

An Introduction to Computational Group Theory (GAP)

Groups, Algorithms, and Programming

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May 4, 2015

What is GAP?

1 DIEHTLYAPL

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GAP

Group, Algorithms, and Programming. Computer algebra system **CAS**

Terminal Tool

Read input → Evaluate → Print.

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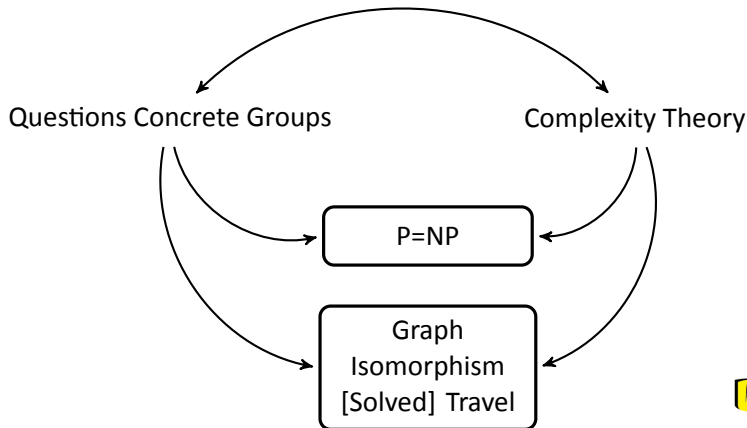
Research Tool

You shape it to your needs.

Computational Group Theory

The study of algorithms for groups. Produce algorithms to answer questions about concrete groups: combinatorial structures.


Can we calculate the objects we define theoretically ?



How to start GAP

Recall GAP is a command line tool

```
1 ~$ mkdir ClassTutorial
2 ~$ cd ClassTutorial/
3 ~/ClassTutorial$ gap
4 



 GAP, Version 4.7.5
5 http://www.gap-system.org
6 Architecture: x86_64...
7 Libs used: gmp, readline
8 Loading the library and packages ...
9 Components: trans 1.0, prim 2.1, ...
10 Packages: Alnuth 3.0.0, AtlasRep 1.5.0 ...
11 Try '?help' for help.
12 gap>
```


The GAP console

Internal types of data structures: Integers are built in, Boolean Values: true, false. And also Gap doesn't need to declare types of variables

```
$ gap>TeachingMode(true);  
#I Teaching Mode is turned ON  
$ gap>8=9;  
false  
gap> 1^13 + 12^3 = 9^3 + 10^3;  
true  
gap> FirstPerfectNumber := 6;  
6  
gap> 22+FirstPerfectNumber;  
28
```

Functions

GAP comes with a lot of Built-in functions that are commonly used in Group Theory, but it also provide ways to define our own functions.

Question

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```
gap> IsPrime(2^13 -1);  
true
```

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Question

Is $2^{13} - 1$ a prime number ?

```
gap> IsPrime(2^13 -1);  
true
```

Let us define our own functions:

```
gap> AddOne := function(x) return x+1; end;  
function( x ) ... end
```

Shortcut: `AddOne := (x -> x+1);`

Lists

Sometimes we will use a “container” a list structure to keep data. Built-in functions include: Test Membership, and Long List Constructor:

```
gap> L1 := [4,5,6,7,8,12];  
[ 4, 5, 6, 7, 8, 12 ]  
gap> Position(L1,7);  
gap> List([1..10],x->x);  
[ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 ]  
gap> List([5,9..45],x->x);  
[ 5, 9, 13, 17, 21, 25, 29, 33, 37, 41, 45 ]  
gap> List([20..29],x->x^2);  
[ 400, 441, 484, 529, 576, 625, 676, 729, 784, 841 ]
```

Bad Feature on GAP: **List themselves are pointers to lists**, for copying lists (vector or matrices) `ShallowCopy`

Vectors and Matrices

```
gap> vec := [-1,2,1];  
[ -1, 2, 1 ]  
gap> M:=[1,2,3],[4,5,6],[7,8,9];  
[ [ 1, 2, 3 ], [ 4, 5, 6 ], [ 7, 8, 9 ] ]  
gap> Display(M);  
[ [ 1, 2, 3 ],  
[ 4, 5, 6 ],  
[ 7, 8, 9 ] ]  
gap> vec*M;  
[ 14, 16, 18 ]  
gap> M*vec;  
[ 6, 12, 18 ]  
gap> M[3][2];  
8  
gap> vec*vec; #The inner product  
6
```

While vectors in GAP are usually considered as row vectors, scalar products or matrix/vector products automatically consider the second factor as column vector.

Hill Cipher

Plain text is divided into sets of n letters, each of which is replaced by a set of n cipher letters is called a **polygraphic system**.

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	0

Theorem

A square matrix A with entries in \mathbb{Z}_m is invertible modulo m if and only if the residue of $\det(A)$ modulo m has a reciprocal modulo m

Corollary

A square matrix A with entries in \mathbb{Z}_{26} is invertible modulo 26 if and only if the residue of $\det(A) \bmod 26$ is not divisible by 2 or 13

Algorithm for the Hill Cipher

- 1 Choose a 2×2 matrix with integers:

$$A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$$

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- 3 Successively convert each plaintext pair into a column vector:

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Form the product $A\vec{p}$ the **ciphertext vector**

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Form the product $A\vec{p}$ the **ciphertext vector**

- 4 Convert each ciphertext vector into its alphabetic equivalent

Message to encode: **I AM HIDING**, using the matrix:

$$\begin{pmatrix} 1 & 2 \\ 0 & 3 \end{pmatrix}$$

I A	M H	I D	I N	G G
9 1	13 8	9 4	9 14	7 7

```
gap> im:=Integers mod 26; # Represent numbers for mod 26
gap> A := [[1,2],[0,3]]*One(im);
gap> p1 := [9,1]*One(im);
gap> p2 := [13,8]*One(im);
gap> p3 := [9,4]*One(im);
gap> p4 := [9,14]*One(im);
gap> p5 := [7,7]*One(im);
```

Hill Cipher

Hell 2-cipher

```
gap> Result := List([A*p1,A*p2,A*p3,A*p4,A*p5],x->x);  
gap> Display(Result);  
matrix over Integers mod 26:
```

```
[ [ 11,  3 ],  
  [  3, 24 ],  
  [ 17, 12 ],  
  [ 11, 16 ],  
  [ 21, 21 ] ]
```

11 3	3 24	17 12	11 16	21 21
K C	C X	Q L	K P	U U

So we will transmit the following:

KCCXQLKPUU

Breaking a Hill Cipher

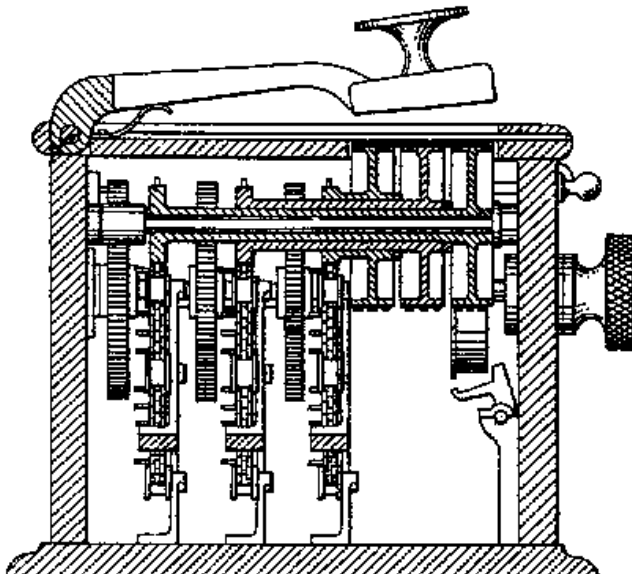




Figure: Polish Card

Creation of the Republic of Poland, was cumbersome at best. In 1934, a card was intercept from Galicia from a Polish Army officer (some sites mention Edward Rydz-Śmigły) to Warsaw.

IOSBTHXESPXHOPDE

It was customary in Poland to start a letter with DEAR

It is a basic result in linear algebra that a linear transformation is completely determined by its values at a basis. This suggests that if we have a Hill n -cipher, and if $\vec{p}_1, \dots, \vec{p}_n$ are linearly independent plaintext vectors whose corresponding cipher vectors: $A\vec{p}_1, \dots, A\vec{p}_n$ are known, then there is enough information available to determine the matrix A and hence $A^{-1} \pmod{26}$

Theorem

Let $\vec{p}_1, \dots, \vec{p}_n$ be linearly independent plaintext vectors, and let $\vec{c}_1, \dots, \vec{c}_n$ be the corresponding ciphertext vectors in a Hill n -cipher if:

$$P = \begin{pmatrix} \vec{p}_1^T \\ \vdots \\ \vec{p}_n^T \end{pmatrix} \quad C = \begin{pmatrix} \vec{c}_1^T \\ \vdots \\ \vec{c}_n^T \end{pmatrix}$$

Where both are $n \times n$, then the sequence of elementary row operations that reduces C to I transforms P to $(A^{-1})^T$


```
M := [[9,15],[19,2]]*One(im);  
p1:=[4,1]*One(im);  
p2:=[5,18]*One(im);  
Inverse(M)*p1;  
Descipher:=[[1,17],[0,9]]*One(im);
```

We end up with the matrix:

$$A^{-1} = \begin{pmatrix} 1 & 17 \\ 0 & 9 \end{pmatrix}$$

Finally we construct the message
from the plaintext pairs:
DEAR IKE SEND TANKS.

$$\begin{array}{lcl} \begin{bmatrix} 1 & 17 \\ 0 & 9 \end{bmatrix} \begin{bmatrix} 9 \\ 15 \end{bmatrix} & = & \begin{bmatrix} 4 \\ 5 \end{bmatrix} & \begin{array}{l} D \\ E \end{array} \\ \begin{bmatrix} 1 & 17 \\ 0 & 9 \end{bmatrix} \begin{bmatrix} 19 \\ 2 \end{bmatrix} & = & \begin{bmatrix} 1 \\ 18 \end{bmatrix} & \begin{array}{l} A \\ R \end{array} \\ \begin{bmatrix} 1 & 17 \\ 0 & 9 \end{bmatrix} \begin{bmatrix} 20 \\ 7 \end{bmatrix} & = & \begin{bmatrix} 9 \\ 11 \end{bmatrix} & \begin{array}{l} I \\ K \end{array} \\ \begin{bmatrix} 1 & 17 \\ 0 & 9 \end{bmatrix} \begin{bmatrix} 24 \\ 5 \end{bmatrix} & = & \begin{bmatrix} 5 \\ 19 \end{bmatrix} & \begin{array}{l} E \\ S \end{array} \\ \begin{bmatrix} 1 & 17 \\ 0 & 9 \end{bmatrix} \begin{bmatrix} 19 \\ 16 \end{bmatrix} & = & \begin{bmatrix} 5 \\ 14 \end{bmatrix} & \begin{array}{l} E \\ N \end{array} \\ \begin{bmatrix} 1 & 17 \\ 0 & 9 \end{bmatrix} \begin{bmatrix} 24 \\ 8 \end{bmatrix} & = & \begin{bmatrix} 4 \\ 20 \end{bmatrix} & \begin{array}{l} D \\ T \end{array} \\ \begin{bmatrix} 1 & 17 \\ 0 & 9 \end{bmatrix} \begin{bmatrix} 15 \\ 16 \end{bmatrix} & = & \begin{bmatrix} 1 \\ 14 \end{bmatrix} & \begin{array}{l} A \\ N \end{array} \\ \begin{bmatrix} 1 & 17 \\ 0 & 9 \end{bmatrix} \begin{bmatrix} 4 \\ 5 \end{bmatrix} & = & \begin{bmatrix} 11 \\ 19 \end{bmatrix} & \begin{array}{l} K \\ S \end{array} \end{array} \pmod{26}$$

Advanced Group Theory

Cyclic, Abelian, and Dihedral Groups

```
gap> G:= CyclicGroup(6);  
<fp group of size 6 on the generators [ a ]>  
gap> Elements(G);  
[ <identity ...>, a, a^2, a^3, a^4, a^5 ]  
gap> List(Elements(G),Order);  
[ 1, 6, 3, 2, 3, 6 ]  
gap> ShowMultiplicationTable(G);
```

*	<id>	a	a ²	a ³	a ⁴	a ⁵
<id>	<id>	a	a ²	a ³	a ⁴	a ⁵
a	a	a ²	a ³	a ⁴	a ⁵	<id>
a ²	a ²	a ³	a ⁴	a ⁵	<id>	a
a ³	a ³	a ⁴	a ⁵	<id>	a	a ²
a ⁴	a ⁴	a ⁵	<id>	a	a ²	a ³
a ⁵	a ⁵	<id>	a	a ²	a ³	a ⁴

Abelian Group

The Fundamental Theorem Of Finite Abelian Groups

A finite Abelian group is isomorphic to a direct product of cyclic groups of prime-power order

```
gap> G:=AbelianGroup([2,4,5]);  
<fp group of size 40 on the generators [ f1, f2, f3 ]>  
gap> gens:= GeneratorsOfGroup(G);  
[ f1, f2, f3 ]  
gap> List(gens,Order);  
[ 2, 4, 5 ]
```

Working with: $\left(\frac{\mathbb{Z}}{n\mathbb{Z}}\right)^\times$

```
gap> G:= Units(Integers mod 21);  
<group of size 12 with 2 generators>  
gap> e:=Elements(G);  
[ ZmodnZObj( 1, 21 ), ZmodnZObj( 2, 21 ), ZmodnZObj( 4, 21  
ZmodnZObj( 5, 21 ), ZmodnZObj( 8, 21 ), ZmodnZObj( 10, 21 )  
ZmodnZObj( 11, 21 ), ZmodnZObj( 13, 21 ), ZmodnZObj( 16, 21  
ZmodnZObj( 17, 21 ), ZmodnZObj( 19, 21 ), ZmodnZObj( 20, 21  
gap> List(e,Order);  
[ 1, 6, 3, 6, 2, 6, 6, 2, 3, 6, 6, 2 ]
```

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gap> List(e,Order);  
[ 1, 6, 3, 6, 2, 6, 6, 2, 3, 6, 6, 2 ]
```

Interpret:

```
List(e,x->Position(e,Inverse(x)));
```

Finally: `gap> ShowGcd(5,9)`

Dihedral Group and Advanced functions

This will be short, just to show a few advanced commands:

```
gap> D3 := DihedralGroup(6);
<fp group of size 6 on the generators [ r, s ]>
gap> D4:=DihedralGroup(8);
<fp group of size 8 on the generators [ r, s ]>
gap> List([D3,D4],x->IsSolvable(x));
[ true, true ]
gap> List([D3,D4],x->IsNilpotent(x));
[ false, true ]
```

We can then compute the multiplication table:

```
gap> ShowMultiplicationTable(DihedralGroup(6));
```

*	<id>	r^{-1}	r	s	$r*s$	$s*r$
<id>	<id>	r^{-1}	r	s	$r*s$	$s*r$
r^{-1}	r^{-1}	r	<id>	$s*r$	s	$r*s$
r	r	<id>	r^{-1}	$r*s$	$s*r$	s
s	s	$r*s$	$s*r$	<id>	r^{-1}	r
$r*s$	$r*s$	$s*r$	s	r	<id>	r^{-1}
$s*r$	$s*r$	s	$r*s$	r^{-1}	r	<id>

Subgroups

Subgroups in GAP are created and stored by giving generators of the subgroup. The function `Subgroup(group, generators)` constructs a subgroup with given generators. Compared with `Group`, GAP tests whether the generators are actually in the group.

The commands `Normalizer(group, sub)` and `Centralizer(group, sub)` return associated subgroups.

The command `AllSubgroups` should be used with caution:

```
gap> D6:=DihedralGroup(IsPermGroup,6);
Group([ (1,2,3), (2,3) ])
gap> AllSubgroups(D6);
[ Group(()), Group([ (2,3) ]), Group([ (1,2) ]),
  Group([ (1,3) ]),
  Group([ (1,2,3) ]),
  Group([ (1,2,3), (2,3) ]) ]
```


Subgroup Lattice

GAP provides very general functionality to determine the subgroup structure of a group. To reduce storage this is typically done up to conjugacy.

`ConjugacyClassesSubgroups(G)` returns a list of conjugacy classes of subgroups of G . For each class C in this list `Representative(C)` returns one subgroup in this class. `Stabilizer(C)` returns the normalizer of this Representative in G . `Size(C)` returns the number of conjugate subgroups in the class (the index of the normalizer). Last but not least, `NormalSubgroups(G)` returns a list of all normal subgroups.

Subgroup Lattice II

`LatticeSubgroups(G)` determines an object L that represents the lattice of subgroups of G . (The classes of subgroups can be also obtained from this object as `ConjugacyClassesSubgroups(L)`.) For such a lattice object, `MaximalSubgroupsLattice(L)` returns a list M that describes maximality inclusion.

Subgroup Lattice II

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Activity

Let's draw the lattice of S_4 using GAP

```
gap> L:=LatticeSubgroups(G);  
DotFileLatticeSubgroups(L, "tester.dot");
```

This will produce a dot file that can be drawn with:

```
dot -Teps tester.dot > output.eps
```

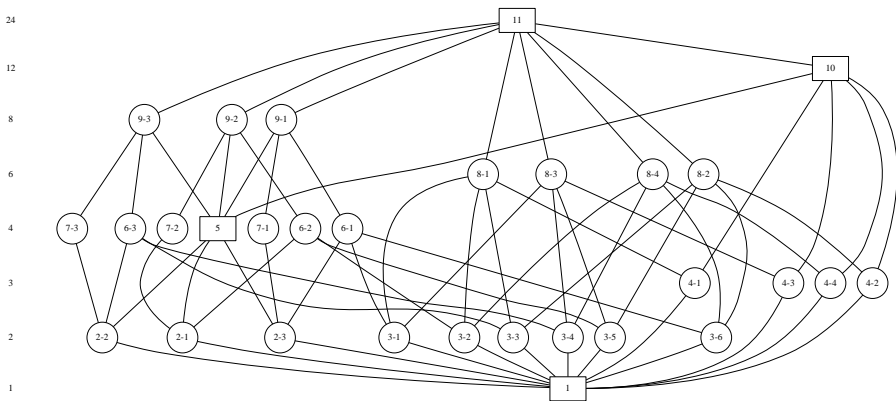
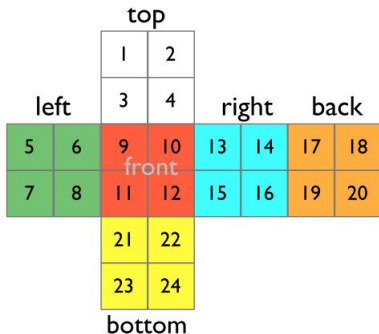


Figure: Lattice of S_4

How we can use GAP to solve puzzles?

Solving the $2 \times 2 \times 2$ Rubiks cube



Many puzzles can be described in this way: Each state of the puzzle corresponds to a permutation, the task of solving the puzzle then corresponds to expressing the permutation as a product of generators.

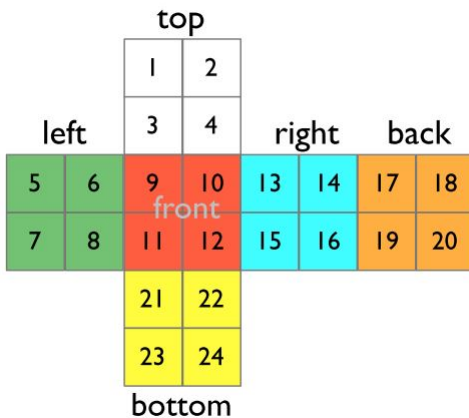


Figure: Rubik facelets

We now assume that we will fix the bottom right corner (i.e. the corner labelled with 16/19/24) in space – this is to make up for rotations of the whole cube in space. We therefore need to consider only three rotations, front, top and left. The corresponding permutations are (for clockwise rotation when looking at the face):

```
gap> top:=(1,2,4,3)(5,17,13,9)(6,18,14,10);;
gap> left:=(1,9,21,20)(5,6,8,7)(3,11,23,18);;
gap> front:=(3,13,22,8)(4,15,21,6)(9,10,12,11);;
gap> cube:=Group(top,left,front);
Group([(1,2,4,3)(5,17,13,9)(6,18,14,10),(1,9,21,20)(3,11,23,18),
(3,13,22,8)(4,15,21,6)(9,10,12,11) ])
gap> Order(cube);
3674160
```

By defining a suitable mapping first (for the time being consider this command as a black box) we can choose nicer names – T, L and F – for the generators:

```
gap> map:=EpimorphismFromFreeGroup(cube:names:=[ "T", "L", "F"  
[ T, L, F ] -> [ (1,2,4,3)(5,17,13,9)(6,18,14,10),  
(1,9,21,20)(3,11,23,18)(5,6,8,7), (3,13,22,8)(4,15,21,6)(9,
```

We now can use the command Factorization to express permutations in the group as word in generators. The reverse sequence of the inverse operations therefore will turn the cube back to its original shape.

How we can use GAP to solve puzzles?

Solving the $2 \times 2 \times 2$ Rubiks cube

		21	6				
		13	20				
8	4	10	23	7	9	3	11
22	17	14	18	1	16	19	15
		2	5				
		12	24				

This corresponds to the permutation.

```
gap> move:=(1,15,20,4,6,2,21)
(3,17,8,5,22,7,13)
(9,14,11,18,12,23,10)
```

We express this permutation as
word in the generators:

```
gap> Factorization(cube,move)
T*F*L*T*F*T
```

We can thus bring the cube back to
its original position by turning each
counterclockwise
top,front,top,left,front,top.