```
#include "range finder.h"
 5
     typedef enum {RF_IDLE, RF_TRG, RF_WAIT, RF_MEAS} rf_state_t;
 6
     static rf_state_t g_rf_state;
          gb_rf_start_msg;
 9
     bool
                       gb_rf_done_msg;
10
     bool
     // parameter to to done was
int32_t g_rf_range_cm; // measured range in c
bool volatile gb_rf_can_sleep; // this FSM can sleep
11
12
13
14
15
    16
17
18
                          g_rf_tmr;
19
     static Timer
20
21
     22
23
24
25
26
27
28
29
30
31
32
     static void rf echo rise isr(void) {
      gb_rf_echo_rise_evnt = true;
       gb_rf_can_sleep = false;
34
3.5
36
37
     // echo fall isr
static void rf_echo_fall_isr(void) {
39
      gb_rf_echo_fall_evnt = true;
40
       gb_rf_can_sleep = false;
41
42
43
44
     static void rf_to_isr(void) {
      gb_rf_to_evnt = true;
4.5
46
       gb_rf_can_sleep = false;
47
48
49
50
51
52
     void rf_fsm (void) {
   if (gb_rf_initd) {     // protect against calling rf_fsm() w/o a previous call to rf_init()
53
54
         switch (g_rf_state) {
5.5
56
57
            case RF IDLE :
58
             if(gb_rf_start_msg) {
   gb_rf_start_msg = false;
   *gp_rf_trigger = 1;
59
60
61
               g_rf_to.attach_us(rf_to_isr, 1000);
62
                g_rf_state = RF_TRG;
63
64
65
66
            break;
67
68
           case RF TRG :
69
             gb_rf_start_msg = false;
70
71
             if(gb rf to evnt) {
               gb rf to evnt = false;
72
73
                *gp_rf_trigger = 0;
74
75
                g_rf_tmr.stop();
76
               g rf tmr.reset();
77
78
               g rf state = RF WAIT;
79
80
            }
81
82
            break;
83
           case RF_WAIT :
84
```

```
8.5
86
                     if(gb_rf_echo_rise_evnt) {
87
                       gb_rf_echo_rise_evnt = false;
                       gb_rf_start_msg = true;
gb_rf_done_msg = false;
 88
89
90
                       g_rf_tmr.start();
91
                       g_rf_state = RF_MEAS;
92
 93
94
              break;
95
96
             case RF_MEAS :
97
                 if(gb_rf_echo_fall_evnt) {
   gb_rf_echo_fall_evnt = false;
98
99
                     gb_rf_start_msg = false;
100
101
                      gb_rf_done_msg = true;
102
                      g_rf_tmr.stop();
                      g_rf_range_cm = g_rf_tmr.read_us()/58;
g_rf_state = RF_IDLE;
103
104
105
106
107
               break;
108
109
110
111
          } // switch (rf state)
112
113
114
            _disable_irq();
           if(!gb_rf_echo_rise_evnt && !gb_rf_echo_fall_evnt && !gb_rf_to_evnt ) {
115
116
            gb rf can sleep = true;
117
        enable_irq();
// if (ab ut initd)
118
119
120
121
122
123
      void rf_init (DigitalOut *trigger, InterruptIn *echo) {
124
125
        if (!gb_rf_initd) {
          gb_rf_initd = true;
                                  // protect against multiple calls to rf init
126
127
          // initialize state
g_rf_state = RF_IDLE;
128
129
130
          gb_rf_echo_rise_evnt = false;
          gb_rf_echo_fall_evnt = false;
g rf to.detach();
131
132
133
          gb_rf_to_evnt = false;
134
135
136
          gp_rf_trigger = trigger;
          gp_rf_echo = echo;
137
138
          *gp_rf_trigger = 0;
139
140
          gp_rf_echo->rise(rf_echo_rise_isr);
          gp_rf_echo->fall(rf_echo_fall_isr);
141
142
143
144
145
```