Lecture #9: More Functions

Another Tree Recursion: Hog Dice

ullet What are the odds of rolling at least k in hog with n s-sided dice? (n>0 and for us, s>0 is 4 or 6)

```
\frac{\textit{\# rolls of } n \text{ } s\text{-sided dice totaling} \geq k}{s^n}
```

- If $k \le 1$, then clearly the numerator is just s^n .
- For k > 1, we consider only rolls that include dice values 2-s, since any 1-die "pigs out." Let's call this quantity rolls2(k, n, s).
- The number of ways to score $\geq k$ is 0 if $\underline{ns < k}$. This is a base case.
- \bullet If n>0 then the number of ways to score at least $k\leq 1$ with n dice none of which is 1 is $(s-1)^n$. This is also a base case.
- If the first die comes up d $(2 \le d \le s)$, then there are $\frac{\text{rolls2(k d, n 1, s)}}{\text{ways}}$ to throw the remaining n-1 dice to get a total of at least k with all n dice.
- This gives us a tree recursion. How would you modify it for the "swine swap" rule?

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Back to Numeric Pairs: Find the Number

- A numeric pair is either an empty tuple, an integer, or a tuple consisting of two numeric pairs (slight revision from last time).
- ullet Problem: does the number x occur in a given numeric pair?

```
def occurs(x, pair):
    """X occurs at least once in numeric pair PAIR.
    >>> occurs(3, ((2, 1), ((), (3, ()))))
    True
    >>> occurs(5, ((2, 1), ((), (3, ()))))
    False
    """
    if x == pair:
        return True
    elif pair == () or type(pair) is int:
        return False
    else:
        return occurs(x, pair[0]) or occurs(x, pair[1])
```

• What is the time required by this function proportional to? A: The total number of tuples and integers in pair.

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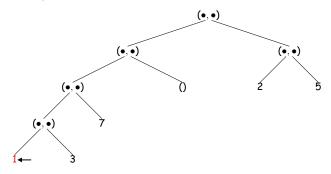
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Numeric Pairs: First Leaf

- A leaf in a numeric pair is the empty tuple or an integer.
- Define the *first leaf* as the leftmost leaf in the Python expression that denotes a tree.
- Example: the first leaf of ((((1, 3), 7), ()), (2, 5)) is 1:



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First Leaf Code

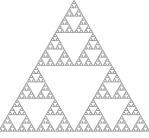
```
def first_leaf(pair):
    """The first leaf in PAIR, reading left to right.
    >>> first_leaf(())
    ()
    >>> first_leaf(5)
    5
    >>> first_leaf((((3, ()), (2, 1)), ()))
    3
    >>> first_leaf(((((), 3), (2, 1)), ()))
    ()
    """
    if type(pair) is int or pair == ():
        return pair
    else:
        return first_leaf(pair[0])
```

What kind of a recursive process is this? A: Iterative process (tail recursion)

Sierpinski Triangle

- No discussion of recursion is complete without a mention of *fractal* patterns, which exhibit self-similarity when scaled.
- \bullet We'll define a "Sierpinski Triangle of depth k and side s " to be
 - A filled equilateral triangle with sides of length s, if k=0, else
 - Three Sierpinski Triangles of depth k-1 and side s/2 arranged in the three corners of an equilateral triangle with side s.
- Here are triangles of degree 4 and 8:





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Drawing Sierpinski Triangles • Assume the existence of the function triangle: def triangle(x, y, side): """Draw a filled equilateral triangle with its lower-left corner at (X, Y) and with given SIDE. The base is aligned with the x-axis.""" \bullet We can now read off the definition of the triangle: def sierpinski(x, y, side, depth): """Draw a Sierpinski triangle of given DEPTH with given SIDE and lower-left corner at (X, Y).""" if depth == 0: triangle(x, y, side) else: height = 0.25 * sqrt(3) * side sierpinski(x, y, side/2, depth-1) sierpinski(x + side/4, y + height, side/2, depth-1) sierpinski(x + side/2, y, side/2, depth-1) Last modified: Thu Feb 20 20:10:45 2014 CS61A: Lecture #9 7