```
#include "mbed.h"
#include "pinout.h"
#include "to_7seg.h"
 1
 3
 4
 5
 6
      #define VERBOSE
      #endif
 9
10
                g_seven_seg(SGA_PIN, SGB_PIN, SGC_PIN, SGD_PIN, SGE_PIN, SGF_PIN, SGG_PIN);
11
     BusOut
12
13
     // display cathodes
DigitalOut g_dsr(DSR_PIN);
DigitalOut g_dsl(DSL_PIN);
14
15
16
17
18
19
     BusOut
                   g leds (LDR PIN, LDM PIN, LDL PIN);
20
21
22
      //CAMBIO DE CUENTA cada 1.2s static Ticker tick_1200ms;
23
24
      static bool volatile tick_1200ms_evnt;
25
26
      static void tick_1200ms_isr (void) {
27
       tick 1200ms evnt = true;
28
29
30
      static Ticker tick 4ms;
31
32
      static bool volatile tick 4ms evnt;
      static void tick_4ms_isr (void) {
   tick_4ms_evnt = true;
34
3.5
36
37
38
39
      static InterruptIn swr(SWR_PIN);
40
41
      static bool volatile swr_fall_evnt;
     static void swr_fall_isr(void) {
  swr_fall_evnt = true;
42
43
44
4.5
46
47
                                                      //frequencia de multiplexación de 250Hz 4000us
48
      static Timeout tout 4ms;
      static bool volatile tout 4ms evnt;
49
50
      static void tout_4ms_isr(void){
51
      tout_4ms_evnt = true;
52
53
54
      static int8_t cnt_sw = 0;
5.5
56
57
      static Ticker tick 10s;
58
      static bool volatile tick_10s_evnt;
59
      static void tick_10s_isr (void) {
        tick 10s evnt = true;
60
61
62
63
      int main (void) {
       g_dsl = 0;
64
         g_dsr = 1;
6.5
66
        uint8 t cnt display = 0;
67
        g_seven_seg = to_7seg(cnt_display);
68
69
        bool mux = false;
70
71
        tick 1200ms.attach us(tick 1200ms isr, 1200000);
        tick_4ms.attach_us(tick_4ms_isr,4000);
tick_10s.attach_us(tick_10s_isr,10000000);
72
73
74
75
        swr.mode(PullUp);
76
        swr.fall(swr fall isr);
77
78
        for (;;) {
79
80
          if(tick_10s_evnt) {
81
             tick \overline{10}s evnt = false;
82
             cnt_display = cnt_display + cnt_sw;
83
84
             cnt_display = (cnt_display >= 99) ? (cnt_display%100) : cnt_display;
```

```
8.5
             #ifdef VERBOSE
 86
 87
             printf("n%d -- n%d", cnt sw, cnt display);
 88
             #endif
 89
 90
 91
 92
           if(tick 4ms evnt) {
             tick_4ms_evnt = false;
mux = !mux;
 93
 94
 95
 96
             if(mux) {
 97
               g_dsl = 1;
                g_dsr = 0;
 98
 99
                g_seven_seg = to_7seg(cnt_display/10);
100
101
             }else{
                g_dsl = 0;
102
                g_{dsr} = 1;
103
               g_seven_seg = to_7seg(cnt_display%10);
104
105
106
107
108
           if(tick_1200ms_evnt) {
109
             tick_1200ms_evnt = false;
110
             cnt_display = cnt_display == 99 ? 0 : cnt_display+1;
g_seven_seg = to_7seg(cnt_display);
111
112
113
114
           if(swr_fall_evnt) {
   swr_fall_evnt = false;
115
116
117
             tout_4ms.attach_us(tout_4ms_isr, 4000);
118
119
           if(tout_4ms_evnt) {
120
121
             tout \frac{1}{4}ms \frac{1}{2}evnt = false;
122
123
             if (swr == 0) {
124
                 cnt_sw++;
125
126
                if( cnt sw%2 == 0){
127
                   g_{leds} = 0;
128
129
                 }else{
130
                     g_{leds} = 2;
131
132
             }
133
           }
134
135
             _disable_irq();
136
           if (!tick 1200ms evnt && swr fall evnt && tout 4ms evnt ) {
           ___WFI();
137
138
           __enable_irq();
139
140
141
142
        } // for (;;)
} // main()
143
144
145
```