```
#include "mbed.h"
#include "pinout.h"
#include "to_7seg.h"
 6
              g_seven_seg(SGA_PIN, SGB_PIN, SGC_PIN, SGD_PIN,
                              SGE PIN, SGF PIN, SGG PIN);
10
     DigitalOut g_dsr(DSR_PIN);
DigitalOut g_dsl(DSL_PIN);
11
12
13
14
15
                g leds(LDR PIN, LDM PIN, LDL PIN);
     BusOut
16
17
     static AnalogIn LIT(LIT PIN);
18
19
20
     static InterruptIn swr(SWR PIN);
21
22
     static InterruptIn swl(SWL_PIN);
     static InterruptIn swm(SWM_PIN);
25
     static bool volatile swr_fall_evnt;
26
     static bool volatile swl_fall_evnt;
27
     static bool volatile swm fall evnt;
28
     static void swr_fall_isr (void) {
29
     swr_tall_is
swr_fall_evnt = true;
}
30
31
32
33
     static void swl_fall_isr(void){
34
      swl_fall_evnt = true;
3.5
36
37
     static void swm fall isr(void) {
      swm_fall evnt = true;
39
40
41
42
     static Ticker tick 4ms;
43
     static bool volatile tick 4ms evnt;
44
     static void tick_4ms_isr (void) {
      tick_4ms_evnt = true;
4.5
46
47
48
49
     static Timeout tout_4ms_swr;
     static bool volatile tout_4ms_swr_evnt;
50
51
     static void tout_4ms_swr_isr (void) {
52
      tout_4ms_swr_evnt = true;
53
54
55
     static Timeout tout 4ms swl;
56
     static bool volatile tout_4ms_swl_evnt;
57
     static void tout_4ms_swl_isr (void) {
58
       tout_4ms_swl_evnt = true;
59
60
61
     static Timeout tout 4ms swm;
62
     static bool volatile tout 4ms swm evnt;
     static void tout_4ms_swm_isr (void) {
63
64
       tout_4ms_swm_evnt = true;
65
66
67
     //tiempo de refresco leds
static Ticker tick_10ms;
68
69
     static bool volatile tick_10ms_evnt;
70
     static void tick_10ms_isr (void) {
71
      tick 10ms evnt = true;
72
73
74
     static Timeout tout_led_off;
75
     static bool volatile tout_led_off_evnt;
76
     static void tout led off isr (void) {
77
      tout led off evnt = true;
78
79
80
     int main (void) {
81
      uint8 t pulsaciones m = 50;
       bool mux = false;
uint16_t brillo = 0;
82
83
84
       uint16_t luz = LIT.read_u16()/656;
```

```
8.5
       uint16 t intensidad = 100.95*luz+5;
86
       g_dsl = 1;
87
88
       g dsr = 1;
89
       g_seven_seg = to_7seg(pulsaciones_m);
90
91
92
       swr.mode(PullUp);
 93
       swr.fall(swr fall isr);
94
       swl.mode(PullUp);
9.5
96
       swl.fall(swl_fall_isr);
97
98
       swm.mode(PullUp);
99
       swm.fall(swm fall isr);
1.00
101
        tick_4ms.attach_us(tick_4ms_isr,4000);
102
       tick 10ms.attach us(tick 10ms isr, 10000);
103
        for (;;) {
104
105
106
         if(tick_4ms_evnt) {
107
           tick \overline{4}ms evnt = false;
108
            mux = !mux;
109
110
           if(mux){
111
              g dsl = 0;
              g_dsr = 1;
112
113
              g_seven_seg = to_7seg(pulsaciones_m%10);
114
115
           }else{
116
              g dsl = 1;
117
              g dsr = 0;
              g_seven_seg = to_7seg(pulsaciones_m/10);
118
119
         }
120
121
122
          if(swr fall evnt) {
123
           swr_fall_evnt = false;
124
            tout_4ms_swr.attach_us(tout_4ms_swr_isr,4000);
125
126
127
          if(swl fall evnt) {
           swl_fall_evnt = false;
128
            tout_4ms_swl.attach_us(tout_4ms_swl_isr,4000);
129
130
131
          if(swm fall evnt) {
132
133
           swm_fall_evnt = false;
            tout_4ms_swm.attach_us(tout_4ms_swm_isr,4000);
134
135
136
137
         if(tout 4ms swr evnt){
138
           tout_4ms_swr_evnt = false;
139
140
           if(swr == 0){
141
             pulsaciones m = (pulsaciones m == 0) ? 0 : (pulsaciones m-1);
142
          }
143
144
145
          if(tout 4ms swl evnt){
146
           tout 4ms swl evnt = false;
147
            if(swl == 0){
148
              pulsaciones m = (pulsaciones m == 99) ? 99 : (pulsaciones <math>m+1);
149
150
151
152
153
           if(tout_4ms_swm_evnt) {
154
            tout_4ms_swm_evnt = false;
155
156
           if(swm == 0){
157
            brillo = intensidad;
158
             pulsaciones_m = luz;
159
160
         }
161
          if(tick 10ms evnt) {
162
163
            tick_10ms_evnt = false;
164
165
            if(pulsaciones m > 0 and pulsaciones m < 51) {</pre>
166
              g leds = 4;
              brillo = 198*pulsaciones m-3.97*(50-pulsaciones m);
167
168
```

```
}else if (pulsaciones_m > 50 and pulsaciones_m <= 99){</pre>
169
                  g_leds = 1;
brillo = 100*pulsaciones_m-106*(99-pulsaciones_m);
170
171
172
173
              }else if(pulsaciones_m == 0) {
              g_leds = 0;
}
174
175
176
177
              tout led off.attach us (tout led off isr, brillo);
178
179
           }
180
           if(tout_led_off_evnt) {
  tout_led_off_evnt = false;
  g_leds = 0;
}
181
182
183
184
185
186
       __disable_irq();
if(!tick_4ms_evnt && !swr_fall_evnt && !swl_fall_evnt && !tout_4ms_swr_evnt && !tout_4ms_swl_evnt && !tick_10ms_evnt && !tout_led_off_evnt){
187
188
            189
190
            __enable_irq();
191
192
193
       } // for (;;)
} // main()
194
195
196
```