# Performance and Reliability Isolation in ZooKeeper

Dax Chen, Yi-Shiun Chang Chia-Wei Chen, Pei-Hsuan Wu

## ZooKeeper: distributed coordination service

#### Common use cases:

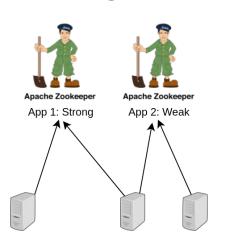
- distributed configuration service
- synchronization service (eg. distributed locks)



Currently, ZooKeeper can only be either **strong** or **weak**, but not both together

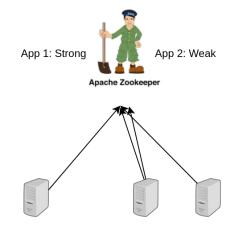
But what if clients need multiple different consistency?

-> Deploy **several** ZK services



### Goal

- Provide multi-consistency on single ZooKeeper
- Transparency on client side
- Isolate availability of different consistency levels



## Key idea: namespaces

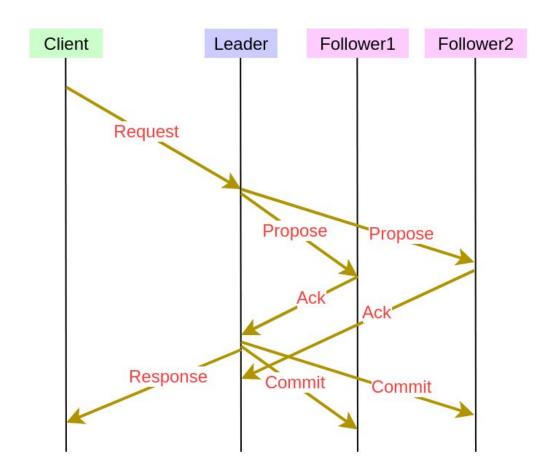
Create namespaces for different consistency level

- Each namespace has its own isolated consistency
- Subtree under the namespace uses that level
- -> With simplified prototype
  - Strong: Under path /1
  - Weak: Under path /2

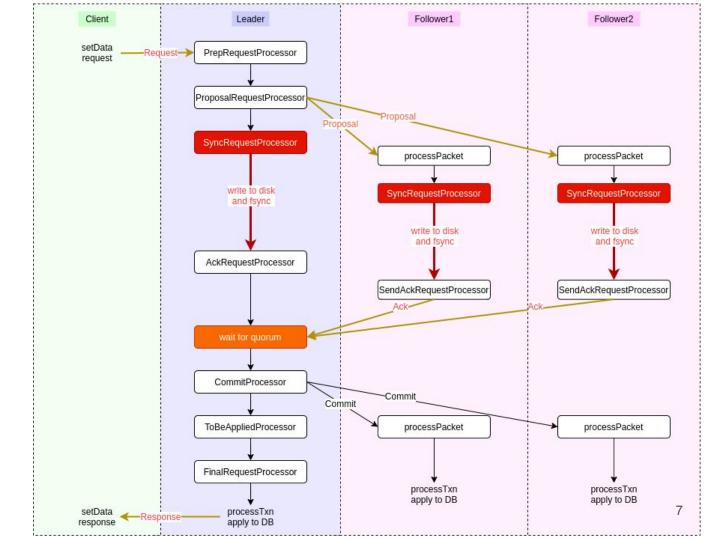
#### Result

- Achieved 5.04x in Weak compare to Strong request latency
- Successfully separated latency entanglement in different combination of Strong and Weak Clients
- Nearing no effect on Strong request 0.93x
  and 1.98x on Weak request latency comparing to 2 ZooKeeper
- Corrupted data isolation to ensure availability for different consistency level

## Orignal StrongZK Request Chain



## Orignal StrongZK Request Chain



## Orignal StrongZK Request Chain

## Strong latency (SSD): 800µs

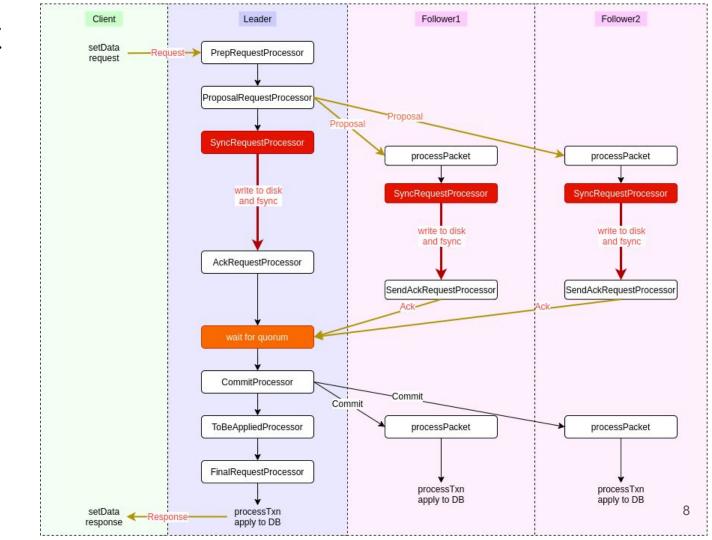
- 2 RTT
- 1 fsync

#### In our case:

- ping latency: ~120μs
- fsync latency: ~380μs (120 \* 2 + 380 = 620μs)

#### Weak: 1RTT

- No fsync
- No wait for quorum



## Design0 - Naïve approach

#### Recall goal

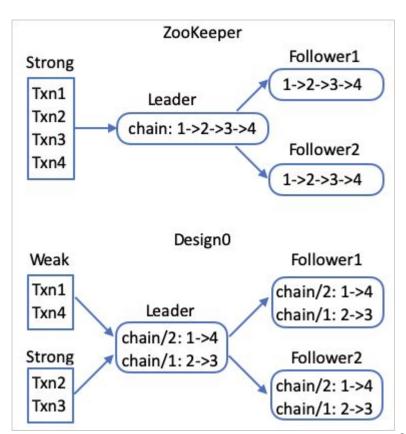
Provide multi-consistency on single ZooKeeper

#### Raw idea

- Separate Strong /1 and weak /2 request chain
- Each consistency level has its pipeline in ZooKeeper

#### Problem

- Single pipeline
- ZooKeeper does not allow out-of-order commits



## Design0 - Naïve approach

#### Recall goal

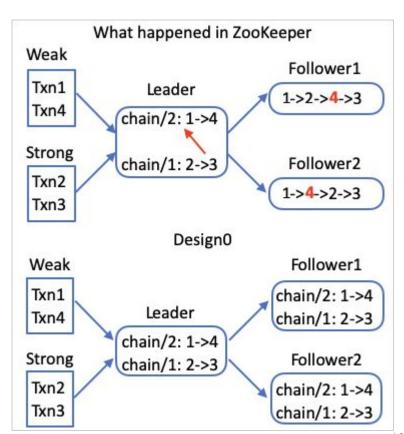
Provide multi-consistency on single ZooKeeper

#### Raw idea

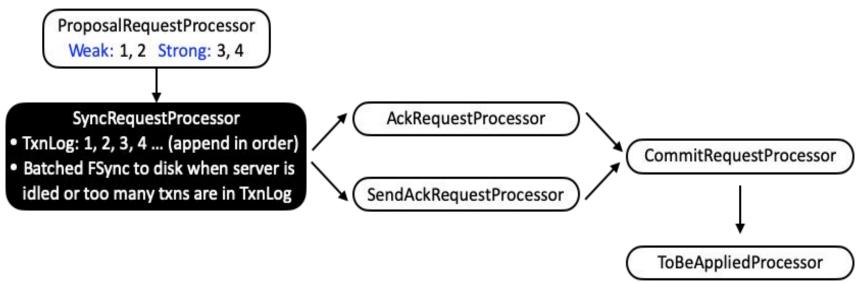
- Separate Strong /1 and weak /2 request chain
- Each consistency level has its pipeline in ZooKeeper

#### Problem

- Single pipeline
- ZooKeeper does not allow out-of-order commits



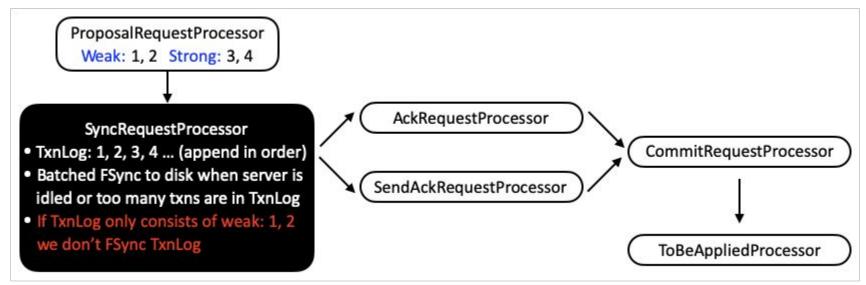
## Design1 - Dynamic forceSync (1)



Opportunity in SyncRequestProcessor (respect the txn order)

- Strong consistency: forceSync txnLog into disk before servers ack back to leader
- Weak consistency: don't forceSync txnLog to disk, if txnLog doesn't have strong txns

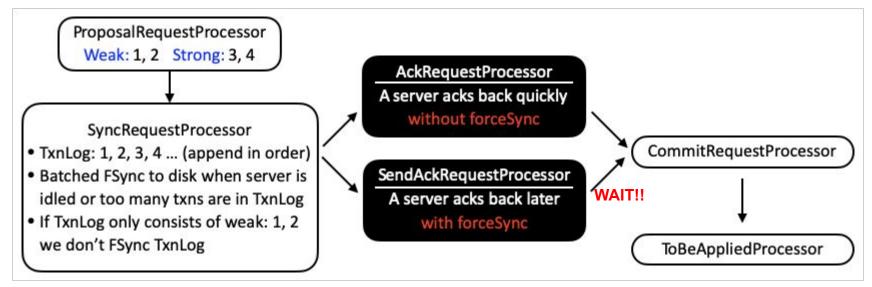
## Design1 - Dynamic forceSync (1)



Opportunity in SyncRequestProcessor (respect the txn order)

- Strong consistency: forceSync txnLog into disk before servers ack back to leader
- Weak consistency: don't forceSync txnLog to disk, if txnLog doesn't have strong txns

## Design1 - Dynamic forceSync (2)

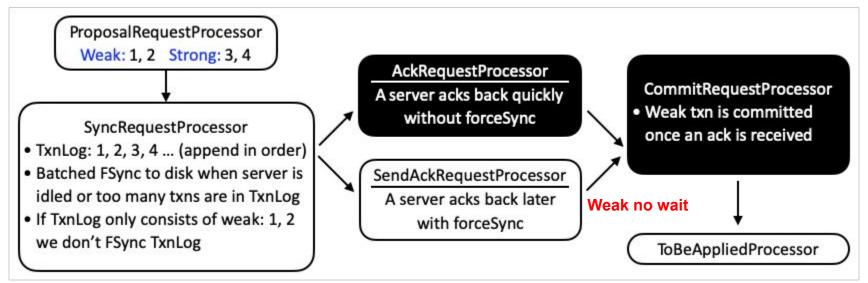


Opportunity in CommitProcessor

Strong consistency: leader broadcasts commit after receiving acks from majority

Weak consistency: leader broadcasts commit without quorum once it receives an ack

## Design1 - Dynamic forceSync (2)

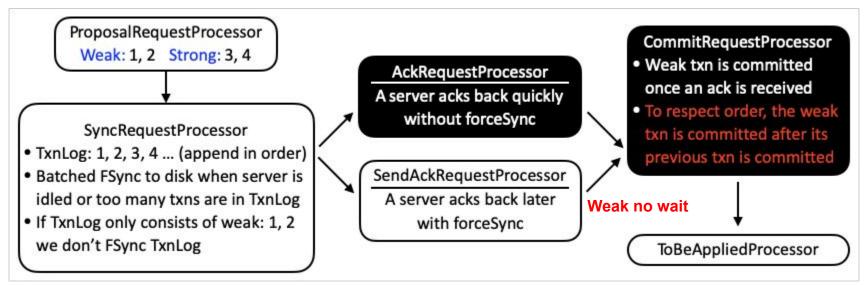


Opportunity in CommitProcessor

Strong consistency: leader broadcasts commit after receiving acks from majority

Weak consistency: leader broadcasts commit without quorum once it receives an ack

## Design1 - Dynamic forceSync (2)



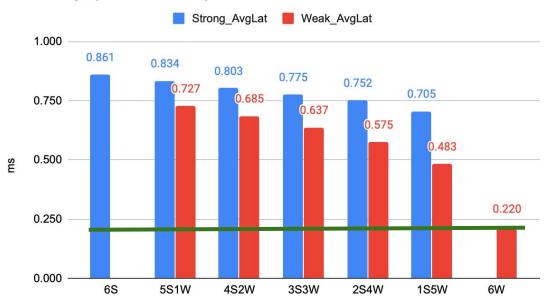
Opportunity in CommitProcessor

Strong consistency: leader broadcasts commit after receiving acks from majority

Weak consistency: leader broadcasts commit without quorum once it receives an ack

## Design1 - Dynamic forceSync (3)

#### Latency (Write 50%)



#### Weak consistency speed up:

- Servers ack without FSync to disk
- Leader commits without waiting for majority

#### **Entanglement exists:**

- Batched Fsync
- Transaction order

## Design1 - Dynamic forceSync (3)

#### Latency (Write 50%)



#### SyncRequestProcessor

If TxnLog only consists of weak:
 1, 2 we don't FSync TxnLog

#### CommitRequestProcessor

 To respect order, the weak txn is committed after its previous txn is committed

#### **Entanglement exists:**

- Batched Fsync
- Transaction order

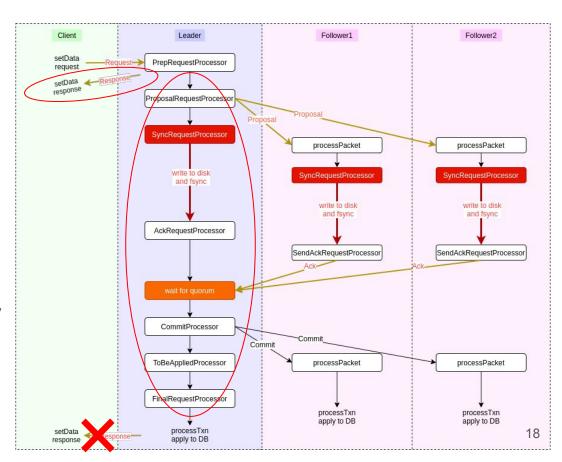
## Design2 - Short-Circuit Response

#### Weak chain (latency 1 RTT)

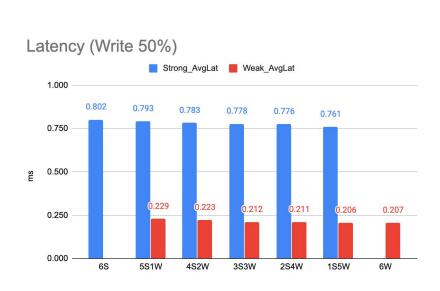
- 1. Respond early
- 2. **mark** request as responded
- Request flows normally, commits in-order
- 4. At the end, don't respond

Guarantees Eventual Consistency

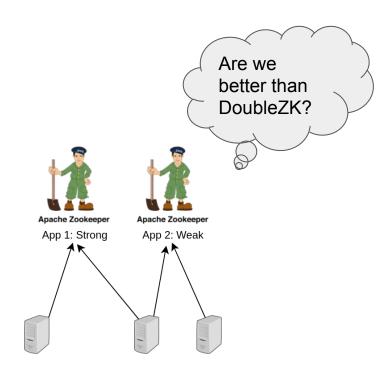
Weak not blocked by Strong



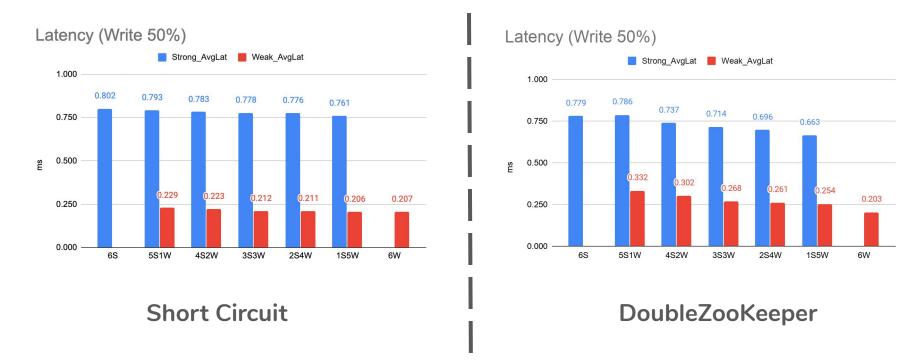
## Design2 - Short-Circuit Result: No Entanglement



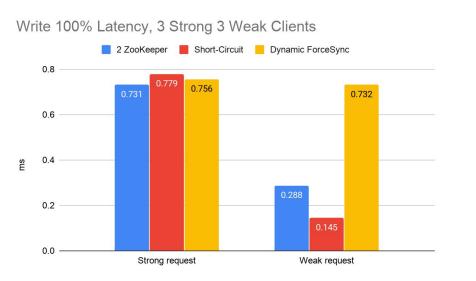
**Short Circuit** 



## Design2 - Short-Circuit Result: No Entanglement



## **Evaluation - Write Latency Comparison**



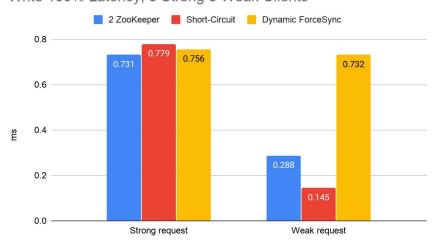


## **Evaluation - Write Latency Comparison**

Short-Circuit vs 2 ZooKeeper

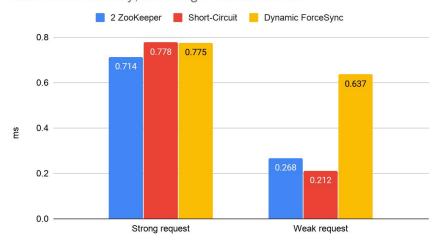
#### 100% Write strong 0.93x weak 1.98x

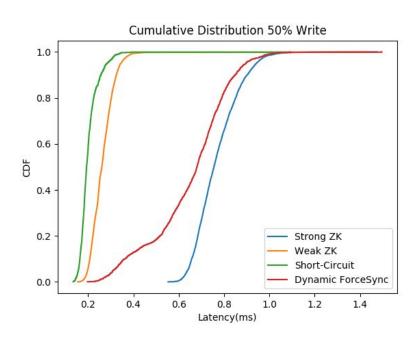
Write 100% Latency, 3 Strong 3 Weak Clients

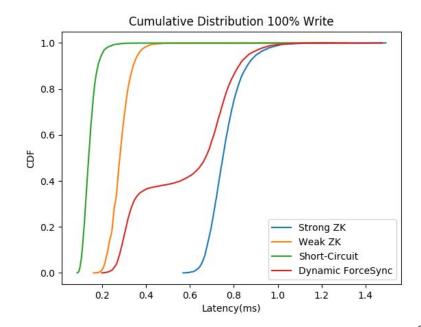


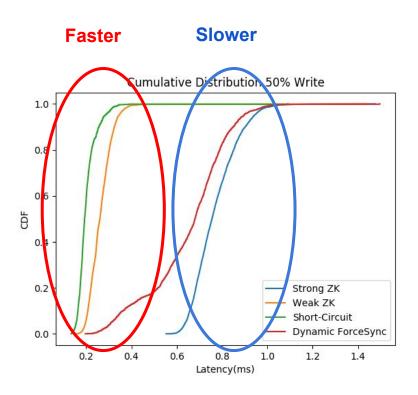
#### 50% Write strong 0.91x weak 1.26x

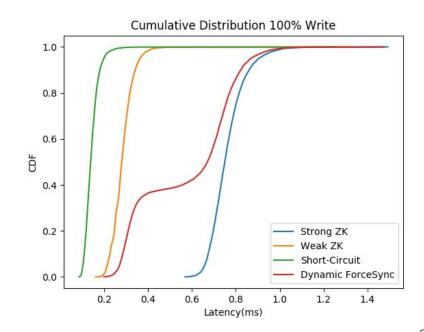
Write 50% Latency, 3 Strong 3 Weak Clients



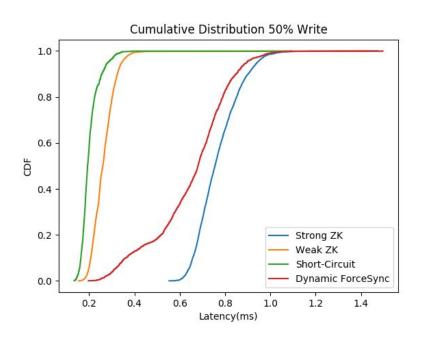


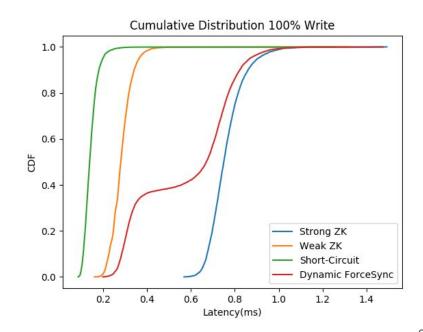


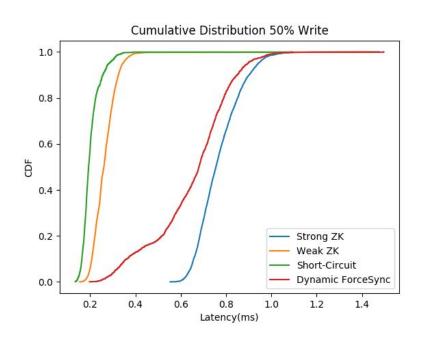


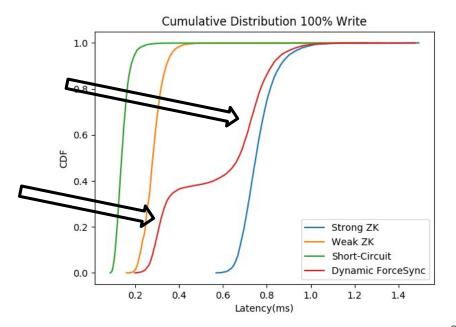


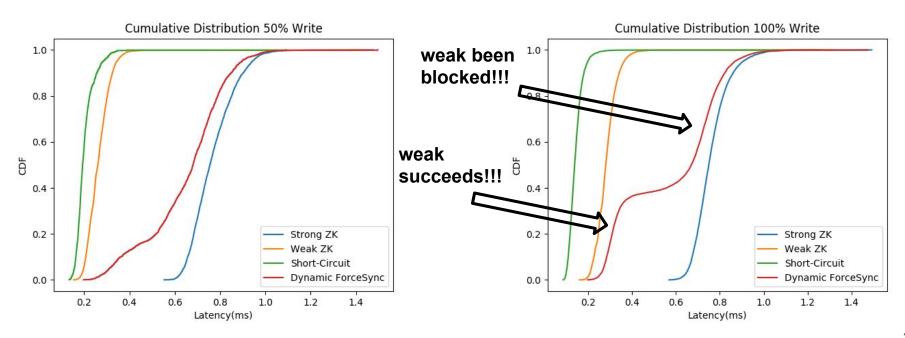
#### Short-Circuit < weakZK < Dynamic ForceSync < strongZK









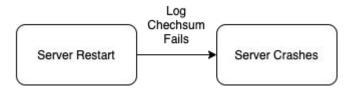


## Reliability Separation

#### Data corruption



Original Zookeeper: Server shutdown when doing checksum



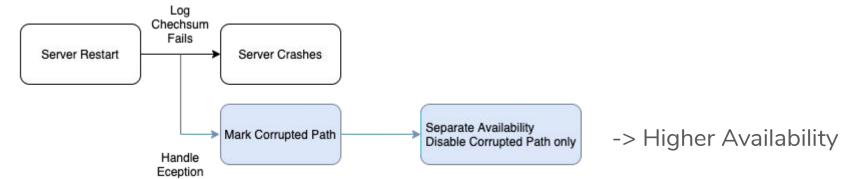
## Reliability Separation

#### Data corruption



Original Zookeeper: Server shutdown when doing checksum

Ours: Separate different consistency level, serve clean-only level



## Reliability Separation

#### Data corruption



Original Zookeeper: Server shutdown when doing checksum

Ours: Separate different consistency level, serve clean-only level



## Summary

- Provide multi-consistency on single ZooKeeper
  - Short-Circuit
    - Strong request: no harm
    - Weak request: 1.98x faster comparing to 2 ZooKeeper
    - Dis-entanglement
- Isolate availability of different consistency levels
  - Only the corrupted namespace is down
    - restrict to standalone mode now

## Thank you

