

```

100     prev=current;
101     current=next;
102 }
103 if(str==1)
104     head1=prev;
105 else if(str==2)
106     head2=prev;
107     display(str);
108 }
109
110 void display(int str)
111 {
112     struct node *ptr=NULL;
113     if(str==1)
114         ptr=head1;
115     else if(str==2)
116         ptr=head2;
117
118     if(ptr==NULL)
119     {
120         printf("Nothing to print\n");
121     }
122     else
123     {
124         while(ptr!=NULL)
125         {
126             printf("%d ",ptr->data);
127             ptr=ptr->next;
128         }
129     }
130 }
131 }
132
133
134

```

```

clang-7 -pthread -lm -o main main.c
./main

```

```

1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 1
Enter the list to be added to:
1
Enter the data : 1
Node created

```

```

1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 1
Enter the list to be added to:
1
Enter the data : 2
Node created

```

```

1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 1
Enter the list to be added to:
1

```

```

100     prev=current;
101     current=next;
102 }
103 if(str==1)
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120         printf("Nothing to print\n");
121     }
122     else
123     {
124         while(ptr!=NULL)
125         {
126             printf("%d ",ptr->data);
127             ptr=ptr->next;
128         }
129     }
130 }
131 }
132
133
134

```

```

Enter your choice : 1
Enter the list to be added to:
1
Enter the data : 3
Node created

```

```

1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 1
Enter the list to be added to:
2
Enter the data : 4
Node created

```

```

1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 1
Enter the list to be added to:
2
Enter the data : 5
Node created

```

```

1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit

```

```

100     prev=current;
101     current=next;
102 }
103 if(str==1)
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108 }
109
110 void display(int str)
111 {
112     struct node *ptr=NULL;
113     if(str==1)
114         ptr=head1;
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116         ptr=head2;
117
118     if(ptr==NULL)
119     {
120         printf("Nothing to print\n");
121     }
122     else
123     {
124         while(ptr!=NULL)
125         {
126             printf("%d ",ptr->data);
127             ptr=ptr->next;
128         }
129     }
130 }
131
132
133
134

```

```

1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 2
Enter the string to be displayed
1
1 2 3
1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 2
Enter the string to be displayed
2
4 5
1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 3
Enter the list to be reversed
1
3 2 1
1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit

```

```

100     prev=current;
101     current=next;
102 }
103 if(str==1)
104     head1=prev;
105 else if(str==2)
106     head2=prev;
107 display(str);
108 }
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110 void display(int str)
111 {
112     struct node *ptr=NULL;
113     if(str==1)
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117
118     if(ptr==NULL)
119     {
120         printf("Nothing to print\n");
121     }
122     else
123     {
124         while(ptr!=NULL)
125         {
126             printf("%d ",ptr->data);
127             ptr=ptr->next;
128         }
129     }
130 }
131
132
133
134

```

```

4 5
1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 3
Enter the list to be reversed
1
3 2 1
1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 3
Enter the list to be reversed
2
5 4
1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 4
3 2 1 5 4
1. Create
2. Display
3. Reverse
4. Concatinate
5. Exit
Enter your choice : 5

```