Metropolitan Stat University, Saint Paul, Minnesota ICS 462 Operating Systems
Assignment 6 Part 2

Goal: To learn to program using concurrent data structures and compare disk scheduling algorithms

Problem: In this part of the assignment, you will create three Java classes.

- 1. Producer. This class either extends Thread or implements Runnable. The constructor receives the reference to a Requests object passed in as parameter and stores it in a field of this class. In the run() method, the class generates 25 cylinder requests and puts each one of them into the Requests object. Between each successive pair of requests, the thread sleeps for a random period of time up to an integer value stored in the final variable DELAY_BETWEEN_REQUESTS_defined in the Driver class (see below). (Use the random number generator in Java.) The thread should display the cylinder values it generated.
- 2. Consumer. This class either extends Thread or implements Runnable. The constructor receives the reference to a Requests object passed in as parameter and stores it in a field of this class. In the run() method, the class calls the get() method of the same Requests object that the producer uses, to get all the 25 cylinder requests, possibly through multiple calls. If there are no requests, the consumer waits (pass the value true). Make sure that the thread sleeps between successive requests and that this sleep time is the integer value stored in SLEEP_TIME. defined in the Driver class (see below). The consumer should print the returned value from the get() method calls.
- 3. Driver. Creates a Requests object and starts up a single Producer and a single Consumer thread to work on the Requests object.

You need to submit the implementation (the source code for the above three classes and Requests) by 11:59 PM on July 16. I will accept late submissions until 11:59 PM on July 17. There will be a 10% penalty for late submissions. I will post my implementation on July 18.