

AccountManagement

<<Interface>>

AccountManagementIF

- + login() : UserDTO
- + getUsers() : List<UserDTO>
- + getUser(int idUser) : UserDTO
- + deleteUser(int idUser) : void
- + modifyUser(UserDTO) : UserDTO
- + addUser(UserDTO) : UserDTO
- + getUserPosition(idUser) : PositionDTO**
- + setUserPosition(Position) : void**

position

TeamManagement

<<Interface>>

TeamManagementIF

- + getTeams() : List<Team>
- + getTeam(int idTeam) : Team
- + addTeam(TeamDTO) : void
- + deleteTeam(int idTeam) : void
- + setForemanTeam(Integer idTeam, Integer idForeman) : void

AreaInformationManagement

<<Interface>>

AreaInformationManagementIF

- + getAreas() : List<Area>
- + getArea(int idArea) : Area
- + getAprsData(): List<AprsData>**
- + getAprsDataByIdArea(int idArea) : AprsData**
- + getFogOrFrostAlarmByIdArea(int idArea) : Alarm**
- + getBadWeatherByIdArea (int idArea) : Alarm**

alarm

data