### Lecture #2: Functions, Expressions, Environments

#### Administrative

- Reader with discussion and other materials available at Vick Copy (Euclid and Hearst).
- Sign yourself up on Piazza. See course web page:

```
http://inst.cs.berkeley.edu/~cs61a
```

 Be sure to get an account form next week in lab, and provide registration data.

Announcement: We're trying to hire a new lecturer. There will be two candidates coming Jan. 27-28 (Josh Hug) and Feb. 3-4 (John DeNero), and you can help evaluate them! For both days:

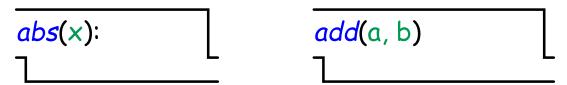
- Mon 01:00pm-02:00pm "Big ideas" talk (in Woz)
- Tue 11:45am-12:45pm Undergrad student lunch on northside (meet in 777 Soda)
- Tue 01:00pm-02:00pm Demo Class talk (in 380 Soda for Josh, Woz for John)
- UG Tue 02:00pm-02:45pm Open Session after demo class (same rooms)

#### Recap

- From last lecture: Values are data we want to manipulate and in particular,
- Functions are values that perform computations on values.
- Expressions denote computations that produce values.
- Today, we'll look at them in some detail at how functions operate on data values and how expressions denote these operations.
- As usual, although our concrete examples all involve Python, the actual concepts apply almost universally to programming languages.

#### **Functions**

- Something like abs denotes or evaluates to a function.
- To depict the denoted function values, we sometimes use this notation:



- Idea: The opening on the left takes in values and one on the right to delivers results.
- The (green) formal parameter names—such as x, a, b—show the number of parameters (inputs) to the function.
- The list of formal parameter names gives us the function's signature—in Python, this is the number of arguments.
- For our purposes, the blue name is simply a helpful comment to suggest what the function does.
- (Python actually maintains this intrinsic name and the parameter names internally, but this is not a universal feature of programming languages, and, as you'll see, can be confusing.)

#### Functions: Lambda

• I'm often going to use a more venerable notation for function values:

- Formal parameters go to the left of the colon.
- The part to the right of the colon is an expression that indicates what value is produced.
- ullet I'll use  $\ll \cdots \gg$  expressions to indicate non-Python descriptions of values or computations.
- In Python, you can denote simple function values like this:

```
lambda a, b : \ll the sum of a and b \mid \gg
```

which evaluates to

$$\lambda$$
 a, b:  $\ll$  the sum of a and b  $\mid \gg$ 

ullet (Well, OK: the  $\ll \cdots \gg$  isn't really Python, but I'll use it as a placeholder for some computation I'm not prepared to write.)

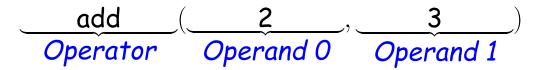
# Calling Functions (I)

• The fundamental operation on function values is to call or invoke them, which means giving them one value for each formal parameter and having them produce the result of their computation on these values:



#### Call Expressions

- A call expression denotes the operation of calling a function.
- Consider add(2, 3):



- The operator and the operands are all themselves expressions (recursion again).
- To evaluate this call expression:
  - Evaluate the operator (let's call the value  ${\cal C}$ ). It must evaluate to a function.
  - Evaluate the operands (or *actual parameters* in the order they appear (let's call these values  $P_0$  and  $P_1$ )
  - Call C with parameters  $P_0$  and  $P_1$ .

# Calling a Function (I): Substitution

- Once we have the values for the operator and operands, we must still actually evaluate the call.
- A simple way to understand this (which will work for simple expressions) is to think of the process as substitution.
- Once you have a value:

```
\lambda a, b: \ll sum of a and b \gg
```

- and values for the operands (let's say 2 and 3),
- substitute the operand values for the formal parameters, replacing the whole call with

```
\ll sum of 2 and 3 \gg
```

which in turn evaluates to 5.

#### Side Trip: Values versus Denotations

- Expressions such as 2 in a programming language are called literals.
- To evaluate them, we replace them with whatever values they are supposed to stand for.
- This is confusing:
  - Q: What is the value of the literal 2?
  - -A: 2
- ... and then you get into long, technical explanations about how the second "2" is really in a different language than the first, and actually is just another notation for some mystical Platonic "2" that is floating off somewhere.
- I'll just try to be practical and distinguish values from literals by surrounding values in a boxes: the value of 2 is 2.
- One way to see the distinction between literals and values: the literals 0x10 and 16 are obviously different, but both denote the same value: 16.

### Example: From Expression to Value

Let's evaluate the expression  $\frac{\text{mul}(\text{add}(2, \text{mul}(0x4, 0x6)), \text{add}(0x3, 005))}{\text{Loss of the following sequence, values are shown in boxes}}$ . Everything outside a box is an expression.

- $\bullet \; \underline{\mathsf{mul}}(\underline{\mathsf{add}}(\underline{2},\underline{\mathsf{mul}}(\underline{0x4},\underline{0x6})),\underline{\mathsf{add}}(\underline{0x3},\underline{005}))$
- $\lambda$  a, b:  $\ll$  a  $\times$  b $\gg$  (add(2, mul(0x4, 0x6)), add(0x3, 005))
- $\lambda$  a, b:  $\ll$  a  $\times$  b $\gg$  (  $\lambda$  a, b:  $\ll$  a + b $\gg$  (2,  $\lambda$  a, b:  $\ll$  a  $\times$  b $\gg$  (4, 6)), add(0x3, 005))
- $\lambda$  a, b:  $\ll$  a  $\times$  b $\gg$  (  $\lambda$  a, b:  $\ll$  a + b $\gg$  (2,  $\ll$  4  $\times$  6  $\gg$ , add(0x3, 005))
- $\lambda$  a, b:  $\ll$  a  $\times$  b $\gg$  (  $\lambda$  a, b:  $\ll$  a + b $\gg$  (2, 24), add(0x3, 005))
- $\lambda$  a, b:  $\ll$  a  $\times$  b $\gg$  ( $\ll$  2 + 24  $\gg$ , add(0x3, 005))
- $\lambda$  a, b:  $\ll$  a  $\times$  b $\gg$  (26, add(0x3, 005))
- $\lambda a, b: \ll a \times b \gg$  (26),  $\lambda a, b: \ll a + b \gg$  (3, 5))
- ...  $\lambda$  a, b:  $\ll$  a  $\times$  b $\gg$  (26, 8)
- ... 208

#### Puzzle I

#### Evaluate

(lambda a: lambda b: a + b)(1)(3)

• First, must understand how it's grouped:

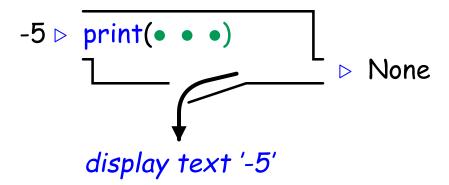
 $(\underbrace{(\mathsf{lambda}\; \mathsf{a} \colon \mathsf{lambda}\; \mathsf{b} \colon \; \mathsf{a} + \mathsf{b})}_{}(1)\;) \textbf{(3)}$ 

#### Puzzle I (contd.)

- (lambda a: lambda b: a + b)(1)(3)
- $\lambda$  a: lambda b: a + b(1)(3)
- (lambda b:  $\boxed{1}$  + b)(3)
- $|\lambda \text{ b: } 1 + \text{b}| (3)$
- 1 + 3
- 4

#### Impure Functions

- The functions so far have been *pure*: their output depends only on their input parameters' values, and they do nothing in response to a call but compute a value.
- Functions may do additional things when called besides returning a value.
- We call such things side effects.
- Example: the built-in print function:



- Displaying text is print's side effect. It's value, in fact, is generally useless (always the null value).
- $\bullet$  For this lecture (at least), I'll use  $\lambda!$  ("lambda bang") to denote function values with side effects.

# Example: Print

What about an expression with side effects?

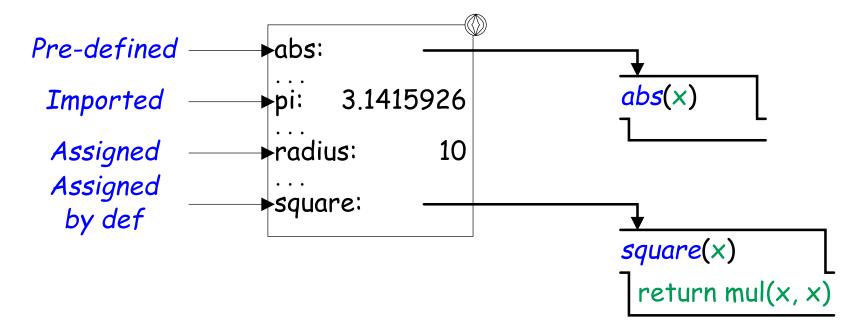
- 1. print(print(1), print(2))
- $\lambda! \ x: \ll \text{print } x \gg | \ (|\lambda! \ x: \ll \text{print } x \gg | \ (\underline{1}), \text{print(2)})$
- 3.  $\lambda! x: \ll \text{print } x \gg | (None), \text{ print(2)}$ and print '1'.
- 4.  $|\lambda| \ \mathbf{x} : \ll \text{print} \ \mathbf{x} \gg | \ ( \boxed{\text{None}} |, \ \boxed{\lambda!} \ \mathbf{x} : \ll \text{print} \ \mathbf{x} \gg |$
- $|\lambda| \; \; \mathbf{x} : \ll \mathsf{print} \; \mathbf{x} \gg | \; \; ( |\mathsf{None}|, |\mathsf{None}| ) )$ and print '2'.
- 6. None and print 'None None'.

#### Names

- Evaluating expressions that are literals is easy: the literal's text gives all the information needed.
- But how did I evaluate names like add, mul, or print?
- Deduction: there must be another source of information.
- We'll use the concept of an environment to explain this.

#### **Environments**

- An environment is a mapping from names to values.
- We say that a name is bound to a value in this environment.
- In its simplest form, it consists of a single global environment frame:



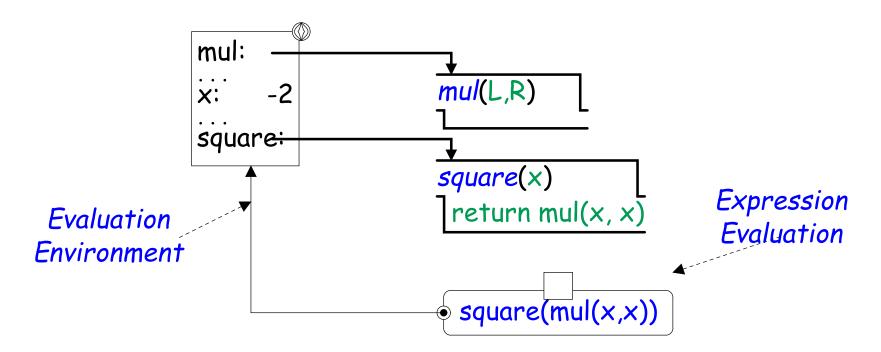
#### Environments and Evaluation

- Every expression is evaluated in an environment, which supplies the meanings of any names in it.
- Evaluating an expression typically involves first evaluating its subexpressions (the operators and operands of calls, the operands of conventional expressions such as  $x^*(y+z), ...$ ).
- These subexpressions are evaluated in the same environment as the expression that contains them.
- Once their subexpressions (operator + operands) are evaluated, calls to user-defined functions must evaluate the expressions and statements from the definition of those functions.

### Evaluating User-Defined Function Calls

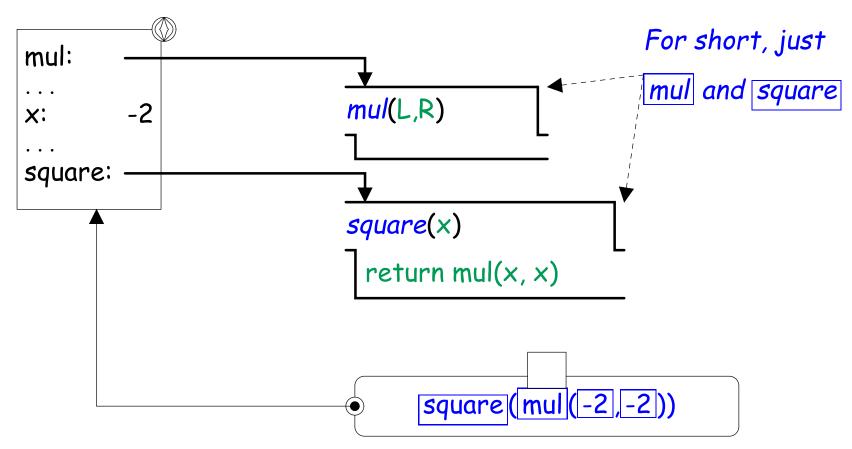
• Consider the expression square(mul(x, x)) after executing

```
from operator import mul
def square(x):
   return mul(x,x)
x = -2
```



#### Evaluating User-Defined Function Calls (II)

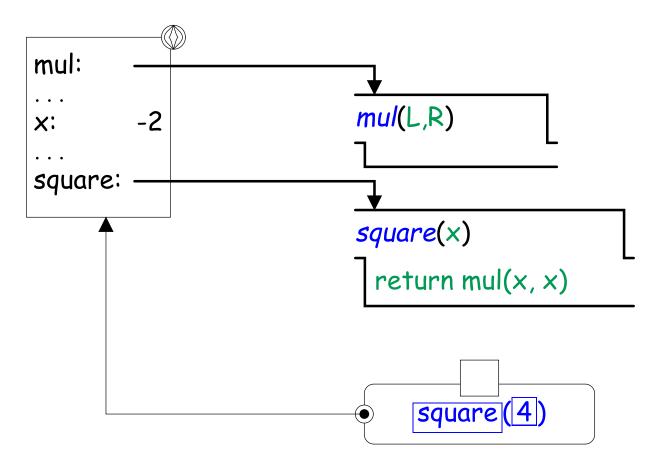
• First evaluate the subexpressions of square(mul(x, x)) in the global environment:



 Evaluating subexpressions x, mul, and square takes values from the expression's environment.

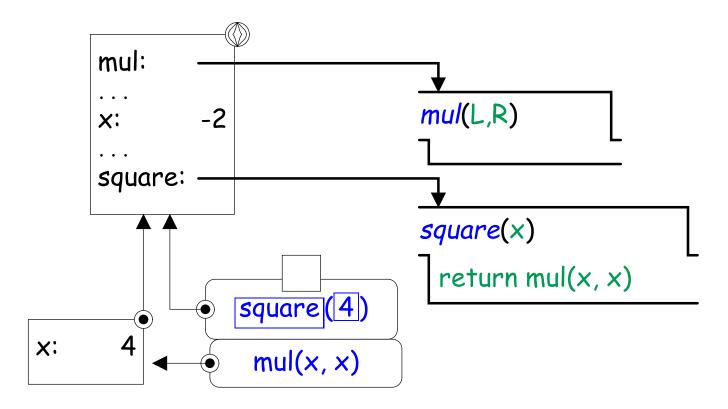
### Evaluating User-Defined Functions Calls (III)

• Then perform the primitive multiply function:



# Evaluating User-Defined Functions Calls (IV)

- To explain parameter to user-defined square function, extend environment with a local environment frame, attached to the frame in which square was defined (the global one in this case), and giving x the operand value.
- Now replace original call with evaluating body of square in the new local environment.



# Evaluating User-Defined Functions Calls (V)

• When we evaluate mul(x, x) in this new environment, we get the same value as before for mul, but the local value for x.

