

# MAT232 - Lecture 5

Curve Analysis: Extending from 2D to 3D - Regions, Surfaces,  
and Sketching

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# Definitions and Theorems

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*Straight from the textbook — lots of fluff this time, more than what we need!*

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**Quick recap before diving into the lecture.**



## Conic Sections

### Concept

**Definition of Conic Sections:** Conic sections are the curves formed by the intersection of a plane with a double-napped cone. The type of curve depends on the angle of the plane relative to the cone:

- *Circle:* The plane is perpendicular to the cone's axis.
- *Ellipse:* The plane intersects one nappe of the cone but is not perpendicular to the axis.
- *Parabola:* The plane is parallel to a generator of the cone.
- *Hyperbola:* The plane intersects both nappes of the cone.

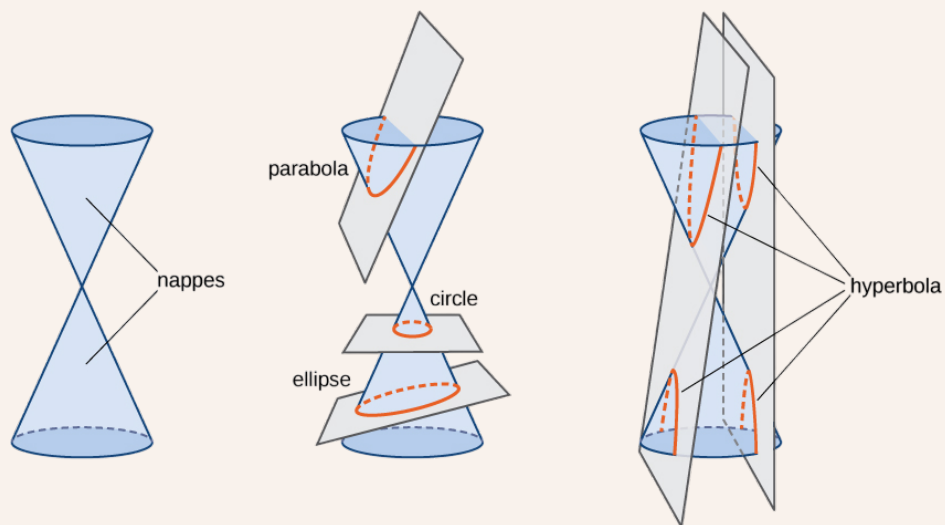


Figure 1: Conic sections formed by the intersection of a plane with a double-napped cone.

## Ellipse

### Definition

An **ellipse** is the set of all points in a plane such that the sum of their distances to two fixed points (called the *foci*) is constant.

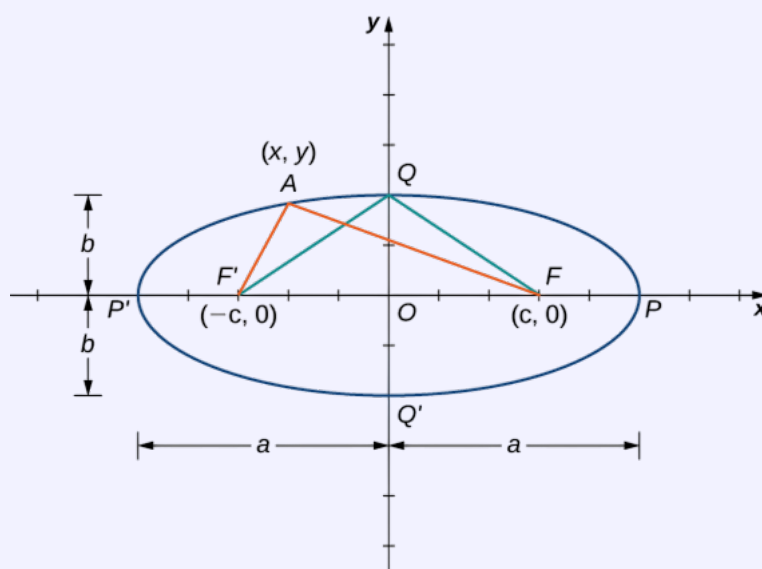


Figure 2: Diagram of an ellipse.

### Intuition

Imagine looping a circular string around two fixed points  $F_1$  and  $F_2$  on a plane and pulling it taut (fully stretched without slack) with a pencil. As you move the pencil while keeping the string tight, the traced shape forms an ellipse. This method is commonly used for drawing ellipses with nails and string.

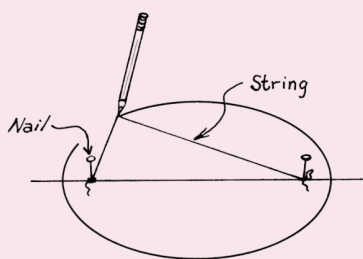


Figure 3: Drawing an ellipse with nails and string.

## Standard Forms of an Ellipse

### Definition

The equation of an ellipse depends on the orientation of its major axis:

- **Horizontal Major Axis:**

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$$

where:

- $(h, k)$  is the center,
- $a > b$  (semi-major axis  $a$ , semi-minor axis  $b$ ),
- $c^2 = a^2 - b^2$ , where  $c$  is the focal distance.

- **Vertical Major Axis:**

$$\frac{(y-k)^2}{a^2} + \frac{(x-h)^2}{b^2} = 1$$

with the same parameters as above.

### Remark

#### Properties of Ellipses:

- *Vertices:* Located  $a$  units from the center along the major axis.
- *Foci:* Located  $c$  units from the center along the major axis, where  $c^2 = a^2 - b^2$ .
- *Eccentricity:* Defined as  $e = \frac{c}{a}$ , with  $0 < e < 1$ .

## Verifying an Ellipse

### Example

Show that the equation

$$4x^2 + 9y^2 = 36$$

represents an ellipse and determine its key features.

### Solution

- Rewrite the equation in standard form:

$$\frac{x^2}{9} + \frac{y^2}{4} = 1.$$

- The ellipse is centered at  $(0, 0)$  with  $a = 3$ ,  $b = 2$ , and  $c = \sqrt{a^2 - b^2} = \sqrt{5}$ .
- The foci are  $(\pm\sqrt{5}, 0)$ , and the vertices are  $(\pm 3, 0)$ .



## Parabola

### Definition

A **parabola** is the set of all points in a plane equidistant from a fixed point (the *focus*) and a fixed line (the *directrix*).

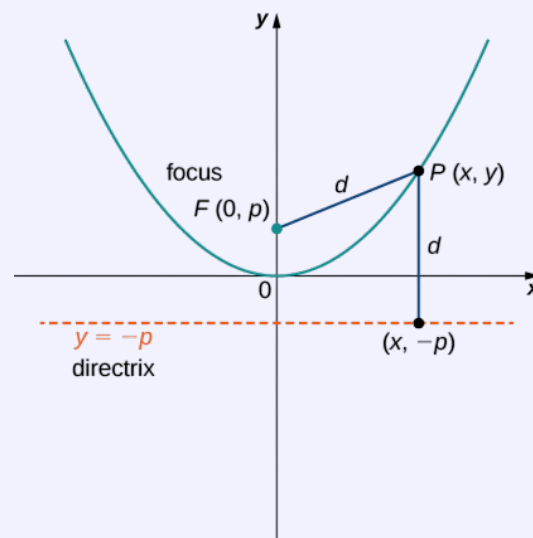


Figure 4: Diagram of a parabola.

### Intuition

A parabola can be thought of as the trajectory of an object under uniform acceleration, such as the path of a ball thrown in the air.

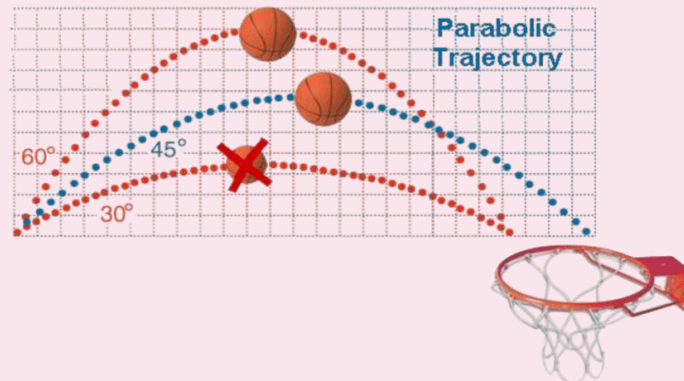


Figure 5: Parabolic trajectory of a ball.



## Standard Forms of a Parabola

### Definition

The equation of a parabola depends on whether it opens horizontally or vertically:

- **Opens Right or Left (Horizontal Axis):**

$$(y - k)^2 = 4p(x - h)$$

- $(h, k)$  is the vertex.
- $p$  is the directed distance from the vertex to the focus.
- The focus is at  $(h + p, k)$ , and the directrix is the vertical line  $x = h - p$ .

- **Opens Up or Down (Vertical Axis):**

$$(x - h)^2 = 4p(y - k)$$

- The vertex and  $p$  are the same as above.
- The focus is at  $(h, k + p)$ , and the directrix is the horizontal line  $y = k - p$ .

### Remark

#### Properties of Parabolas:

- *Focus:* Located  $p$  units from the vertex along the axis of symmetry.
- *Directrix:* A line perpendicular to the axis of symmetry at a distance  $p$  from the vertex.
- *Axis of Symmetry:* A line that passes through the focus and is perpendicular to the directrix.

## Verifying a Parabola

### Example

Show that the equation

$$y^2 = 12x$$

represents a parabola and determine its key features.

### Solution

- The equation is in the standard form  $y^2 = 4px$ , with  $4p = 12$ , so  $p = 3$ .
- The parabola opens to the right, with vertex  $(0, 0)$ , focus  $(3, 0)$ , and directrix  $x = -3$ .

## Hyperbola

### Definition

A **hyperbola** is the set of all points in a plane such that the absolute difference of their distances to two fixed points (called the *foci*) is constant.

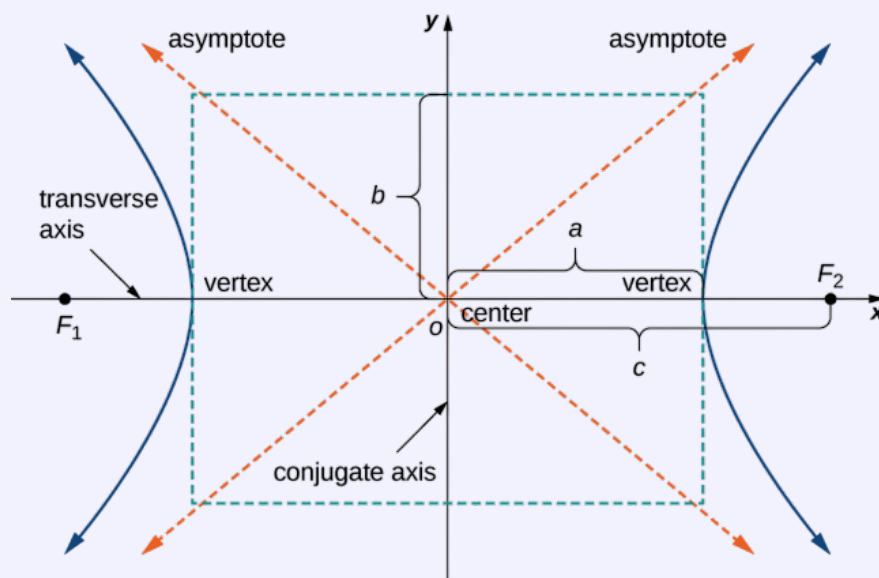


Figure 6: Diagram of a hyperbola.

## Intuition

A hyperbola appears in real-world phenomena such as satellite orbits, radio wave propagation, and the paths of comets.

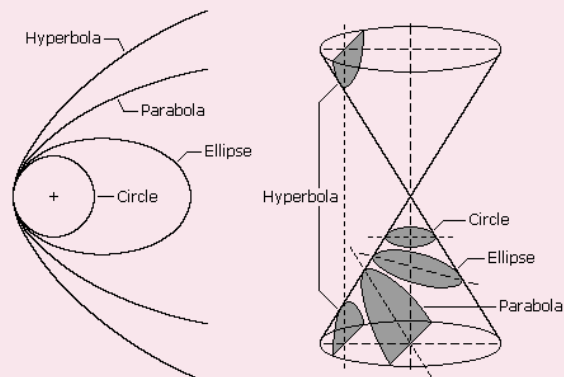


Figure 4.1

Figure 7: Hyperbolic orbits can have greater eccentricity than parabolic ones.

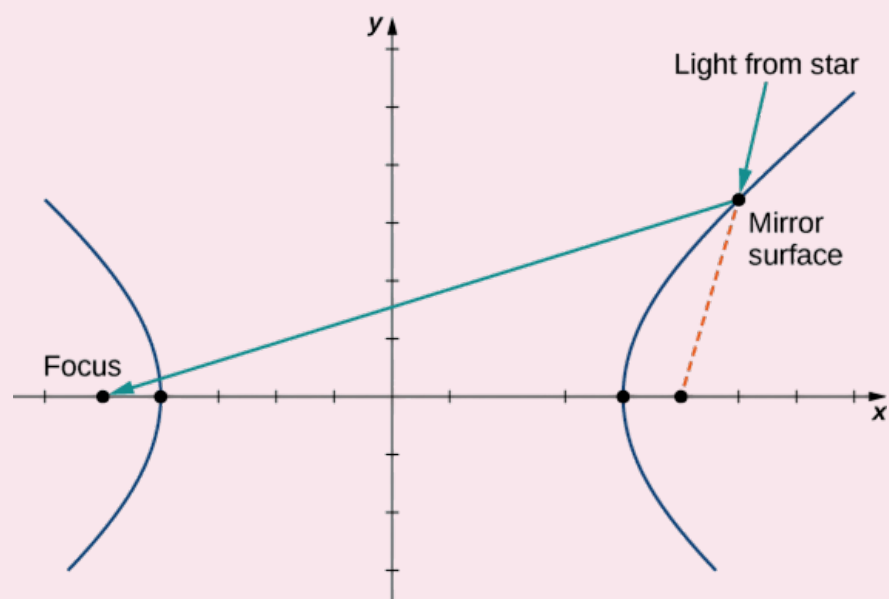


Figure 8: A hyperbolic mirror used to collect light from distant stars.



## Standard Forms of a Hyperbola

### Definition

A hyperbola is defined by the difference of distances to two fixed points (foci) being constant. Its standard equation depends on the orientation of its transverse axis:

- **Horizontal Transverse Axis:**

$$\frac{(x - h)^2}{a^2} - \frac{(y - k)^2}{b^2} = 1,$$

where  $(h, k)$  is the center,  $a$  is the distance from the center to each vertex, and  $c^2 = a^2 + b^2$  defines the distance from the center to each focus.

- **Vertical Transverse Axis:**

$$\frac{(y - k)^2}{a^2} - \frac{(x - h)^2}{b^2} = 1.$$

### Remark

#### Properties of Hyperbolas:

- *Foci*: Located  $c$  units from the center along the transverse axis, where  $c^2 = a^2 + b^2$ .
- *Asymptotes*: Lines that the hyperbola approaches but never touches, given by:

$$y = k \pm \frac{b}{a}(x - h) \quad (\text{horizontal}).$$

- *Vertices*: Located  $a$  units from the center along the transverse axis.

## Verifying a Hyperbola

### Example

Show that the equation

$$9x^2 - 16y^2 = 144$$

represents a hyperbola and determine its key features.

### Solution

- Rewrite the equation in standard form:

$$\frac{x^2}{16} - \frac{y^2}{9} = 1.$$

- The hyperbola is centered at  $(0, 0)$  with  $a = 4$ ,  $b = 3$ , and  $c = \sqrt{a^2 + b^2} = 5$ .
- The vertices are  $(\pm 4, 0)$ , the foci are  $(\pm 5, 0)$ , and the asymptotes are  $y = \pm \frac{3}{4}x$ .

## Eccentricity and Directrix

### Definition

The **eccentricity**  $e$  of a conic section is defined as the ratio of the distance from any point on the conic to its focus, divided by the perpendicular distance from that point to the nearest directrix. This value is constant for a given conic and determines its type:

- If  $e = 1$ , the conic is a **parabola**.
- If  $e < 1$ , the conic is an **ellipse**.
- If  $e > 1$ , the conic is a **hyperbola**.

### Remark

For a **circle**, the eccentricity is  $e = 0$ .

The **directrix** of a conic section is a fixed line that, together with the focus, helps define the conic.

- **Parabolas** have one focus and one directrix.
- **Ellipses** and **hyperbolas** (excluding circles) have two foci and two corresponding directrices.

## Illustration

## Eccentricity Of Conic Sections

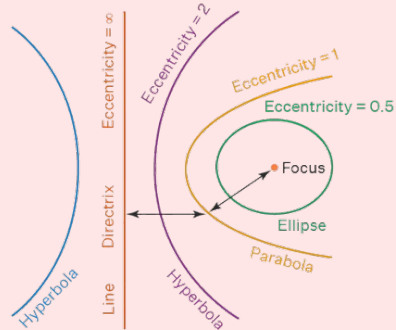


Figure 9: Eccentricity and directrix of conic sections.

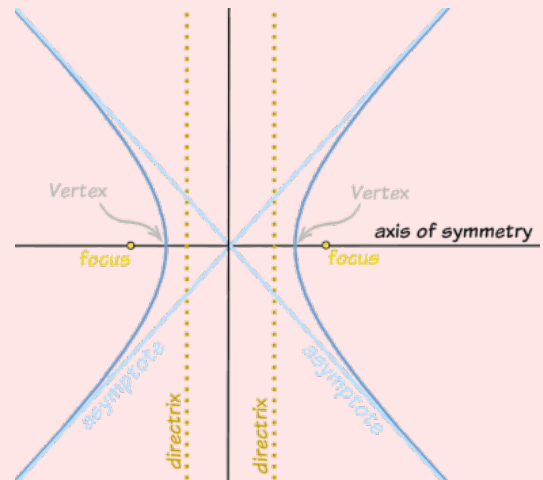


Figure 10: Directrix of a hyperbola.

## Directrix of Ellipse

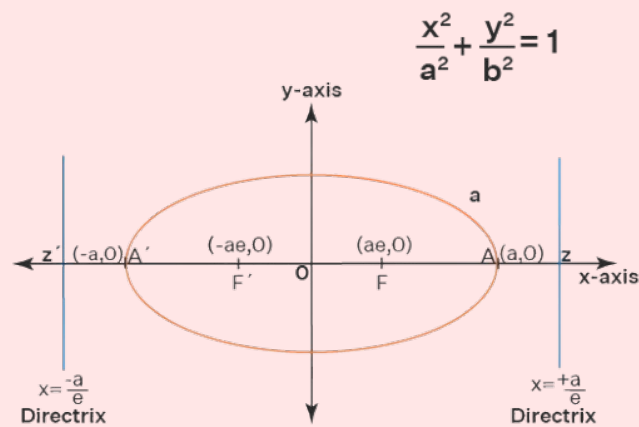


Figure 11: Directrix of an ellipse.



## General Equations of Degree Two

### Concept

A general second-degree equation is written as:

$$Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0.$$

The nature of its graph (a conic section) is determined using the **discriminant**:

$$\Delta = 4AC - B^2.$$

- If  $\Delta > 0$ , the conic is an **ellipse**.
- If  $\Delta = 0$ , the conic is a **parabola**.
- If  $\Delta < 0$ , the conic is a **hyperbola**.

### Remark

If  $B \neq 0$ , the coordinate axes are rotated.

To determine the rotation angle  $\theta$ , use:

$$\cot 2\theta = \frac{A - C}{B}.$$

## Distinguishing Between Conic Sections

### Tip

To classify a conic section, follow these key steps:

1. **Check the discriminant  $\Delta = 4AC - B^2$ :**
  - $\Delta > 0$  indicates an **ellipse**.
  - $\Delta = 0$  indicates a **parabola**.
  - $\Delta < 0$  indicates a **hyperbola**.
2. **Identify the presence of an  $xy$ -term:**
  - If  $B \neq 0$ , the axes are rotated.
3. **Analyze the equation form:**
  - Ellipses and circles have **both  $x^2$  and  $y^2$  terms** with the same sign.
  - Hyperbolas have **both  $x^2$  and  $y^2$  terms** with opposite signs.
  - Parabolas have **only one squared term** (either  $x^2$  or  $y^2$ , but not both).

# Let's Get Started

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*Time to dive into the lecture notes.*

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Grab your pen or pencil, and let's break this down step by step.



## Review from the Previous Lecture

### Remark

In the previous lecture, we covered important foundational concepts related to polar coordinates and their derivatives. Here's a brief summary:

- **Derivative of  $r = f(\theta)$  in Cartesian Coordinates:**

$$\frac{dy}{dx} = \frac{\frac{dy}{d\theta}}{\frac{dx}{d\theta}} = \frac{\frac{dr}{d\theta} \sin \theta + r \cos \theta}{\frac{dr}{d\theta} \cos \theta - r \sin \theta}$$

This formula helps us compute the slope of the tangent line for polar curves when converted to Cartesian coordinates.

- **Equation of a Circle:**

$$(x - h)^2 + (y - k)^2 = r^2$$

Here:

- $r$ : Radius of the circle
- $(h, k)$ : Centre of the circle

### Note

**Reminder:** Term Test 1 is scheduled for **Thursday, January 30th, 2025 (Week 4)**. Make sure to review polar derivatives, transformations, and conic sections!

## Exploring Common Curve Shapes

### Parabola

#### Definition

A **parabola** is a symmetric curve defined by the quadratic equation:

$$y = ax^2 + bx + c, \quad a \neq 0$$

To rewrite this equation in vertex form, we complete the square:

$$y = A(x - B)^2 + C$$

Here:

- $A$ : Determines the direction and "width" of the parabola.

$A > 0 \implies$  The parabola opens upwards.

$A < 0 \implies$  The parabola opens downwards.

- $(B, C)$ : Represents the vertex of the parabola.

- $B$ : Horizontal position of the vertex.

- $C$ : Vertical position of the vertex.

#### Algorithm

**Vertex Formula:** To find the vertex when given the standard form  $y = ax^2 + bx + c$ , use the formulas:

$$B = -\frac{b}{2a}, \quad C = f(B)$$

where  $f(B)$  is the value of the quadratic function evaluated at  $x = B$ .

## Sketching the Region of a Set Defined by a Parabola

### Example

Sketch the region of the set defined by

$$R = \{(x, y) \mid y \geq x^2 + 1\}.$$

### Remark

To sketch the region defined by  $y \geq x^2 + 1$ , we first consider the graph of the parabola  $y = x^2 + 1$ :

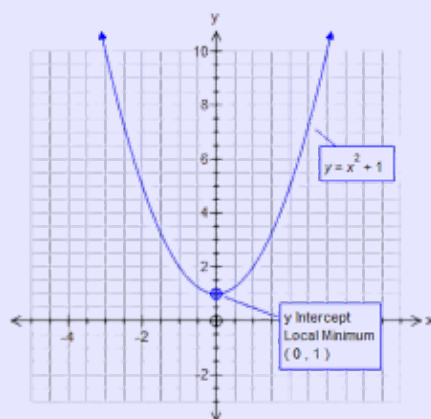


Figure 12: Graph of  $y = x^2 + 1$ .

Next, let's test some sample points to determine whether they lie in the region  $y \geq x^2 + 1$ :

- For the point  $(-2, 0)$ :

$$y \geq x^2 + 1 \implies 0 \geq (-2)^2 + 1 \implies 0 \geq 5,$$

which is **false**. Therefore,  $(-2, 0)$  is not in the region.

- For the point  $(0, 2)$ :

$$y \geq x^2 + 1 \implies 2 \geq 0^2 + 1 \implies 2 \geq 1,$$

which is **true**. Therefore,  $(0, 2)$  is in the region.

...cont'd...



## Example

...cont'd...

## Solution

The region defined by  $y \geq x^2 + 1$  is shown below:

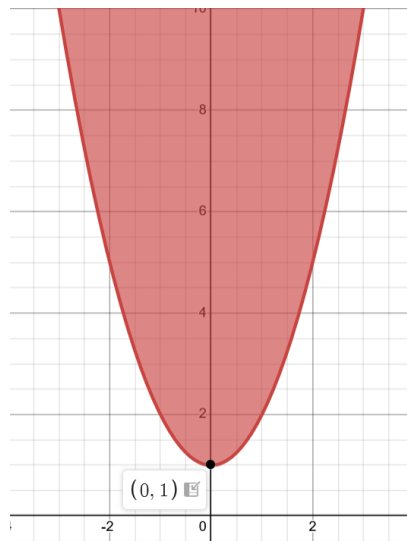


Figure 13: Shaded region satisfying  $y \geq x^2 + 1$ .

**How to Determine the Region:****Concept**

To determine the region for  $y \geq x^2 + 1$ :

- The parabola  $y = x^2 + 1$  acts as a boundary. The inequality  $y \geq x^2 + 1$  indicates that the region lies above or on this parabola.
- The graph of  $y = x^2 + 1$  opens upwards, so the region  $R$  is the area above this curve, including the curve itself.
- The boundary curve  $y = x^2 + 1$  is part of the region because the inequality includes equality ( $\geq$ ).

## Ellipse

### Definition

The equation of an ellipse is defined by

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1.$$

### Remark

Recall the equation of the circle, which is based on the equation of the ellipse when  $a = b = 1$ :

$$\text{Circle: } (x-h)^2 + (y-k)^2 = r^2,$$

where  $(h, k)$  is the centre,  $a$  represents the  $x$ -axis radius, and  $b$  represents the  $y$ -axis radius.

## Sketching the Region of a Set Defined by an Ellipse

### Example

Sketch the region of the set defined by

$$A = \{(x, y) \mid x^2 + 4y^2 > 4\}.$$

### Remark

To sketch the region defined by  $x^2 + 4y^2 > 4$ , we first consider the graph of the ellipse  $x^2 + 4y^2 = 4$ :

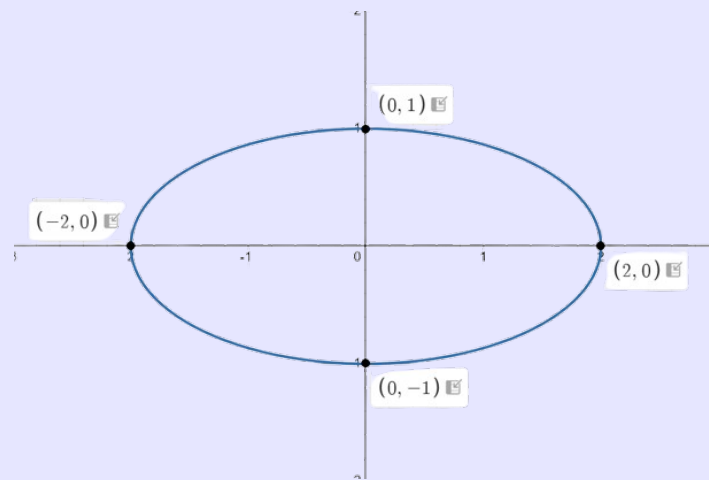


Figure 14: Graph of  $x^2 + 4y^2 = 4$ .

Next, let's test some sample points to determine whether they lie in the region  $x^2 + 4y^2 > 4$ :

- For the point  $(0, 0)$ :

$$x^2 + 4y^2 > 4 \implies 0^2 + 4(0)^2 > 4 \implies 0 > 4,$$

which is **false**. Therefore,  $(0, 0)$  is not in the region.

- For the point  $(3, 0)$ :

$$x^2 + 4y^2 > 4 \implies 3^2 + 4(0)^2 > 4 \implies 9 > 4,$$

which is **true**. Therefore,  $(3, 0)$  is in the region.

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## Example

...cont'd...

## Solution

The region defined by  $x^2 + 4y^2 > 4$  is shown below:

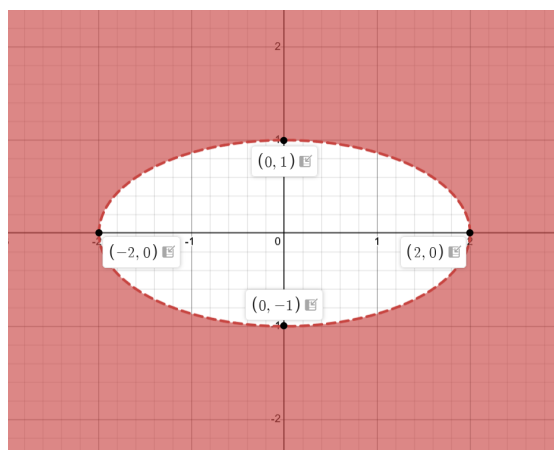


Figure 15: Shaded region satisfying  $x^2 + 4y^2 > 4$ .

## How to Determine the Region:

## Concept

To determine the region for  $x^2 + 4y^2 > 4$ :

- The ellipse  $x^2 + 4y^2 = 4$  acts as a boundary. The inequality  $x^2 + 4y^2 > 4$  indicates that the region lies outside this ellipse.
- The equation can be rewritten as  $\frac{x^2}{4} + \frac{y^2}{1} = 1$ , showing that it is an ellipse centered at  $(0,0)$  with a semi-major axis of 2 (along  $x$ -axis) and a semi-minor axis of 1 (along  $y$ -axis).
- The boundary curve  $x^2 + 4y^2 = 4$  is **not** part of the region because the inequality is strict ( $>$ ).
- A dashed boundary is used in the sketch to indicate that the ellipse itself is not included in the region.



## Hyperbola

### Definition

The equation of a hyperbola is defined by

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

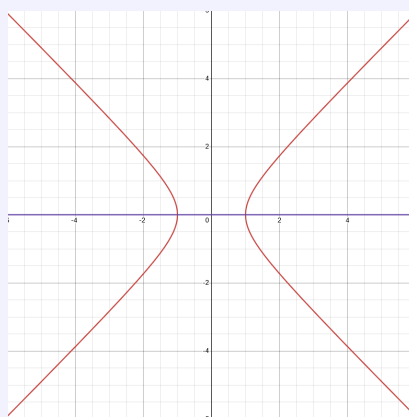


Figure 16: Graph of the hyperbola with a horizontal transverse axis.

$$\frac{y^2}{b^2} - \frac{x^2}{a^2} = 1$$

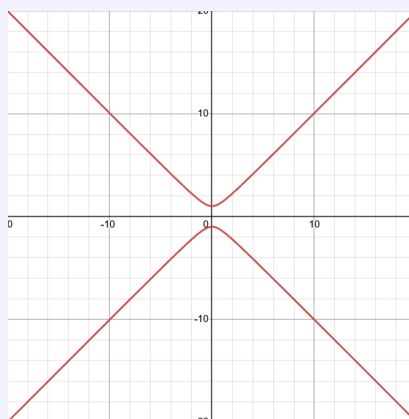


Figure 17: Graph of the hyperbola with a vertical transverse axis.

## Sketching the Region of a Set Defined by a Hyperbola

### Example

Sketch the region of the set defined by

$$H = \{(x, y) \mid \frac{x^2}{4} - \frac{y^2}{1} > 1\}.$$

### Remark

To sketch the region defined by  $\frac{x^2}{4} - \frac{y^2}{1} > 1$ , we first consider the graph of the hyperbola  $\frac{x^2}{4} - \frac{y^2}{1} = 1$ :

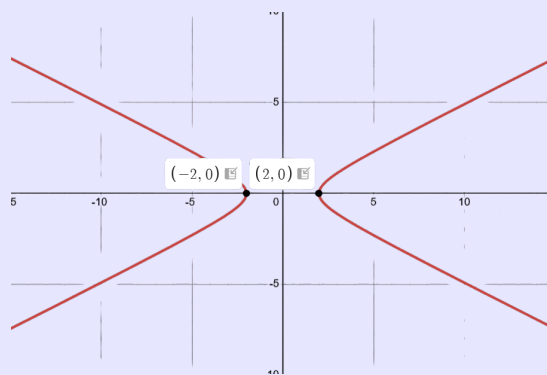


Figure 18: Graph of  $\frac{x^2}{4} - \frac{y^2}{1} = 1$ .

Next, let's test some sample points to determine whether they lie in the region  $\frac{x^2}{4} - \frac{y^2}{1} > 1$ :

- For the point  $(0, 0)$ :

$$\frac{x^2}{4} - \frac{y^2}{1} > 1 \implies \frac{0^2}{4} - \frac{0^2}{1} > 1 \implies 0 > 1,$$

which is **false**. Therefore,  $(0, 0)$  is not in the region.

- For the point  $(3, 0)$ :

$$\frac{x^2}{4} - \frac{y^2}{1} > 1 \implies \frac{3^2}{4} - \frac{0^2}{1} > 1 \implies \frac{9}{4} > 1,$$

which is **true**. Therefore,  $(3, 0)$  is in the region.

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## Example

...cont'd...

## Solution

The region defined by  $\frac{x^2}{4} - \frac{y^2}{1} > 1$  is shown below:

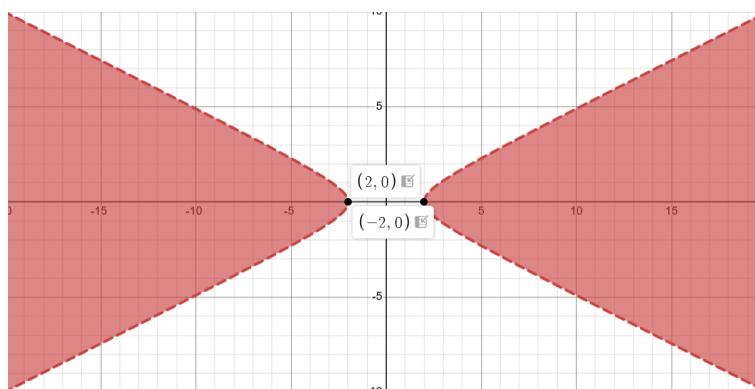


Figure 19: Shaded region satisfying  $\frac{x^2}{4} - \frac{y^2}{1} > 1$ .

## How to Determine the Region:

## Concept

To determine the region for  $\frac{x^2}{4} - \frac{y^2}{1} > 1$ :

- The hyperbola  $\frac{x^2}{4} - \frac{y^2}{1} = 1$  acts as a boundary. The inequality  $> 1$  indicates that the region lies outside the branches of the hyperbola.
- The equation shows that the hyperbola has a center at  $(0,0)$ , transverse axis along the  $x$ -axis, and asymptotes  $y = \pm \frac{x}{2}$ .
- The boundary curve  $\frac{x^2}{4} - \frac{y^2}{1} = 1$  is **not** part of the region because the inequality is strict ( $>$ ).
- A dashed boundary is used in the sketch to indicate that the hyperbola itself is not included in the region.

## Section 2.1/2.2: Welcome to Linear Algebra...

Well... not really!

Welcome to MAT232! While the name might suggest a course in linear algebra, this course remains focused on multivariable calculus. However, linear algebra concepts will be integrated into our discussions, particularly when we explore vectors and their applications.

### Review of Cartesian Coordinates in Two Dimensions

#### Remark

Before expanding into three dimensions, let's recall the familiar Cartesian coordinate system in  $\mathbb{R}^2$ , where every point is represented as an ordered pair  $(x, y)$  on the  $xy$ -plane.

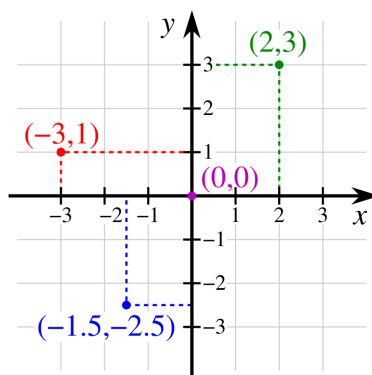


Figure 20: The Cartesian coordinate plane in  $\mathbb{R}^2$ .



## Introducing Three-Dimensional Cartesian Coordinates

### Concept

Now, we step into the three-dimensional space,  $\mathbb{R}^3$ , by introducing a third coordinate,  $z$ . Each point in  $\mathbb{R}^3$  is now represented as an ordered triple  $(x, y, z)$ . The additional  $z$ -axis extends perpendicular to the  $xy$ -plane, allowing for depth perception in our coordinate system.

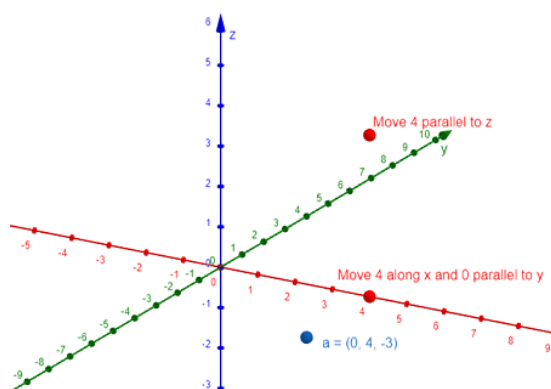


Figure 21: The Cartesian coordinate system in  $\mathbb{R}^3$ , including the  $z$ -axis.

Understanding this extension is crucial for working with vectors, planes, and other geometric structures in higher dimensions.

### Note

#### In 2D:

Notice that  $\mathbb{R}^2 = \mathbb{R} \times \mathbb{R}$ , where the first  $\mathbb{R}$  represents the  $x$ -values and the second  $\mathbb{R}$  represents the  $y$ -values.

#### Now, in 3D:

Notice that  $\mathbb{R}^3 = \mathbb{R} \times \mathbb{R} \times \mathbb{R}$ .

- The first  $\mathbb{R}$  represents the  $x$ -values;
- The second  $\mathbb{R}$  represents the  $y$ -values;
- The third  $\mathbb{R}$  represents the  $z$ -values.

## Example of Plotting in a 3D Cartesian Plane

### Example

Plot the points  $(-1, 2, -3)$  and  $(2, -4, 2)$ .

#### Illustration

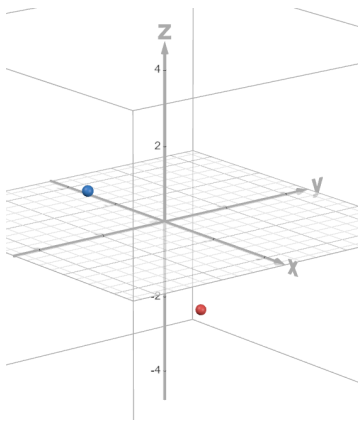


Figure 22: Illustration from Desmos.

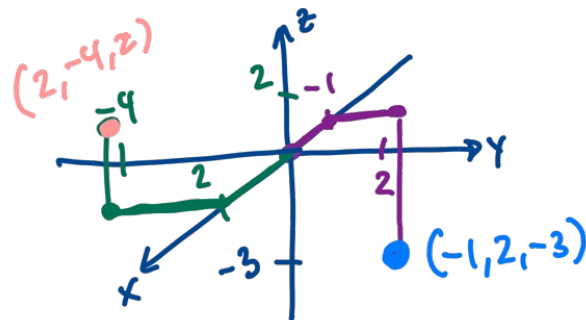


Figure 23: Illustration from lecture.

#### Concept

To plot a point in 3D space, locate the corresponding  $x$ ,  $y$ , and  $z$  values on the axes. The point is then represented by the intersection of the three coordinate planes.

#### Tip

Trace the path from the origin to the point to visualize its position in 3D space. This approach helps in understanding the spatial relationships between points.

## Understanding Planes in 3D

### Concept

In a 2D world, there is no notion of height when considering the  $xy$ -plane. However, in a 3D world, we introduce the  $z$ -coordinate.

Here are the fundamental planes in a 3D Cartesian coordinate system:

#### The $xy$ -Plane ( $z = 0$ )

In the 3D space, the  $xy$ -plane is defined by the equation  $z = 0$ , where the  $z$ -coordinate is always zero. This plane extends infinitely along the  $x$  and  $y$ -axes.

$$(x, y, 0)$$

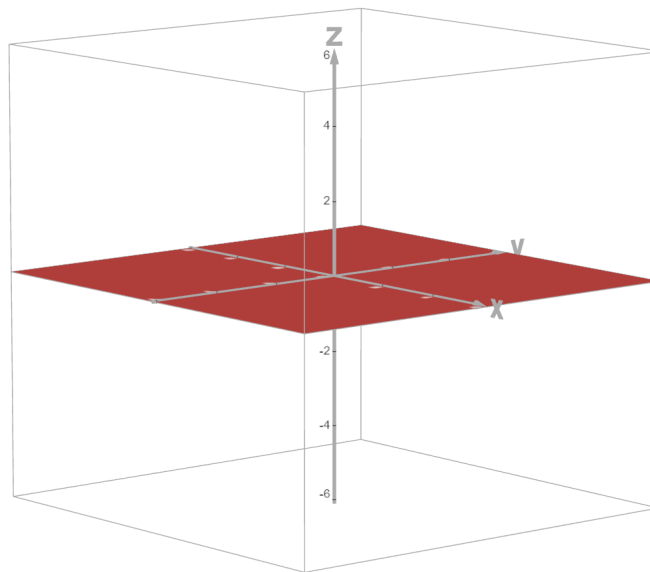


Figure 24: The  $xy$ -plane where  $z = 0$ .

...cont'd...

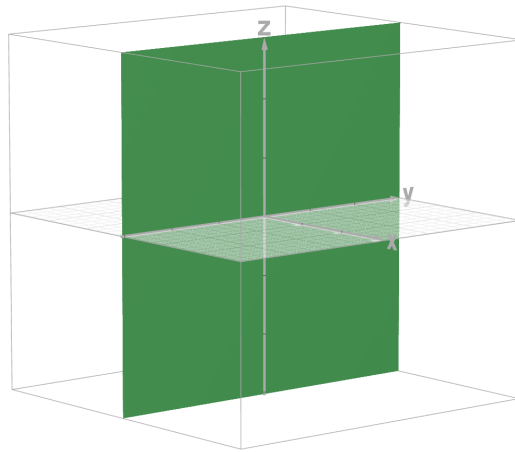
## Concept

...cont'd...

**The  $yz$ -Plane ( $x = 0$ )**

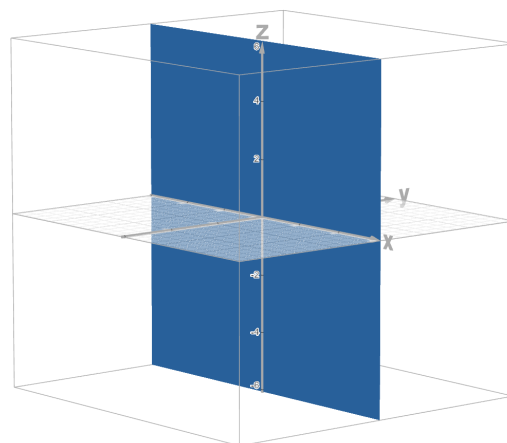
The  $yz$ -plane is defined by the equation  $x = 0$ , where the  $x$ -coordinate is always zero. This plane extends infinitely along the  $y$  and  $z$ -axes.

$$(0, y, z)$$

Figure 25: The  $yz$ -plane where  $x = 0$ .**The  $xz$ -Plane ( $y = 0$ )**

The  $xz$ -plane is defined by the equation  $y = 0$ , where the  $y$ -coordinate is always zero. This plane extends infinitely along the  $x$  and  $z$ -axes.

$$(x, 0, z)$$

Figure 26: The  $xz$ -plane where  $y = 0$ .



## Transitioning from 2D to 3D

Understanding how objects transition from two to three dimensions is an important part of grasping geometric concepts. Let's look at some examples to help explain this idea.

### Visualizing a Line in 3D

#### Example

In a **2D Cartesian plane**, the equation  $y = 2$  represents a horizontal line parallel to the  $x$ -axis:

- Every point on this line has a fixed  $y$ -coordinate of **2**.
- The  $x$ -coordinate can take *any* real value.

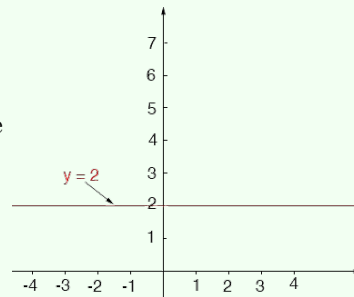


Figure 27: The line  $y = 2$  in 2D.

Now, consider what happens when we move this line into **three-dimensional space**. Since there are no restrictions on  $z$ , the line extends *infinitely* along the  $z$ -axis, forming a vertical plane parallel to the  $xz$ -plane:

- The equation remains  $y = 2$ , but now applies in **three dimensions**.
- Any point in this **plane** takes the form  $(x, 2, z)$ .

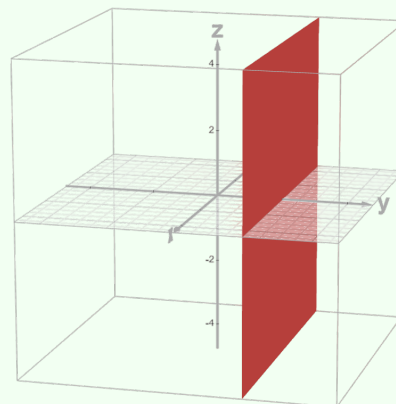


Figure 28: The same line extended into 3D space.

## Visualizing a Circle in 3D

### Example

Next, let's consider a **circle** in the 2D plane, defined by the equation:

$$x^2 + y^2 = 4$$

This equation represents a circle centered at the origin with a radius of 2:

- The set of all points  $(x, y)$  satisfying this equation forms a perfect **circle**.
- The circle lies in the  **$xy$ -plane** where  $z = 0$ .

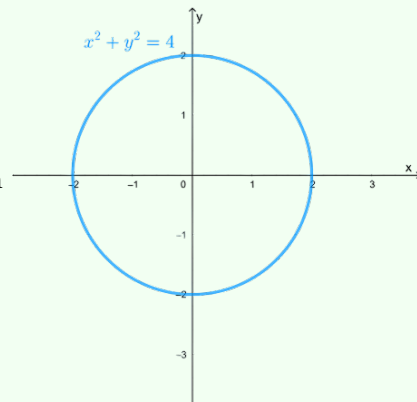


Figure 29: A circle in 2D defined by  $x^2 + y^2 = 4$ .

Now, *what happens when we extend this into 3D?* If we allow any  $z$ -value while keeping the equation  $x^2 + y^2 = 4$ , the result is a **cylinder**:

- The **cross-section** of this cylinder (for any fixed  $z$ -value) is always the same **circle**.
- This **cylinder** extends infinitely in the  $z$ -direction.

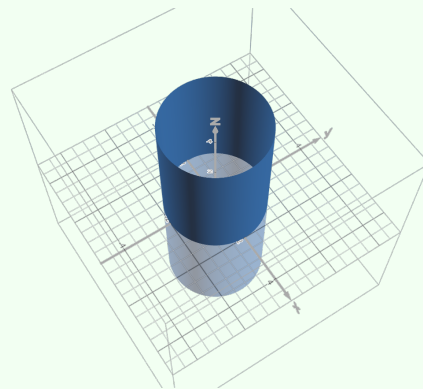


Figure 30: The circle extended into 3D space, forming a cylinder.