

Metropolitan Stat University, Saint Paul, Minnesota  
ICS 462 Operating Systems  
Assignment 6 Part 4

Points: 25

Goal: To learn to program using concurrent data structures and compare disk scheduling algorithms

Problem: In this part of the assignment, you will implement the following disk scheduling algorithms and compare them and write a report.

- 1) Look (already implemented)
- 2) CLook
- 3) SSTF
- 4) FCFS

Proceed as in Part 3 of this assignment. Implement the incomplete parts of Scheduler.java and implement FCFS.java, CLook.java, and SSTF.java. I will make my implementation of Look.java on July 25.

After getting your algorithms to work, execute them for different rates of generation (delay between requests: from very low to very high values of Analyzer.DELAY\_BETWEEN\_REQUESTS). Write a report comparing the performance of the four algorithms (as implemented): a) which one performs best under relatively high rates of request generation (low values of Analyzer.DELAY\_BETWEEN\_REQUESTS) and b) their performance for very low request generation requests. Note that there is some comparison of these algorithms in the book. See if your conclusions conform to the book's.

- 1) Keep the number of requests at a large value to ensure that the numbers are more meaningful.
- 2) Repeat the same experiment multiple times. You can do this programmatically.
- 3) Don't have other processes running concurrently.

The grade will be based on correctness of each of the three algorithms (FCFS, SSTF, and CLook: 5 points each) and the report (10 points).

You need to submit the implementation (the source code for the classes Scheduler and Look, and nothing else) by 11:59 PM on July 6. I will accept late submissions until 11:59 PM on August 7. There will be a 10% penalty for late submissions.