

BARE2D::ScreenList
::moveToNextScreen

BARE2D::ScreenList
::moveToPreviousScreen

BARE2D::Screen::onExit

```
graph LR; A[BARE2D::ScreenList::moveToNextScreen] --> C[BARE2D::Screen::onExit]; B[BARE2D::ScreenList::moveToPreviousScreen] --> C;
```