

Dave Whitman-Kinghorn

Product Manager

EDUCATION

Rochester Institute of Technology (RIT): B.S. in Software Engineering.

Graduated in August 2020.

OPTIONAL COURSES

Software Performance Engineering, **Principles of Data** Management, Software Testing, Trends in Software Dev.

AFFILIATIONS

Society of Software Engineers (SSE) at RIT (2016-2020)

Member and Laboratory Operations Committee Head

Sailing Team (2015-2020) Casual and competition

Club Café at RIT (2016-2018) Founder and President

Eagle Scout (2014) Troop 160, Lexington, MA

Skills USA Massachusetts Engineering design competition. Silver 2014, Bronze 2013.

EXPERIENCE

• SOFTWARE ENGINEER • 2021 - PRESENT

ERGIZE Designing, developing, and testing features of our React-Django website promoting everyday green activism.

Tools: Django, ReactJS, PostgreSQL, Firebase, GitHub Issues



• RIT CAPSTONE PROJECT • EVENT PLANNING APPLICATION • 2019 - 2020

Product Manager and Owner for my capstone project at RIT. Led a team of four developers building an event planning application for Lockheed Martin's internal use. Met with customers regularly to discuss and groom the product backlog and plan upcoming sprints.

Tools: Asana, Trello, Scrum, Kanban, AngularJS, PostgreSQL



(AIR FORCE RESEARCH LAB) • SOFTWARE ENGINEER CO-**OP • QUANTUM ALGORITHMS • 2019**

Worked on a team of seven software developers to produce two quantum computer simulators. Responsible for requirements, design, development, and testing for both.

Noisy Quantum Computer Simulator: Designed and developed an Object-Oriented simulator to replicate noise (quantum errors) and realworld errors in a quantum computer to support a published paper on the fidelity of quantum algorithms.

Photonics Simulator: Designed and developed an Object-Oriented simulator to test experiments for a Quantum Photonic Processor.

Tools: Trello, Python, Qiskit, Pyquil, Cirq

• SOFTWARE ENGINEER CO-OP • 2018

Worked on a six-member agile software team to create an Android version of a Python desktop application for hardware QA. Responsible for requirements, design, development, and testing. Tools: Trello, Android, Java, RxAndroid, Android Studio, Gradle



• SOFTWARE ENGINEER INTERN • 2017

Sprout project: Conceived, planned, created

requirements, and created a UI mockup of a new app to encourage younger generations to invest and make beneficial financial decisions.

Tools: Python, UI Mockups, UX







