

# Family of Relief algorithms

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Robnik-Šikonja, M., & Kononenko, I. (2003).  
Theoretical and empirical analysis of relief and rrelief.  
Machine Learning 53, 23–69.

# Introduction

Relief is an algorithm for estimation of features quality. Feature scoring is based on the identification of feature value differences between nearest neighbor instance pairs.

Family of Relief algorithms have commonly been viewed as a:

- feature subset selection methods,
- feature weighting method,
- method for selecting splits in the building phase of decision tree learning.

# Family of Relief algorithms

**Relief** (Kira & Rendell, 1992) is limited to classification problems with two classes. **ReliefF** (Kononenko, 1994) can deal with multiclass problems. It is more robust and also able to deal with incomplete and noisy data.

**RReliefF** (Robnik-Sikonja & Kononenko, 1997) is adapted for continuous regression problems.

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If a feature value difference is observed in a neighboring instance pair with the same class (a 'hit'), the feature score decreases. Alternatively, if a feature value difference is observed in a neighboring instance pair with different class values (a 'miss'), the feature score increases.

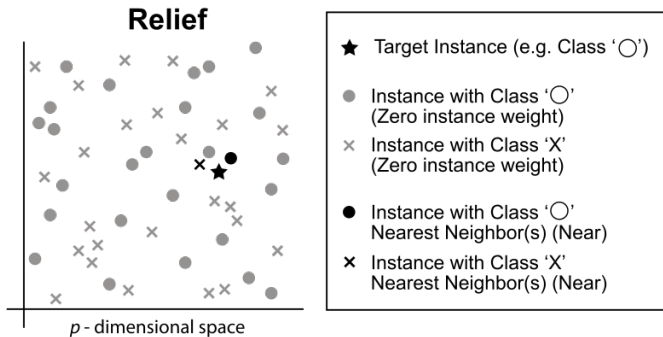


Figure 1: Illustration of Relief neighbor selection for scoring. Source: Relief Wiki.pdf Author: Docurbs

## Notation

We assume that examples  $I_1, I_2, \dots, I_n$  in the instance space are described by a vector of attributes  $A_i, i = 1, \dots, a$ , where  $a$  is the number of explanatory attributes and they are labelled with the target value  $\tau_j$ .

$$\begin{array}{c} I_1 \\ I_2 \\ \vdots \\ I_n \end{array} \begin{pmatrix} A_1 & A_2 & \cdot & \cdot & \cdot & A_a \end{pmatrix} \quad \begin{array}{c} \tau_1 \\ \tau_2 \\ \vdots \\ \tau_n \end{array} \begin{pmatrix} \end{pmatrix}$$

## Difference function

Function  $diff(A, l_1, l_2)$  calculates the difference between the values of the attribute  $A$  for two instances  $l_1$  and  $l_2$ .

For nominal attributes it is defined as:

$$diff(A, l_1, l_2) = \begin{cases} 0, & value(A, l_1) = value(A, l_2) \\ 1, & \text{otherwise.} \end{cases}$$

and for numerical attributes as:

$$diff(A, l_1, l_2) = \frac{|value(A, l_1) - value(A, l_2)|}{max(A) - min(A)}$$

The function  $diff$  is used also for calculating the distance between instances to find nearest neighbours. The total distance is the sum of distances over all attributes.

# Relief Algorithm

## *Algorithm* Relief

*Input:* for each training instance a vector of attribute values and the class value

*Output:* the vector  $W$  of estimations of the qualities of attributes

1. set all weights  $W[A] := 0.0$ ;
2. **for**  $i := 1$  **to**  $m$  **do begin**
3.     randomly select an instance  $R_i$ ;
4.     find nearest hit  $H$  and nearest miss  $M$ ;
5.     **for**  $A := 1$  **to**  $a$  **do**
6.          $W[A] := W[A] - \text{diff}(A, R_i, H)/m + \text{diff}(A, R_i, M)/m$ ;
7. **end;**



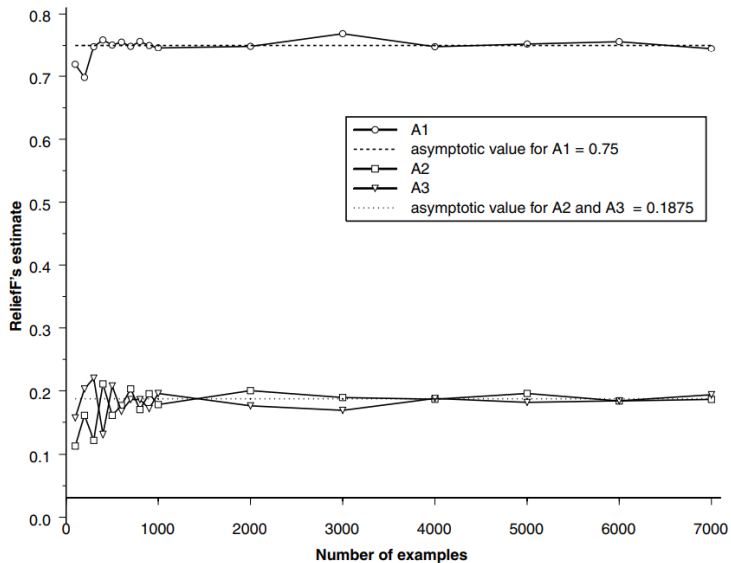
*Table 1.* Tabular description of the concept  $\tau = (A_1 \wedge A_2) \vee (A_1 \wedge A_3)$  and the responsibility of the attributes for the change of the predicted value.

Line	$A_1$	$A_2$	$A_3$	$\tau$	Responsible attributes
1	1	1	1	1	$A_1$
2	1	1	0	1	$A_1$ or $A_2$
3	1	0	1	1	$A_1$ or $A_3$
4	1	0	0	0	$A_2$ or $A_3$
5	0	1	1	0	$A_1$
6	0	1	0	0	$A_1$
7	0	0	1	0	$A_1$
8	0	0	0	0	$(A_1, A_2)$ or $(A_1, A_3)$

$$A_1 = \frac{4 + 2 \cdot \frac{1}{2} + 2 \cdot \frac{1}{2}}{8} = \frac{6}{8} = 0.75$$

$$A_2 = \frac{2 \cdot \frac{1}{2} + \frac{1}{2}}{8} = \frac{3}{16} = 0.1875$$

# Relief Algorithm



The original Relief can deal with nominal and numerical attributes.

However, it is limited to two class problems and cannot deal with incomplete data.

# ReliefF

## Algorithm ReliefF

*Input:* for each training instance a vector of attribute values and the class value

*Output:* the vector  $W$  of estimations of the qualities of attributes

1. set all weights  $W[A] := 0.0$ ;
2. **for**  $i := 1$  **to**  $m$  **do begin**
3.     randomly select an instance  $R_i$ ;
4.     find  $k$  nearest hits  $H_j$ ;
5.     **for** each class  $C \neq \text{class}(R_i)$  **do**
6.         from class  $C$  find  $k$  nearest misses  $M_j(C)$ ;
7.     **for**  $A := 1$  **to**  $a$  **do**
8.          $W[A] := W[A] - \sum_{j=1}^k \text{diff}(A, R_i, H_j)/(m \cdot k) +$
9.          $\sum_{C \neq \text{class}(R_i)} \left[ \frac{P(C)}{1 - P(\text{class}(R_i))} \sum_{j=1}^k \text{diff}(A, R_i, M_j(C)) \right] / (m \cdot k)$ ;
10.    **end;**

## Missing values

To deal with incomplete data we change the diff function. Missing values of attributes are treated probabilistically.

If one instance (e.g.  $l_1$ ) has unknown value:

$$\text{diff}(A, l_1, l_2) = 1 - P(\text{value}(A, l_2) | \text{class}(l_1))$$

If both have unknown value:

$$\text{diff}(A, l_1, l_2) = 1 - \sum_V^{\# \text{values}(A)} [P(V | \text{class}(l_1))P(V | \text{class}(l_2))]$$

## RReliefF - in regression

Relief's estimate  $W[A]$  of the quality of attribute  $A$  is the estimation of the following difference of probabilities:

$$W[A] = P(\text{diff. value of } A | \text{nearest inst. from diff. class}) - \\ P(\text{diff. value of } A | \text{nearest inst. from same class})$$

If we rewrite

$$P_{diffA} = P(\text{different value of } A | \text{nearest instances})$$

$$P_{diffC} = P(\text{different prediction} | \text{nearest instances})$$

$$P_{diffC|diffA} = P(\text{diff. prediction} | \text{diff.value of } A \text{ and nearest instances})$$

We obtain (Bayes rule):

$$W[A] = \frac{P_{diffC|diffA}P_{diffA}}{P_{diffC}} - \frac{(1 - P_{diffC|diffA})P_{diffA}}{1 - P_{diffC}}$$

# RReliefF

*Algorithm* RReliefF

*Input:* for each training instance a vector of attribute values  $\mathbf{x}$  and predicted value  $\tau(\mathbf{x})$

*Output:* vector  $W$  of estimations of the qualities of attributes

```
1.  set all  $N_{dC}$ ,  $N_{dA}[A]$ ,  $N_{dC\&dA}[A]$ ,  $W[A]$  to 0;
2.  for  $i := 1$  to  $m$  do begin
3.      randomly select instance  $R_i$ ;
4.      select  $k$  instances  $I_j$  nearest to  $R_i$ ;
5.      for  $j := 1$  to  $k$  do begin
6.           $N_{dC} := N_{dC} + \text{diff}(\tau(\cdot), R_i, I_j) \cdot d(i, j);$   $P_{\text{diffC}}$ 
7.          for  $A := 1$  to  $a$  do begin  $P_{\text{diffA}}$ 
8.               $N_{dA}[A] := N_{dA}[A] + \text{diff}(A, R_i, I_j) \cdot d(i, j);$ 
9.               $N_{dC\&dA}[A] := N_{dC\&dA}[A] + \text{diff}(\tau(\cdot), R_i, I_j) \cdot$   $P_{\text{diffC}|\text{diffA}}$ 
10.                   $\text{diff}(A, R_i, I_j) \cdot d(i, j);$ 
11.          end;
12.      end;
13.  end;
14.  for  $A := 1$  to  $a$  do
15.       $W[A] := N_{dC\&dA}[A]/N_{dC} - (N_{dA}[A] - N_{dC\&dA}[A])/(m - N_{dC});$ 
```

# Applications

Feature selection

Feature weighting





Building tree based models

Discretization of attributes

Use in ILP and with association rules



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