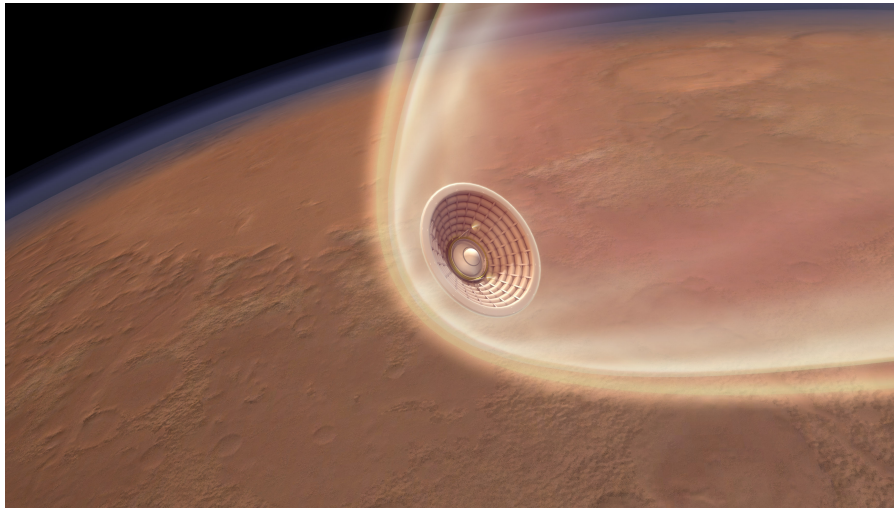# Delft University of Technology
Design Synthesis Exercise

Design of a Controllable Inflatable Aeroshell
Project plan

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Summary

-Requirements -Description of the entire system (the Global Picture)

Contents

1 Organisational Breakdown Structure

1.1 Chairman

¡¡¡¡¡¡¡ HEAD The size of the DSE project group, with 9 people, is too large to be self-organizing: if no organizational structure is apparent, people will not have a clear view of the required work, leading to inefficient time-management. The role of the chairman is to prepare team meetings and guide them such that the meeting itself is performed in an efficient manner, but also the goal of the meeting is achieved: at the end of the meeting, all team members should have a clear overview of the current status of the project, as well as their present responsibilities. It is the task of the chairman to guide meetings such that this information is conveyed between the team members including the members responsible for planning, documentation, and the system engineer. ======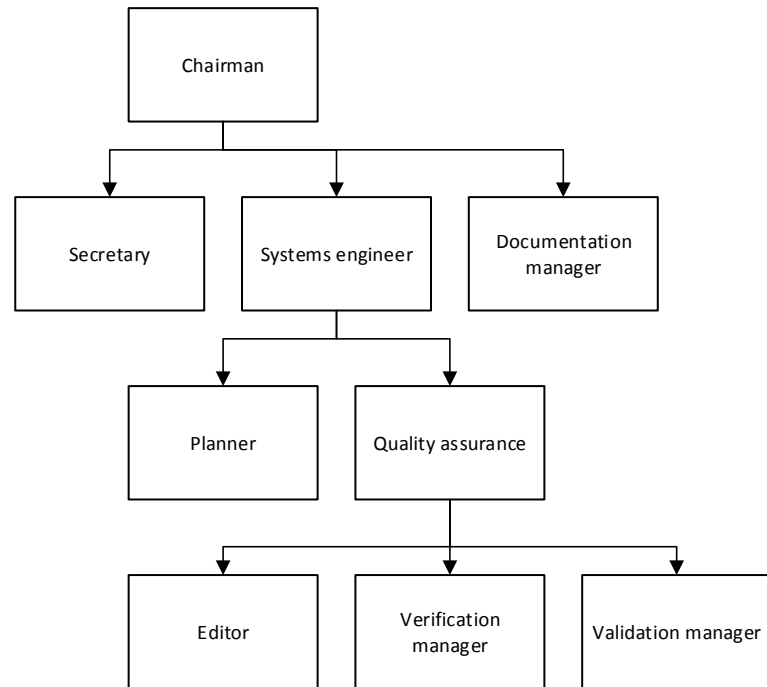= The size of the DSE project group, with 9 people, is too large to be self-organizing: if no organizational structure is apparent, people will not have a clear view of the required work, leading to inefficient time-management. The role of the chairman is to prepare team meetings and guide them such that the meeting itself is performed in an efficient manner, but also the goal of the meeting is achieved: at the end of the meeting, all team members should have a clear overview of the current status of the project, as well as their present responsibilities. It is the task of the chairman to guide meetings such that this information is conveyed between the team members including the members responsible for planning, documentation, and the system engineer. Concretely, this also encompasses making the agenda. ¿¿¿¿¿¿¿ 1d980570b7607ed7212757e684c72d741e854e08

1.2 Secretary

The secretary shall minute during both project and customer meetings and keep track of design decisions and how they are made. This is done to assure that changes in the design process can be reviewed and remember why changes are made the way they are made. Furthermore, the secretary shall be responsible for all internal and external communication, to keep information flows controllable and easy to find.

1.3 Documentation manager

One of the tasks of the documentation manager is to maintain a structure in the file system used on the computer (i.e. keeping Dropbox and Github organized). The documentation manager is also the person to set up the initial files (like the LaTeX templates) and folder structures. The documentation manager should provide basic rules for the layout of the documents, communication with the editor is needed when the layout does not conform these rules. It is needed that this structure is maintained throughout the project and group members should make an effort to keep it this way, if not it is the documentation manager that will point out these problems towards the group and come with possible solutions.

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                    │  Chairman   │
                    └─────────────┘
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          ▼                ▼                ▼
  ┌─────────────┐  ┌─────────────────┐  ┌──────────────────┐
  │  Secretary  │  │ Systems engineer│  │  Documentation   │
  │             │  │                 │  │     manager      │
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          ┌─────────────┐      ┌──────────────────┐
          │   Planner   │      │ Quality assurance│
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               │   Editor  │  │ Verification │  │ Validation manager │
               │           │  │   manager    │  │                    │
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1.4   Planner

The planner provides an overview for all the work packages as progressing through to time in the form of a Gantt chart. It is the function of the planner to frequently update and further detail this chart throughout the progress of the project. Furthermore more the planner is required to communicate all deadlines to the group members. Interactions between different tasks are provided and planning is made accordingly to allow all tasks to be finished before the set deadlines or milestones. Progression is recorded throughout the process to ascertain that all deadlines are met.

1.5   Systems engineer

The systems engineer is responsible for the overall technical progress of the project. He keeps track of the project requirements and manages the interfaces between different design disciplines. His responsibilities can be summarized as follows:

- Track project requirements and overall technical progress

- Manage design interfaces between design disciplines

- Resolve design conflicts due to conflicting requirements

1.6   Risk Engineer

Risk management is a central part of systems engineering; without proper risk management the chance for cost or time overruns or even worse, eventual product failure, is increased. In order to properly address the risks involved in developing an inflatable aeroshell one person is responsible for possible hazard management: The risk engineer. The task of this risk engineer is to manage the various risks encountered during the design process. This will be done by using technical budgetting to manage the performance risks during the various design phases. Performance margins can be defined for each system and subsystem that influence the performances of other systems. In addition to this risk mapping will be used. By identifying critical components of each proposed concept and allocating the available resources accordingly the project risks can be minimized.

1.7   Quality assurance

Editor   Primary function is assuring consistent and high quality of all written communication, by means of proof-reading and correcting of pieces submitted by all group members. In addition, the lay-out and structure of reports and presentations is scrutinized and egalized.

Strong interaction takes place with all group members with direct contributions to the written work, while open communication with documentation manager is maintained to resolve issues with the formatting of reports. In case of repeated errors by group members, the editor makes an effort to enter conversation with the repeaters in order to identify the origin of the problem and if need be to take pre-emptive action against future occurrences.

Verification Verification shall occur at multiple stages of the design. For example, in the initial stages it can be used to verify the requirements. At the end, the final product should be verified to check whether the developed product meets the requirements. Another definition given by NASA is that verification should proof that the product complies with design solution specifications and descriptive documents. Thus the responsibility is to have the product meet the specified requirements.

Validation IEEE defines validation as "The assurance that a product, service, or system meets the needs of the customer and other identified stakeholders. It often involves acceptance and suitability with external customers."(ref. "IEEE V&V.pdf") The person in charge of validation is thus responsible for the compliance of the product with the requirements imposed by the costumers and stakeholders.

2 Work Breakdown Structure

3 Project planning

4 Project logic diagram

5   Conclusion