

# Modules, Signals and Routing

Creating Single-Page Applications



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# **Standalone Components**

Building Blocks of the Application

# What is Standalone in Angular?

- Components **import** other standalone components, directives, and pipes directly within their metadata (**imports array**), removing the need for a shared or parent module to connect them
- These components can function **independently** and be used directly in Angular applications
- This feature is **backward-compatible**, meaning you can still use traditional modules in combination with standalone components

# For What Standalone is Used in Angular?

- It is used to simplify the structure of Angular applications
- Standalone components help optimize **dependency management** since they declare their own dependencies instead of relying on a **module**
- Standalone components are ideal for building self-contained, reusable **UI** elements that don't require extra configurations



# Standalone Component Example

```
@Component({  
  selector: 'app-example',  
  templateUrl: './example.component.html',  
  standalone: true,  
  imports: [CommonModule, OtherComponent,  
    SomeDirective]  
})  
export class ExampleComponent {}
```

**Property** in the  
component decorator  
when defining the  
component



# Signals

Optimize Rendering Updates



# What Are Signals



- **Signals** are a new reactivity model introduced in Angular to manage **state** and **reactivity** more predictably and efficiently
- They offer a simpler alternative to **observables** for local state management in components
- A **signal** is a wrapper around a value that notifies interested consumers when that value changes
- Signals can contain **any** value, from primitives to complex data structures

- A signal holds a value, and this value is **immutable**, meaning it can only be changed explicitly (using methods like **set**, **update**)
- Signals automatically trigger view updates when their value changes, making them reactive and removing the need for manual subscriptions or **ChangeDetectorRef**
- Signals provide a clear, **declarative** syntax to manage state and react to state changes

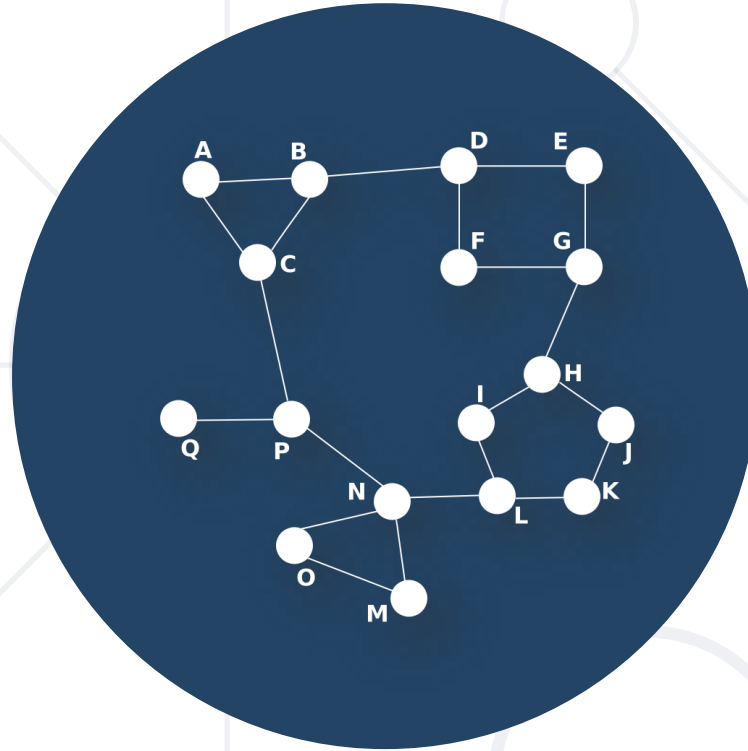
- Use the **signal()** function to create a signal and initialize it with a value
- Signals have methods to **modify** their value
  - **set**(value): Replaces the current value
  - **update**(fn): Updates the value based on the previous one
  - **mutate**(fn): Mutates the value if it's a mutable object (e.g., arrays, objects)

```
import { signal } from '@angular/core';

const count: WritableSignal<number> = signal(0);
console.log('The count is: ' + count());
count.set(3);
count.update(value => value + 1); // Increment the count by 1
```

- **Computed** signals are **read-only** signals that derive their value from other signals
- Computed signals are defined using the **computed** function and specifying a derivation
- Computed signals are both **lazily** evaluated and **memorized**
- As a result, you can safely perform **computationally expensive** derivations in computed signals, such as filtering arrays

```
const count: WritableSignal<number> = signal(0);  
const doubleCount: Signal<number> = computed(() => count() * 2);
```

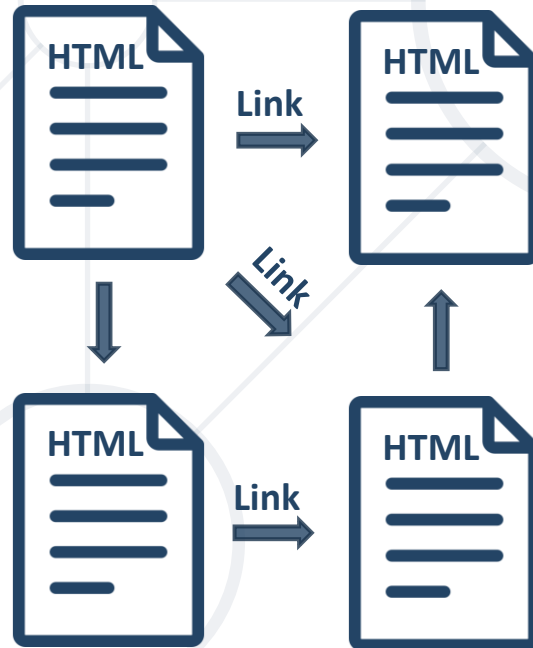


# Routing Concepts

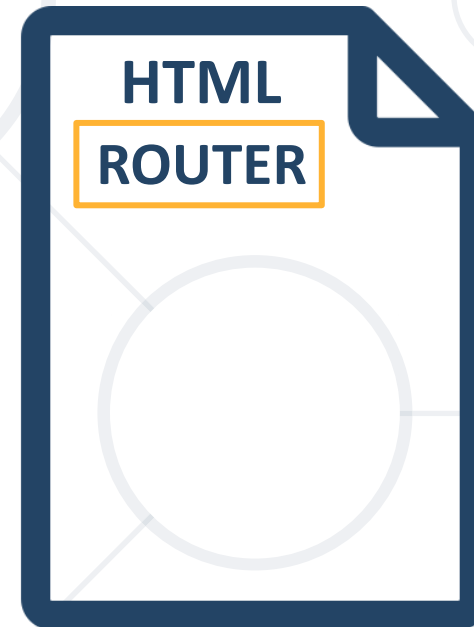
Navigation for Single Page Applications

# What is Routing?

- Allows navigation, **without reloading** the page
- Pivotal element of writing **Single Page Applications**



Standard Navigation



Navigation using Routing



- A **Router** loads the appropriate content when the **location changes**
  - E.g. when the user manually enters an address
- Conversely, a change in content is **reflected** in the **address bar**
  - e.g., when the user clicks on a link
- Benefits
  - Load all scripts **only once**
  - Maintain state across multiple pages
  - Browser history can be used
  - Build User Interfaces that react quickly







# **Router Module**

Setup, Links, Redirects, Parameters

# Define the Template

- First add the **base** meta tag into the **index.html** file

```
<base href="/">
```

Usually **added** by the **CLI**

- Add a **nav** tag so the **user** can navigate through the app

```
<nav>  
  <a routerLink="/home">Home</a>  
  <a routerLink="/about">About</a>  
</nav>
```

Use **routerLink** instead of **href**

- Define the **router outlet** where the **content** will be **rendered**

```
<router-outlet></router-outlet>
```

- Import **Routes** and **Components**

```
import { Routes } from '@angular/router';  
import { HomeComponent } from '../home/home.component';  
import { AboutComponent } from '../about/about.component';
```

- Define the needed **routes** as an **array** of **objects**

```
export const routes: Routes = [  
  {path: '', component: HomeComponent},  
  {path: 'catalog', component: CatalogComponent},  
  {path: 'about', component: AboutComponent}  
];
```

**'/'** is omitted

- Add **Components** to the **imports** array

```
import { Component } from '@angular/core';  
import { RouterOutlet } from '@angular/router';  
import { NavbarComponent } from './navbar/navbar.component';  
import { CatalogComponent } from './catalog/catalog.component';  
import { AboutComponent } from './about/about.component';
```

```
@Component({  
  selector: 'app-root',  
  standalone: true,  
  imports: [RouterOutlet, CatalogComponent, AboutComponent,  
            NavbarComponent]  
})
```

- A basic usage of the **RouterLink** directive

```
<a routerLink="/user/profile">Profile Page</a>
```

- Bind to the directive and pass an **array** of **parameters**

```
<a  
  [routerLink]="[ '/user', 1, 'profile' ]">  
  Profile Page  
</a>
```



# Navigate Programmatically

- Inject the Angular Router in components

```
constructor(  
  private router: Router  
) { }
```

From "[@angular/router](#)"

- Use it to **navigate** from one component to another

```
loadData() {  
  // Service call goes here  
  this.router.navigate([ '/home' ])  
}
```

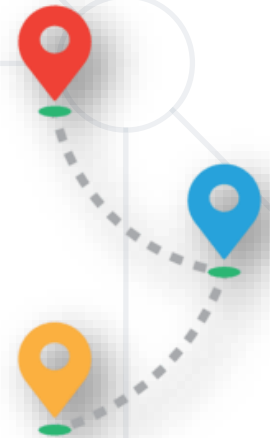
# Passing Parameters to Routes

- Define routes with parameters the following way

```
{ path: 'user/:id', component: UserDetailsComponent }
```

- Nested parameters

```
{  
  path: 'user/:id/:username',  
  component: UserProfileComponent  
}
```



- Inject **ActivatedRoute** in components

```
constructor(  
  private route: ActivatedRoute  
) { }
```

- Retrieve parameters directly from the snapshot

```
ngOnInit() {  
  const id = this.route.snapshot.params[ 'id' ]  
}
```

Only runs **one time** when  
the component is **initiated**



- To change the content of a component **inside the same one** use an **Observable** instead

```
ngOnInit() {  
  this.route.params  
    .subscribe((params: Params) => {  
    const id = params['id']  
  })  
}
```

- To pass query parameters / fragments attach directives

```
<a  
  [routerLink]="[ '/users', user.id, user.name ]"  
  [queryParams]="{ search: 'Peter' }"  
  fragment="loading"  
</a>
```

- Retrieve them from the **snapshot**

```
this.route.snapshot.queryParams  
this.route.snapshot.fragment
```

# Setting Up Child (Nested) Routes

- Create nested routing by defining **child routes** using the **children property** of a route

```
{  
  path: 'users', component: UsersComponent, children: [  
    { path: ':id', component: UserComponent },  
    { path: ':id/details', component: UserDetailsComponent }  
  ]  
}
```

- New router outlet needed at **UsersComponent**

```
<router-outlet></router-outlet>
```

# Using Wildcards and Redirects

- If the requested **URL** doesn't **match** any paths for routes, **show** a **404** Not Found Page

- This is done by using a **wildcard** **'\*\*'**

```
{ path: '**', component: PageNotFoundComponent }
```

- To redirect from one path to another

```
{ path: '', redirectTo: 'home', pathMatch: 'full' }
```

Telling the router how to match  
a URL to the path of the route



# **Router Guards**

Protecting Routes

# Guards Overview

- Limiting access to a route is **needed** in every application
- In Angular there are route **guards**
  - Build a guard **service**
  - Register the **service** in an Angular
  - **Add** the guard to a desired **route**



- The **CanActivate** guard **checks** criteria before **activating** a route
- It **limits** route access to **specific** users (register users, admins..)
- Called when the url **changes**

```
import { Injectable, inject } from
"@angular/core";
import {
  Router, CanActivateFn,
  ActivatedRouteSnapshot,
  RouterStateSnapshot
} from "@angular/router";
```




- Create a **guard** that restricts **non-authenticated** users

```
export const AuthGuard: CanActivateFn = (route, state) => {  
  const authService = inject(AuthService);  
  const router = inject(Router);  
  const isLoggedIn = authService.checkIfLoggedIn(state.url);  if  
  (!isLoggedIn) {  
    router.navigate(['/login']); // Redirect to login if not  
logged in  }  
  return isLoggedIn;  
};
```



# Angular Router Resolver

- 
- The Angular Router provides a **resolve** property
  - It takes a route resolver and allows your application to fetch data **before** navigating to the route

```
path: 'users', component: ServersComponent, children: [  
  {  
    path: ':id',  
    component: UserDetailsComponent,  
    resolve: { user: UsersResolver }  
  }  
]
```

- Create the Resolver Guard

```
import { Injectable } from '@angular/core';
import { ResolveFn } from '@angular/router';
import { inject } from '@angular/core';
import { UsersService } from '../users.service';
import { User } from '../user.model';

export const userResolver: ResolveFn<User> = (route) => {
  const usersService = inject(UsersService);
  const userId = route.paramMap.get('id')!;
  return usersService.getUserById(userId);
};
```

**Inject** the service inside the **guard**

# Use It Inside a Component

- Inside a Component fetch the data from the **data property** of the **snapshot**

```
export class UserComponent {  
  route = inject(ActivatedRoute);  
  user!: User;  
  
  ngOnInit() {  
    this.user = this.route.snapshot.data['user'];  
  }  
}
```

The name bound **inside**  
the route resolver

- **Standalone** components declare their own dependencies

```
standalone: true
```

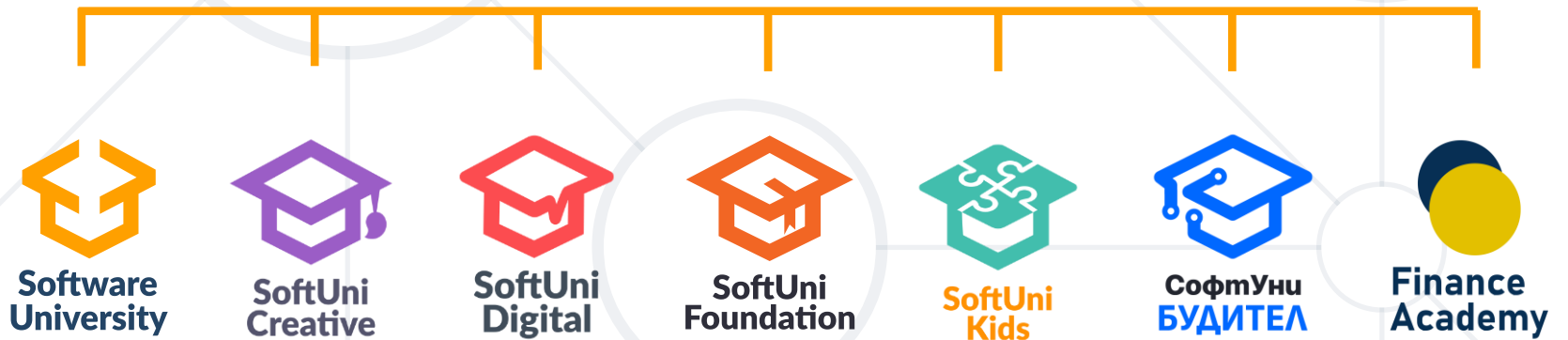
- Routing allows **navigation** without **reloading** the page
- The **Router Module** in Angular is a **powerful** tool
  - It supports routing with **params**, **child** routes, route **guards**, **resolvers** and more



# Questions?



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