## What's "Native Java"?

A discussion based on the Quarkus native paradigm

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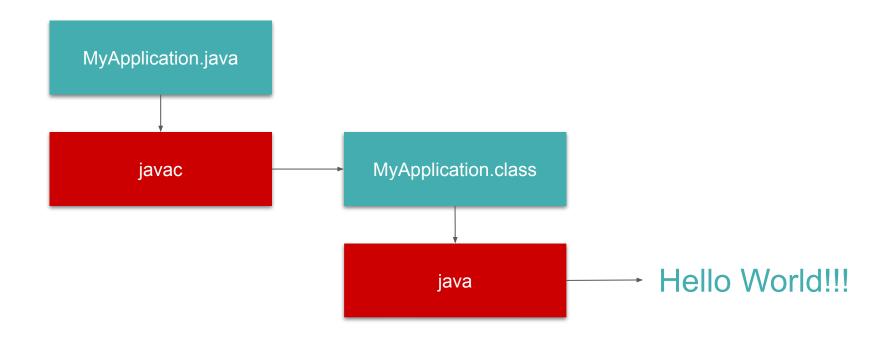


### What is Quarkus Native?

- Ahead of Time (AoT) compilation of Java to binary
- Most Quarkus extensions are:
  - compatible with native-mode "out of the box"
  - optimized to help AOT compilation eliminate dead code and avoid inclusion of unnecessary code/data

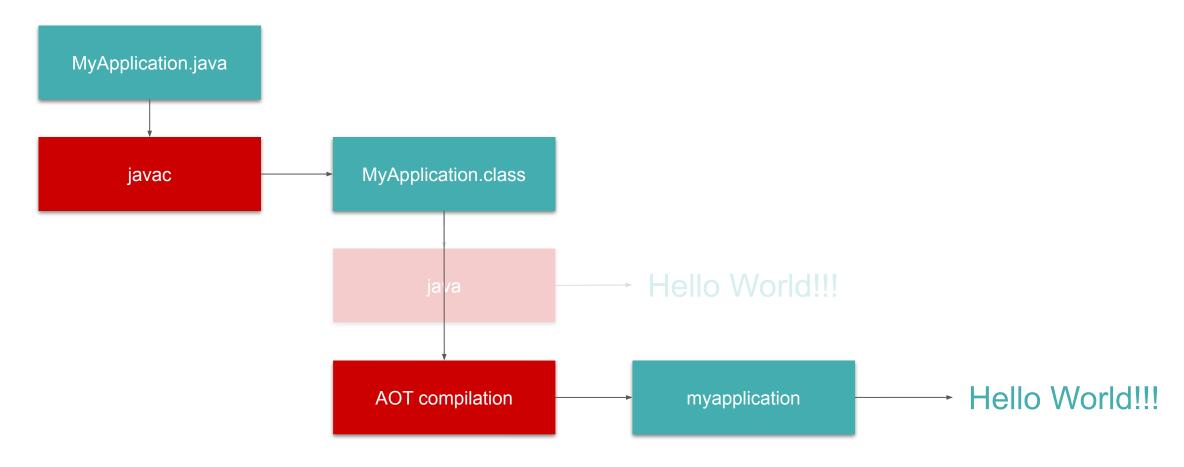


## The standard Quarkus workflow

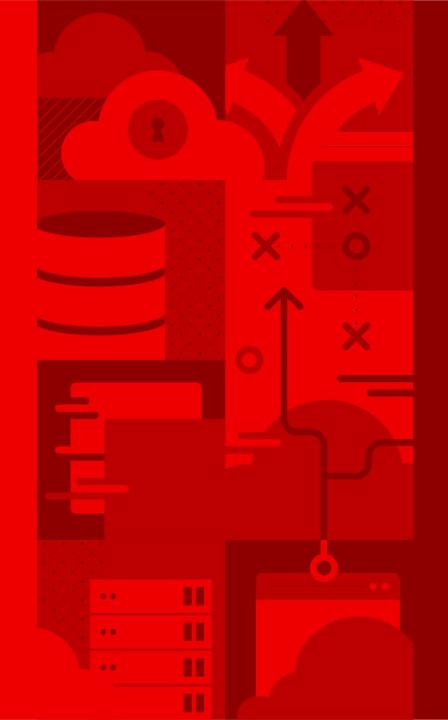




### The Quarkus Native workflow







# Let's do some side by side comparisons!



```
$ java -jar ./target/quarkus-app/quarkus-run.jar

--/__ \/ / / /_ | /_ \/ / / / / / / / / / /

--/_ \/ / / / / | /_ | /_ \/ / / / / / /

--\_ \_ \/ / / | / / / / / / / / /

2022-05-09 17:11:10,173 INFO [io.quarkus] (main) code-with-quarkus 1.0.0-SNAPSHOT on JVM (powered by Quarkus 2.8.3.Final) started in 2.580s.

Listening on: http://0.0.0.0:8080

2022-05-09 17:11:10,173 INFO [io.quarkus] (main) Profile prod activated.

2022-05-09 17:11:10,173 INFO [io.quarkus] (main) Installed features: [cdi, resteasy, smallrye-context-propagation, vertx]
```



```
$ file ./target/quarkus-app/quarkus-run.jar
target/quarkus-app/quarkus-run.jar: Zip archive data, at least v1.0 to extract, compression method=store
```

```
$ file ./target/code-with-quarkus-1.0.0-SNAPSHOT-runner
./target/code-with-quarkus-1.0.0-SNAPSHOT-runner: ELF 64-bit LSB executable, x86-64, version 1 (SYSV), dynamically linked, interpreter
/lib64/ld-linux-x86-64.so.2, BuildID[sha1]=87022586211d24a49f3e47070c6cfa7c7a2e8396, for GNU/Linux 3.2.0, not stripped
for GNU/Linux 3.2.0, not stripped
```



```
$ du -h target/quarkus-app/quarkus-run.jar
4.0K target/quarkus-app/quarkus-run.jar

$ du -hs /opt/jvms/jdk-11.0.15+10
319M /opt/jvms/jdk-11.0.15+10
```

```
$ du -h ./target/code-with-quarkus-1.0.0-SNAPSHOT-runner
39M target/code-with-quarkus-1.0.0-SNAPSHOT-runner
```



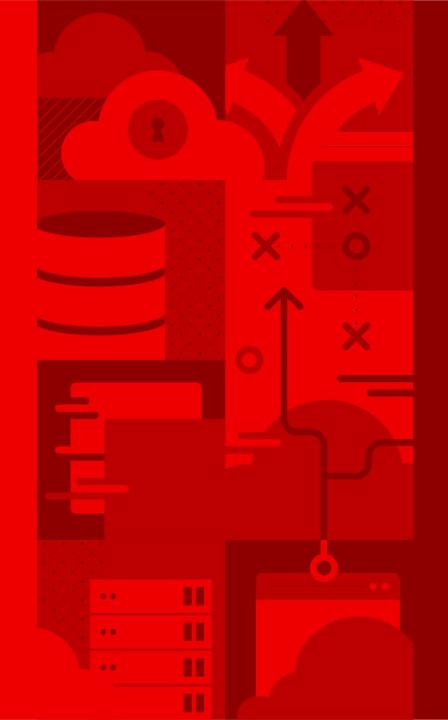
```
$ ./mvnw quarkus:add-extension -Dextensions="container-image-docker"
$ ./mvnw clean package -Dquarkus.container-image.build=true
[INFO] Total time: 48.099 s
[INFO] Finished at: 2022-05-10T15:44:58+03:00
[INFO] -----
$ docker images
REPOSITORY
                                                            TAG
                                                                                IMAGE ID
                                                                                             CREATED
                                                                                                          SIZE
zakkak/code-with-quarkus
                                                            1.0.0-SNAPSHOT
                                                                                            3 minutes ago
                                                                                                          448MB
                                                                                80d24a5624bf
```

```
$ ./mvnw -Pnative clean package -Dquarkus.container-image.build=true
...
[INFO] Total time: 01:39 min
[INFO] Finished at: 2022-05-10T15:49:59+03:00
[INFO] ------

$ docker images
REPOSITORY
TAG
IMAGE ID
CREATED
SIZE
zakkak/code-with-quarkus

1.0.0-SNAPSHOT
2e2d622b2d7c
2 minutes ago
142MB
```





## Is Quarkus Native always better?

No!



### **Quarkus Native Pros**

- Fast start up times
  - No JVM start-up overhead
    - No Class loading and verification
    - Build time initialization (BTI)
- Close to peak performance from start
  - No JVM warm up needed
  - No JIT compilation

- Small standalone binary
  - Less dependencies
  - Smaller footprint on disk (does it matter?)
- Smaller Resident Set Size (RSS)
  - native doesn't hold all the metadata that JVM needs at runtime
  - Heap image is shared across multiple instances (copy on write)



#### **Quarkus Native Cons**

- Lower peak performance compared to JVM mode
  - · No JIT / dynamic optimizations
  - Worse GC implementation
- Slower development cycle
  - Develop and test in JVM mode

- Lacks behind in terms of tooling
  - · Harder to debug and monitor
- Security patches require recompilation
  - Even if the issue is not in the application code
- Not portable
  - Need to build different binaries for different platforms



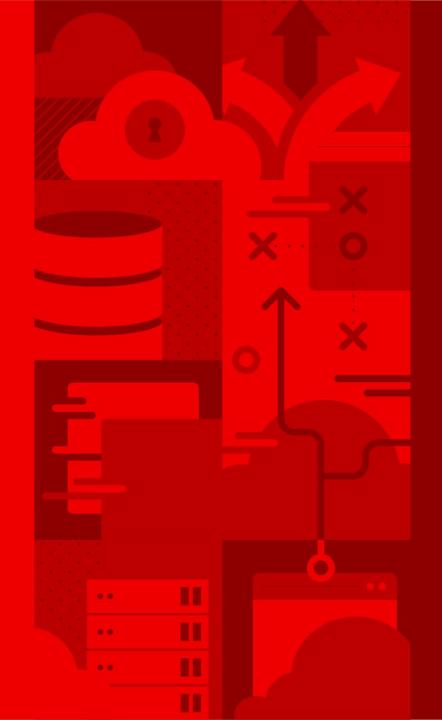
#### **Quakrus Native Limitations**

#### Often require explicit configuration:

- Dynamic Class loading
- Dynamic Proxy
- Reflection
- Java Native Interface
- Serialization

- MethodHandles and invokedynamic bytecode
  - Lambdas are supported
- Tooling support
  - No JDWP, agents, JMX, JVMTI, etc.



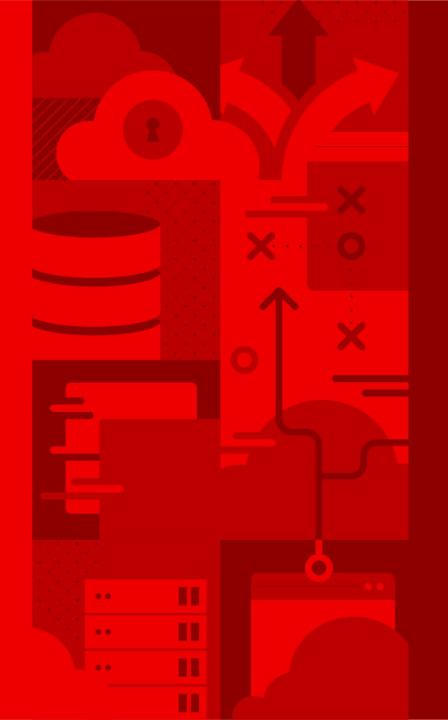


## So when should one use Quarkus Native?

## When to prefer Quarkus Native

- Typically better for:
  - Short lived processes
  - Processes that require fast startup
  - Non-GC-heavy workloads
- Typically worse for:
  - Highly dynamic workloads
     (using a lot of reflection and dynamic class loading)
  - Processes that can benefit from higher peak performance
    - · Usually that means they will also need to run for longer



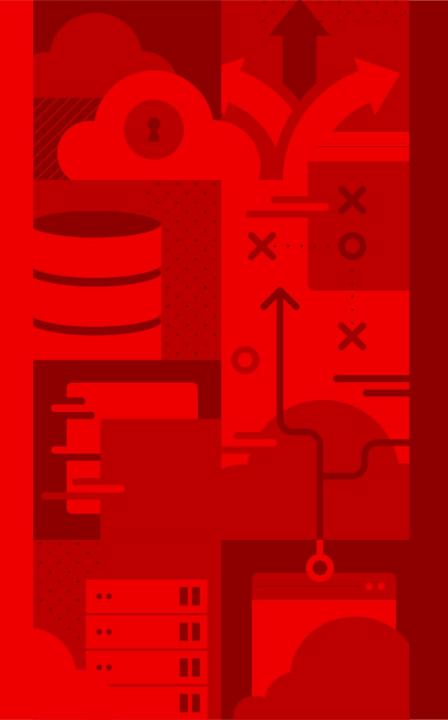


## How does it work?

#### How does Quarkus Native work?

- Takes advantage of GraalVM's native-image
  - Closed world assumption / analysis
    - Identify reachable code and data using static analysis
    - · Only compile the reachable part, drop the rest
  - Initialize Once, Start Fast!
    - · No need to compile / include code that runs at build time, e.g., Build Time Initialization
- Quarkus extensions handle the biggest part of configuration for indirectly accessed code / data
  - Allows use of "dynamic" class loading, reflection, JNI, etc.
  - Allows the embedding of resources, e.g., configuration files, in the binary
- Quarkus annotations and native-image configuration allow for further configuration





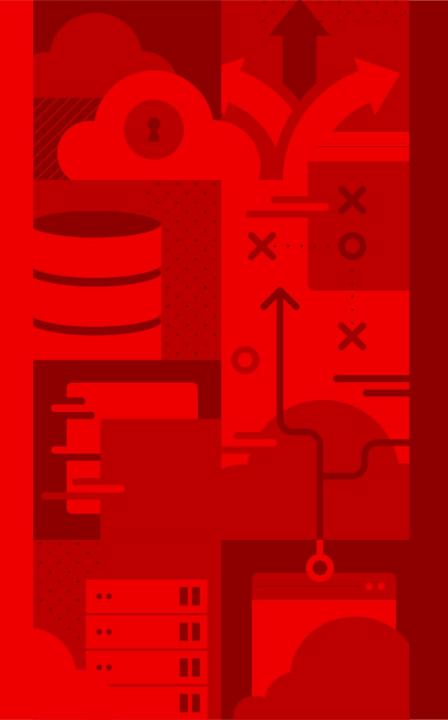
## How does it defer?



#### Quarkus Native Defaults

- Build time initialization of all classes (where possible)
  - Re-initialize when necessary (e.g. random seeds)
  - · Reset fields to null to prevent pulling in undesired state or classes
- Doesn't allow incomplete classpaths (--link-at-build-time)
  - No unexpected runtime failures due to ClassNotFoundException
- Opinionated native-image support for libraries (due to build time initialization)
  - · By default GraalVM offers a metadata repository, which Quarkus doesn't use





## Is it future-proof?

## Is Quarkus Native future-proof?

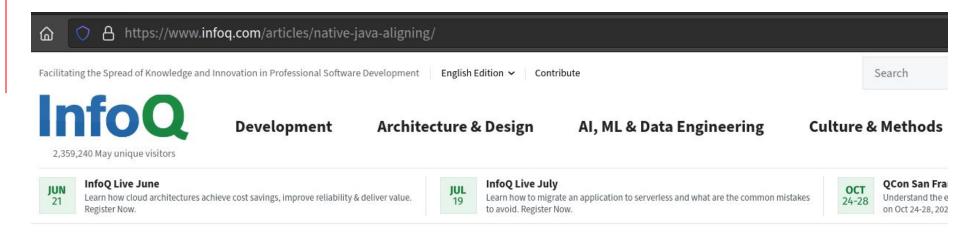
- native-image is an existing practical approach to Native Java
  - · already widely deployed in production
  - still comes with some gray zones
  - tries to act as much as possible like JVM
    - not always possible
- we need a clear specification for Native Java



## Meet project Leyden

- "Leyden will add static images to the Java Platform Specification, and we expect that GraalVM will evolve to implement that Specification." - 27 Apr 2020, Mark Reinhold. See <a href="https://mail.openjdk.java.net/pipermail/discuss/2020-April/005429.html">https://mail.openjdk.java.net/pipermail/discuss/2020-April/005429.html</a>
- On 20 May 2022 Mark Reinhold posted "Project Leyden: Beginnings" which kick-started some discussions: "So rather than adopt the closed-world constraint at the start, I propose that we instead pursue a gradual, incremental approach." See <a href="https://openjdk.java.net/projects/leyden/notes/01-beginnings">https://openjdk.java.net/projects/leyden/notes/01-beginnings</a>
- Still early to draw conclusions but there is movement towards a specification for Native Java (a.k.a. static images)



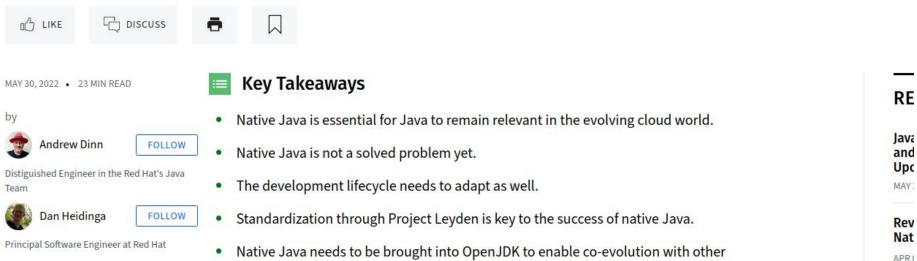


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Web Server and Reverse-Proxy

## Standardizing Native Java: Aligning GraalVM and OpenJDK







## Questions?



## Thank you

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