

```
Enter the choice
1.Stack
2.Queue
1
1. Push
2. Display
3. Pop

Enter your choice : 1
Enter the element
1
1. Push
2. Display
3. Pop

Enter your choice : 1
Enter the element
2
1. Push
2. Display
3. Pop

Enter your choice : 1
Enter the element
3
1. Push
2. Display
3. Pop

Enter your choice : 2
```

```
Enter your choice : 2
321
1. Push
2. Display
3. Pop

Enter your choice : 3
element removed is 3:
1. Push
2. Display
3. Pop

Enter your choice : 3
element removed is 2:
1. Push
2. Display
3. Pop

Enter your choice : 3
element removed is 1:
1. Push
2. Display
3. Pop

Enter your choice : 3
stack is empty
1. Push
2. Display
3. Pop

Enter your choice : 3
stack is empty
```

```
Enter the choice
1.Stack
2.Queue
2
Queue implementation using linked list
1. Create
2. Display
3. Delete
4. Exit
Enter your choice : 1
Enter the element:
1
Queue implementation using linked list
<
1. Create
2. Display
3. Delete
4. Exit
Enter your choice : 1
Enter the element:
2
Queue implementation using linked list
1. Create
2. Display
3. Delete
4. Exit
DB
```

```
Enter your choice : 1
Enter the element:
3
Queue implementation using linked list
1. Create
2. Display
3. Delete
4. Exit
Enter your choice : 2
1 2 3
Queue implementation using linked list
<
1. Create
2. Display
3. Delete
4. Exit
Enter your choice : 3
Deleted ele is 1
Queue implementation using linked list
1. Create
2. Display
3. Delete
4. Exit
Enter your choice : 3
```

```
Enter your choice : 3
Deleted ele is 2
Queue implementation using linked list
```

1. Create
2. Display
3. Delete
4. Exit

```
<
Enter your choice : 3
Deleted ele is 3Queue is empty
```

```
Queue implementation using linked list
```

1. Create
2. Display
3. Delete
4. Exit

```
Enter your choice : 4
```

```
• GDB
```

```
...Program finished with exit code 0
Press ENTER to exit console.
```