

Daylan Hoff

DevOps & Release Engineer

Contact & Info

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Skills

C++	Open VPN
C#	Amazon AWS
.NET Framework	Google Cloud
xUnit Powershell	Azure DevOps
Java	Cloud Bees
JUnit	Jenkins
Python	Docker
JavaScript	Kubernetes
NodeJS	Terraform
ReactJS	Ansible
Electron	MySQL
RabbitMQ	Microsoft SQL
Ruby	MongoDB
Groovy	Firebase
Powershell	Git

IDES

Visual Studio	PyCharm
VS Code	IntelliJ
RubyMine	Eclipse
CLion	PhpStorm

Environments

Windows 7 - 11
MacOS
Linux
Linux Server
Amazon Workspace
CPanel
Plesk
VMware
Proxmox

References

DevOps Engineer:
Justin Johnson - (801) 984-6125

Quality Assurance Engineer
Jared Doerr - (801) 948-6485

Freelance Work
Kevin Long - (775) 501-2869

Personal Work
Andrew F. Sbarbaro - (331) 235-0000

Summary

Extensive knowledge with multiple programming languages such as C#, C++, Java, .Net, Python, Node JS, and more. As well as a in depth understanding of Amazon AWS, Kubernetes, and other cloud infrastructure providers / tools to effectively devop, deploy, and release products to clients globally.

Work History

06-2021-present

DevOps / Release Engineer

AdvancedMD, South Jordan - In Person

- Wrote code with Powershell & .NET Frameworks to reduce time spent working with Git to help automate and improve life within the team.
- Utilized Cloud Bees & Azure DevOps to effectively roll out product releases for several clients by creating pipelines and managing releases.
- Integrated team work skills in order to effectively communicate and produce quality tools with and for foreign and domestic departments.

Utilized AWS services in order to create a horizontal and vertically scaling environment, where the company could be more cost efficient with their resources saving them time and money.

04-2021-06/2021

Quality Assurance Engineer

AdvancedMD, South Jordan - Remote

- Used Postman to test funtions of the application and reduce bugs.
- Created Unit Tests to help automate and reduce bugs while verifying the integrity of our application.
- Wrote code in the C# .NET Core Framework to implement the Unit Testing.
- Utilized a form of Agile Scrum to effectively communicate and plan with other members of the company.
- Worked with AWS Workspace, and servers to help setup, and automate the creation of other environments.

02-2022-present

Co-Founder | DevOps & Full Stack Development

Caneye LLC, Salt Lake City - Remote

- Overseeing and leading the development of the startup companies product, ensuring it is cost effective and scalable.
- In charge of organizing and maintaining strict company security and compliance standards in order to ship a complete solution to our clients.

[View More on Website](#)

Personal Projects

12-2023-present

Full Stack Developer

GameBubbles, Utah, - Salt Lake City

- Using NodeJS, NextJS, etc. I created a private web interface that
- scans Steam, GOG, and other 3rd party resellers for the best deals on games and items.

12-2022-present

Full Stack Developer

hoff.gg, Utah, - Salt Lake City

- Self hosted and managed game hosting service running multiple
- game servers at any time including Arma 3, Minecraft, Valhiem, Skyrim, and more.

03-2019-06-2020

Full Stack Developer

DAHTOOLS, Utah, - Salt Lake City

- Created a simple multi-tool with high levels of encryption to serve as a self hosted password management tool, and screenshot tool.

[View More on Website](#)

Education

12-2021

Bachelor of Science in Computer Science

Neumont College of Computer Science - Salt Lake City, UT