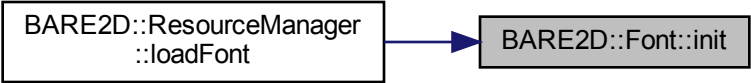


BARE2D::ResourceManager  
::loadFont



```
graph LR; A[BARE2D::ResourceManager::loadFont] --> B[BARE2D::Font::init];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'BARE2D::ResourceManager' on the top line and '::loadFont' on the bottom line. The right box is gray with a black border and contains the text 'BARE2D::Font::init'. A blue arrow points from the right side of the left box to the left side of the right box.

BARE2D::Font::init