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1  #include "control.h"
2  #include "switch.h"
3  #include "display.h"
4  #include "to_7seg.h"
5  #include "range_finder.h"
6
7  /// extended state -----
8  // "basic" state
9  typedef enum {CT_IDLE, CT_MENU, CT_Li, CT_di, CT_LE, CT_OFF} control_state_t;
10 static control_state_t g_control_state;
11
12 // output messages
13 bool volatile gb_control_can_sleep; //this FSM can sleep
14
15 // hardware resources
16 static BusOut *g_leds;
17 static AnalogIn *g_LIT;
18
19 static Ticker      tick_100ms;    // tiempo para refrescar la luz del LIT
20 static Timeout     tout_50ms_ldr;
21 static Timeout     tout_50ms_ldm;
22 static Timeout     tout_50ms_ldl;
23
24 // internal objects
25 static bool volatile gb_control_initd;           // true after call to do_init()
26 uint8_t contador;
27
28
29 uint16_t luz;
30 static bool volatile tick_100ms_evnt;
31 static bool volatile tout_ldl_evnt;
32 static bool volatile tout_ldr_evnt;
33 static bool volatile tout_ldm_evnt;
34 // end of extended state -----
35
36 // ISRs -----
37 static void tick_100ms_isr(void) {
38     tick_100ms_evnt = true;
39 }
40
41 static void tout_ldr_isr(void) {
42     tout_ldr_evnt = true;
43 }
44
45 static void tout_ldl_isr(void) {
46     tout_ldl_evnt = true;
47 }
48
49 static void tout_ldm_isr(void) {
50     tout_ldm_evnt = true;
51 }
52
53 // FSM -----
54 void control_fsm(void) {
55
56     if(gb_control_initd) {
57
58         switch (g_control_state) {
59
60             case CT_MENU:
61
62                 if(tout_ldl_evnt) {
63                     tout_ldl_evnt = false;
64                     *g_leds = 0;
65                 }
66
67                 if(gb_swm_long_msg) {
68                     gb_swm_long_msg = false;
69                     *g_leds = 4;
70                     tout_50ms_ldl.attach_us(tout_ldl_isr, 50000);
71
72                     if(contador == 1) {
73                         g_control_state = CT_Li;
74
75                     } else if(contador == 2) {
76                         g_control_state = CT_di;
77
78                     } else if(contador == 3) {
79                         g_control_state = CT_LE;
80
81                     } else if(contador == 4) {
82                         g_control_state = CT_OFF;
83                     } else {
84

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85
86     }
87
88     if(gb_swm_msg){
89         gb_swm_msg = false;
90         gb_display_on_msg = true;
91         g_display_brightness = 40;
92         *g_leds = 1;
93         tout_50ms_ldr.attach_us(tout_ldr_isr, 50000);
94         contador = (contador >= 4) ? 1 : (contador+1);
95
96         if(contador == 1){
97             g_display_segs = 0x3810;
98
99         }
100         if(contador == 2){
101             g_display_segs = 0x5E10;
102
103         }
104         if(contador == 3){
105             g_display_segs = 0x3879;
106
107         }
108         if(contador == 4){
109             g_display_segs = 0x3F71;
110         }else{
111         }
112     }
113
114     if(tout_ldr_evnt){
115         tout_ldr_evnt = false;
116         *g_leds = 0;
117     }
118
119     break;
120
121
122
123     case CT_Li:
124
125         if(tout_ldl_evnt){
126             tout_ldl_evnt = false;
127             *g_leds = 0;
128         }
129
130         if(tick_100ms_evnt){
131             tick_100ms_evnt = false;
132             gb_display_on_msg = true;
133             luz = g_LIT -> read_ul6()/656;
134             g_display_segs = ( to_7seg(luz/10)<< 8 ) | to_7seg(luz%10);
135             g_display_brightness = 0.39*luz+1;
136
137         }
138
139         if(gb_swm_long_msg){
140             gb_swm_long_msg = false;
141             gb_display_on_msg = true;
142             *g_leds = 4;
143             tout_50ms_ldl.attach_us(tout_ldl_isr, 50000);
144
145             g_display_segs = 0x3810;          // display Li
146             g_display_brightness = 40;
147             g_control_state = CT_MENU;
148         }
149
150         if(gb_swm_msg){
151             gb_swm_msg = false;
152             *g_leds = 1;
153             tout_50ms_ldr.attach_us(tout_ldr_isr, 50000);
154
155         }
156         if(tout_ldr_evnt){
157             tout_ldr_evnt = false;
158             *g_leds = 0;
159         }
160
161     break;
162
163
164     case CT_di:
165
166         if(tout_ldl_evnt){
167             tout_ldl_evnt = false;
168             *g_leds = 0;

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169     }
170
171     if(tick_100ms_evnt){
172         tick_100ms_evnt = false;
173         gb_rf_start_msg = true;
174
175     }else if (gb_rf_done_msg) {
176         gb_rf_done_msg = false;
177         gb_display_on_msg = true;
178         g_display_segs = (to_7seg(g_rf_range_cm/10) << 8) | to_7seg(g_rf_range_cm%10);
179         g_display_brightness = 0.4*(g_rf_range_cm) + 0.01*(99 - g_rf_range_cm);
180
181     }
182
183
184     if(gb_swm_long_msg){
185         gb_swm_long_msg = false;
186         gb_display_on_msg = true;
187         *g_leds = 4;
188         tout_50ms_ldl.attach_us(tout_ldl_isr, 50000);
189
190         g_display_segs = 0x5E10;          // display di
191         g_display_brightness = 40;
192         g_control_state = CT_MENU;
193     }
194
195     if(gb_swm_msg){
196         gb_swm_msg = false;
197         *g_leds = 1;
198         tout_50ms_ldr.attach_us(tout_ldr_isr, 50000);
199
200     }
201     if(tout_ldr_evnt){
202         tout_ldr_evnt = false;
203         *g_leds = 0;
204     }
205
206
207     break;
208
209 case CT_LE:
210
211     if(tout_ldl_evnt){
212         tout_ldl_evnt = false;
213         *g_leds = 0;
214     }
215
216     g_display_segs = 0x4040;
217     g_display_brightness = 40;
218
219     if(tick_100ms_evnt){
220         tick_100ms_evnt = false;
221         tout_50ms_ldm.attach_us(tout_ldm_isr, 50000);
222         *g_leds = 2;
223     }
224
225
226     if(tout_ldm_evnt){
227         tout_ldm_evnt = false;
228         *g_leds = 0;
229     }
230
231
232     if(gb_swm_long_msg){
233         gb_swm_long_msg = false;
234         gb_display_on_msg = true;
235         *g_leds = 4;
236         tout_50ms_ldl.attach_us(tout_ldl_isr, 50000);
237
238         g_display_segs = 0x3879;          // display LE
239         g_display_brightness = 40;
240         g_control_state = CT_MENU;
241     }
242
243     if(gb_swm_msg){
244         gb_swm_msg = false;
245         *g_leds = 1;
246         tout_50ms_ldr.attach_us(tout_ldr_isr, 50000);
247
248     }
249
250     if(tout_ldr_evnt){
251         tout_ldr_evnt = false;
252         *g_leds = 0;

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253
254     }
255
256
257     break;
258
259     case CT_OFF:
260
261         gb_display_off_msg = true;
262         tout_50ms_ldr.detach();
263         tout_50ms_ldl.detach();
264         tout_50ms_ldm.detach();
265         tick_100ms.detach();
266         *g_leds = 0;
267         contador = 0;
268         g_control_state = CT_IDLE;
269
270     break;
271
272     default: // CT_IDLE
273         tick_100ms_evnt = false;
274
275         if(gb_swm_long_msg){
276             gb_swm_long_msg = false;
277             gb_display_on_msg = true;
278             *g_leds = 4;
279
280             g_display_segs = 0x3810; // Li
281             g_display_brightness = 40; // maximo brillo
282             tout_50ms_ldl.attach_us(tout_ldl_isr, 50000);
283             tick_100ms.attach_us(tick_100ms_isr, 100000);
284
285             contador++;
286             g_control_state = CT_MENU;
287         }
288
289
290     } // switch
291
292     __disable_irq();
293     if( !tout_ldm_evnt && !tout_ldl_evnt && !tout_ldr_evnt && !tick_100ms_evnt ) {
294         gb_control_can_sleep = true;
295     }
296     __enable_irq();
297 } // if (gb_rf_initd)
298 }
299 // end of FSM -----
300
301 // initialize FSM machinery -----
302 void control_init(BusOut *leds, AnalogIn *lit){
303     if (!gb_control_initd) {
304         gb_control_initd = true; // protect against multiple calls to rf_init
305
306         // initialize state
307         g_control_state = CT_IDLE;
308
309         // initial actions
310         contador = 0;
311
312         g_leds = leds;
313         g_LIT = lit;
314
315         tick_100ms_evnt = false;
316         tout_ldl_evnt = false;
317         tout_ldr_evnt = false;
318         tout_ldm_evnt = false;
319
320         luz = 0;
321     }
322 }
323 // end of FSM initialization -----
324

```