

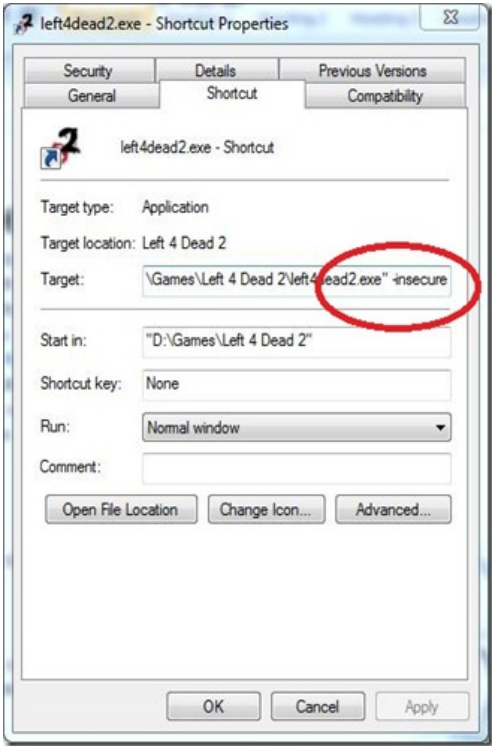


Left 4 Dead 2 Play on LAN (Offline)

Those who like to play the original **Left 4 Dead** with their friends locally, ergo without an Internet connection, may also want to play the sequel **Left 4 Dead 2** on a local area network (LAN) as well. I've created a guide on how to host and join a local game session without relying on Steam or any other online game matchmakers.

Update (February 7, 2012)

Almost two years have passed since I created this guide and a lot of game updates have been pushed through by Valve since then. As a possible fix to recent multiplayer connection problems, create a shortcut for Left 4 Dead 2. Open the shortcut's properties, proceed to Shortcut tab and add the following at the end of the Target field: `-insecure`. Click Apply/OK to save the new setting.



Every time you run Left 4 Dead 2, you should do so by using this modified shortcut. **The guide below will not work if you don't use the shortcut.**

After following the steps above, run the game. You will then need to enable the developer console. Optionally, you can also enable automatic detection of LAN games for convenience to those who will join your hosted game. Here's how:
How to enable Developer Console:

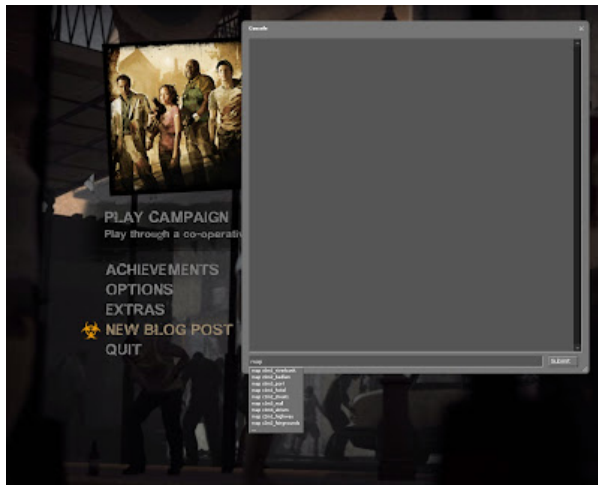
1. At the game main menu, click *Options*.
2. Click *Keyboard/Mouse*.
3. Click *Allow Developer Console* and select *Enabled*.

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Left 4 Dead 2 main menu with console open.

Click image to enlarge.

How to automatically detect LAN games:

1. At the game main menu, click *Options*.
2. Click *Multiplayer*.
3. Click *Automatically Discover LAN Games* and select *Enabled*.

With all the necessary settings set up, it's now time to host a game.

How to create or host a Left 4 Dead 2 local (LAN) game:

1. Open the Developer Console by pressing ` on your keyboard. (It is the key below Esc.)
2. Type `sv_lan 1` then press Enter.
3. Type `sv_allow_lobby_connect_only 0` then press Enter.
4. In the console, type `map` then press Space.
5. Right after you press Space all the playable maps will be displayed.
6. Use your keyboard arrows to scroll to your desired map.
7. Press Enter.

Basically the command to create a local game is this:

```
map nameOfMapHere gameType
```

An example of a map is this `c5m1_waterfront`. `c5` stands for campaign five, `m1` for chapter/map one, and `waterfront` the corresponding name. Those with The Passing campaign, the campaign code assignment is `c6`.

List of all Left 4 Dead 2 maps:

Dead Center:

```
c1m1_hotel    c1m2_streets
c1m3_mall     c1m4_atrium
```

The Passing:

```
c6m1_riverbank  c6m2_bedlam  c6m1_port
```

Dark Carnival:

```
c2m1_highway  c2m2_fairgrounds  c2m3_coaster
c2m4_barns    c2m5_concert
```

Swamp Fever:

```
c3m1_plankcountry  c3m2_swamp
c3m3_shantytown    c3m4_plantation
```

Hard Rain:

```
c4m1_milltown_a  c4m2_sugarmill_a  c4m3_sugarmill_b
```

c4m4_milltown_b c4m5_milltown_escape

The Parish:

c5m1_waterfront c5m2_park c5m3_cemetery

c5m4_quarter c5m5_bridge

List of all game modes:

campaign scavenge realism
survival versus mutation

If the `gameType` is left blank, the hosted game will default to a `campaign` game with normal difficulty. To choose another mode, just type in the console the game mode after the map name.

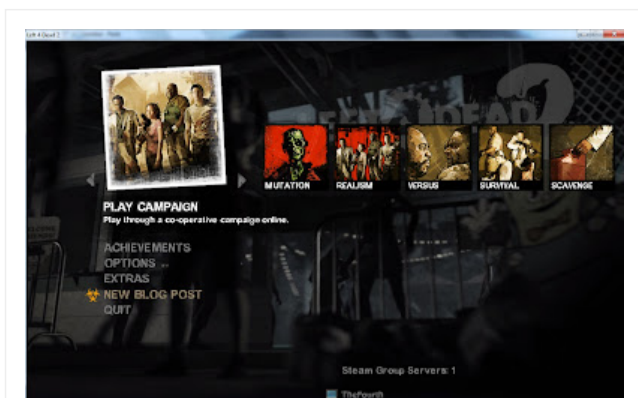
Example: `map c1m4_atrium realism`

How to join a LAN game:

When the game is created, the remaining thing to do is to let other players join the game. If *Automatically Discover LAN Games* is enabled, *Steam Group Servers* may appear in the main menu which players can use to join your game.

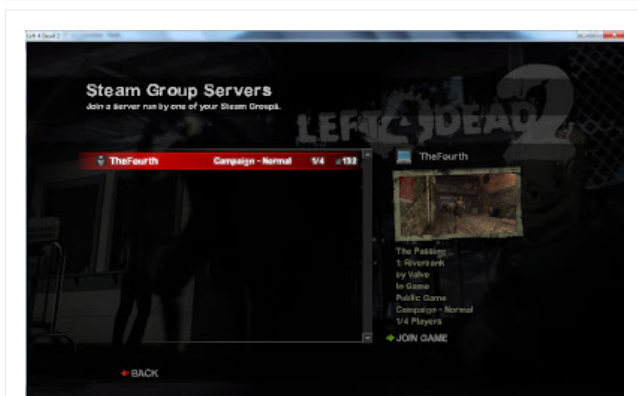
Alternately, the console command to join is `connect hostIPAdresshere`.

Example: `connect 123.123.123.123`



Steam Group Servers (at the bottom center) appears when it detects a game.

Click image to enlarge.



When clicked, you will then proceed to this window that lists all available games.

Click image to enlarge.

Determining the host's IP address:

Determining your local IP address can be tricky when you're connected to the Internet, so it's best to stay offline when hosting a game. Anyway, the game host must type `net_status` in the developer console. Some data will appear afterwards. You will need to look for a phrase similar to this: "Net status for host 11.111.11.11:" The numbers that appear on that

phrase is the host's IP address.

Other notes and info:

This offline LAN game guide does not require Hamachi, Garena, or Steam. However, I suppose the version of the game installed on all computers must be the same.

Make sure Left 4 Dead 2 is added to the firewall exemption.

```
sv_allow_lobby_connect_only
```

If set, players may only join this server from matchmaking lobby, and may not connect directly.

```
sv_lan ( def. "0" )
```

If set, server is a lan server (no heartbeat, no authentication, no non-class C addresses).

Left 4 Dead Play on LAN (Offline)

Source



Etiketler: l4d 2, l4d 2 lan play, l4d2 lan play, Left 4 Dead 2 Multiplayer, Left 4 Dead 2 Play Offline, video games

37 yorum:



fourteen said...

this works perfectly, thanks dude!

October 25, 2012 at 9:26 AM

Anonymous said...

hello
im using
- Left 4 Dead 2 version 2.0.0.8

i've followed you steps
but it doesn't work for me
when my friends tried to connect
it is stuck on the loading page
and then pop-up
"failed to connect after 10 retries"

October 27, 2012 at 7:30 AM

Anonymous said...

very nice, thanks...

March 18, 2013 at 5:49 PM

Anonymous said...

It only display unable to execute command (86) when I try to add
-insecure to the shortcut

March 31, 2013 at 2:14 AM

Anonymous said...

Cool. I like this. thanks.....

April 21, 2013 at 12:10 AM

Anonymous said...

if you failed to connect after 10 retries, try disable your firewall or make your dns
automatic..

May 16, 2013 at 4:52 AM

Anonymous said...

A misprint in 'exception'
>> Make sure Left 4 Dead 2 is added to the firewall exemption.

June 17, 2013 at 12:09 AM

Anonymous said...

Works like a charm, thanks dude

November 30, 2013 at 8:01 PM



Ndhoe Ndu said...

nicely done dude! it works!

March 19, 2014 at 7:06 AM

Anonymous said...

Almost done...and BOOM. It works.thanks bro

June 12, 2014 at 4:25 AM



Mustafa Buğra AKTAŞ said...

You are wellcome

June 14, 2014 at 1:02 AM



Unknown said...

Though they could never beat Capcom's Resident Evil Series, Valve corporation did
gave them some competition with their Left 4 Dead and Left 4 Dead 2 for sure. The
first installment of this franchise was really awesome.
Thank you for your hard work... All the best!

June 23, 2014 at 6:05 AM

Anonymous said...

when i try creating a game. it says connection blocked Please remove plug-ins
before attempting to connect to a VAC secure server."

July 24, 2014 at 5:55 AM



Kristofor Jensen said...

Works great! We have 3 licenses in the family and a crappy internet connection...it's easier for 3 of us to connect locally to have a lag free game this way!

October 11, 2014 at 11:45 AM

GomezPick said...

Awesome Admin Thanks For sharing This Article..... Now I know how to play

October 13, 2014 at 5:06 AM



Unknown said...

hi guys, i have problem, I want to play that game on lan with my friend, but when he add -insecure into target and launch game, it shows him please remove insecure :/ do you know where the problem is? thanks

October 13, 2014 at 9:08 AM

Anonymous said...

Awesome guide man!!! I honestly installed the game to play in lan, i was kinda disappointed to see that i couldn't... But then i found this perfect guide! Thanks! Just one last question, how can i change difficulty or character? Thanks again :)

November 22, 2014 at 4:09 AM

Anonymous said...

i have problem..does anyone knows how to play offline mode but LAN and WIFI connections??(2 players) thankss

December 13, 2014 at 3:19 AM

Anonymous said...

does anyone know how to play offline or setup but 2 players only(1 lan and 1 via wifi connection) thanks

December 13, 2014 at 3:23 AM

Samer said...

Thanks! That was really helpful!!

March 28, 2015 at 11:17 AM



Mustafa Buğra AKTAŞ said...

Enjoy

March 30, 2015 at 4:58 AM



Steve said...

Great, this worked a treat. Thank you from me and the rest of my lan party :).

June 14, 2015 at 5:50 AM

Anonymous said...

Help guys....How to varify a game without using steam..?

July 25, 2015 at 8:33 PM

Anonymous said...

It works! Thanks a lot!

September 6, 2015 at 4:39 PM



Unknown said...

My friend can join me by using this method although we use different wifi ?

October 14, 2015 at 8:31 AM



gelanggoro said...

Enjoy

May 30, 2016 at 12:38 AM



Unknown said...

Thank you bro, you made my day!

June 29, 2016 at 8:04 AM

Anonymous said...

Does the people joining need to create the shortcut too?

September 6, 2016 at 8:48 AM



Unknown said...

thank you very much... you're the best

January 26, 2017 at 4:24 PM



... said...

Can anyone please guide me on how to play addon campaigns with my friends on lan/ host an addon campaign cause there's no console command to launch an addon campaign of course, and also when I try to change the current campaign the "Addon Campaigns" option is blurred, I can't select it. I've seen many online non steam servers that are hosting addon campaigns too. Idk how to? Help would be highly appreciated.

March 23, 2017 at 9:35 AM



Unknown said...

I can't put the -insecure please help me

April 2, 2017 at 10:50 PM



Unknown said...

I'm super late but you would type the map name into the console like so: "map (map name here) campaign"

September 30, 2018 at 5:16 AM



Unknown said...

Remove -insecure from the launch options. It prevents you from joining servers.

September 30, 2018 at 5:18 AM



Unknown said...

Remove -insecure, your plugins don't work on a server that isn't yours.

September 30, 2018 at 5:20 AM



Unknown said...

Don't put the -insecure command in. Your plugins won't work on your friend's server.

September 30, 2018 at 5:21 AM

Anonymous said...

Hey bro can you tell if this work with pirated version of the game?

October 29, 2020 at 7:13 AM



Unknown said...

Very late, but thank you! Works like a charm!

July 25, 2021 at 12:49 AM

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