

Cristian Garcia

Data Scientist + Developer with Background in Maths & Physics

Contact Info

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Summary

Data Scientist and Developer with background in maths and physics. My two passions are programming and deep learning, I consider myself a strong programmer/developer given my experience creating real world applications and my love for functional programming, however my area of interest has always been scientific computation and enjoy programming deep neural networks in tensorflow.

Experience

- **Toptal Developer** - Coming soon!
- **Kiwi Campus** - Lead Data Scientist (current): Designed the curriculum of various Data Science/ML courses. Evaluated various IoT platforms. Investigated technologies such as TensorFlow and OpenCV to run ML algorithms in IoT devices.
- **BD Guidance** - Data Scientist: Designed the curriculum of various Data Science/ML courses. Evaluated various IoT platforms. Investigated technologies such as TensorFlow and OpenCV to run ML algorithms in IoT devices.
- **Senseta** - Data Scientist (2016): Developed a Linux and Windows python application for HR software to measure employee productivity. Cleaned and analyzed large datasets using Spark and Zeppelin. Created a service in Python for Entity extracting using NLTK. Created a generic ML prediction service using Scikit Learning and Flask.
- **PTK** - Mathematical Developer (2015): Researched on strategies to optimize pickup planning in warehouses. Researched on technologies to create scalable multi-tenant software.
- **AristaDev** - Cofounder/Developer: Cofounder and main developer on an Augmented Reality platform. I developed the mobile client and backend of Arista using technologies such as Unity3D, Elixir, Docker, Nginx, and PostgreSQL.

Open Source

- [phi](#): fluent functional programming in python.
- [dataget](#): download, extract and process popular machine learning datasets with a single line of bash or python.
- [tfinterface](#): develop structured models in tensorflow and get lots functionality for free
- [cybrain](#): fast neural network in python, written in cython.
- [karma](#): MVC library for Unity3D

Areas of Interest

Deep Learning/Neural Networks, Artificial Intelligence, Optimization/Heuristics, Mathematical Modelling, Agent-based Simulation, Network Analysis, Functional Programming, Distributed Systems

Languages

- Spanish: native
- English: C2, bilingual school since 4 years old

Programming Languages

Python: 6+ years, Matlab: 6+ years, Mathematica : 3+ years, C#: 2+ years, Elixir: 2+ years, JavaScript: 1+ years, Dart: 1+ years, Cython: 1+ years, C, Haskell, Java, Lisp, Scala, Elm, Rust, Coq, Julia

Tools/Frameworks

Data Science: [Tensorflow](#) (python), [Scikit Learn](#) (python), [Pandas](#), [Numpy](#), [NetworkX](#) (python), [Spark](#) (scala/python), [AnyLogic](#) (java)

Development: [Phoenix Framework](#) (elixir), [Flask](#) (python), [Graphine](#) (graphql + python), [Git](#), [Unity3D](#) (c#), [PostgreSQL](#), [MongoDB](#), [RethinkDB](#)

Community

Organizations/Groups

- Co-founder of [Machine Learning Colombia](#)
- Co-founder of [Machine Learning Meetup Medellin](#)
- Founder of [colomb-ia](#)

Talks/Conferences

- [Deep Learning with TensorFlow](#) at [Machine Learning Meetup Medellin](#)
- [Introduction to Spark](#) at [Machine Learning Meetup Medellin](#)
- [Deep Learning & TensorFlow](#) at [Big Data & Data Science Bogotá](#)
- [Deep Learning with TensorFlow](#) at [pataconf](#)
- [Introduction to Deep Learning with TensorFlow](#) at [PyCon Colombia](#)
- [Scalable Deep Learning with TensorFlow](#) at [ScaleConf Colombia](#)
- [TensorFlow for Developers](#) at [Machine Learning Meetup Medellin](#)

Personal Projects

- [Basic ConvNet for the German Traffic Signs Dataset](#)
- [SqueezeNet with Batch Normalization on TensorFlow](#)
- [An implementation DenseNet with ELU layers on TensorFlow](#)