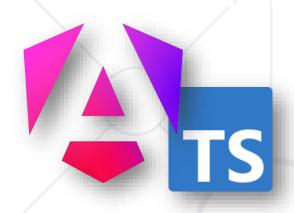
Intro to Angular and TypeScript

HTTP Basics, Angular Overview, TypeScript Syntax



SoftUni Team

Technical Trainers







https://softuni.bg

Have a Question?





Table of Contents



- 1. HTTP Basics
- 2. Routing Overview
- 3. Angular Overview
- 4. Intro to TypeScript
- 5. Angular Installation & CLI





HTTP



- Hyper Text Transfer Protocol (HTTP)
 - Client-server protocol for transferring Web resources
- Important properties of HTTP
 - Request-response model
 - Text-based format
 - Relies on a unique resource URLs
 - Provides resource metadata (e.g., encoding)
 - Stateless (cookies can overcome this)

HTTP: Request-Response Protocol



- Client program
 - Running on end host
 - E.g. Web browser
 - Requests a resource

- Server program
 - Running at the server
 - E.g. Web server
 - Provides resources



HTTP: Request-Response Protocol





HTTP/1.0 200 OK
"Welcome to our
Web site!"





Example: Hyper Text Transfer Protocol

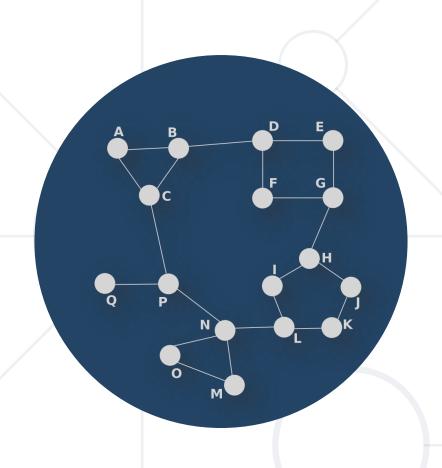


HTTP request

```
GET /courses/about.aspx HTTP/1.1
Host: www.softuni.com
User-Agent: Mozilla/5.0
<CRLF>
```

HTTP response

```
HTTP/1.1 200 OK
Date: Mon, 5 Jul 2010 13:09:03 GMT
Server: Microsoft-HTTPAPI/2.0
Last-Modified: Mon, 12 Jul 2010 15:33:23 GMT
Content-Length: 54
<CRLF>
<html><title>Hello</title>Welcome to our site</html>
```



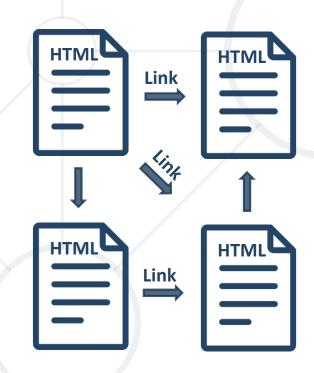
Routing Overview

Navigation for Single Page Apps

What is Routing?



- Allows navigation, without reloading the page
- Pivotal element of writing Single Page Applications





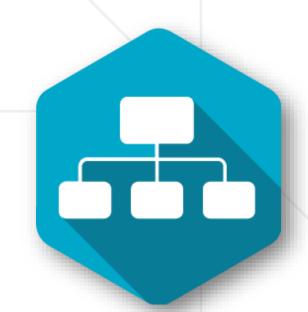


Navigation using Routing

Single Page Applications



- A Router loads the appropriate content when the location changes
 - E.g. when the user manually enters an address
- Conversely, a change in content is reflected in the address bar
 - E.g. when the user clicks on a link
- Benefits
 - Load all scripts only once
 - Maintain state across multiple pages
 - Browser history can be used
 - Build User Interfaces that react quickly





Web Application Platform

What is Angular?



- Angular is a platform for building complex front-end apps
- Focused on end-to-end tooling and best practices
- Developed by the Angular team at Google

```
import { Component } from '@angular/core';

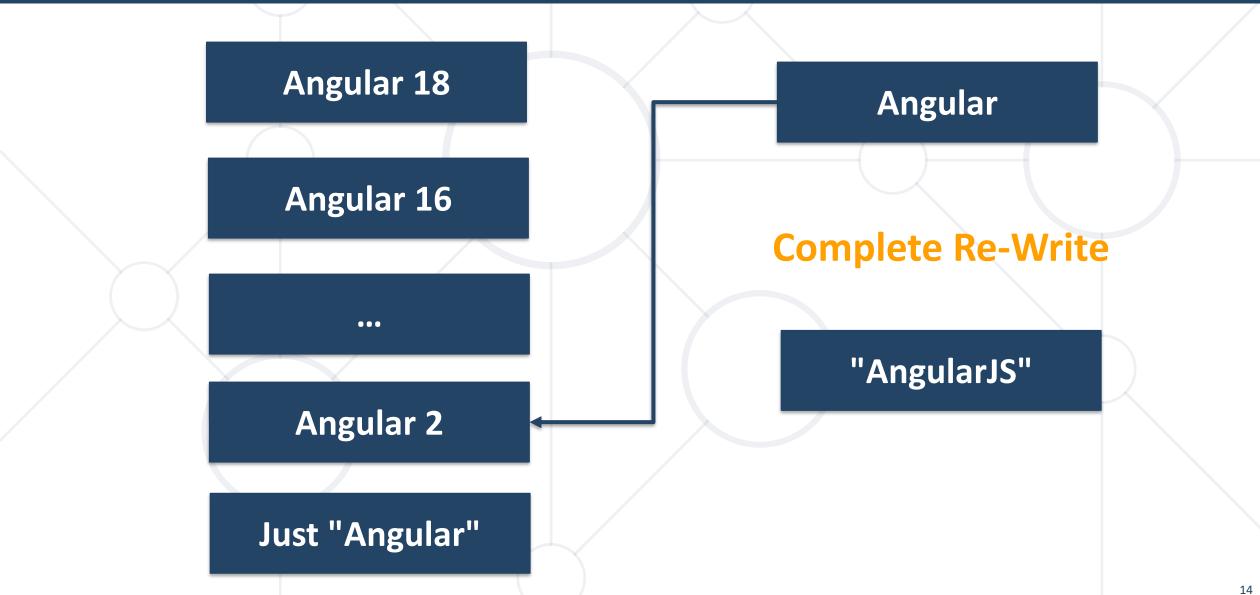
@Component({
   selector: 'my-app',
   template: `<h1>Hello {{name}}</h1>`
})

export class AppComponent { name = 'Angular'; }
```



Angular Versions







Introduction to TypeScript

A JavaScript Superset

Introduction to TypeScript



Install globally via npm

```
npm install -g typescript
```

TypeScript uses the .ts file extension (supported by VS Code)

```
tsc myfile.ts
```

- To compile your code
- Compilation output is plain JavaScript

Variable Types





```
let isDone: boolean = false;
```

```
let decimal: number = 6;
let hex: number = 0xf00d;
let binary: number = 0b1010;
let octal: number = 00744;
```

```
let color: string = "blue";
color = 'red';
```

```
let list: number[] = [1, 2, 3];
let list: Array<number> = [1, 2, 3];
```

More at https://www.typescriptlang.org/docs/handbook/intro.html

Classes



Access modifier could be public / private / protected

```
public / private / protected
class Greeter {
  public greeting : string;
  constructor(message : string) {
    this.greeting = message;
  greet() : string {
      return `Hello, ${this.greeting}`;
                           Functions could also
                            have a return type
let greeter : Greeter = new Greeter("world!");
console.log(greeter.greet());
```

Inheritance

class Animal {



```
move(distanceInMeters: number = 0) : void {
    console.log(`Animal moved ${distanceInMeters}m.`);
class Dog extends Animal {
  bark() : void {
   console.log('Woof! Woof!');
const dog = new Dog();
dog.bark();
dog.move(10);
dog.bark();
```



Interfaces



```
function printLabel(labelledObj: { label: string }) {
   console.log(labelledObj.label);
   Property assertion
}
let myObj = {size: 10, label: "Size 10 Object"};
printLabel(myObj);
```

```
interface LabelledValue {
    label: string;
}
function printLabel(labelledObj: LabelledValue) { ... }
```

Generics and Enumerations

Down,

Left,

Right,



```
return arg;
let output = identity<string>("myString");
// type of output will be 'string'
let output = identity(5); < Type inference</pre>
// type of output will be 'number'
enum Direction {
    Up = 1,
```

function identity<T>(arg: T): T {



Modules



```
export default interface StringValidator {
    isAcceptable(s: string): boolean;
export { ZipCodeValidator };
export { ZipCodeValidator as mainValidator };
import { ZipCodeValidator } from "./ZipCodeValidator";
import * as validator from "./ZipCodeValidator";
import num from "./OneTwoThree";
```



Angular Installation

Packages, Setup, Structure

Creating A New App



Install globally via npm

```
npm install -g @angular/cli
```

Create new project

```
ng new some-app
cd some-app
```

Start a dev server on port 4200

```
ng serve
```

Angular

Hello, some-app

Congratulations! Your app is running.

```
Explore the Docs 🖸

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CLI Docs 🗹

Angular Language Service 🖸

Angular DevTools 🖸
```

Create a new standalone component

```
ng g c my-component -- standalone
```

Finding Information



Visit the official website

https://angular.dev

Documentation

https://angular.dev/overview

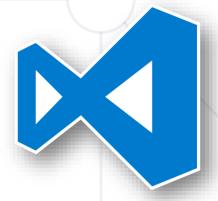
Online sandbox

https://plnkr.co/

IDE Support



- Visual Studio Code fully supports TypeScript
 - You may use your favorite IDE (most have plugins)
- By using the Angular CLI
 - You do not need to use a linter
 - You do not need install any specific plugin
 - Everything is included



Summary



- Angular is a framework for front-end apps
- TypeScript is JavaScript superset language

```
interface LabelledValue {
    label: string;
}
function print(labelledObj: LabelledValue) { ... }
```

The Angular CLI is a complete toolkit for working with Angular





Questions?



















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