# Hypercuboidal grids and topological products in LARCC $^{\ast}$

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#### Abstract

Here we develop an efficient implementation of multidimensional grid generation of cuboidal and simplicial cell complexes, and a fast implementation of the more general Cartesian product of cellular complexes. Both kind of operators, depending on the dimension of their input, may generate either full-dimensional (i.e. solid) output complexes or cellular complexes of dimension d embedded in Euclidean space of dimension n, with  $d \le n$ .

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### 1 Introduction

This report aims to discuss the design and the implementation of the largrid module of the LAR-CC library, including also the Cartesian product of general cellular complexes. In particular, we show that both n-dimensional grids of (hyper)-cuboidal cells and their d-dimensional skeletons ( $0 \le d \le n$ ), embedded in  $\mathbb{E}^n$ , may be properly and efficiently generated by assembling the cells produced by a number n of either 0- or 1-dimensional cell complexes, that in such lowest dimensions coincide with simplicial complexes.

In Section 2 we give the simple implementation of generation of lower-dimensional (say, either 0- or 1-dimensional) regular cellular complexes with integer coordinates. In Section 3 a functional decomposition of the generation of either full-dimensional cuboidal complexes in  $\mathbb{E}^n$  and of their d-skeletons  $(0 \le d \le n)$  is given, showing in particular that every skeleton can be efficiently generated as a partition in cell subsets produced by the Cartesian product of a proper disposition of 0-1 complexes, according to the binary representation of a subset of the integer interval  $[0,2^n]$ . In Section 4 we provide a very simple and general implementation of the topological product of two cellular complexes of any topology. When applied to embedded linear cellular complexes (i.e. when the coordinates of 0-cells of arguments are fixed and given) the algorithm produces a Cartesian product of its two arguments. In Section 5 the exporting of the module to different languages is provided. The Section 6 contains the unit tests associated to the various algorithms, that are exported by the used literate environment in the proper test subdirectory—depending on the implementation language. In Section 7 the indexing structure of the macro sources and variables is exposed by the sake of the reader. The Appendix A contains some programming utilities possibly needed by the developers.

## 2 0D- and 1D-complexes

We are going to use 0- and 1-dimensional cell complexes as the basic material for several operations, including generation of simplicial and cellular grids and topological and Cartesian product of cell complexes.

#### 2.1 Generation of cells

Uniform 0D complex The grid0 second-order function generates a 0-dimensional uniform complex embedding n + 1 equally-spaced (at unit intervals) 0-cells within the 1D interval. It returns the cells of this 0-complex.

Uniform 1D complex A similar grid1 function returns a uniform 1D cellular complex with n 1D cells.

Macro referenced in 16b.

Uniform 0D or 1D complex A larGrid function is finally given to generate the LAR representation of the cells of either a 0- or a 1-dimensional complex, depending on the value of the d parameter, to take values in the set  $\{0,1\}$ , and providing the *order* of the output complex.

Macro referenced in 16b.

### 2.2 Generation of embedding vertices

Generation of grid vertices The second-order larSplit function is used to subdivide the real interval [0, dom] into n equal parts. It returns the list of n + 1 vertices 1D of this decomposition, each represented as a singleton list.

```
⟨Generation of vertices of decompositions of 1D intervals 4a⟩ ≡

def larSplit(dom):
    def larSplit1(n):
        assert n > 0 and type(n) == int
        item = float(dom)/n
        ints = range(n+1)
        items = [item]*(n+1)
        vertices = [[int*item] for (int,item) in zip(ints,items)]
        return vertices
    return larSplit1
```

Macro referenced in 16b, 17d.

## 3 Cuboidal grids

More interesting is the generation of hyper-cubical grids of intrinsic dimension d embedded in n-dimensional space, via the Cartesian product of d 1-complexes and (n-d) 0-complexes. When d=n the resulting grid is said solid; when d=0 the output grid is 0-dimensional, and corresponds to a grid-arrangement of a discrete set of points in  $\mathbb{E}^n$ .

### 3.1 Full-dimensional grids

#### 3.1.1 Vertex generation

First the grid vertices are produced by the larVertProd function, via Cartesian product of vertices of the n 1-dimensional arguments (vertex lists in vertLists), orderly corresponding to  $x_0, x_1, ..., x_{n-1}$  in the output points  $(x_0, x_1, ..., x_{n-1})$ .

Macro referenced in 16b.

#### 3.1.2 Mapping of indices to storage

Multi-index to address transformation The second-order utility index2addr function transforms a shape list for a multidimensional array into a function that, when applied to a multindex array, i.e. to a list of integers within the shape's bounds, returns the integer address of the array component within the linear storage of the multidimensional array.

The transformation formula for a d-dimensional array with shape  $(n_0, n_1, ..., n_{d-1})$  is a linear combination of the 0-based<sup>1</sup> multi-index  $(i_0, i_1, ..., i_{d-1})$  with weights equal to

<sup>&</sup>lt;sup>1</sup>0-based array, like in C, java and python, as opposed to 1-based, like in fortran or matlab.

```
(w_0, w_1, ..., w_{d-2}, 1):

addr = i_0 \times w_0 + i_1 \times w_1 + \dots + i_{d-1} \times w_{d-1}
```

where

$$w_k = n_{k+1} \times n_{k+2} \times \cdots \times n_{d-1}, \qquad 0 \le k \le d-2.$$

Therefore, we get index2addr([4,3,6])([2,2,0]) =  $48 = 2 \times (3 \times 6) + 2 \times (6 \times 1) + 0$ , where [2,2,0] represent the numbers of (pages, rows, columns) indexing an element in the three-dimensional array of shape [4,3,6].

Macro referenced in 16b.

index2addr examples In the following example, [3,6] is the shape of a two-dimensional array with 3 rows and 6 columns, stored in row-major order (i.e. by rows). The expression index2addr([3,6])([2,0]) returns  $12 = 2 \times (6 \times 1) + 0$ , since the array element characterised by the multi-index value [2,0] is addressed at position 12 (starting from 0) in the linear storage of the array. Analogously, the function index2addr([3,6]), when applied to all the index values addressing the array of shape [3,6], produces the integers between 0 and  $17 = 3 \times 6 - 1$ . In the last example, the function index2addr([4,3,6]) is applied to all the 0-based triples indexing a three-dimensional array of the given shape. Of course, the mapping works correctly even when the array shape is one-dimensional, as shown by the last example below.

Macro never referenced.

#### 3.1.3 Multidimensional cell generation

In this section we discuss the implementation of the generation of cells as lists of indices to grid vertices. First, we study the case that the output complex is generated by the Cartesian product of any number of either 0- or 1-dimensional cell complexes. Then, we discuss an efficient extraction of d-dimensional skeleton of a (solid) n-dimensional grid, for  $0 \le d \le n$ .

**Example** In order to better understand the generation of cuboidal grids from products of 0- or 1-dimensional complexes, below we show a simple example of 2D grids embedded in  $\mathbb{E}^3$ . In particular, v1 = [[0.],[1.],[2.],[3.]] and v0 = [[0.],[1.],[2.]] are two arrays of 1D vertices, c1 = [[0,1],[1,2],[2,3]] and c0 = [[0],[1],[2]] are the LAR representation of a 1-complex and a 0-complex, respectively. The solid 2-complex named grid2D given below is shown in Figure 1a.

```
grid2D = larVertProd([v1,v1]),larCellProd([c1,c1])
VIEW(EXPLODE(1.2,1.2,1.2)(MKPOLS(grid2D)))
```

Notice that grid2D, generated by product of two 1-complexes, is *solid* in  $\mathbb{E}^2$ , whereas grid3D shown in Figure 1b, generated by product of two 1-complexes and one 0-complex, is two-dimensional and embedded in  $\mathbb{E}^3$ .

```
\langle Example of cuboidal grid of dimensions (2,3) 6b \rangle =
v1, c1 = [[0.],[1.],[2.],[3.]],[[0,1],[1,2],[2,3]]
v0, c0 = [[0.],[1.],[2.]], [[0],[1],[2]]
vertGrid = larVertProd([v1, v1, v0])
cellGrid = larCellProd([c1, c1, c0])
```

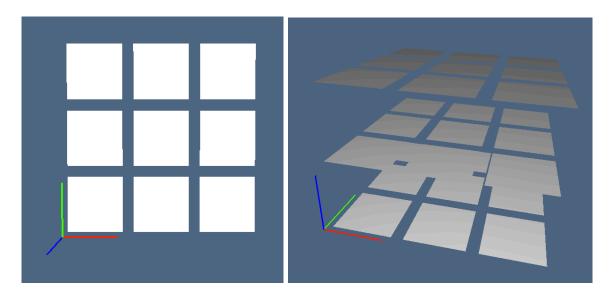


Figure 1: Exploded views of models grid2D and grid3D.

```
grid3D = vertGrid,cellGrid
VIEW(EXPLODE(1.2,1.2,1.2)(MKPOLS(grid3D)))
```

Macro never referenced.

Cartesian product of 0/1-complexes Here, the input is given by the array cellLists of lists of cells of the argument complexes. Hence, the shapes variable contains the (list of) numbers  $m_0, m_1, ...$  of cells in each argument complex, and the indices variable (generated by Cartesian product) collects the whole set  $M_0 \times M_1 \times \cdots$  of 0-based multi-indices corresponding to the cells of the output complex, with  $M_k = \{0, 1, ..., m_k - 1\}$ .

The jointCells variable is used to contain the list of outputs of Cartesian products of cells corresponding to every index in indices.

Macro referenced in 16b.

With reference to the evaluation of the expression larCellProd([c1,c1]), where c1 is the LAR representation of a 1-complex with 3 cells, defined by 4 vertices (0-cells), we have the trace given below. Of course, the function invocation returns the list of cells of the topological product of the input complexes, each one expressed as a list of vertices of the Cartesian product of the corresponding component vertices. The partially evaluated function index2addr0, stored in the convert variable, is used to execute the mapping, for each output cell in jointCells, from vertex multi-indices to their linear storage address. The mindful reader should notice that the number of generated cells is always equal to the product of terms in shape, in turn equal to the number of elements in indices and in jointCells. In this case we have  $|larCellProd([c1,c1])| = 3 \times 3 = 9$ .

```
\langle Tracing the evaluation of expression "larCellProd([c1,c1])" 8\rangle \equiv
     c1 = [[0,1], [1,2], [2,3]]
     cellLists = [[[0,1], [1,2], [2,3]], [[0,1], [1,2], [2,3]]]
     shapes = [3,3]
     indices = [[0,0], [0,1], [0,2], [1,0], [1,1], [1,2], [2,0], [2,1], [2,2]]
     jointCells = [
      [[0,0], [0,1], [1,0], [1,1]],
      [[0,1], [0,2], [1,1], [1,2]],
      [[0,2], [0,3], [1,2], [1,3]],
      [[1,0], [1,1], [2,0], [2,1]],
      [[1,1], [1,2], [2,1], [2,2]],
      [[1,2], [1,3], [2,2], [2,3]],
      [[2,0], [2,1], [3,0], [3,1]],
      [[2,1], [2,2], [3,1], [3,2]],
      [[2,2], [2,3], [3,2], [3,3]]]
     convert = <function index2address0>
     return [
      [0,1,4,5],
      [1,2,5,6],
      [2,3,6,7],
      [4,5,8,9],
      [5,6,9,10],
      [6,7,10,11],
      [8,9,12,13],
      [9,10,13,14],
      [10,11,14,15]]
```

Macro never referenced.

#### 3.2 Lower-dimensional grid skeletons

In order to compute the d-skeletons of a n-dimensional cuboidal "grid" complex, with  $0 \le d \le n$ , let us start by remarking a similarity with the generation of the boolean

representation of numbers between 0 and  $2^n - 1$ , generated as a list of strings by the binaryRange function, given in Section 3.2.1.

The binary representations of such numbers are in fact filtered according to the number of their ones in Section 3.2.2, and used to generate the distinct components of different order skeletons of the assembled grid complexes in Section 3.2.3.

#### 3.2.1 Generation of skeleton components

The binaryRange function, applied to an integer n, returns the string representation of all binary numerals between 0 and  $2^n - 1$ . All the strings have the same length n. The bits in each strings will be used to select between either a 0- or a 1-dimensional complex as generator (via a Cartesian product of complexes) of a component of an embedded grid skeleton of proper intrinsic dimension.

**Examples of generation of bit strings** Below we show the outputs returned by application of the binaryRange function to the first 4 integers.

Macro never referenced.

#### 3.2.2 Filtering grid skeleton components

The function filterByOrder is used to partition the previous binary strings into n+1 subsets, such that the bits into each string sum to the same number, ranging from 0 to n included, respectively.

```
\langle Filtering binary ranges by order 9c\rangle \equiv
```

```
def filterByOrder(n):
    terms = [AA(int)(list(term)) for term in binaryRange(n)]
    return [[term for term in terms if sum(term) == k] for k in range(n+1)]
```

Macro referenced in 16b.

**Examples of bit lists filtering** Some examples of application of the filterByOrder function to the first few integers are shown below. Of course, the number of elements in each class (i.e. in each returned list) is  $\binom{n}{d}$ , and the total number of elements for each fixed n is  $\sum_{d=0}^{n} \binom{n}{d} = 2^{n}$ .

```
\langle Skeleton component examples 10a\rangle
     >>> filterByOrder(4)
     [[[0,0,0,0]]],
      [[0,0,0,1], [0,0,1,0], [0,1,0,0], [1,0,0,0]],
      [[0,0,1,1], [0,1,0,1], [0,1,1,0], [1,0,0,1], [1,0,1,0], [1,1,0,0]],
      [[0,1,1,1], [1,0,1,1], [1,1,0,1], [1,1,1,0]],
      [[1,1,1,1]]
     >>> filterByOrder(3)
     [[[0,0,0]]]
      [[0,0,1], [0,1,0], [1,0,0]],
      [[0,1,1], [1,0,1], [1,1,0]],
      [[1,1,1]]
     >>> filterByOrder(2)
     [[[0,0]], [[0,1], [1,0]], [[1,1]]]
     >>> filterByOrder(1)
     [[[0]], [[1]]]
```

Macro never referenced.

#### 3.2.3 Assembling grid skeleton components

We are now finally able to generate the various subsets of cells of a d-dimensional cuboidal grid skeleton, produced respectively by the expression larCellProd(cellLists) for every permutation of 0- and 1-complexes, according to the partition classes of permutation of n bits previously produced. To understand why this assembling step of cells is necessary, the reader should look at Figure 2, where three subsets of 2-cells of the 2-skeleton, respectively generated by the bit dispositions [[0,1,1], [1,0,1], [1,1,0]], are separately displayed. Notice also that, whereas the dimension n of the embedding space is implicitly provided by the length of the shape parameter, the intrinsic dimension d of the skeleton to be produced must be given explicitly.

```
\langle\, \text{Assembling grid skeletons 10b}\,\rangle \equiv
```

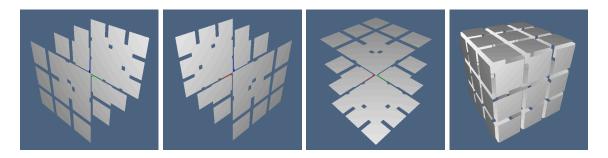


Figure 2: (a,b,c) Exploded views of subsets (orthogonal to coordinate axes) of 2-cells of a 2-skeleton grid; (d) their assembled set.

Macro referenced in 16b.

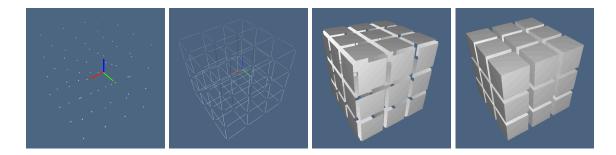


Figure 3: Exploded views of 0-, 1-, 2-, and 3-dimensional skeletons.

## 3.3 Highest-level grid interface

The highest-level user interface for (hyper)-cuboidal grid generation is given by the function larCuboids applied to the shape parameter. For the sake of storage efficiency, the generated vertex coordinates are integer and 0-based in the lowest corner. The model may be properly scaled and/or translated a posteriori when needed.

Generation of (hyper)-cuboidal grids The generated complex is always full-dimension, i.e. *solid*, and possibly includes the cells of all dimensions, depending on the Boolean value of the full parameter. The grid's intrinsic dimension, as well as the dimension of its embedding space, are specified by the length of the shape parameter. See the examples in Figure 4, but remember that the PLaSM visualiser always embed in 3D the displayed model.

```
⟨ Multidimensional grid generation 12a ⟩ ≡

def larCuboids(shape, full=False):
    def vertexDomain(n):
        return [[k] for k in range(n)]
    vertLists = [vertexDomain(k+1) for k in shape]
    vertGrid = larVertProd(vertLists)
    gridMap = larGridSkeleton(shape)
    if not full:
        cells = gridMap(len(shape))
    else:
        skeletonIds = range(len(shape)+1)
        cells = CAT([ gridMap(id) for id in skeletonIds ])
    return vertGrid, cells

◇

Macro referenced in 16b.
```

Multidimensional visualisation examples Visualisation examples of grid of dimension 1,2, and 3 are given below and are displayed in Figure 4. The same input pattern may be used for higher-dimensional grids (say, of dimension 4 and beyond), but to be visualised they should be carefully and properly projected in 3D.

```
\label{eq:multidimensional visualisation examples 12b} $\equiv $ VIEW(EXPLODE(1.5,1.5,1.5) (MKPOLS(larCuboids([3],True))) $$ VIEW(EXPLODE(1.5,1.5,1.5) (MKPOLS(larCuboids([3,2],True))) $$ VIEW(EXPLODE(1.5,1.5,1.5) (MKPOLS(larCuboids([3,2,1],True))) $$ $$ $$
```

Macro referenced in 16b.

#### 3.4 Chain of boundary operators

As we know, a *chain complex* is a sequence of (linear) chain spaces  $C_k$   $(d \ge k \ge 0)$  and a sequence of boundary operators  $\partial_k : C_k \to C_{k-1}$   $(d \ge k \ge 1)$  between adjacent spaces (see Figure 5). In this section, we aim to generate the sequence of boundary matrices  $CSR([\partial_k])$   $(1 \le k \le d)$ .

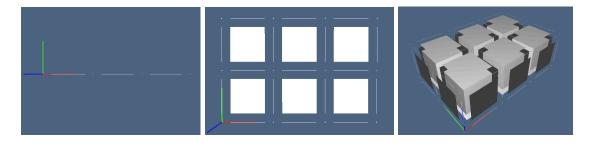


Figure 4: Exploded views of 1D, 2D, and 3D cellular complexes (including cells of dimension 0,1,2, and 3).

cochains (all maps, discrete fields) and coboundary maps ( $\delta^d$  operators)

$$C^{d} \stackrel{\delta^{d-1}}{\longleftarrow} C^{d-1} \stackrel{\delta^{d-2}}{\longleftarrow} \cdots \stackrel{\delta^{1}}{\longleftarrow} C^{1} \stackrel{\delta^{0}}{\longleftarrow} C^{0}$$

$$\downarrow \cong \qquad \qquad \cong \qquad \cong \qquad \cong \qquad \cong \qquad \qquad \cong \qquad \downarrow$$

$$C_{d} \stackrel{\partial_{d}}{\longrightarrow} C_{d-1} \stackrel{\partial_{d-1}}{\longrightarrow} \cdots \stackrel{\partial_{2}}{\longrightarrow} C_{1} \stackrel{\partial_{1}}{\longrightarrow} C_{0}$$

chains (linear spaces of model subsets) and boundary maps ( $\partial_d$  operators)

Figure 5: Chain and cochain complexes.

**Cuboidal skeletons** A list of BRC characteristic matrices of cellular k-complexes ( $0 \le k \le d$ ) with dimension d, where d = len(shape), is returned by the function gridSkeletons in the macro below, where the input is given by the *shape* of the grid, i.e. by the list of cell items in each coordinate direction. Some simple test examples of skeletons of cuboidal complexes are also printed when the largrid module run as the main. Just notice that the number of returned d-cells is equal to PROD(shape).

```
def gridSkeletons(shape):
    gridMap = larGridSkeleton(shape)
    skeletonIds = range(len(shape)+1)
    skeletons = [ gridMap(id) for id in skeletonIds ]
    return skeletons

if __name__=="__main__":
    print "\ngridSkeletons([3]) =\n", gridSkeletons([3])
    print "\ngridSkeletons([3,2]) =\n", gridSkeletons([3,2])
    print "\ngridSkeletons([3,2,1]) =\n", gridSkeletons([3,2,1])

Macro referenced in 16b.
```

Boundary complex of a cuboidal grid The list of boundary matrices CSR( $[\partial_k]$ ) ( $1 \le k \le d$ ) is returned by the function gridBoundaryMatrices.

```
\langle Generation of grid boundary complex 14b\rangle \equiv
     def gridBoundaryMatrices(shape):
        skeletons = gridSkeletons(shape)
        boundaryMatrices = [boundary(skeletons[k+1],facets)
                         for k,facets in enumerate(skeletons[:-1])]
        return boundaryMatrices
     if __name__=="__main__":
        for k in range(1):
           print "\ngridBoundaryMatrices([3]) =\n", \
                  csr2DenseMatrix(gridBoundaryMatrices([3])[k])
        for k in range(2):
           print "\ngridBoundaryMatrices([3,2]) =\n", \
                  csr2DenseMatrix(gridBoundaryMatrices([3,2])[k])
        for k in range(3):
           print "\ngridBoundaryMatrices([3,2,1]) =\n", \
                  csr2DenseMatrix(gridBoundaryMatrices([3,2,1])[k])
```

Macro referenced in 16b.

## 4 Cartesian product of cellular complexes

**LAR model of cellular complexes** The external representation of a LAR model (necessarily geometrical, i.e. embedded in some  $\mathbb{E}^n$ , in order to be possible to draw it) is a pair (geometry,topology), where geometry is the list of coordinates of vertices, i.e. a two-dimensional array of numbers, where vertices are given by row, and topology is a list of cells of fixed dimension d. When d = n the model is solid; otherwise the model is some embedded d-skeleton  $(0 \le d < n)$ .

Binary product of cellular complexes The larModelProduct function takes as input a pair of LAR models and returns the model of their Cartesian product. Since this is a pair (geometry, topology), its second element returns the topological product of the input topologies.

```
⟨ Cartesian product of two lar models 15a⟩ ≡

def larModelProduct(twoModels):
    (V, cells1), (W, cells2) = twoModels
    ⟨ Cartesian product of vertices 15b⟩
    ⟨ Topological product of cells 15c⟩
    model = [list(v) for v in vertices.keys()], cells
    return model
```

Macro referenced in 16b.

Cartesian product of argument vertices The following macro is used to generate a dictionary mapping between integer ids of new vertices and the sets V and W of vertices of the input complexes.

Macro referenced in 15a.

Macro referenced in 15a.

**Topological product of argument vertices** Another macro generates the cells of the topological product, represented as lists of new vertices.

```
\langle \, {\rm Topological \; product \; of \; cells \; 15c} \, \rangle \equiv \\ {\rm cells \; = \; [ \; [vertices[tuple(V[v] \; + \; W[w])] \; \; for \; v \; in \; c1 \; for \; w \; in \; c2]} \\ {\rm for \; c1 \; in \; cells1 \; for \; c2 \; in \; cells2] \; \; } \diamond
```

```
⟨Test examples of Cartesian product 16a⟩ ≡

if __name__ == "__main__":
    geom_0,topol_0 = [[0.],[1.],[2.],[3.],[4.]],[[0,1],[1,2],[2,3],[3,4]]
    geom_1,topol_1 = [[0.],[1.],[2.]], [[0,1],[1,2]]
    mod_0 = (geom_0,topol_0)
    mod_1 = (geom_1,topol_1)
    squares = larModelProduct([mod_0,mod_1])
    VIEW(EXPLODE(1.2,1.2,1.2)(MKPOLS(squares)))
    cubes = larModelProduct([squares,mod_0])
    VIEW(EXPLODE(1.2,1.2,1.2)(MKPOLS(cubes)))

◇
```

Macro referenced in 16b.

## 5 Largrid exporting

In this section we assemble top-down the largrid module, by orderly listing the macros it is composed of. As might be expected, the present one is the module version corresponding to the current state of the system, i.e. to a very initial state. Other functions will be added when needed, and the module translation in different languages (C/C++, Javascript, Haskell, OpenCL kernels) will be (hopefully soon) appended.

```
"lib/py/largrid.py" 16b \equiv
      """Module with functions for grid generation and Cartesian product"""
     import collections
      (Importing simplexn and numpy libraries 19a)
      \langle \text{Import the module (16c larcc) } 19d \rangle
       Generation of vertices of decompositions of 1D intervals 4a
       Generation of uniform 0D cellular complex 3a
       Generation of uniform 1D cellular complex 3b
       Generation of cellular complex of 0/1 dimension d 3c\rangle
       Generation of grid vertices 4b
       Transformation from multindex to address in a linear array storage 5
       Generation of grid cells 7
      Enumeration of binary ranges of given order 9a
      Filtering binary ranges by order 9c
      Assembling grid skeletons 10b
      (Multidimensional grid generation 12a)
      (Multidimensional grid skeletons 14a)
       Generation of grid boundary complex 14b
       Cartesian product of two lar models 15a
     if __name__=="__main__":
         (Multidimensional visualisation examples 12b)
         (Test examples of Cartesian product 16a)
```

### 6 Unit tests

## 6.1 Creation of repository of unit tests

A possible unit test strategy is to create a directory for unit tests associated to each source file in nuweb. Therefore we create here a directory in test/py/ with the same name of the present document. Of course other

```
⟨ Create directory and echo of creation 17a⟩ ≡
    ⟨ Create directory from path 19b⟩
    createDir('@1')
    print "'@1' repository created"
    ⟨
    Macro never referenced.

"test/py/largrid/test01.py" 17b ≡
    ⟨ Create directory and echo of creation: (17c test/py/largrid/)?⟩
    ⟨
    File defined by 17bd.
```

Vertices of 1D decompositions Some test examples of the larSplit function are given in the following. First the unit interval [0,1] is splitter into 10 sub intervals, then the  $[0,2\pi]$  interval is split into 12 parts, used to generate a polyonal approximatetion of the unit circle  $S_1$ , centred in the origin and with unit radius.

```
VIEW(EXPLODE(1.2,1.2,1.2)(MKPOLS(squares)))
cubes = larModelProduct([squares,mod_1])
VIEW(EXPLODE(1.2,1.2,1.2)(MKPOLS(cubes)))
```

### 7 Indices

The list of macros follow.

```
(Assembling grid skeletons 10b) Referenced in 16b.
(Binary range examples 9b) Not referenced.
Cartesian product of two lar models 15a Referenced in 16b.
Cartesian product of vertices 15b Referenced in 15a.
Create directory and echo of creation: ? \rangle Referenced in 17b.
Create directory and echo of creation 17a Not referenced.
Create directory from path 19b Referenced in 17a, 19c.
Enumeration of binary ranges of given order 9a Referenced in 16b.
Example of cuboidal grid of dimensions (2,3) 6b Not referenced.
Filtering binary ranges by order 9c Referenced in 16b.
Function to import a generic module 20a Not referenced.
Generation of cellular complex of 0/1 dimension d 3c \rangle Referenced in 16b.
Generation of grid boundary complex 14b Referenced in 16b.
Generation of grid cells 7 Referenced in 16b.
Generation of grid vertices 4b Referenced in 16b.
Generation of uniform 0D cellular complex 3a Referenced in 16b.
Generation of uniform 1D cellular complex 3b Referenced in 16b.
Generation of vertices of decompositions of 1D intervals 4a Referenced in 16b, 17d.
(Import the module 19d) Referenced in 16b, 20a.
Importing simplexn and numpy libraries 19a Referenced in 16b.
Multidimensional grid generation 12a Referenced in 16b.
Multidimensional grid skeletons 14a Referenced in 16b.
(Multidimensional visualisation examples 12b) Referenced in 16b.
Skeleton component examples 10a Not referenced.
Test examples of Cartesian product 16a Referenced in 16b.
Test example 6a Not referenced.
Topological product of cells 15c Referenced in 15a.
 Tracing the evaluation of expression "larCellProd([c1,c1])" 8) Not referenced.
\langle Transformation from multindex to address in a linear array storage 5\rangle Referenced in 16b.
```

## A Appendix

#### A.1 Utilities

## A.2 Importing a generic module

createDir('test/py/largrid/')

First we define a parametric macro to allow the importing of larcc modules from the project repository lib/py/. When the user needs to import some project's module, she may call this macro as done in Section ??.

```
⟨Import the module 19d⟩ ≡
   import sys
   sys.path.insert(0, 'lib/py/')
   import @1
   from @1 import *
```

Macro referenced in 16b, 20a.

Importing a module A function used to import a generic lacccc module within the current environment is also useful.

```
\label{eq:Function} \begin{split} \langle \, & \text{Function to import a generic module 20a} \, \rangle \equiv \\ & \text{def importModule(moduleName):} \\ & \quad \langle \, & \text{Import the module (20b moduleName ) 19d} \, \rangle \\ & \quad \diamond \end{split}
```

Macro never referenced.

## References

[CL13] CVD-Lab,  $Linear\ algebraic\ representation,$  Tech. Report 13-00, Roma Tre University, October 2013.