

AccountManagement

<<Interface>>

AccountManagementIF

+ login() : UserDTO
+ getUsers() : List<UserDTO>
+ getUser(int idUser) : UserDTO
+ deleteUser(int idUser) : void
+ modifyUser(UserDTO) : UserDTO
+ addUser(UserDTO) : UserDTO
+ setUserPosition(Position) : void

position

TeamManagement

<<Interface>>

TeamManagementIF

+ getTeams() : List<Team>
+ getTeam(int idTeam) : Team
+ addTeam(TeamDTO) : void
+ deleteTeam(int idTeam) : void
+ setForemanTeam(Integer idTeam, Integer idForeman) : String
+ getRTPosition(Integer idTeam) :List<PositionDTO>

AreaInformationManagement

<<Interface>>

AreaInformationManagementIF

+ getAreas() : List<Area>
+ getArea(int idArea) : Area
+ getAprsData(): List<AprsData>
+ getAprsDataByIdArea(int idArea) : AprsData
+ getFogOrFrostAlarmByIdArea(int idArea) : Alarm
+ getBadWeatherByIdArea (int idArea) : Alarm

alarm

data