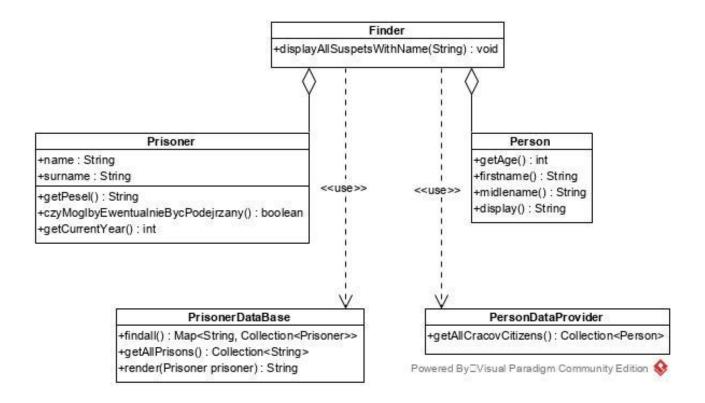
Projektowanie obiektowe

Lab 4 Refaktoryzacja

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1. Diagram UML



W podanym kodzie Finder tylko używa PrisonerDataBase i PersonDataProvider jako parametru w konstruktorze. Natomiast na diagramie UML w instrukcji Finder posiada pola o tych typach.

2. Poprawa podstawowych błędów.

Zmiana nazwy metod na getName i getLastName. Do pól name i lastName dodany final. Zamiast przechowywania wieku osoby, który trzeba aktualizować co rok, będziemy przechowywać rok urodzenia. Dodajemy prywatną, statyczną metodą getCurrentYear, która zwraca nam obecny rok i w metodzie getAge obliczamy wiek danej osoby.

```
ublic class Person {
  private final String firstName;
  private final String lastName;
  public Person(String firstName, String lastName, int yearOfBirth) {
      this.yearOfBirth = yearOfBirth;
      this.firstName = firstName;
      this.lastName = lastName;
  public int getAge() {
      return getCurrentYear() - this.yearOfBirth;
  public String getName() {
  public String getLastName() {
  public String display() {
  private static int getCurrentYear() {
     return Calendar.getInstance().get(Calendar.YEAR);
```

Zmiana nazwy pola pesel na ID. Wyrzucamy pola sentenceDuration i judgementYear zamieniając je na pole boolean isJailedNow. Zmiana nazwy metody czyMoglByBycEwentualniePodejrzany isJailedNow . Dodanie metody setJailStatus i display. Zmiana nazw metod na getName i getLastName.

```
public class Prisoner {
   private final String ID;
   private final String name;
   private final String lastName;
   public Prisoner(String name, String surname, String ID, boolean isJailedNow) {
       this.name = name;
       this.lastName = surname;
       this.isJailedNow = isJailedNow;
   public String getID() {
   public boolean isJailedNow() {
   public String getName() {
   public String getLastName() {
   public void setJailStatus(boolean isJailedNow) {
       this.isJailedNow = isJailedNow;
   public String display() {
```

Dodanie metody addCracovCitizen i konstruktora.

```
public class PersonDataProvider {
   private final Collection<Person> cracovCitizens;
   public PersonDataProvider() {
       cracovCitizens = new ArrayList<Person>();
       cracovCitizens.add(new Person( name: "Jan", lastName: "Kowalski", yearOfBirth: 1990));
       cracovCitizens.add(new Person( name: "Janusz", lastName: "Krakowski", yearOfBirth: 1990));
       cracovCitizens.add(new Person( name: "Tomek", lastName: "Gimbus", yearOfBirth: 2006));
       cracovCitizens.add(new Person( name: "Janusz", lastName: "Gimbus", yearOfBirth: 2005));
       cracovCitizens.add(new Person( name: "Alicja", lastName: "Zaczarowana", yearOfBirth: 1998));
       cracovCitizens.add(new Person( name: "Janusz", lastName: "Programista", yearOfBirth: 1948));
       cracovCitizens.add(new Person( name: "Pawel", lastName: "Pawlowicz", yearOfBirth: 1982));
       cracovCitizens.add(new Person( name: "Krzysztof", lastName: "Mendel", yearOfBirth: 1990));
    public PersonDataProvider(Collection<Person> cracovCitizens) {
        this.cracovCitizens = cracovCitizens;
    public Collection<Person> getAllCracovCitizens() {
    private void addCracovCitizen(Person person) {
       if (!cracovCitizens.contains(person))
           cracovCitizens.add(person);
```

Usunięcie metody render i dodanie metody display do Prisoner. Zmiana nazwy metody z findAll na getAllPrisoners. Dodanie nowego konstruktora.

```
public class PrisonersDatabase{
   private final Map<String, Collection<Prisoner>> prisoners;
   public PrisonersDatabase() {
       prisoners = new HashMap<String, Collection<Prisoner>>();
       addPrisoner( category: "Wiezienie krakowskie", new Prisoner( name: "Jan
        addPrisoner( category: "Wiezienie krakowskie", new Prisoner( name: "An
       addPrisoner( category: "Wiezienie krakowskie", new Prisoner( name: "Jan
       addPrisoner( category: "Wiezienie przedmiejskie", new Prisoner( name:
        addPrisoner( category: "Wiezienie przedmiejskie", new Prisoner( name:
       addPrisoner( category: "Wiezienie przedmiejskie", new Prisoner( name:
       addPrisoner( category: "Wiezienie centralne", new Prisoner( name: "Jan
       addPrisoner( category: "Wiezienie centralne", new Prisoner( name: "Janu
   public PrisonersDatabase(Map<String, Collection<Prisoner>> prisoners) {
        this.prisoners = prisoners;
   public Map<String, Collection<Prisoner>> getAllPrisoners() {
   public Collection<String> getAllPrisons() {
       return prisoners.keySet();
   private void addPrisoner(String category, Prisoner prisoner) {
        if (!prisoners.containsKey(category))
           prisoners.put(category, new ArrayList<Prisoner>());
       prisoners.get(category).add(prisoner);
```

Uaktualnienie wywołań metod na nowe nazwy.

```
public class Finder {
   private final PersonDataProvider personDataProvider;
   private final PrisonersDatabase prisonersDatabase;
   public Finder(PersonDataProvider personDataProvider, PrisonersDatabase prisonersDatabase) {
       this.personDataProvider = personDataProvider;
   public Finder(Collection<Person> allCitizens, Map<String, Collection<Prisoner>> allPrisoners) {
       this.personDataProvider = new PersonDataProvider(allCitizens);
   public void displayAllSuspectsWithName(String name) {
       ArrayList<Prisoner> suspectedPrisoners = new ArrayList<>>();
       ArrayList<Person> suspectedPersons = new ArrayList<<>>();
       for (Collection<Prisoner> prisonerCollection : prisonersDatabase.getAllPrisoners().values()) {
           for (Prisoner prisoner : prisonerCollection) {
               if (!prisoner.isJailedNow() && prisoner.getName().equals(name)) {
                   suspectedPrisoners.add(prisoner);
               if (suspectedPrisoners.size() >= 10) {
                   break;
           if (suspectedPrisoners.size() >= 10) {
       if (suspectedPrisoners.size() < 10) {</pre>
           for (Person person : personDataProvider.getAllCracovCitizens()) {
               if (person.getAge() > 18 && person.getName().equals(name)) {
                   suspectedPersons.add(person);
               if (suspectedPrisoners.size() + suspectedPersons.size() >= 10) {
                   break;
       int t = suspectedPrisoners.size() + suspectedPersons.size();
       System.out.println("Znalazlem " + t + " pasujacych podejrzanych!");
       for (Prisoner n : suspectedPrisoners) {
           System.out.println(n.display());
       for (Person p : suspectedPersons) {
           System.out.println(p.display());
```

3. Generalizacja klas Person i Prisoner

Nowa klasa abstrakcyjna Suspect, po której dziedziczą Person i Prisoner.

```
public abstract class Suspect {
    private final String name;
    private final String lastName;

public Suspect(String name, String lastName) {
        this.name = name;
        this.lastName = lastName;
    }

public String getName() {
        return name;
    }

public String getLastName() {
        return lastName;
    }

public String display() {
        return name + " " + lastName;
    }

public abstract boolean canBeAccused();
}
```

Klasa Prisoner, dziedzicząca po Suspect. Przeniesienie metod getName, getLastName i display do Suspect.

```
public class Prisoner extends Suspect {
    private final String ID;
    private boolean isJailedNow;

public Prisoner(String name, String lastName, String ID, boolean isJailedNow) {
        super(name, lastName);
        this.ID = ID;
        this.isJailedNow = isJailedNow;
}

public String getID() {
    return ID;
}

public boolean isJailedNow() {
    return this.isJailedNow;
}

public void setJailStatus(boolean isJailedNow) {
    this.isJailedNow = isJailedNow;
}

public boolean canBeAccused () {
    return !this.isJailedNow();
}
```

Klasa Person, dziedzicząca po Suspect. Przeniesienie metod getName, getLastName i display do Suspect.

```
public class Person extends Suspect {
    private final int yearOfBirth;

public Person(String name, String lastName, int yearOfBirth) {
        super(name, lastName);
        this.yearOfBirth = yearOfBirth;
    }

public int getAge() {
        return getCurrentYear() - this.yearOfBirth;
    }

private static int getCurrentYear() {
        return Calendar.getInstance().get(Calendar.YEAR);
    }

public boolean canBeAccused () {
        return this.getAge() >= 18;
    }
}
```

Klasa Finder po wprowadzonych powyżej zmianach.

```
public class Finder {
   private final SuspectAgregate personDataProvider;
   private final SuspectAgregate prisonersDatabase;
   public Finder(PersonDataProvider personDataProvider, PrisonersDatabase prisonersDatabase) {
       this.personDataProvider = personDataProvider;
       this.prisonersDatabase = prisonersDatabase;
   public Finder(Collection<Person> allCitizens, Map<String, Collection<Prisoner>> allPrisoners) {
       this.personDataProvider = new PersonDataProvider(allCitizens);
       this.prisonersDatabase = new PrisonersDatabase(allPrisoners);
   public void displayAllSuspectsWithName(String name) {
       ArrayList<Suspect> suspects = new ArrayList<Suspect>();
       for (Collection<Prisoner> prisonerCollection : prisonersDatabase.getAllCracovCitizens()) {
           for (Prisoner prisoner : prisonerCollection) {
               if (prisoner.canBeAccused() && prisoner.getName().equals(name)) {
                   suspects.add(prisoner);
               if (suspects.size() >= 10) {
                   break;
           if (suspects.size() >= 10) {
               break;
       if (suspects.size() < 10) {</pre>
           for (Person person : personDataProvider.getAllCracovCitizens()) {
               if (person.canBeAccused() && person.getName().equals(name)) {
                   suspects.add(person);
               if (suspects.size() >= 10) {
                   break;
```

```
int t = suspects.size();
    System.out.println("Znalazlem " + t + " pasujacych podejrzanych!");

for (Suspect s : suspects) {
        System.out.println(s.display());
    }
}
```

4. Generalizacja klas PersonDataProvieder I PrisonerDataBase

Iterator dla PrisonerDataBase.

```
class PrisonersIterator implements Iterator<Suspect> {
    private ArrayList<Iterator<Prisoner>> suspects = new ArrayList<>();
    private int counter = 0;
    private int numOfIterators = 0;

    public PrisonersIterator(PrisonersDatabase prisonersDatabase)
    {
        for (Collection<Prisoner> prisonerCollection : prisonersDatabase.getAllPrisoners().values()) {
            suspects.add(prisonerCollection.iterator());
            numOfIterators++;
        }
    }

    @Override
    public boolean hasNext()
    {
        return suspects.get(numOfIterators-1).hasNext();
    }

    @Override
    public Suspect next()
    {
        if(!suspects.get(counter).hasNext()) {
            counter++;
        }
        return suspects.get(counter).next();
    }
}
```

Interfejs SuspectAgregate z metodą iterator.

```
public interface SuspectAgregate {
    Iterator<Suspect> iterator();
}
```

Klasa PrisonerDataBase z dodanym iteratorem i implementująca interfejs.

```
public class PrisonersDatabase implements SuspectAgregate {
   private final Map<String, Collection<Prisoner>> prisoners;
   private final PrisonersIterator iterator;
   public PrisonersDatabase() {
       iterator = new PrisonersIterator(this);
       prisoners = new HashMap<String, Collection<Prisoner>>();
addPrisoner("Wiezienie krakowskie", new Prisoner("Jan", "Kowalski", "87080452357",
       addPrisoner("Wiezienie krakowskie", new Prisoner("Anita", "Wiercipieta", "84080452357",
       false));
addPrisoner("Wiezienie krakowskie", new Prisoner("Janusz", "Zlowieszczy",
       addPrisoner("Wiezienie przedmiejskie", new Prisoner("Janusz", "Zamkniety"
                                                          "802104543357", false));
       addPrisoner("Wiezienie przedmiejskie", new Prisoner("Adam", "Future", "880216043357",
                                                          true));
       addPrisoner("Wiezienie centralne", new Prisoner("Jan", "Przedziwny", "91103145223",
                                                          false));
       addPrisoner("Wiezienie centralne", new Prisoner("Janusz", "Podejrzany", "85121212456",
                                                          false));
   public PrisonersDatabase(Map<String, Collection<Prisoner>> prisoners) {
       iterator = new PrisonersIterator(this);
       this.prisoners = prisoners;
   public Iterator<Suspect> iterator() {
       return this.iterator;
   public Map<String, Collection<Prisoner>> getAllPrisoners() {
       return prisoners;
   public Collection<String> getAllPrisons() {
       return prisoners.keySet();
   private void addPrisoner(String category, Prisoner prisoner) {
       if (!prisoners.containsKey(category))
           prisoners.put(category, new ArrayList<Prisoner>());
       prisoners.get(category).add(prisoner);
```

Klasa PersonDataProvider z dodanym iteratorem i implementująca interfejs.

```
public class PersonDataProvider implements SuspectAgregate{
       private final Collection<Person> cracovCitizens;
       public PersonDataProvider() {
             cracovCitizens = new ArrayList<Person>();
            cracovCitizens.add(new Person("Jan", "Kowalski", 1990));
cracovCitizens.add(new Person("Janusz", "Krakowski", 1990));
cracovCitizens.add(new Person("Janusz", "Mlodociany", 2010));
cracovCitizens.add(new Person("Kasia", "Kosinska", 2001));
cracovCitizens.add(new Person("Piotr", "Zgredek", 1991));
cracovCitizens.add(new Person("Tomek", "Gimbus", 2006));
cracovCitizens.add(new Person("Janusz", "Gimbus", 2005));
cracovCitizens.add(new Person("Alicja", "Zaczarowana", 1998));
cracovCitizens.add(new Person("Janusz", "Programista", 1948));
cracovCitizens.add(new Person("Pawel", "Pawlowicz", 1982));
cracovCitizens.add(new Person("Krzysztof" "Mendel", 1990));
             cracovCitizens.add(new Person("Jan", "Kowalski", 1990));
             cracovCitizens.add(new Person("Krzysztof", "Mendel", 1990));
       public PersonDataProvider(Collection<Person> cracovCitizens) {
             this.cracovCitizens = cracovCitizens;
       public Iterator<Suspect> iterator() {
             ArrayList<Suspect> suspectArrayList = new ArrayList<Suspect>(cracovCitizens);
             return suspectArrayList.iterator();
       public Collection<Person> getAllCracovCitizens() {
       private void addCracovCitizen(Person person) {
              if (!cracovCitizens.contains(person))
                    cracovCitizens.add(person);
```

Klasa Finder, która teraz posiada pola typu SuspectAgregate.

```
oublic class Finder {
   private final SuspectAgregate personDataProvider;
   private final SuspectAgregate prisonersDatabase;
   public Finder(PersonDataProvider personDataProvider, PrisonersDatabase prisonersDatabase) {
       this.personDataProvider = personDataProvider;
       this.prisonersDatabase = prisonersDatabase;
   public Finder(Collection<Person> allCitizens, Map<String, Collection<Prisoner>> allPrisoners) {
       this.personDataProvider = new PersonDataProvider(allCitizens);
       this.prisonersDatabase = new PrisonersDatabase(allPrisoners);
   public void displayAllSuspectsWithName(String name) {
       ArrayList<Suspect> suspects = new ArrayList<Suspect>();
       Iterator<Suspect> prisonerIterator = prisonersDatabase.iterator();
       Iterator<Suspect> personIterator = personDataProvider.iterator();
       while(prisonerIterator.hasNext() && suspects.size() < 10) {</pre>
          Prisoner currentPrisoner = (Prisoner) prisonerIterator.next();
          if (currentPrisoner.canBeAccused() && currentPrisoner.getName().equals(name)) {
              suspects.add(currentPrisoner);
       while(personIterator.hasNext() && suspects.size() < 10) {</pre>
           Person currentPerson = (Person) personIterator.next();
           if (currentPerson.canBeAccused() && currentPerson.getName().equals(name)) {
               suspects.add(currentPerson);
       int t = suspects.size();
       System.out.println("Znalazlem " + t + " pasujacych podejrzanych!");
       for (Suspect n : suspects) {
           System.out.println(n.display());
```

5. Klasa pośrednia pomiędzy klasą Finder i SuspectAgregate.

Klasa CompositeAgregate wykorzystująca wzorzec Composite. Posiada tablicę elementow SuspectAgregate i Iterator, dzięki któremu możemy przejść po wszystkich podejrzanych z wszystkich elementów SuspectAgregate.

```
public class CompositeAgregate implements SuspectAgregate {
    private ArrayList<SuspectAgregate> childSuspectAgregate = new ArrayList<>();
    private Iterator<Suspect> iterator;

public CompositeAgregate(Collection<SuspectAgregate> suspectAgregates) {
    childSuspectAgregate.addAll(suspectAgregate>);
    ArrayList<Suspect> suspects = new ArrayList<>();

    for(SuspectAgregate agregate: childSuspectAgregate) {
        Iterator<Suspect> suspectIterator = agregate.iterator();

        while(suspectIterator.hasNext()) {
            suspects.add(suspectIterator.next());
        }
    }
    this.iterator = suspects.iterator();
}

public Iterator<Suspect> iterator() {
    return this.iterator;
}
```

Klasa Finder posiadająca tylko pole compositeAgregate. Z tego pola pobiera iterator i przechodzi po wszystkich podejrzanych.

```
public class Finder {
    private final CompositeAgregate compositeAgregate;

public Finder(CompositeAgregate compositeAgregate) {
        this.compositeAgregate = compositeAgregate;
    }

public void displayAllSuspectsWithName(String name) {
        ArrayList<Suspect> suspects = new ArrayList<Suspect>();

        Iterator<Suspect> suspectIterator = compositeAgregate.iterator();

        while(suspectIterator.hasNext() && suspects.size() < 10) {
            Suspect currentSuspect = suspectIterator.next();
            if (currentSuspect.canBeAccused() && currentSuspect.getName().equals(name)) {
                suspects.add(currentSuspect);
            }
        }

        int t = suspects.size();
        System.out.println("Znalazlem " + t + " pasujacych podejrzanych!");

        for (Suspect n : suspects) {
            System.out.println(n.display());
        }
    }
}</pre>
```

Nowa wersja klasy Application.

```
public class Application {
    public static void main(String[] args) {
        ArrayList<SuspectAgregate> suspectAgregates = new ArrayList<>();
        suspectAgregates.add(new PersonDataProvider());
        suspectAgregates.add(new PrisonersDatabase());
        Finder suspects = new Finder(new CompositeAgregate(suspectAgregates));
        suspects.displayAllSuspectsWithName("Janusz");
    }
}
```

6. SearchStrategy i końcowa wersja aplikacji.

Interfejs SearchStrategy.

```
public interface SearchStrategy {
    boolean filter(Suspect suspect);
}
```

Klasa NameSearchStrategy implementująca interfejs SearchStrategy.

```
public class NameSearchStrategy implements SearchStrategy{
    private String name;

public NameSearchStrategy(String name) {
        this.name = name;
    }

public boolean filter(Suspect suspect) {
        return suspect.getName().equals(this.name) && suspect.canBeAccused();
    }
}
```

Klasa AgeSearchStrategy implementująca interfejs SearchStrategy.

```
public class AgeSearchStrategy implements SearchStrategy{
    private int age;

public AgeSearchStrategy(int age) {
        this.age = age;
    }

public boolean filter(Suspect suspect) {
        return suspect.getAge() == this.age && suspect.canBeAccused();
    }
}
```

Klasa CompositeSearchStrategy implementująca interfejs SearchStrategy i wykorzystująca wzorzec Composite. Filtrowane są osoby, które spełniają wszystkie warunki w liście strategii wyszukiawnia.

Klasa Student dziedzicząca po klasie Suspect.

```
public class Student extends Suspect {
    private final int index;

    public Student(String name, String lastName, int yearOfBirth, int index) {
        super(name, lastName, yearOfBirth);
        this.index = index;
    }

    public boolean canBeAccused () {
        return this.getAge() >= 18;
    }
}
```

Klasa StudentDatabase przechowująca studentów z Krakowa i implementująca interfejs SuspectAgregate.

Ostateczna wersja klasy Finder.

```
public class Finder {
    private final CompositeAgregate compositeAgregate;
    private final SearchStrategy searchStrategy;

public Finder(CompositeAgregate compositeAgregate, SearchStrategy searchStrategy) {
    this.compositeAgregate = compositeAgregate;
    this.searchStrategy = searchStrategy;
}
```

```
public void displayAllSuspectsWithName(String name) {
    ArrayList<Suspect> suspects = new ArrayList<Suspect>();

    Iterator<Suspect> suspectIterator = compositeAgregate.iterator();

    while(suspectIterator.hasNext() && suspects.size() < 10) {
        Suspect currentSuspect = suspectIterator.next();
        if (currentSuspect.canBeAccused() && currentSuspect.getName().equals(name)) {
            suspects.add(currentSuspect);
        }
    }

    int t = suspects.size();
    System.out.println("Znalazlem " + t + " pasujacych podejrzanych!");

    for (Suspect n : suspects) {
        System.out.println(n.display());
    }
}
</pre>
```

Ostateczna wersja klasy Application.

```
public class Application {
   public static void main(String[] args) {
        ArrayList<SuspectAgregate> suspectAgregates = new ArrayList<>();
        ArrayList<SearchStrategy> searchStrategies = new ArrayList<>();
        suspectAgregates.add(new PersonDataProvider());
        suspectAgregates.add(new PrisonersDatabase());
        suspectAgregates.add(new StudentDatabase());
        searchStrategies.add(new NameSearchStrategy("Janusz"));
        searchStrategies.add(new AgeSearchStrategy(30));

        Finder finder = new Finder(new CompositeAgregate(suspectAgregates), new
CompositeSearchStrategy(searchStrategies));
        finder.displayAllSuspectsWithName("Janusz");
    }
}
```

Reszta klas nie uległa zmianie od ich najnowszej wersji w powyższych podpunktach.

Na koniec zostały również dodane pakiety, aby posegregować odpowiednio

klasy.

