1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. Most popular startup through Kickstarter is theater related, while journalism is the least popular. Of those listed, plays are by far the most popular option/ There are more successful startups than not.
2. What are some limitations of this dataset?
   1. Dataset would have been further strengthened with the comparison of startups of same categories.
3. What are some other possible tables and/or graphs that we could create?
   1. Number of backer’s count per year, percentage funded per category, etc.