

BARE2D::XMLDataManager
::clearCache

BARE2D::ResourceManager
::clearCaches

BARE2D::Cache::clear

```
graph LR; A[BARE2D::XMLDataManager::clearCache] --> C[BARE2D::Cache::clear]; B[BARE2D::ResourceManager::clearCaches] --> C;
```

The diagram illustrates two separate calls to the `BARE2D::Cache::clear` method. On the left, two boxes represent the calling methods: `BARE2D::XMLDataManager::clearCache` (top) and `BARE2D::ResourceManager::clearCaches` (bottom). Blue arrows point from each of these boxes to a single box on the right, `BARE2D::Cache::clear`, which is shaded gray. This indicates that both the XMLDataManager and the ResourceManager have the capability to clear the cache.