Lecture #23: Complexity and Orders of Growth, contd.

Announcements:

UCB Startup Fair, presented by CSUA, HKN, and IEEE.
 Bring resumes; find a job or internship!
 Tuesday, March 13 12-4pm in MLK Pauley Ballroom.

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Review of Notation

• O(f) is the set of functions that eventually grow no faster than f:

$$O(f) \stackrel{\mathrm{def}}{=} \{g \text{ such that } |g(x)| \leq p_g \cdot |f(x)| \text{ for all } x \geq M_g \}$$

, where p_q and M_q are constants (possibly different for each g).

• $\Omega(f)$ is the set of functions that eventually grow at least as fast as f:

$$\Omega(f) \ \stackrel{\mathrm{def}}{=} \ \{g \ \mathit{such that} \ |g(x)| >= p_g \cdot |f(x)| \ \mathsf{for all} \ x \geq M_g \}$$

• Implies that

$$g \in O(f)$$
 iff $f \in \Omega(g)$

• Finally, $\Theta(f)$ is the set of functions eventually that grows like f:

$$\Theta(f) \stackrel{\text{def}}{=} O(f) \cap O(f)$$

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Notational Quirks

- We'll sometimes write things like $f\in O(g)$ even when f and g are functions of something non-numeric (like lists). In that case, when we say x>M in the definition of $O(\cdot)$, we are referring to some measure of x's size (like length).
- ullet If $E_1(x)$ and $E_2(x)$ are two expressions involving x, we usually abbreviate $\lambda x: E_1(x) \in O(\lambda x: E_2(x))$ as just $E_1(x) \in O(E_2(x))$. For example, $n+1 \in O(n^2)$.
- \bullet I write $f(x) \in O(g(x))$ where others write f(x) = O(g(x)), because the latter doesn't make sense.

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Example: Linear Search

• Consider the following search function:

```
def near(L, x, delta):
 """True iff X differs from some member of sequence L by no
 more than DELTA."""
 for y in L:
     if abs(x-y) <= delta:
         return True
 return False</pre>
```

- There's a lot here we don't know:
 - How long is sequence L?
 - Where in L is x (if it is)?
 - What kind of numbers are in $\mbox{\bf L}$ and how long do they take to compare?
 - How long do abs and subtract take?
 - How long does it take to create an iterator for L and how long does its __next__ operation take?
- So what can we meaningfully say about complexity of near?

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What to Measure?

- If we want general answers, we have to introduce some "strategic vaqueness."
- Instead of looking at times, we can consider number of "operations."
 Which?
- The total time consists of
 - 1. Some fixed overhead to start the function and begin the loop.
 - 2. Per-iteration costs: subtraction, abs, _next__, <=
 - 3. Some cost to end the loop.
 - 4. Some cost to return.
- So we can collect total operations into one "fixed-cost operation" (items 1, 3, 4), plus M(L) "loop operations" (item 2), where M(L) is the number of items in L up to and including the y that comes within delta of x (or the length of L if no match).

What Does an "Operation" Cost?

- But these "operations" are of different kinds and complexities, so what do we really know?
- Assuming that each operation represents some range of possible minimum and maximum values (constants), we can say that

```
\begin{aligned} & \textit{min-fixed-cost} + M(\mathbf{L}) \times \textit{min-loop-cost} \\ \leq & \\ & C_{\text{near}}(L) \\ \leq & \\ & \textit{max-fixed-cost} + M(\mathbf{L}) \times \textit{max-loop-cost} \end{aligned}
```

where $C_{\mathrm{near}}(L)$ is the cost of near on a list where the program has to look at M(L) items.

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Using Asymptotic Estimates

• We have a rather clumsy description:

```
\begin{aligned} & \textit{min-fixed-cost} + M(L) \times \textit{min-loop-cost} \leq C_{\text{near}}(L) \\ \leq & \textit{max-fixed-cost} + M(L) \times \textit{max-loop-cost} \end{aligned}
```

- ullet Claim: we can state this more cleanly as $C_{\mathrm{near}}(L) \in O(M(L))$ and $C_{\mathrm{near}}(L) \in \Omega(M(L))$, or even more concisely: $C_{\mathrm{near}}(L) \in \Theta(M(L))$.
- Why? $C_{\rm near}(M(L)) \in O(M(L))$ if $C_{\rm near}(M(L)) \le K \cdot M(L)$ for sufficiently large M(L), by definition.
- And if if K_1 and K_2 are any (non-negative) constants, then $K_1+K_2\cdot M(L)\leq (K_1+K_2)\cdot M(L)$ for M(L)>1.
- Likewise, $K_1 + K_2 \cdot M(L) \ge K_2 \cdot M(L)$ for M > 0.
- \bullet And we can go even farther. If the sequence, L, has length N(L), then we know that $M(L) \leq N(L)$. Therefore, we can say $C_{\mathrm{near}}(L) \in O(N(L))$.
- Is $C_{\mathrm{near}}(L) \in \Omega(N(L))$? No: can only say $C_{\mathrm{near}}(L) \in \Omega(1)$.

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Best/Worst Cases

- We can simplify still further by not trying to give results for particular inputs, but instead giving summary results for all inputs of the same "size."
- Here, "size" depends on the problem: could be magnitude, length (of list), cardinality (of set), etc.
- Since we don't consider specific inputs, we have to be less precise.
- Typically, the figure of interest is the worst case over all inputs of the same size.
- Also makes sense to talk about the best case over all inputs of the same size, or the average case over all inputs of the same size (weighted by likelihood). These are rarer, though.
- \bullet From preceding discussion, since $C_{\mathrm{near}}(N(L)) \in O(N(L))$, it follows that $C_{\mathrm{wc}}(N) \in O(N)$, where $C_{\mathrm{wc}}(N)$ is "worst-case cost of near over all lists of size N."

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Best of the Worst

- We just saw that $C_{wc}(N) \in O(N)$.
- But in addition, it's also clear that $C_{wc}(N) \in \Omega(N)$.
- ullet So we can say, most concisely, $C_{wc}(N) \in \Theta(N)$.
- \bullet Generally, when a worst-case time is not $\Theta(\cdot),$ it indicates either that
 - We don't know (haven't proved) what the worst case really is, just put limits on it, or
 - Most often happens when we talk about the worst-case for a problem: "what's the worst case for the best possible algorithm?"
 - We know what the worst-case time is, but it's not an easy formula, so we settle for approximations that are easier to deal with.

Example: A Nested Loop

• Consider:

```
def are_duplicates(L):
 for i in range(len(L)-1):
     for j in range(i+1, len(L)):
         if L[i] == L[j]:
             return True
 return False
```

- \bullet What can we say about C(L), the cost of computing are_duplicates on L?
- \bullet How about $C_{\rm wc}(N),$ the worst-case cost of running are_duplicates over all sequences of length N?

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Example: A Nested Loop (II)

- Ans: Worst case is no duplicates. Outer loop runs len(L)-1 times. Each time, the inner loop runs len(L)-i-1 times. So total time is proportional to $(N-2)+(N-3)+\ldots+1=(N-1)(N-2)/2\in\Theta(N^2)$, where N=N(L) is the length of L.
- \bullet Best case is first two elements are duplicates. Running time is $\Theta(1)$ (i.e., bounded by constant).
- So, $C(L) \in O(N(L)^2)$, $C(L) \in \Omega(1)$,
- $\bullet \ {\rm And} \ C_{\rm wc}(N) \in \Theta(N^2).$

Example: A Tricky Nested Loop

 What can we say about this one (assume pred counts as one constanttime operation.)

```
def is_unduplicated(L, pred):
 """True iff the first x in L such that pred(x) is not
 a duplicate. Also true if there is no x with pred(x)."""
 i = 0
 while i < len(L):
     x = L[i]
     i += 1
     if pred(x):
     while i < len(L):
         if x == L[i]:
             return False
     i += 1
 return True</pre>
```

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Example: A Tricky Nested Loop (II)

- \bullet In this case, despite the nested loop, we read each element of L at most once.
- Best case is that pred(L[0]) and L[0]=L[1].
- So $C(L) \in O(N(L))$, $C(L) \in \Omega(1)$.
- And $C_{wc}(N) \in \Theta(N)$.

Some Useful Properties

- \bullet We've already seen that $\Theta(K_0N+K_1)=\Theta(N)$ (K, k, K_i here and elsewhere are constants).
- \bullet $\Theta(N^k + N^{k-1}) = \Theta(N^k)$. Why?
- $\Theta(|f(N)| + |g(N)|) = \Theta(\max(|f(N)|, |g(N)|))$. Why?
- \bullet $\Theta(\log_a N) = \Theta(\log_b N).$ Why? (As a result, we usually use $\log_2 N = \lg N$ for all logarithms.)
- Tricky: why isn't $\Theta(f(N) + g(N)) = \Theta(\max(f(N), g(N)))$?
- \bullet $\Theta(N^{k_1}) \subset \Theta(k_2^N)$, if $k_2 > 1$. Why?

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More Programs

- How long does the tree_find program (search binary tree) take in the worst case
 - -1. As a function of D, the depth of the tree? $\Theta(D)$
 - -2. As a function of N, the number of keys in the tree? $\Theta(N)$
 - 3. As a function of D if the tree is as shallow as possible for the amount of data? $\Theta(D)$
 - 3. As a function of N if the tree is as shallow as possible for the amount of data? $\Theta(\lg N)$
- How about the gen_tree_find program from HW#8? Consider all trees where the inner nodes all have at least $K_1>2$ children and at most K_2 (both constants). What is the worst-case time to search as a function of N? $\Theta(\lg N)$

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Fast Growth

• Consider Hackenmax from Test#2 (with some name changes):

• Time clearly depends on N. Counting calls to board, C(N), the cost of calling Hackenmax(board, X, Y, N), is

$$C(N) = \left\{ \begin{aligned} 0, & \text{for } N \leq 0 \\ 1 + 2C(N-1), & \text{otherwise.} \end{aligned} \right.$$

• Using simple-minded expansion,

$$C(N) = 1 + 2C(N-1) = 1 + 2 + 4C(N-2) = \dots = 1 + 2 + 4 + 8 + \dots + 2^{N-1} \in \Theta(2^N).$$

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Some Intuition on Meaning of Growth

- \bullet How big a problem can you solve in a given time?
- ullet In the following table, left column shows time in microseconds to solve a given problem as a function of problem size N (assuming perfect scaling and that problem size 1 takes 1μ sec).
- Entries show the size of problem that can be solved in a second, hour, month (31 days), and century, for various relationships between time required and problem size.
- $\bullet \ N = {\rm problem \ size}$

Time (μsec) for problem size N	Max N Possible in			
	1 second	1 hour	1 month	1 century
$\lg N$	10^{300000}	$10^{1000000000}$	$10^{8 \cdot 10^{11}}$	$10^{9 \cdot 10^{14}}$
$\stackrel{\circ}{N}$	10^{6}	$3.6 \cdot 10^{9}$	$2.7 \cdot 10^{12}$	$3.2 \cdot 10^{15}$
$N \lg N$	63000	$1.3 \cdot 10^{8}$	$7.4 \cdot 10^{10}$	$6.9 \cdot 10^{13}$
N^2	1000	60000	$1.6 \cdot 10^{6}$	$5.6 \cdot 10^{7}$
N^3	100	1500	14000	150000
2^N	20	32	41	51