Networking and System Security Assignment 2

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1 Task 1

- 1. The IP address of the executing host is 192.168.2.10, and the IP address of the target host is 192.16.191.44
- 2. The source host sends only one packet every time.
- 3. The executing hosts sends a couple of packets with a short time to live, and then receives a returning ICMP value: this can be 11 (Time-to-live exceeded), which means the target host is not reached yet, or code 0 (Echo (ping) reply). Each time code 11 is received, the IP address of the last visited note is returned and a packet with a longer time to live is send. During this process, all intermediate nodes are traced.
- 4. The destination node is 15 hops away.
- 5. The IP address of the executing host is 192.168.2.10, and the IP address of the target host is 147.102.222.213
- 6. UDP traceroute works almost the same als ICMP traceroute. The only difference is that with UDP traceroute, not only the time to live increments, but also the destination port. It is not sure if the destination accepts traffic on this port; we simply hope for an ICMP code 3 Port unreacable, which would mean the destination is reached.

7. The destination node is 19 hops away.

2 Task 2

- 8. www.mit.edu Unavailable
 - www.facebook.com Available
 - www.cwi.nl Available
 - www.ntua.gr Available
 - www.twitter.com Available

Some sites may not respond because their firewall might not accept ICMP packets - this could possibly be to protect their sites from the bad guys trying to overload their sites or something similair.

- 9. The last responding node is OC11-RTR-1-BACKBONE-2.MIT.EDU (18.168.1.41)
- 10. www.facebook.com 17 ms
 - www.cwi.nl 9 ms
 - www.ntua.gr 72 ms

This difference can be simply explained: the distance between the client and the server is bigger for foreign hosts than domestic or worldwide hosts. Just a rule of nature.

11. Twitter:

- 5 ge-3-3-0.mpr1.ams1.nl.above.net (64.125.25.13) 1.192 ms
- 6 so-2-0-0.mpr1.lhr3.uk.above.net (64.125.30.129) 8.514 ms
- 7 xe-4-3-0.cr2.dca2.us.above.net (64.125.24.41) 82.132 ms

MIT:

- 5 ae-56-221.ebr2.Amsterdam1.Level3.net (4.69.153.201) 0.816 ms
- 6 ae-48-48.ebr2.London1.Level3.net (4.69.143.82) 8.188 ms
- 7 ae-43-43.ebr1.NewYork1.Level3.net (4.69.137.74) 76.996 ms

This can be simply explained: this is where the package goes international en crosses a huge distance: so the response takes a little more time to reach the client.

12. Ping results (in Dutch, with edited commands for Windows):

C:\Users\David>ping -n 10 -l 24 www.cwi.nl

```
Pingen naar www.cwi.nl [192.16.191.44] met 24 bytes aan gegevens:
Antwoord van 192.16.191.44: bytes=24 tijd=12 ms TTL=56
Antwoord van 192.16.191.44: bytes=24 tijd=8 ms TTL=56
Antwoord van 192.16.191.44: bytes=24 tijd=8 ms TTL=56
Antwoord van 192.16.191.44: bytes=24 tijd=7 ms TTL=56
Antwoord van 192.16.191.44: bytes=24 tijd=9 ms TTL=56
Antwoord van 192.16.191.44: bytes=24 tijd=9 ms TTL=56
Antwoord van 192.16.191.44: bytes=24 tijd=9 ms TTL=56
Antwoord van 192.16.191.44: bytes=24 tijd=10 ms TTL=56
Antwoord van 192.16.191.44: bytes=24 tijd=9 ms TTL=56
Antwoord van 192.16.191.44: bytes=24 tijd=10 ms TTL=56
Ping-statistieken voor 192.16.191.44:
    Pakketten: verzonden = 10, ontvangen = 10, verloren = 0
    (0% verlies).
De gemiddelde tijd voor het uitvoeren van n bewerking in milliseconden:
    Minimum = 7ms, Maximum = 12ms, Gemiddelde = 9ms
C:\Users\David>ping -n 10 -l 8000 www.cwi.nl
Pingen naar www.cwi.nl [192.16.191.44] met 8000 bytes aan gegevens:
Antwoord van 192.16.191.44: bytes=8000 tijd=16 ms TTL=56
Antwoord van 192.16.191.44: bytes=8000 tijd=16 ms TTL=56
Antwoord van 192.16.191.44: bytes=8000 tijd=16 ms TTL=56
Antwoord van 192.16.191.44: bytes=8000 tijd=15 ms TTL=56
Antwoord van 192.16.191.44: bytes=8000 tijd=15 ms TTL=56
Antwoord van 192.16.191.44: bytes=8000 tijd=15 ms TTL=56
Antwoord van 192.16.191.44: bytes=8000 tijd=17 ms TTL=56
Antwoord van 192.16.191.44: bytes=8000 tijd=18 ms TTL=56
Antwoord van 192.16.191.44: bytes=8000 tijd=16 ms TTL=56
Antwoord van 192.16.191.44: bytes=8000 tijd=26 ms TTL=56
```

```
Pakketten: verzonden = 10, ontvangen = 10, verloren = 0 (0% verlies).
```

```
De gemiddelde tijd voor het uitvoeren van n bewerking in milliseconden:
Minimum = 15ms, Maximum = 26ms, Gemiddelde = 17ms
```

This higher delay can be explained by the fact that the transmission delay is bigger for large packages.

3 Task 3

13. Switch.ch:

Number of routes: 10 Average delay: 28 ms

Ntua.gr:

Number of routes: 12 Average delay: 51 ms

14. The last four nodes are the same:

```
surfnet-gw.rt1.ams.nl.geant.net (62.40.124.158) AE2.500.JNR01.Asd001A.surf.net (145.145.80.78) V1131.sw4.amsterdam1.surf.net (145.145.19.170) www.surfnet.nl (145.0.2.10)
```

15. Also here, the biggest delays are introduced when the packages travel larger distances.

16. During the making of this assignment, the Australian server reported an server error, so this assignment could not be made.

Server Error

An error has occurred.

If this error continues please ring FREECALL™ 1800 066 594*.

Telstra apologizes for any inconvenience.

The server returned the error message:

/cgibin/trace does not exist on this server.

17. There are multiple routers in one single link. For example:

```
12 ae2.bb01.iad2.tfbnw.net (204.15.20.88) 90.6 ms (ttl=242!) ae2.bb02.iad2.tfbnw.net (74.119.77.148) 85.5 ms (ttl=242!)
```

This could be explained by the fact that there are multiple router routes between the client and Facebook.com, or like we Dutch people would say: "Er zijn meerdere wegen naar Rome" - meaning there are multiple paths to travel to your final destination.