olive green and dusty rose. A stylized pine branch with needle-like leaves is positioned in the upper left corner. Two thin, white, flowing lines curve across the lower right portion of the image.

Goals of the project

Goals of the project

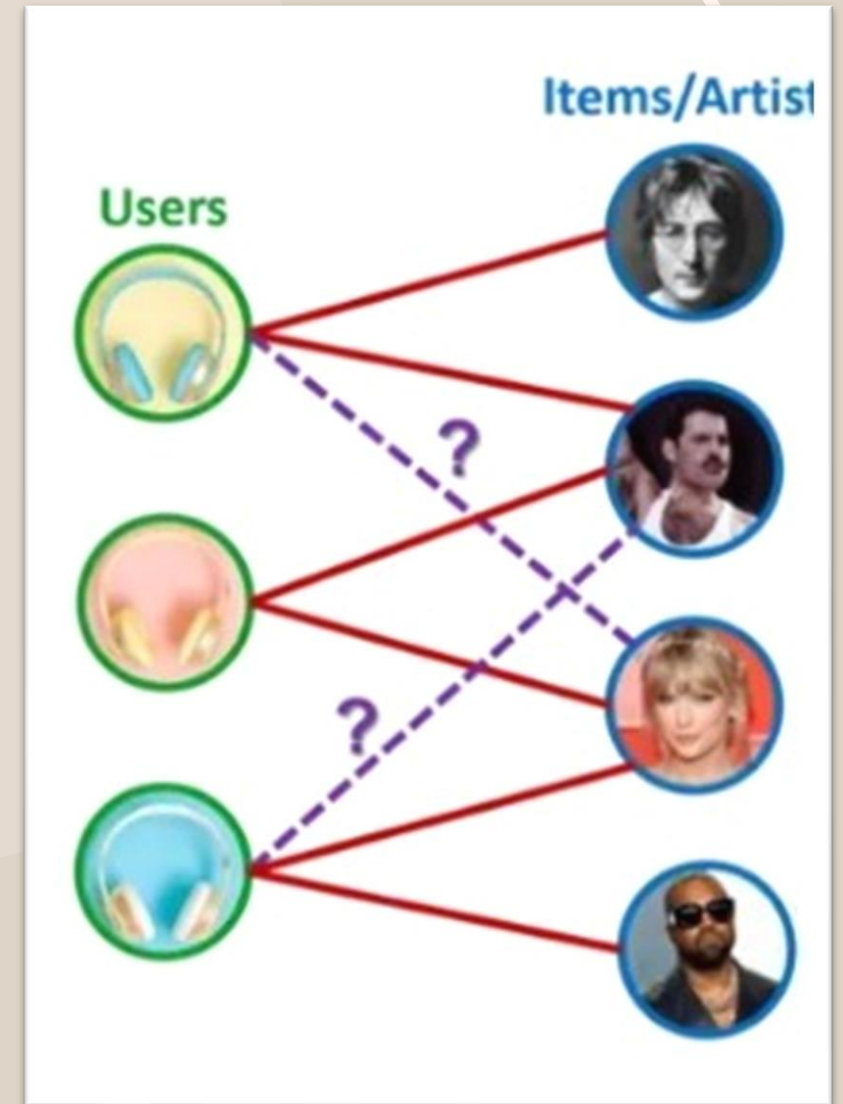
Build a Recommender System by following the project requirements:

1. Find a user-item dataset detailing which items the user has liked
2. Build a Weighted MF to find the user and item embedding
3. Allow to choose a user we should recommend items to
4. Return a ranking of documents

Focus

The system must incorporate **collaborative filtering**: recommending an item to the user is based on the extraction and exploitation of similarities among users and items via:

- item embedding
- user embedding



The background features a light gray base with large, organic, overlapping shapes in muted olive green and dusty rose. In the top-left corner, there is a stylized, light gray illustration of a pine branch with needle-like leaves.

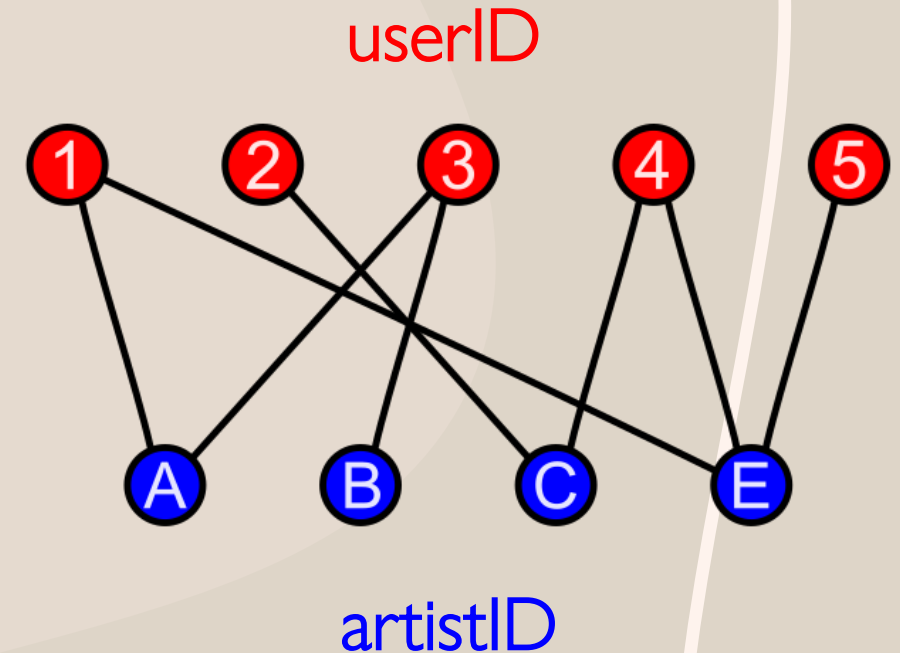
1. Dataset

Chosen Dataset

- Dataset extracted from the website <https://www.last.fm>, which is a mix of a radio and social networking platform
- It gathers information about users (**userID**) following/listening to some artists (**artistID**)
- If a user listens to an artist, the interaction matrix displays 1; otherwise 0

Structure of the dataset

- The dataset can be thought as a **bipartite graph**
- The **users** have no direct relation among each other; the same is true for the **artists** as they have no direct edge.
- user-artist connections create a **collaborative environment** in which similarities of interests can be extracted



Data pre-processing

While pre-processing the dataset, we realize that:

- it is better to downsize the dataset for a faster training
- there is always at least a user following a specific artist

| userID | artistID |
|--------|----------|
| 0 | 1 |
| 0 | 2 |
| 0 | 3 |
| 0 | 4 |
| 0 | 5 |
| ... | ... |
| 1812 | 83 |
| 1812 | 89 |
| 1812 | 99 |
| 1812 | 111 |
| 1812 | 122 |

| id | name |
|-----|-------------------|
| 0 | Marilyn Manson |
| 1 | Duran Duran |
| 2 | Kylie Minogue |
| 3 | Daft Punk |
| 4 | New Order |
| ... | ... |
| 121 | MGMT |
| 122 | Led Zeppelin |
| 123 | Ramones |
| 124 | Avenged Sevenfold |
| 125 | Adele |

The background features a light gray base with large, organic, overlapping shapes in muted olive green and a dusty rose color. In the top-left corner, there is a stylized, light gray illustration of a pine branch with needle clusters. A thin, white, wavy line curves across the bottom right portion of the slide.

2. Weighted Matrix Factorization via WALS

Problem statement

$$C \approx U \cdot V^T$$

$$\min_U \sum_{j=0}^{n-1} w_{ij} (c_{ij} - u_i^T v_j)^2 + \lambda \sum_{z=0}^{k-1} u_{iz}^2$$

We want to compute the embeddings U and V via minimization of the loss function

- C ($m \times n$) is the interaction matrix (1 if the user liked the artist)
- U ($m \times k$) is the user embedding (each row represents a user)
- V ($n \times k$) is the item embedding (each row represents an artist)

WALS Algorithm

this algorithm can be easily parallelized:

Iterate over steps:

Iterate over j :

$$\hat{V}_j = (U^T W_j U + \lambda I)^{-1} U^T W_j C_j$$

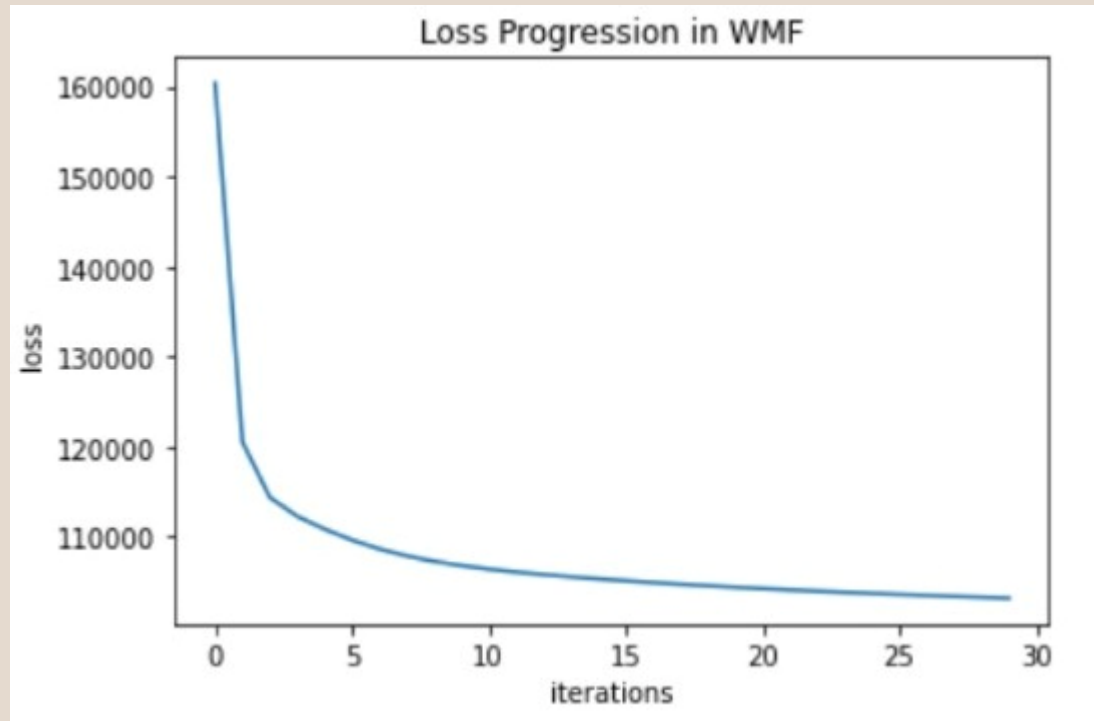
Iterate over i :

$$\hat{U}_i = (V^T W_i V + \lambda I)^{-1} V^T W_i C_i$$

} fix V and update U
}

} fix U and update V

Model Training and Convergence



We train the model and monitor the loss: after convergence, we can start making predictions

Explaining the weights

The higher the confidence weight and the user-perceived item similarity, the more influence that item has on "item_to_explain"

| Predicted Score for User u on Item i: 0.7559506106122453 | | | | |
|--|--------------------------------|-------------------|-----|--|
| Item No. | User-Perceived Item Similarity | Confidence Weight | C | |
| 1 | 0.00201 | 1.0 | 0.0 | |
| 2 | -0.00034 | 41.0 | 1.0 | |
| 3 | 0.00505 | 41.0 | 1.0 | |
| 4 | 0.00135 | 41.0 | 1.0 | |
| 5 | -0.00099 | 41.0 | 1.0 | |
| 6 | 0.0027 | 41.0 | 1.0 | |
| 7 | 0.00474 | 41.0 | 1.0 | |
| 8 | 0.00045 | 41.0 | 1.0 | |
| 9 | -0.00039 | 41.0 | 1.0 | |
| 10 | 0.00078 | 41.0 | 1.0 | |
| 11 | 0.00507 | 41.0 | 1.0 | |
| 12 | -6e-05 | 1.0 | 0.0 | |
| 13 | 0.00428 | 1.0 | 0.0 | |
| 14 | -2e-05 | 1.0 | 0.0 | |

The background features a light gray base with large, organic, overlapping shapes in muted olive green and dusty rose. A stylized pine branch with needle-like leaves is positioned in the upper left corner. Two thin, white, curved lines sweep across the lower right portion of the image.

3. Input a user

Input a user

- Select a user among the ones in the dataset
- Each user corresponds to a row of the matrix U

The background features a light gray base with large, organic, overlapping shapes in muted olive green and dusty rose. In the top left corner, there is a stylized, light gray illustration of a pine branch with needle-like leaves.

4. Ranking artists for the selected user

Ranking algorithm

❖ The prediction matrix is: $C_{WMF} = U \cdot V^T$

❖ The prediction for the i-th user is: $C_{WMF_i} = U_i \cdot V^T$

❖ Recommending an artist to a user is just a matter of sorting the scores of the i-th predicted row of C

| artistName | score | top_ranked |
|-----------------|----------|------------|
| Björk | 1.082708 | 1 |
| Crystal Castles | 1.025994 | 2 |
| Portishead | 0.979306 | 3 |
| Depeche Mode | 0.969119 | 4 |
| Massive Attack | 0.966116 | 5 |
| Yeah Yeah Yeahs | 0.962088 | 6 |
| Arcade Fire | 0.942400 | 7 |
| Sigur Rós | 0.935863 | 8 |
| MGMT | 0.933362 | 9 |
| Keane | 0.931965 | 10 |

Cold Start

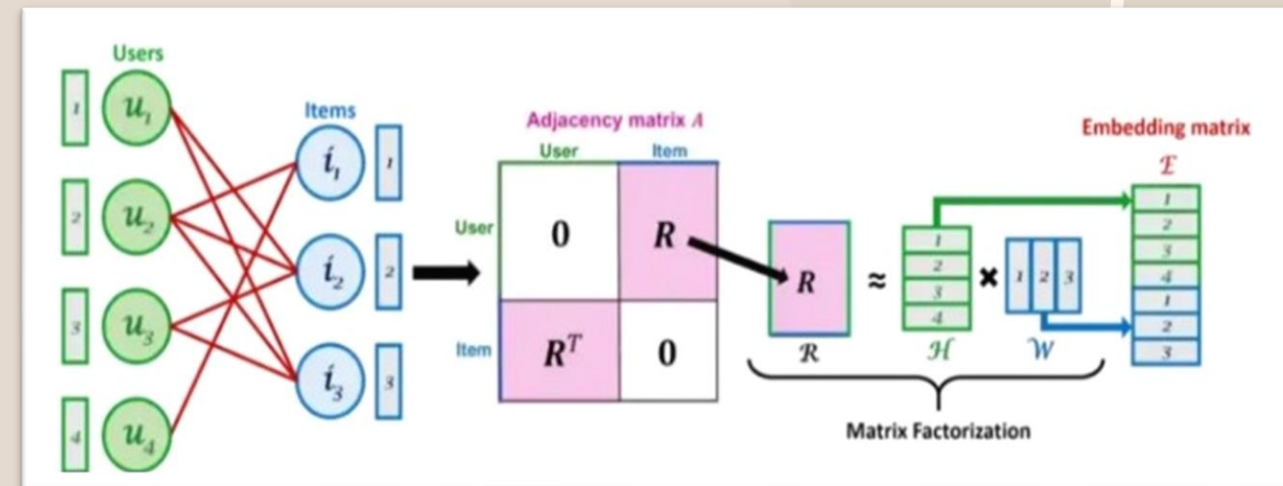
- **cold start for user:** among all the recommended artists, we might recommend for a half the freshest/newest and for the second half the best rated artists among all users.
- **cold start for item:** recommend based on "genre" or some feature/tag which might be present already when the item is being introduced. A component of fresh items might be recommended as well to each user (e.g. 10% of his feed).

The background features a light gray base with large, organic, overlapping shapes in muted olive green and dusty rose. In the top left corner, there are stylized, layered patterns of thin, needle-like lines in light and dark gray, resembling foliage or a pine branch. A thin, white, wavy line curves across the bottom right portion of the image.

Better Methods

Graph Machine Learning

- ❑ The main point is structuring the dataset in terms of nodes and edges and using proper ML methods on top
- ❑ Graph Neural Network, combined with other graph-aware methods, have seen high interest in published papers lately, more expected in the coming years



LightGCN

- ✓ light in terms of weights to store
- ✓ it better exploits the bipartite graph structure by "aggregating" and "weighting" the information coming from broader node neighbourhoods
- ✓ the model performs better than standard WMF, which can be considered as a first order approximation of the original dataset



Thank you !

Davide Roznowicz
droznowi@sissa.it