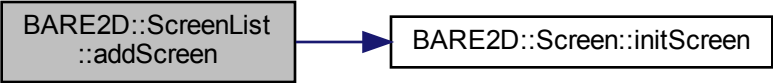


BARE2D::ScreenList
::addScreen



```
graph LR; A[BARE2D::ScreenList::addScreen] --> B[BARE2D::Screen::initScreen]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'BARE2D::ScreenList' on the top line and '::addScreen' on the bottom line. The right box is white with a black border and contains the text 'BARE2D::Screen::initScreen'. A dark blue arrow points from the right side of the left box to the left side of the right box.

BARE2D::Screen::initScreen