## AccountManagement

#### <<Interface>>

# AccountManagementIF

- + login()
- + getUsers()
- + getUser()
- + deleteUser()
- + addUser()
- + modifyUser()
- + insertAvailability()
- + modifyAvailability()
- + deleteAvailability()
- + setOperativity()

# AreaInformationManagement

#### <<!nterface>>

### A realn formation Management IF

- + getAreas()
- + insertAPRSInformation()
- + insertCustomDeviceInformation()
- + getAPRSInformation()
- + getOpenWeatherMapInformation()
- + getEarthquakeInformation()
- + getCustomDeviceInformation()
- + getPCPOPInformation()
- + getAlarms()

### AlarmNotificationManagement

### <<Interface>>

### AlarmNotificationManagementIF

- + chooseTypeAlarmToBeNotify()
- + modifyTypeAlarmToBeNotify()
- + deleteTypeAlarmToBeNotify()

# TeamManagement

#### <<Interface>>

# TeamManagementIF

- + getTeams()
- + getTeam()
- + addTeam()
- + modifyTeam()
- + deleteTeam ()
- + setForemanTeam()

#### OperationManagement

#### <<Interface>

# OperationManagement

- + getScheduledOperationInformation()
- + getEmergencyInformation()
- + insertScheduledOperationInformationForReport()
- + insertEmergencyInformationForReport()
- + visualizeRTPosition()
- + createScheduledOperation()
- + modifyScheduledOperation()
- + deleteScheduledOperation()
- + createEmergency()
- + modifyEmergency()
- + deleteEmergency()
- + getScheduledOperationReport()
- + modifyScheduledOperationReport()
- + getEmergencyReport()
- + modifyEmergencyReport()

### DB Server

<<Interface>>

**DBMySQLIF** 

# Client App

<interiace>>

ClientShowIF