Onda Connection Library Source Code

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MATLAB routines

1.1 Connection

```
%
   3 % onda_initialize([host_addr])
   5 % Initializes the connection to the Onda system.
          \% host_addr: string containing the IP-address of the host. Defaults \hookleftarrow
                             to 10.59.44.100.
          %
  9 %
          % By MFR,
         % Version 1.0, 2012-04-15, Init version.
         % Version 1.1, 2013-04-15, Added check of whether IP address is valid
 13
 15
17
            function onda_initialize(host_addr)
 19
            IPv4\_pattern = '^([01]?\d\d?|2[0-4]\d|25[0-5])\.([01]?\d\d?|2[0-4]\d\hookrightarrow 1)
                              |25[0-5]\rangle \setminus ([01]? \setminus d \setminus d? |2[0-4] \setminus d|25[0-5]) \setminus ([01]? \setminus d \setminus d? |2[0-4] \setminus d \leftrightarrow d? |2[0-4] \setminus d \to d? |2[0-
                             |25[0-5])$';
21
           if nargin == 0
 23
                             onda_lib('init_connection', '10.59.44.100');
25
          e 1 s e
                              if ~ischar(host_addr)
                                              error('The host address must be a string');
27
                                                 is_valid_addreess = ~isempty(regexp(host_addr, IPv4_pattern))
 29
                                                 if ~is_valid_addreess
                                                                  error('The host address appears not to be a valid IPv4 \hookleftarrow
 31
                                                                                     address');
                             end
                              onda_lib('init_connection', host_addr);
          end
 35
          %←
 37
                            %%% onda_initialise.m ends here
```

Listing 1.1: onda_initialize.m

```
% % % onda_terminate()
```

Listing 1.2: onda_terminate.m

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1.2 Movement

```
2 % onda_move_absolute(dist [,axis])
4 % dist: distance in meters to move in absolute coordinates.
 %
           Must be a vector with three elements representing
           [dist_x, dist_y, dist_z]. When a scaler is given, 'axis'
 %
  0%
           must also be set.
 %
 % axis: Optional to use. Can be a vector or scaler. Choses which
10 %
           axis to move. 0=x, 1=y, 2=z, 3=rot1, 4=rot2.
  %
 % By MFR,
  % Version 1.0, 2012-04-15, Init version.
14 % Version 1.1, 2013-04-17, Changed to accept single vector argument.
  % Version 1.2, 2013-04-22, Re-added ''axis'', now as an optional ←
      argument
16 %
  %
18
20 function onda_move_absolute(dist, axis)
  if nargin == 1
      % assume a vector for movement in (x,y,z) is given
      axis = [0 \ 1 \ 2]; \%x, y, z
24
  end
  %make sure all dist-elements are numbers
  if ~isnumeric(dist)
      error ('dist must contain only numbers.')
30
  %make sure all axis-elements are numbers
  if ~isnumeric(axis)
     error('dist must contain only numbers.')
  end
34
  % make sure dist and axis have same length
  if length (dist) ~= length (axis)
     error(['axis and dist must contain the same number of '...
'elements.'])
36
38
  end
40
  % Send the commmand to the Onda system
  for idx = 1:length(axis)
      if axis(idx) >= 0 && axis(idx) <= 2
          dist = dist*1000; %m to cm convertion
44
46
      onda_lib('move_absolute', axis(idx), dist(idx));
  end
```

Listing 1.3: onda_move_absolute.m

```
%
2 % onda_move_relative(dist [,axis])
%
4 % dist: distance in meters to move relative to current position.
It must be a vector with three elements representing:
6 % [dist_x, dist_y, dist_z]. When a scaler is given, ''axis''
must also be set.
```

```
8 %
  \% axis: Optional to use. Can be a vector or scaler. Choses which
  %
            axis to move. 0=x, 1=y, 2=z, 3=rot1, 4=rot2.
  %
12 % By MFR,
  % Version 1.0, 2012-04-15, Init version.
14 % Version 1.1, 2013-04-17, Changed to accept single vector argument. % Version 1.2, 2013-04-22, Re-added 'axis', now as an optional ←
       argument
  %
16
  %
18
20 function onda_move_relative(dist, axis)
  if nargin == 1
      % assume a vector for movement in (x,y,z) is given
      axis = [0 \ 1 \ 2]; \%x, y, z
  end
  %make sure all dist-elements are numbers
  if ~isnumeric(dist)
       error('dist must contain only numbers.')
  %make sure all axis-elements are numbers
  if ~isnumeric (axis)
      error ('dist must contain only numbers.')
  % make sure dist and axis have same length
  if length (dist) ~= length (axis)
      error(['axis and dist must contain the same number of ' ...
               'elements.'])
38
  end
40
  \% Send the commmand to the Onda system
  for idx = 1:length(axis)
       if axis(idx) >= 0 \&\& axis(idx) <= 2
           dist = dist*1000; %m to cm convertion
46
       onda_lib('move_relative', axis(idx), dist(idx));
  end
```

Listing 1.4: onda_move_relative.m

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```
17 make sure all position-elements are numbers
   if ~isnumeric(position)
       error('dist must contain only numbers.');
  end
  if length(position) ~= 3
    error('''position'' must be a vector with 3 elements.');
23
  end
  axis = [0 \ 1 \ 2]; \%x, y, z% Send the command to the Onda system
27 for idx = 1:length(axis)
       if axis(idx) >= 0 && axis(idx) <= 2
            position = position *1000; %m to mm convertion
29
31
       onda_lib('set_position', axis(idx), position(idx));
33
  end
```

Listing 1.5: onda_set_position.m

```
%
%
% position = onda_get_position
%
% By MFR,
% Version 1.0, 2012-04-15, Init version.
% Version 1.1, 2013-04-17, Changed to return position for x,y,z axes, ←
always.
%

function position = onda_get_position

12

pos_x = onda_lib('get_position', 0);
pos_y = onda_lib('get_position', 1);
pos_z = onda_lib('get_position', 2);

position = [pos_x pos_y pos_z]';
position = position/1000; %mm to m convertion
```

Listing 1.6: onda_get_position.m

1.3 Movement

```
%
  % onda_set_high_limit (axis, limit)
  %
  % axis:
               integer or strinf choosing which axis to use. (usually \hookleftarrow
      0,1,2 or 'x', 'y', 'z').
  % limit:
             limit in meters on the chosen axis.
  %
  %
  % By MFR,
10 % Version 1.0, 2013-04-15, Init version.
  % Version 1.1, 2013-04-15, Now also accepts strings to identify axes.
12 %
14
  function onda_set_high_limit(axis, limit)
16
  if nargin ~= 2
      error('This function requires two inputs.');
18
20
  limit = limit *1000; %m to mm convertion
22
  if strcmp(axis, 'x') | axis == 0
      onda_lib('set_high_limit', 0, limit);
24
  elseif strcmp(axis, 'y') | axis == 1
     onda_lib('set_high_limit', 1, limit);
  elseif strcmp(axis, 'z') | axis == 2
      onda_lib('set_high_limit', 2, limit);
      warning('Did not identify the axis.')
30
```

Listing 1.7: onda_set_high_limit.m

```
1 %
  %
3 % onda_get_high_limit(axis)
  %
  % axis:
                integer choosing which axis to use. (0,1,2 \text{ or 'x','y','z} \leftarrow
  %
  %
  % By MFR.
9 % Version 1.0, 2013-04-15, Init version.
  % Version 1.1, 2013-04-15, Now also accepts strings to identify axes.
11 %
13
  function limit = onda_get_high_limit(axis)
15
  if nargin ~= 1
      error('This function requires one input.');
17
19
21 if strcmp(axis, 'x') | | axis == 0
      limit = onda_lib('get_high_limit', 0);
23 elseif strcmp(axis, 'y') | axis == 1
```

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```
limit = onda_lib('get_high_limit', 1);
elseif strcmp(axis, 'z') | ll axis == 2
    limit = onda_lib('get_high_limit', 2);
else
    warning('Did not identify the axis.')
end

limit = limit/1000; %mm to m convertion
```

Listing 1.8: onda_get_high_limit.m

```
1 %
  %
  % onda_set_low_limit(axis, limit)
  %
 % axis:
                integer choosing which axis to use. (0,1,2 or 'x', 'y', 'z←
  % limit:
                position limit in meters on the chosen axis.
  %
  %
  % By MFR,
  % Version 1.0, 2013-04-15, Init version.
11 % Version 1.1, 2013-04-15, Now also accepts strings to identify axes.
  %
  function onda_set_low_limit(axis, limit)
15
  if nargin ~= 2
      error('This function requires two inputs.');
  end
19
  limit = limit * 1000; %m to mm convertion
21
  if strcmp(axis, 'x') | axis == 0
      onda_lib('set_low_limit', 0, limit);
  elseif strcmp(axis, 'y') || axis == 1
      onda_lib('set_low_limit', 1, limit);
  elseif strcmp(axis, 'z') | axis == 2
27
      onda_lib('set_low_limit', 2, limit);
29
  else
      warning('Did not identify the axis.')
31
  end
```

Listing 1.9: onda_set_low_limit.m

```
%
%
% onda_get_low_limit(axis)

%
% axis: integer choosing which axis to use. (0,1,2 or 'x','y','z

")

%
%
% By MFR,
% Version 1.0, 2013-04-15, Init version.
%
Version 1.1, 2013-04-15, Now also accepts strings to identify axes.

12

function onda_get_low_limit(axis, limit)
```

```
if nargin ~= 2
    error('This function requires two inputs.');
end

limit = limit*1000; %m to mm convertion

if strcmp(axis,'x') | | axis == 0
    onda_lib('get_low_limit', 0);
elseif strcmp(axis,'y') | | axis == 1
    onda_lib('get_low_limit', 1);
elseif strcmp(axis,'z') | | axis == 2
    onda_lib('get_low_limit', 2);
else
    warning('Did not identify the axis.')
end
```

Listing 1.10: onda_get_low_limit.m

C++ Library

2.1 onda_lib

```
#ifndef C_PRINT_H
#define C_PRINT_H

#ifndef MATLAB_MEX_FILE

#define err_printf printf
#define info_printf printf

# else
#include "mex.h"

#define info_printf mexPrintf
#define err_printf mexErrMsgTxt

#endif

#endif
```

Listing 2.1: err_printf.h

```
#ifndef ONDA_POSITIONER_H_

# define ONDA_POSITIONER_H_

int PositionerMoveRel(int axis, float value);
int PositionerMoveAbs(int axis, float value);
int SetPosition(int axis, float value);
int GetPosition(int axis, float value);
int GetPositionerLowLimit(int axis, float value);
int GetPositionerLowLimit(int axis, float value);
int GetPositionerHighLimit(int axis, float value);
int GetPositionerStepsPerSecond(int axis, int* result);

#endif /* !ONDA_POSITIONER_H_*/
```

Listing 2.2: onda_positioner.h

```
10
  #include <cstdio>
12 #include <cstring>
  #include <mex.h>
#include "onda_positioner.h"
#include "tcp.h"
#include "err_printf.h"
18 #define HOST_PORT 49999
20
  mexFunction(int nlhs, mxArray *plhs[], int nrhs, const mxArray *prhs[])
     int axis = 0, retval;
     float value = 0;
     float* value_p = NULL;
    /* string buffers */
28
    \begin{array}{lll} enum & \{\,host\_addr\_len & = \,20\,\}\,; \end{array}
    enum {func_str_len = 30};
char host_addr[host_addr_len];
    char func_str[func_str_len];
34
     /* output pointers */
    mxArray* val_p = NULL;
36
     if (nrhs < 1) err_printf("Minimum one input required.");</pre>
38
     if (nlhs > 1) err_printf("Maximum one output argument allowed.");
40
    /* get input vars */
    mxGetString(prhs[0], func_str, func_str_len);
if (nrhs > 1) axis = (int)mxGetScalar(prhs[1]);
42
     if (nrhs > 2) value = (float)mxGetScalar(prhs[2]);
46
     /* set output pointer */
    val_p = plhs[0];
    val_p = mxCreateDoubleMatrix(1, 1, mxREAL);
48
50
52
    /* Get Version of this library */
     // TODO: Get define the version during compiling.
     if (strcmp("version", func_str) == 0){
         info\_printf("Onda connection library, version 1.3, 2013-04-22.\
     }
58
60
     /* move relative */
     else if (strcmp("move_relative", func_str) == 0){
       if (nrhs!= 3) err_printf("This function requires three input ←
62
            arguments.");
       retval = PositionerMoveRel(axis, value);
64
       if (retval){
         err_printf("Error in Positioner move relative\n");
66
         return;
```

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```
}
70
72
     /* move absolute */
     else if (strcmp("move_absolute", func_str) == 0){
       if (nrhs != 3) err_printf("This function requires three input 
arguments.");
74
       retval = PositionerMoveAbs(axis, value);
76
       if (retval) err_printf("Error in positioner move absolut.");
78
80
     /* set position */
     else if (strcmp("set_position", func_str) == 0){
82
       if (nrhs != 3) err_printf("This function requires three input ← arguments.");
84
        retval = SetPosition(axis, value);
       if (retval) err_printf("Error in Set position.");
86
88
90
     /* get position */
       if (nrhs != 2) err_printf("This function requires two input ← arguments.");
     else if (strcmp("get_position", func_str) == 0){
92
94
       retval = GetPosition(axis, value_p);
       if (retval) err_printf("Error in Get position.");
       info_printf("Onda pos: %f\n", *value_p);
96
       /* set output */
       mxGetPr(val_p)[0] = *value_p;
98
100
102
     /* Get low limit */
     else if (strcmp("get_low_limit", func_str) == 0){
       if (nrhs != 2) err_printf("This function requires two input \leftarrow
104
            arguments.");
       retval = GetPositionerLowLimit(axis, value_p);
106
       if (retval) err_printf("Onda: Error in Get low limit.");
       /* set output */
108
       mxGetPr(val_p)[0] = *value_p;
     /* set low limit */
     else if (strcmp("set_low_limit", func_str) == 0){
114
       if (nrhs != 3) err_printf("This function requires three input ←
    arguments.");
116
       retval = SetPositionerLowLimit(axis, value);
if (retval) err_printf("Onda: Error in Set low limit.");
118
120
122
     /* Get high limit */
     else if (strcmp("get_high_limit", func_str) == 0){
       if (nrhs != 3) err_printf("This function requires three input ← arguments.");
124
```

```
retval = GetPositionerHighLimit(axis, value_p);
126
       if (retval) err_printf("Error in Get high limit.");
       info_printf("Onda: Pos low limit: %f\n", *value_p);
128
       /* set output */
       mxGetPr(val_p)[0] = *value_p;
130
132
     /* Set high limit */
     else if (strcmp("set_high_limit", func_str) == 0){
       if (nrhs != 3) err_printf("This function requires three input ← arguments.");
136
       retval = SetPositionerHighLimit(axis, value);
138
       if (retval) err_printf("Error in Set high limit.");
140
     }
     /* Init connection */
     else if (strcmp("init_connection", func_str) == 0){
  if (nrhs != 2) err_printf("This function requires two input ←
      arguments.");
144
146
       mxGetString(prhs[1], host_addr, host_addr_len);
       retval = tcp_init (host_addr, HOST_PORT);
148
        if (retval)
          err_printf("Onda: Could not initialise connection.\n");
150
        else
         info_printf("Onda: connection initialised.\n");
       /* automatic close connection when MATLAB clears or exits */
       mexAtExit(tcp_auto_term);
156
     }
158
     /* terminate connection */
     else if (strcmp("terminate_connection", func_str) == 0){
160
       retval = tcp_term ();
       if (retval)
162
          err_printf("Onda: Could not terminate connection.\n");
       e1se
164
          info_printf("Onda connection terminated.\n");
     }
166
168
170
     /* CMD not found */
     else {
        err_printf("Command not found.");
174
```

Listing 2.3: onda_lib.cpp

15

2.2 TCP connection

```
** tcp_lib.h
  **
  ** Made by Morten Fischer Rasmussen
  ** Login <mf@mf-black>
  ** Started on Wed Jul 30 20:21:19 2008 Morten Fischer Rasmussen
  ** Last update Wed Jul 30 20:21:19 2008 Morten Fischer Rasmussen
  */
  #ifndef
              TCP_H_
  # define
              TCP_H_
  #define ONDA_NOT_CONNECTED 0
15 #define ONDA_CONNECTED
17
  /* struct contraining all connection information */
  typedef struct connection
19
    char* name;
21
    int buf_size;
    char *rx_buf;
    char *tx_buf;
23
    char* addr;
    unsigned int port;
    int connected;
    int sock;
  } connection_t ;
29
  /* typedef struct connection Connection; */
31
  /* prototypes */
33
  extern int tcp_init (const char* host_addr, const int host_port);
  extern int tcp_term (void);
  extern void tcp_auto_term (void);
  extern int tcp_tx (const char* send_str);
  extern int tcp_rx (char** data_ptr);
  extern int tcp_query (const char* send_str, char** data_ptr);
  //extern int tcp_clear_rx_buff (void);
41
  /* error numbers */
45
  //const char *ERR_RCV_TIMEOUT_STR = "Connection timed out. No data was↔
       received .\n";
  enum {ERR_RCV_TIMEOUT = -10};
  enum {ERR_RCV_SYS_ERR = -11};
  enum \{ERR\_RCV\_NO\_DATA = -12\};
  enum {ERR_RCV_TIMOUT2 = -13};
51
  #endif
              /* !TCP_H_ */
```

Listing 2.4: tcp.h

```
/*
** tcp.cpp
```

```
** This file implements the TCP connection to the Onda system.
  ** It was originally written in C for the SARUS project.
  ** $Id: tcp.cpp 6 2012-04-16 15:40:01Z mf $
  ** Made by (Morten Fischer Rasmussen)
  ** Login <mf@mf-black>
11
  **
  ** Started on Wed Jul 30 20:22:23 2008 Morten Fischer Rasmussen
  ** Modified for Onda on Wed Feb 22 12:27:10 2012 Morten Fischer \leftarrow
      Rasmussen
  */
15
  #include <stdio.h>
17 #include <sys/socket.h>
  #include <arpa/inet.h>
19 #include < stdlib.h>
  #include <string.h>
21 #include <unistd.h> /* provides close () */
  #include <netinet/in.h>
  /* #include <fcntl.h> */
  #include <errno.h>
25 #include <sys/select.h>
  #include < sys/time.h>
  #include "tcp.h"
  #include "err_printf.h"
  #define ONDA_BUFF_SIZE 9096
  #define ONDA_PORT 49999
  /* input/output buffers */
37 static char rx_buf[ONDA_BUFF_SIZE];
  static char tx_buf[ONDA_BUFF_SIZE];
  static char onda_addr[30];
41
  static connection_t onda_st = {(char*)"Onda",
               ONDA_BUFF_SIZE,
43
               rx\_buf ,
45
               tx_buf,
               onda_addr,
               ONDA_PORT,
               ONDA_NOT_CONNECTED,
49
               0};
51
53
   * Clears the local buffer and system buffer
   */
  static int
  tcp_clear_rx_buff (void)
59
       int retval;
      int nfds = onda_st.sock + 1;
      fd_set read_fd;
61
      struct timeval timeout;
      /* make sure pointer does not contain random value */
```

```
// *data_ptr = NULL;
65
       if (onda_st.connected != ONDA_CONNECTED) {
     err_printf ("Error on clearing buffer: Cannot receive on non-←
67
         existing connection.\n");
     return -1;
       }
69
       /* clear the struct */
       FD_ZERO (&read_fd);
73
       /* add the socket to the struct/list */
       FD_SET (onda_st.sock, &read_fd);
75
       /* set timeout to 0.001 sec */
       timeout.tv\_sec = 0;
       timeout.tv_usec = 1000;
       /* Wait until data is available or timeout has passed */
       retval = select (nfds, &read_fd, NULL, NULL, &timeout);
79
       if (retval > 0) /* data present in buffer */
81
     {
83
         /* clear buffer */
         /* data available -> receive it */
         recv \ (onda\_st.sock \,, \ onda\_st.rx\_buf \,, \ onda\_st.buf\_size \ -1, \ 0) \,;
85
87
       /* Reset local buffer */
89
       rx_buf[0] = '\0';
91
       return 0;
   }
93
95
97
   * Creates a socket that uses TCP/IP and connects the destination adr←
99
        +port
               -struct containing all connection info
    * Input:
               -pointer to a char buffer where error messages are \hookleftarrow
101
        printed
103
   * Returns: 0 on success
               -1 on failure
105
   */
   tcp_init (const char *addr_host, const int port_host)
107
109
       if (onda_st.connected == ONDA_CONNECTED)
111
         err_printf("Onda: Connection already initialised.\n");
113
         return -1;
       sprintf(onda_st.addr, "%s", addr_host);
115
       onda_st.port = port_host;
       /* clear buffers */
117
       rx_buf[0] = '\0';
       tx_buf[0] = '0';
119
121
       struct sockaddr_in dst_server;
```

```
if (onda_st.connected != ONDA_NOT_CONNECTED) {
     info_printf ("Onda interface err.: Can not initialize an already ←
         excisting connection.\n",
            onda_st.name);
     return -1;
       }
129
       /* input validation */
       if (onda_st.port > 65535){
     info_printf ("Failed to create socket for %s: maximum value of ←
         destination port is 65535\n", onda_st.name);
     return -1;
135
       /* We assume that destination adresses are always valid (this is \hookleftarrow
           not necessary true) */
       /* Create the IP/TCP socket */
       if ((onda_st.sock = socket (PF_INET, SOCK_STREAM, IPPROTO_TCP)) <←
     info\_printf \ ("Failed \ to \ create \ socket \ for \ \%s. \ \ nSystem \ returned: \ \%s {\leftarrow}
         .\n", onda_st.name, strerror(errno));
     return -1;
141
       }
       /* Construct the server sockaddr_in structure */
143
       memset (&dst_server, 0, sizeof (dst_server));
                                                                   /* Clear ←
            struct */
145
       dst_server.sin_family = AF_INET;
            Internet/IP */
       dst_server.sin_addr.s_addr = inet_addr (onda_st.addr);
                                                                   /* IP ←
            address */
       dst_server.sin_port = htons (onda_st.port);
147
           server port */
       /* Establish Connection */
149
       if (connect (onda_st.sock, (struct sockaddr *) &dst_server, \hookleftarrow
           sizeof(dst_server)) < 0)
     info_printf ("Error: Failed to connect with %s on address: %s port:←
          %i.\nSystem returned: %s.\n",
            onda_st.name, onda_st.addr, onda_st.port, strerror(errno));
     return -1;
153
155
     onda_st.connected = ONDA_CONNECTED;
157
       return 0;
159
161
163
167
  int
   tcp_term (void)
169
       int retval;
       if (onda_st.connected != ONDA_CONNECTED) {
     info\_printf ("Onda interface err.: Can not close non existing \hookleftarrow
         connection: %s.\n",
```

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19

```
173
            onda_st.name);
     return -1;
175
177
       retval = close(onda_st.sock);
       if (retval == 0){
     onda_st.connected = ONDA_NOT_CONNECTED;
179
     onda_st.sock = 0;
     info_printf("Onda interface: closed connection.\n");
181
       }else{
     info_printf ("Onda interface err.: Could not terminate connection. \←
        nSytem returned: %s.\n", strerror(errno));
     return retval;
185
       }
       return 0;
187
189
191
193
195
   void
   tcp_auto_term (void)
197
       if (onda_st.connected == ONDA_CONNECTED)
199
     tcp_term();
       return;
201
203
205
207
209
211
   /**
   * Sends raw data using the socket handle
   * Input: -struct containing all connection info
213
               -pointer to a char buffer where error messages are ←
        printed
215
    * Returns: 0 on success
               -1 on failure
217
   int
219
   tcp_tx (const char* send_str)
221
   {
       int echolen;
       int retval;
       /* set the maximum number of file descriptors */
       int nfds = onda_st.sock + 1;
225
       fd_set write_fd;
       struct timeval timeout;
227
229
       if (onda_st.connected != ONDA_CONNECTED) {
     info_printf ("Error: can not send data. Connection is non \leftarrow
         initialised .\n");
     return -1;
```

```
/* Clear the receive buffers */
       retval = tcp_clear_rx_buff();
235
       if (retval)
237
     return -1;
239
       /* clear the struct */
       FD_ZERO (& write_fd);
       /* add the socket to the struct/list */
241
       FD_SET (onda_st.sock, &write_fd);
243
       /* set timeout to 5 sec */
       timeout.tv\_sec = 5;
       timeout.tv\_usec = 0;
       /* Wait until there is room in the socket send buffer or select()←
             times out */
       retval = select (nfds, NULL, &write_fd, NULL, &timeout);
251
       switch (retval)
         /* timeout */
253
     case 0:
         info_printf ("Unable to send data. Socket is not ready to send ←
255
             data.\n");
         return -1;
         break;
257
         /* error */
     case -1:
         info_printf ("Unable to send data.\nSystem returned: %s\n", \hookleftarrow
261
             strerror (errno));
         return -1;
         break;
         /* AOK */
265
     default: break;
267
269
       /* Send the string to the server */
       /* echolen = strlen (onda_st.tx_buf); */
       /* \ retval = send \ (onda\_st.sock \,, \ onda\_st.tx\_buf \,, \ echolen \,, \ 0) \,; \ / \backslash * \hookleftarrow
             "0" for IP-protocol * \ */
       echolen = strlen (send_str);
       retval = send (onda_st.sock, send_str, echolen, 0); /* "0" for \leftarrow
            IP-protocol */
275
       /* test for success */
       if (retval == -1)
     {
279
         info_printf ("Unable to send data\nSystem returned: %s\n", ←
              strerror(errno));
         return -1;
281
     }
       else if (retval != echolen)
     {
283
          info_printf ("Unable to send all data. Should have sent: %i , \hookleftarrow
              but only %i bytes was sent.\nSystem returned: %s\n",
          echolen , retval , strerror(errno));
285
         return -1;
```

```
287
       return 0;
291
293
295
297
    * Receives data using the socket handle
   * Input: -struct containing all connection info
299
                -pointer to a char buffer where error messages are \leftrightarrow
         printed
301
    * Returns: 0 on success
                -1 on failure
303
    */
   int
305
   tcp_rx (char** data_ptr)
307
   {
       int retval;
309
       int nfds = onda_st.sock + 1;
       fd_set read_fd;
       struct timeval timeout;
311
       /* make sure pointer does not contain random value */
       // *data_ptr = NULL;
313
       if (onda_st.connected != ONDA_CONNECTED) {
315
     info\_printf \ ("Onda \ interface \ err.: \ Can \ not \ receive \ on \ non-existing \ \hookleftarrow
         connection .\n");
     return -1;
317
       }
319
321
       /* clear the struct */
       FD_ZERO (&read_fd);
       /* add the socket to the struct/list */
323
       FD\_SET \ (\ onda\_st.sock\ ,\ \&read\_fd\ )\ ;
       /* set timeout to 5 sec */
325
       timeout.tv\_sec = 5;
327
       timeout.tv\_usec = 0;
       /* Wait until data is available or timeout has passed */
       retval = select (nfds, &read_fd, NULL, NULL, &timeout);
329
       /* Wait a little extra time, to assure the entire string is \leftarrow
331
            received. */
       timeout.tv\_sec = 0;
       timeout.tv_usec = 50000; /* 0.05 sec */
333
       select (nfds, NULL, NULL, NULL, &timeout);
335
       switch (retval)
337
         /* time out */
     case 0:
339
          return ERR_RCV_TIMEOUT;
          break:
341
         /* error */
343
     case -1:
          info_printf ("Error: could not receive data.\nSystem returned: ←
345
```

```
%s.\n", strerror(errno));
                                        return ERR_RCV_SYS_ERR;
                                        break;
                                       /* AOK */
349
                      default: break;
351
                              /* data available \rightarrow receive it */ if ((retval = recv (onda_st.sock, onda_st.rx_buf, onda_st. \leftrightarrow
353
                                                 buf_size -1, 0) < 0)
                      rx_buf[0] = '\0';
355
                      /* error handling */
                      info\_printf("Error: could not receive data.\nSystem returned: \%s.\ntilde{$\wedge$} \land \ntilde{$\wedge$} \land
357
                                              , strerror(errno));
                      /* Assure null terminated string */
                      return ERR_RCV_NO_DATA;
359
                            }
                              e l s e
                      /* Assure null terminated string */
363
                     rx_buf [retval] = '\0';
365
                               /* set pointer to buffer */
                              *data_ptr = rx_buf;
367
                               return 0;
371
373
375
               * Sends AND receives data using the socket handle
              * Input: -c-string containing the TX string
379
                                                                 -pointer to a char buffer where error messages are ←
                                    printed
381
                 * Returns: 0 on success
                                                                 -1 on failure
383
                 */
            int
385
             tcp_query (const char* send_str, char** receive_ptr)
387
                                int retval;
                               retval = tcp_tx(send_str);
389
                               if (retval)
                      return retval;
391
                              /* receive string */
393
                               retval = tcp_rx(receive_ptr);
                               if (retval)
                      return retval;
397
                               return 0;
399
```

Listing 2.5: tcp.cpp