```
#include "mbed.h"
#include "pinout.h"
#include "to_7seg.h"
 6
               g_seven_seg(SGA_PIN, SGB_PIN, SGC_PIN, SGD_PIN,
                                 SGE PIN, SGF PIN, SGG PIN);
10
     DigitalOut g_dsr(DSR_PIN);
DigitalOut g_dsl(DSL_PIN);
11
12
13
     // leds
BusOut
14
15
                  g leds(LDR PIN, LDM PIN, LDL PIN);
16
17
18
     static InterruptIn swm(SWM PIN);
19
     static bool volatile swm fall evnt;
      static void swm_fall_isr_(void) {
20
      swm fall evnt = true;
21
22
23
     //rebotes SWM
static Timeout tout_swm;
24
25
26
      static bool volatile tout_swm_evnt;
27
      static void tout swm isr (void) {
28
       tout_swm_evnt = true;
29
30
31
32
     static Ticker tick 1s;
     static bool volatile tick_1s_evnt;
33
34
      static void tick_1s_isr (void) {
3.5
      tick_1s_evnt = true;
36
37
     //Tiempo de apagar el led
static Timeout tout_1s;
38
39
40
      static bool volatile tout_1s_evnt;
     tout_1s_evnt = true;
}
41
      static void tout_1s_isr (void) {
42
44
4.5
46
     static Ticker tick 4ms;
      static bool volatile tick_4ms_evnt;
47
     static void tick_4ms_isr (void) {
  tick_4ms_evnt = true;
48
49
50
51
52
53
     static Ticker tick 10s;
54
      static bool volatile tick_10s_evnt;
55
      static void tick_10s_isr (void) {
56
       tick_10s_evnt = true;
57
58
59
      static int16_t cnt_led = 0;
60
61
62
63
     int main (void) {
64
65
        bool mux = false;
66
        int8 t cnt display = 96;
67
        g ds \overline{l} = 1;
        g_{dsr} = 1;
68
69
70
        g_seven_seg = to_7seg(cnt_display);
71
72
        tick 1s.attach us(tick 1s isr, 2000000);
73
        tick_4ms.attach_us(tick_4ms_isr, 4000);
74
        tick_10s.attach_us(tick_10s_isr, 10000000);
75
76
        swm.mode(PullUp);
77
        swm.fall(swm fall isr);
78
79
        for (;;) {
80
81
          if(tick_10s_evnt) {
  tick_10s_evnt = false;
82
83
84
             cnt_{\overline{d}}isp_{\overline{d}}ay = cnt_{\overline{d}}isp_{\overline{d}}ay + 4;
```

```
8.5
            cnt_display = (cnt_display >= 98) ? 98 : cnt_display;
86
87
          //Multiplexacion
if(tick_4ms_evnt) {
88
89
90
           tick_{4ms_{evnt}} = false;
91
            mux = !mux;
92
 93
           if(mux) {
              g_dsl = 0;
94
               g_{dsr} = 1;
95
96
              g_seven_seg = to_7seg(cnt_display%10);
97
98
            }else{
              g_dsl = 1;
99
               g_{dsr} = 0;
100
              g_seven_seg = to_7seg(cnt_display/10);
101
102
103
104
105
106
          if(swm_fall_evnt) {
107
           swm_fall_evnt = false;
108
            tout_swm.attach_us(tout_swm_isr, 4000);
109
110
111
          if(tout swm evnt) {
112
            tout_swm_evnt = false;
113
114
           if(swm == 0){
              cnt_display = (cnt_display == 0) ? 98 : (cnt_display-2);
115
116
               g seven seg = to 7 seg(cnt display);
117
118
         }
119
120
121
          if(tick 1s evnt) {
           tick_1s_cvnt; {
  tick_1s_evnt = false;
  g_leds = 2;
  tout_1s_attach_us(tout_1s_isr, 1000000);
122
123
124
125
           cnt_led++;
126
127
          if(tout_1s_evnt) {
  tout_1s_evnt = false;
128
129
130
            g_{leds} = 0;
131
132
133
            disable irq();
          if(!swm_fall_evnt && !tout_swm_evnt && !tick_1s_evnt && !tout_1s_evnt) {
134
135
136
137
          __enable_irq();
138
       } // for (;;)
139
      } // main()
140
141
```