

2 Cache

Asynchronous event queue Bitmap based event filter

Keyl: multiple language execution unit share a Event Cache

Key2: High performance requirement for Event Filter by Event ID

64bits Event ID Definition:



4 bits language type: 15 languages

4 bits reserves: reserve for other purpose

14 bits function ID: 16K functions

18 bits block ID:256 K blocks

24 bits instruction ID: 16,384 K instructions

## (3) Multi-Thread Handling

**Key1:** Event queue synchronization

Key2: Global data flow between different threads





