

BARE2D::Texture



```
graph BT; A[BARE2D::MutableTexture] --> B[BARE2D::Texture];
```

A diagram illustrating a relationship between two classes. At the bottom is a white rectangular box with a black border containing the text "BARE2D::MutableTexture". A blue arrow points vertically upwards from the top center of this box to the bottom center of a gray rectangular box with a black border at the top, which contains the text "BARE2D::Texture".

BARE2D::MutableTexture