

Technology Neutral Business Process Design using URDAD

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Abstract. This paper presents the Use Case, Responsibility Driven Analysis and Design methodology, URDAD. URDAD aims to provide a simple algorithmic design methodology which generates a technology neutral business process design in the context of model driven development. The design methodology has been formulated in such a way that it includes core drivers for widely accepted requirements for good design.

Keywords. URDAD, design methodology, model driven development, design principles, analysis, design, technology neutral, MDA, business process design

1. Introduction

The aim of this paper is to present an implementable algorithmic analysis and design methodology which generates a technology neutral design model satisfying accepted requirements for a "good design". The resultant model is meant to represent the Platform Independent Model (PIM) of the *Model Driven Architecture* (MDA) published by the Object Management Group (OMG), [17,9].

1.1. Model driven development

OMG's MDA forms the bases for most model driven development (MDD) processes[16, 15]. A high level view of a model driven approach is shown in figure 1.

The input for the technology neutral business process design are the functional or use-case requirements. The output of the design phase is the Platform Independent Model (PIM) which can be mapped onto one's choice of implementation architecture and technologies resulting in a Platform Specific Model (PSM). Both, the PIM and the PSM are UML models. The Platform specific model is then taken through an implementation mapping which includes the generation of all deployable artifacts including the code, the database structures, the deployment scripts, the user documentation. MDA effectively separates design from architecture.

URDAD targets

- the analysis phase resulting in a use case contract, as well as
- the design phase resulting in a technology neutral business process design.

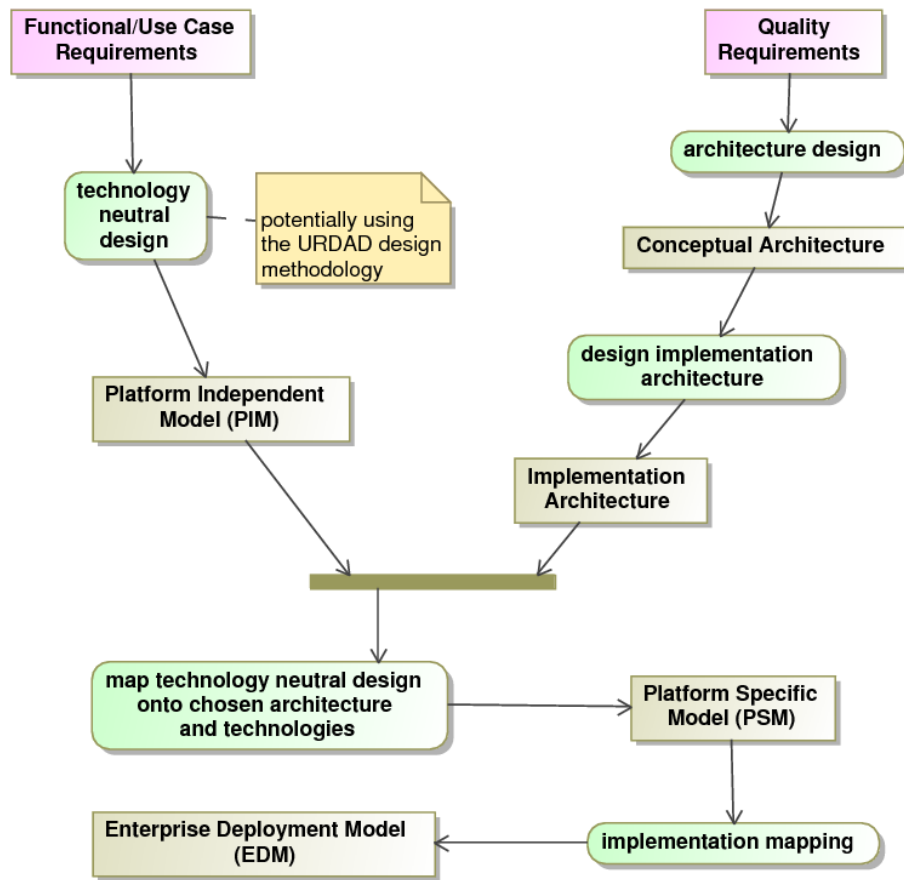


Figure 1. High level view of a model driven approach.

The use case contract contains both, functional and non-functional requirements around a use case. The functional requirements drive the design process while the non-functional and in particular the quality requirements like scalability, reliability, integrability, ... requirements drive the architectural process. The output of the architectural process is an infrastructure into which the business processes are to be deployed. This may span, both, organizational and systems architecture as business processes will often be realized across manual and automated processes ¹.

URDAD is usually embedded within an iterative realization or development process. A typical model driven development process is shown in figure 2. Note that the technology neutral business process design is performed by business analysis. The technical team comprising both, architecture and implementation (development), is responsible for the realization of the business process within the chosen architecture and technologies.

¹The implementation mapping around manual business process steps would typically involve training of workers.

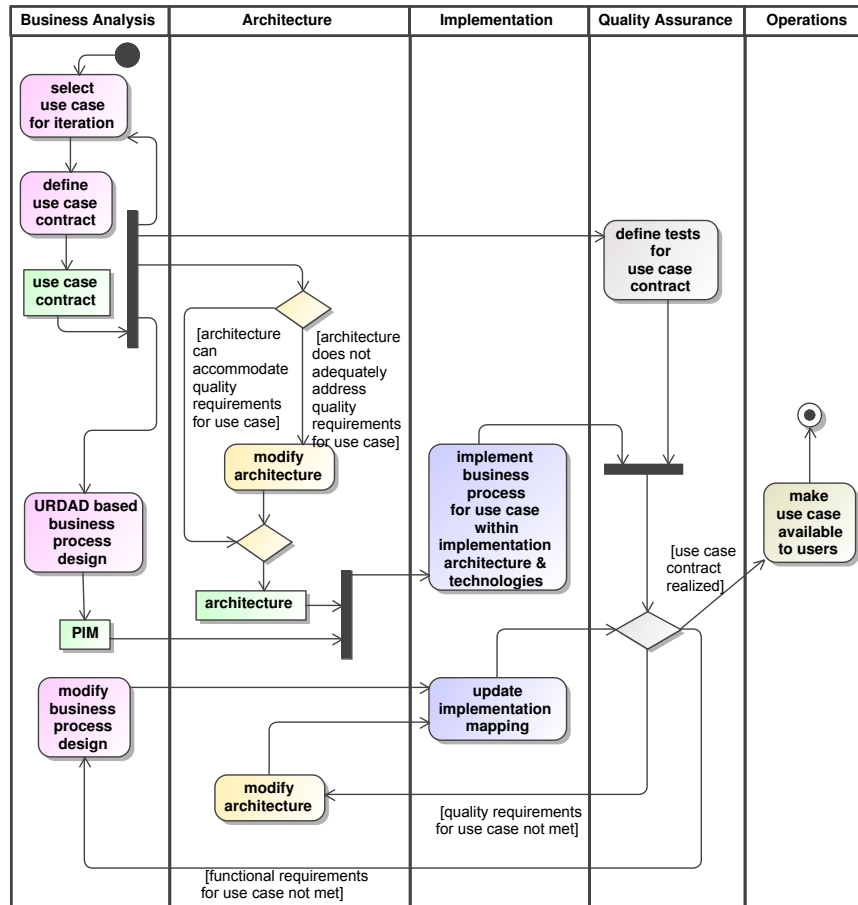


Figure 2. Outline of a model driven development process.

After passing quality assurance and actual deployment, operations takes over the management of the business process execution.

1.2. Requirements for the design methodology

A good process design needs to fulfill the functional requirements of all the various stake holders. The quality requirements (the non-functional requirements) are generally addressed via architecture. For example, in order to achieve a specific level of scalability and reliability one may decide on a clustered architecture supporting load balancing and session replication. Any business process deployed in such an architecture would acquire these qualities through the architecture – these requirements need not be realized through process design.

Our aim was to formulate a design methodology which satisfies Berard's requirements for a methodology [4]. In particular, the methodology should represent an engineering process which

- can be used repeatedly, each time achieving similar results,
- can be taught to others within a reasonable time frame,
- can be applied by others with a reasonable level of success,
- is applicable to a relatively large percentage of cases, and
- is able, on average, to achieve better results than either other techniques, or an ad hoc approach.

In order to generate “good results”, one requires an understanding of the required attributes of a “good design”. One can then attempt to identify design activities which ensure that the design will have these desired attributes.

Robert C. Martin has compiled a widely quoted list of accepted design principles [12]. Many of these design principles including the interface segregation, dependency injection and the Liskov substitution principles are realized by following a strict contracts based approach. One of the most important principles is the single responsibility principle which requires that at any level of granularity, each contract or class should address only a single responsibility. All the services should be narrowly aligned with the this responsibility focus. The reuse/release equivalence principle can be addressed by enforcing that one only reuses components which are released with realizing a published contract. If one would like to enforce the open-closed principle, one would do so separately from a design methodology.

In addition to the design principles listed by Robert C. Martin, the generated design should also satisfy the simplicity principle, [19], realize a high level of reusability [11], exhibit clean layers of granularity, [12,2] be testable across the levels of granularity [18], and facilitate bidirectional traceability across layers of granularity [7,1].

Figure 3 shows the final list of attributes we would want to realize within a design generated by the design methodology.

2. Other design methodologies

URDAD has grown out of Responsibility Driven Design (RDD) methodology pioneered by Rebecca Wirfs-Brock and Brian Wilkerson (see [21], and [20] [19]). Like RDD, URDAD focuses during the early stages of the design on identifying and assigning responsibilities. Also, like RDD, URDAD puts a lot of emphasis on client-server contracts. URDAD adds a step-for-step algorithm which generates different layers of granularity, enforces decoupling within each level of granularity via work flow controllers and enforces, through the methodology, a number of widely accepted design principles.

The *ICONIX* process from Doug Rosenberg discussed in [13] provide a structured process for evolving the static model from the collaboration requirements, but are not really responsibility driven, nor do they project out clean layers of granularity.

Methodologies like the Rational Unified Process [10] and Extreme Programming are incorporate aspects of a design methodology, but are, in many respects more software development than design methodologies.

3. Design activities realizing desired design attributes

Figure 3 also shows the design activities which have been inserted into the design methodology in order to realize the desired design attributes as well as the dependency

Design activities

Design attributes

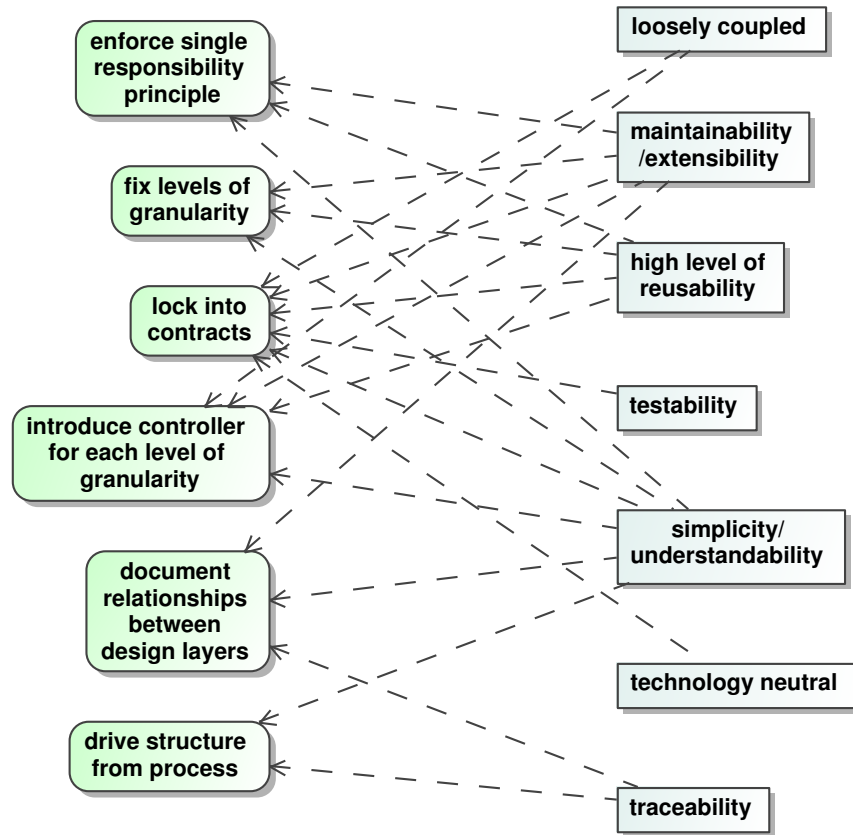


Figure 3. Design attributes and their dependencies on design activities.

of design attributes on various design activities. Each of these design activities has been directly built into the URDAD methodology:

3.1. Enforce the single responsibility principle

The single responsibility principle is enforced by grouping functional requirements into responsibility domains and assigning each responsibility domain to a separate services contract. Any system or organizational component as well as any external service provider realizing the full contract would be pluggable. Enforcing the single responsibility principle directly drives pluggability and reusability.

In addition, it makes each object more understandable through being able to understand the contract(s) it realizes without having to understand the way in which the services specified in the contract are implemented.

Finally, enforcing the single responsibility principle also facilitates simpler maintainability as

- maintenance is often required around a particular responsibility (enforcing the single responsibility principle leads to localized maintenance).
- One can verify whether, after maintenance work, the contractual obligations are still met.

3.2. Fix the levels of granularity

In the context of a work break down structure, one is automatically led to define different levels of granularity [6]. In order to generate clean layers of granularity, URDAD starts by identifying the first level responsibilities and assigns them to contracts. The business process and ultimately the service provider contracts are specified for this level of granularity before going, in a structured way, to the next lower level of granularity.

This improves the maintainability of the design as changes to a business process often only need to be applied to the controller of a particular level of granularity.

Fixing the levels of granularity also improves the understandability and usability. It facilitates incremental understanding of a design, enabling one to look at a high level business process before specifying how each of the individual high level work flow steps are realized through lower level business processes. Furthermore, a particular role player often only needs to work at a specific level of granularity without there being a need to understand either the higher or lower levels of granularity.

3.3. Lock into contracts

For each responsibility domain one assigns a separate services contract. The business process is designed to be realized across abstract service providers realizing these contracts. Design by contract rules are enforced ensuring the pluggability of service providers realizing the contract as well as the pluggability of specializations. This results in a loosely coupled design.

Enforcing that service providers realize services contracts increases the reusability of such service providers as the client can compare the services requirements with what is guaranteed through the contract.

Furthermore, enforcing contracts facilitates testability. It is difficult to write a sensible test if one does not know what the contractual obligations are which need to be tested.

A contracts based approach improves maintainability and extensibility through enhanced pluggability and testability.

If all participants in a business process lock into contracts, the individual contracts can be realized within different technologies. A contract driven approach can be used to generate a technology neutral design.

3.4. Define for each level of granularity and each responsibility domain a controller

Introducing for each level of granularity and each responsibility domain a controller localizes the business process information within the controller and decouples the service providers from that level of granularity. Taking any business process decisions out of in-

dividual service providers and localizing it within a controller results in simpler business process management and maintenance² Furthermore, the increased decoupling leads to a higher level of reusability.

The introduction of a controller for each level of granularity also simplifies the design and improves understandability as one only needs to look at the controller logic to understand the business process for the current level of granularity.

3.5. Derive structure from process

Going from a use case directly to defining structure is difficult and often leads to complexity which may not be required. A simpler approach which leads to reduced complexity is that of defining first the process through which the use case is realized at a particular level of granularity. One can then project out the minimal structure required to support the process.

Furthermore, driving structure from process facilitates the traceability of any structural element to the process it supports and across the layers of granularity to the use cases for which it is required. Similarly, one can trace from a use case to the structural elements required across the levels of granularity to realize the use case.

3.6. Document relationships between layers of granularity

Finally, documenting the relationships between the layers of granularity is required to support full bidirectional traceability across the layers of granularity.

4. The URDAD methodology

Having identified a use case or service one would like to realize, URDAD attempts to provide an algorithmic analysis and design methodology which incorporates the above design activities in order to ensure that the resultant technology neutral business process design has the desired design attributes. The methodology starts with an initial analysis phase followed by a design phase which incrementally generates a design across different levels of granularity. The steps of the algorithm are shown in figure 4.

This paper uses the example of processing an insurance claim to illustrate the algorithm. This example is taken through two levels of granularity in order to illustrate the incremental refinement of the technology neutral business process design.

4.1. The analysis phase

The analysis phase aims to elicit, verify and document the stake holder requirements. As one takes the business process design through lower levels of granularity, one may require further input from the stake holders regarding the detailed requirements around the lower level use cases.

²This strategy is also directly used within Services Oriented Architectures.

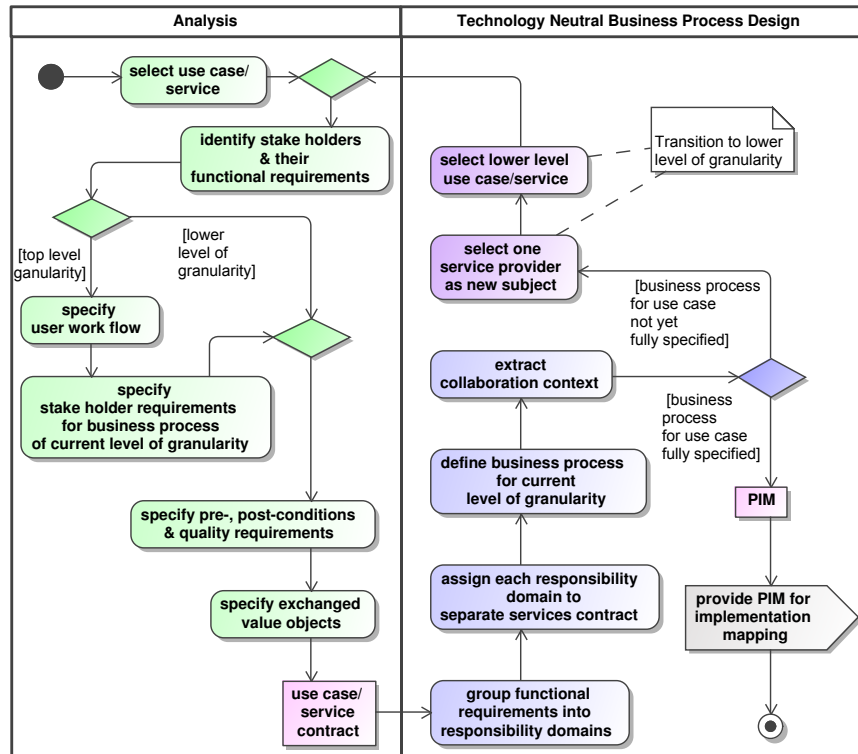


Figure 4. Outline of the URDAD methodology.

4.1.1. Functional requirements

During the analysis phase one first identifies all those stake holders who have an interest in the use case. Each stake holder is prompted for their mandatory and conditional functional requirements around a use case. Maintaining the linkage of any functional requirement to the stake holder who requires it facilitates full traceability of any business or system activity back to the stake holder requirements they realize and ultimately to the stake holder itself.

For example, figure 5 shows the high level functional requirements for a process claim use case. One can up-front elicit the requirements across levels of granularity or one can do that incrementally in the context of designing the business process across layers of granularity. In the case where full functional requirements across levels of granularity are elicited up-front, the functional requirements would be decomposed into lower level functional requirements.

For example, the functional requirement of determining to what extent a policy covers a claim may include lower level functional requirements like that of determining to what extent the contract covers the claim, assessing any further constraints placed by public legislation and ultimately generating a claim coverage report.

Often the detailed requirements around the different domains of responsibility are obtained from different role players; i.e. while certain domains of business may be able to provide information around the higher level business process, the details concerning

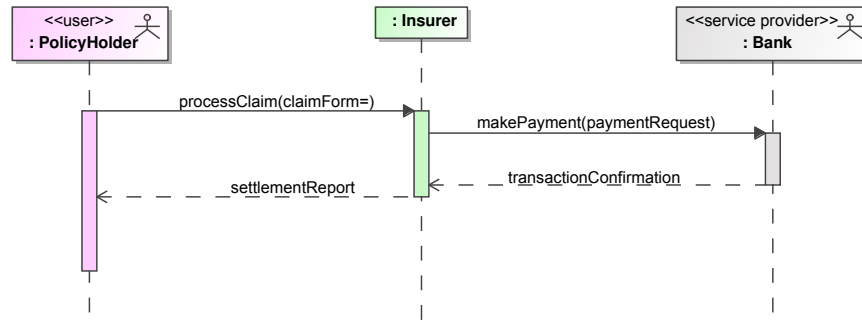


Figure 6. The user work flow for a success scenario of the use case.

4.1.3. Business process requirements

The business process as required by stake holders is specified using a high level activity diagram. It shows partitions for the actors participating in the use case as well as a partition for the subject which is responsible for realizing the use case. Note that this diagrams shows the required activities without specifying how they are realized within the subject.

Figure 7 shows example business process requirements for the process claim use case.

4.1.4. Exchanged value objects

Part of the analysis phase is the specification of the exchanged value object. For example, the policy holder receives a settlement report. There will be a class diagram specifying the information which should be contained in the settlement report.

In a similar way one specifies the information which must be provided with a claim, a payment request and a payment confirmation. As we go through lower levels of granularity we may need to add further structure to some of the value objects, particularly those which are provided by actors (e.g. the claim).

4.1.5. Adding pre- and post-conditions and quality requirements

In order to be able to tale a full services contract view for the use case we need to assign pre- and post-conditions as well as quality requirements to the use case. The pre-conditions are those conditions under which the service may be refused without breaking the contract.

The post-conditions are those conditions which must hold once the service has been provided. They apply to the success scenarios of the use case.

Finally, there may be quality requirements which are specific to this use case. Quality requirements are non-functional requirements referring to the realizable quality of service [3]. They refer to aspects like scalability, reliability, performance, integrability, ... and are the core drivers behind architecture and infrastructure. While the pre- and post-conditions are part of the functional requirements which are realized through design, the quality requirements are used to assess whether the target architecture for the use case can indeed host the use case or whether architectural adjustments need to be made in order to realize the required quality requirements.

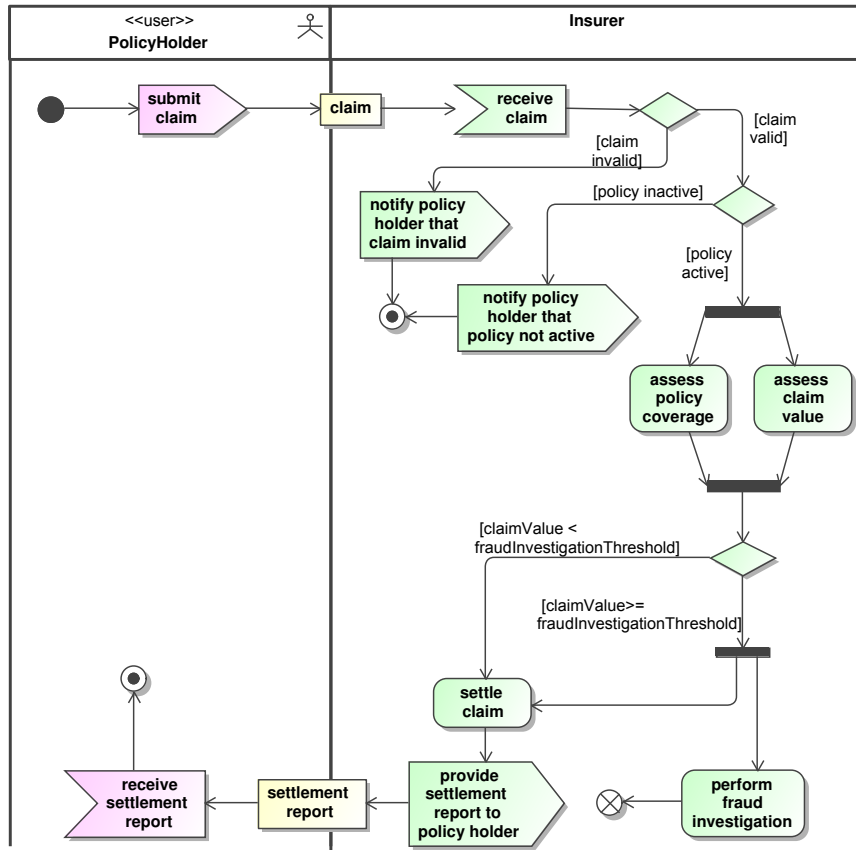


Figure 7. The general business process as required by the stake holders.

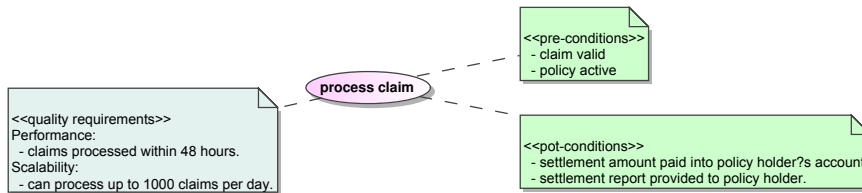


Figure 8. Pre- and post conditions as well as quality requirements for the process claim use case.

Figure 8 shows an example of pre- and post-conditions as well as quality requirements assigned to the “buy product” use case.

4.2. The design phase

During an URDAD design phase one identifies the responsibilities for the current level of granularity, assigns them to services contracts and specifies the business process the role

providers themselves. They are simply there to provide reusable services around a responsibility domain without knowledge of the business processes for which these services are required.

Figure 9 shows the responsibility identification and allocation for the process claim use case.

4.2.2. Business process specification

The services contracts are first introduced abstractly without specifying the services which service providers realizing the services contract need to provide. Instead one next designs the business process for the current level of granularity, showing how these abstract service providers need to collaborate in order to realize the use case. The business process design feeds the services required for the business process into the services contracts for the service providers required for the business process.

An interaction diagram like a sequence diagram is used to show how the role players from the current level of granularity collaborate to realize the use case. It shows the messages value objects exchanged between these role players in a technology neutral way. one can show multiple scenarios in a single diagram or use a separate sequence diagram for any scenario which has significantly different interactions.

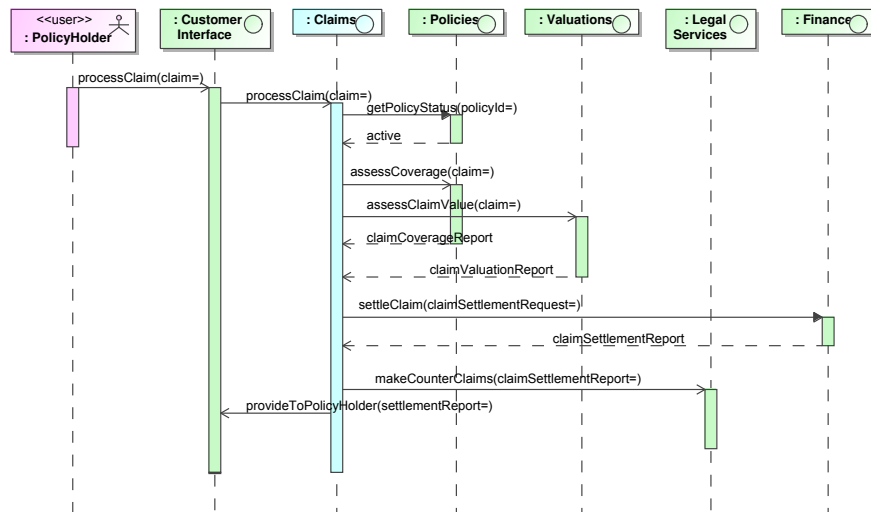


Figure 10. Role players collaborating to realize a success scenario of the process claim use case.

Note that in figure 10 the lowest level granularity messages are those between the controller and the service providers. Any further messages exchanged in the context of these service providers realizing these service requests is deferred to lower levels of granularity.

The full business process (see figure 11) is then specified using an activity diagram with swim lanes for each of the service providers participating in the current level of granularity.

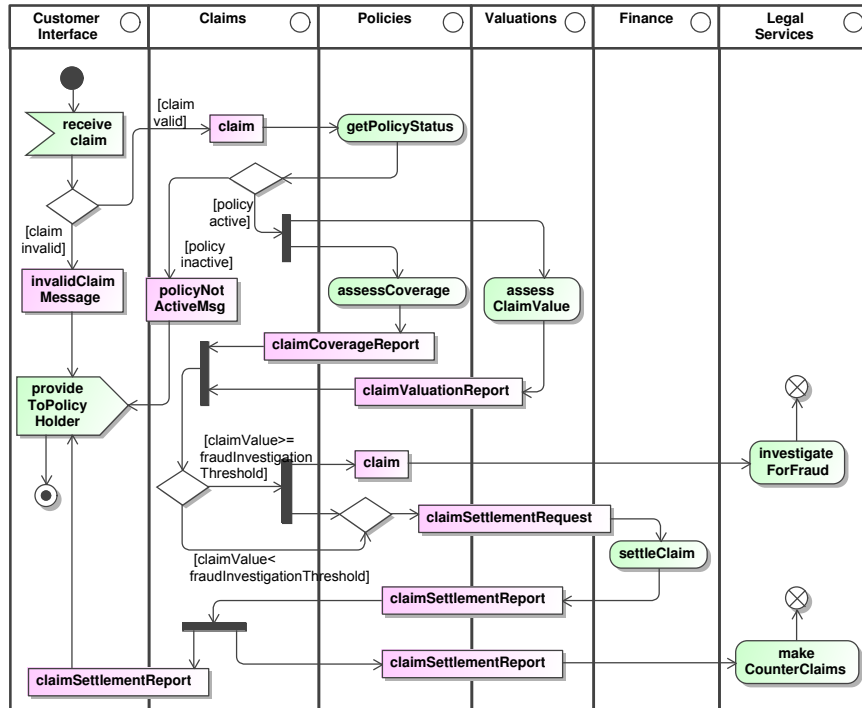


Figure 11. The business process for the process claim use case (at the current level of granularity).

4.2.3. Projecting out the collaboration context

The collaboration context shows the service providers required, at a specific level of granularity, to realize the use case, the services they need to provide for this use case and the message paths we require in order for the service providers to be able to collaborate to realize the use case.

Figure 12 shows the collaboration context for the process claim use case. Note that the dynamics (i.e. the business process specification) will already have fed in the services required for the business process into the contracts for the individual service providers.

4.3. Transition to next level of granularity

Having completed one analysis/design cycle, one needs to ask oneself whether the business process for the use case has been fully specified or not. If not, one may need to go to lower levels of granularity for some or all of the service providers from the current level of granularity.³ This is done by selecting one of the service providers as the new context. The services from the current level of granularity become the lower level use cases. After all, a use case is defined as a service of value[14]. One then selects a particular service or use case and repeats the lower level analysis and design process.

³Often the lower level granularity design is done by different business analysts who understand that domain of responsibility (e.g. from a different department of the organization) or by the business analysts of other organizations to whom the realization of the services contract is outsourced.

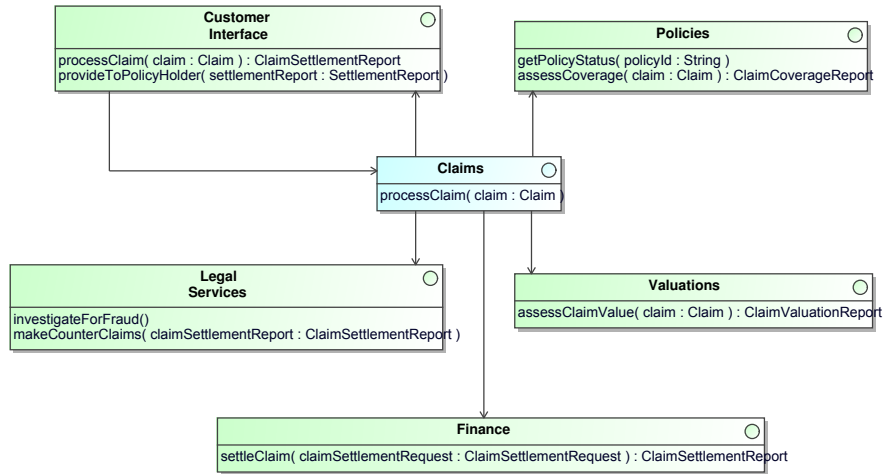


Figure 12. The collaboration context for the process claim use case.

Some of the information required we have already from the higher level granularity design phase. This includes the user work flow, the stake holder requirements for the business process and the specification of the value objects. However, one typically will need to do the identification of the lower level functional requirements and specification of the formal contract parameters (the pre- and post-conditions and quality requirements).

Figure 13 shows an example of stake holders around the lower level use case of assessing the policy coverage together with their functional requirements around that use case.

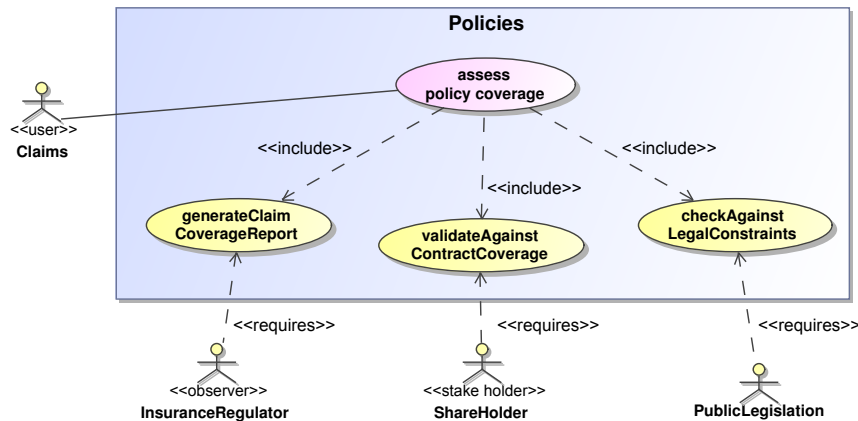


Figure 13. Functional requirements for the assess coverage service.

The lower level design phase is executed in the same way as one was done for the higher level of granularity. It start with the grouping of functional requirements into responsibility domains and the allocation of each responsibility domain to a separate

services contract. Figure 14 shows an example of identifying and allocating the lower level responsibilities around assessing the policy coverage.

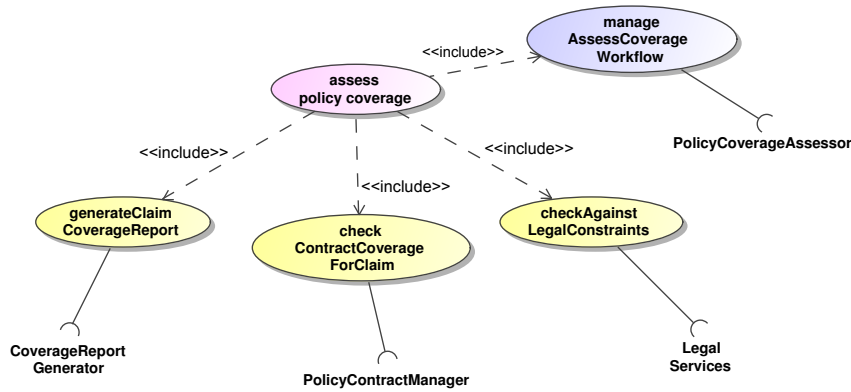


Figure 14. Responsibility allocation for the assess coverage service.

4.3.1. Facilitating navigation across levels of granularity

In URDAD a service from one level of granularity is mapped onto a use case at the next lower level of granularity. In order to be able to conveniently navigate across levels of granularity, one needs to maintain the link between the the service and its corresponding use case. This can be done in various UML tools by adding a link with an appropriate stereotype.

5. How are the design activities realizing the desired design attributes embedded in URDAD?

The single responsibility principle is directly enforced by grouping functional requirements into responsibility domains and requiring the each responsibility domain is assigned to a separate contract.

The levels of granularity are fixed by including only those contracts to which the responsibilities for a particular level of granularity have been assigned. Furthermore, the level of granularity is further fixed by requiring that the lowest level service requests at a particular level of granularity are those which come from the controller for that level of granularity.

The locking into services contracts is enforced by directly assigning responsibility domains to contracts and specifying the work flow across these contracts. The URDAD design process then generates the contract details and requires the specification of pre- and post-conditions as well as quality requirements.

URDAD directly enforces the introduction of a work flow controller for each responsibility domain and each level of granularity, resulting in the localization of the business process information and decoupling of the service providers used in the business process.

The relationship between the layers of granularity are documented through an explicit transition across the layers of granularity, facilitating bidirectional traceability.

Finally, the minimal conceptual (technology neutral) structure supporting the collaboration is projected out from the dynamics of the business process realizing the use case.

6. Evaluating an URDAD based design

In order to assess an URDAD based design one will

- validate that each functional requirement is indeed addressed by the business process,
- assess the grouping of functional requirements into responsibility domains in order to verify that there are no overlaps between responsibility domains and that each responsibility domain does indeed comprise a single responsibility,
- verify that the process at any level of granularity is intuitive and simple,
- verify that the service providers are represented by services contracts (UML interfaces) and not by implementation or technology specific classes,
- verify that each services contract has been fully specified including the functional and non-functional requirements,
- verify that the structure of all exchanged value objects is defined using class diagrams.

7. Implementation mappings

The implementation mappings would be quite technology specific. Thus, while the technology neutral business process design is usually done by business analysts, the implementation mappings are usually done by the technical team.

Often a business process is realized across manual work flow steps, services provided by external service providers and automated processing steps executed within systems. The services contracts coming out of the technology neutral business process design can be used as a basis for the service provider contracts which are either realized by external service providers or by business units hosted within the organization. The implementation mapping of such work flow steps may require training certain staff members to execute them.

Often, however, the technology mapping may result in mapping the technology neutral design onto a realization using current systems with perhaps some additional development, buying technology components and customizing them or developing an entire system hosting the various services. MDA tools aim to automate this process.

7.1. Notes on mapping onto a service oriented architecture (SOA)

In a services oriented architecture (SOA) [8] the work flow controllers for the various levels of granularity would map onto service specifications with higher level services being assembled from lower level services. The exchanged value objects would typically be mapped onto XML data structures usually specified using an XML schema. Some

lower level services would be realized not as composite services defined on a bus, but as atomic services which have been published on the bus, but which are hosted in external systems.

7.2. Notes on mapping onto a Java EE based architecture

As a second example of a technology mapping, consider a typical Java EE architecture [5]. The work flow controllers at the various levels of granularity would be typically mapped onto either session or message driven beans. The value objects would map onto Java data objects or onto entity beans.

8. Conclusions

The set of accepted design principles which are seen as required characteristics of a good design can be supported by a set of design activities through which these design principles are realized. URDAD defines an algorithmic design process which incorporates these design activities. It generates a technology neutral business process design in the form of services contracts for each level of granularity together with the business process for that level of granularity. URDAD can be embedded within a model driven development process where the technology neutral business process design is ultimately mapped onto one's choice of implementation architecture and technologies.

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