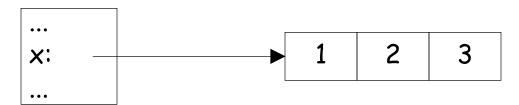
Lecture #13: Lists, objects, and Arrows

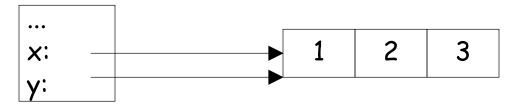
Last modified: Fri Mar 2 00:39:17 2012

Diagrams of Sequence Objects

 We've often depicted values as arrows to something. To illustrate x = (1, 2, 3) you might see:



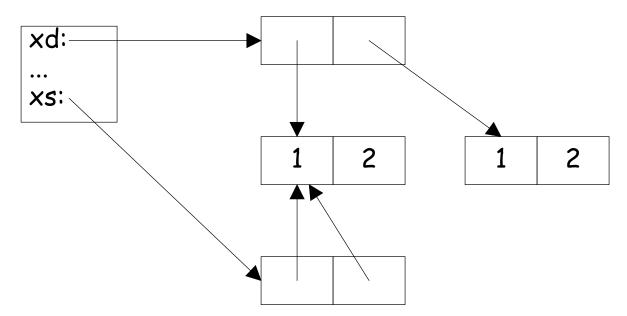
- \bullet The value of x here is the arrow, not the box (object) at the end.
- Copying x copies the arrow, not the box. After y = x:



- The is operator tests equality of arrows (or object identity: are they pointing at the same thing?), ...
- While == is generally concerned with equality of state (are the arrows pointing at objects that contain equivalent things?)

Another Take on Tuples vs. Lists

- When dealing with tuples (or immutables in general), we can concern ourselves with equality alone.
- When dealing with lists (or mutable data in general), must consider object identity.
- For tuples, we can treat xd and xs as identical, and use either one:



 But if the boxes depicted (mutable) lists, we'd still have xs==xd (for now), but not necessarily in the future.

A List Problem

```
def partition(L, x):
"""Rearrange the elements of L so that all items < 'x' appear
before all items >= 'x', and all are otherwise in their original
order. Modifies and returns L.
>>> L = [0, 9, 6, 2, 5, 11, 1]
>>> partition(L, 5)
[0, 2, 1, 9, 6, 5, 11]
>>> L
[0, 2, 1, 9, 6, 5, 11]
"""
```

Another List Problem

```
def collapse_runs(L):
"""Remove the second and subsequent consecutive duplicates of
values in L, modifying and returning L.
>> x = [1, 2, 1, 1, 1, 2, 0, 0]
>> collapse_runs(x)
[1, 2, 1, 2, 0]
>> x
[1, 2, 1, 2, 0]"""
```