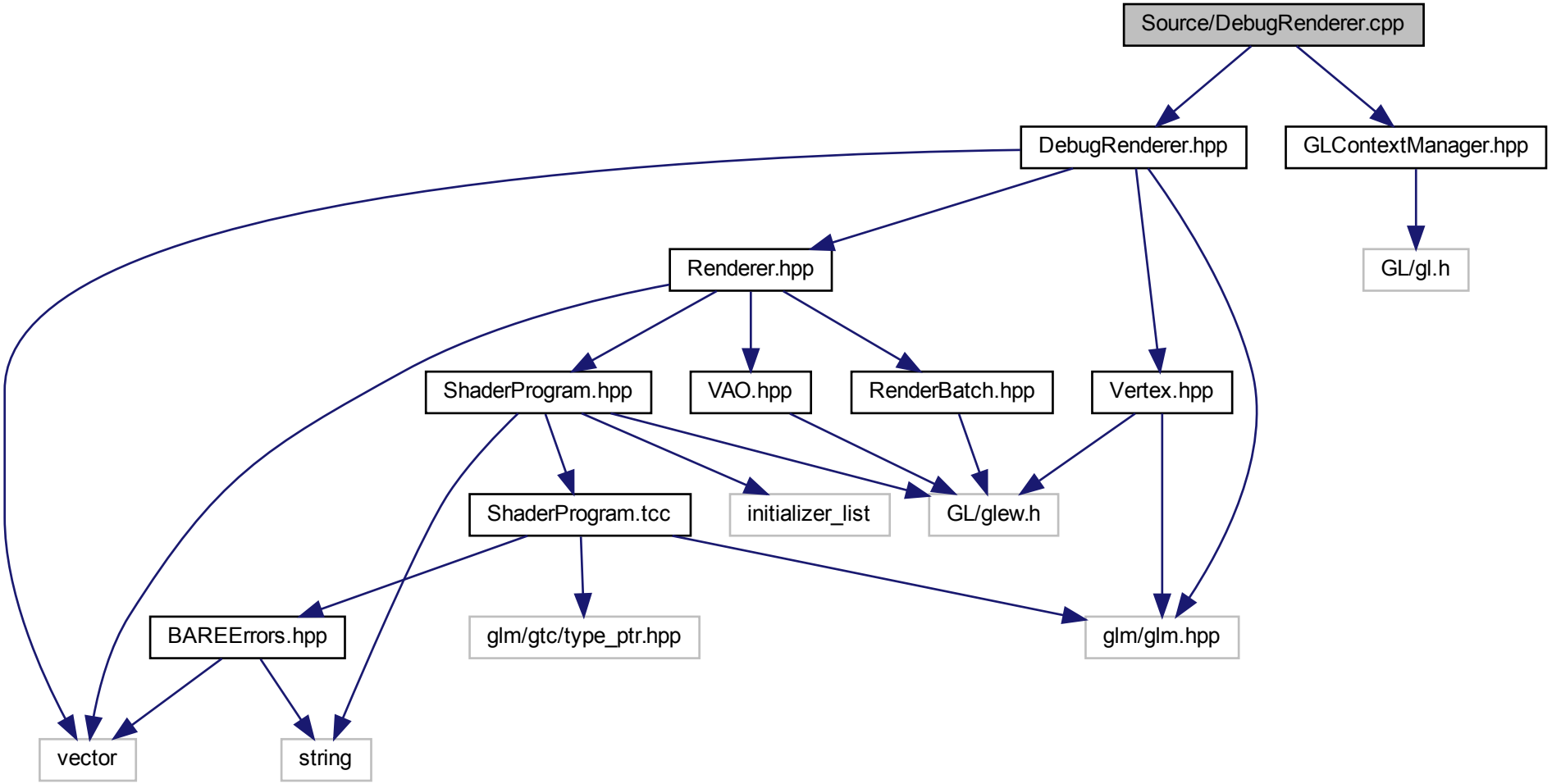
Source/DebugRenderer.cpp
DebugRenderer.hpp
GLContextManager.hpp
GL/gl.h
Renderer.hpp
ShaderProgram.hpp
VAO.hpp
RenderBatch.hpp
Vertex.hpp
ShaderProgram.tcc
initializer_list
GL/glew.h
BAREErrors.hpp
glm/gtc/type_ptr.hpp
glm/glm.hpp
vector
string